

Coding Problems 2

Due 6pm PDT Tuesday, Jul 23, 2019

Problem 1

- Write a Polynomial class that stores the parameters of a polynomial in a `vector<double> a`,

$$f(x) = \sum_{i=0}^{i < a.size()} a_i x^i$$

- With the following methods:
 - `Polynomial();` //default constructor with `a[0]=0.0`
 - `Polynomial(const vector<double>& b);` // constructor 2
 - `Polynomial(const Polynomial& p);` // copy constructor
 - `void set_parameters(const vector<double> b);`
 - `void set_parameter(int i, double b);`
 - `vector<double> get_parameters() const;` // return vector of parameters
 - `double get_parameter(int i) const;` // return `a[i]`
 - `double operator()(const double x) const;` // evaluate `f(x)`
 - `int get_order() const;` // return order of polynomial
- Put the code in the files `Polynomial.h` and `Polynomial.cpp`

Problem 2

- Overload the << operator as a helper function in Polynomial.h and Polynomial.cpp with the following interface:
- `ostream& operator<<(ostream& out, const Polynomial &p);`
- That prints, for example, for a polynomial with `vector<double> a = {1.0, -2.0, 3.0};`

$$f(x) = 1.0 - 2.0 * x + 3.0 * x^2$$

Problem 3

- Integrating a polynomial second version
 - Use the polynomial class in Problem 1
 - Include a helper function in Polynomial.h and Polynomial.cpp with interface:
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- `double integrate(const Polynomial& p, double xmin, double xmax);`

Problem 4

- Roots of a polynomial
- Use the Polynomial class of Problem 1
- Include a helper function in Polynomial.h and Polynomial.cpp that finds the roots of a Polynomial with interface:
- `vector< complex<double> > find_roots(const Polynomial & p);`

Submission and testing

- A test main.cpp program will be sent to you by 6pm PDT on Mon Jul 22
- Hand in your Polynomial.h and Polynomial.cpp by 6pm PDT on Tue Jul 23, to:
 - bl.jamieson@uwinnipeg.ca,
 - jmgwalker@triumf.ca, and
 - MPavin@triumf.ca