

# Bayes Filters

## Robot Localization and Mapping 16-833

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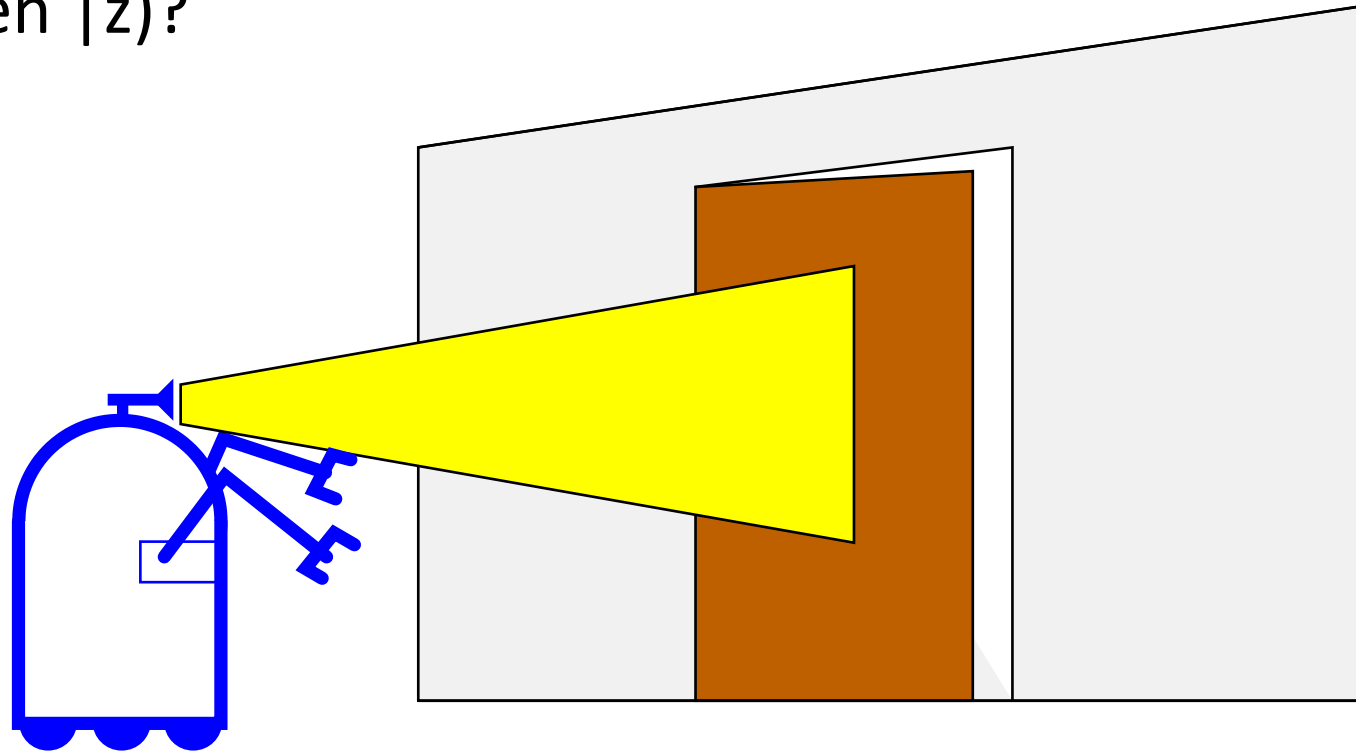
Slides based on [probabilistic-robotics.org](http://probabilistic-robotics.org)

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# Simple Example of State Estimation

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- Suppose a robot obtains measurement  $z$ 
  - e.g., robot estimates state of the door using its camera
- What is  $P(\text{open} | z)$ ?



# Causal vs. Diagnostic Reasoning

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- $P(\text{open} | z)$  is diagnostic.
- $P(z | \text{open})$  is causal.
- Often causal knowledge is easier to obtain.
- Bayes rule allows us to use causal knowledge:

**count frequencies!**

$$P(\text{open} | z) = \frac{P(z | \text{open})P(\text{open})}{P(z)}$$

# Example

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- $z = \text{sense\_open}$
- $P(z = \text{sense\_open} \mid \text{open}) = 0.6$        $P(z = \text{sense\_open} \mid \neg \text{open}) = 0.3$
- $P(\text{open}) = P(\neg \text{open}) = 0.5$

$$P(\text{open} \mid z) = \frac{P(z \mid \text{open})P(\text{open})}{P(z \mid \text{open})P(\text{open}) + P(z \mid \neg \text{open})P(\neg \text{open})}$$

$$P(\text{open} \mid z = \text{sense\_open}) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = 0.67$$

- $z$  raises the probability that the door is open.

# Combining Evidence

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- Suppose our robot obtains another observation  $z_2$ .
- How can we integrate this new information?
- More generally, how can we estimate  $P(x | z_1, \dots, z_n)$ ?

# Recursive Bayesian Updating

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$$P(x \mid z_1, \dots, z_n) = \frac{P(z_n \mid x, z_1, \dots, z_{n-1}) P(x \mid z_1, \dots, z_{n-1})}{P(z_n \mid z_1, \dots, z_{n-1})}$$

**Markov assumption:**  $z_n$  is independent of  $z_1, \dots, z_{n-1}$  if we **know**  $x$ .

$$\begin{aligned} P(x \mid z_1, \dots, z_n) &= \frac{P(z_n \mid x) P(x \mid z_1, \dots, z_{n-1})}{P(z_n \mid z_1, \dots, z_{n-1})} \\ &= \eta P(z_n \mid x) P(x \mid z_1, \dots, z_{n-1}) \\ &= \eta_{1\dots n} \prod_{i=1\dots n} P(z_i \mid x) P(x) \end{aligned}$$

## Example: Second (Poorer) Measurement

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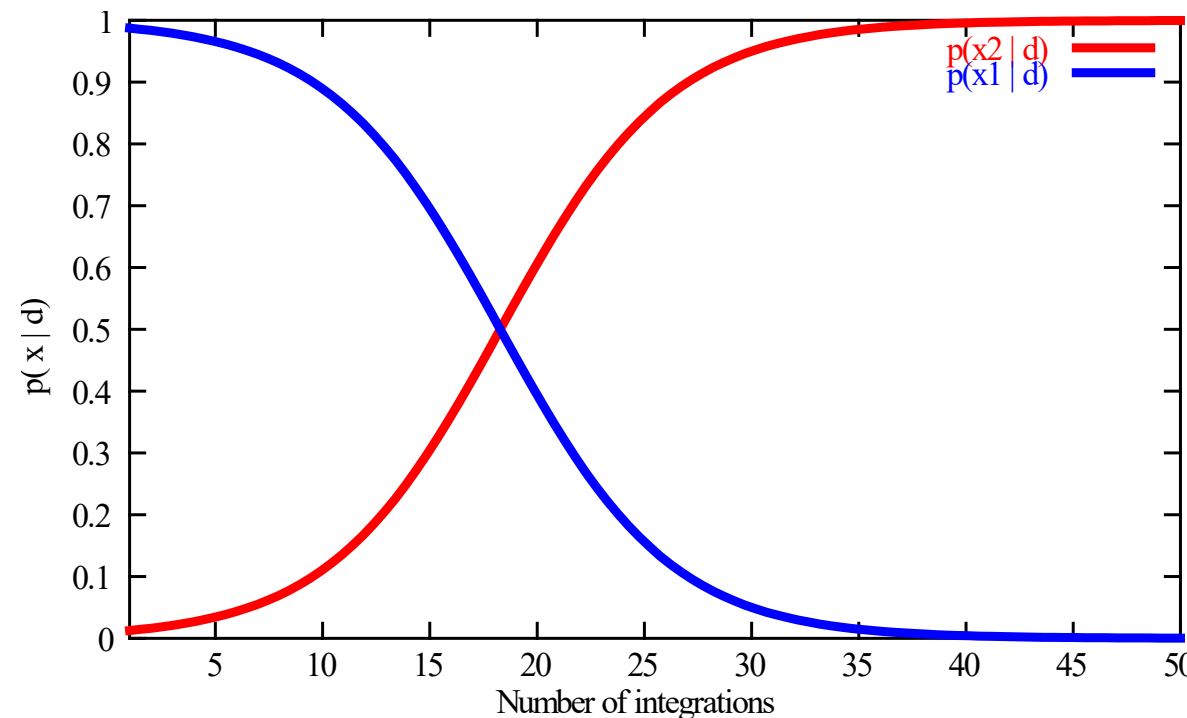
- $z_2 = \text{sense\_open}$
- $P(z_2 = \text{sense\_open} \mid \text{open}) = 0.5$       $P(z_2 = \text{sense\_open} \mid \neg \text{open}) = 0.6$
- $P(\text{open} \mid z_1 = \text{sense\_open}) = 2/3$

$$\begin{aligned} P(\text{open} \mid z_2, z_1) &= \frac{P(z_2 \mid \text{open})P(\text{open} \mid z_1)}{P(z_2 \mid \text{open})P(\text{open} \mid z_1) + P(z_2 \mid \neg \text{open})P(\neg \text{open} \mid z_1)} \\ &= \frac{\frac{1}{2} \cdot \frac{2}{3}}{\frac{1}{2} \cdot \frac{2}{3} + \frac{3}{5} \cdot \frac{1}{3}} = \frac{5}{8} = 0.625 \end{aligned}$$

- $z_2$  lowers the probability that the door is open.

# A Typical Pitfall

- Two possible locations  $x_1$  and  $x_2$
- $P(x_1)=0.99$
- $P(z=sense_{x_2} | x_2)=0.09$        $P(z=sense_{x_2} | x_1)=0.07$





# Actions

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- Often the world is **dynamic** since
  - actions carried out by the robot,
  - actions carried out by other agents,
  - or just the **time** passing bychange the world.
- How can we **incorporate** such **actions**?

# Typical Actions

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- The robot **turns its wheels** to move
- The robot **uses its manipulator** to grasp an object
- Plants grow over **time**...
  
- Actions are **never carried out with absolute certainty**.
- In contrast to measurements, **actions generally increase the uncertainty**.

# Modeling Actions

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- To incorporate the outcome of an action  $u$  into the current “belief”, we use the conditional pdf

$$P(x|u, x')$$

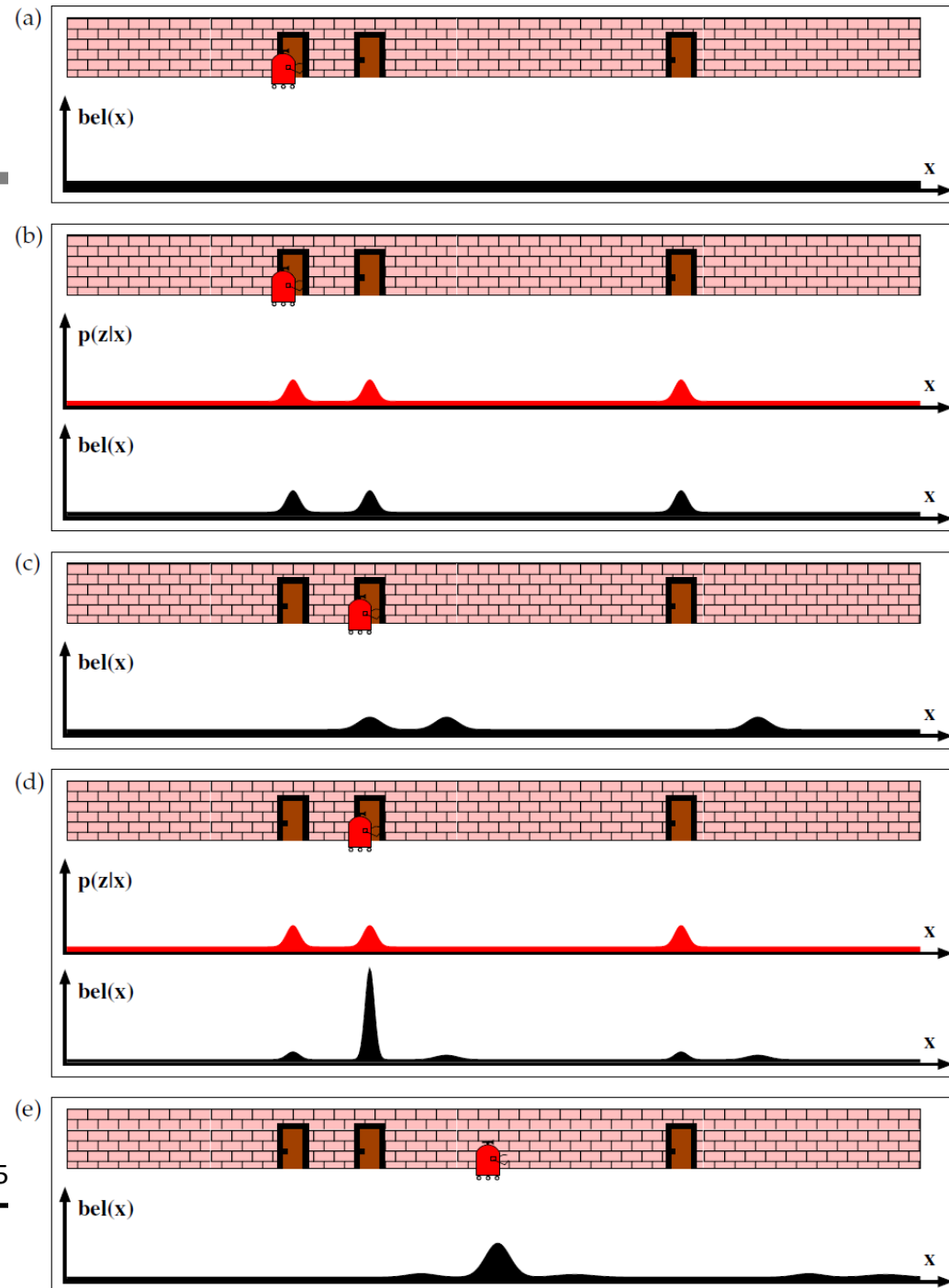
- This term specifies the pdf that **executing  $u$  changes the state from  $x'$  to  $x$ .**

# Actions: Example

Actions increase uncertainty

Global localization example:

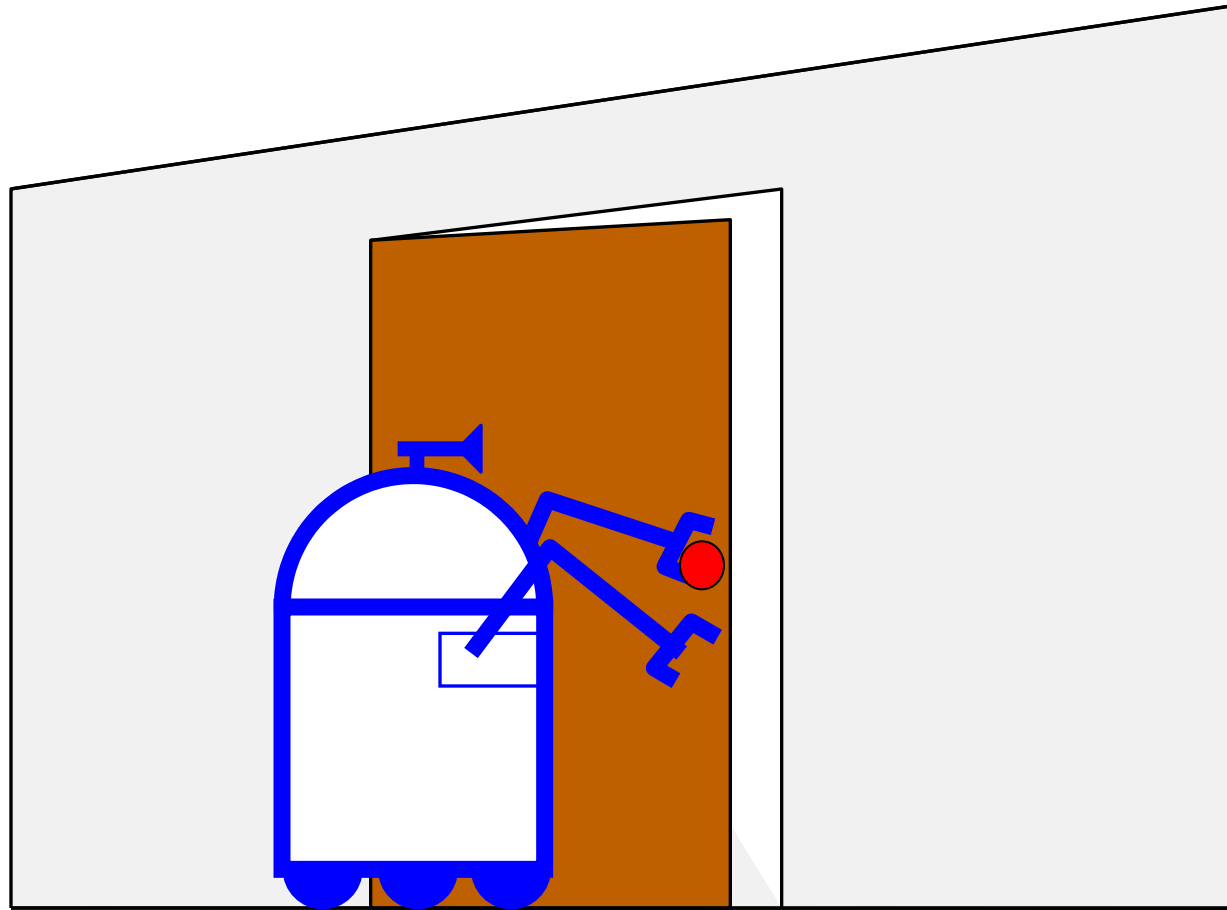
- 1D world
- Map is known
- Sensors:
  - Door detector
  - Wheel odometry



Thrun, Burgard, Fox, 2005

# Example: Closing the Door

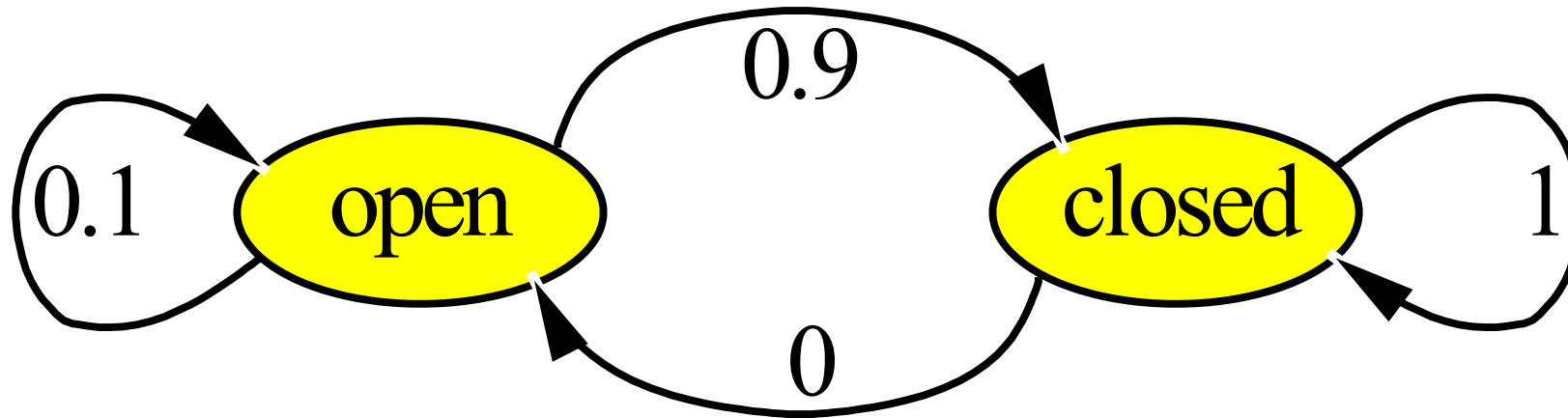
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# State Transitions

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$P(x | u, x')$  for  $u = \text{"close door"}$ :



If the door is open, the action “close door” succeeds in 90% of all cases.

# Integrating the Outcome of Actions

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Continuous case:

$$p(x | u) = \int p(x | u, x') p(x') dx'$$

Discrete case:

$$P(x | u) = \sum P(x | u, x') P(x')$$

## Example: The Resulting Belief

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$$\begin{aligned}P(\textit{closed} \mid u, z_1, z_2) &= \sum P(\textit{closed} \mid u, x')P(x' \mid z_1, z_2) \\&= P(\textit{closed} \mid u, \textit{open})P(\textit{open} \mid z_1, z_2) \\&\quad + P(\textit{closed} \mid u, \textit{closed})P(\textit{closed} \mid z_1, z_2) \\&= \frac{9}{10} * \frac{5}{8} + \frac{1}{1} * \frac{3}{8} = \frac{15}{16}\end{aligned}$$

$$\begin{aligned}P(\textit{open} \mid u, z_1, z_2) &= \sum P(\textit{open} \mid u, x')P(x' \mid z_1, z_2) \\&= P(\textit{open} \mid u, \textit{open})P(\textit{open} \mid z_1, z_2) \\&\quad + P(\textit{open} \mid u, \textit{closed})P(\textit{closed} \mid z_1, z_2) \\&= \frac{1}{10} * \frac{5}{8} + \frac{0}{1} * \frac{3}{8} = \frac{1}{16} \\&= 1 - P(\textit{closed} \mid u, z_1, z_2)\end{aligned}$$



# Bayes Filters: Framework

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- **Given:**

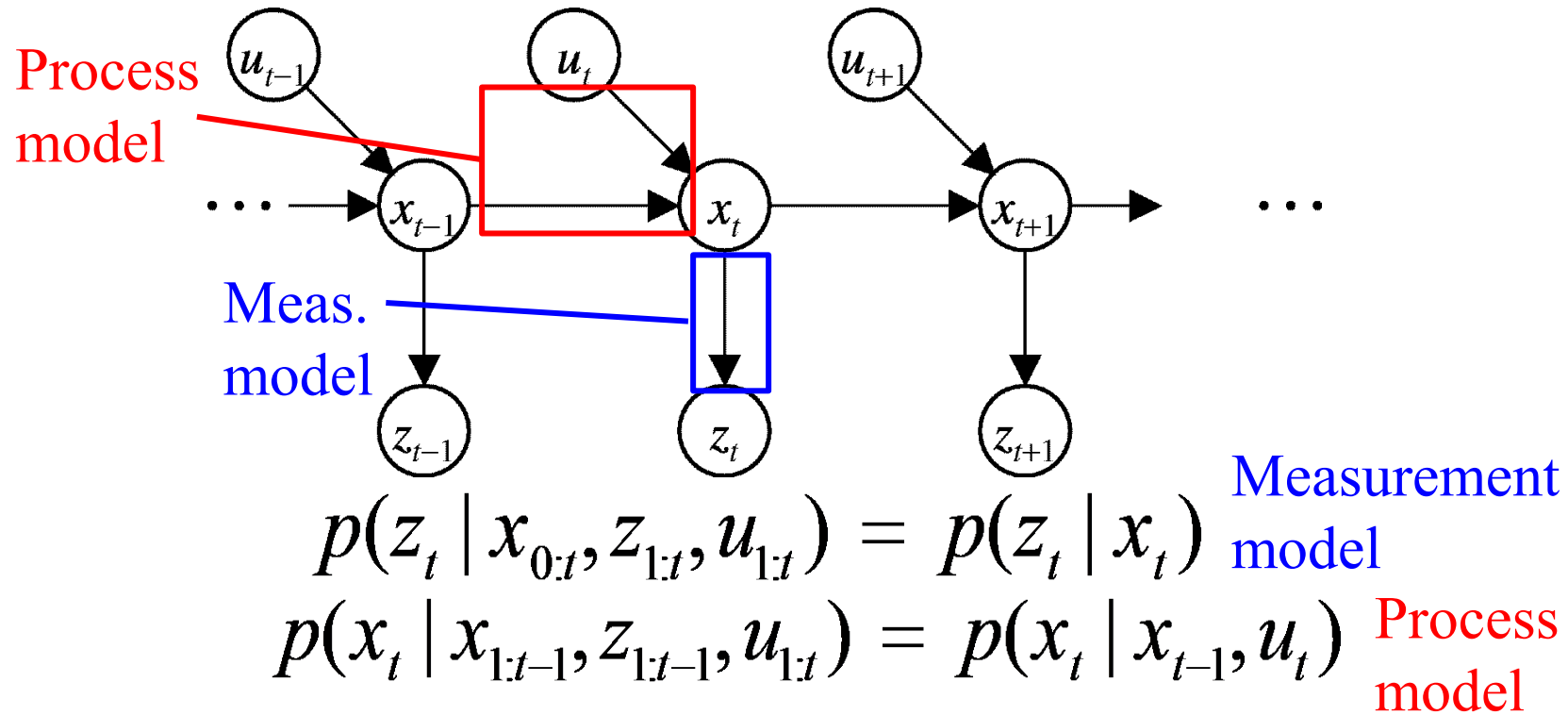
- Stream of observations  $z$  and action data  $u$ :  
$$d_t = \{u_1, z_1, \dots, u_t, z_t\}$$
- **Sensor model**  $P(z | x)$ .
- **Action model**  $P(x | u, x')$ .
- **Prior** probability of the system state  $P(x)$ .

- **Wanted:**

- Estimate of the state  $x$  of a **dynamical system**.
- The posterior of the state is also called **Belief**:

$$Bel(x_t) = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

# Markov Assumption



## Underlying Assumptions

- Perfect model structure, no approximation errors
- Independent measurement noise
- Random controls

# Bayes Filters

$z$  = observation  
 $u$  = action  
 $x$  = state

$$\boxed{Bel(x_t)} = p(x_t | u_1, z_1, \dots, u_t, z_t)$$

**Bayes**  $= \eta p(z_t | x_t, u_1, z_1, \dots, u_t) p(x_t | u_1, z_1, \dots, u_t)$

**Markov**  $= \eta p(z_t | x_t) p(x_t | u_1, z_1, \dots, u_t)$

**Total prob.**  $= \eta p(z_t | x_t) \int p(x_t | u_1, z_1, \dots, u_t, x_{t-1})$   
 $p(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

**Markov**  $= \eta p(z_t | x_t) \int p(x_t | u_t, x_{t-1}) p(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

**Markov**  $= \eta p(z_t | x_t) \int p(x_t | u_t, x_{t-1}) p(x_{t-1} | u_1, z_1, \dots, z_{t-1}) dx_{t-1}$

$$\boxed{= \eta p(z_t | x_t) \int p(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}}$$

$$Bel(x_t) = \eta p(z_t | x_t) \int p(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

1. Algorithm **Bayes\_filter**(  $Bel(x)$ ,  $d$ ):
2.  $\eta=0$
3. If  $d$  is a perceptual data item  $z$  then
  4. For all  $x$  do
  5.  $\underline{Bel}(x) = \underline{p}(z | x) \underline{Bel}(x)$
  6.  $\eta = \eta + \underline{Bel}(x)$
7. For all  $x$  do
8.  $\overline{Bel}(x) = \eta^{-1} \overline{Bel}(x)$
9. Else if  $d$  is an action data item  $u$  then
  10. For all  $x$  do
  11.  $\underline{Bel}(x) = \sum p(x | u, x') \underline{Bel}(x') dx'$
12. Return  $\overline{Bel}(x)$

# Bayes Algorithm: Predictor / Corrector Structure

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```
1:  Algorithm Bayes_filter( $bel(x_{t-1}), u_t, z_t$ ):  
2:    for all  $x_t$  do  
3:       $\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$   
4:       $bel(x_t) = \eta p(z_t \mid x_t) \overline{bel}(x_t)$   
5:    endfor  
6:    return  $bel(x_t)$ 
```

**Table 2.1** The general algorithm for Bayes filtering.

# Bayes Filters are Familiar!

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$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Kalman filters
- Particle filters
- Hidden Markov models
- Dynamic Bayesian networks
- Partially observable Markov decision processes (POMDPs)

# Summary

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- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamic systems.

# Summary

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- Bayes filter: formula for recursive state estimation
  - Includes both sensor measurements and actions
  - Practical formulation? What representation to choose for state and uncertainty?
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- Next: Particle Filter  
Probabilistic Robotics book: 4.3