RDTv2.2 Implementation Report

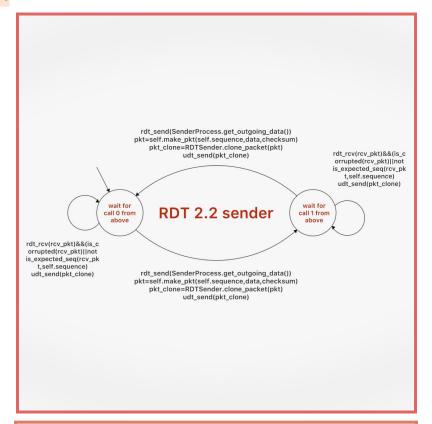
1.Team Members

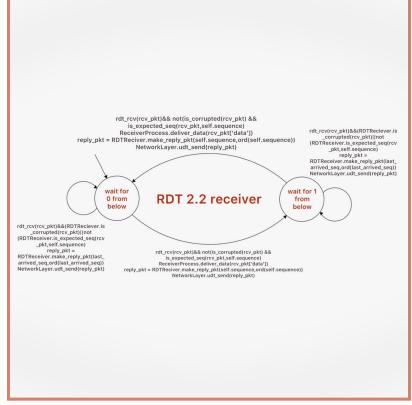
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Contribution:

The team contributed equally in both the sender and receiver classes, the FSM and the report.

2. The FSM:





3. Pseudocode for sender RDT:

```
class SenderProcess:
  __buffer = list()
  function set_outgoing_data(buffer):
   Store buffer in SenderProcess. buffer
   function get_outgoing_data():
   Return SenderProcess.__buffer
class RDTSender:
 function init (net srv):
   Set self.sequence to '0'
    Set self.net_srv to net_srv
  function get_checksum(data):
    Return ASCII code of data
  function clone_packet(packet):
    Create a copy of packet and return it
  function is_corrupted(reply):
    expected_checksum = calculate_expected_checksum(reply)
    msg_checksum = extract_checksum_from_reply(reply)
   if expected_checksum does not match msg_checksum:
      return True
    else:
      return False
  function is_expected_seq(reply, exp_seq):
    msg_seq = extract_sequence_number_from_reply(reply)
   if msg_seq matches exp_seq:
      return True
    else:
      return False
```

```
function make_pkt(seq, data, checksum):
    Create a packet with sequence number, data, and checksum
  function rdt_send(process_buffer):
    for each data in process_buffer:
      Calculate checksum for data
      Create a packet with sequence number, data, and checksum
      Clone the packet for transmission
      Send the packet over the network and receive a reply
      Print expected sequence number
      Print packet details (sequence number, data, checksum)
      Print received reply (sequence number, checksum)
      while reply is corrupted or sequence number mismatch:
        Clone the packet for retransmission
        Send the packet again and receive a new reply
        Print expected sequence number
        Print packet details (sequence number, data, checksum)
        Print received reply (sequence number, checksum)
      Update sequence number
    Print "Sender Done!"
Pseudocode for receiver RDT:
class ReceiverProcess:
    buffer = empty list
  function deliver_data(data):
    Append the 'data' received from the RDT receiver to __buffer
    return
  function get_buffer():
    Return the entire buffer containing the received message
```

return buffer

class RDTReceiver:

sequence = Initialize sequence number to '0'

function is_corrupted(packet):

Calculate the ASCII value of the packet's data and compare it with the provided checksum

If the checksum doesn't match the ASCII value of the data:

Return True (indicating corruption)

Else:

Return False (indicating no corruption)

return

function is_expected_seq(rcv_pkt, exp_seq):

Retrieve the sequence number from the received packet and compare it with the expected sequence If the received sequence matches the expected sequence:

Return True (indicating correct sequence)

Else:

Return False (indicating incorrect sequence)

return

function make_reply_pkt(seq, checksum):

Create a reply packet with 'ack' and 'checksum' fields

Set the 'ack' field to the provided sequence number

Set the 'checksum' field to the ASCII value of the sequence number

Return the created reply packet

return

function rdt_rcv(rcv_pkt):

Print the expected sequence number

Check if the received packet's sequence matches the expected sequence and if it's not corrupted

If both conditions are met:

Create a reply packet and switch the sequence number for the next expected packet

Deliver the data to the application layer

Else:

Create a reply packet with the last acknowledged sequence number

Print the reply packet

Deliver the reply packet to the sender

return the reply packet

4. Changes made to the skeleton code:

For the sender:

Changes Made in SenderProcess Class:

get_checksum Method Update:

Change: Previously contained a placeholder statement.

Effect: Now calculates the checksum using ord() to enhance data integrity.

rdt_send Method Update:

Change: Originally lacked handling for packet corruption or sequence number mismatch.

Effect: Adds logic to compute checksum for each data character, sends packets, and expects receiver acknowledgment. Implements retransmission if acknowledgment is incorrect or corrupted, updating sequence numbers for successful communication.

Changes Made in RDTSender Class:

get_checksum Method Update:

Change: No significant change; remains a static method.

Effect: Computes the ASCII value of the data character using ord().

is_corrupted Method Update:

Change: Previously had a placeholder statement.

Effect: Checks the acknowledgment's checksum against the expected checksum. Returns True if corrupted; False otherwise.

is_expected_seq Method Update:

Change: Originally had a placeholder statement.

Effect: Compares acknowledgement sequence number with the expected sequence number. Returns True for a match; False otherwise.

rdt_send Method Update:

Change: No significant change in method structure.

Effect: Implements a reliable data transfer mechanism, verifying acknowledgment integrity and sequence number matching. Retransmits packets until an uncorrupted acknowledgment with a matching sequence number is received.

Overall Effects Summary:

Enhanced Data Integrity Checks: Updated methods ensure accurate checksum calculations and rigorous validation of acknowledgments, mitigating data corruption risks during transmission.

Improved Reliable Data Transfer: The sender now waits for valid acknowledgments before proceeding, reducing the likelihood of data loss or incorrect transmissions.

For the receiver:

is_corrupted Method:

changes:

The is_corrupted method implementation was added.

The method checks if the received packet from the sender is corrupted by comparing the packet's checksum and the calculated data checksum.

is_expected_seq Method:

changes:

The implementation of is_expected_seq was added

It checks if the received reply from the receiver has the expected sequence number by comparing the sequence number in the packet and the expected sequence number.

Effects:

The added methods in the ReceiverProcess class enhance the reliability of the receiver's operations by verifying the integrity of the received data packets (is_corrupted) and checking if the sequence number of the received packet matches the expected sequence (is_expected_seq).

rdt_rcv Method:

changes:

The rdt_rcv method was updated significantly.

Added functionality to print the expected sequence number before processing.

Implemented checks for whether the received packet matches the expected sequence and is not corrupted.

Generates an appropriate reply packet based on the correctness of the received packet.

Updates the sequence number accordingly.

Delivers data to the application layer.

Effects:

The modified rdt_rcv method in the RDTReceiver class integrates the newly added methods (is_corrupted and is_expected_seq) to ensure received packets' integrity and correct sequence before processing them. It also manages the sequence number and delivers data appropriately.

5-Test cases:

Test 1 with reliability = 1

```
File Edit Selection View Go Run Terminal Help 

main.py X  sender.py  network.py  search

c: Users > Lenovo-11 > Desktop > Network Project > main.py

1  from network import NetworkLayer

2  from receiver import ReceiverProcess

3  from sendan immort SandarDances BDTSandan

PROBLEMS (15  OUTPUT DEBUG CONSOLE TERMINAL PORTS

Receiver regly with: ("ack': 1, 'checksum': 49)

sender expecting see num: 0

sender expecting see num: 0

sender expecting see num: 0

Receiver gally with: ("ack': 0, 'checksum': 48)

sender expecting see num: 10

Receiver gally with: ("ack': 0, 'checksum': 48)

sender expecting see num: 10

sender expecting see num: 10

Receiver gally with: ("ack': 1, 'checksum': 49)

sender expecting see num: 10

sender expecting see num: 0

Receiver gally with: ("ack': 0, 'checksum': 48)

sender expecting see num: 0

Receiver gall with: ("ack': 0, 'checksum': 48)

sender expecting see num: 0

Receiver gall with: ("ack': 0, 'checksum': 48)

sender expecting see num: 0

Receiver gall with: ("ack': 0, 'checksum': 48)

sender expecting see num: 0

Receiver gall with: ("ack': 1, 'checksum': 48)

sender expecting see num: 0

Receiver gall with: ("ack': 1, 'checksum': 49)

sender expecting see num: 0

sender expecting see num: 0

Receiver gall with: ("ack': 1, 'checksum': 49)

sender expecting see num: 0

sender expecting see num: 0

Receiver gall with: ("ack': 0, 'checksum': 48)

sender received: ("ack': 1, 'checksum': 48)

sender received: ("ack': 1, 'checksum': 48)

sender received: ("ack': 0, 'checksum': 48)

sen
```

data arrived successfully!!

Test 2 with reliability <1

