CSE321

OPERATING SYSTEMS

LAB ASSIGNMENT 04

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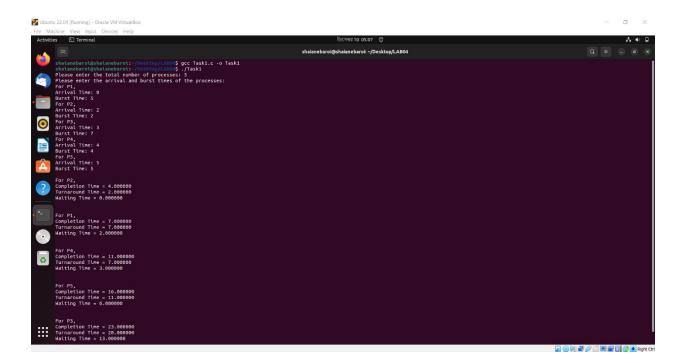
ID: 21101098

SECTION: 07

TASK1

```
#include <stdio.h>
int main() {
    //TOTAL NUMBER OF PROCESSES
    int num;
    printf("Please enter the total number of processes: ");
    scanf("%d", &num);
    //ARRIVAL AND BURST TIMES OF THE PROCESSES
    int arrival time[num], burst time[num + 1], temp[num + 1];
   printf("Please enter the arrival and burst times of the
processes: \n");
    for(int count = 0; count < num; count++) {</pre>
        printf ("For P%d, \n", count+1);
        //ARRIVAL TIMES
        printf("Arrival Time: ");
        scanf("%d", &arrival time[count]);
        //BURST TIMES
        printf("Burst Time: ");
        scanf("%d", &burst time[count]);
        //COPYING BURST TIMES IN A TEMP ARRAY
        temp[count] = burst time[count];
    }
    int array_size = sizeof(burst time)/sizeof(burst time[0]);
    double sum waiting time = 0, sum turnaround time = 0,
completion time = 0;
    float average waiting time, average turnaround time;
    int count = 0;
   burst time[array size - 1] = 9999;
    for(int time = 0; count != num; time++) {
        //FINDING THE SHORTEST JOB
        int smallest = array size - 1;
        for(int count = 0; count <= num; count++) {</pre>
              if(arrival time[count] <= time &&</pre>
burst time[count] < burst time[smallest] && burst time[count] >
0) {
                    smallest = count;
```

```
//GANTT CHART
        //printf("P%d \n", smallest+1);
        burst time[smallest]--;
        //WHEN A PROCESS COMPLETES
        if (burst time[smallest] == 0) {
            printf ("\nFor P%d,", smallest + 1);
            count++;
            completion time = time + 1;
            printf("\nCompletion Time = %lf", completion time);
            double turnaround time = completion time -
arrival time[smallest];
            printf("\nTurnaround Time = %lf", turnaround time);
            sum turnaround time += turnaround time;
            double waiting time = turnaround time -
temp[smallest];
            printf("\nWaiting Time = %lf \n\n", waiting time);
            sum waiting time += waiting time;
    }
    /*
    //AVERAGE WAITING TIME
    average waiting time = sum waiting time / num;
   printf("\nAverage Waiting Time: %lf",
average waiting time);
    //AVERAGE TURNAROUND TIME
    average turnaround time = sum turnaround time / num;
    printf("\nAverage Turnaround Time: %lf",
average turnaround time);
    * /
    return 0;
}
```

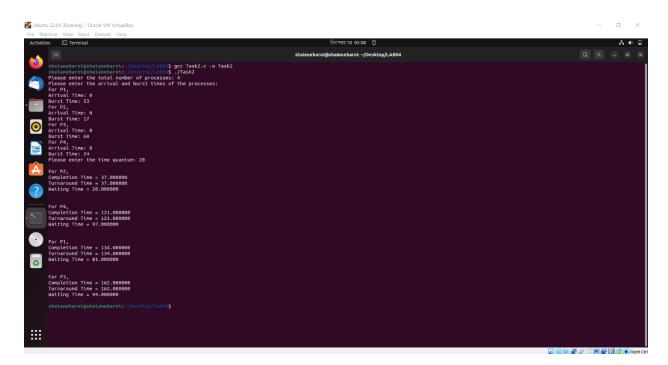


TASK2

```
#include<stdio.h>
int main() {
    //TOTAL NUMBER OF PROCESSES
    int num;
    int arrival time[10], burst time[10], temp[10];
   printf("Please enter the total number of processes: ");
    scanf("%d", &num);
   //COPYTING TOTAL NUMBER OF PROCESSES IN ANOTHER VARIABLE
   int num2 = num;
    //ARRIVAL AND BURST TIMES OF THE PROCESSES
   printf("Please enter the arrival and burst times of the
processes: \n");
    for(int count = 0; count < num; count++) {</pre>
        printf ("For P%d, \n", count+1);
        //ARRIVAL TIMES
        printf("Arrival Time: ");
        scanf("%d", &arrival time[count]);
        //BURST TIMES
        printf("Burst Time: ");
        scanf("%d", &burst time[count]);
        //COPYING BURST TIMES IN A TEMP ARRAY
        temp[count] = burst time[count];
    }
    //TIME QUANTUM
    int time quantum;
    printf("Please enter the time quantum: ");
    scanf("%d", &time quantum);
    int sum waiting time, sum turnaround time;
    float average waiting time, average turnaround time;
    int time = 0;
    int count = 0;
    int status;
```

```
while (num2 != 0) {
        //WHEN BURST TIME IS LESS THAN TIME QUANTUM
        if(burst time[count] <= time quantum &&</pre>
burst time[count] > 0) {
              time += burst time[count];
              burst time[count] = 0;
              status = 1;
              //printf("At time = %d, \n", time);
              //printf("P%d \n", count+1);
        //WHEN BURST TIME IS GREATER THAN TIME QUANTUM
        else if(burst time[count] > time quantum &&
burst time[count] > 0) {
              burst time[count] = burst time[count] -
time quantum;
              time += time quantum;
              //printf("At time = %d, \n", time);
              //printf("P%d \n", count+1);
        //WHEN A PROCESS COMPLETES
        if (burst time[count] == 0 && status == 1) {
          printf("\nFor P%d,", count + 1);
            num2--;
            double completion time = time;
            printf("\nCompletion Time = %lf", completion time);
            double turnaround time = completion time -
arrival time[count];
            printf("\nTurnaround Time = %lf", turnaround time);
            sum turnaround time += turnaround time;
            double waiting time = turnaround time -
temp[count];
            printf("\nWaiting Time = %lf \n\n", waiting time);
            sum waiting time += waiting time;
            status = 0;
        }
        //RETURNING TO THE FIRST PROCESS AFTER LAST PROCESS IS
EXECUTED
        if(count == num - 1) {
              count = 0;
```

```
//EXECUTING THE PROCESSES SERIALLY UNTIL LAST PROCESS
IS EXECUTED
        else if(arrival time[count + 1] <= time) {</pre>
            count++;
        //FOR ALL OTHER CASES
        else {
           count = 0;
    /*
    //AVERAGE WAITING TIME
    average waiting time = sum waiting time / num;
   printf("\nAverage Waiting Time: %lf",
average waiting time);
    //AVERAGE TURNAROUND TIME
    average turnaround time = sum turnaround time / num;
    printf("\nAverage Turnaround Time: %lf",
average_turnaround time);
    return 0;
```



TASK3

```
#include <stdio.h>
int main() {
    //TOTAL NUMBER OF PROCESSES
    int num;
    printf("Please enter the total number of processes: ");
    scanf("%d", &num);
    //ARRIVAL TIMES, BURST TIMES AND PRIORITY OF THE PROCESSES
    int arrival time[num], burst time[num], temp[num],
priority[num+1];
   printf("Please enter the arrival and burst times of the
processes: \n");
    for(int count = 0; count < num; count++) {</pre>
        printf ("For P%d, \n", count+1);
        //ARRIVAL TIMES
        printf("Arrival Time: ");
        scanf("%d", &arrival time[count]);
        //BURST TIMES
        printf("Burst Time: ");
        scanf("%d", &burst time[count]);
        //COPYING BURST TIMES IN A TEMP ARRAY
        temp[count] = burst time[count];
        //PRIORITY
        printf("Priority: ");
        scanf("%d", &priority[count]);
    }
    int array size = sizeof(priority)/sizeof(priority[0]);
    double sum waiting time = 0, sum turnaround time = 0,
completion time = 0;
    float average waiting time, average turnaround time;
    int count = 0;
    priority[array size - 1] = num + 1;
    for(int time = 0; count != num; time++) {
        //FINDING THE SMALLEST(HIGHEST) PRIORITY
        int smallest = array size - 1;
        for(int count = 0; count <= num; count++) {</pre>
```

```
if(arrival time[count] <= time && priority[count]</pre>
< priority[smallest] && burst time[count] > 0) {
                    smallest = count;
        //GANTT CHART
        //printf("P%d \n", smallest+1);
        burst time[smallest]--;
        //WHEN A PROCESS COMPLETES
        if (burst time[smallest] == 0) {
            printf ("\nFor P%d,", smallest+1);
            count++;
            completion time = time + 1;
            printf("\nCompletion Time = %lf", completion time);
            double turnaround time = completion time -
arrival time[smallest];
            printf("\nTurnaround Time = %lf", turnaround time);
            sum turnaround time += turnaround time;
            double waiting time = turnaround time -
temp[smallest];
            printf("\nWaiting Time = %lf \n\n", waiting time);
            sum waiting time += waiting time;
        }
    }
    //AVERAGE WAITING TIME
    average waiting time = sum waiting time / num;
    printf("\nAverage Waiting Time: %lf",
average waiting time);
    //AVERAGE TURNAROUND TIME
    average turnaround time = sum turnaround time / num;
   printf("\nAverage Turnaround Time: %lf",
average turnaround time);
    * /
    return 0;
```

