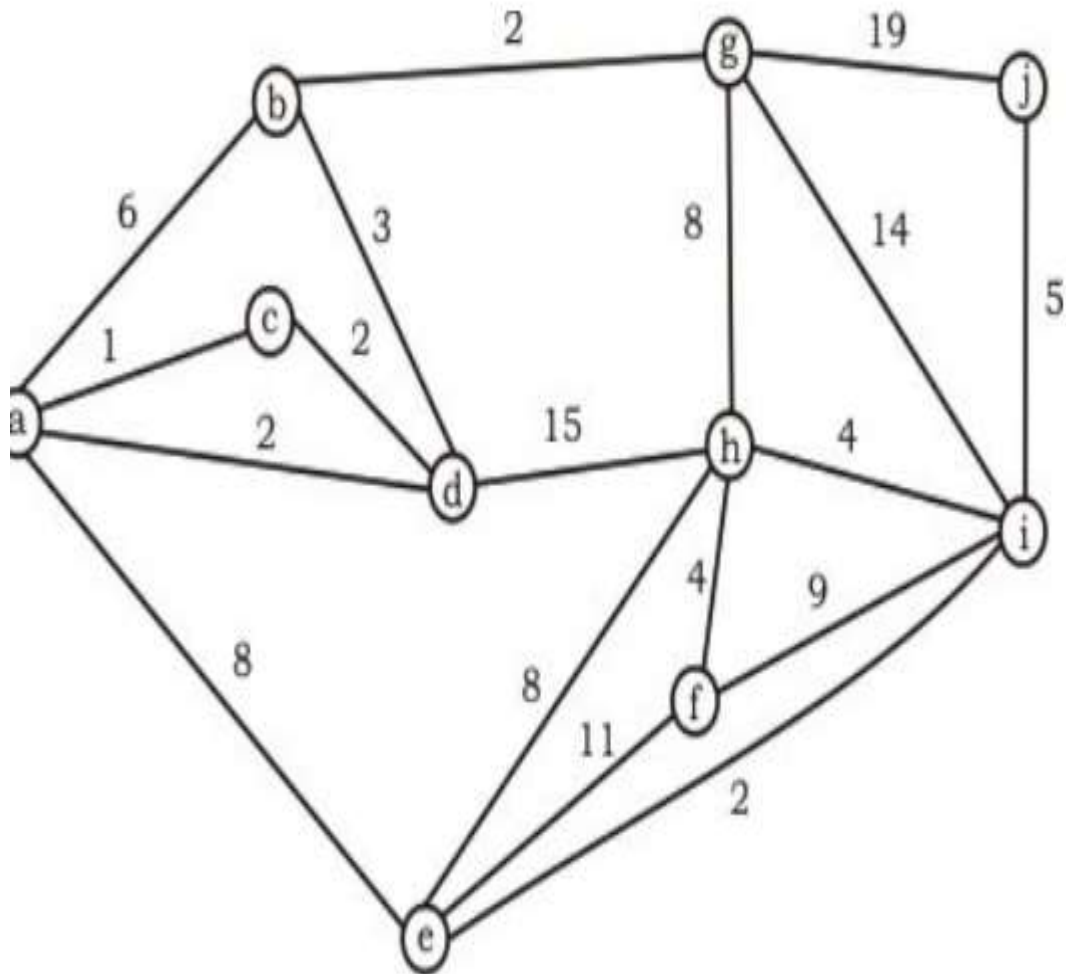


CS501
Mansi Shah
(19526)
(hw7:wk7)

Q4: Please use MST approached propped by Prim & Kruskal to find the MST of the following diagram and then compare their [Time Complexity](#).



(Kruskal Algorithm)

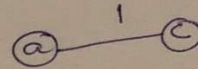
The graph contains 10 vertices and 18 edges so the minimum spanning tree formed will be having $(10-1) = 9$ edges.

After sorting

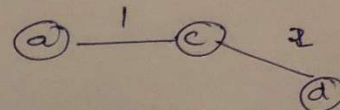
Weight	src	Destination
1	a	c
2	c	d
2	a	d
2	e	i
2	b	g
3	b	d
4	h	i
4	h	g
5	i	j
6	a	b
8	a	e
8	g	h
8	h	e
9	f	i
11	e	f
14	g	i
15	d	h
19	g	j

Now pick all edges one by one from sorted list of edges.

Step 1: Pick edge a to c. No cycle formed, included it.

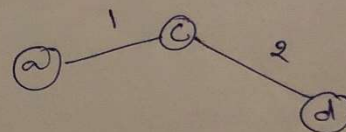


Step 2: Pick c to d. No cycle is formed, included it.

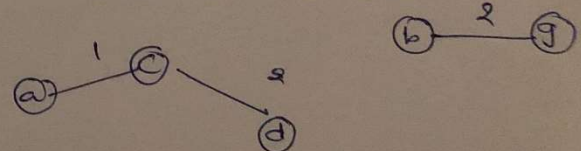


Step 3: Pick a to d. Cycle formed, skip it.

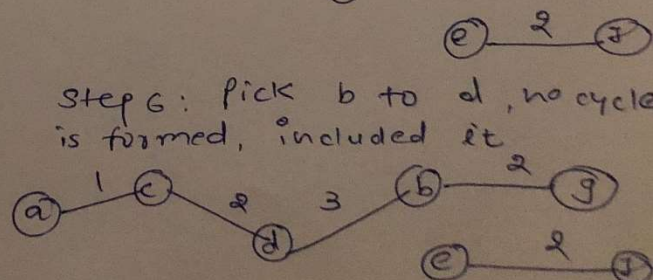
Step 4: Pick e to i. No cycle is formed, included it.



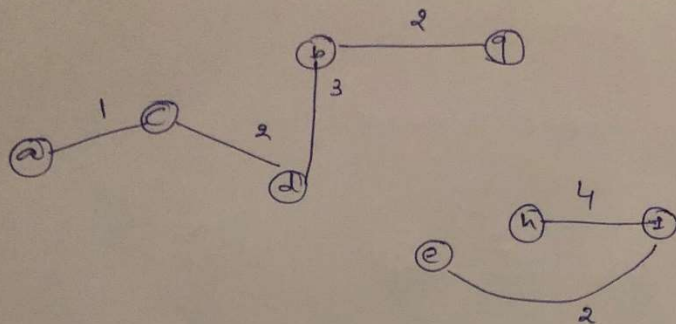
Step 5: Pick b to g. No cycle is formed, included it.



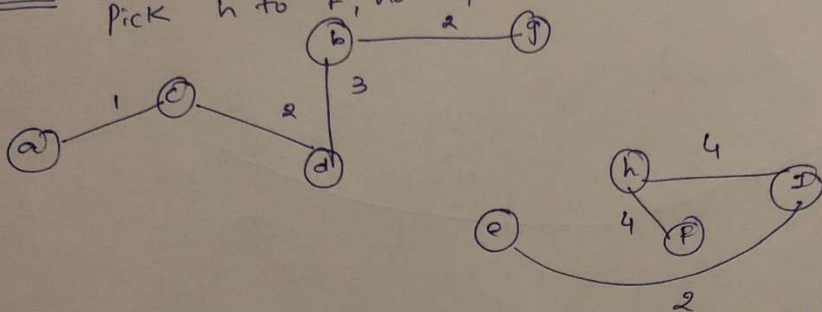
Step 6: Pick b to d. No cycle is formed, included it.



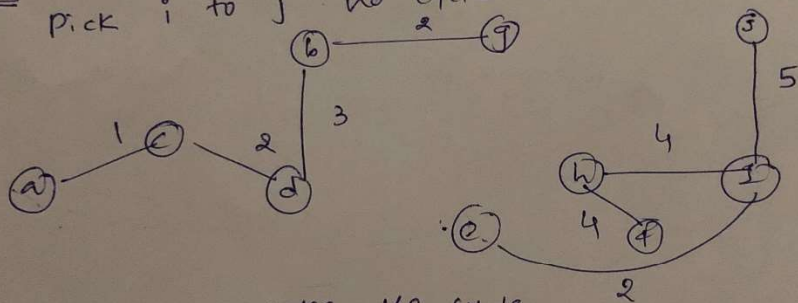
Step: 7 Pick h to i, no cycle formed, included it



Step: 8 Pick h to f, no cycle formed, included it

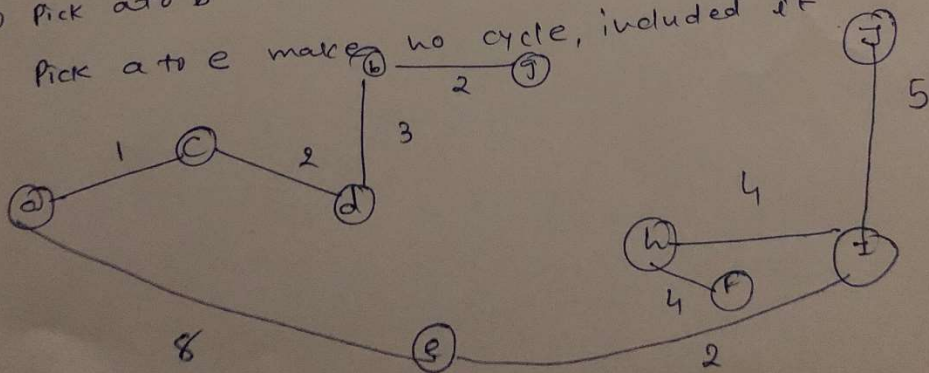


Step: 9 Pick i to j, no cycle formed, included it



Step: 10 Pick a to b make the cycle

Step: 11 Pick a to e make no cycle, included it

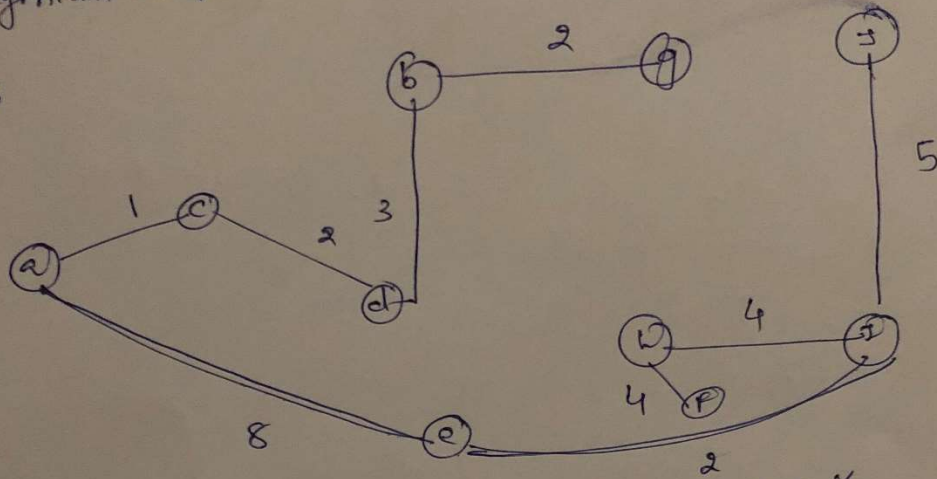


Step: 12 pick g to h make cycle skip it

Step: 13 pick h to e make cycle skip it.

Since the number of edges included equals $(V-1)$, the algorithm stops here.

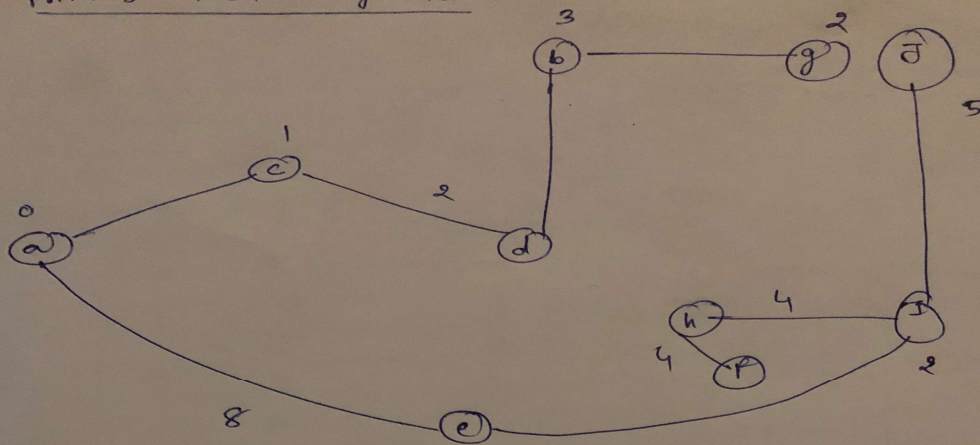
so,



$$\begin{aligned}\text{Total weight} &= 1+2+2+2+3+4+4+5+8 \\ &= 31\end{aligned}$$

Time complexity : $O(E \log V)$

Prim's MST Algorithm



$$\text{Total weight} = 0 + 1 + 2 + 3 + 2 + 8 + 2 + 4 + 4 + 5 = 31$$

$$\text{Time complexity} = O((E+V)\log V)$$

where 'E' is number of edges and V is number of vertices.

Use Prim's algorithm when you have a graph with lots of edges.

For a graph with V vertices E edges, Kruskal's algorithm runs in $O(E \log V)$ time and Prim's algorithm can run in $O(E + V \log V)$ amortized time, if you use a [Fibonacci Heap 20](#).

Prim's algorithm is significantly faster in the limit when you've got a really dense graph with many more edges than vertices. Kruskal performs better in typical situations (sparse graphs) because it uses simpler data structures.