

# Shahroze Subhani

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## Skills

**LLM Training Expertise:** Function Calling, Prompt Engineering, Model Evaluation, Error Diagnosis (Inconsistent Params, Missing Params, Extra Params), Feedback Mechanism, Model Fine-tuning

**Language, Machine Learning & AI:** Python, Flask, Large Language Models (LLMs), Generative AI, Artificial Intelligence (AI)

**Project Management Skills:** Team Leadership, Agile Methodologies, Cross-functional Collaboration, Project Planning, Task Prioritization, Client Communication, Risk Management, Jira, Trello

## Work Experience

**Freelancer (Upwork, Remote)**

February 2022 - Present

### *Python Developer & LLM Trainer*

- Worked on various AI and Machine Learning projects, focusing on Large Language Models (LLMs), function calling, prompt engineering, and error diagnosis.
- Specialized in training and fine-tuning LLMs for function calling in different industries.
- Successfully completed multiple freelance contracts with 5-star ratings in Python development for AI and machine learning solutions.
- *Tech stack: Python, LLMs, Prompt Engineering, Generative AI, APIs*

**RootPointers, Lahore**

January 2017 - February 2022

### *Project Manager (Formerly Sr. Python Developer and Associate Mobile Developer)*

- Led cross-functional teams in developing AI-powered applications, from concept to deployment.
- Managed multiple large-scale software projects, ensuring they met client requirements, deadlines, and quality benchmarks.
- Transitioned from mobile development to senior Python development, and eventually to project management.
- Developed and managed Python-based AI models for software solutions in the e-commerce and healthcare sectors.
- *Tech stack: Python, Django, Flask, AI, Mobile Development (iOS, Android), React, Project Management Tools (Jira, Trello)*
- Created 3D simulation-based mobile games for iOS and Android, targeting Tap2play LLC.
- Developed 2D/3D real-time multiplayer games using Unity and Photon SDK for the EdTech industry.
- Integrated ads and cross-platform compatibility in game development.
- *Tech stack: Unity, C#, Photon SDK, Real-time Physics Engines, Cross-platform Tools, Ads Integration*

## Education

**BS in Computer Software Engineering**

PUCIT, University of Punjab, 2012 - 2016

**FSc Pre-Engineering**

PGC, 2010 - 2012

## Certifications & Courses

- Crash Course on Python - Google
- Prompt Engineering, Building Advanced RAG, Open-Source Models with Hugging Face – DeepLearning.ai
- Python for Data Science, AI Development - IBM
- Google Project Management: Professional Certificate

## Accomplishments

- Top Rated Plus Freelancer on Upwork
- Developed an AI-powered Upwork job parsing and proposal automation bot
- Instructor at Hadi Learning – Teaching Python and AI