INTRODUCING "JAVA 8"

Scripting enhancement

- hashhorn javascript engine
- □ invoking script from java code
- □ jjs tools

Nashorn javascript engine

- Based on javascript language (ECMAScript 262 v5.1)
- access to large set of tools and libraries
- takes full advantage of all current java technologies
- Nashorn can be used from Java using javax.script
 API
- Nebeans 8 support Nashorn development

Invoking Script engine

```
import javax.script.*;
public class Main{
    public static void main(String []arg)
           final ScriptEngineManager manager = new ScriptEngineManager();
           final ScriptEngineManager engine = manager.getEngineByName("nashorn");
           try{
                      engine.eval("printf('hello world');");
           }catch(final ScriptException se){
                      System.err.println(se);
```

Using 'jjs'

- Nashorn can be invoked using a new command 'jjs'
- Makes it easy to use JavaScripy day to day
 - Quick tasks
 - Trying out java features
 - Shell scripts

Using jjs

□ to run Interactively:

```
jjs <ENTER>
```

□ to run existing script

jjs scriptfile.js <ENTER>