

# JS Project

# Game Rule

What are the rules to the game Rock Paper Scissors?

A player who decides to play:

**Rock win** : against Paper

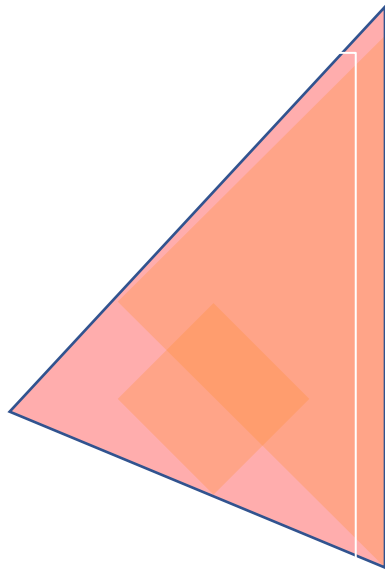
**Rock loss** : against Scissor

**Paper win** : against Rock

**Paper loss**: against Scissor

**Scissor win**: against Paper

**Scissor loss**: against Rock



# JS Project - 1

Develop a simple website with pure Javascript for the mentioned game. Use the Design provided in [Codify GitHub](#), you are free to manipulate the design.

Images are provided in root folder /img.

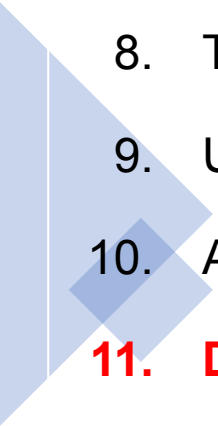
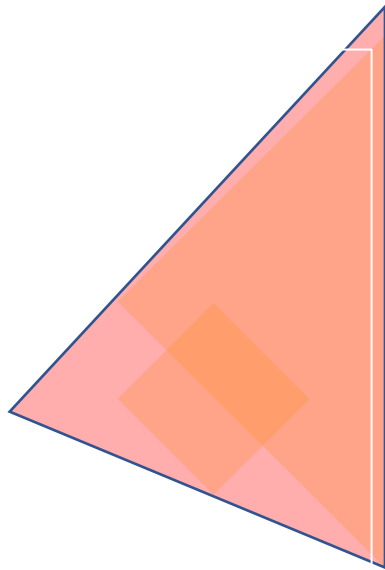
Follow the game recruitments .

## Folder Structure :

- /bootstrap
- /img
- resources/js
- index.html

# Recruitments

1. Create players ( Two Variables )
2. Function to Start the game
3. Use Function setTimeout (Timer)
4. Use Add EventListener
5. Function Get\_Result. Winner cases between players:  
rock wins over scissors, scissors win paper and paper wins rock.
6. Function DisplayResult ( ) change image depending on game stage
7. The project is to be made by collaborating the ideas of all the participants.
8. The participants are required to work together and update the git repository accordingly.
9. Use your creativity and imagination to make the website look professional.
10. At the end send the project link to Batch's Mentor
- 11. Deadline date on Thursday *June 3 2021***



Thank You!!!

