

JavaScript

Session 1&2







JavaScript

- High level
- Interpreted
- Event-driven

Why JavaScript

- Client-side execution
- Interactivity: dynamic UI and animations
- Versatility: frontend (React, Angular, Vue), backend (Node.js)
- Wide ecosystem: libraries & frameworks

Variables

	Scope	Can be re-assigned?	Hoisting
var	Function-wide		 With undefined
let	Block-scoped		
const	Block-scoped		

```
{  
  let x = 2;  
}  
// x can NOT be  
used here
```

```
{  
  Var x = 2;  
}  
// x CAN be  
used here
```

Lists

```
let places = ["Dubai", "Riyadh", "Cairo"];
```

```
let mixedArray = ["Cairo", 5, true, null];
```

List Methods

- `push(. .);`
- `pop();`
- `unshift(. .);`
- `shift();`
- `splice(1, 1, . .);`
- `length;`
- `sort();` Sorts as strings by default
- `reverse();`
- `indexOf(. .);`
- `includes(. .);`
- `join(" , ");`
- `slice(1, 3);`
- `concat([.....]);` OR Spread Operator `[...listtname, new items]`

Conditionals

- If Else
- Ternary Operator
- Switch Case

Loops

- For loop
- While loop
- Do-while loop
- For-in loop

Functions

- Defining
- Default Parameters
- With Return
- Arrow Function
- Function Expression

Objects

- Accessing properties
- Adding/deleting properties
- Object with constructor
- Object prototype

Spread Operator

- With lists
- With objects
- With variables

Advanced List Methods

- For-each
- Map
- Filter
- Reduce