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COURSE CS(3-2)

SUBJECT DSA

QUESTION NO=01

```
#include <iostream>
using namespace std;
// Node class to represent a node of the linked list.
class Node{
public:
        int data;
        Node* next;
        // Default constructor
        Node()
        {
                data = 0;
                next = NULL;
        // Parameterised Constructor
        Node(int data)
                this->data = data; // -> is used to access the members (variables and
functions) of an object that is pointed to by a pointer
                this->next = NULL;
};
// Linked list class.
class Linkedlist {
        Node* head;
public:
        // Default constructor
        Linkedlist() { head = NULL; }
        // Insert a node at the end of the linked list.
        void insertNode(int);
        // Print all the nodes in the linked list.
```

```
void printList();
        // Delete the node at given position
        void deleteNode(int);
};
// Insert a new node.
// :: scope resolution operator, is used to access members of a class.
void Linkedlist::insertNode(int data)
        // Create the new Node.
        Node* newNode = new Node(data);
        // Assign to head
        if (head == NULL) {
                head = newNode;
                return;
        }
        // Traverse till end of list
        Node* temp = head;
        while (temp->next != NULL) {
                // Update temp
                temp = temp->next;
        }
        // Insert at the last.
        temp->next = newNode;
// Print all the nodes of the linked list.
void Linkedlist::printList()
{
        Node* temp = head;
        // Check for empty list.
        if (head == NULL) {
                cout << "List is empty" << endl;</pre>
                return;
        }
        // Traverse the list.
        while (temp != NULL) {
                cout << temp->data << " -> ";
                temp = temp->next;
        }
// Delete the node at given position
void Linkedlist::deleteNode(int nodepos)
{
        Node *temp1 = head, *temp2 = NULL;
        int ListLen = 0;
        if (head == NULL) {
                cout << "LIST IS EMPTY deletion not performed" << endl;</pre>
                return;
        }
        // Find length of the linked-list.
        while (temp1 != NULL) {
                temp1 = temp1->next;
```

```
ListLen++;
        }
        // Check if the position to be deleted is greater than the length of the linked list.
        if (ListLen < nodepos) {</pre>
                cout << "Index is out of range"<< endl;</pre>
        }
        // Declare temp1
        temp1 = head;
        // Deleting the head.
        if (nodepos == 1) {
                // Update head
                head = head->next;
                delete temp1;
                // cout<<"In head next value must be NULL at this stage: "<<head-
>next<<endl;
                return;
        // Traverse the list to find the node to be deleted.
        while (nodepos-- > 1) {
                // Update temp2
                temp2 = temp1;
                // Update temp1
                temp1 = temp1->next;
        }
        // Change the next pointer of the previous node.
        temp2->next = temp1->next;
        // Delete the node (deallocate memory)
        delete temp1;
}
// Driver Code
int main()
{
        Linkedlist list; // Object creation , Node Head is created.
        cout<<"linked list"<<endl;
        cout<<"----"<<endl;
        list.insertNode(5);
        list.insertNode(4);
        list.insertNode(2);
        list.insertNode(7);
        list.insertNode(9);
        list.printList();
        cout<<"\n----";
                // Delete node at position 5.
        list.deleteNode(5);
                cout<<"\nList after deletion of node at position 2:"<<endl;</pre>
                        list.printList();
        return 0;
}
```

```
C:\Users\SHAHID\Documents\linklist.exe

linked list
------
5 -> 4 -> 2 -> 7 -> 9 ->
------
List after deletion of node at position 2:
5 -> 4 -> 2 -> 7 ->
-------
Process exited after 0.1531 seconds with return value 0
Press any key to continue . . .
```

QUESTION NO= 02

```
#include <iostream>
using namespace std;

// Define the structure for a node in the linked list
struct Student {
    char name[50];
    int sap_id;
    Student* next;
};

// Static array to store student nodes (manual memory management)
Student studentArray[100];
int studentCount = 0; // Keeps track of the number of students created

// Function to create a new student node
Student* createStudent(const char* name, int sap_id) {
    // Manual memory allocation by using the static array
    if (studentCount >= 100) {
```

```
cout << "Error: Cannot add more than 100 students." << endl;
    return NULL;
  }
  Student* newStudent = &studentArray[studentCount++];
  // Manually copy the name (without using strcpy)
  int i = 0;
  while (name[i] != '\0' \&\& i < 49) \{ // Limit to 49 characters to leave space for '\0'
    newStudent->name[i] = name[i];
  }
  newStudent->name[i] = '\0'; // Null-terminate the string
  newStudent->sap_id = sap_id;
  newStudent->next = NULL;
  return newStudent;
}
// Recursive function to insert a student into the linked list
void insertStudent(Student** head, const char* name, int sap_id) {
  if (*head == NULL) {
    *head = createStudent(name, sap_id);
  } else {
    insertStudent(&((*head)->next), name, sap_id);
  }
}
// Recursive function to delete a student at a specific position
void deleteStudent(Student** head, int position, int current = 1) {
  if (*head == NULL) {
    return; // Base case: empty list
  }
  // Special case: delete the head (1st position)
  if (position == current) {
    Student* temp = *head;
    *head = (*head)->next;
    // No need to free memory, as we're using a static array
    return;
  }
  // Recursive case: go to the next node if the list is long enough
  if ((*head)->next != NULL) {
    deleteStudent(&((*head)->next), position, current + 1);
  }
}
// Recursive function to display the linked list
void displayList(Student* head) {
  if (head == NULL) {
```

```
return; // Base case: end of the list
  }
  // Display current student
  cout << "Name: " << head->name << ", SAP ID: " << head->sap_id << endl;
  // Move to the next node
  displayList(head->next);
}
int main() {
  Student* head = NULL;
  int n, sap_id;
  char name[50];
  // Input number of students
  cout << "Enter the number of students: ";
  cin >> n;
  // Check if the number of students exceeds the limit
  if (n > 100) {
    cout << "Error: Cannot add more than 100 students." << endl;
    return 1;
  }
  cin.ignore(); // Clear the input buffer before getline
  // Input name and SAP_ID for each student
  for (int i = 0; i < n; i++) {
    cout << "Enter the name of student " << i + 1 << ": ";
    cin.getline(name, 50);
    cout << "Enter the SAP ID of student " << i + 1 << ": ";
    cin >> sap_id;
    cin.ignore(); // Clear the input buffer again
    insertStudent(&head, name, sap_id);
  }
  // Display the list before deletion
  cout << "\nStudent List:\n";</pre>
  displayList(head);
  // Delete the 2nd and 5th student (only if enough students are present)
  if (n >= 2) {
    cout << "\nDeleting the 2nd student...\n";</pre>
    deleteStudent(&head, 2);
  if (n >= 5) {
    cout << "Deleting the 5th student...\n";
    deleteStudent(&head, 5);
  }
```

```
// Display the updated list after deletion
cout << "\nUpdated Student List:\n";
displayList(head);
return 0;
}</pre>
```

```
C:\Users\SHAHID\Documents\Project6.exe
Enter the number of students: 3
Enter the name of student 1: shahid
Enter the SAP ID of student 1: 55234
Enter the name of student 2: abbas
Enter the SAP ID of student 2: 23456
Enter the name of student 3: waqar
Enter the SAP ID of student 3: 123
Student List:
Name: shahid, SAP ID: 55234
Name: abbas, SAP ID: 23456
Name: waqar, SAP ID: 123
Deleting the 2nd student...
Updated Student List:
Name: shahid, SAP ID: 55234
Name: waqar, SAP ID: 123
Process exited after 39.68 seconds with return value 0
Press any key to continue . . .
```