

```

using System;

using System.Collections.Generic;

using System.Text;

using System.Collections;

namespace StudentsManagement
{
    public delegate void Del();

    class System
    {
        private Classroom classroomn;

        private Analyzer analyzer;

        protected Del[] methodes;

        public System(Classroom classroom,Analyzer analyzer)
        {
            this.classroomn = classroom;

            this.analyzer = analyzer;

            setMethodes();
        }

        public void setMethodes()
        {
            Del printStudentsData = new Del(analyzer.printStudentsData);

            Del printBetterStudents = new Del(analyzer.printBetterStudents);

            Del printStudentsAbove = new Del(analyzer.printStudentsAbove);

            methodes = new Del[] { printStudentsData, printBetterStudents,printStudentsAbove };
        }

        private void runDel(int choice)
        {
            Del temp = methodes[choice - 1];

            temp();
        }

        public void run()
        {
            bool run = true;

            bool menu = true;

```

```

while (run)
{
    Console.Clear();

    if (menu)
    {
        Console.ForegroundColor = ConsoleColor.Green;

        Console.WriteLine("Menu:\n");

        Console.ForegroundColor = ConsoleColor.White;

        Console.WriteLine("1. Students Data \n2. Better Students\n3. students above (grade) in (subject)");

        Console.WriteLine("-----\n");
    }

    Console.WriteLine("TIP: to hide menu, type: 'H'. to show type: 'S' \n ");

    string input = Console.ReadLine();

    try{

        if (input == "H")

            menu = false;

        else if (input == "S")

            menu = true;

        else if (int.Parse(input) - 1 < methodes.Length)

        {

            methodes[int.Parse(input) - 1]();

            Console.ReadLine();

        }

    }

    catch

    {

    }

}

}
}

```