Part A

Sub: Internet of

Class B Tech CSE 4th Year

Things Lab

Aim: *M2M communication using WiFi*: Communication between two nodeMCU (ESP8266-based)/ ESP32 microcontroller board.

Prerequisite: Basics of programming, microcontrollers and basic electronics

Outcome:

- 1. Study and work of WiFi.
- 2. Connecting microcontroller board with mobile hotspot.
- 3. Establishing a connection using WiFi and exchange of messages between two devices (*Client-Server architecture*)

Theory:

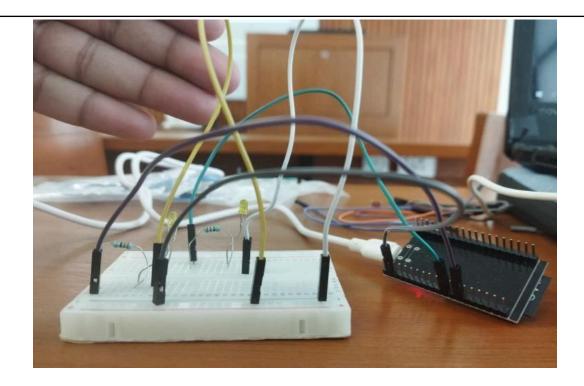
- 1. Study of WiFi and M2M communication.
- 2. Connect with the WiFi of your mobile phone and control the LED on/off
- 3. Connection and communication between two nodeMCU/ESP32 microcontroller boards.

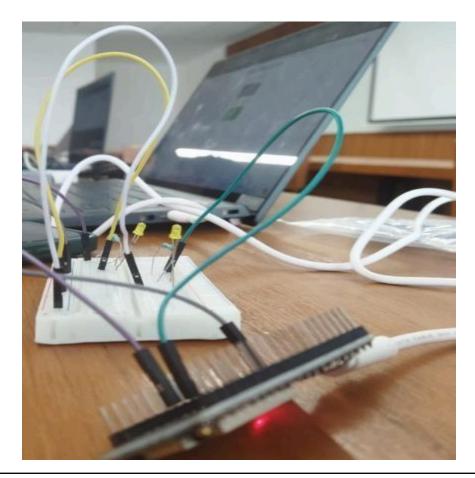
Part B (Write for an individual)

Steps:

- 1. Set up the first NodeMCU/ESP32 as the WiFi Access Point (AP) by configuring it in AP mode and assigning it an SSID and password.
- 2. Configure the second NodeMCU/ESP32 to connect to the first board's WiFi network by setting it up in Station mode and providing the SSID and password of the first board.
- 3. Connect both boards to their respective power supplies.
- 4. Write and upload code to the first NodeMCU/ESP32 to send data over WiFi to the second board using TCP or UDP protocols.
- 5. Write and upload code to the second NodeMCU/ESP32 to receive the data from the first board and process it accordingly.
- 6. Power both boards, and observe the communication between them, ensuring that the data sent from the first board is correctly received by the second.

Output:





Observation & Learning:

The first NodeMCU/ESP32 successfully created a WiFi network as an Access Point, and the second NodeMCU/ESP32 connected to this network without issues. Data transmission

between the two boards was achieved using TCP/UDP protocols, with the second board accurately receiving and processing the data sent by the first.

Through this experiment, you learned how to set up WiFi-based M2M communication between two microcontroller boards. You gained practical experience in configuring one board as an Access Point and the other as a Station, as well as in implementing and troubleshooting TCP/UDP data transmission. This reinforced your understanding of wireless communication protocols and their application in IoT systems.

Conclusion:

In conclusion, the experiment successfully demonstrated M2M communication using WiFi between two NodeMCU/ESP32 boards. The first board effectively functioned as a WiFi Access Point, while the second board connected and communicated with it. The accurate data transmission between the boards highlighted the practical application of TCP/UDP protocols in wireless communication. This experiment enhanced your understanding of configuring microcontrollers for WiFi-based communication and the principles underlying IoT systems.