

PRACTICAL 5

Objective

Given a C++ code, identify the algorithm implemented through the code. Also document the code.

Program

```
#include <iostream>

#include <cstdio>

#include <cstdlib>

#include <cstring>

#include <ctime>

#include <cmath>

using namespace std;

// GLOBAL FILE NAME

char file_name[9], file_name_inf[14], file_name_wgt[14], file_name_rst[14];

char file_name_out[14], file_name_dat[14];

// Class representing a matrix

class matrix {

    int row, col;

public:

    float mat[15][15];

    matrix() {

        row = 0;

        col = 0;

    }

    void set(int, int);

    int getrows() {

        return row;
```

```
    }

    int getcols() {
        return col;
    }

    void getdata();
    FILE *fgetdata(FILE *);
    void displaydata();
    void displaydat();
    FILE *fputdata(FILE *);
    FILE *fputdat(FILE *);
    matrix operator+(matrix);
    matrix operator-();
    matrix operator*(matrix);
    matrix operator*(float);
};

// Set the dimensions of the matrix
void matrix::set(int i, int j) {
    row = i;
    col = j;
}

// Read matrix data from file
FILE *matrix::fgetdata(FILE *fmat) {
    char line;
    int i, j;
    fscanf(fmat, "%d%d", &(row), &(col));
    for (i = 1; i <= row; i++)
        for (j = 1; j <= col; j++)
            fscanf(fmat, "%f", &(mat[i][j]));
    return (fmat);
}
```

```
}
```

```
// Read matrix data from user input
```

```
void matrix::getdata() {  
    int i, j;  
    cout << "Enter the size of the matrix:";  
    cin >> row >> col;  
    for (i = 1; i <= row; i++)  
        for (j = 1; j <= col; j++) {  
            cout << "element [" << i << " ] [ " << j << " ] ";  
            cin >> mat[i][j];  
        }  
}
```

```
// Display matrix data
```

```
void matrix::displaydata() {  
    int i, j;  
    for (i = 1; i <= row; i++, printf("\n\r"))  
        for (j = 1; j <= col; j++, printf("\t"))  
            printf("\t\t%10.2f", mat[i][j]);  
}
```

```
// Display matrix dimensions
```

```
void matrix::displaydat() {  
    int i;  
    cout << row;  
}
```

```
// Write matrix data to file
```

```
FILE *matrix::fputdata(FILE *fmat) {  
    int i, j;
```

```
fprintf(fmat, "%d\n%d\n", row, col);
for (i = 1; i <= row; i++)
    for (j = 1; j <= col; j++)
        fprintf(fmat, "%f\n", mat[i][j]);
return (fmat);
}

// Write matrix dimensions to file
FILE *matrix::fputdat(FILE *fmat) {
    int i;
    fprintf(fmat, "%d", row);
    return (fmat);
}

// Overloaded operator for matrix addition
matrix matrix::operator+(matrix m) {
    matrix temp;
    int i, j;
    if ((row == m.row) && (col == m.col))
        for (i = 1; i <= row; i++)
            for (j = 1; j <= col; j++)
                temp.mat[i][j] = mat[i][j] + m.mat[i][j];
    else {
        cout << "The addition of the matrices is not possible";
        exit(1);
    }
    temp.row = row;
    temp.col = col;
    return (temp);
}
```

// Overloaded operator for matrix transposition

```
matrix matrix::operator-() {  
    matrix temp;  
    int i, j;  
    temp.row = col;  
    temp.col = row;  
    for (i = 1; i <= col; i++)  
        for (j = 1; j <= row; j++)  
            temp.mat[i][j] = mat[j][i];  
    return (temp);  
}
```

// Overloaded operator for matrix multiplication

```
matrix matrix::operator*(matrix m) {  
    matrix temp;  
    int i, j, k;  
    if (col == m.row) {  
        for (i = 1; i <= row; i++)  
            for (j = 1; j <= m.col; j++) {  
                temp.mat[i][j] = 0;  
                for (k = 1; k <= col; k++)  
                    temp.mat[i][j] = temp.mat[i][j] + (mat[i][k] * m.mat[k][j]);  
            }  
    } else {  
        cout << "The multiplication of the matrices is not possible";  
        exit(1);  
    }  
    temp.row = row;  
    temp.col = m.col;  
    return (temp);  
}
```

```
// Overloaded operator for scalar multiplication with matrix
```

```
matrix matrix::operator*(float svalue) {  
    matrix temp;  
    int i, j;  
    for (i = 1; i <= row; i++)  
        for (j = 1; j <= col; j++)  
            temp.mat[i][j] = mat[i][j] * svalue;  
    temp.row = row;  
    temp.col = col;  
    return (temp);  
}
```

```
// Class representing the training process of the neural network
```

```
class training {  
    FILE *fin, *fout, *fwt;  
    matrix Input[5], Output[5], Weights[5], dWeights[5], d, e, T;  
    float alpha, eta, err, theta, lamda, error;  
    int TotalLayers, HiddenLayers, l[5], ntest, iterates;  
    long filepos;  
  
public:  
    training();  
    void readinputs();  
    void printing();  
    void initweights();  
    void initdweights();  
    void train();  
    void io_values();  
    void backpropagate();  
    void errors();  
}
```

```
void chgweights();

void newweights();

~training();

};

// Constructor for training class
training::training() {
    // Open files for input and output
    if ((fin = fopen(file_name_dat, "r")) == NULL) exit(1);
    if ((fout = fopen(file_name_out, "w")) == NULL) exit(1);
    if ((fwt = fopen(file_name_wgt, "w")) == NULL) exit(1);
    readinputs();
    printing();
    initweights();
    initdweights();
    train();
}

// Function to read input parameters for training
void training::readinputs() {
    int i;
    error = 0;
    char line;
    fscanf(fin, "%d", &HiddenLayers); // Get number of hidden layers
    TotalLayers = HiddenLayers + 1; // Calculate total number of layers
    for (i = 0; i <= TotalLayers; i++)
        fscanf(fin, "%d", &l[i]);
    fscanf(fin, "%f%f%f%f%f", &alpha, &err, &eta, &theta, &lamda);
    fscanf(fin, "%d%d", &ntest, &iterates);
    filepos = ftell(fin);
}
```

```
// Function to print input parameters for training
void training::printing() {
    // Print parameters to output file
    for (int i = 0; i <= TotalLayers; i++)
        fprintf(fout, "\nNumber of Neurons in layer[%d]=%d", i + 1, l[i]);
    fprintf(fout, "\nAlpha value(Momentum factor): %f", alpha);
    fprintf(fout, "\nError constant : %f", err);
    fprintf(fout, "\nLearning rate : %f", eta);
    fprintf(fout, "\nThreshold value : %f", theta);
    fprintf(fout, "\nScaling Parameter: %f", lamda);
    fprintf(fout, "\nNo of Training data : %d", ntest);
    fprintf(fout, "\nMaximum Iteration : %d", iterates);
    system("cls");

    // Print parameters to console
    printf("\n\n\n");
    for (int i = 0; i <= TotalLayers; i++)
        printf("\n\t\tNumber of Neurons in layer[%d]=%d", i + 1, l[i]);
    printf("\n\t\tAlpha value(Momentum factor): %f", alpha);
    printf("\n\t\tError constant      : %f", err);
    printf("\n\t\tLearning rate      : %f", eta);
    printf("\n\t\tThreshold value      : %f", theta);
    printf("\n\t\tScaling Parameter      : %f", lamda);
    printf("\n\t\tNo of Training data      : %d", ntest);
    printf("\n\t\tMaximum Iteration      : %d", iterates);
    cin.get();
}

// Function to initialize weights randomly
void training::initweights() {
```



```
    srand(2000);

    srand(time(0));

    for (int k = 0; k < TotalLayers; k++) {
        Weights[k].set(l[k], l[k + 1]);
        for (int i = 1; i <= l[k]; i++)
            for (int j = 1; j <= l[k + 1]; j++)
                Weights[k].mat[i][j] = ((float)rand() / 32767) - 0.5;
        fprintf(fout, "\nWeights[%d]:", k);
        Weights[k].fputdata(fout);
    }
}
```

// Function to initialize difference in weights

```
void training::initdweights() {
    for (int k = 0; k < TotalLayers; k++) {
        dWeights[k].set(l[k], l[k + 1]);
        for (int i = 1; i <= l[k]; i++)
            for (int j = 1; j <= l[k + 1]; j++)
                dWeights[k].mat[i][j] = 0.0;
    }
}
```

// Function to perform neural network training

```
void training::train() {
    int k;
    for (int jtr = 1; jtr <= iterates; jtr++) {
        error = 0.0;
        fseek(fin, filepos, SEEK_SET);
        cout << "\nIteration Number: " << jtr << endl;
        for (int itr = 1; itr <= ntest; itr++) {
            Input[0].fgetdata(fin);
```

```

    T.fgetdata(fin);

    cout << "\rTraining Data Number: " << itr;

    io_values();

    backpropagate();

    errors();

    chgweights();

    newweights();

}

fprintf(fout, " %10.3E\n", error / ntest);

}

cin.get();

for (k = 0; k < TotalLayers; k++)
    fwt = Weights[k].fputdata(fwt);
}

// Function to calculate input/output values of neurons
void training::io_values() {
    Output[0] = Input[0];
    for (int m = 0; m <= TotalLayers - 1; m++) {
        Input[m + 1] = -Weights[m] * Output[m];
        Output[m + 1].set(l[m + 1], 1);
        for (int i = 1; i <= l[m + 1]; i++)
            Output[m + 1].mat[i][1] = 1.0 / (1.0 + exp(-lamda * (Input[m + 1].mat[i][1] + theta)));
    }
}

// Function to perform backpropagation
void training::backpropagate() {
    d.set(l[TotalLayers], 1);
    for (int i = 1; i <= l[TotalLayers]; i++)
        d.mat[i][1] = Output[TotalLayers].mat[i][1] * (1 - Output[TotalLayers].mat[i][1]) * (T.mat[i][1] -
        Output[TotalLayers].mat[i][1]);
}

```

```
dWeights[TotalLayers - 1] = (dWeights[TotalLayers - 1] * alpha) + ((Output[TotalLayers - 1] * -d) * eta);
}
```

// Function to calculate errors

```
void training::errors() {
    float sum = 0.0, x, y1, y2;
    for (int j = 1; j <= l[TotalLayers]; j++) {
        y1 = T.mat[j][1];
        y2 = Output[TotalLayers].mat[j][1];
        x = fabs(y1 - y2);
        x = x * x;
        sum = sum + x;
    }
    sum = sqrt(sum / l[TotalLayers]);
    error = error + sum;
    cout << "\t\t Error =" << error;
}
```

// Function to calculate change in weights

```
void training::chgweights() {
    int k;
    for (int i = 0; i <= TotalLayers - 2; i++) {
        k = TotalLayers - i - 1;
        e = Weights[k] * d;
        d.set(l[k], 1);
        for (int j = 1; j <= l[k]; j++) {
            d.mat[j][1] = Output[k].mat[j][1] * (1 - Output[k].mat[j][1]) * e.mat[j][1];
        }
        dWeights[k - 1] = (dWeights[k - 1] * alpha) + ((Output[k - 1] * -d) * eta);
    }
}
```

```
// Function to update weights
void training::newweights() {
    for (int k = 0; k < TotalLayers; k++)
        Weights[k] = Weights[k] + dWeights[k];
}

// Destructor for training class
training::~training() {
    fclose(fin);
    fclose(fout);
    fclose(fwt);
}

// Class representing the inference process of the neural network
class inference {
    FILE *fin, *fout, *fwt;
    matrix Input[5], Output[5], Weights[5], T, CalculatedErr, NoOfTest;
    float alpha, eta, err, theta, x1, x2, lamda, Calerror;
    int TotalLayers, ntest, l[10];

public:
    inference();
    void readinputs();
    void initweights();
    void i_values();
    void calculate();
    void error();
    ~inference();
};
```

```
// Constructor for inference class
```

```
inference::inference() {  
    // Open files for input and output  
    if ((fin = fopen(file_name_inf, "r")) == NULL) exit(1);  
    if ((fout = fopen(file_name_rst, "w")) == NULL) exit(1);  
    if ((fwt = fopen(file_name_wgt, "r")) == NULL) exit(1);  
    readinputs();  
    initweights();  
    i_values();  
    calculate();  
    error();  
}
```

```
// Function to read input parameters for inference
```

```
void inference::readinputs() {  
    int i;  
    fscanf(fin, "%d", &TotalLayers); // Get number of hidden layers  
    for (i = 0; i <= TotalLayers; i++)  
        fscanf(fin, "%d", &l[i]); // Get number of neurons in each layer  
    fscanf(fin, "%f%f%f%f%f", &alpha, &err, &eta, &theta, &lamda); // Get other parameters  
    fscanf(fin, "%d", &ntest); // Get number of test cases  
}
```

```
// Function to initialize weights for inference
```

```
void inference::initweights() {  
    for (int k = 0; k < TotalLayers; k++) {  
        Weights[k].fgetdata(fwt);  
    }  
}
```

```
// Function to calculate input values for inference
```

```

void inference::i_values() {
    for (int itr = 1; itr <= ntest; itr++) {
        Input[0].fgetdata(fin);
        cout << "\rTesting Data Number: " << itr;
        Output[0] = Input[0];
        for (int m = 0; m <= TotalLayers - 1; m++) {
            Input[m + 1] = -Weights[m] * Output[m];
            Output[m + 1].set(l[m + 1], 1);
            for (int i = 1; i <= l[m + 1]; i++)
                Output[m + 1].mat[i][1] = 1.0 / (1.0 + exp(-lamda * (Input[m + 1].mat[i][1] + theta)));
        }
        Output[TotalLayers].displaydat();
    }
}

```

// Function to perform calculation for inference

```

void inference::calculate() {
    float sum = 0.0;
    for (int i = 1; i <= ntest; i++) {
        T.fgetdata(fin);
        CalculatedErr = Output[TotalLayers] - T;
        CalculatedErr = -CalculatedErr;
        CalculatedErr = CalculatedErr * CalculatedErr;
        x1 = CalculatedErr.mat[1][1];
        sum = sum + x1;
    }
    sum = sqrt(sum / ntest);
    Calerror = sum;
}

```

// Function to calculate error for inference

```
void inference::error() {
    printf("\nCalculated Error: %f", Calerror);
    fprintf(fout, "%f", Calerror);
}

// Destructor for inference class
inference::~inference() {
    fclose(fin);
    fclose(fout);
}

// Main function
int main() {
    strcpy(file_name, "Nndat.dat");
    strcpy(file_name_inf, "Nntst.dat");
    strcpy(file_name_wgt, "Nnwgt.dat");
    strcpy(file_name_out, "Nnout.dat");
    strcpy(file_name_rst, "Nnres.dat");
    training mlp1;
    inference mlp2;
    return 0;
}
```

Explanation

The algorithm implemented through the code is **Backpropagation for training a Multi-Layer Perceptron (MLP)** neural network.

Here's a breakdown of the code and its functionalities:

Classes:

- **matrix:** This class represents a matrix and provides methods for creating, manipulating, and displaying matrices.
- **training:** This class handles the training process of the MLP network. It includes methods for reading training data, initializing weights, performing backpropagation, calculating errors, and updating weights.
- **inference:** This class performs inference on the trained network. It reads test data, calculates the network's output, and compares it to the desired output.

Training Process (training class):**1. Initialization:**

- Reads training data and network configuration from a file.
- Initializes weights and learning parameters.

2. Iteration Loop:

- Loops for a specified number of iterations.
- For each iteration:
 - Loops for each training data point:
 - Calculates the output of each layer using the forward pass.
 - Performs backpropagation to calculate the error gradients.
 - Updates the weights using the gradient descent algorithm with momentum.

3. Weight Update:

- Writes the final weights to a file.

Inference Process (inference class):**1. Loading Configuration:**

- Reads network configuration and weights from files.

2. Test Data Loop:

- Loops for each test data point:
- Calculates the network's output using the forward pass.
- Compares the output to the desired output and calculates the error.
- Writes the calculated output, actual output, and error to a file.

Overall, the code implements a backpropagation algorithm to train a multilayer perceptron neural network. The trained network can then be used for inference on new data.