



Genetic Algorithm for regression: Estimating Body-Fat Percentage

Project 1

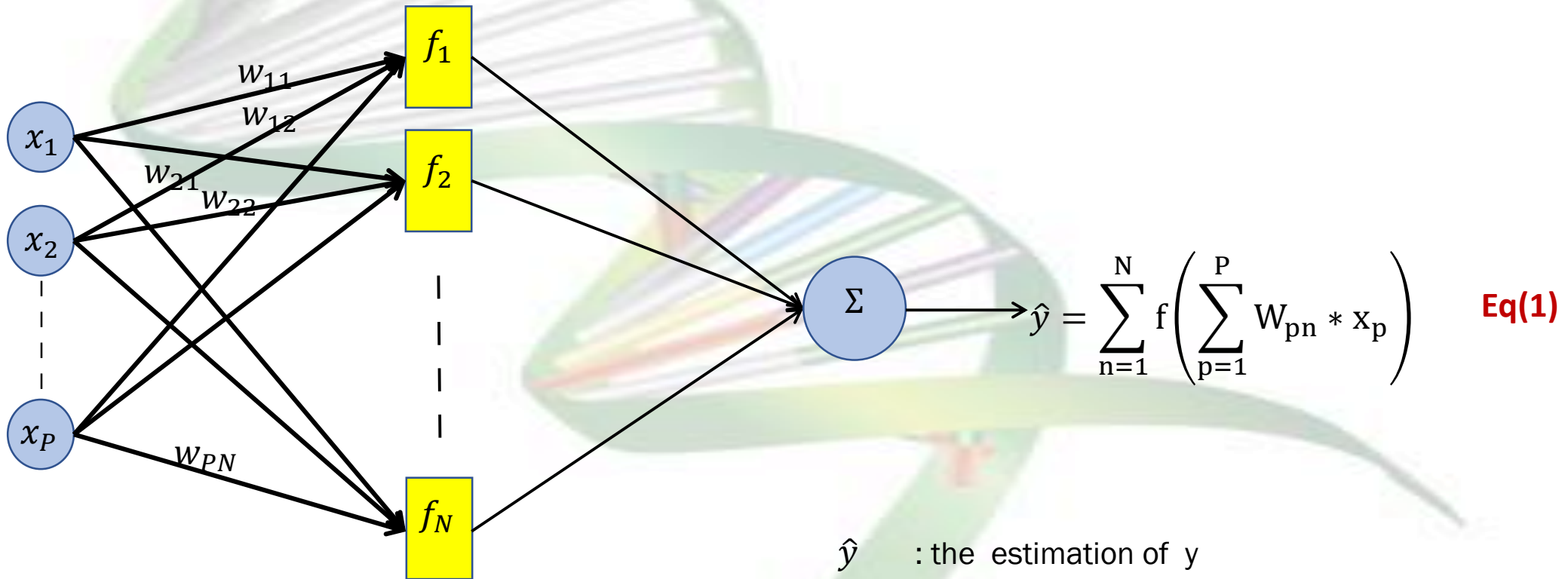
Date Uploaded : 10/Oct/2018

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Module : Data Programming with Python – Fall /2018

Our STRUCTURE

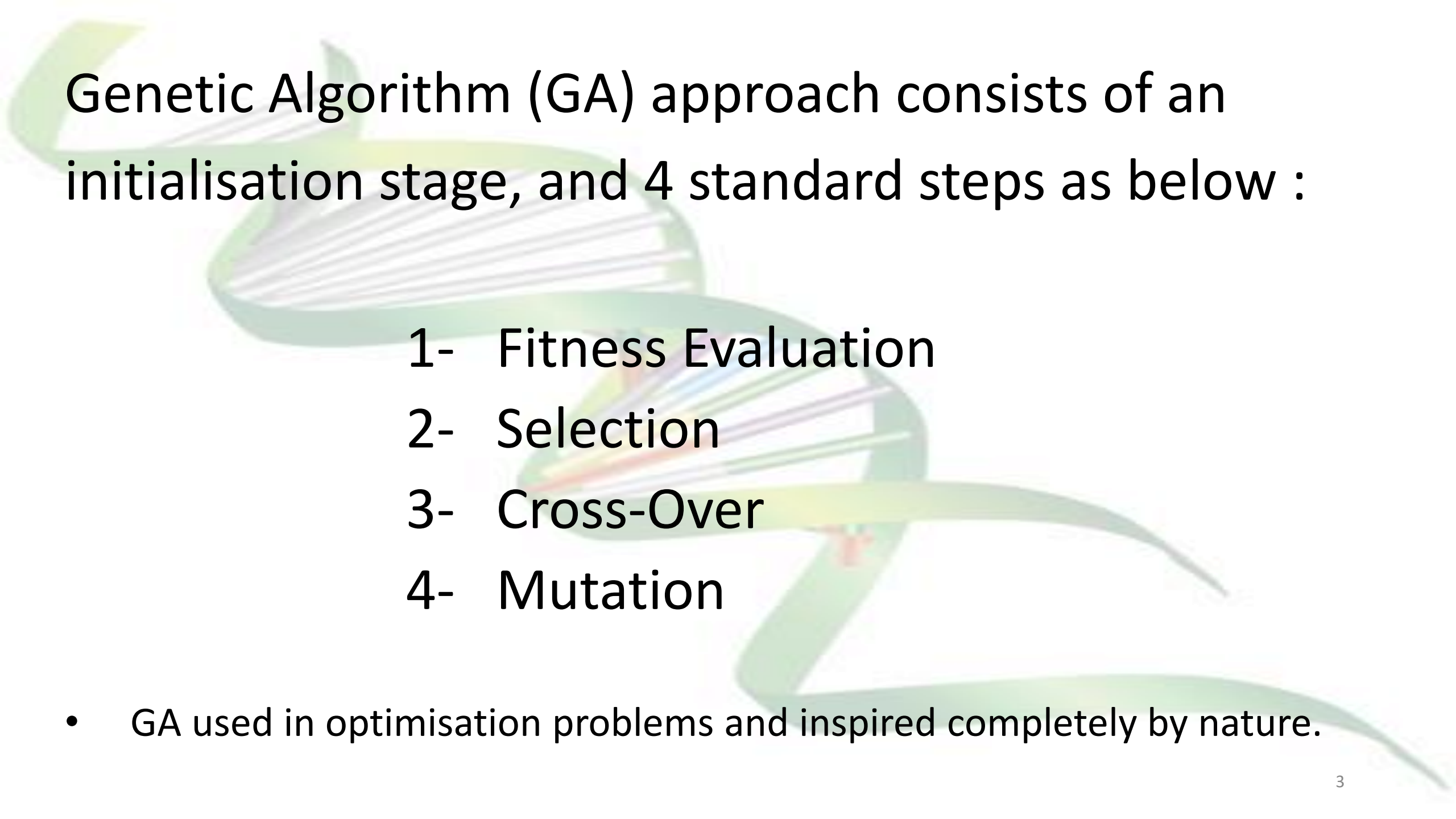


Mission : Finding W_{pn} with the help of Genetic Algorithm, to have the best estimation for \hat{y} in above structure.

\hat{y} : the estimation of y
 P : the dimension of input data (number of columns).
 N : the number of functions (equations). Chosen arbitrarily.
 W_{pn} : the weight which links the input feature p , to function n .

Our mission is to find W_{pn} .

$$f(x) : f_1 = \dots = f_N = \frac{1}{1+e^{-x}}$$



Genetic Algorithm (GA) approach consists of an initialisation stage, and 4 standard steps as below :

- 1- Fitness Evaluation
- 2- Selection
- 3- Cross-Over
- 4- Mutation

- GA used in optimisation problems and inspired completely by nature.

Initialisation

- Generate random population of possible weights with values between -1 and +1.
- Normalize the input and output columns to numbers between 0 – 1
- Normalise the weights population to numbers between 0 – 1.
- Multiply the weights to 1000, and then round them so that you make integer numbers. By this stage your generated weights should be integer figures less than 1000.
- Binarize the generated weights by getting the base 2 of them.

Important : you need to have fixed size of bits for binarization.

I would suggest 10 bits.

- Concatenate all these 10-bit and make a long '*chromosome*' .

Step 1 : Fitness Evaluation

- Fitness function shows how good is a chromosome as solution to your problem. Its mainly user-defined function. In this problem we define it as below :

- $$FitnessValue = \left(1 - \frac{\sum_{m=1}^M (\hat{y}_m - y_m)^2}{M} \right) * 100 \quad \text{Eq(2)}$$

M : total number of training samples

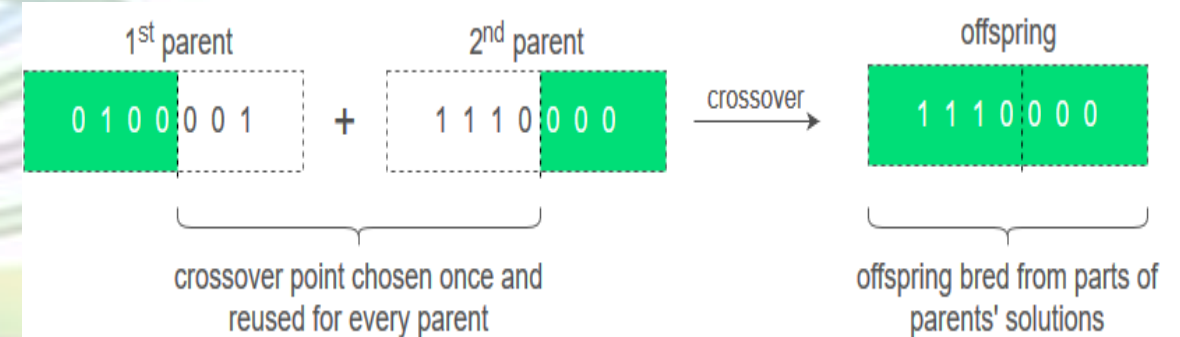
\hat{y} : obtained from **Eq(1)**

Step 2 : Selection

- In this step we select '*fittest*' parent from the existing population already created, in order to produce **two** offsprings with every other member of population.
- The fittest means the chromosome which show highest value from **Eq(2)**

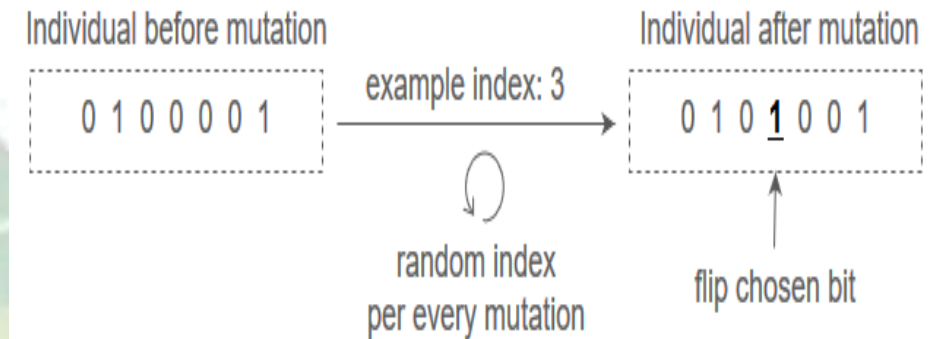
Step 3: Cross Over (mating)

- The most common type of Cross-Over is single point crossover.
- In single point crossover, you choose a point at which you swap the remaining bits(genes) from one parent to the other.
- The illustration in this slide help you understand it visually.
- As you can see, the offspring takes one section of the chromosome from each parent.
- The point at which the chromosome is broken depends on the randomly selected crossover point.
- This particular method is called single point crossover because only one crossover point exists. Sometimes only child 1 or child 2 is created, but oftentimes both offspring are created and put into the new population.
- PLEASE NOTE : when two offsprings created size of initial population becomes doubled.



Step 4: Mutation

- In mutation you randomly select - let's say - 5 % of the bits in the chromosome, and flip them to 0 if they are 1, and flip them to 1 if they are zero.
- These bits need not to be beside each other.



Overall Pseudo-Code for finding Wpn in our Structure

- 1 – Import the dataset from the .csv file provide .
- 2- Choose $N=10$ (see STRUCTURE on slide #2) .
- 3 – Only select **the first 5 columns** as input, and **the very last column** as output (target). You can eliminate the rest of the columns.
- 4 - Choose 25% of the dataset (random) as testing and the rest 75% as training samples. Leave the testing dataset on the side for the time being.
- 5 – Normalise the training dataset with values between 0 and 1.
- 6 – Calculate the number of parameters (weights) you need to tune in the STRUCTURE (refer to slide #2). You need to tune $P \times N$ parameters (weights).

NOTE : For each weight (parameter) you need 10 bits for binarized version of it. Therefore, your long '*chromosomes*' are having length $10 \times P \times N$ bits (genes).

- 7 – Create randomly around $N_{pop}=500$ (should be large number, so feel free to have more even) initial population of parameters(solutions).
- 8 – Calculate the *fitness_values* via Eq(2) for each solution.
- 9 – Select the solution with highest *fitness_values* (fittest). This is parent now (or you can call it sire).
- 10 - Binarize the parent and all other population according to the following procedure :
 - I) For each single parameter (weight) - it should be a figure between -1 and 1 , normalise the weights to numbers between 0 and 1
 - II) Multiply the normalised figures to 1000. Your figures are now float numbers less than 1000.
 - III) Round the numbers to closest integer. Now you have integer numbers less than 1000.
 - IV) Get the base-2 (binary) 10-bit conversion of the weights.

NOTE: Make sure for each binary weight you have fix 10 bits allocated.

- 11 – Concatenate all 10-bit weights along each other and make a 'chromosome' .

NOTE: Please remember the order you align the weights in the chromosome , because later you need to de-segment the chromosome and put each weight in its own place in the STRUCTURE (refer to slide #2), to produce \hat{y} .

- 12– Do the Cross-Over of the parent, with each single member of N_{pop} and create two offsprings from each. Now your population is increased by $2 \times N_{pop}$
- 13– Do the mutation for each newly born chromosome.
- 14– Do the de-binarization of the chromosomes according to following procedure :
 - I) De-segment each chromosome to its 10-bits components.
 - II) Make a binary to decimal conversion of each single 10-bit weight.
 - III) Divide them by 1000
 - IV) De-normalise weights to values between -1 and 1

- 15 – Calculate the *fitness_value* for all population from Eq(2).

- 16 – Eliminate the lowest *fitness_value* chromosomes. Now the population is reduced back from $2 \times N_{pop}$ to N_{pop} again.

- 17 – Save the chromosome with highest *fitness_value* as the parent. If by any chance the highest *fitness_value* was less than previous iteration, keep previous iteration parent as current parent.

- 18 – Iterate from step 12 to 17. Each time you do steps 12 -17, one iteration is elapsed. You iterate until the highest *fitness_value* reaches to a plateau (like a 'while' loop).

What you need to do and percentage of the mark.

- Make a python programme from the pseudo-code and do the training with training dataset (55%).
- Scatter Plot the highest fitness_value for each iteration (15%).
- Scatter Plot in 3D, the first and second input and the estimated output (\hat{y}), together with real output (y), for testing dataset(20%).
(Plot y and \hat{y} with different colours)
- Find out the overall error for testing dataset from below (10%) :

$$\frac{\sum_{m_test=1}^{M_test} (\hat{y}_{m_test} - y_{m_test})^2}{M_test}$$

Some hints (help)

- For binarization in python with 10 bits you may try the following :

```
binary_x = bin(decimal_x)[2:].zfill(10)
```

- For converting from binary to decimal, try the following :

```
decimal_x = int('binary_x', 2)
```

- For Cross-Over, you can get some hints from the following:

a) for choosing a random cross-over point

```
import numpy as np
```

```
C_Point = np.random.randint(2, length_of_chromosome-1)
```

b) for creating an offspring from two parents (parents[0] & parent[1])

```
import numpy as np
```

```
np.hstack((parents[0, :C_Point], parents[1, C_Point:]))
```

- For 3D scatter plot you can use and import the following library :

```
from mpl_toolkits.mplot3d import Axes3D
```

About the dataset

- The dataset is associated to body fat percentages in human body.
- Each column has a label on top.
- The columns show the circumference measurement (cm) of various parts of body.
- The last column shows the target (y) values, which are BodyFat in percentage.