Department of Computer Science and Engineering

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Assignment 01

Submitted to:

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Chapter-1

Personal computer (includes laptop): Personal computers normally delivery good perstormance to single user at low cost.

Server: Computer used to run large problems and usually accessed via a network.

Personal mobile device (including toblets):

These devices are

battery operated with wireless connectivity to the internet and typically cost a little bit and as a PC it has software which is known as 'Apps'.

Super computer: Computer composed of hundreds to thousands of processors and terrabytes of memory.

- 12 a) Perchormance via Pipelining
 - b) Dependability via Redundancy
 - 2) Perbormance via Prediction
 - d) Make the common case Fast
 - e) Hierarchy of memories
 - b) Perbormance via Parallelism.
 - 8) Design for Moore's Law
 - h) Use Abstraction to Simplify Design.
- The program is compiled into an assembly language program, which is then assembled into a machine language program.

Perbormance of
$$(P_1) = \frac{\text{Clock Rate}}{\text{CPI}} = \frac{3 \times 10^9}{1.5} = 2 \times 10^9$$

Perbormance of $(P_2) = \frac{\text{Clock Rate}}{\text{CPI}} = \frac{2.5 \times 10^9}{1} = 2.5 \times 10^9$

Perbormance of $(P_3) = \frac{\text{Clock Rate}}{\text{CPI}} = \frac{4 \times 10^9}{2.2} = 1.8 \times 10^9$

: The processor (P3) result in the highest persborrmance expressed in instruction per recond.

:. Number of instructions
$$(P_1) = \frac{\text{Number of cycle}}{\text{CPI}}$$

$$= \frac{30 \times 10^9}{1.5}$$

$$= 20 \times 10^9$$

Number of cycles $(P_2) = (\text{Time x clock rate}) = 10 \times 2.5 \times 10^9 = 25 \times 10^9 \text{S}$ Number of instructions $(P_2) = \frac{\text{Number of cycle}}{\text{CPI}} = \frac{25 \times 10^9}{1} = 25 \times 10^9$

Number of cycles $(P_3) = (\text{Timex clock rate}) = 10 \times 4 \times 10^9 = 40 \times 10^9 \text{S}$: Number of instructions $(P_3) = \frac{\text{Number of cycle}}{\text{CPI}} = \frac{40 \times 10^9}{2.2} = 18.18 \times 10^9$

C) Consider the old cpu time is IO second, time is decreased by 30%. 20% CPI increasing means 1.2 x of the old CPI

alock rate = (Number of instruction x CPI)

1.6

O Class A: 105 imta

Class B: 2×105 instre

Class C: 5x105 instr

Class D: 2x 105 instrc

Time = (No. instr x CPI) / clock rate

: Total time P, = (105+2×105×2+5×105×3+2×105×3)/(2.5×109) =10.4×10-95

: Total time $P_2 = (10^5 \times 2 + 2 \times 10^5 \times 2 + 2 \times 10^5 \times 2)/(3 \times 10^5)$ = 6.66×10^{-4} s

CPI of P1 = (10.4 × 10-4 × 2.6 × 109)/106 = 2.6

CPI of $P2 = (6.66 \times 10^{-4} \times 3 \times 10^{9})/10^{6}$ = 2.0

b) Clock cycle (P1) = 105x1+ 2x105x2+ 5x105x3 +2x105x3
= 26x105

Clock eyele (P2) = 108x2 + 2x10x2 + 5x10x2 + 2x108x2 = 20x108

1.7

- execution time of A compiler 1.18

 Execution time of B compiler 1.58

 we know.

 CPI = (Texe x b) No. instr.
 - : Compiler A CPI = 1.1
 - · Compiler B CP1 = 1.25
- b) & | b | b | a = (No.imtr(B) x CPI (B)) / (No.imtr(A) x CPI (A)) = (1.2 x 1.25) / (1 x 1.1) = 1.37
- C) Ta/Tnew = 1.67
 TB/Tnew = 2.27

So the speedup will be in the processor A by the new Trew.

1.8.

Capacitive load Processon,
$$C = \frac{2 \times \text{dynamic Powers}}{(\text{voHage}^2 \times \text{brequency})}$$

15+,

:. C (Pentium 4) =
$$\frac{2 \times 90}{(1.25)^2 \times 3.6 \times 10^6}$$

= $3.2 \times 10^{-3} F$

2nd,

$$C(Core i5) = \frac{2 \times 40}{(0.9)^2 \times 3.4 \times 10^6}$$
$$= 2.9 \times 10^{-8} F$$

1.8.2

yei yield =
$$\frac{1}{\{1 + (Debects Per anea \times Pie area/2)\}^2}$$
$$= \frac{1}{\{1 + (0.020 \times 2.10/2)\}^2}$$
$$= 0.959$$

$$\frac{2nd step}{wabers area = 71 p^2}$$

$$= 3.14 \times \left(\frac{20}{2}\right)^2$$

$$= 314 \text{ cm}^2$$

Die arrea =
$$\frac{\text{water arrea}}{\text{dies per water}}$$
= $\frac{314}{100}$
= 3.14 cm^2

$$yield_{(20cm)} = \frac{1}{\{1 + (Debects per areax pie area/2)^2}$$

$$= \frac{1}{\{1 + (0.031 \times 3.14/2)^2}$$

$$= 0.910$$

die area = water area/dies per water =
$$\frac{3.1416\times(7.5)^2}{(84\times1.1)}$$
 = 1.91 cm²

1.11
We know,
Clock rate =
$$1/\text{cycle time}$$

: Clock rate = $\frac{1}{0.333 \text{ ns}}$
= 3CHz
: $\text{CPI} = \frac{3 \times 10^9 \times 750}{2.389 \times 10^{12}}$

= 0.94

CPV time =
$$\frac{\text{CPI} \times \text{Instruction Count}}{\text{Clock nate}}$$

$$P(\text{CPV}) = \frac{0.9 \times 5 \times 10^9}{4 \times 10^9}$$

$$= 1.125 \text{ pec}$$

$$P(\text{CPV}) = \frac{0.75 \times 1 \times 10^9}{3 \times 10^9}$$

$$= 0.25 \text{ pec}$$

Here CPV time of P, (CPV) = 1.125 see grater than the CPV time of Pa(CPV) = 0.25 see the processor P2 person better than the processor P1.

There force even the clock reate of the processor P1 is greater than the clock reate of P2,

P2 person better than P1 which shows that statement the computer with largest clock reate have the largest personnee is balse.