Another example

$$S \rightarrow iEtSS' \mid a$$
 First(S) = {i,a} Follow(S) = {\$,e} S' \rightarrow eS \mid E First(S') = {e, E} Follow(S') = {\$,e} E \rightarrow b First(E) = {b} Follow(E) = {t}

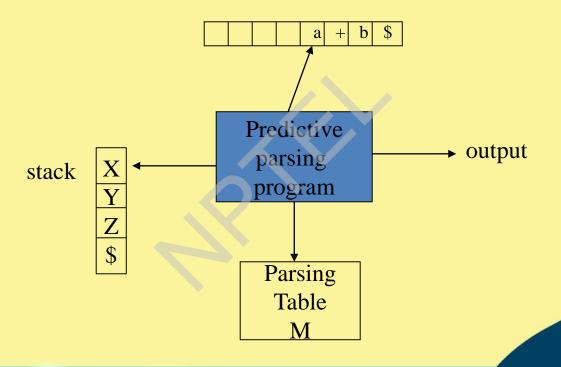
Non -	Input Symbol						
terminal	a	b	e	i	t	\$	
S	$S \rightarrow a$			$S \rightarrow iEtS$	S'		
S'			$S' \rightarrow E$ $S' \rightarrow eS$			S' -> ε	
E		E -> b					







Non-recursive predicting parsing









Predictive parsing algorithm

```
While (stack is not empty) do
    Let X be the top symbol in the stack;
    Let a be the next input symbol;
    if (X is a) pop the stack and advance input pointer;
    else if (X is a terminal) error();
    else if (M[X,a] is an error entry) error();
    else if (M[X,a] = X->Y1Y2..Yk) {
           output the production X->Y1Y2..Yk;
           pop the stack;
           push Yk,...,Y2,Y1 on to the stack with Y1 on top;
```







Example

id+id*id\$

Stack	Input	Action
E	id+id*id\$	Parse E -> TE'
E'T	id+id*id\$	Parse E' ->FT'
E'T'F	id+id*id\$	Parse F -> id
E'T'id	id+id*id\$	Advance input
E'T'	+id*id\$	Parse T' -> E
E'	+id*id\$	Parse E' -> +TE'
E'T+	+id*id\$	Advance input
E'T	id*id\$	Parse T ->FT'

	*		
Stack	Input	Action	
E'T'F	id*id\$	Parse F -> id	
E'T'id	id*id\$	Advance input	
E'T'	*id\$	Parse T'->*FT'	
E'T'F*	*id\$	Advance input	
E'T'F	id\$	Parse F -> id	
E'T'id	id\$	Advance input	
E'T'	\$	Parse T' -> E	
E'	\$	Parse E' -> E	
	\$	Done	

on -	Input Symbol								
rminal	id	+	*	()	\$			
E	E -> TE'			E -> TE'					
E'		E' -> +TE			E' -> ε	Ε' -> ε			
T	T -> FT'			T -> FT'					
T'		Τ' -> ε	T' -> *FT'		T' -> ε	T'->ε			
F	F -> id			F -> (E)					







Bottom-up Parsing





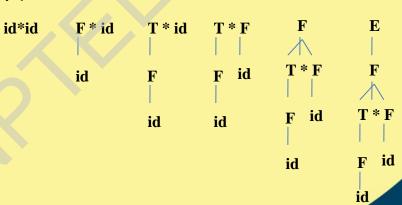


Introduction

- Constructs parse tree for an input string beginning at the leaves (the bottom) and working towards the root (the top)
- Example: id*id

$$E \rightarrow E + T \mid T$$

 $T \rightarrow T * F \mid F$
 $F \rightarrow (E) \mid id$









Shift-reduce parser

- The general idea is to shift some symbols of input to the stack until a reduction can be applied
- At each reduction step, a specific substring matching the body of a production is replaced by the nonterminal at the head of the production
- The key decisions during bottom-up parsing are about when to reduce and about what production to apply
- A reduction is a reverse of a step in a derivation
- The goal of a bottom-up parser is to construct a derivation in reverse:
 - E=>T=>T*F=>T*id=>F*id=>id*id







Handle pruning

 A Handle is a substring that matches the body of a production and whose reduction represents one step along the reverse of a rightmost derivation

Right sentential form	Handle	Reducing production
id*id	id	F->id
F*id	F	T->F
T*id	id	F->id
T*F	T*F	E->T*F







Shift reduce parsing

- A stack is used to hold grammar symbols
- Handle always appear on top of the stack
- Initial configuration:

```
Stack Input
$ w$
```

Acceptance configuration

```
Stack Input
$S $
```







Shift reduce parsing (cont.)

- Basic operations:
 - Shift
 - Reduce
 - Accept
 - Error
- Example: id*id

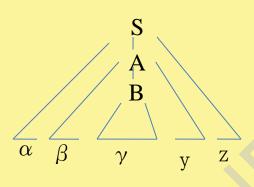
Stack	Input	Action
\$	id*id\$	shift
\$id	*id\$	reduce by F->id
\$F	*id\$	reduce by T->F
\$T	*id\$	shift
\$T*	id\$	shift
\$T*id	\$	reduce by F->id
\$T*F	\$	reduce by T->T*F
\$T	\$	reduce by E->T
\$E	\$	accept



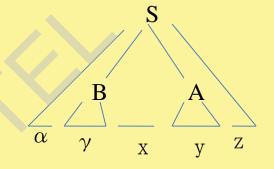




Handle will appear on top of the stack



Stack	Input
\$αβγ	yz\$
$\alpha \beta B$	yz\$
$\alpha \beta$ By	z\$



Stack	Input
$\alpha \gamma$	xyz\$
α Bxy	z\$







Conflicts during shift reduce parsing

- Two kind of conflicts
 - Shift/reduce conflict
 - Reduce/reduce conflict
- Example:

```
stmt 

If expr then stmt

If expr then stmt else stmt

other
```

Stack ... if expr then stmt

Input

else ...\$







Reduce/reduce conflict

```
stmt -> id(parameter_list)
stmt -> expr:=expr
parameter_list->parameter_list, parameter
parameter_list->parameter
parameter->id
expr->id(expr_list)
expr->id
expr_list->expr_list, expr
                                                   Input
                                  Stack
expr_list->expr
                                                  ,id) ...$
                             ... id(id
```







Bottom-Up Parsing

- Operator Precedence Parsing
- LR Parsing







Operator Precedence Parsing







Operator Grammar

- No E-transition
- No two adjacent non-terminals Eg.

```
E \rightarrow E \text{ op } E \mid id op \rightarrow + \mid *
```

The above grammar is not an operator grammar but:

$$E \rightarrow E + E \mid E^* E \mid id$$







Operator Precedence

- If a has higher precedence over b; a ·> b
- If a has lower precedence over b; a < · b
- If a and b have equal precedence; $a \doteq b$

Note:

- id has higher precedence than any other symbol
- + \$\text{has lowest precedence.}
- if two operators have equal precedence, then we check the **Associativity** of that particular operator.







Precedence Table

	id	+	*	\$
id		•>	·>	·>
+	<∙	->	<.	·>
*	<·	·>	·>	·>
\$	<.	<.	<.	÷

Example: w = \$id + id * id\$

$$$ < \cdot id > + < \cdot id > * < \cdot id > $$$







Basic Principle

- Scan input string left to right, try to detect ·> and put a pointer on its location.
- Now scan backwards till reaching <-
- String between <- and -> is our handle.
- Replace handle by the head of the respective production.
- REPEAT until reaching start symbol.







Algorithm

```
Initialize stack to $
while true do
    let U be the topmost terminal in the stack
    let V be the next input symbol
    if U = $ and V = $ then return
    if U < V or U = V then
        shift V onto stack
        advance input pointer
    else if U ·> V then
        do
            pop the topmost symbol, call it V, from the stack
        until the top of the stack is < · V
    else
        error
 end
```







Example

STACK	INPUT	ACTION/REMARK
\$	id + id * id\$	\$ <· id
\$ id	+ id * id\$	id ·> +
\$	+ id * id\$	\$ <· +
\$+	id * id\$	+ <· id
\$ + id	* id\$	id⋅>*
\$+	* id\$	+ <· *
\$+*	id\$	* <· id
\$ + * id	\$	id ⋅> \$
\$+*	\$	* ·> \$
\$+	\$	+ ·> \$
\$	\$	accept

	id	+	*	\$
id		^	^	Ÿ
+	< ·	·>	< ·	·>
*	<.	•>	·>	·>
\$	ċ	ċ	ċ	·







Establishing Precedence Relationships

- Construct two lists: Firstop+, Lastop+
- Firstop+: List of all terminals which can appear first on any right hand side of a production
- Lastop+: List of terminals that can appear last on any right hand side of a production







Firstop and Lastop

- For X -> a... | Bc, put a, B, c in Firstop(X)
- For Y -> ...u | ...vW, put u, v, W in Lastop(Y)
- Compute Firstop+ and Lastop+ using Closure algorithm
 - Take each nonterminal in turn, in any order and look for it in all the Firstop lists. Add its own first symbol list to any other in which it occurs
 - Similarly process Lastop list
 - Drop all nonterminals from the lists







Constructing Precedence Matrix

- Whenever terminal a immediately precedes nonterminal B in any production, put a $< \cdot \alpha$ where α is any terminal in the Firstop+ list of B
- Whenever terminal b immediately follows nonterminal C in any production, put β >b where β is any terminal in the Lastop+ list of C
- Whenever a sequence aBc or ac occurs in any production, put $a \doteq c$
- Add relations \$<\cdot a and a \cdot > \$ for all terminals in the Firstop+ and Lastop+ lists, respectively of S







Example

$$E \rightarrow E + T \mid T$$
 Firstop(E) = {E, +, T} Lastop(E) = {+, T}
 $T \rightarrow T * F \mid F$ Firstop(T) = {T, *, F} Lastop(T) = {*, F}
 $F \rightarrow (E) \mid id$ Firstop(F) = {(, id} Lastop(F) = {), id}







Example (Contd.)

	\$	()	id	+	*
\$		<∙		<.	<.	<∙
(<.	÷	<.	<∙	<∙
)	·>		•>		·>	·>
id	·>		·>		·>	·>
+	·>	<∙	·>	<∙	·>	<∙
*	·>	<∙	·>	<∙	·>	·>





