# 32 bit Floating Point Adder

#### Representation of Floating Point Numbers in Binary

A floating point number can be represented in the form of 32 bit binary number (Single Precision) as below.

N=Fx2<sup>E</sup>, Where F is fractional part (mantissa) and E is the exponent.

It is necessary to normalise mantissa i.e. it should be of the form 1.xxxxx

Most significant bit of normalised mantissa is always 1 so it can be ignored while storing the number.

31	30 to 23	22 to 0
Sign Bit	Exponent (8 bits)	Mantissa (23 bits)

Floating point adder is implemented as 3 stage pipeline circuit, when given two positive number as input, gives their sum as output.

#### Stage 1: Compare and Shift

This stage compares the exponents of two operands and shift one of the mantissas in order to make exponents same.

## Stage 2 : Addition

This stage adds mantissa of operands.

## Stage 3 : Normalisation

This stage normalises the output of addition stage.

# Future Work: Including Negative Numbers

Logic: If XOR of sign bits is 1 then change mantissa of smaller number by its 2's complement.

#### Reference

http://cstl-csm.semo.edu/xzhang/Class%20Folder/CS280/Workbook\_HTML/FLOATING\_tut.htm