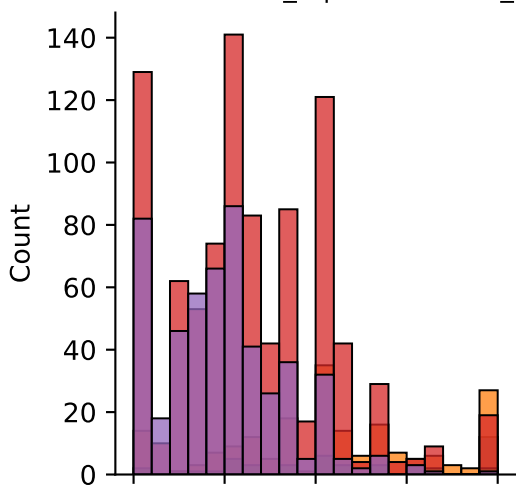
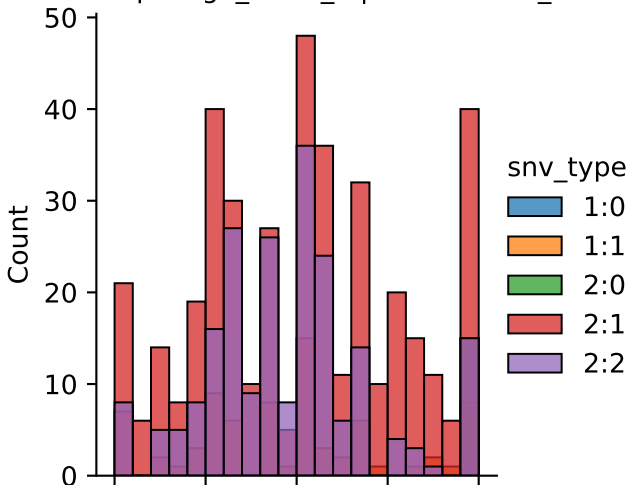


clade = clone_0 | leaf = clone_0



clade = prewgd_clone_0 | leaf = clone_0



clade = none | leaf = clone_0

