

OOP LAB TAKS # 09

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Task:

Question no. 1:

Inputted Code:

***)Scenario 1(When there is some value assigned to the Password thing):**

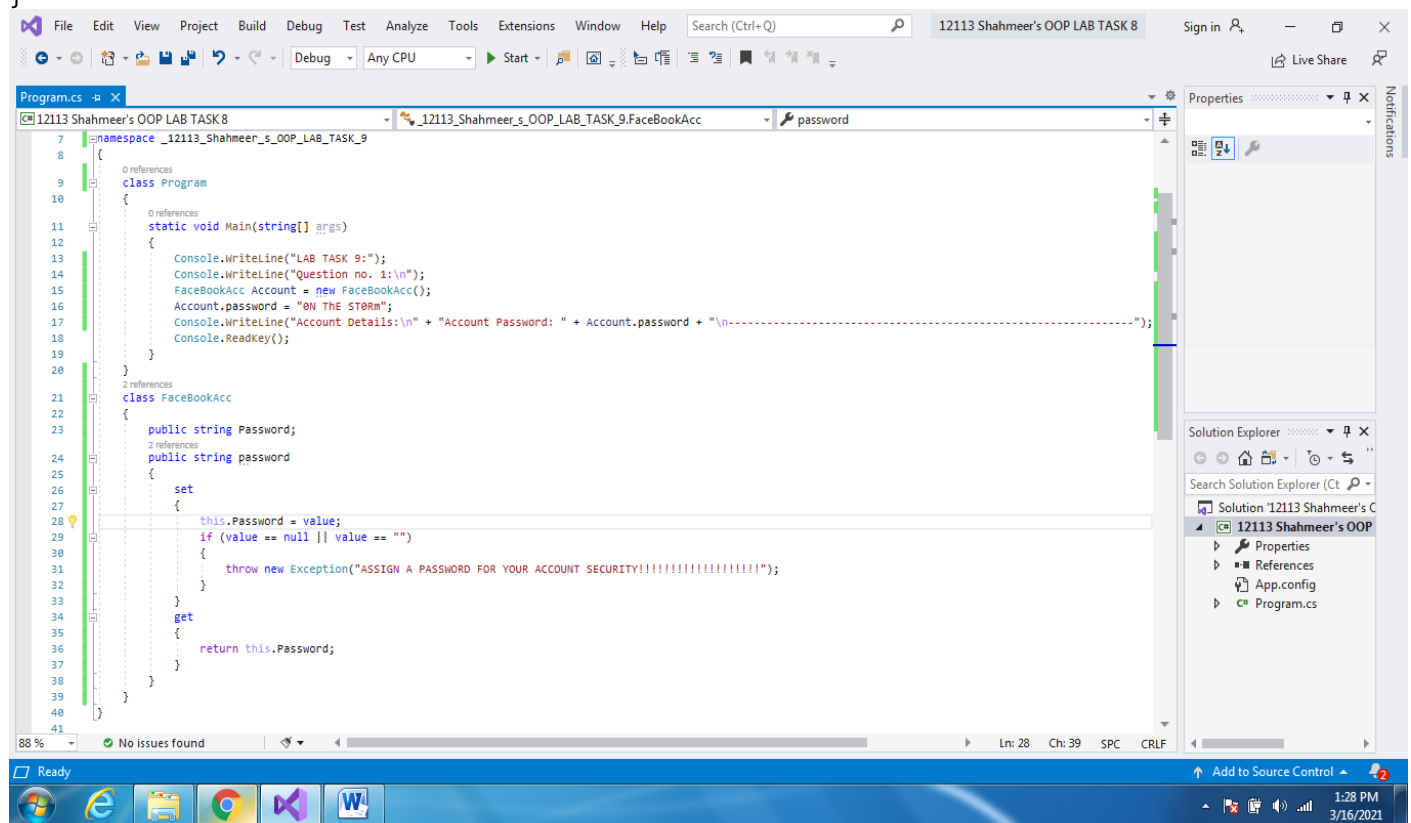
```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace _12113_Shahmeer_s_OOP_LAB_TASK_9
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine("LAB TASK 9:");
            Console.WriteLine("Question no. 1:\n");
            FaceBookAcc Account = new FaceBookAcc();
            Account.password = "0N ThE ST0Rm";
            Console.WriteLine("Account Details:\n" + "Account Password: " +
Account.password + "\n-----");
            Console.ReadKey();
        }
    }
}
```

```

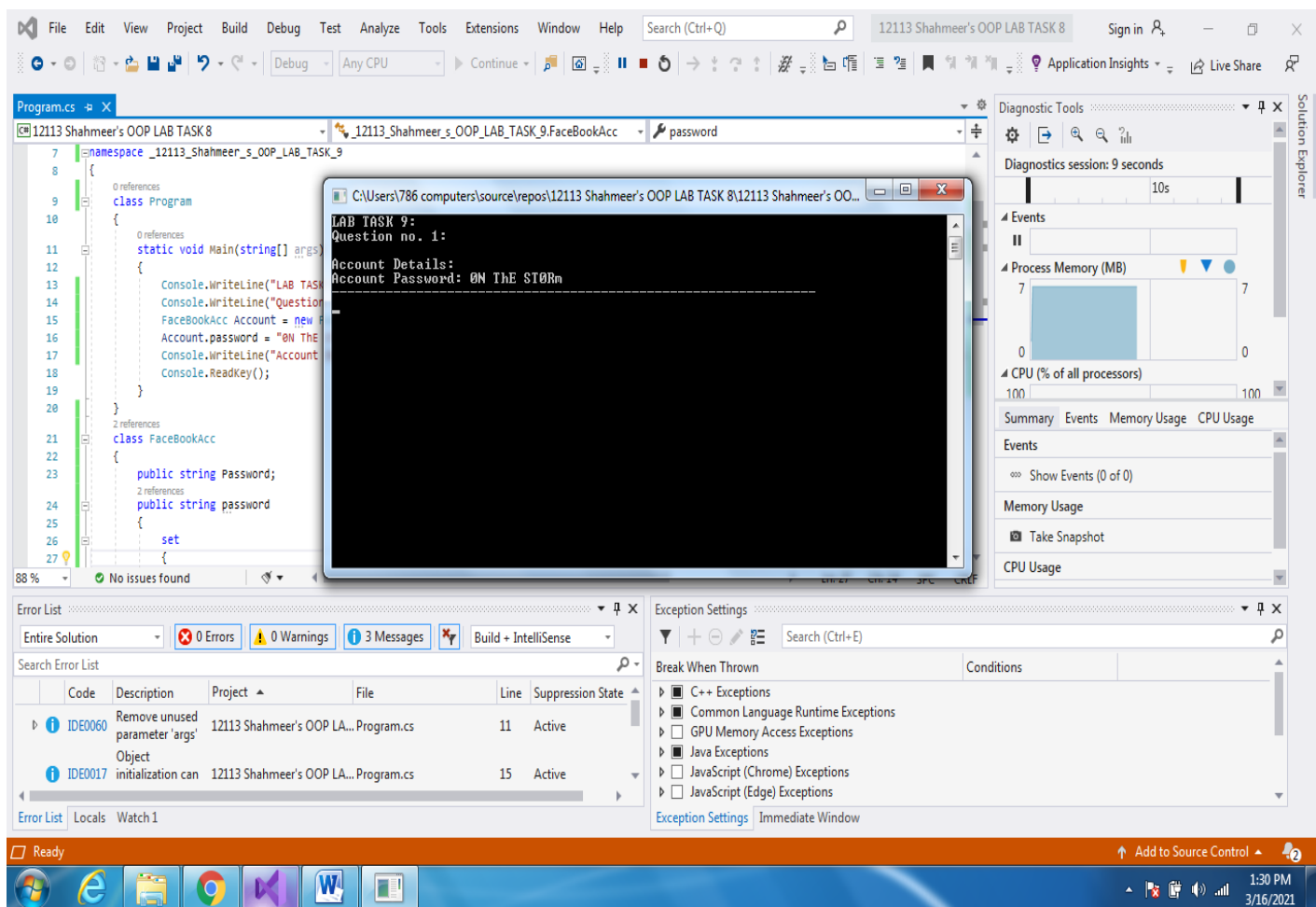
    }
    class FaceBookAcc
    {
        public string Password;
        public string password
        {
            set
            {
                this.Password = value;
                if (value == null || value == "")
                {
                    throw new Exception("ASSIGN A PASSWORD FOR YOUR ACCOUNT SECURITY!!!!!!!!!!!!!!!!!!!!");
                }
            }
            get
            {
                return this.Password;
            }
        }
    }
}

```



Output:

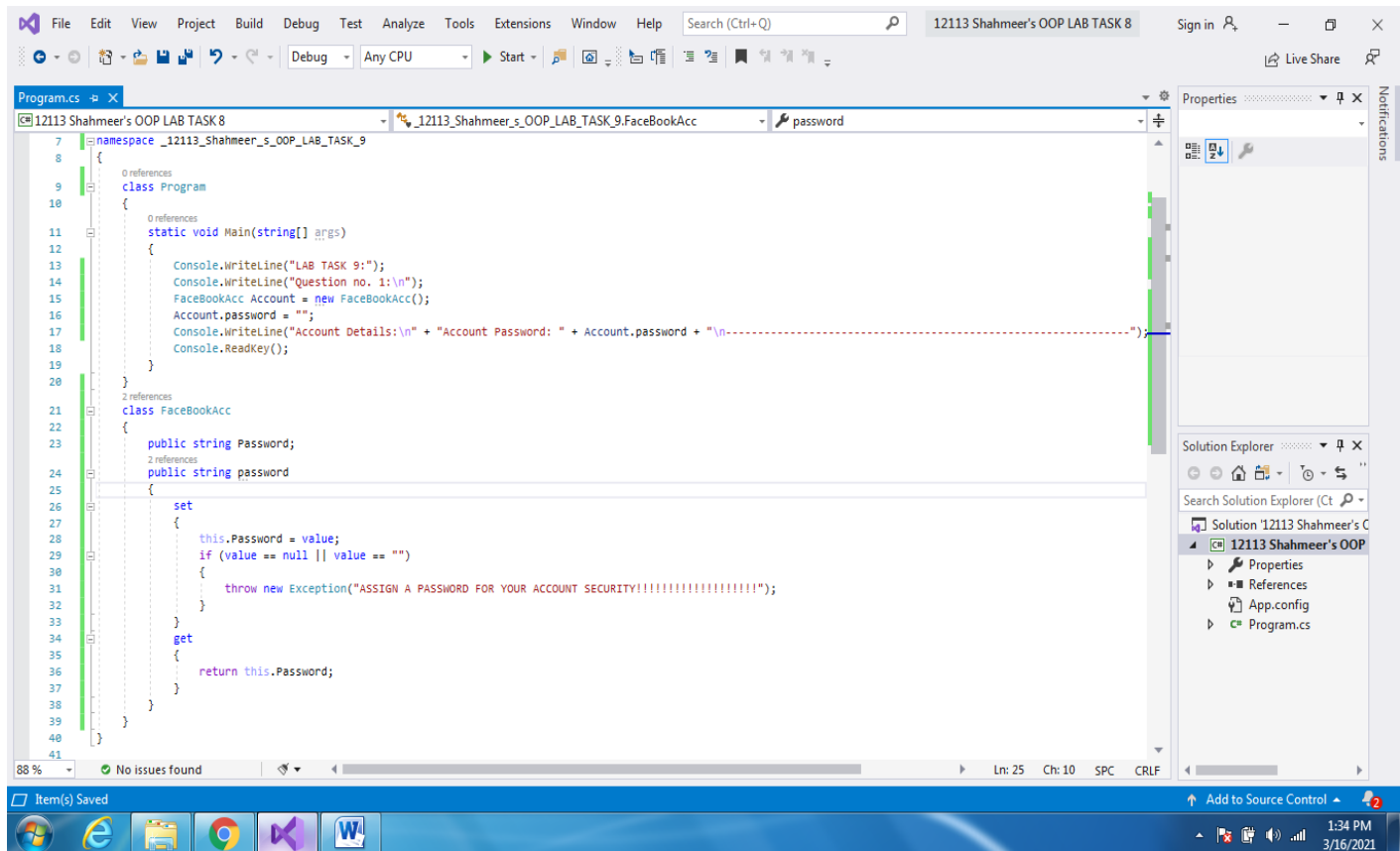
**Here the output is coming perfect when the string “Password” got filled through [(Account.password in main func. with “ON ThE STORm” which got passed through to the “password” string in class “FaceBookAcc”)] with something typed in in Account.password in main function which was “ON ThE STORm”.Just like what was required in Question 1.*



****)Scenario 2(When the Value is null/not assigned to the Password thing):***

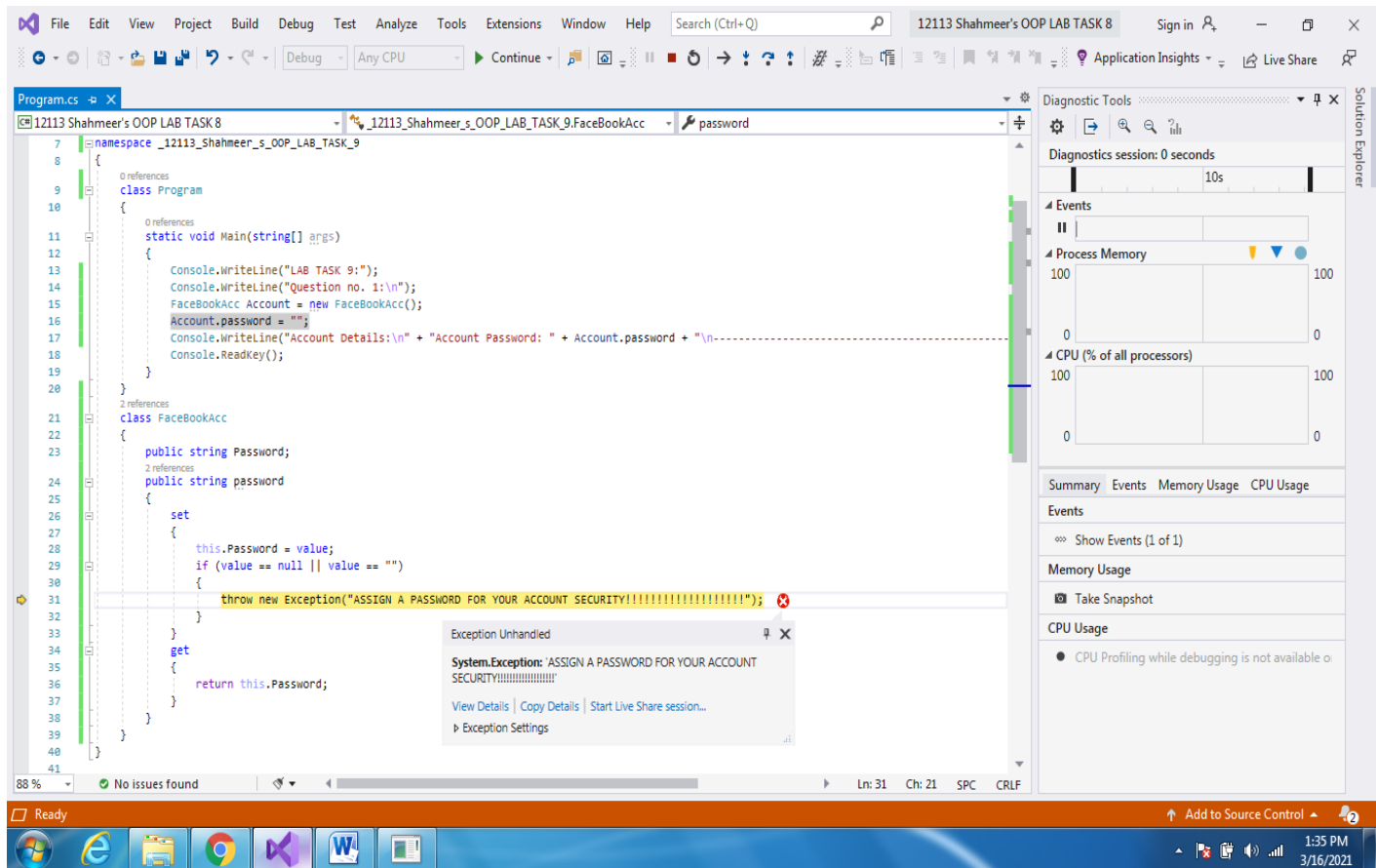
```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace _12113_Shahmeer_s_OOP_LAB_TASK_9
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine("LAB TASK 9:");
            Console.WriteLine("Question no. 1:\n");
            FaceBookAcc Account = new FaceBookAcc();
            Account.password = "";
            Console.WriteLine("Account Details:\n" + "Account Password: " +
Account.password + "\n-----");
            Console.ReadKey();
        }
    }
    class FaceBookAcc
    {
        public string Password;
        public string password
        {
            set
            {
                this.Password = value;
                if (value == null || value == "")
                {
                    throw new Exception("ASSIGN A PASSWORD FOR YOUR ACCOUNT
SECURITY!!!!!!!!!!!!!!!!!!!!");
                }
            }
            get
            {
                return this.Password;
            }
        }
    }
}
```



Output:

**Here the Output is different when nothing is passed in the string of “password” which is in the class of “FaceBookAcc” and is storing the value in “Password” string which is empty atm in output here coz nothing was passed in the main function in Account.password thing which will store the value in “Password” through “password” if something gets passed on in it(in Account.password[which is in the main function]) otherwise the exception error will come as asked in the question 1’s requirement.*



Question no. 2:

Inputted Code:

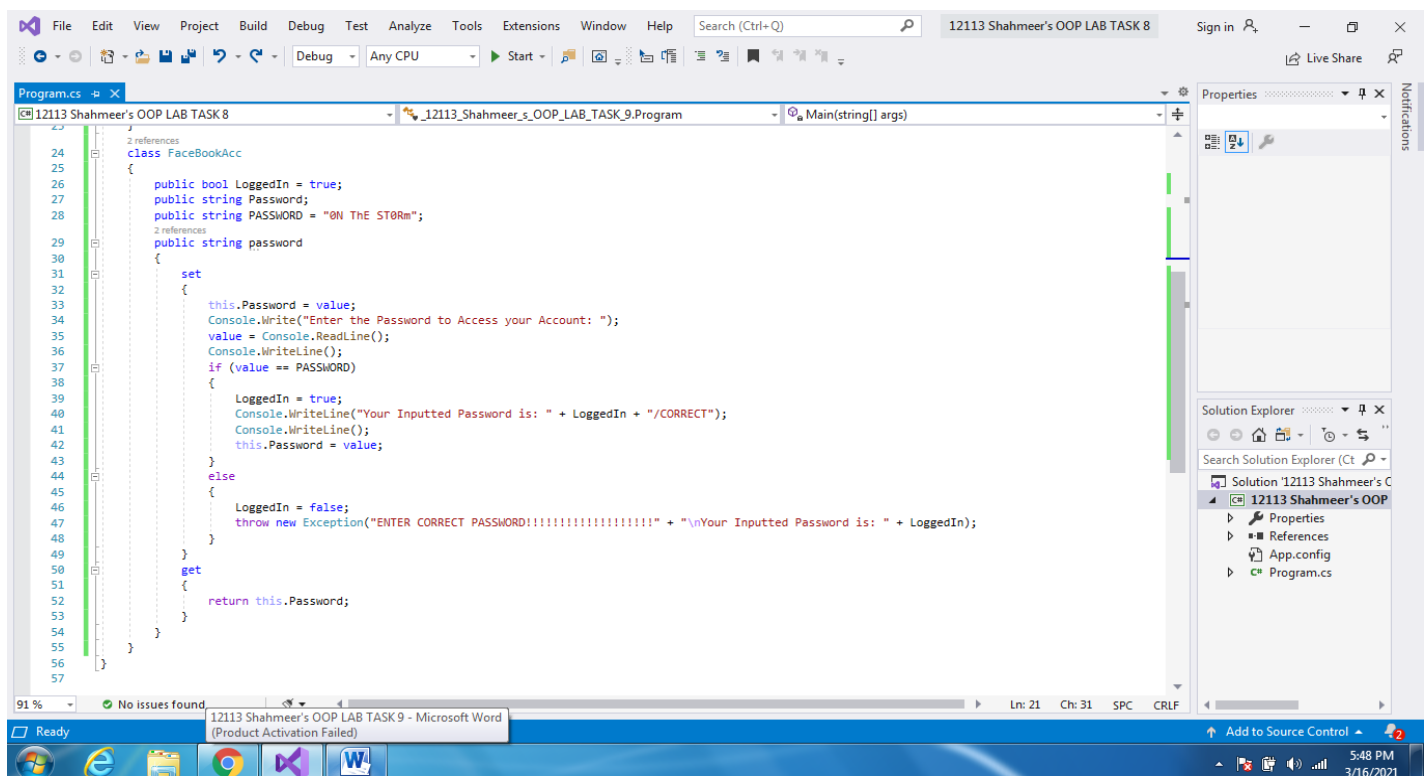
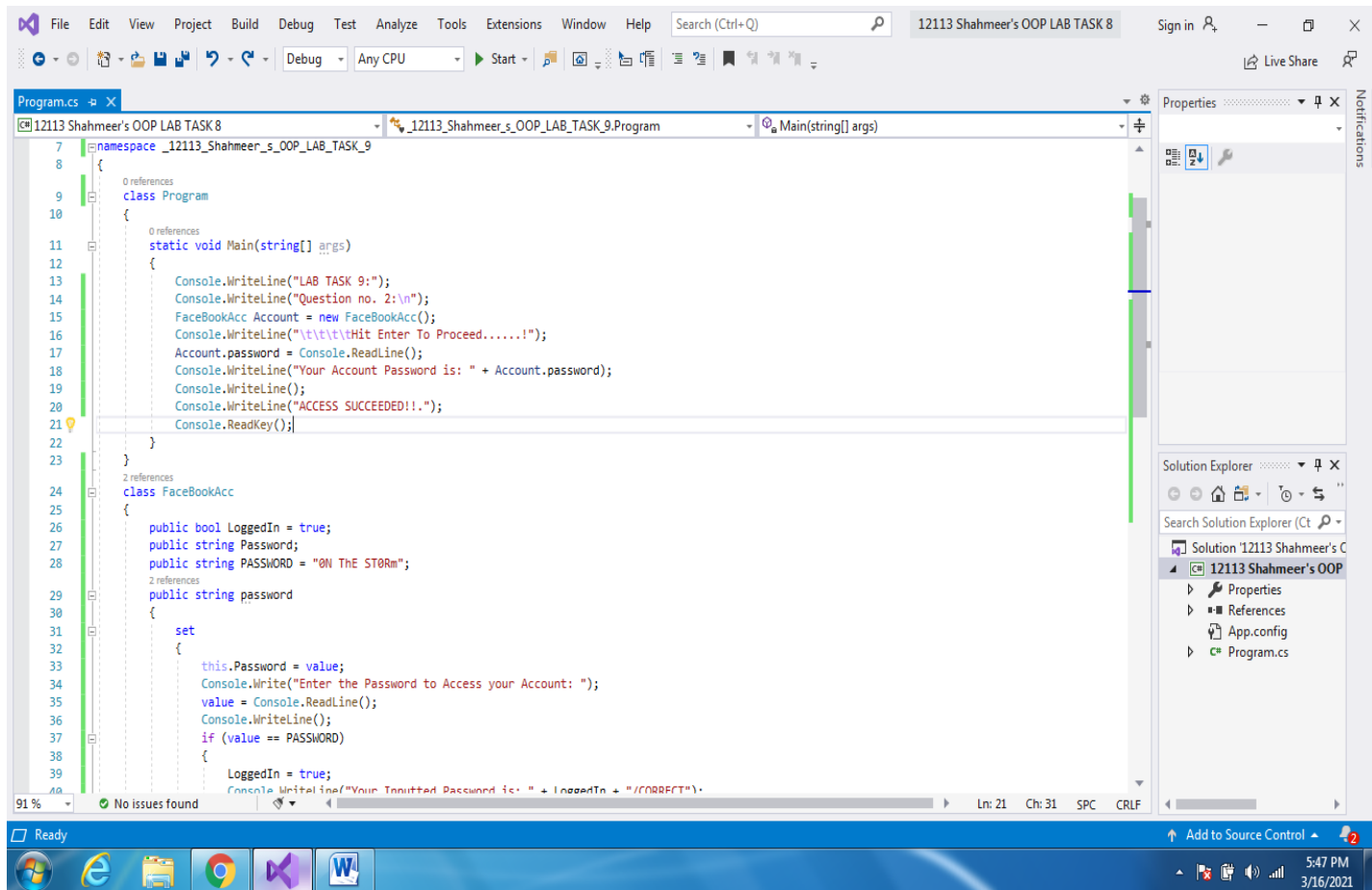
```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace _12113_Shahmeer_s_OOP_LAB_TASK_9
{
```

```

class Program
{
    static void Main(string[] args)
    {
        Console.WriteLine("LAB TASK 9:");
        Console.WriteLine("Question no. 2:\n");
        FaceBookAcc Account = new FaceBookAcc();
        Console.WriteLine("\t\t\tHit Enter To Proceed.....!");
        Account.password = Console.ReadLine();
        Console.WriteLine("Your Account Password is: " + Account.password);
        Console.WriteLine();
        Console.WriteLine("ACCESS SUCCEEDED!!.");
        Console.ReadKey();
    }
}
class FaceBookAcc
{
    public bool LoggedIn = true;
    public string Password;
    public string PASSWORD = "ØN THE STØRm";
    public string password
    {
        set
        {
            this.Password = value;
            Console.Write("Enter the Password to Access your Account: ");
            value = Console.ReadLine();
            Console.WriteLine();
            if (value == PASSWORD)
            {
                LoggedIn = true;
                Console.WriteLine("Your Inputted Password is: " + LoggedIn +
"/CORRECT");
                Console.WriteLine();
                this.Password = value;
            }
            else
            {
                LoggedIn = false;
                throw new Exception("ENTER CORRECT PASSWORD!!!!!!!!!!!!!!!!!!!!!!" +
"\nYour Inputted Password is: " + LoggedIn);
            }
        }
        get
        {
            return this.Password;
        }
    }
}
}

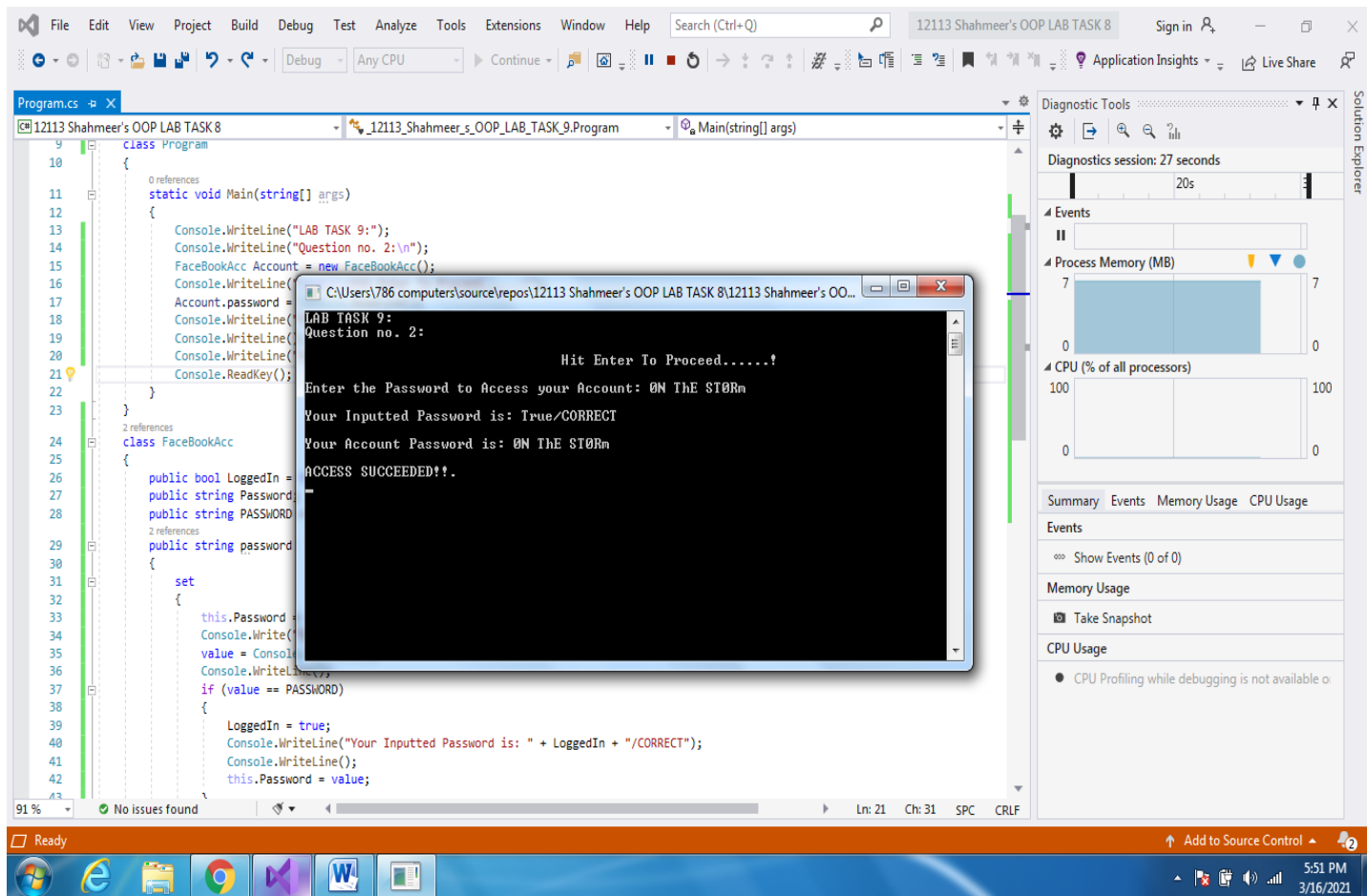
```



Output:

Output 1:

**Here the Output is perfect when I typed the correct password in the output same as the stored one in "PASSWORD"(which was "ON ThE STORm") so with doing this the condition gets true and it proceeds towards the Access thing. Just like what was required in the question 2.*



The screenshot displays the Visual Studio IDE with a C# program open. The code defines a `Program` class with a `Main` method and a `FacebookAcc` class. The `Main` method prompts the user for a password and checks it against the `PASSWORD` property of the `FacebookAcc` class. The console output shows the program's execution, including the prompt "Enter the Password to Access your Account: ON ThE STORm" and the successful login message "ACCESS SUCCEEDED!!".

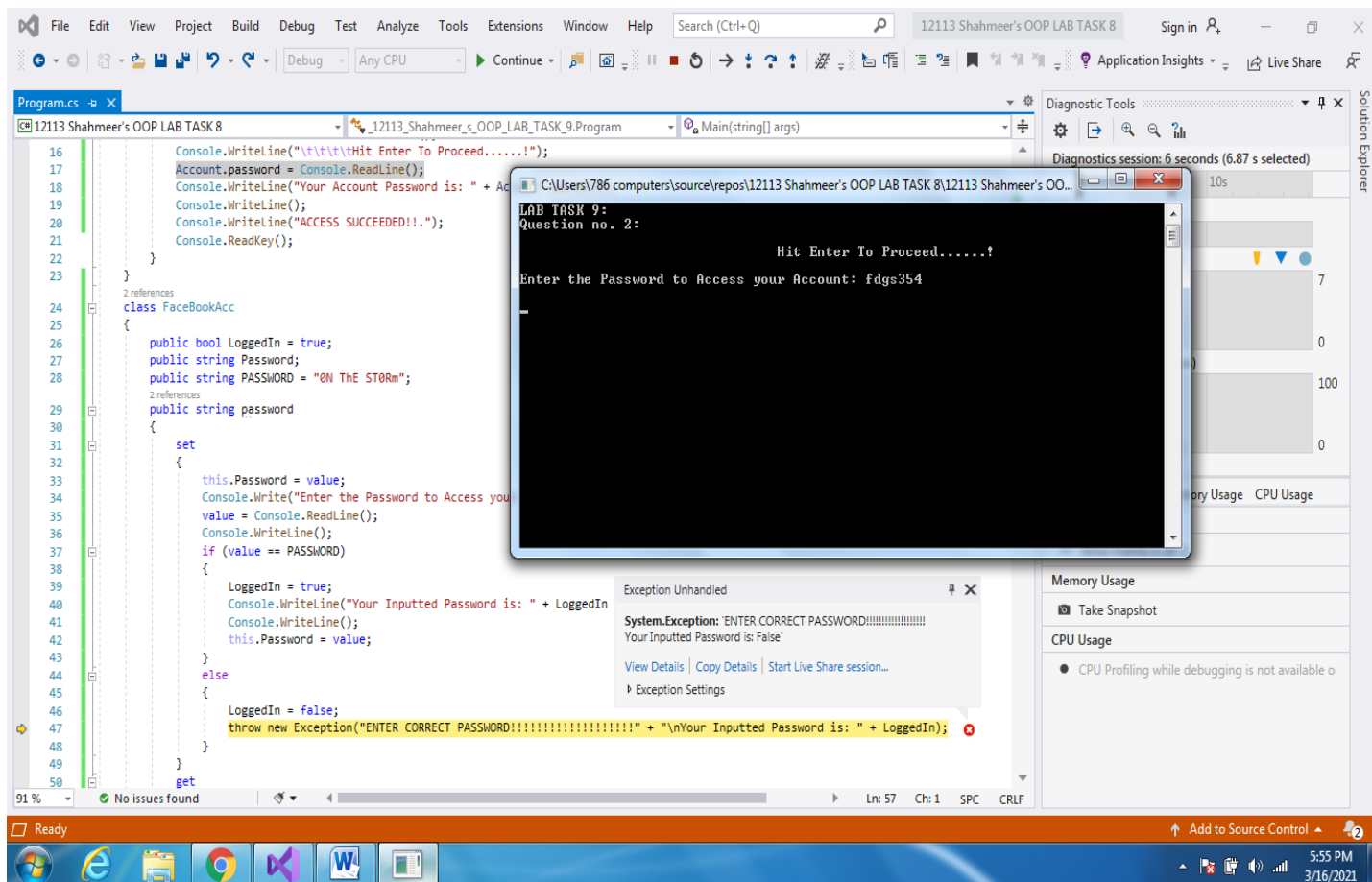
```
10 class Program
11 {
12     static void Main(string[] args)
13     {
14         Console.WriteLine("LAB TASK 9:");
15         Console.WriteLine("Question no. 2:\n");
16         FacebookAcc Account = new FacebookAcc();
17         Console.WriteLine("LAB TASK 9:");
18         Console.WriteLine("Question no. 2:");
19         Console.WriteLine("Enter the Password to Access your Account: ON ThE STORm");
20         Console.WriteLine("Your Inputted Password is: True/CORRECT");
21         Console.WriteLine("Your Account Password is: ON ThE STORm");
22         Console.WriteLine("ACCESS SUCCEEDED!!");
23     }
24 }
25 class FacebookAcc
26 {
27     public bool LoggedIn = false;
28     public string Password = "ON ThE STORm";
29     public string PASSWORD = "ON ThE STORm";
30     public string password = "ON ThE STORm";
31     {
32         set
33         {
34             this.Password = value;
35             Console.WriteLine("Your Inputted Password is: " + LoggedIn + "/CORRECT");
36             Console.WriteLine();
37             Console.WriteLine("Your Account Password is: ON ThE STORm");
38             if (value == PASSWORD)
39             {
40                 LoggedIn = true;
41                 Console.WriteLine("Your Inputted Password is: " + LoggedIn + "/CORRECT");
42                 Console.WriteLine();
43                 this.Password = value;
44             }
45         }
46     }
47 }
```

Console Output:

```
LAB TASK 9:
Question no. 2:
Enter the Password to Access your Account: ON ThE STORm
Your Inputted Password is: True/CORRECT
Your Account Password is: ON ThE STORm
ACCESS SUCCEEDED!!
```

Output 2:

Now Here when we typed some random characters into the asking of password thing the condition got false there because it didn't got matched with "PASSWORD" string data which was "ON ThE STORm". Just Like what was required in Question 2.



Question no. 3:

Inputted Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

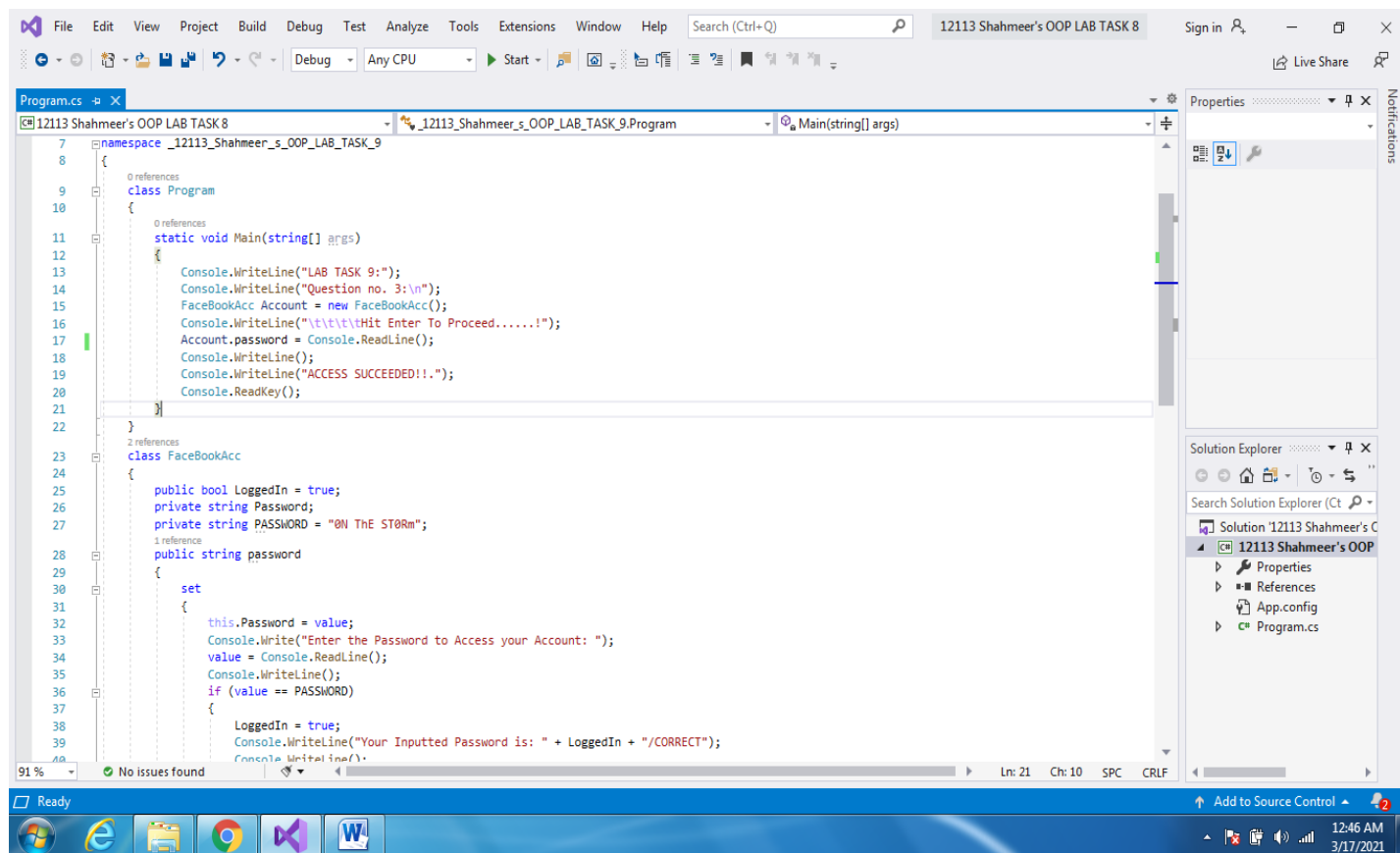
namespace _12113_Shahmeer_s_OOP_LAB_TASK_9
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine("LAB TASK 9:");
            Console.WriteLine("Question no. 3:\n");
            FaceBookAcc Account = new FaceBookAcc();
            Console.WriteLine("\t\t\tHit Enter To Proceed.....!");
            Account.password = Console.ReadLine();
            Console.WriteLine();
            Console.WriteLine("ACCESS SUCCEEDED!!.");
            Console.ReadKey();
        }
    }
    class FaceBookAcc
    {
        public bool LoggedIn = true;
        private string Password;
        private string PASSWORD = "0N ThE ST0Rm";
        public string password
        {
            set
            {
                this.Password = value;
                Console.WriteLine("Enter the Password to Access your Account: ");
                value = Console.ReadLine();
                Console.WriteLine();
                if (value == PASSWORD)
                {
                    LoggedIn = true;
                    Console.WriteLine("Your Inputted Password is: " + LoggedIn +
"/CORRECT");
                    Console.WriteLine();
                    this.Password = value;
                }
                else
                {
                    LoggedIn = false;
                    throw new Exception("ENTER CORRECT PASSWORD!!!!!!!!!!!!!!!!!!!!!!" +
"\nYour Inputted Password is: " + LoggedIn);
                }
            }
            get
        }
    }
}
```

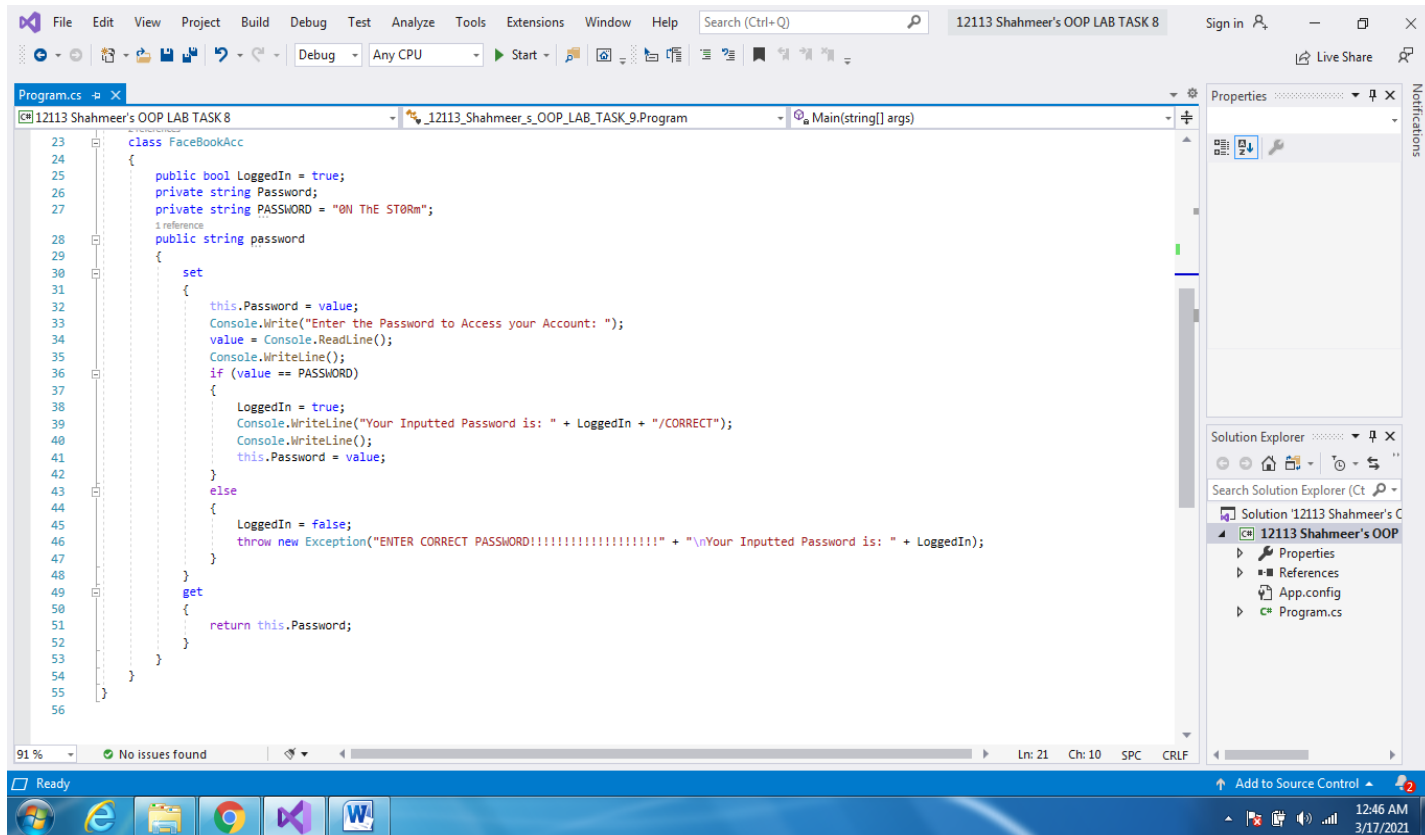
```

    {
        return this.Password;
    }
}
}

```

****) Here in the code nothing much is done just the “Password” string [which will be holding a value or you can say password after the user input’s his password through the output screen] has been turned to a private string. And “PASSWORD” string [which is used in the code for true and false condition with user input thing, and also holds a defined value which is “On ThE ST0Rm”] has been turned into a private string, both strings have been turned to private, just like what was required in Question 3.***





Output:

