



Software Project Lab - 1

Google's PageRank Algorithm

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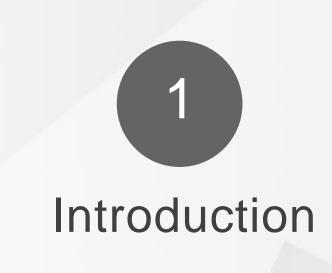
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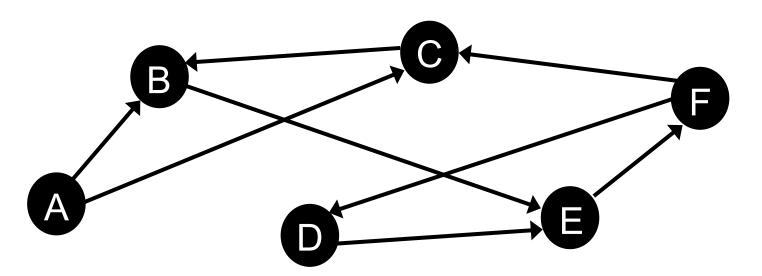
Introduction

- Google's PageRank Algorithm is an algorithm used by Google Search Engine to rank web pages in search engine results.
- It was developed by Larry Page and Sergey Brin, the co-founders of Google, while they were graduate students at Stanford University.

Introduction

- PageRank is designed to assess the importance and relevance of web pages in the context of search engine results.
- The underlying idea is that valuable and authoritative web pages are more likely to be linked to by other web pages.
- Therefore, a web page with many high-quality incoming links is considered more valuable and is likely to rank higher in search results.

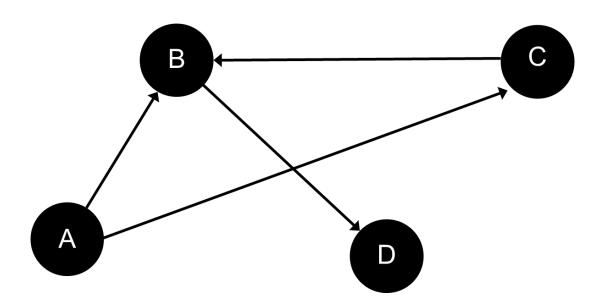
We can represent WWW's structure as a huge directed graph, where node's
of that graph are the webpages and edges are the links between webpages.



- Inbound links are links that point from another website to the target website
- Outbound links are links that point to another websites from target website



- Dangling Nodes are the nodes with no outbound links
- Dangling Links are links that point to the dangling nodes



- Here **D** is a Dangling Node
- **BD** is a dangling Link

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Why we should RANK webpages

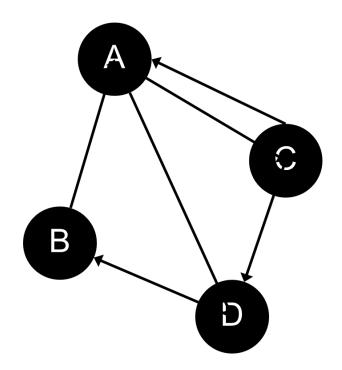
Why we should RANK webpages

- Relevance
- Efficiency
- Accessibility
- Academic and Research Insights
- Trustworthiness

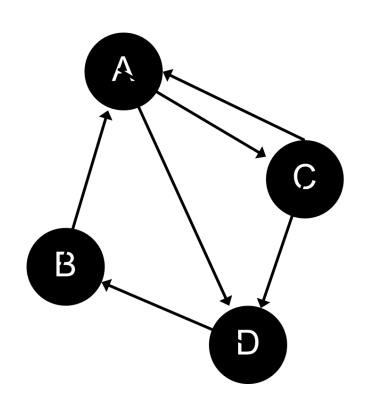
4 Random Surfer Model

Random Surfer Model

 The Random Surfer Model is a conceptual framework used in the context of web page ranking algorithms, particularly in understanding Google's PageRank algorithm. It is a simplified representation of how a hypothetical internet user behaves when navigating the web and is used to explain the concept of PageRank.



Random Surfer Model



Matrix Presentation

$$r_{(k+1)}(P_i) = \sum_{Pj \in B_{P_j}} \frac{r_k(P_j)}{|P_j|}$$

The PageRank of a page P_i , denoted $r(P_i)$, is the sum of the Page-Ranks of all pages pointing into P_i .

where B_{P_i} is the set of pages pointing into P_i and $|P_j|$ is the number of out-links from page P_j .

	Α	В	C	D
Α	0	0	0.5	0.5
В	1	0	0	0
С	0.5	0	0	0.5
D	0	1	0	0

Transition matrix **H**

Random Surfer Model (Iterative Calculation)

Initializing page rank for every page with 1/n. Where, n is the total number of webpages of the graph. Thus, we will have another matrix **X** with initialized page-rank value.

From previous slide we got Transition matrix **H**

We will perform matrix multiplication $\mathbf{X} = \mathbf{H}\mathbf{X}$ iteratively until it converge. Then we will get a modified page-rank matrix \mathbf{X} . Now, if we sort them according to probability, then we will get webpages in descending order.

А	1/4
В	1/4
С	1/4
D	1/4

Matrix X

Problems with Random Surfer Model

But, there is two major problem with this Random Surfer Model. These are –

- 1. If there is any dangling node [webpage], then all the elements of the final matrix will be 0.
- 2. If some nodes of the graph is highly connected, then probability of these particular group of nodes becomes significantly higher then other nodes. Because of this, a random surfer iterates through a group of nodes again and again.

To solve first problems-

We have to convert **H** matrix to a *Stochastic* matrix. This *Stochastic* matrix solves the problem of dangling node by initializing nodes probability with a value. If **S** is a *Stochastic* matrix, then-

$$S = H + a(1/ne^T)$$

Here,

S, Stochastic Matrix

H, Transition Matrix

a, is a (nx1) matrix. Value of a_i is 1 if a dangling node else 0 e^T , is a (1xn) matrix. Every element is 1.

To solve second problems-

We have to make *GOOGLE* (*G*) matrix from *S* matrix & *H* matrix. This *G* matrix ensures teleportation from the dense part to the sparse part of the graph. If *G* is a *GOOGLE* matrix, then-

$$G = \alpha S + (1 - \alpha) \frac{1}{\alpha} e e^T = \alpha H + (\alpha a + (1 - \alpha)e) \frac{1}{n} e^T$$

Here,

G, GOOGLE Matrix

S, Scholastic Matrix

H, Transition Matrix

a, is a (nx1) matrix. Value of a_i is 1 if a dangling node else 0

e, is a (nx1) matrix. Every element is 1

 e^T , is a (1xn) matrix. Every element is 1.

 α , is the damping factor. It ensures the teleportation.

Damping Factor

The damping factor in the PageRank algorithm is a parameter that represents the probability that a random surfer, navigating the web by clicking on links, will continue to browse and click on links within the current web page rather than jumping to a completely random page.

Now, we got our final formula to make a *GOOGLE matrix* by doing *Stochastic adjustment* & *Primitive adjustment* of the initial *Transition matrix*, **H**.

$$G = \alpha S + (1 - \alpha) \frac{1}{\alpha} e e^T = \alpha H + (\alpha a + (1 - \alpha)e) \frac{1}{n} e^T$$

Now, We will perform Iterative matrix multiplication $\mathbf{X} = \mathbf{H}\mathbf{X}$ until it converges. Then we will get a modified page-rank matrix, \mathbf{X} .

Now, if we sort matrix **X** according to probabilistic value, then we will get webpages in descending order.

Thank you