**Sprint Planning:**

Sprint 1 : Yamato Civilizacion

Sprint implementation days : 15 days (23/09/2015 – 30/09/2015)

Trend calculated based on the last: 15 days

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Task name | Story ID | Responsable | Status | Planned hours | Worked effort | | | | | |
| Modelar 1 Civil Yamato | 1 | Iustin Gheorghe | Done | 8h | 6h | 4h | 0h |  |  |  |
| Texturas 1 Civil Yamato | 1 | Bru Mas | Done | 8h |  |  |  |  |  |  |
| Animar 1 Civil Yamato | 1 | Juan Miguel Arias | Done | 16h |  |  |  |  |  |  |
| Modelar 1 Militar Yamato – ataque a distancia | 1 | Iustin Gheorghe | Done | 8h | 8h | 8h | 0h |  |  |  |
| Texturas 1 Militar Yamato – ataque a distancia | 1 | Bru Mas | Done | 8h |  |  |  |  |  |  |
| Animar 1 Militar Yamato – ataque a distancia | 1 | Juan Manuel Morales | Ongoing | 16h |  |  |  |  |  |  |

Note: Status may be Planned, Ongoing, Done.