Machine Learning

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Profile: Shahid Mahmood Awan

- Ph.D. in Machine Learning (Computer Science).
- Assistant Professor at University of Management and Technology, Lahore.
- 14 years of Research, Software Development, and Teaching Experience in Data Science / Machine Learning.
- Advisor to Machine Learning projects and theses.
- Research Areas: Machine Learning, Deep Learning, Neural Networks, Data Analytics, Natural Language Processing, Smart Environments

Recent Projects

- Indoor Positioning System using WIFI hotspots/ Smart Buildings using Estimote Beacons: An indoor positioning system for GPS-Deprived large buildings. This application can interact with Wifi-routers, RFID readers, and Bluetooth Beacons to assist indoor navigation, targeted marketing, tracking and locating users, and payless exit in shopping malls.
- Activity Recognition in Smart Homes using Machine Learning. An activity recognition system for Smart Homes using Artificial Intelligence (AI) techniques. The activities of daily living and human behaviours are captured using different sensors installed in a smart home environment. The Machine Learning techniques are incorporated to classify and predict the activities being performed. It may be used for patient monitoring, to assist disable persons, or it may report any alarming conditions.
- **IoT based Smart Home:** This project aimed at developing a Home Automation system for Disabled Persons. The Home Appliances can be controlled through a mobile phone application using different communication channels (Bluetooth, WiFi). Further different sensors have been used to record the activities and hence artificial intelligence techniques are used to monitor and report any alarming situation.
- Smart Irrigation System: The purpose of smart irrigation system is to monitor the environment and soil conditions of crops and household plants through different sensors. Further, this intelligent decision making application can control the soil moisture based on current and forecasted weather conditions. It can enhance the irrigation efficiency by saving time, water, and labour cost.
- Medical Diagnostic ChatBot: A data driven Artificial Intelligence based system that get symptoms and ask relevant questions from users and based on the information gained, it can diagnose the diseases and help reach relevant doctors online.
- Intelligent Health Assistant: This application addresses the basic needs of patients for record keeping, making appointments, track their turn, paying doctor bills, search for hospitals and pharmacies. It can also track the drug dosage and remind for upcoming visits. Doctors and Hospitals can post any health seminars, free medical camps and any discount offers. It also ranks the medical facilities and doctors by mining public opinion.
- Suspicious activity recognition through video streams: An intelligent video surveillance using image processing, computer vision, and machine learning
 techniques is being developed which can monitor the human activities in real-time and categorize them as usual and unusual activities; and can generate
 an alert.
- Medical Imaging: Heart Disease Diagnosis, Retinopathy, Breast Cancer Classification

Recent Projects

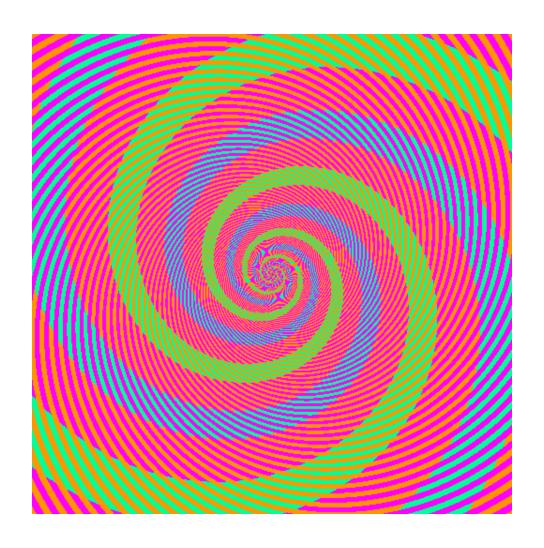
- Cricket Match Commentary Generation using Deep Learning: Automatic scene segmentation and labelling paves the way towards the complete scene
 understanding. To get automated description of the scenes in any cricket related video. We build a pipeline with various modules applying deep learning on
 cricket related tasks. We first segment a cricket match into various scenes including shots, batsmen getting ready, bowlers getting ready, crowd chanting
 etc. We then classify each scene and generate a caption for it using Long Short Term Memory Neural Networks (LSTMs).
- YouTube Video Categorization using Deep Learning: A very useful application of deep learning neural networks to classify YouTube videos either child safe or not. This application won the 1st place at Hackathon held at ITU, Lahore, in Jan'18.
- Sketch Recognition using Deep Learning: A convolutional neural network based application to recognize sketch and match them with real life objects.
- Text Summarization for Urdu Documents: A Text Summarization tool for Urdu Documents. Data Preparation includes Tokenization, Lemmatization, Stemming, and removal of stop words. This work also covers results comparison with existing techniques.
- Fake News Detection using Deep Learning: Detection of Fake News has gained much focus due to severity of the issue. This work covers the usage of machine learning techniques to classify as Fake or Real. Further, an analysis on appropriate feature extraction techniques help improve accuracy of classification.
- **Urdu Text Generation:** We aim at producing the Urdu Poetry and Text using Machine Learning and Deep Learning Techniques. This is a very challenging task due to unavailability of basic resources for Urdu language. We have formed collaborations with researchers of others universities so that a basic natural language processing toolkit for Urdu can be released.
- Human Fall Detection, Human Pose Detection: This work focuses on solving the Human Pose Detection and Human Fall Detection using deep learning neural network. This work is especially important for patient monitoring, to assist elderly or disable persons.
- Sentiment Analysis for Political Opinion Mining: This sentiment analysis mobile and web application uses sophisticated machine learning techniques to get a close guess of public opinion. It uses social media data as well as internet articles and blogs for this purpose. This system provides word level, phrase level, sentence level, and context level sentiment analysis of the given text. It can also analyze for anger, hate, depression, humor, sarcasm in the text.

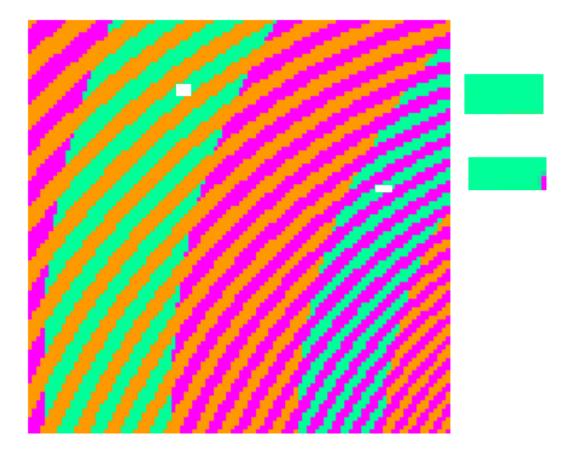
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Can you read it?

IN73LL1G3NC3 15 7H3 4B1L17Y 70 4D4P7 70 CH4NG3.

- 573PH3N H4WK1NG

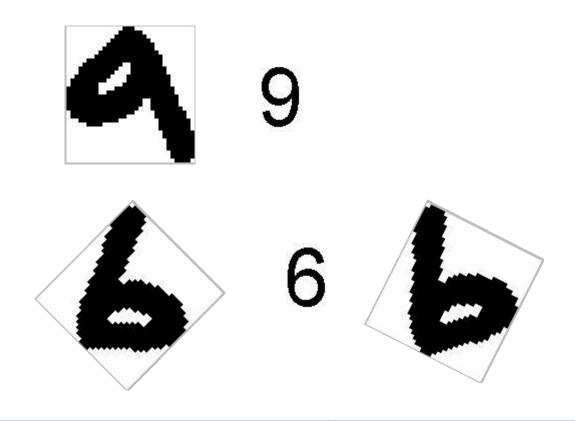




The blue and green colors are actually the same

http://blogs.discovermagazine.com/badastronomy/2009/06/24/the-blue-and-the-green/

Can you recognize this?



Recognize the Fruit...



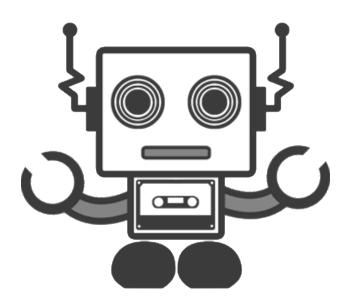
What is Learning?







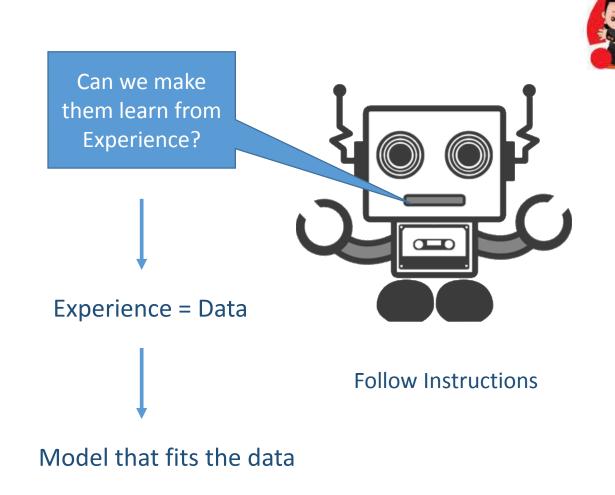
How do we learn?



What can machines do?

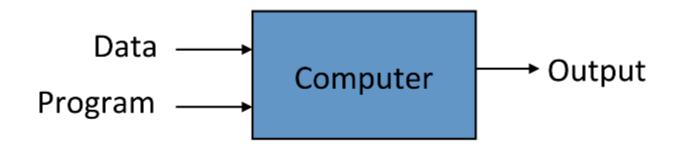


Learn from Experience
Make a mental model
out of observed data
and the re-tune it after
seeing more and more
data?





Traditional Programming



Machine Learning



AI, MACHINE LEARNING & DEEP LEARNING

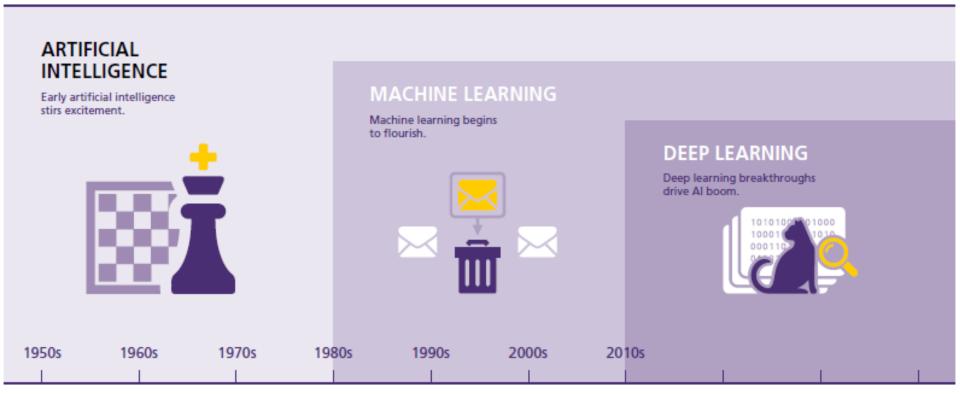


Figure 3: A visual representation of AI, machine learning, and deep learning; Source: Nvidia

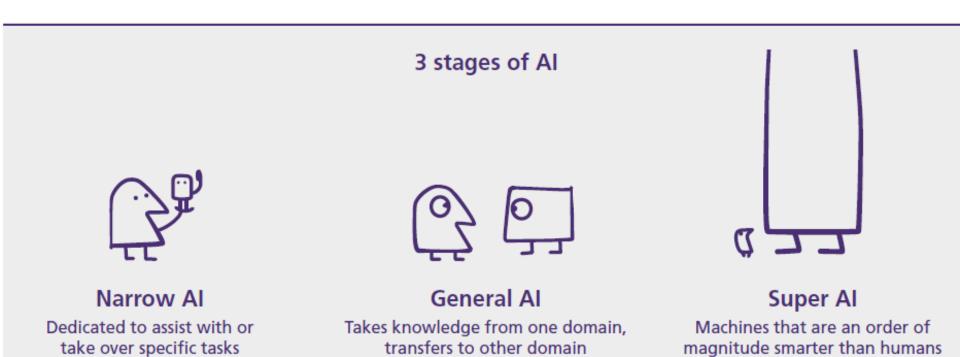
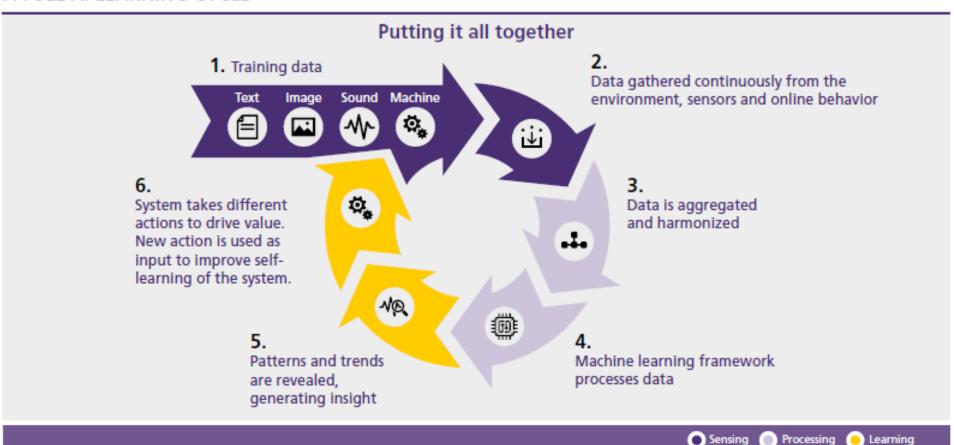
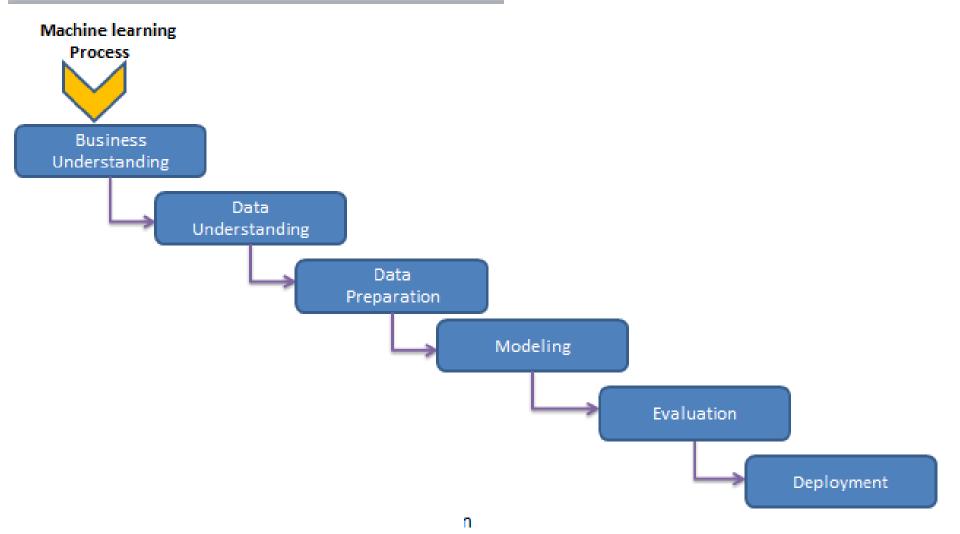


Figure 19: A comical but representative theoretical depiction of the three stages of Al: Source: van der Linde, N.

Full AI Learning Cycle

A FULL AI LEARNING CYCLE





• Example Problem: Face Recognition







 Can you hand write all the rules to recognize a particular face?

Example Problem: Face Recognition







- Training data: a collection of images and labels (names)
- Evaluation criterion: correct labeling of new images

SPAM SPAM

- Example problem: spam detection.
- Data consists of information from 4601 email messages, in a study to try to predict whether the email was "spam". The data were collected in Hewlett-Packard labs and donated by George Forman.

- Objective: design an automatic spam detector.
- Supervised learning problem: class variables email/spam classification problem.

- Machine learning is programming computers to optimize a performance criterion using example data or past experience.
- There is no need to "learn" to calculate payroll
- Learning is used when:
 - Human expertise does not exist (navigating on Mars),
 - Humans are unable to explain their expertise (speech recognition)
 - Solution changes in time (routing on a computer network)
 - Solution needs to be adapted to particular cases (user biometrics)



- Learning is any process by which a system improves performance from experience." ~ Herbert Simon
- Definition by Tom Mitchell (1998):

Machine Learning is the study of algorithms that

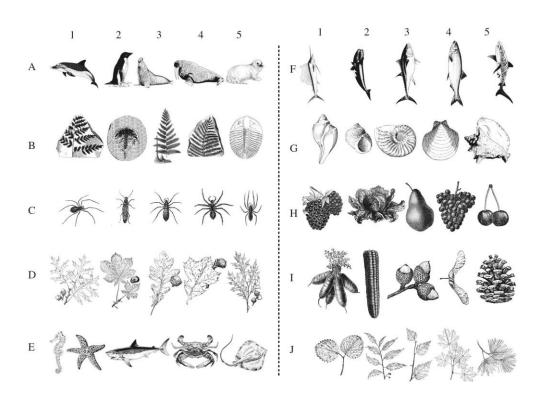
- improve their performance P
- at some task T
- with experience E.

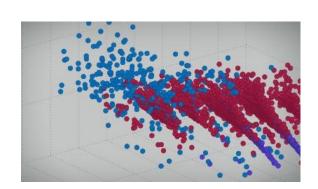
A well-defined learning task is given by <P, T, E>.





Machine Learning is only possible because there is a structure/pattern in this world

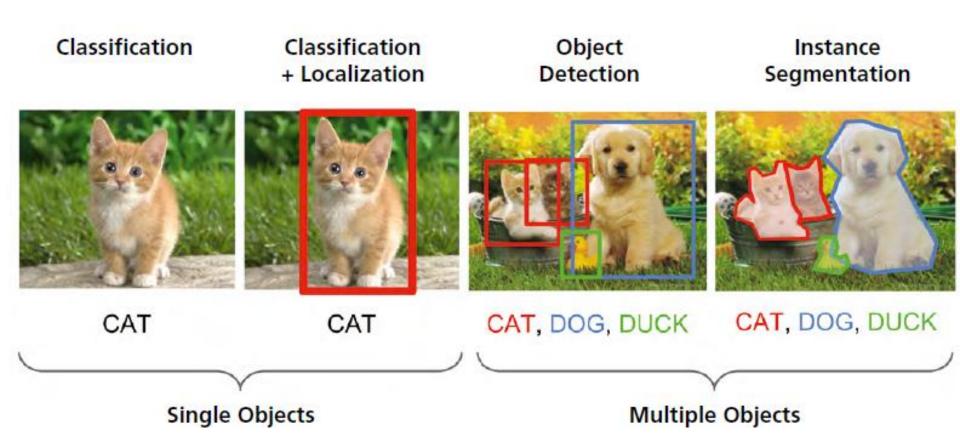




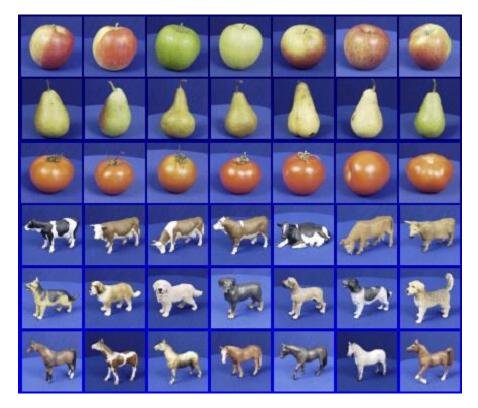
ML Applications

Problem Type	Inputs	Hidden Layers	Output
Image Recognition	Picture(s)	Person? Face? Gender? Age? Hair & eye color?	Is it you? (%)
Loan Approval	Loan application	Income? Credit history? Employment? Marital status?	Will you repay? (%)
Online Ad Placement	Social media profile, browsing history	Demographics? Browsing history metadata	Will you click? (%)

ML Applications



Machine Learning Task



Training set (labels known)



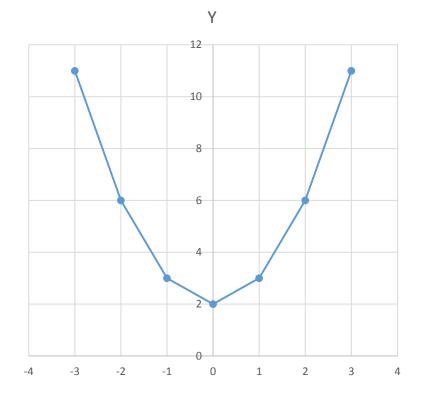
Test set (labels unknown)

Guess the Function? y = f(x)

$$y = f(x)$$

X	Υ
-5	25
-4	16
-3	9
-2	4
-1	1
0	0
1	1
2	4
3	9
4 5	16
5	25

$$y = x^2$$

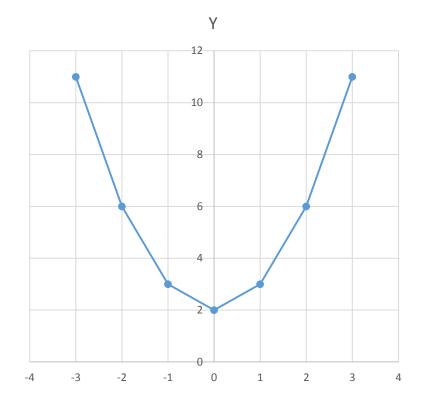


Guess the Function? y = f(x)

$$y = f(x)$$

X	Y
-3	11
-2	6
-1	3
0	2
1	3
2	6
3	11

$$y = x^2 + 2$$



Guess the Function? y = f(x)

$$y = f(x)$$

X	Υ
-3	-5
-2	0
-1	3
0	4
1	3
2	0
3	-5

The machine learning framework

 Apply a prediction function to a feature representation of the image to get the desired output:

The machine learning framework

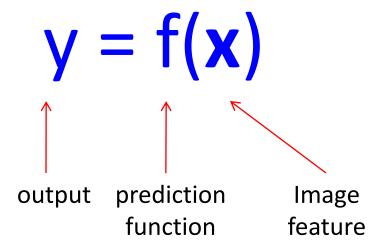
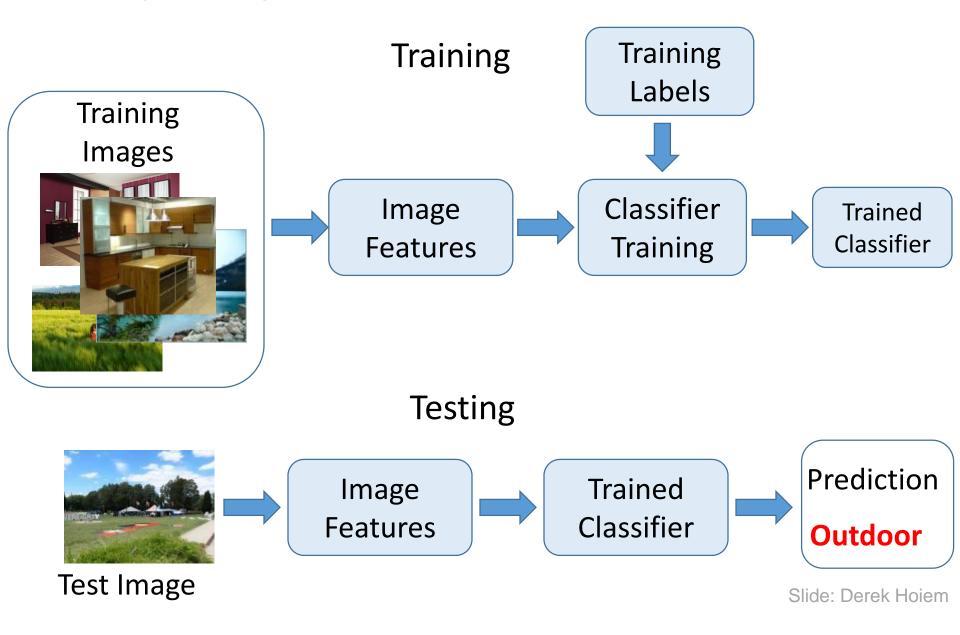


Image Categorization

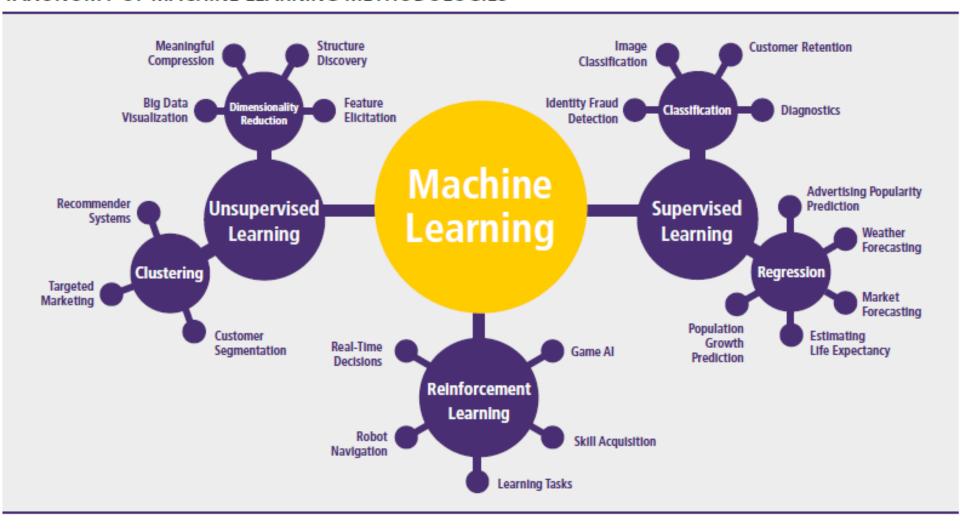


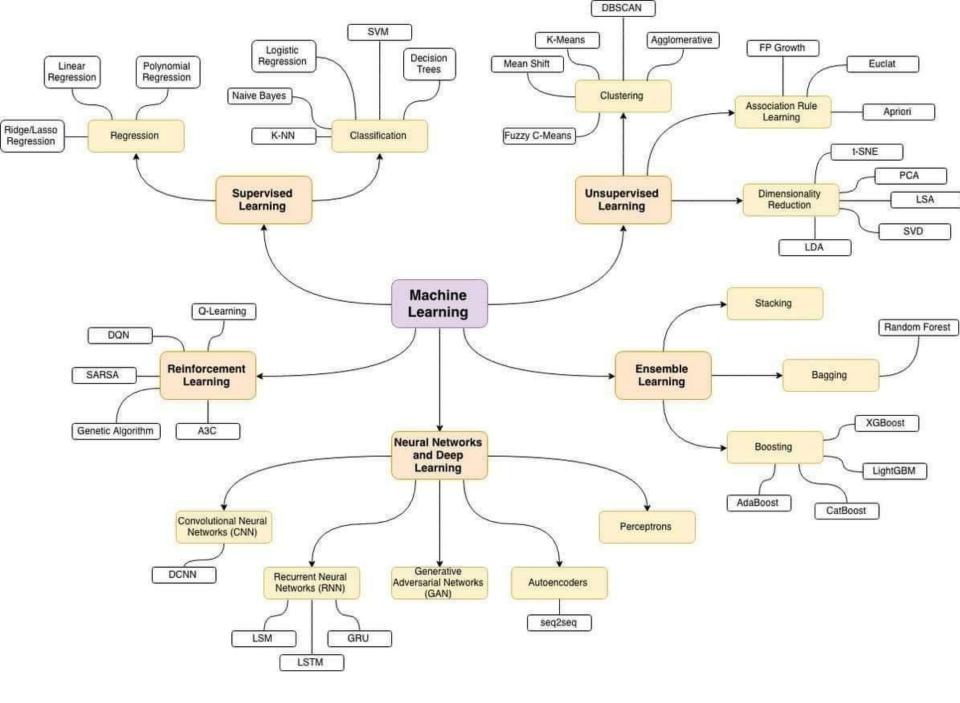
Types of Learning

- Supervised (inductive) learning
 - Given: training data + desired outputs (labels)
- Unsupervised learning
 - Given: training data (without desired outputs)
- Semi-supervised learning
 - Given: training data + a few desired outputs
- Reinforcement learning
 - Rewards from sequence of actions

<u>Training data = Feature Vectors extracted from the raw data</u>

TAXONOMY OF MACHINE LEARNING METHODOLOGIES





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regression

Ordinary Lossi Squares Regression (OLSR)
Linear Regression
Scounter Regression
Scinomise Regression
Multisonate Adaptive Regression Splines (MARS)
Locally Estimated Sectorsion Smoothing (LOSSS)
Jackhitte Regression

regularization

Ridge Regression Less: Absolute Strinkage and Selection Operator (LABSO) Elastic Not Leute-Angle Regression (LARS)

instance based

also called cake-based, memory-based

k-Nurrent Neighbour (kNN) Learning Vertor Quantization (LVQ) Self-Organizing (Asp (SOM) Legally Weighbed Learning (LVPL)

dimesionality reduction

Principal Component Analysis (PCA) Principal Component Registran (PCR) Purbut Learn Septima Registran (PCR) Sammon Mapping Mubatimanianal Scaling (MDS) Projection Pursuit

deep learning

Deep Bottemann Machine (DBM)
Deep Beirel Networks (DBN)
Convolutional Neural Network (CNN)
Statisted Auto-Encoders

associated rule

Apriori Eslat

ensemble

Legit Boost (Beasting)
Boostrapped Aggregation (Begging)
AddBoost
Standard Generalization (blending)
Gradient Boosting Machines (GBW)
Gradient Boosting Regression Treds (GBRT)
Random Forset

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think big data

bayesian

Native Bayes
Gauseran Native Bayes
Wulfinomali Native Bayes
Averaged Dise-Depandence Editionales (ADE)
Bayesian Bahari Nellanda (BM)
Bayesian Network (BM)
Hidden Markov Models
Conditional pandom kenta (CME)

decision tree

Charafication and Regression Tree (CRCT)
Iterative Dichotomiser 3 (ID3)
Ed.5 and CSR (different versions of a powerful approach)
Charquared Automatic Interaction Detection (CRAD)
Occision Some
Mandom Forests
Handom Forests

clustering

Single-linkage clustering k-Nours:
k-Nours:
K-Modans Expertation Meximisation (EA)
His original Clustering
Fuzzy clustering
OUSCAN
OPTICS significant
Control Control Control
Latert Birithly almostice, (LGA)

neural networks

Self Organizing Map
Perception
Back-Propagation
Hopfield Network
Radial Back Function Network (REPN)
Back-propagation
Automoders
Replied networks
Back-mann mechanise
Restricted Bock-mann Nachtimes
Spiking Netral Networks
Lauraning Vector quantitation (LVD)

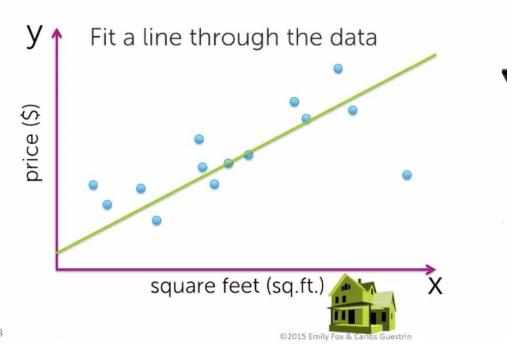
...and others

Support Vector Machines (SVM)
Evalurionary Algorithms
Industrie Logic Programming (LP)
Reinforcement Learning (G-Learning, Temporal Difference,
State-Action-Reward-State-Action (SARSAI)
Information Fuzzy Network (IPN)
Page Rank
Conditional Bandom Pietri, (IPN)



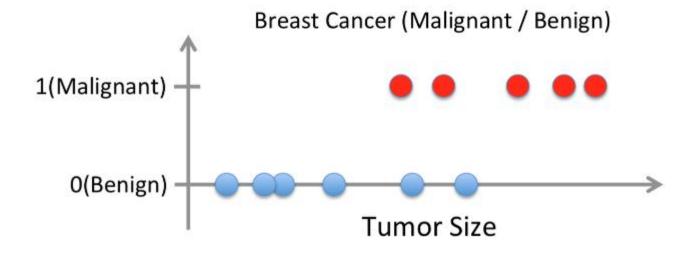
Supervised Learning: Regression

- Given (x_1, y_1) , (x_2, y_2) , ..., (x_n, y_n)
- Learn a function f(x) to predict y given x
 - -y is real-valued == regression



Supervised Learning: Classification

- Given (x_1, y_1) , (x_2, y_2) , ..., (x_n, y_n)
- Learn a function f(x) to predict y given x
 - -y is categorical == classification



Quiz

You're running a company, and you want to develop learning algorithms to address each of two problems.

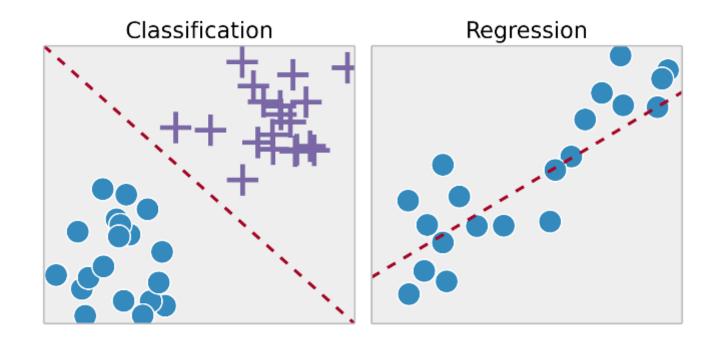
Problem 1: You have a large inventory of identical items. You want to predict how many of these items will sell over the next 3 months.

Problem 2: You'd like software to examine individual customer accounts, and for each account decide if it has been hacked/compromised.

Should you treat these as classification or as regression problems?

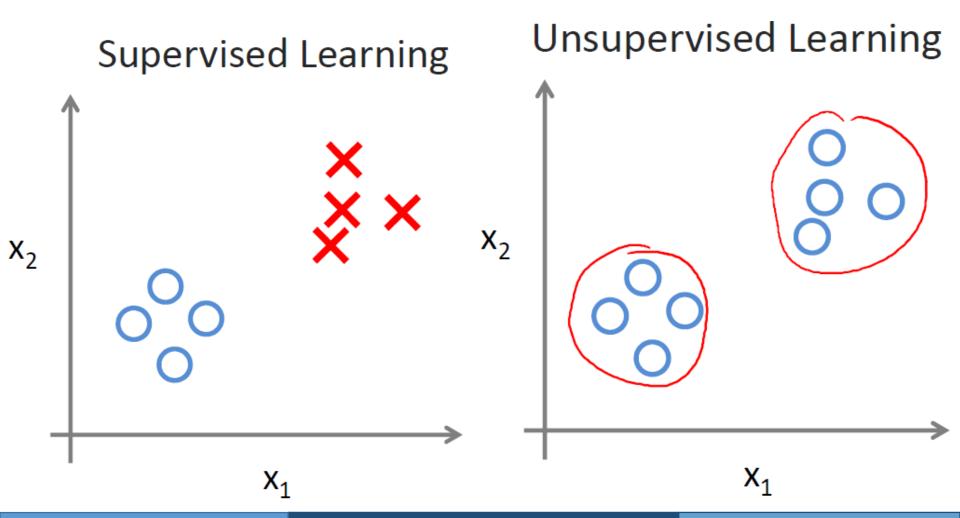
- Treat both as classification problems.
- Treat problem 1 as a classification problem, problem 2 as a regression problem.
- Treat problem 1 as a regression problem, problem 2 as a classification problem.
- Treat both as regression problems.

Supervised Learning



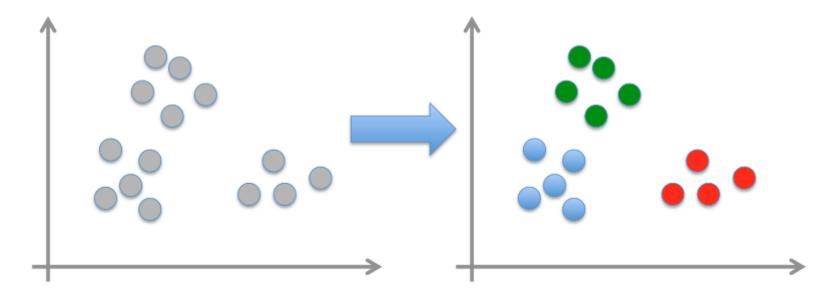
Un-Supervised Learning:

Find some structure in the data Example: https://news.google.com/



Unsupervised Learning

- Given $x_1, x_2, ..., x_n$ (without labels)
- Output hidden structure behind the x's
 - E.g., clustering



Quiz

Of the following examples, which would you address using an unsupervised learning algorithm? (Check all that apply.)

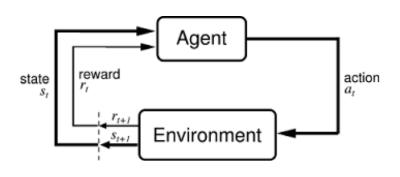
- Given email labeled as spam/not spam, learn a spam filter.
- Given a set of news articles found on the web, group them into set of articles about the same story.
- Given a database of customer data, automatically discover market segments and group customers into different market segments.
- Given a dataset of patients diagnosed as either having diabetes or not, learn to classify new patients as having diabetes or not.

Reinforcement Learning

- Given a sequence of states and actions with (delayed) rewards, output a policy
 - Policy is a mapping from states -> actions that tells you what to do in a given state
- Examples:
 - Credit assignment problem
 - Game playing
 - Robot in a maze
 - Balance a pole on your hand

Reinforcement Learning





ML in a Nutshell

• Every ML algorithm has three components:

Representation

• (Linear Regression, Neural Networks, SVM, Decision Trees, Naïve Bayes, etc.)

Optimization

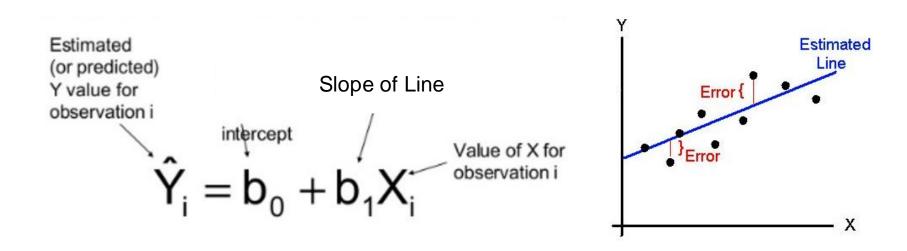
• (Gradient Descent, Dynamic Programming, Divide and Conquer, Evolutionary Computation, etc.)

Evaluation

(Accuracy, Precision, Recall, Cost/Utility, etc.)

Machine Learning Task

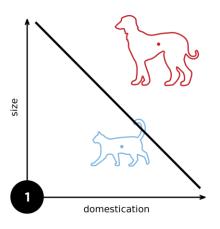
 At the very core, ML tries to fit a model on the data or finds out a decision boundary to separate the data belonging to various classes

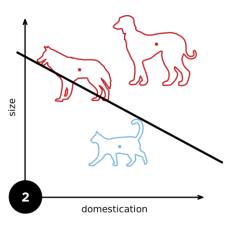


Linear Classifier/Expert

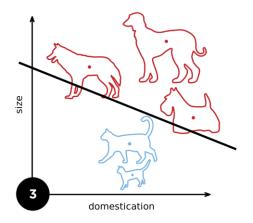
It is all about finding the "right Hyper-plane" to separate vectors that belong to

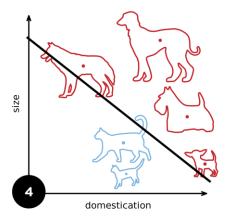
different classes



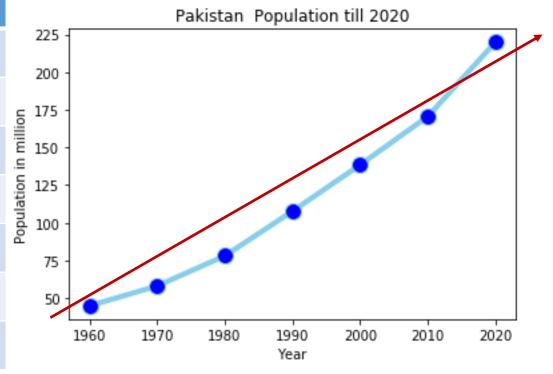


Playing with intercept and slope



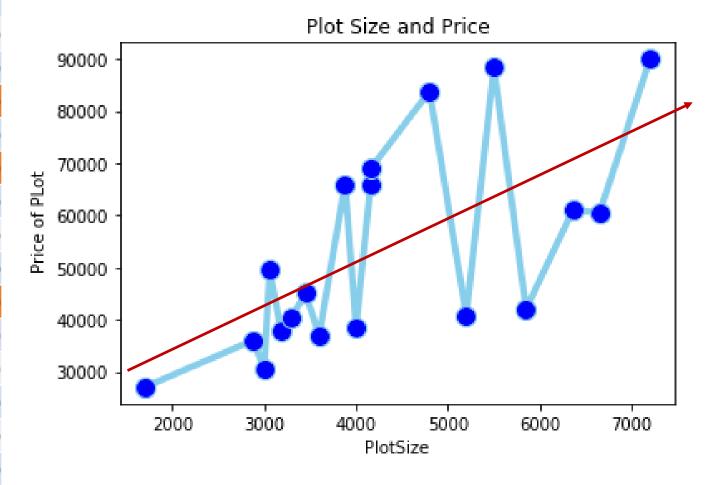


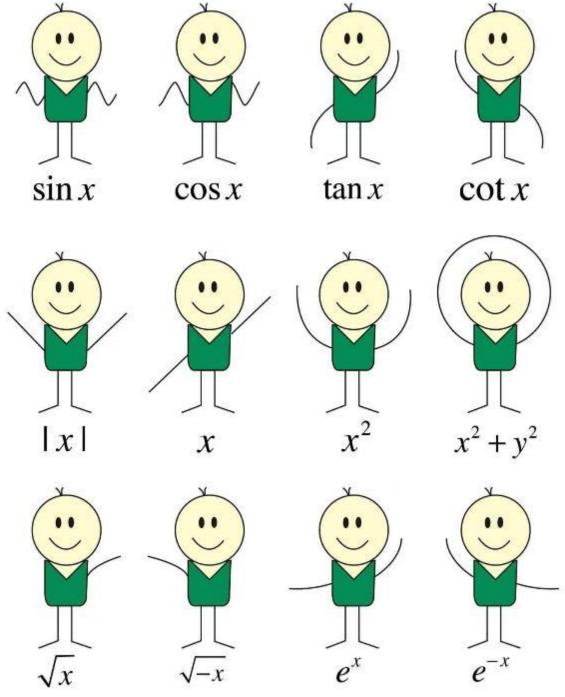
Year	Population
1960	44.91
1970	58.09
1980	78.07
	, 5.57
1990	107.7
2000	138.5
2010	170.6
2020	220



PRICE	PLOTSIZE
27000	1700
36000	2880
30500	3000
49500	3060
37900	3185
40500	3300
45000	3450
37000	3600
66000	3880
38500	4000
66000	4160
69000	4160
83800	4800
40750	5200
88500	5500
42000	5850
61000	6360
60500	6650
90000	7200

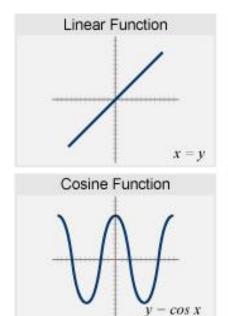
Example

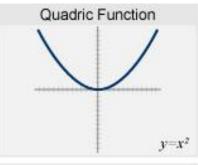


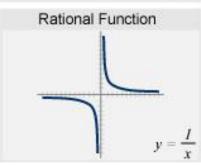


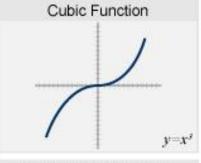
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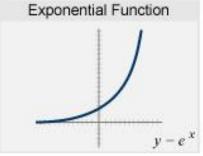
Math Functions

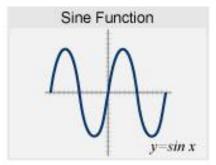


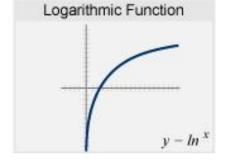




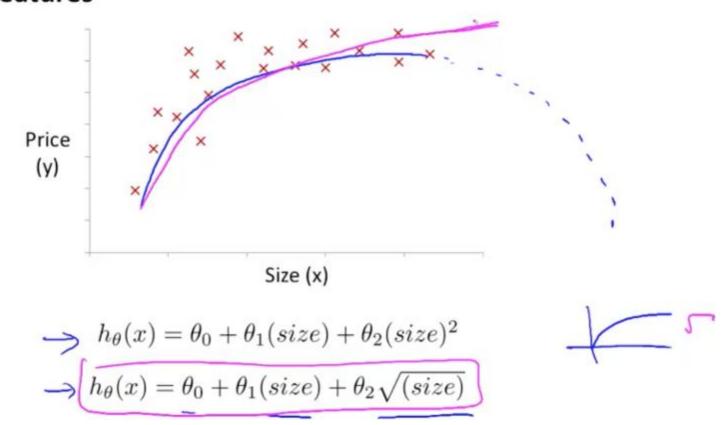


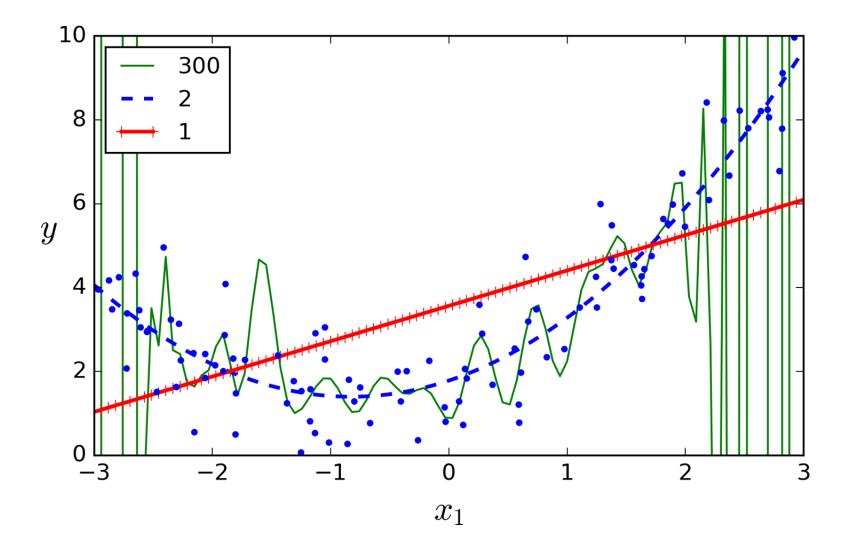


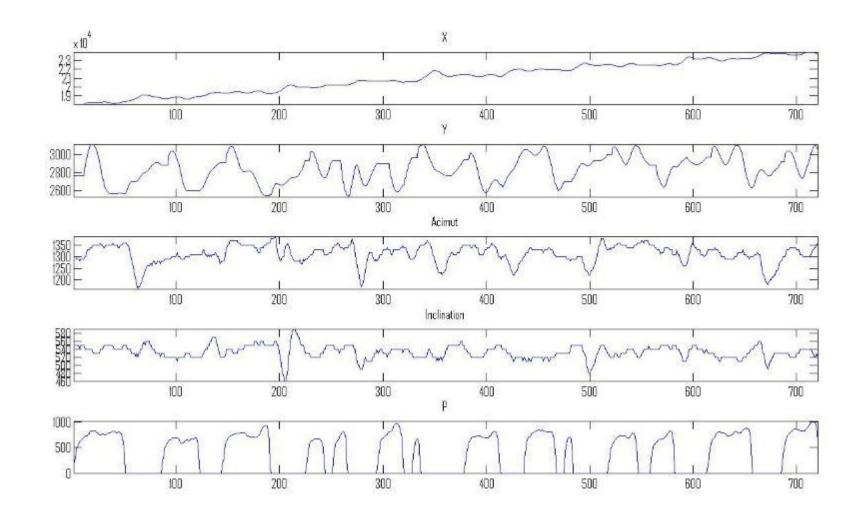




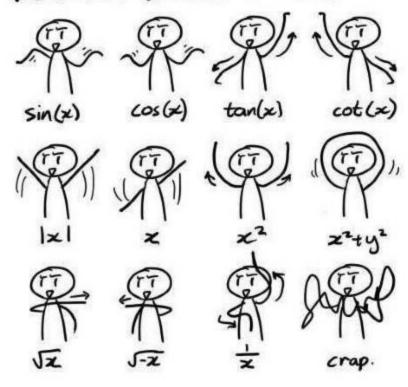
Choice of features







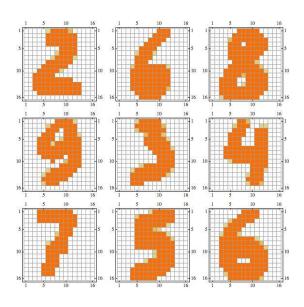
Beautiful Dance Moves





Formulation as a ML Task

Handwritten Digits Recognition

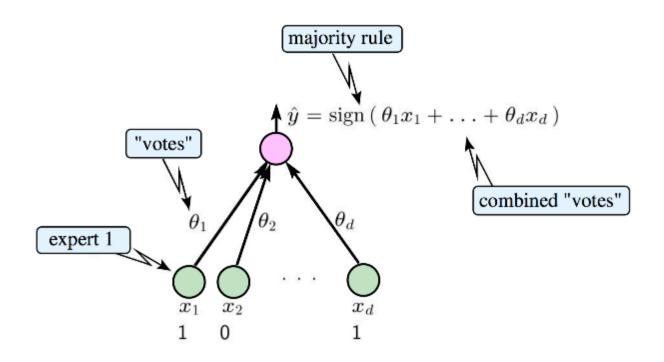


Linear Classifier/Expert

We can understand the simple linear classifier

$$y^* = f(x; \theta) = sign(\theta \cdot x) = sign(\theta_1 x_1 + \cdots + \theta_d x_d),$$

as a way of combining expert opinion (binary features)

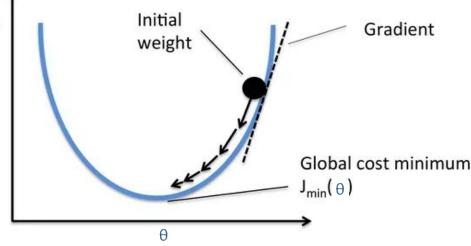


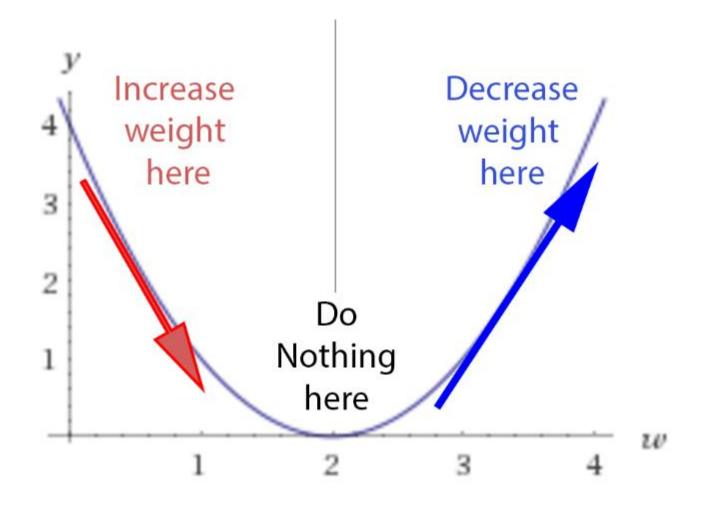
Linear Classifier/Expert

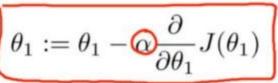
• How do we adjust the parameters θ based on the labeled examples?

- Gradient Descent
- Standard loss/cost/objective function measures the squared error between y and the true value t
 - $J(\theta) = \Sigma (y y^{\hat{}})^2$
- we can update the parameters:

• $\theta_{\text{new}} = \theta + \lambda \cdot \partial J(\theta)/\partial \theta$, where λ = Learning Rate. $J(\theta)$ = disparity b/w target and actual value

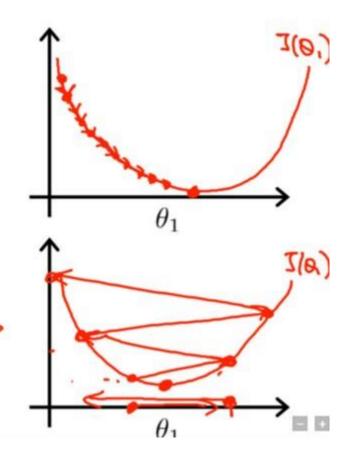






If α is too small, gradient descent can be slow.

If α is too large, gradient descent can overshoot the minimum. It may fail to converge, or even diverge.



What can ML do today?

- Play a decent game of table tennis?
- Play the game of jeopardy?
- Drive safely along a curving mountain?
- Drive safely at Chowburjy Chowk?
- Buy weekly grocery on the web?
- Buy weekly grocery in Hyper star?
- Converse successfully with a person for an hour?
- Perform surgical operation?
- Put away the dishes and fold the laundry?
- Translate spoken Chinese into English at real time?
- Write an intentional funny story?

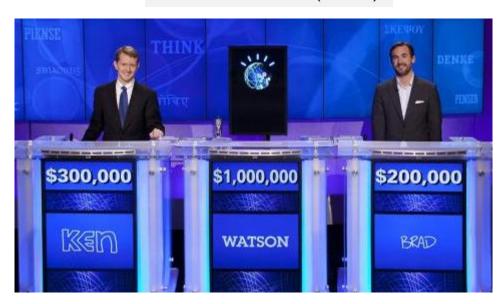
Significant Breakthroughs
Garry Kasparov
vs



Deep Blue (1997)

Human versus machine

IBM WATSON (2011)



Playing table tennis



Autonomous driving







Autonomous Robots



robocup



Machine Translation



Zhé shi fûnyî shihê wô de qîyê shîyong?



Recommender systems

Customers who viewed this item also viewed these products















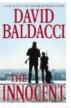


Amazon !!

Today's Recommendations For You

Here's a daily sample of items recommended for you. Click here to see all recommendations.





The Innocent (Kindle Edition) by David Baldacci \$14.99

514.99

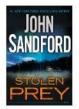
Fix this recommendation



The Expats: A Novel (Kindle Edition) by Chris Pavone

★★★★☆ (65) \$12.99

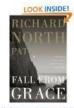
Fix this recommendation



Stolen Prey (Kindle Edition) by John Sandford \$14.99

014.00

Fix this recommendation

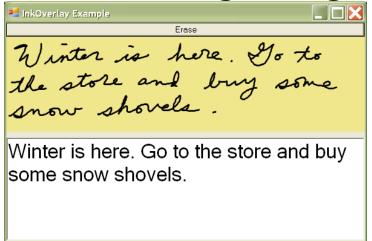


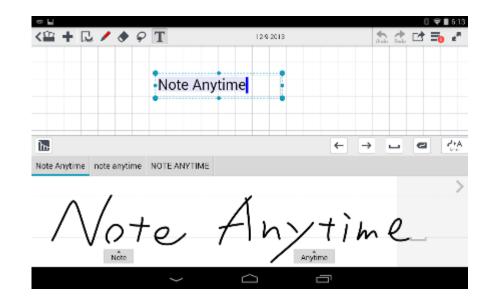
Fall from Grace (Kindle Edition) by Richard North Patterson

***** (32) \$12.99

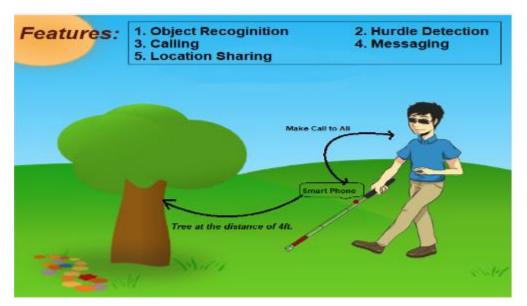
Fix this recommendation

Handwriting recognition

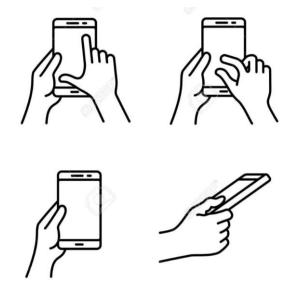




ML at UMT



Smart Cane for the Blind

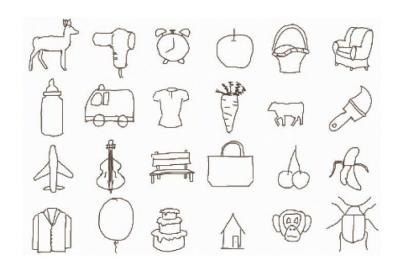


User Identification through Gesture Recognition on Android

ML at UMT



Activity Recognition in Smart Homes



Object Recognition based on Sketches

Machine Learning at UMT

- Cricket Match Commentary Generation using Deep Learning
- YouTube Video Categorization using Deep Learning.
- Text Summarization for Urdu Documents
- Fake News Detection using Deep Learning.
- Activity Recognition in Smart Homes using Machine Learning.
- Predicting Appliance Behaviour in Smart Dwellings.
- Sketch Recognition using Deep Learning.
- Medical Diagnostic ChatBot
- Dendrochronology (Estimating Tree Life) using Computer Vision Techniques.
- Sentiment Analysis for Political Opinion Mining
- Home Automation System, Smart Irrigation System.
- Twitter Sentiment Analysis for Marketing.
- Smart Buildings using Estimote Beacons.
- Indoor Positioning System using WIFI hotspots.
- Suspicious activity recognition through video streams.
- Buildings detection and area estimation using satellite images.