CSE 535: Project Phase 2

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Data Structures

```
Request {
       uuid
       subject_id
       resource_id
       action
       sub cached updates
       res_cached_updates
       owner
       timestamp
}
Response {
       request
       result
       sub_cached_attr_used
       res cached attr used
       sub_db_attr_used
       res_db_attr_used
       sub_to_update
       res_to_update
}
Rule {
       subject_condition
       resource_condition
       action
       subject_update
       resource_update
}
Database_Response {
       request
       sub_database_attributes
       res_database_attributes
}
```

Process classes:

```
// Coordinator can be a subject coordinator or resource coordinator
// Logics for both of them are embedded in different functions according to
// the aim. The flow is interleaved.
```

```
Coordinator {
    sub_main_cache
   sub_tent_cache
   res_main_cache
   response_queue
   request_sequence
   workers // Processes
   run() {
       while (exit != True)
   }
   attributes_in_sync(map1, map2)
   {
        for every key in map1:
            timestamp1 = map1[key][1]
            if key in map2
                timestamp2 = map2[key][2]
                if(val_in_map1 != val_in_map2) {
                    return False
            }
            else
                return False
        }
        return True
   }
   check_conflict(latest_cache_map, sent_cached_map, database_read_map)
   {
        if sent_cached_map == Empty:
                return attributes_in_sync(database_read_map, latest_cache_map)
        else
                return attributes_in_sync(sent_cached_map, latest_cache_map)
                && attributes_in_sync(database_read_map, latest_cache_map)
   }
   subject-coordinator flow to assign the id, append tentative updates to the
   request and invoke the resource coordinator. This is non blocking, it
   invokes the resource coordinator and exits
```

```
*/
receive_from_client(request, client) {
    // need the timestamp to synchronize the result received from worker
    // who evaluated the policy
    request.uuid = get_global_uuid()
    owner = client
    entrypoint(request)
}
// Subject coordinator
entrypoint(request) {
    //Append cached updates if any
    if request.subject_id in sub_main_cache {
        request.sub cached updates = sub main cache[request.subject id]
    }
    if request.subject_id in sub_tent_cache {}
        request.sub_cached_updates.update(sub_main_cache[request.subject_id])
    }
    // Process request in order
    request sequence.add(request)
    send(request, resource_coordinator)
}
// Resource coordinator
receive_request_from_sub_cooord(request) {
    //Append cached updates if any
    if request.resource_id in res_main_cache {
        request.res_cached_updates = res_main_cache[request.resource_id]
    }
    send(reqest, worker)
}
// Subject coordinator
receive_respones_from_worker(response) {
    if (response.request.subject_id in request_sequence) {
        current_request_sequence = request_sequence[response.request.subject_id]
        if (current_request_sequence[0].timestamp < response.request.timestamp)</pre>
            // Tentative dependency: enqueueing
            response_queue.put((response.request.timestamp, response))
         }
```

```
else
            process_response(response)
    } else
        process_response(response)
}
// Subject coordinator
process_response(response) {
    retval = True
    # Tentative updates got reverted. Panic!!!!!
    if (response.sub_cached_attr_used.empty() == False)
        if (response.request.subject_id not in sub_main_cache)
            retval = False
    else {
        if response.request.subject_id in sub_main_cache{
            retval = check conflict(sub main cache[response.request.subject id],
                                    response.sub_tent_attr_used,
                                    response.sub_db_attr_used)
        }
    }
    if (retval == True) {
        # Execute tentative updates for subject attributes
        if (response.sub_to_update.empty() == False) {
            current_tent_map = {}
            if response.request.subject_id in sub_tent_cache:
                current_tent_map = sub_tent_cache[response.request.subject_id]
            for k,v in response.sub_to_update.items()
                current_tent_map[k] = (v, time.time())
                sub_tent_cache[response.request.subject_id] = current_tent_map
        }
        # Check for resource conclicts
        send(response, resource_coordinator)
    else {
        # Restart
        request_sequence[response.request.subject_id].popleft()
        entrypoint(response.request)
        extract_next_response()
    }
}
extract_next_response() {
```

```
if (response_queue.empty() == False){
        response = response_queue.get()[1]
        if (response.request.subject_id in request_sequence):
            current_request_sequence = request_sequence[response.request.subject_id]
            if (current request sequence[0].timestamp < response.request.timestamp):</pre>
                response_queue.put((response.request.timestamp, response))
            else:
                process_response(response)
        else:
            process_response(response)
    }
}
// Resource coordinator
receive response resource coordinator conflict check(response, subject coordinator) {
    retval = True
    if response.request.resource_id in res_main_cache {
        retval = check_conflict(
                    res_main_cache[response.request.resource_id],
                    response.res_tent_attr_used,
                    response.res_db_attr_used)
    }
    if (retval == True) {
        if (response.res_to_update.empty() == False) {
            # Execute tentative updates for resource attributes
            current tent map = {}
            if response.request.resource_id in res_main_cache
                current_tent_map = res_main_cache[response.request.resource_id]
            for k,v in response.res_to_update.items()
                current_tent_map[k] = (v, time.time())
            res_main_cache[response.request.resource_id] = current_tent_map
            # Commit resource updates to db as well
            commit to db = {}
            commit_to_db[str(response.request.resource_id)] = response.res_to_update
            send(commit_to_db, database)
        }
    }
```

```
# Need to send result to subject in either conflict or no conflict case
    send(response, retval, subject_coordinator)
}
// Subject coordinator
receive response subject coordinator conflict result(response,
                       retval, subject_coordinator) {
    if (True == retval) {
        # No conflict, propagate the tentative subject updates to main
        # Propagate subject tentative updates to main cache
        if (bool(response.sub_to_update) == True) {
            current sub map = {}
            if response.request.subject_id in sub_main_cache:
                current sub map = sub main cache[response.request.subject id]
            current_sub_map.update(sub_tent_cache[response.request.subject_id])
            sub main cache[response.request.subject id] = current sub map
            # Revert the sub_tent cache for this id
            sub_tent_cache[response.request.subject_id] = {}
            # Doing database updates
            send_sequence = send_sequence + 1
            commit_to_db = {}
            commit_to_db[str(response.request.subject_id)] = response.sub_to_update
            send(('FROM_COORDINATOR_ATTR_UPDATE', commit_to_db), to = (database))
        }
        send_sequence = send_sequence + 1
        send(response, response.request.owner)
        request_sequence[response.request.subject_id].popleft()
        # Process next response that was queued
        extract_next_response()
    } else {
        # Restart because of resource conflicts
        if response.request.subject_id in sub_tent_cache:
            sub_tent_cache[response.request.subject_id] = {}
        request sequence[response.request.subject id].popleft()
        entrypoint(response.request)
        extract_next_response()
```

```
}
// Master
main() {
    # creating database process
    database = new(Database, num = 1)
    start(database)
    # creating coordinators
    coordinators_set = new(Coordinator, num = total_coords)
    for p in coordinators: setup(p, (coordinators, database, config, ))
    start(coordinators)
    # creating clients
    clients = new(Client, num = total_clients)
    i = 0
    for p in clients :
        setup(p, (coordinators, i + 1, config,))
        i = i + 1
    start(clients)
    for c in clients: c.join()
    send(('EXIT'), coordinators)
    send(('EXIT'), database)
  }
Class Client
setup_client(coordinator list, client_index, config)
       // Reading the client config for this particular client index
       Request_list = config.read("sequence_requests_for_client")
       // In case sequence of requests is a random value, generate the random sequence of //
       requests using the random seed in the config file.
       if(Request list == "random")
       {
             // Generate a random request list using the random seed and already existing
             // sequence list using the config max_requests_to_generate
             Random requests = []
             For i in range(0, max_requests_to_generate):
                    Random_requests.append(Request_list.append(i))
             Request_list = Random_requests
       }
```

```
Total requests = [] // List which appends each request
      // This same list is used when the client's run function is called. One by one each
      // Generate the uuid for each request and populate any artificial delays that may
      // exist in the config file for each request.
      For request in request_list:
             Request.uuid = generate()
             Request.art delay = config("art delay")
             Total_requests.append(Request)
}
run_client():
{
   // For every client we ensure that once a request in sent, it waits for its response
   // before another request is sent for the same client.
   // For multiple clients we ensure that the clients send requests in the order in which
   // names have been read from the config file.
  // Sleep function is added to ensure that clients with lower index send their requests
   // earlier than clients with higher index.
   sleep(client index/100)
   sendtask();
   // The client yields till the total number of requests are served.
   // This ensures that on receive calls are called for every client till the condition becomes
   await(num_requests == current_request_index)
}
/*
The function takes each request from the total_requests list for each client and sends that request
to the subject coordinator for this particular subject id.
*/
sendtask()
{
   Request = total_requests[current_request_index]
   // Send this request to the subject coordinator
   Coordinator id = coordinators(rid % len(coordinators))
   send subject coordinator(request, coordinator[Coordinator id])
}
/* The function receives the response from the subject coordinator once the request has been
processed. */
receive subject coordinator(response, from = p)
{
   // Once we get a response for a particular request, we send the next request for this
particular client.
   if(num requests > client request number)
      sendtask()
}
```

Class Worker

```
/* This function setups up the worker process. It requires the coordinators list to send the policy
evaluation result to the respective coordinator, the database emulator object to make calls to the
object for retrieving the (attributes, values) corresponding to the subject and the resource and
the config object. It reads the policy xml file and populates the policy map used to evaluate the
policy.
setup_worker(coordinators_list, database, config)
{
   Policy_xml = config("policy_xml_file")
   Policy map = {}
   read_policy(Policy_xml)
}
/* This function creates a dictionary of the policies in the xml based on the actions present in
the policy file. So a given action has a list of all rule objects that should be applied for that
given action
*/
read_policy(policy_xml)
   // Parsing the policy XML here.
   For rule in polixy_xml:
       subject condition = policy xml.read("subject condition")
      resource_condition = policy_xml.read("resource_condition")
      action = policy_xml.read("action")
       subject update = policy xml.read("subject update")
       resource_update = policy_xml.read("resource_update")
      Rule_object = Rule(subject_condition, resource_condition, action,
                           Subject_update, resource_update)
      If action in Policy_map:
             Policy_map[action].append(Rule_object)
       Else
             Policy_map[action] = [Rule_Object]
}
run_worker()
   // We await in the worker, till we receive an EXIT message from the coordinator.
   // Since coordinators are the process which start the workers, the respective coordinator
   // will send an exit message to all the workers which are associated with this coordinator.
   await(received("EXIT"))
}
Receives a request for evaluation of a policy from the resource coordinator and send the request to
the database to retrieve list of attributes, values that need to be fetched from database for the
evaluation of this policy.
*/
receive_from_resource_coordinator(request, from_ = p)
```

{

```
send(request, to = database)
}
/* This method received the attributes required to evaluate the policy for this request.
receive_from_database(db_response)
{
   // If the request has an artificial delay specified, then we sleep for that time.
   // We create two maps.
   // Each key in this map is a tuple value, where the first element in the tuple is the value
      of the attribute and the second element is a flag which indicates this attribute has been
      Read from the database or from the tentative attributes list.
   sub attribute list to evaluate policy = {}
   res_attribute_list_to_evaluate_policy = {}
   For key, value in db response.request.sub tent updates:
      sub attribute list to evaluate policy[key] = (value[0], 0)
   For key, value in db_response.request.res_tent_updates:
      res attribute list to evaluate policy[key] = (value[0], 0)
   for key, value in db_response.sub_database_attributes
      sub_attribute_list_to_evaluate_policy[key] = (value, 1)
   for key, value in db response.res database attributes
      res attribute list to evaluate policy[key] = (value, 1)
   // Now we get the list of Rule Objects which satisfy this action.
   If action not in policy_map:
      Response.result = False // This policy evaluates to false by default since no entry for
                               // this action exists in the policy file.
      send_subject_coordinator(response, subject_coordinator)
   Else:
      Rules_list = policy_map[action]
   // Now for every rule, we call a validate method which first validates the attributes values
   // for the subject, and then validates the attribute values for the resource, if the values
   // If the values are in sync, then we call the update method to update the attributes as
   // specified by the update condition of the policy xml.
   Result, sub_attributes_from_cache, sub_attributes_from_db = validate_subject()
   if(Result == True)
      Result, res_attributes_from_cache, res_attributes_from_db = validate_resource()
      if(Result == True)
      {
             // Populate the response object with the subject to update maps
             // and the resource to update maps.
             Response.sub to update = update subject attributes after policy evaluation()
             Response.res_to_update = update_resource_attributes_after_policy_evaluation()
             Response.sub_tent_attr_used = sub_attributes_from_cache
             Response.sub_db_attr_used = sub_attributes_from_db
             Response.res_tent_attr_used = res_attributes_from_cache
```

```
Response.res_db_attr_used = res_attributes_from db
       }
   }
   send_subject_coordinator(Response, subject_coordinator())
}
validate attributes in policy(rule condition, attributes list to evaluate policy,
             request_tentative_updates, sub_attribute_list_to_evaluate_policy,
             res_attribute_list_to_evaluate_policy)
{
   // If no condition exists for this rule in the policy xml file return False
   If len(rule_condition) == 0 or len(attributes_list_to_evaluate_policy) == 0:
       Return (False, None, None)
   count = 0
   attributes used from tent = {}
   attributes used from db = {}
   For every key in rule condition:
       If key in attributes_list_to_evaluate_policy:
             // Here we check if $ is present in the policy file.
             Rule_condition[key] = evaluate$values()
             if(attrbutes values match())
                    Count++;
   If count != number of attributes in rule condition
       Return False, None, None
   Else:
      for every key in rule condition
             // If this value is read from the cache.
             if attributes_list_to_evaluate_policy[key][1] == 0:
                    attributes_used_from_tent[key] = request_tentative_updates[key]
             Else:
             // Value is read from the database.
                    attributes_used_from_db[key] = db_attributes_map[key][0]
   Return (True, attributes_used_from_tent, attributes_used_from_db)
}
does_attribute_value_satisfy_condition(value_in_policy_file, value_from_db_or_cache)
{
   if( value_in_policy_file == empty and value_from_db_or_cache == empty)
       Return True // The values match
   if( value_in_policy_file == empty and value_from_db_or_cache != empty)
       Return False
   if( value_in_policy_file has < or > operators in it)
       // Apply the respective operator < or > on the value_from_db_or_cache and check if it
      // Satisfies the condition. If it does then return True
   if( value_in_policy_file != value_from_db_or_cache)
       Return False
   Return True
```

```
}
This function updates the attribute value after a particular policy rule has been satisifed.
update_attributes_after_policy_evaluation(update_condition, attribute_list_to_evaluate_policy,
             Sub_attribute_list_to_evaluate_policy, res_attribute_list_to_evaluate_policy)
{
   // This function updates the values as specified by the update condition in the policy xml.
   for every key, value in update_condition:
      If value == "++"
             To_update[key] = attribute_list_to_evaluate_policy[key] + 1
      Else If value == "--"
             To_update[key] = attribute_list_to_evaluate_policy[key] - 1
       Else If value starts with "$"
             To update[key] = evaluate(update condition[key,
                    Sub attribute list to evaluate policy, res attribute list to evaluate policy)
       Else
             To_update[key] = update_condition[key]
}
Database
setup_database(config)
   mindblatency = config("mindblatency")
   maxdblatency = config("maxdblatency")
   randvalue = random.randrange(mindblatency, maxdblatency)
}
run_database()
{
   // Initializing the database object here by reading the values from the database file.
   Database = populate_db(policy_xml)
   await(received("EXIT"))
   // Once we get a exit command to exit the database process, we dump all the database entries
   // to the log file.
   database.dump()
}
/* This function populates the database response, which contains the attributes which are present
in the database but not in the tentative attributes map received in the request
*/
receive_worker(request)
{
   // Create a database Response and populate 2 maps, subject_database_attributes and
```

```
// resource database attributes. This essential does a set difference of db entries and cache
   // entries and returns keys which are present in db and not in cache.
    sub_attribute_diff = set(subject_database_attribute_keys
                           set(request.sub_tent_updates.keys()))
    for every attr in sub_attribute_diff
      db_response_sub_attribute_map[attr] = self.database[str(request.subject_id)][attr]
    res_attribute_diff = set(resource_database_attribute_keys
                           set(request.res_tent_updates.keys()))
    for every attr in res_attribute_diff
      db_response_res_attribute_map[attr] = self.database[str(request.resource_id)][attr]
    db_response.sub_database_attributes = db_response_sub_attribute_map
    db_response.res_database_attributes = db_response_res_attribute_map
    send_worker(db_response)
}
/*
This function receives from both the resource and the subject corordinator the attributes that need
to the flushed to the database and starts a thread which calls a function (after a certain random
time between mindblatency and maxdblatency) to commit the update values to the database
*/
receive_coordinator(attributes_to_update):
   threading.Timer(randvalue, commit_to_db, [attributes_to_update]).start()
}
commit_to_db(attributes_to_update)
   res sub id, value = attributes to update.popitem()
   self.database[res_sub_id].update(value)
}
```