

Thesis

- 1) Write a short note on church Turing Thesis v/s Quantum Computer.
- 2) Explain the following:
 - (a) decidability and decidable languages
 - (b) undecidable languages and Recursive languages

1) church turning thesis

it is stated as any effective computation or any algorithmic procedure that can be carried out by a human being or a team of human beings or a computer, can be carried out by some TM.

In other words, there is an effective procedure to solve a decision problem P if and only if there is a TM that answers yes on inputs $w \in P$ and no for $w \notin P$. The church thesis predicts that is unable to construct models of computations more powerful than the existing one.

quantum Computers.

def:- A quantum Computer is a system built from quantum computers circuits, consists of wires and elementary gates.

It consists of qubit can be explained as given below.

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

- (i) Two possible states are represented as $|0\rangle$ & $|1\rangle$
- (ii) unlike classical bit 0 or 1, a qubit can have infinite number of states rather than $|0\rangle$ & $|1\rangle$ and can be represented as $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$ where $|\alpha|^2 + |\beta|^2 = 1$
- (iii) In qubits 0 and 1 are called Computational basis states

$\frac{1}{\sqrt{2}}|0\rangle$ is called a Superposition and $\frac{1}{\sqrt{2}}|0\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$

- (iv) In digital computer, data can be represented as 0
- (v) multiple qubits can be defined in similar way
- (vi) Normal NOT gate interchanges 0 and 1 whereas in case of qubit NOT gate, $\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$ is changed to $\frac{1}{\sqrt{2}}|1\rangle + \frac{1}{\sqrt{2}}|0\rangle$

2a) decidability: we say that Turing machine (TM) halts when M reaches a state q and current symbol a to be scanned.

* There are TM's that never halt on some i/p in any of these ways.

* There exists a destination b/w the language accepted by TM that halts on all i/p string and TM that never halts on some i/p string.

decidable languages:

A problem with 2 answers (Yes/No) is decidable if the corresponding language is recursive. In this case, the language 'L' is also called decidable languages.

2b) undecidable languages:

A problem/language is undecidable if it is not decidable at that case we call it as undecidable languages.

Recursive languages

There is a TM for a language which accept every string otherwise not.

Consider if L and L' are Recursive.

Let M_1 and M_2 be two TM such that

$$L = T(M_1) \text{ \& } I = T(M_2)$$

we construct a new two-tape TM that simulates M_1 on one tape and M_2 on another tape
if I/p string $w(M)$ is 1, then M_1 accepts w if $w \in I$
then M_2 accepts w and we declare M halts without accepting.

By construction of M it is clear that

$$T(M) \times T(M_1) = I$$

Hence, I is recursive.