

# **WELCOME TO PRESENTATION**

On  
**Autonomous driving LEGO Car  
follower**

As a requirement of  
**Advanced Real-Time Systems**

# Presented By:

RTS Project Group-18

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## Project Supervisor:

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# Abstraction of Project

We have two LEGO Mindstorm EV3 cars. First one is controlled by an android app via bluetooth. Second car follows the first car automatically.

# Three parts of the project

- Part –A : Mechanical Design & Construction
- Part – B : Controlling the 1<sup>st</sup> Car
- Part – C : Lego Car Follower(2<sup>nd</sup> Car)

## **Part-A: Mechanical design and construction**

- We used Lego toy tools to construct the cars. LEGO EV3 device is used as the robot kit which is placed at the top of the car. Each car is run by one big motor on four wheels.
- Ultrasonic sensor is placed in front of the cars to detect the distance between cars smoothly.

# **Part-A: Mechanical design and construction**

- LEGO EV3 device has four input port named as 1, 2, 3, 4
- And four output port named as A, B, C, D
- The Ultrasonic sensor acts as input device and connected to input port 1.
- Motor is working as output device and connected to output port D.

# **Part-A: Mechanical design and construction**

- To get better reflection for ultra sonic sensor we added a white board at the end of 1<sup>st</sup> car.

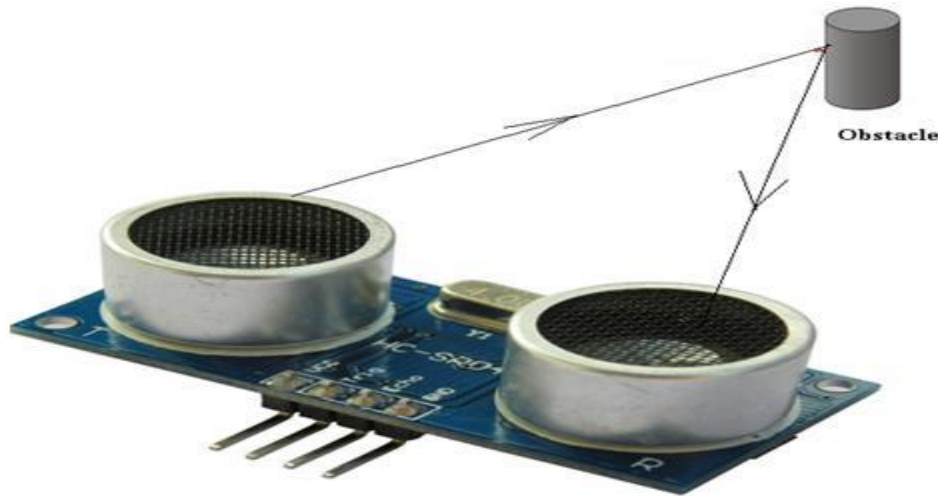




Presented by: Mohammed Shahed Adnan(1179273)

# What is Autonomous Vehicle?

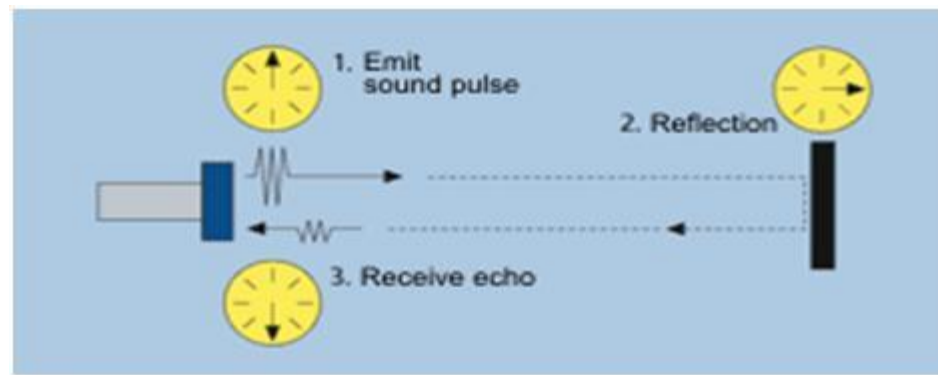
**Autonomous Vehicle** An autonomous car is a vehicle that can guide itself without human conduction.



Detecting object

# Working Principle of Ut. Sensor:

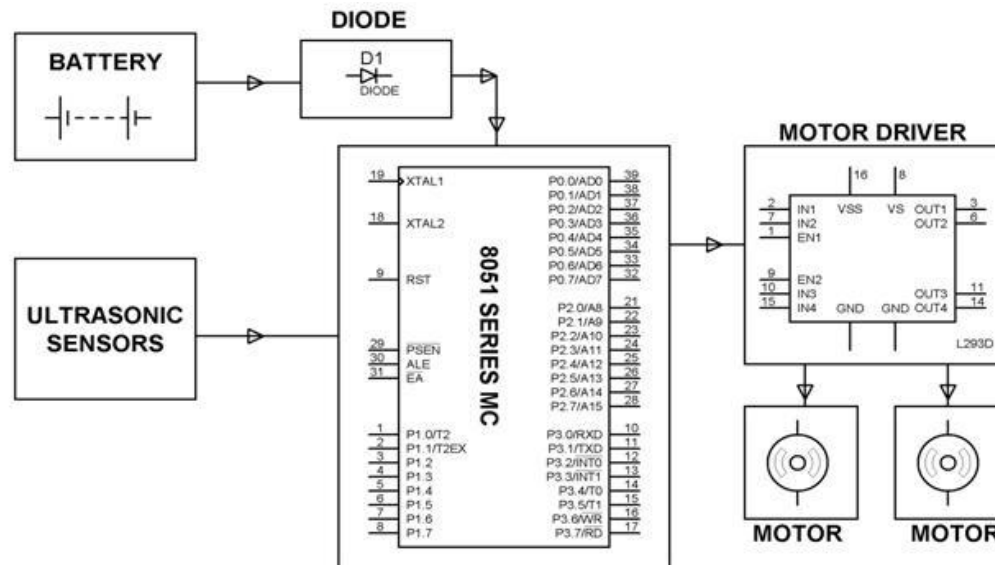
The ultrasonic sensor emits the short and high frequency signal. These propagate in the air at the velocity of sound. If they hit any object, then they reflect back echo signal to the sensor. The ultrasonic sensor consists of a multi vibrator, fixed to the base. The multi vibrator is combination of a resonator and vibrator. The resonator delivers ultrasonic wave generated by the vibration. The ultrasonic sensor actually consists of two parts; the emitter which produces a 40 kHz sound wave and detector detects 40 kHz sound wave and sends electrical signal back to the microcontroller.



Ultrasonic Working Principle

# How the sensor is integrated

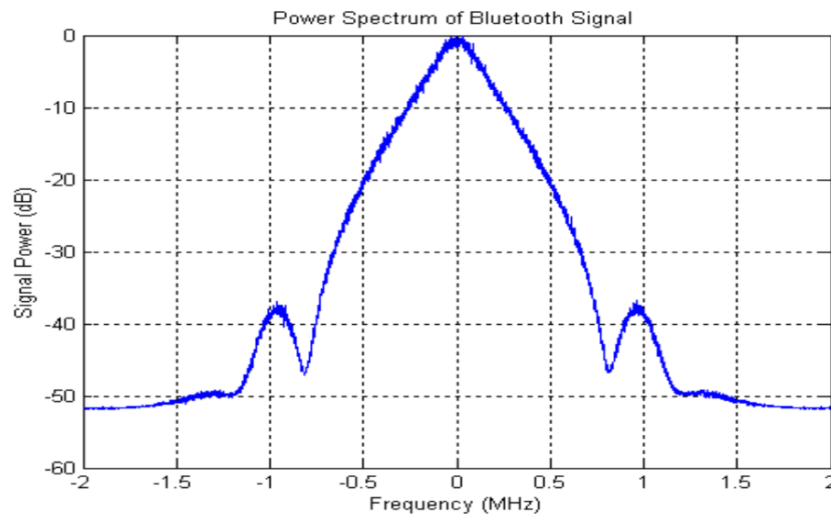
For detecting obstacle the robot car uses ultrasonic sensors for its movements. A microcontroller of 8051 family is used to achieve the desired operation. The motors are connected through motor IC port to microcontroller.



Ultrasonic Working Principle

# Working Principle of Bluetooth:

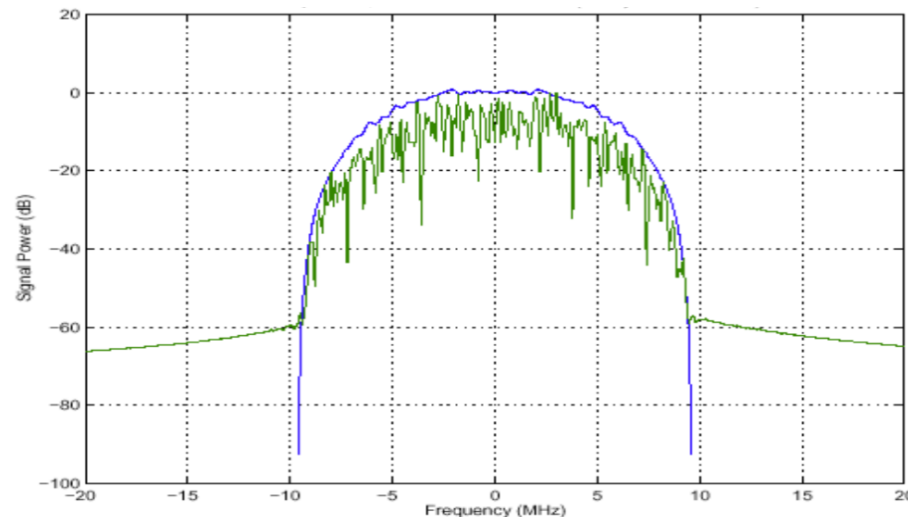
Bluetooth is a standard wireless technology establishes communication while exchange data within a short distance. Bluetooth use ultra-high frequency wavelength for Industrial Scientific and Medical radio band or ISM radio band from the frequency 2.4 to 2.485 GHz.



Bluetooth Working Principle

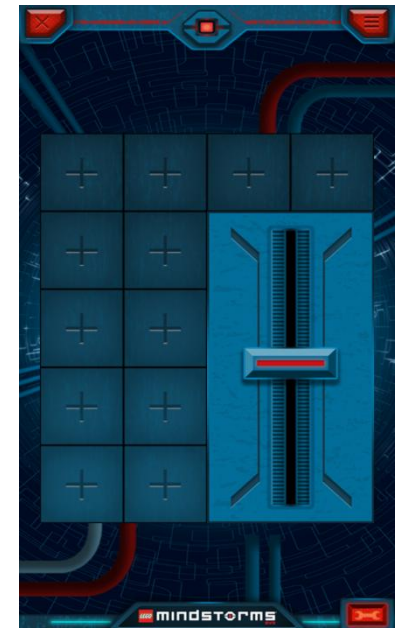
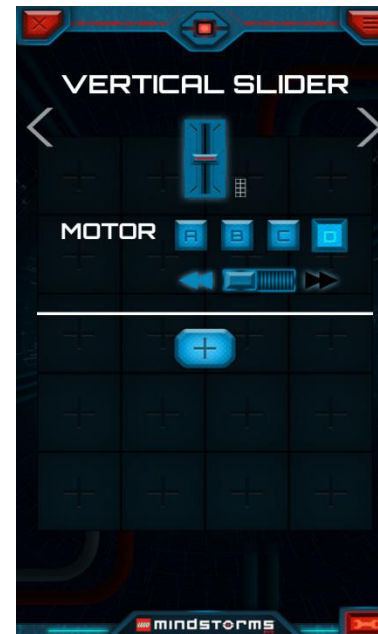
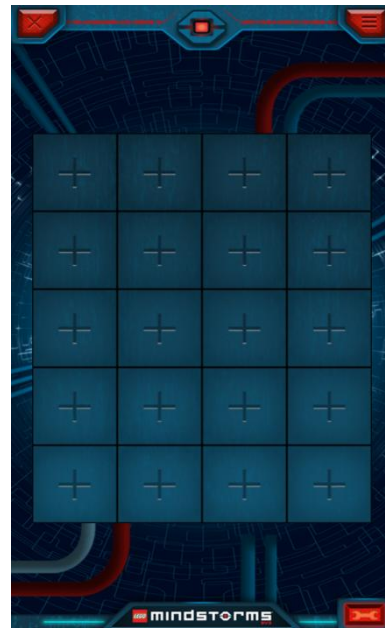
# Working Principle of Bluetooth:

Wi-Fi is one types of warless and costly network solution which we use instead of wire communication. Wi-Fi is not available like Bluetooth. Different IEEE standard Wi-Fi frequencies like IEEE 802.11a, IEEE 802.11b, IEEE 802.11g and IEEE 802.11n which are provide 2.4 to 5.0GHz of frequency level.



Wi-Fi Working Principle

# Lego Application & How to use it:



Graphical view of Lego Mindstorms application step by step

Presented by: Md Towfic Aziz (Mat. Nr. : 1205859)



## PART –C: LEGO CAR FOLLOWER

### *Algorithm:*

**Step 1:** set constant\_distance *cd*, transition\_distance *td*,  
critical\_value

**Step 2:** turn on Ultrasonic sensor and measure distance  
*dist*= getDistance();

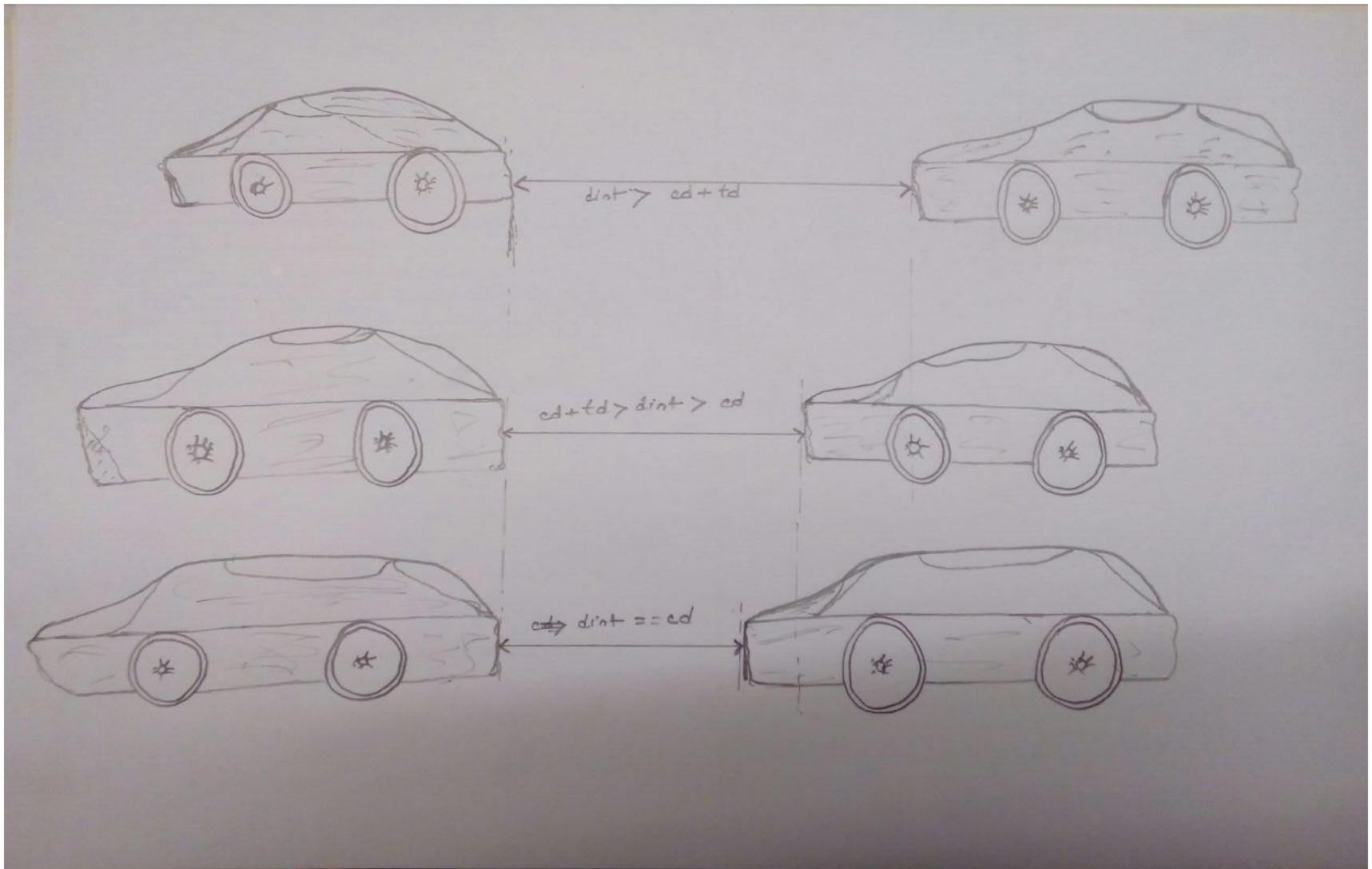
**Step 3:**

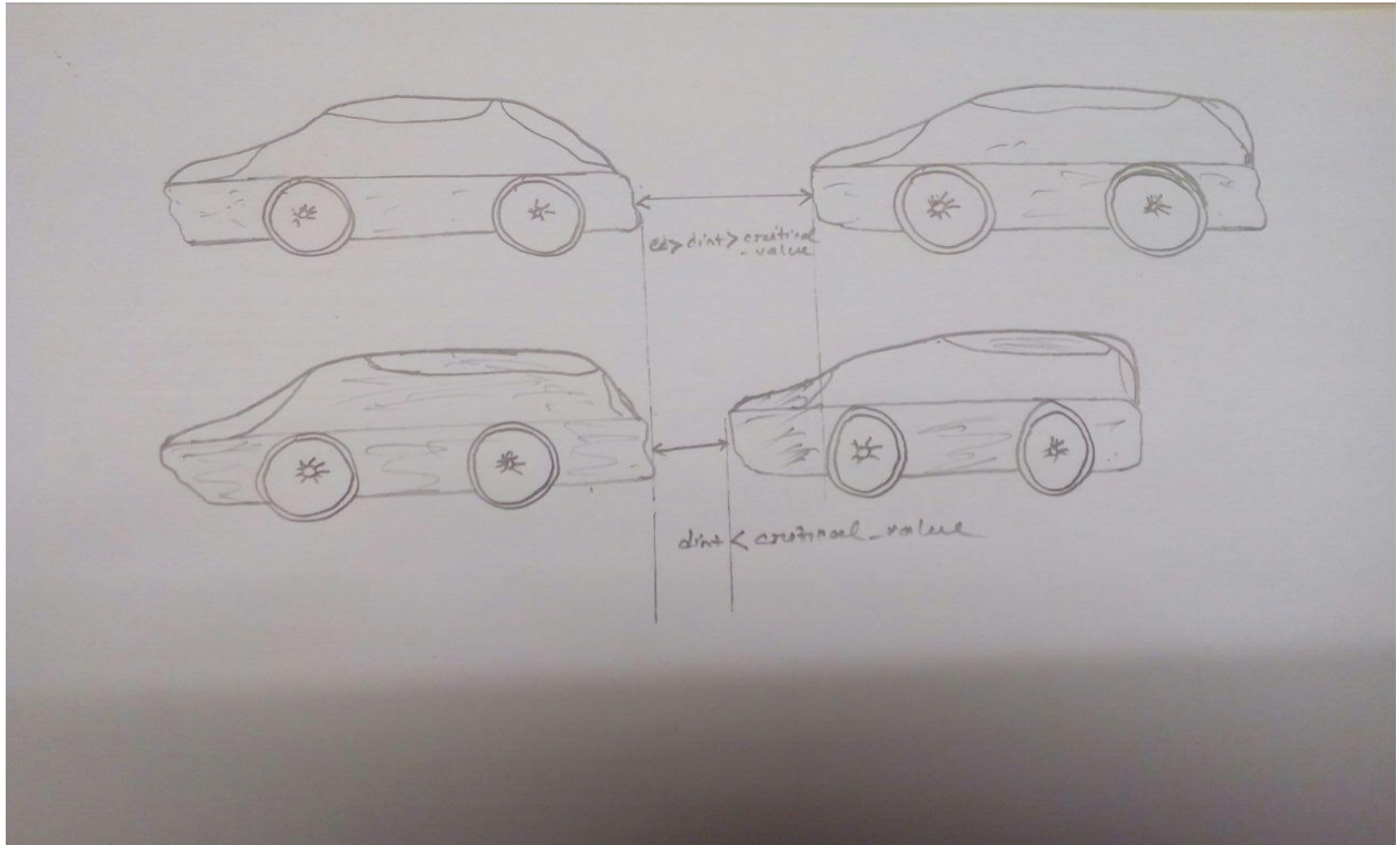
```
while(flag!=false) {  
    dist= getDistance();  
    if(dist>cd+ td) {  
        while(dist>cd+ td) {  
            move the car forward;  
            dist= getDistance();  
        }  
    }  
    else if (cd+ td > dist &&dist>cd) {  
        while(cd+ td > dist && dist>cd) {  
            move the car forward slowly;  
            dist= getDistance();  
        }  
    }  
}
```



## PART –C: LEGO CAR FOLLOWER

```
else if (dist== cd) {  
    while(dist==cd) {  
        move the car forward in certain distance;  
        dist= getDistance();  
    }  
}  
else if(cd>dist && dist>critical_value) {  
    while(cd>dist && dist>critical_value) {  
        move the car forward very slowly;  
        dist= getDistance();  
    }  
}  
else if(dist<critical_value) {  
    while(dist<critical_value) {  
        stop the car and wait for next action;  
        dist= getDistance();  
    }  
}  
if(dist<.05) {flag=false;break;} // to avoid collision  
}
```





# Programming Tools and Language

- lejos EV3 based on JAVA
- Eclipse IDE
- External SD Card: 32 GB

# References:

**[1] Wi-Fi (IEEE 802.11b) and Bluetooth**

<http://www.ti.com/pdfs/vf/bband/coexistence.pdf>

**[2] LEGO Mindstorms EV3 Programming Basics**

[https://www.sos.wa.gov/\\_assets/library/libraries/projects/youthservices/legomindstormsev3programmingbasics.pdf](https://www.sos.wa.gov/_assets/library/libraries/projects/youthservices/legomindstormsev3programmingbasics.pdf)

**[3] LEGO Mindstorms EV3 Programming Basics** <https://www.elprocus.com/obstacle-avoidance-robotic-vehicle/>