

1.LINEAR ARRAY

```
#include<stdio.h>

void main()
{
    int k=6,i,a[]={1,2,3,4,5,6};
    int n =sizeof a/sizeof a[i];
    for(i=0;i<n;i++)
    {
        if(a[i]==k)
        {
            printf("%d is present",k);
        }
    }
}
```

2.BINARY ARRAY

```
#include<stdio.h>

void main()
{
    int a[]={1,2,3,4,5,6};
    int i,k,l,mid,low,high,x;
    scanf("%d%d%d",&a,&low,&high);
```

```
l=sizeof a/sizeof a[0];  
mid=low+high/2;  
if(a[mid]==x)  
{  
    printf("%d\n",mid);  
}  
if(a[mid]<x)  
{  
    low=mid+1;  
    printf("present at %d\n",low);  
}  
else  
{  
    printf("present at %d\n",high);  
}  
}
```

3.FACTORIAL

```
#include<stdio.h>  
  
int fact(int n);  
  
int main()
```

```

{
    int n;

    printf("enter the value of n:");

    scanf("%d",&n);

    printf("%d=%d",n,fact(n));

    return 0;
}

int fact(int n)
{
    if(n>=1)

        return n*fact(n-1);

    else

        return 1;
}

```

4.MINIMUN AND MAXIMUM ELEMENT IN AN ARRAY:

```

#include<stdio.h>

int main()
{
    int a[]={1,2,3,4,5,6,7},i,min,max;

    min=a[0];

```

```

max=a[0];
int n=sizeof a/sizeof a[0];
for(i=0;i<n;i++)
{
    if(a[i]<min)
    {
        min=a[i];
    }
    if(a[i]>max)
    {
        max=a[i];
    }
}
printf("minimum element is %d\n",min);
printf("maximun element is %d",max);
}

```

5.FIBONACCAI:

```

#include<stdio.h>

int fib(int n)
{

```

```
int a=0,b=1,c,i;

if(n==0)

return a;

for(i=2;i<=n;i++)

{

    c=a+b;

    a=b;

    b=c;

}

return b;

}

int main()

{

    int n=9,i,sum=0;

    for(i=0;i<n;i++)

    {

        printf("%d",fib(i));

    }

    sum=sum+fib(i);

    {

        printf("sum",sum);

    }
```

```
    return 0;
}
```

6.DUPLICATE ELEMENTS IN AN ARRAY:

```
#include <stdio.h>

int main()
{
    int i,j,temp=0,c[10],d=0;
    int a[]={1,2,3,4,5,5,4,3,6,7};
    int n=sizeof a/sizeof a[i];
    for(i=0;i<n;i++)
    {
        for(j=i+1;j<n;j++)
        {
            if(a[i]==a[j])
            {
                printf("%d",a[j]);
            }
        }
    }
}
```

7.a.#include<stdio.h>

```
int main(){  
    int i;  
    int a[]={1,2,3,4,5};  
    int n=sizeof a/sizeof a[0];  
    for (i=0;i<n;i++){  
        printf("%d",a[i]);  
    }  
}
```

b.#include<stdio.h>

```
int main(){  
    int a[]={1,2,3,4,5,6};  
    int i;  
    int k=4;  
    int l=sizeof a/sizeof a[0];  
    for(i=0;i<l;i++){  
        if(a[i]==k)  
            printf("present\n");  
        else  
            printf("not present\n");  
    }  
}
```

```
}  
}
```

```
c.#include<stdio.h>  
  
int main(){  
    int a[]={1,2,3,4,5};  
    int n,i,pos,num;  
    printf("enetr the num and pos:");  
    scanf("%d%d",&num,&pos);  
    n=sizeof a/sizeof a[0];  
    for(i=n-1;i>=pos-1;i--){  
        a[i+1]=a[i];  
    }  
    a[pos-1]=num;  
    n++;  
    for(i=0;i<n;i++)  
    {  
        printf("%d",a[i]);  
    }  
}
```



```
}
```

```
d.#include<stdio.h>
```

```
int main(){
```

```
    int a[]={1,2,3,4,5,6,7};
```

```
    int n=sizeof a/sizeof a[0];
```

```
    int pos,i;
```

```
    scanf("%d",&pos);
```

```
    for(i=pos-1;i<n-1;i++){
```

```
        a[i]=a[i+1];
```

```
        n--;
```

```
    }
```

```
    for (i=0;i<n;i++){
```

```
        printf("%d",a[i]);
```

```
    }
```

```
}
```

```
e.#include<stdio.h>
```

```
int main(){
```

```
    int a[]={1,2,3,4,5};
```

```
    a[0]=9;
```

```
    int i;
```

```
int n=sizeof a/sizeof a[0];  
for(i=0;i<n;i++){  
    printf("%d",a[i]);  
}  
}
```