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# 1 Basic Test Results

```
1 Starting tests...
2 Wed Nov 12 18:01:13 IST 2014
3 1b9972952fa146949f6e151f836e7b67f7ea4561 -
4
5
6 -rw-r--r-- ransha/stud    1476 2014-11-12 17:58 ex2a.py
7 -rw-r--r-- ransha/stud    1306 2014-11-12 17:59 ex2b.py
8 -rw-r--r-- ransha/stud     588 2014-11-12 17:18 README
9
10 Testing README...
11 Done testing README...
12
13 Running presubmit tests...
14 result_code    ex2a_example    4    1
15 result_code    ex2b_example    8    1
16 Done running presubmit tests
17
18 Running full tests... output not printed
19 Done running full tests
20
21 Tests completed
```

## 2 README

```
1  ransha
2  203781000
3  Ran Shaham
4
5
6  =====
7  =  README for ex2: Conditions =
8  =====
9
10
11
12  =====
13  =  Description:  =
14  =====
15  I created in this exercise two files: one that calculates the
16  area and perimeter of shapes and another that calculates simple
17  operations between two numbers.
18
19  =====
20  =  List of submitted files: =
21  =====
22
23  README          This file
24  ex2a.py         Contains the shape area and perimeter program
25  ex2b.py         Contains the calculator program.
```

### 3 ex2a.py

```
1 #####
2 #FILE: ex2a.py
3 #WRITER: Ran Shaham, ransha, 203781000
4 #EXERCISE: intro2cs ex2
5 #DESCRIPTION:
6 #A simple program that calculates the area and perimeter of
7 #user's chosen shape.
8 #####
9
10 import math
11
12 dont=False      #a boolean variable to prevent the program from running the
13                 # print command in case the shape number is wrong.
14 shape=int(input("Choose a shape:"))  #gets the input and divide to cases:
15
16 if shape==1:    #rectangle case (and calculations...)
17     rec_width=float(input("width:"))
18     rec_height=float(input("height:"))
19     area=rec_width * rec_height
20     perimeter=(rec_height + rec_width) * 2
21 elif shape==2:  #circle case
22     radius=float(input("radius:"))
23     area=math.pi * (radius ** 2)
24     perimeter=2 * math.pi * radius
25 elif shape==3:  #triangle case
26     a=float(input("a:"))
27     b=float(input("b:"))
28     c=float(input("c:"))
29     heron_s=(a + b + c) / 2
30     area=math.sqrt(heron_s * (heron_s - a) * (heron_s - b) * (heron_s - c))
31     perimeter=a + b + c
32 else:           #in case no legal shape num was entered
33     print("Please enter a valid number for shape: 1 for rectangle, 2 for circle,"
34           +" or 3 for triangle")
35     dont=True
36 if dont==False:
37     print("area:",area)
38     print("perimeter:",perimeter)
```

## 4 ex2b.py

```
1 #####
2 #FILE: ex2b.py
3 #WRITER: Ran Shaham, ransha, 203781000
4 #EXERCISE: intro2cs ex2
5 #DESCRIPTION:
6 #a calculator that gets two numbers and an operator
7 #and outputs the result.
8 #####
9
10 num1=int(input('num1:')) #gets the input for the two numbers
11 num2=int(input('num2:'))
12 operator=input('operation:') #gets input for the operator
13 dont=False #a boolean to prevent the program from running
14 # the result print (in case the 2nd num is 0)
15
16 if operator=='+':
17     result=num1+num2
18 elif operator=='-':
19     result=num1-num2
20 elif operator=='*':
21     result=num1*num2
22 elif operator=='/':
23     if num2==0: # a second condition to test if the second num is 0
24         print("Can't divide by 0")
25         dont=True
26     else:
27         result=num1/num2 #if not, the result is calculated
28 elif operator=='%':
29     if num2==0: #same as division
30         print("Can't divide by 0")
31         dont=True
32     else:
33         result=num1%num2
34 else:
35     #if no legal operator was entered:
36     print('Unknown operator')
37     dont=True
38
39 if dont==False:
40     #as long as no bad inputs were made, it prints result
41     print(result)
```