Profiling OpenMP

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- Test program: Fibonacci.c
- → Dynamic threads creation
- → Recursion
- Tools
- → Intel's VTune
- → Solaris(Sun(Oracle))Sutdio

```
#include <stdio.h>
#include <omp.h>
                  The task construct defines an explicit task. The encountering thread
int fib(int n)
                  may immediately execute the task, or defer its execution. In the
                  latter case, any thread in the team may be as signed the task
  int i, j;
  if (n<2)
    return n;
  else
        #pragma omp task shared(i) firstprivate(n)
        i=fib(n-1);
        #pragma omp task shared(j) firstprivate(n)
        j=fib(n-2);
        #pragma omp taskwait
        return i+j;
int main()
                                        The taskwait construct specifies a wait
  int n = 10;
                                        on the completion of child tasks
  omp_set_dynamic(0);
  omp_set_num_threads(4);
                                        of the current task.
  #pragma omp parallel shared(n)
    #pragma omp single
    printf ("fib(%d) = %d\n", n, fib(n));
```

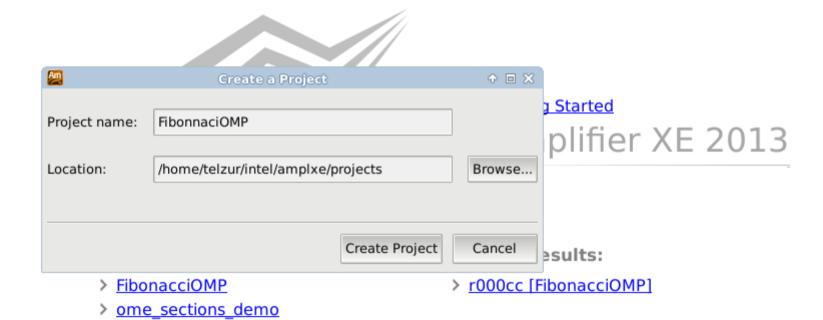
VTune

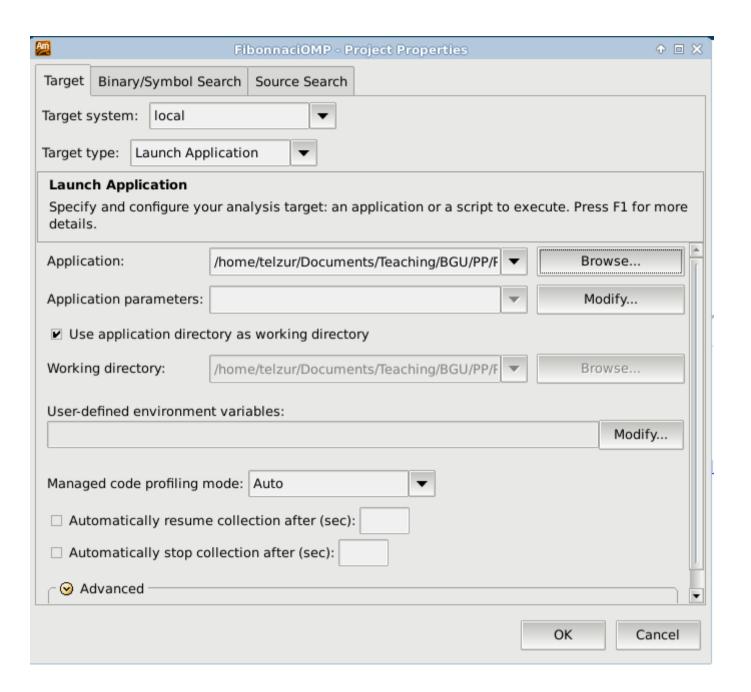
Prepare:

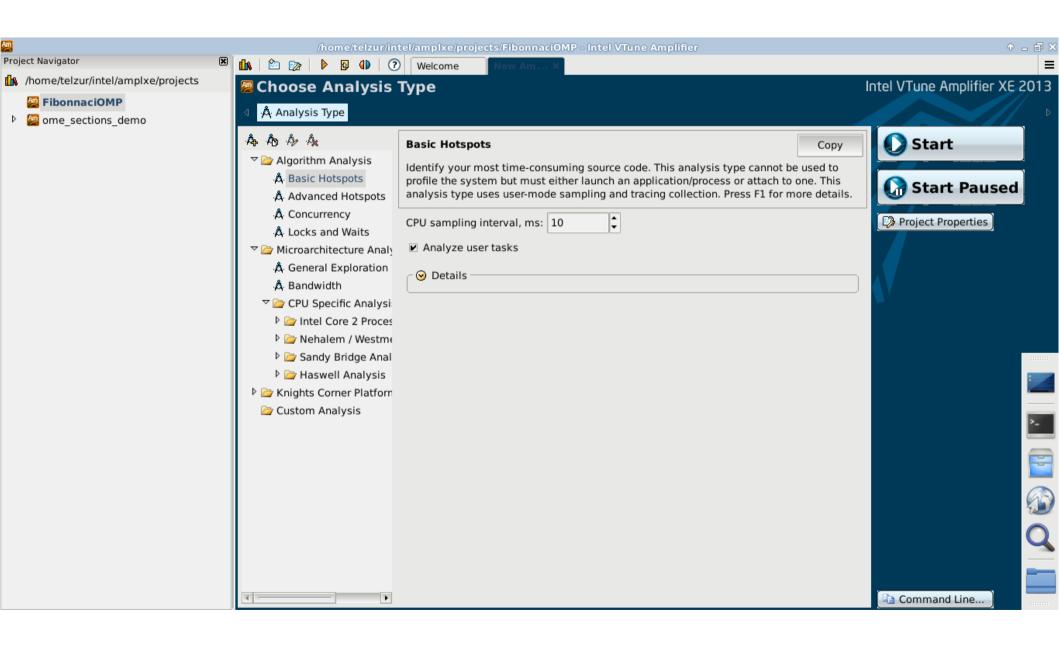
- echo 0|sudo tee /proc/sys/kernel/yama/ptrace_scope
- export
 LD_LIBRARY_PATH=\$LD_LIBRARY_PATH:/opt/intel/compos
 er_xe_2013_sp1.3.174/compiler/lib/intel64
- export KMP_FORKJOIN_FRAMES=1
- Compile: /opt/intel/bin/icc -fopenmp -g -parallel-source-info=2 -o
 ./fibonacci intel ./fibonacci intel.c
- Execute: ./fibonacci intel

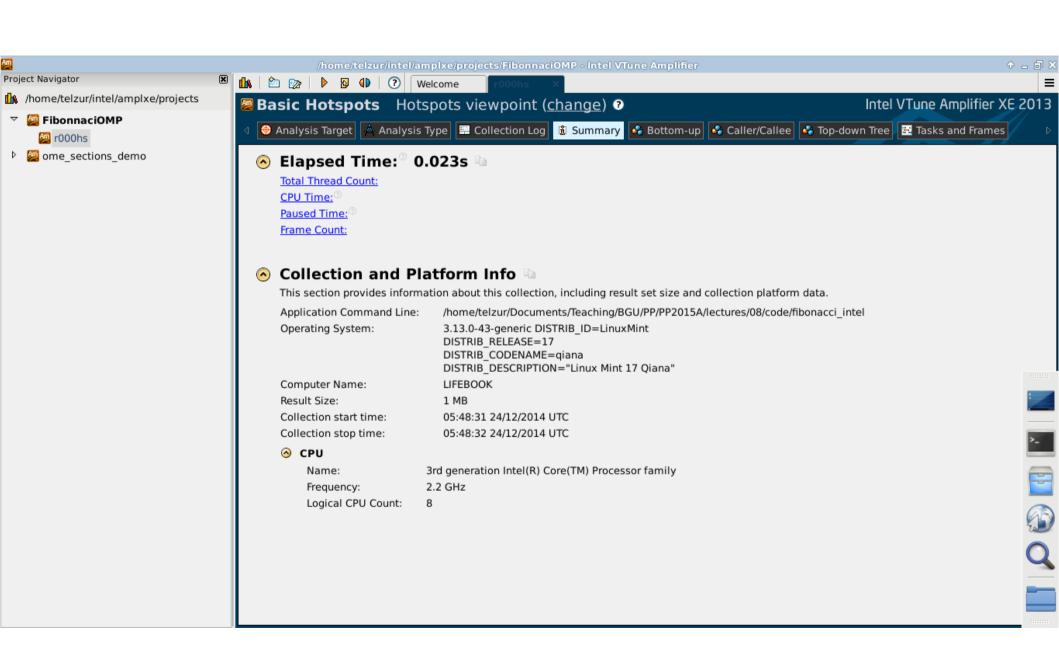
Start VTune:

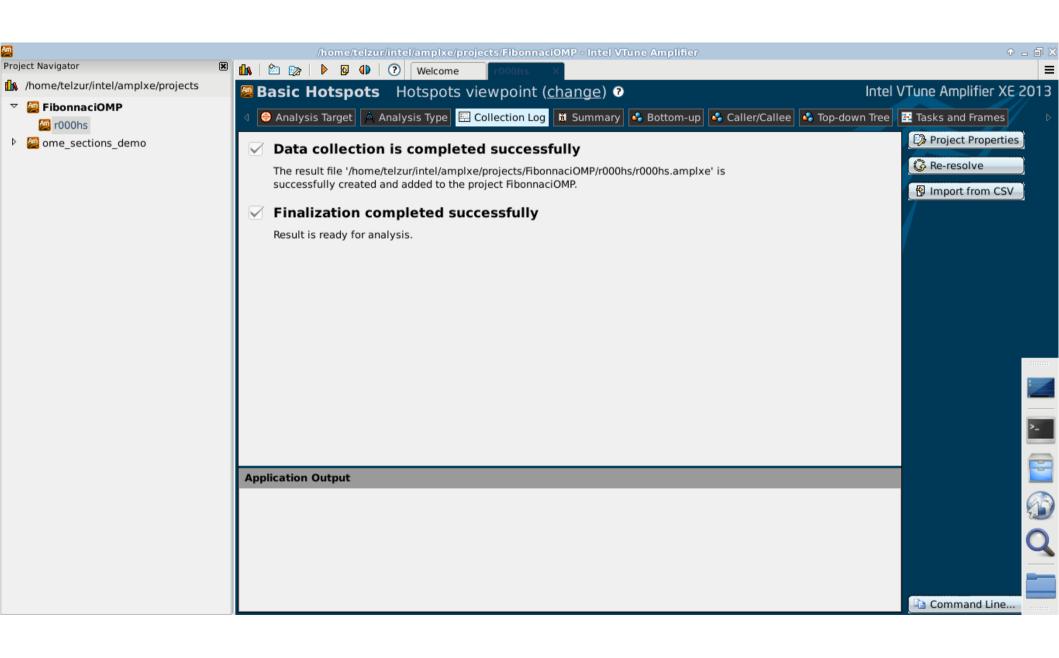
/opt/intel/vtune_amplifier_xe_2013/bin64/amplx
e-gui

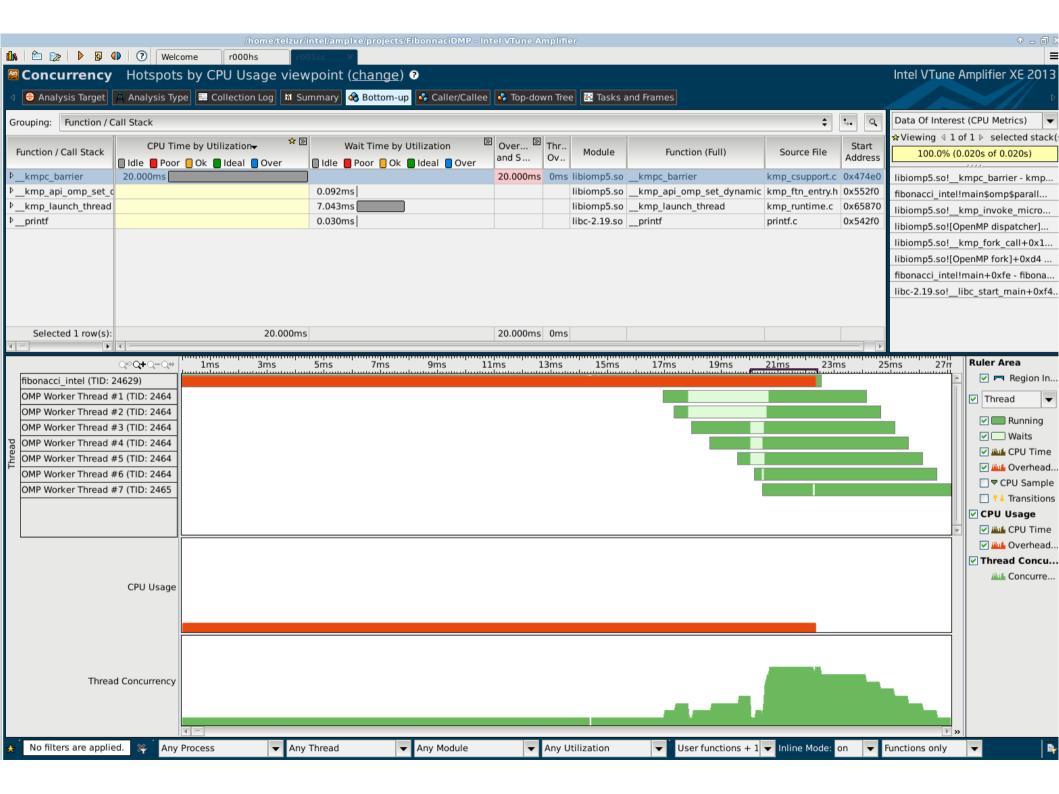


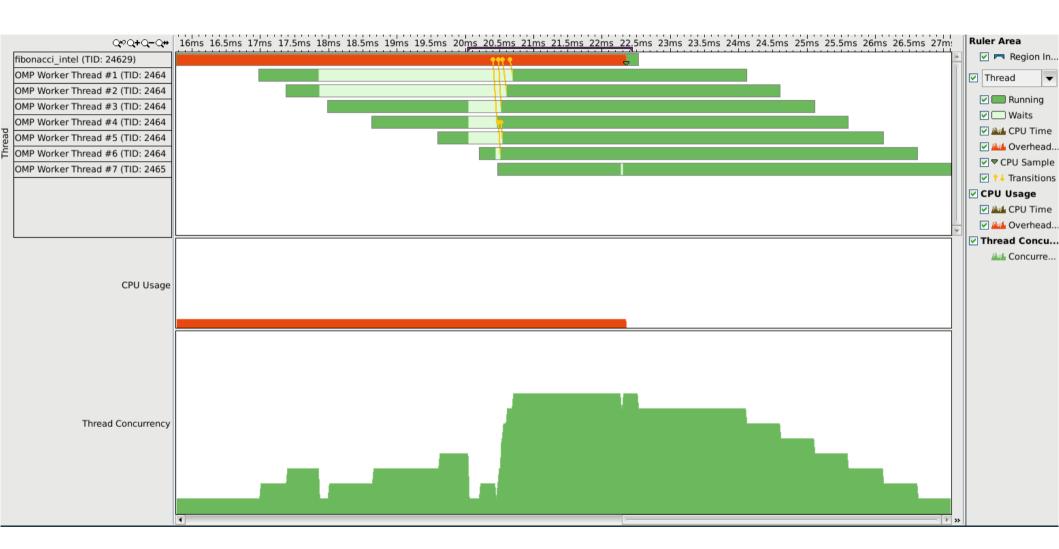


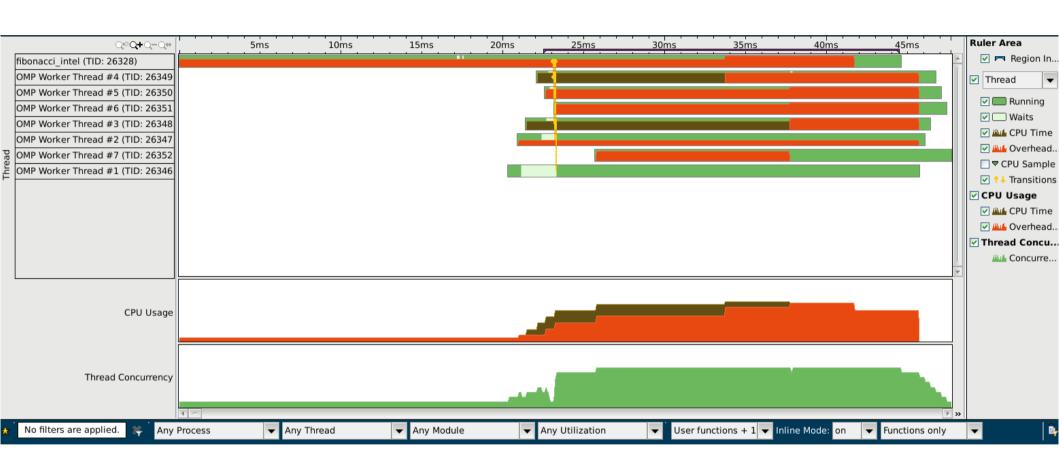






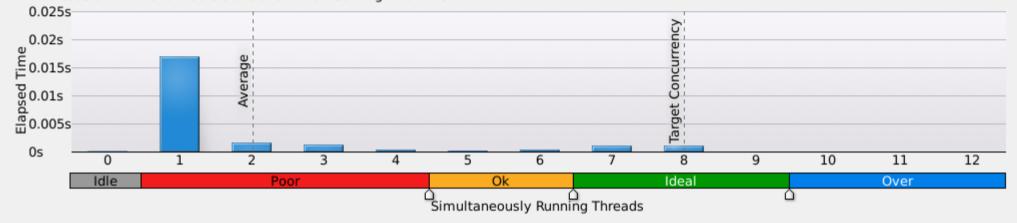






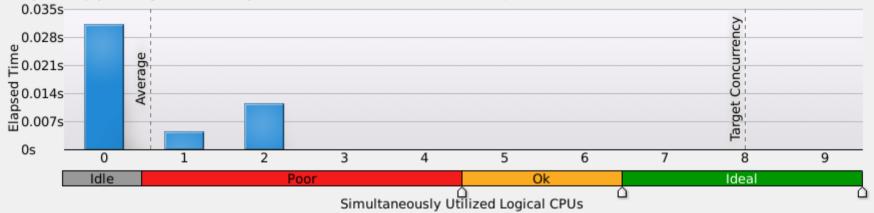
Thread Concurrency Histogram

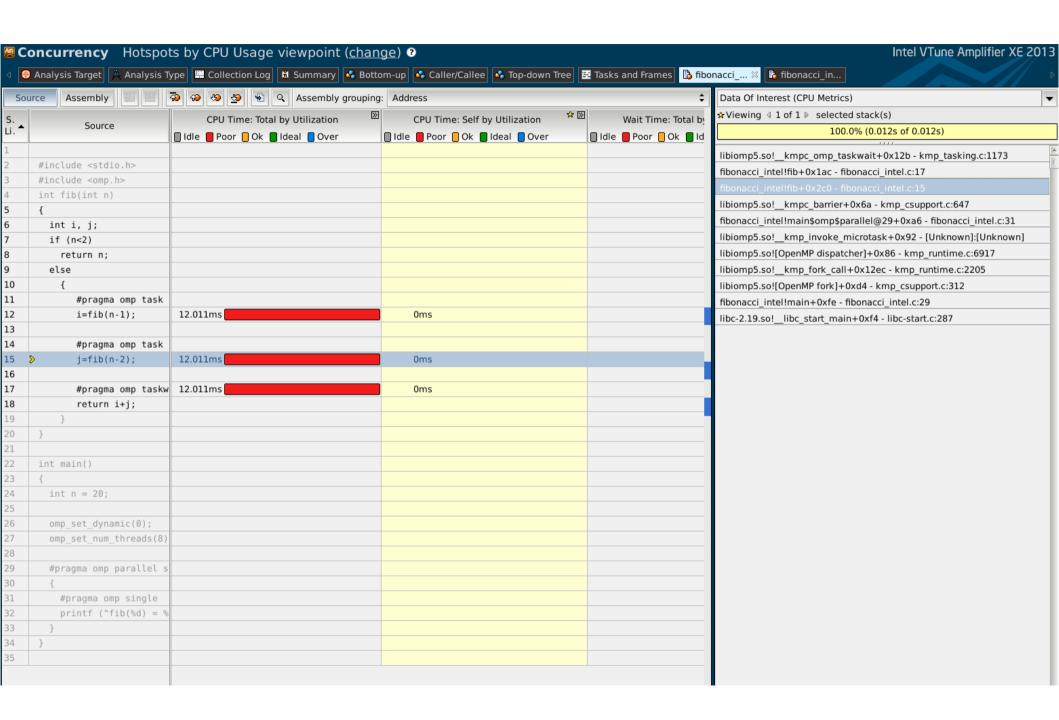
This histogram represents a breakdown of the Elapsed Time. It visualizes the percentage of the wall time the specific number of threads were running simultaneously. Threads are considered running if they are either actually running on a CPU or are in the runnable state in the OS scheduler. Essentially, Thread Concurrency is a measurement of the number of threads that were not waiting. Thread Concurrency may be higher than CPU usage if threads are in the runnable state and not consuming CPU time.

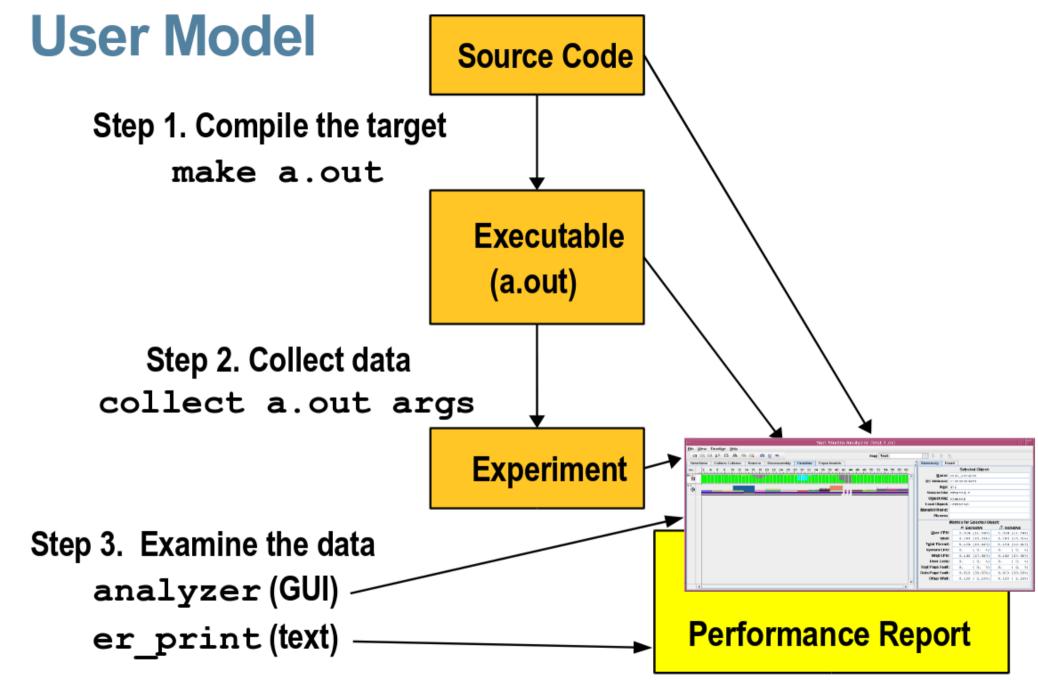


CPU Usage Histogram

This histogram displays a percentage of the wall time the specific number of CPUs were running simultaneously. Spin and Overhead time adds to the Idle CPU usage value. CPU usage may be higher than the Thread Concurrency level if a thread is executing code on a CPU while it is logically waiting. Try to keep your Target Concurrency value as close to the CPU number as possible.









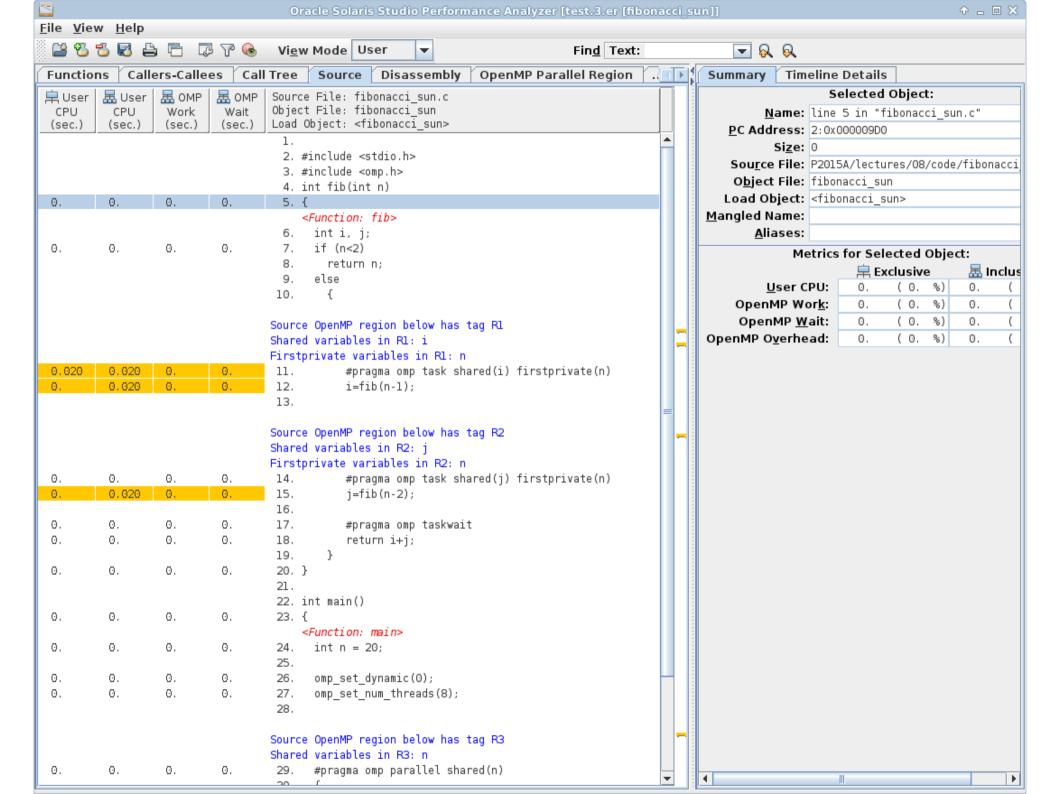
SolarisStudio

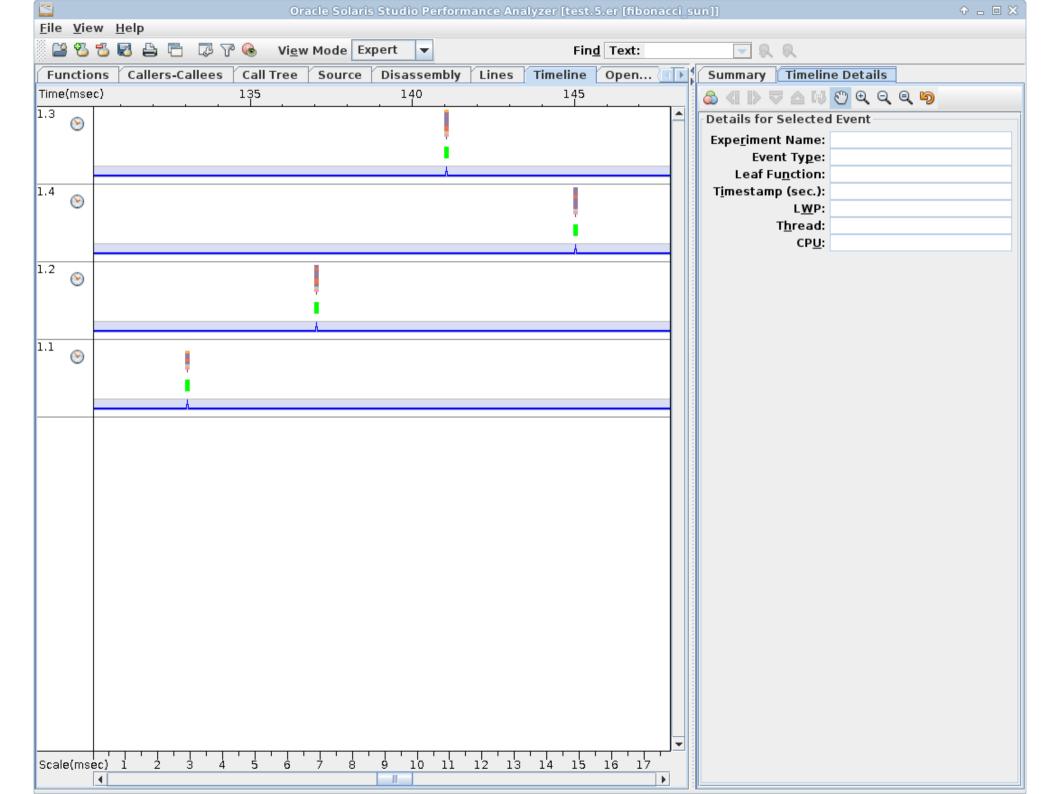
```
export PATH=~/Downloads/SolarisStudio12.3-linux-
x86-bin/solarisstudio12.3/bin:$PATH

suncc -xopenmp=parallel -g -o ./fibonacci_sun
./fibonacci_sun.c

collect ./fibonacci_sun
analyzer ./test.2.er
```

SolarisStudio supports also GNU compilers!





References

Profiling OpenMP applications with Intel Vtune Amplifier XE.

https://software.intel.com/sites/default/files/managed/d8/e0/profiling-openmp-applications-with-intel-vtune-amplifier-xe.pdf

 HPC Profiling with the Sun Studio Performance Tools by Itzkowitz et al,

http://tools.zih.tu-dresden.de/2009/downloads/itzkowitz-SunStudio-toolsws2009.pdf

 Test program: http://docs.oracle.com/cd/E19205-01/820-7883/girtd/index. html