

# Web Engineering

## Lecture 4

### N-Tier Architecture

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# N-Tier Architecture

## N-Tier architecture

- is an industry-proved software architecture model,
- suitable to support enterprise-level client/server applications by resolving issues like scalability, security, fault tolerance and etc.

# Significance of “Tiers”

**N-tier architectures have three components**

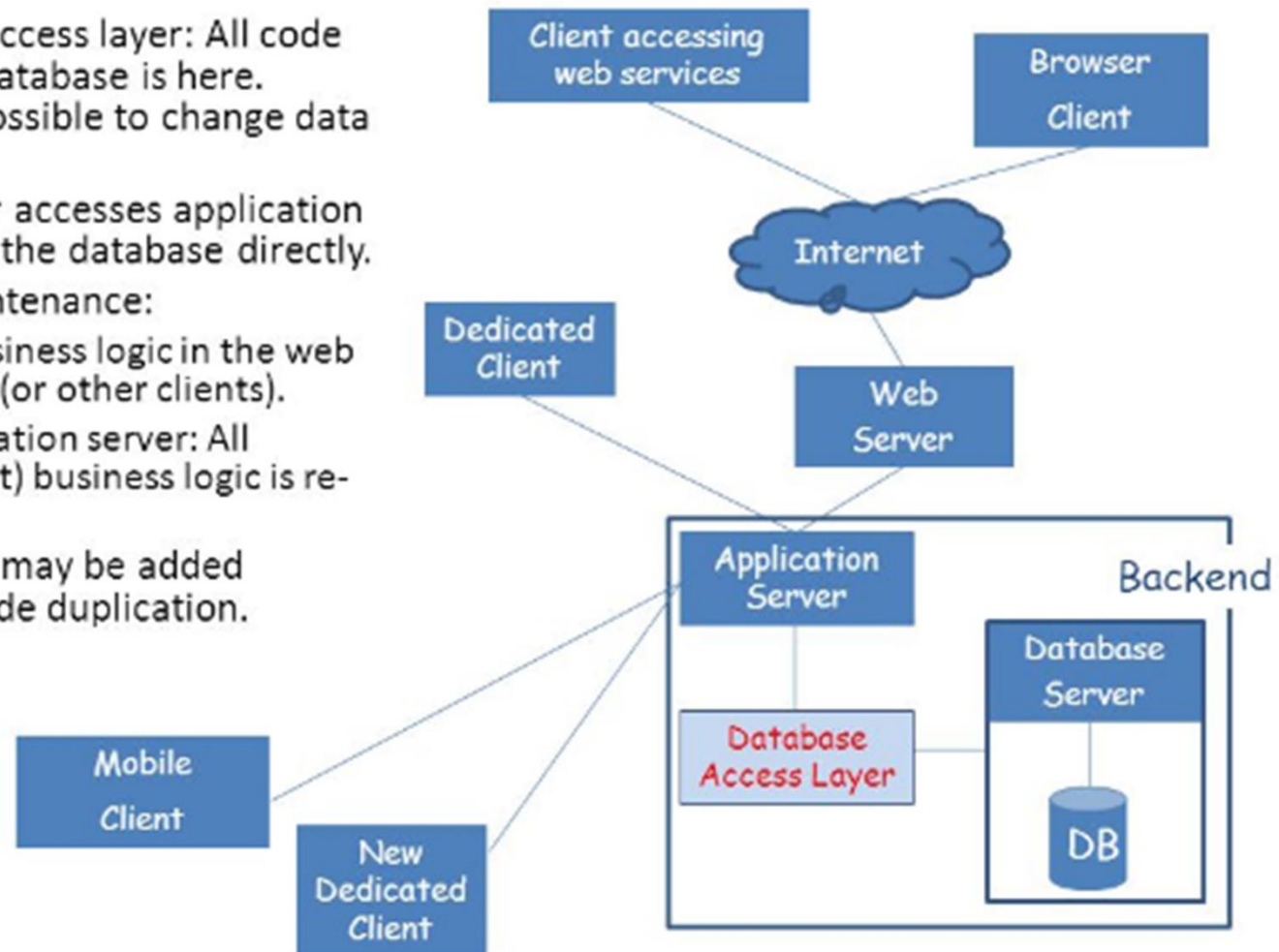
- Presentation
- Business/Logic
- Data

**N-tier architectures try to separate the components into different tiers/layers**

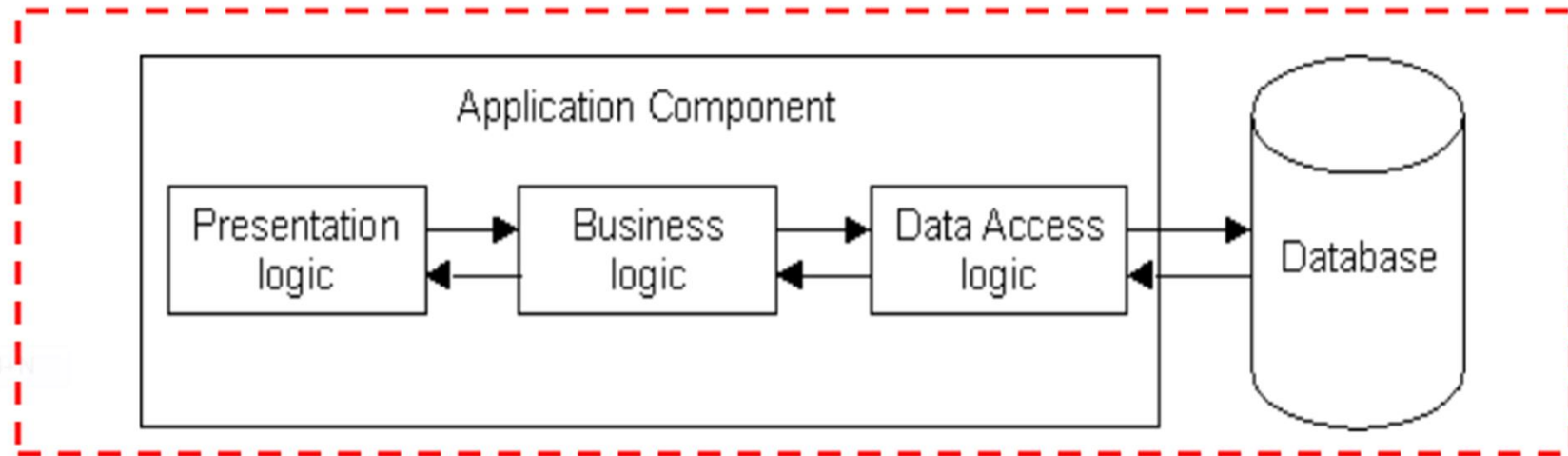
- Tier: physical separation
- Layer: logical separation

# N-tier (multi-tier) Architecture

- Database access layer: All code to access database is here. Makes it possible to change data store.
- Web server accesses application layer – not the database directly.
- Easier maintenance:
  - No business logic in the web server (or other clients).
  - Application server: All (almost) business logic is re-used.
- New client may be added without code duplication.



# 1-Tier Architecture



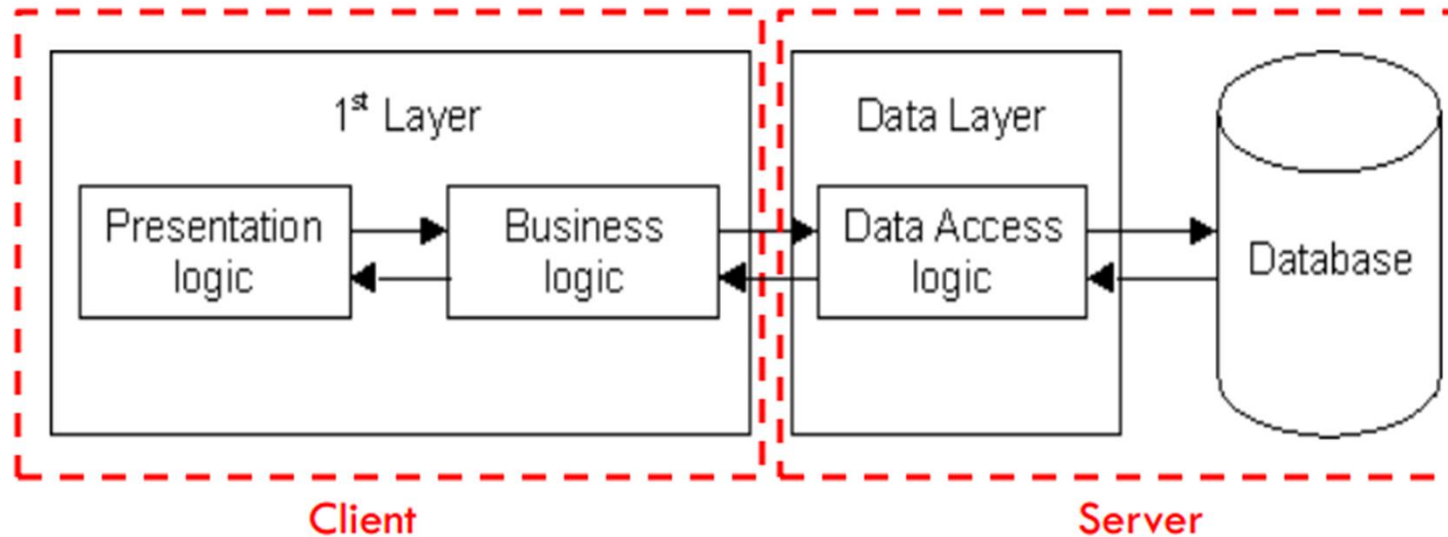
## **All 3 layers are on the same machine**

- All code and processing kept on a single machine

## **Presentation, Logic, Data layers are tightly connected**

- Scalability: Single processor means hard to increase volume of processing
- Portability: Moving to a new machine may mean rewriting everything
- Maintenance: Changing one layer requires changing other layers

## 2-Tier Architecture



### **Database runs on Server**

- Separated from client
- Easy to switch to a different database

### **Presentation and logic layers still tightly connected (coupled)**

- Heavy load on server
- Potential congestion on network
- Presentation still tied to business logic

## 7.0 Client/Server 2-Tier Architecture

Two-tier client/server architectures have 2 essential components

1. A Client PC and
2. A Database Server

### 2-Tier Considerations:

- Client program accesses database directly
  - Requires a code change to port to a different database
  - Potential bottleneck for data requests
  - High volume of traffic due to data shipping
- Client program executes application logic
  - Limited by processing capability of client workstation (memory, CPU)
  - Requires application code to be distributed to each client workstation

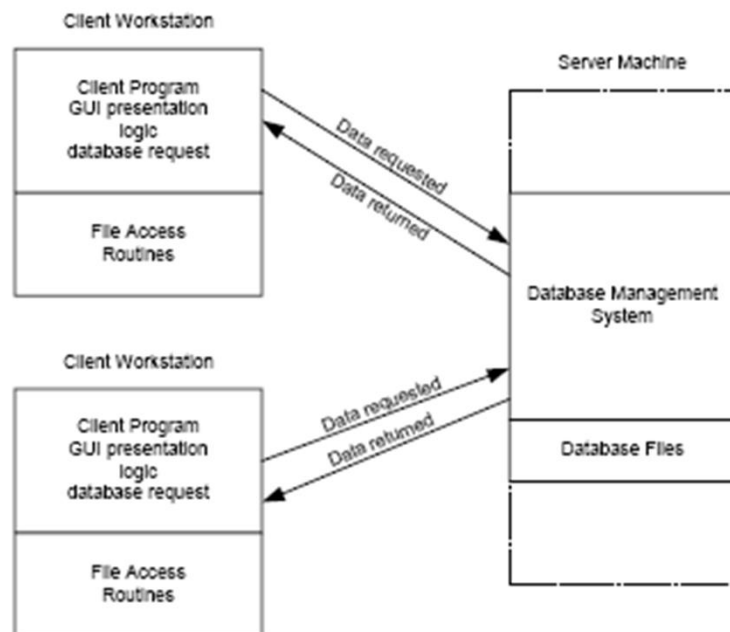


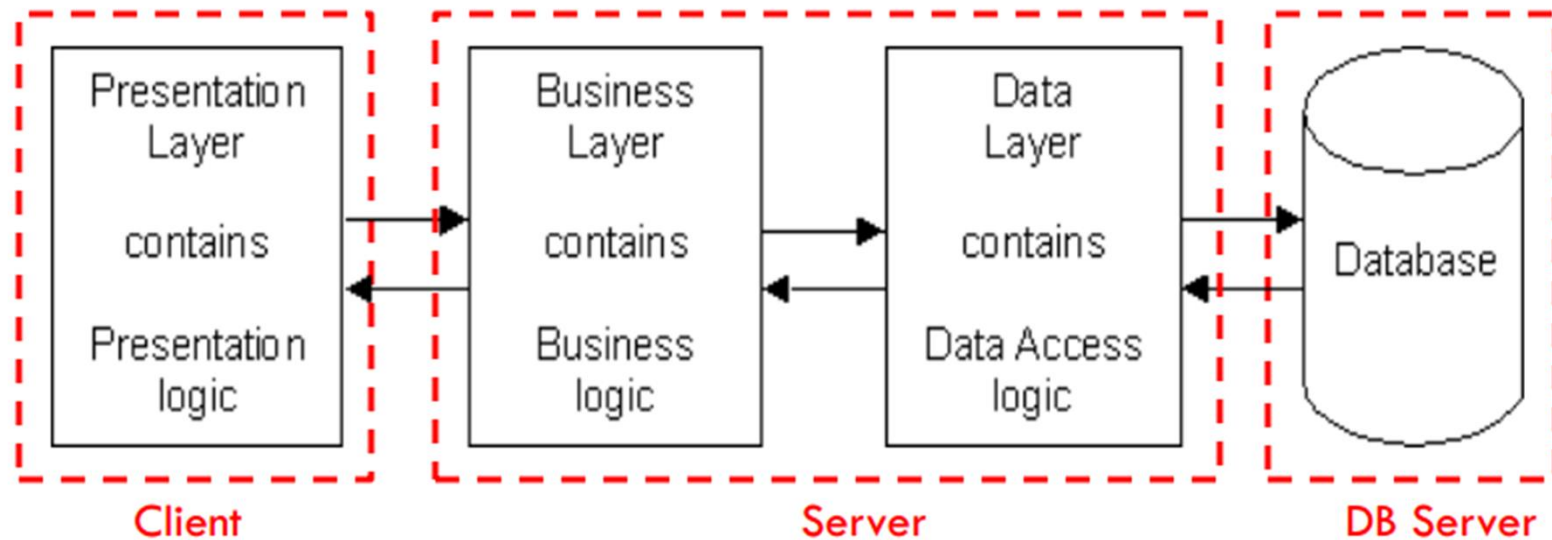
Figure 7.1 Client/Server 2-Tier Architecture

## Two – Tier Pros and Cons

Advantages	Disadvantages
<p><i>Development Issues:</i></p> <ul style="list-style-type: none"><li>• Simple structure</li><li>• Easy to setup and maintain</li></ul>	<p><i>Development Issues:</i></p> <ul style="list-style-type: none"><li>• Complex application rules difficult to implement in database server – requires more code for the client</li><li>• Complex application rules difficult to implement in client and have poor performance</li><li>• Changes to business logic not automatically enforced by a server – changes require new client side software to be distributed and installed</li><li>• Not portable to other database server platforms</li></ul>
<p><i>Performance:</i></p> <ul style="list-style-type: none"><li>• Adequate performance for low to medium volume environments</li><li>• Business logic and database are physically close, which provides higher performance.</li></ul>	<p><i>Performance:</i></p> <ul style="list-style-type: none"><li>• Inadequate performance for medium to high volume environments, since database server is required to perform business logic. This slows down database operations on database server.</li></ul>

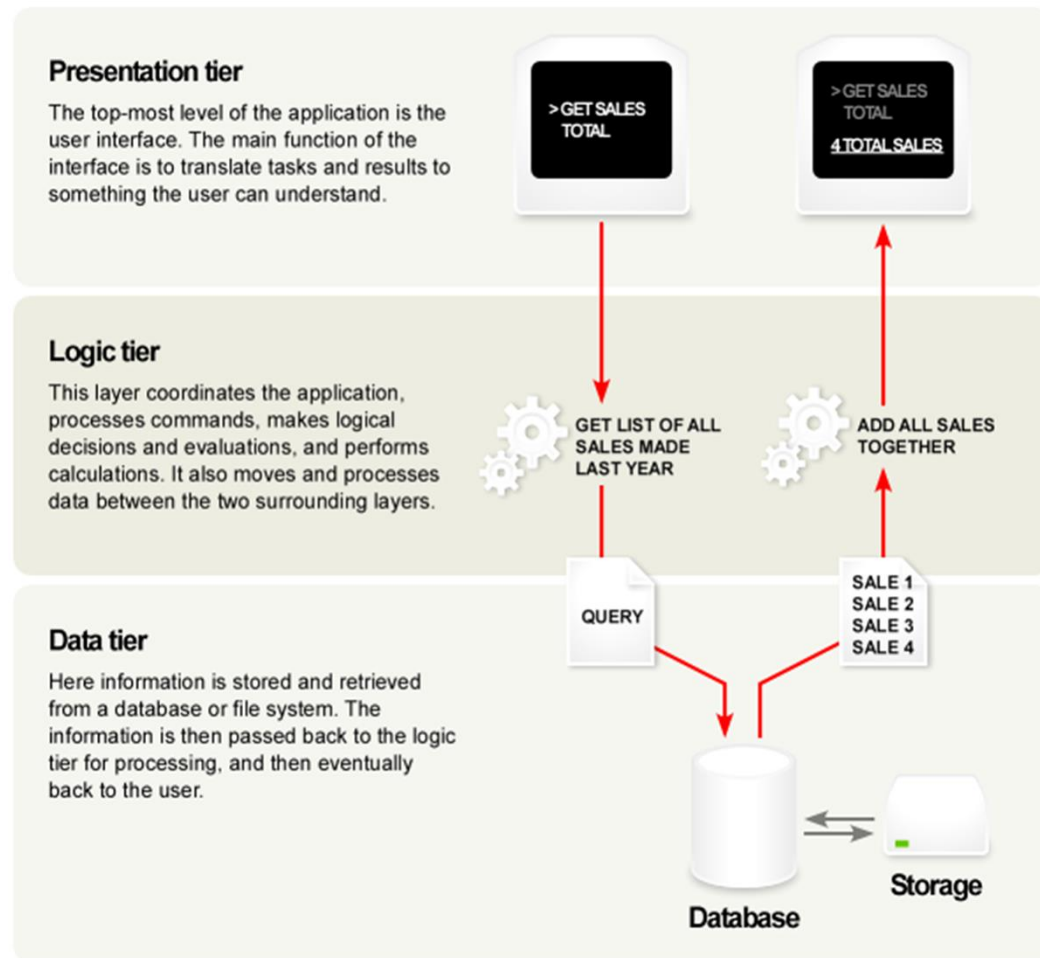


## 3-Tier Architecture



- Each layer can potentially run on a different machine
- Presentation, logic, data layers disconnected

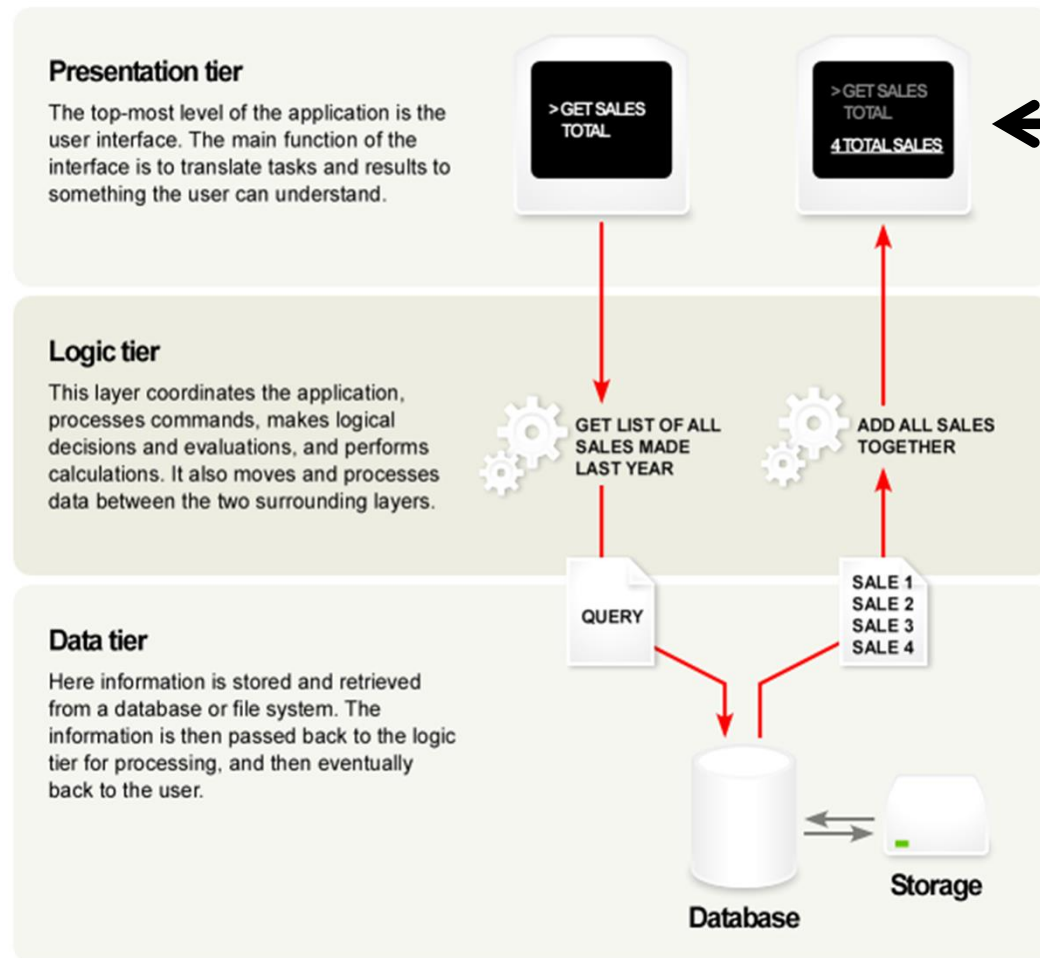
# A Typical 3-tier Architecture



## Architecture Principles

- Client-server architecture
- Each tier (Presentation, Logic, Data) should be independent and should not expose dependencies related to the implementation
- Unconnected tiers should not communicate
- Change in platform affects only the layer running on that particular platform

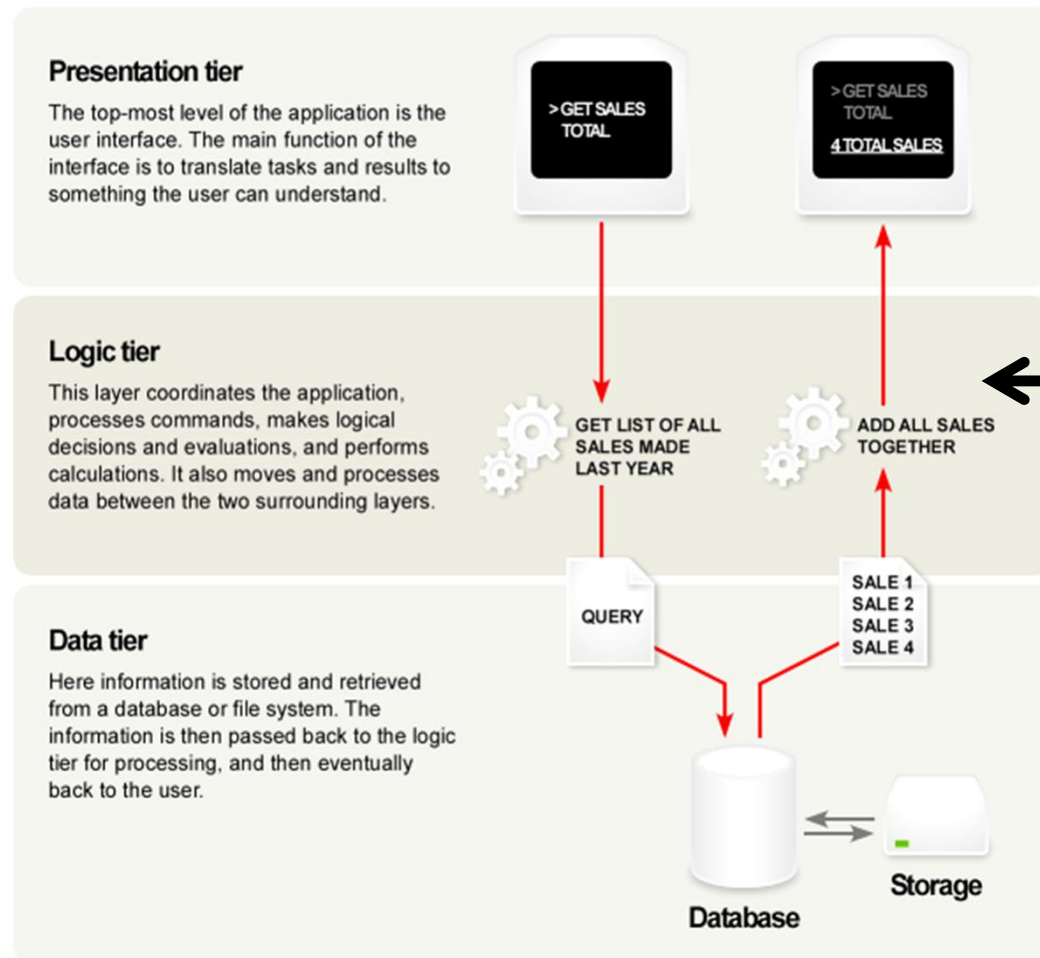
# A Typical 3-tier Architecture



## Presentation Layer

- Provides user interface
- Handles the interaction with the user
- Sometimes called the GUI or client view or front-end
- Should not contain business logic or data access code

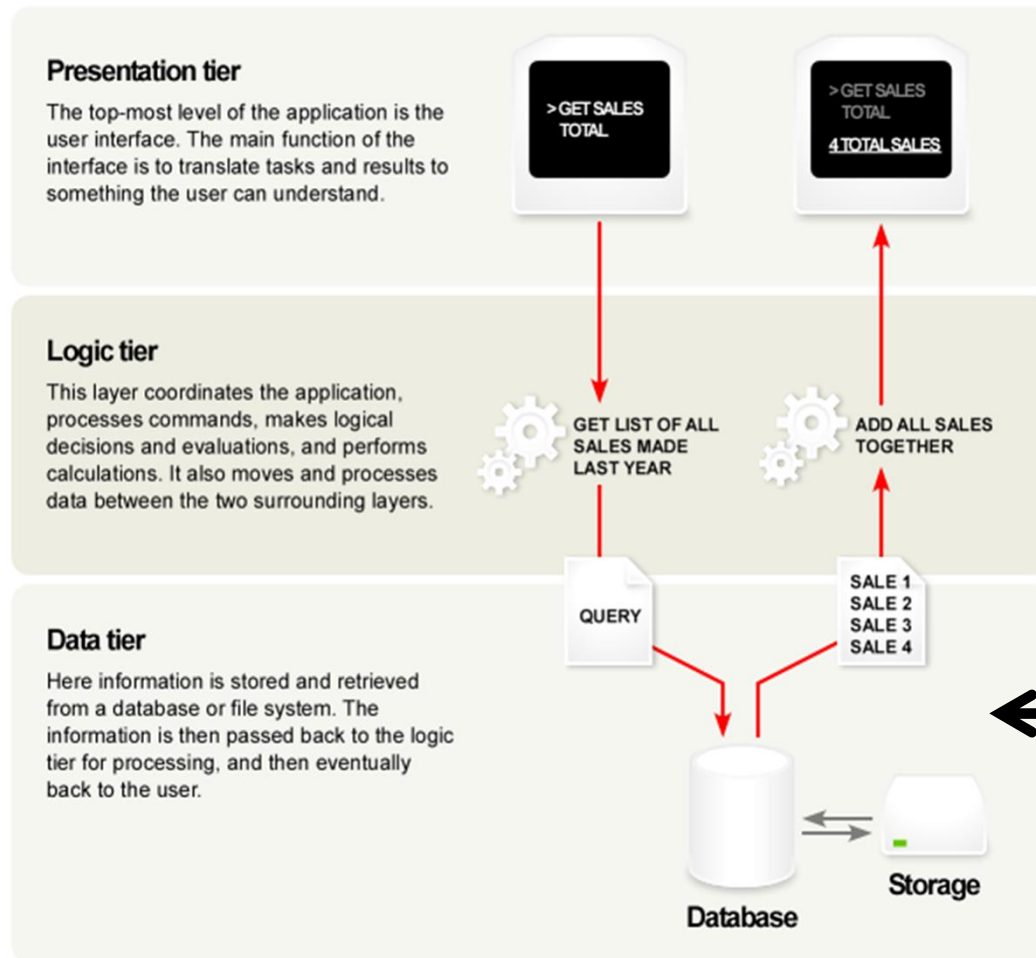
# A Typical 3-tier Architecture



## Logic Layer

- The set of rules for processing information
- Can accommodate many users
- Sometimes called middleware/ back-end
- Should not contain presentation or data access code

# A Typical 3-tier Architecture



## Data Layer

- The physical storage layer for data persistence
- Manages access to DB or file system
- Sometimes called back-end
- Should not contain presentation or business logic code

# The 3-Tier Architecture for Web Apps

- **Presentation Layer**

Static or dynamically generated content rendered by the browser (front-end)

- **Logic Layer**

A dynamic content processing and generation level application server, e.g., Java EE, ASP.NET, PHP, ColdFusion platform (middleware)

- **Data Layer**

A database, comprising both data sets and the database management system or RDBMS software that manages and provides access to the data (back-end)

## 8.0 3-Tier Client/Server Architecture

3-Tier client-server architectures have 3 essential components:

1. A Client PC
2. An Application Server
3. A Database Server

3-Tier Architecture Considerations:

- Client program contains presentation logic only
  - Less resources needed for client workstation
  - No client modification if database location changes
  - Less code to distribute to client workstations
- One server handles many client requests
  - More resources available for server program
  - Reduces data traffic on the network

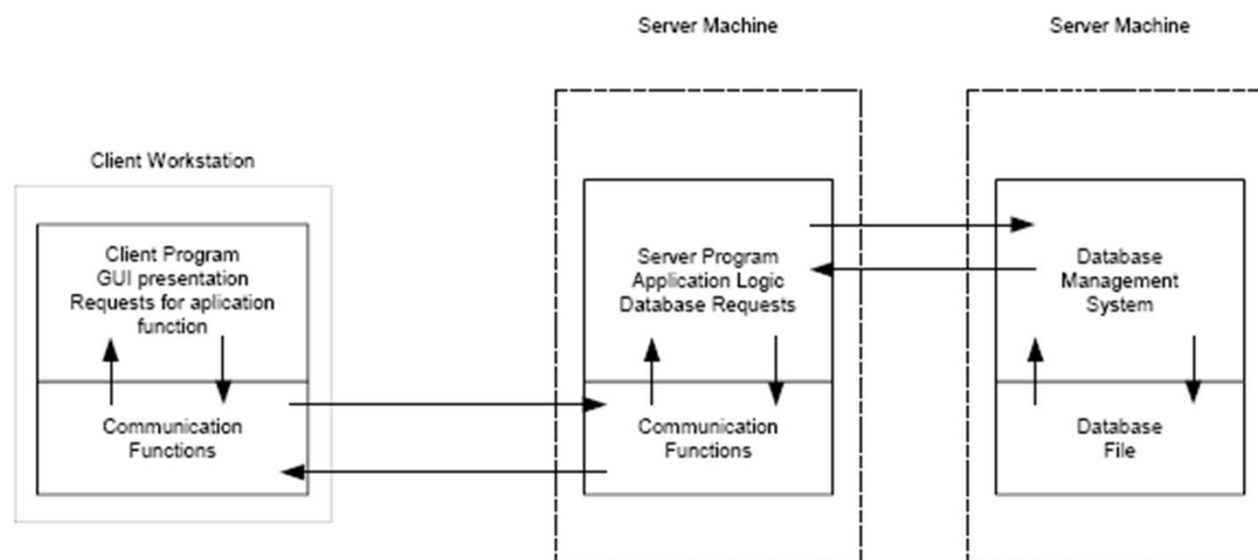
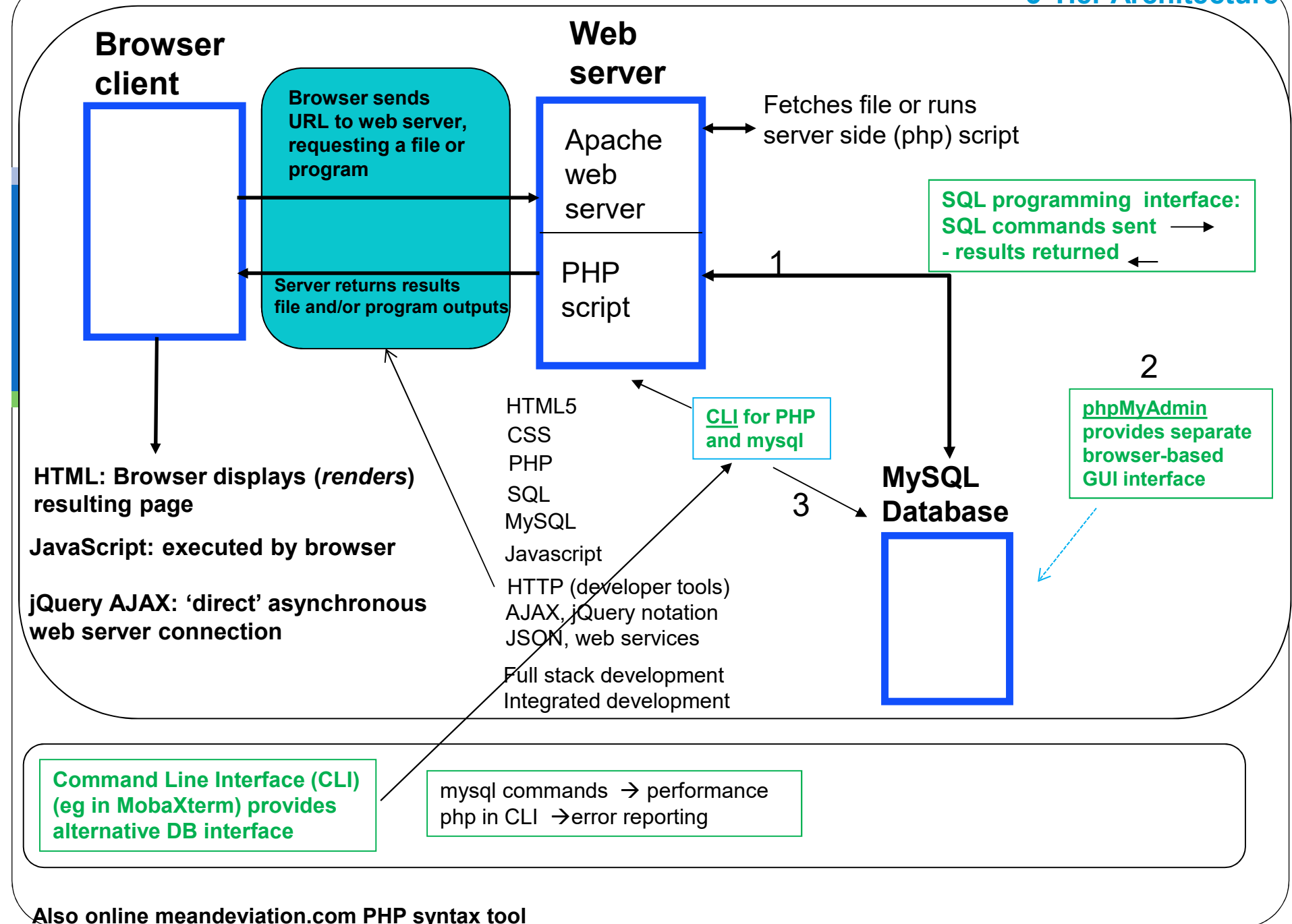


Figure 1.8. Typical 3 – Tier Architecture

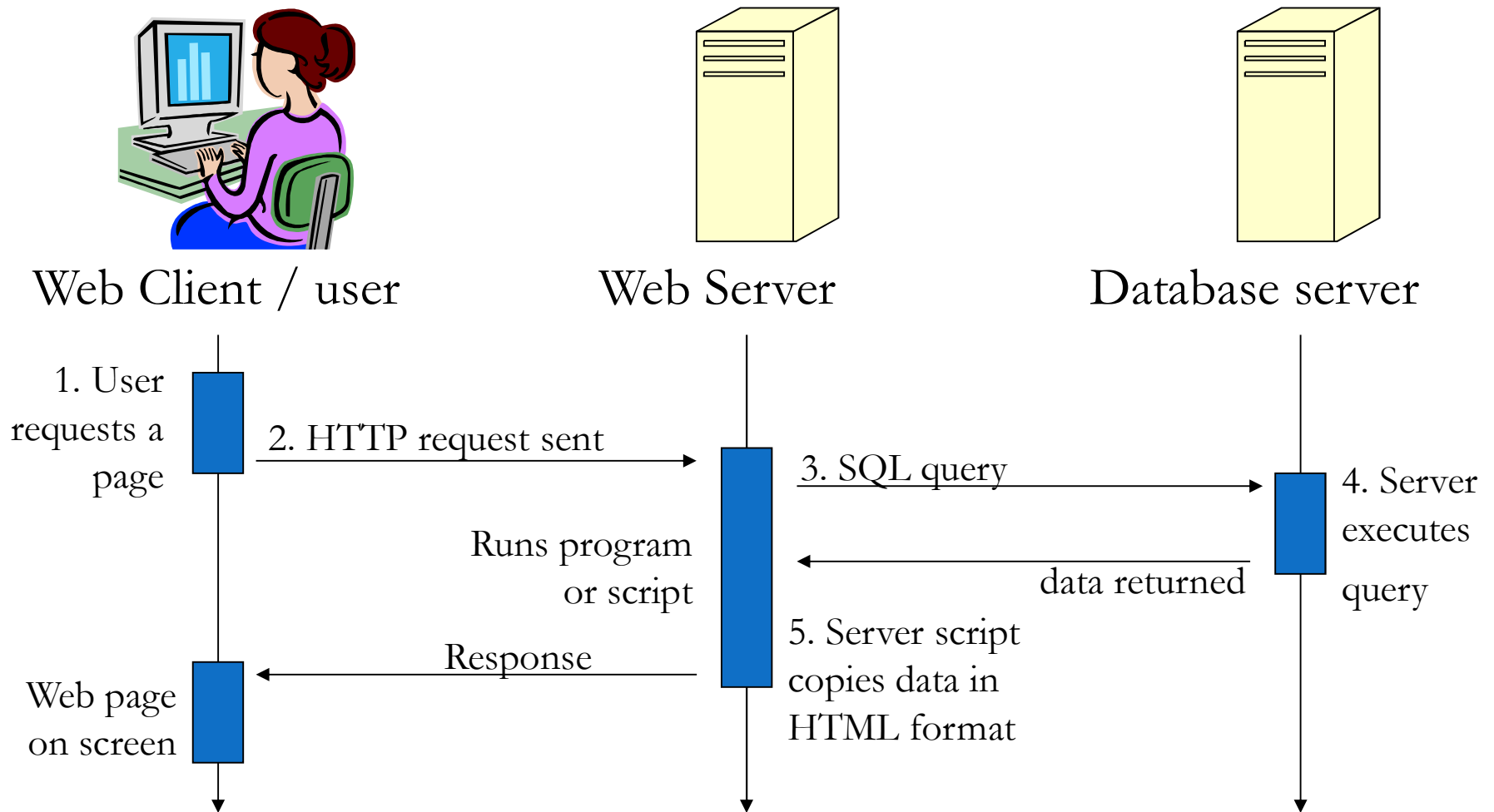
Run as slide show to see animated display.

## 3-Tier Architecture





# Web sites based on data



## The “three tier architecture”

# Some technologies to use

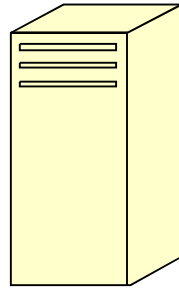


Web Client / user

Any Web browser

Client languages:

HTML, CSS,  
JavaScript

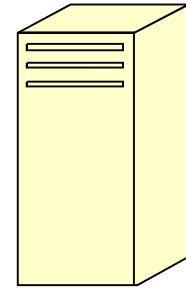


Web Server

Apache (most popular)

Server language:

PHP



Database server

MySQL

Query language:

SQL

Bundled in the  XAMPP package

### 3 – Tier Pros and Cons

Advantages	Disadvantages
<p><i>Development Issues:</i></p> <ul style="list-style-type: none"><li>• Complex application rules easy to implement in application server</li><li>• Business logic off-loaded from database server and client, which improves performance</li><li>• Changes to business logic automatically enforced by server – changes require only new application server software to be installed</li><li>• Application server logic is portable to other database server platforms by virtue of the application software</li></ul>	<p><i>Development Issues:</i></p> <ul style="list-style-type: none"><li>• More complex structure</li><li>• More difficult to setup and maintain.</li></ul>
<p><i>Performance:</i></p> <ul style="list-style-type: none"><li>• Superior performance for medium to high volume environments</li></ul>	<p><i>Performance:</i></p> <ul style="list-style-type: none"><li>• The physical separation of application servers containing business logic functions and database servers containing databases may moderately affect performance.</li></ul>

## 9.0 Middleware

Simplifies 3-tier application development and administration by providing an extra application server layer to manage communication between components.

### Middleware Characteristics:

- Simplifies partitioning of application processing among clients and servers
- Manages distributed transactions among multiple databases
- Communicates with heterogeneous database products within a single application.
- Supports application scalability
- Supports service requests prioritization, load-balancing, data dependant routing and queuing.

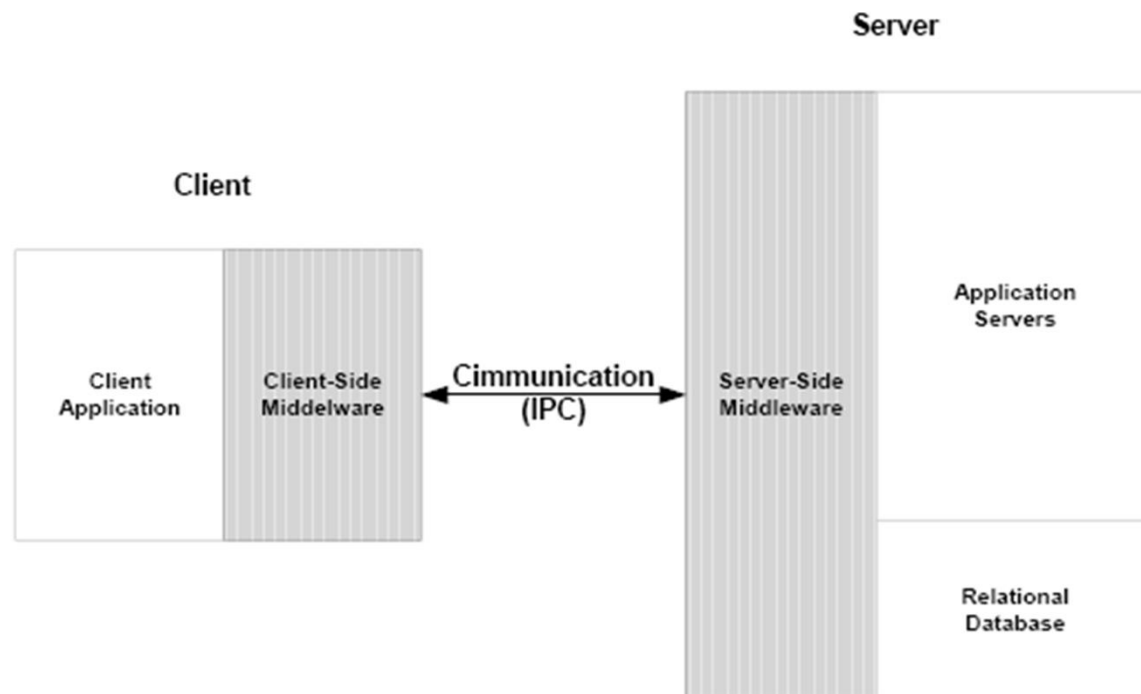


Figure 1.9 Middleware