

Explanation of what's happening in each line:-

```
class Flower:
```

This line defines a class named Flower. Classes are used to create objects that have certain properties (attributes) and behaviors (methods).

```
    def __init__(self, name):
```

This line defines the `__init__` method, which is a special method used to initialize objects of the Flower class. It takes two parameters: `self`, which refers to the object being created, and `name`, which represents the name of the flower.

```
        self.name = name
```

This line assigns the `name` parameter passed to the `__init__` method to the `name` attribute of the object. This attribute will store the name of the flower.

```
    def grow(self):
```

This line defines the `grow` method, which is a behavior of the Flower class. It takes one parameter, `self`, which refers to the object calling the method.

```
        print("The " + self.name + " is growing.")
```

This line prints a message indicating that the flower is growing. It uses string concatenation to combine the value of the `name` attribute with the rest of the message.

```
    def bloom(self):
```

This line defines the `bloom` method, another behavior of the Flower class. It also takes one parameter, `self`.

```
        print("The " + self.name + " is blooming.")
```

This line prints a message indicating that the flower is blooming. It uses string concatenation to combine the value of the `name` attribute with the rest of the message.

```
def main():
```

This line defines the `main` function, which will serve as the entry point for the program.

```
    flower1 = Flower("Rose")
```

```
    flower1.grow()
```

```
flower1.bloom()
```

These lines create an instance of the Flower class named flower1 with the name "Rose". The grow and bloom methods are then called on flower1, resulting in the corresponding messages being printed.

```
flower2 = Flower("Daisy")  
flower2.grow()  
flower2.bloom()
```

These lines create another instance of the Flower class named flower2 with the name "Daisy". The grow and bloom methods are called on flower2, producing the appropriate messages.

```
flower3 = Flower("Tulip")  
flower3.grow()  
flower3.bloom()
```

These lines create a third instance of the Flower class named flower3 with the name "Tulip". The grow and bloom methods are invoked on flower3, resulting in the respective output.

```
if __name__ == "__main__":  
    main()
```

This line checks if the script is being run as the main program (as opposed to being imported as a module). If it is the main program, it calls the main function, which executes the code inside it. This allows the code in the main function to be executed when the script is run directly.

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