Lesson	Key Terms	Definition
2	Big Visual Information Radiators (BVIR)	An information radiator that includes lots of relevant information about the project.
2	Automated testing	automating test cases to ensure the code works which quickly allows the team to run regression tests once code is changed in the future.
2	Big Information Radiator or BVIR	the display of multiple IRs to communicate more than two metrics to a specific audience.
1	Burn down	used to show how work is being completed as you progress through the backlog of work
1	Burn up	used to show work completed as you work toward goals for the iteration
4	C-Level Suite	is a generic term for Chief Information Officer (CIO), Chief Executive Officer (CEO), and Chief Financial Officer (CFO).
1	Code Coverage	the percent of the code that is covered by tests
2	Code reviews	formal reviews of code by your peers in which you discuss how and why you solved a technical problem and show others how it was done to help spread knowledge across the team.
2	Coding standards	a set of standardized coding practices followed by the team
1	Committed vs. Delivered	compares the amount of work the team committed to each sprint with the amount of work that was completed to help better understand how a team is performing
1	Cycle time	the 'time on keyboard' from when work begins with a developer until it goes into the test
1	Cycle Time	The cycle time is the amount of time the team is actively working on software, also known as hands-on. The team measures the time the work is in the Work in Progress and Test columns to determine the cycle time.

2	Earned Value	a traditional project management tool used to travel money spent and work as it progresses. In Agile we DO NOT state there is any value until the software is delivered. 99% done in Agile is not-done, period
1	Escaped Defects	Bugs or defects in the software that have escaped Quality Assurance and reported by the customer after the software has been released. An increase in escaped defects can be a signal in issues with Software Engineering or Quality Assurance practices and processes
2	Information Radiators (IR)	the term for any 1-2 charts or displays which a team places in a highly visible location, so that all team members as well as passers-by can see the latest progress and information at a glance. Information radiators are used to help "radiate" information and a Kanban board is an example of an information radiator.
2	Integrated Master Schedule (IMS)	a traditional project management tool used to track project progress. In Agile we use a Roadmap instead
1	Lead Time	The lead time is the total amount of time from placing the work into the backlog until it is done. This includes waiting time while in the backlog column and "hands-on" time as well.
1	Lead time	the total amount of time from being placed in the backlog until it is complete
2	Man-hours	a way to track how much work hours have been spent to date
2	Retrospective	the last principal of the Agile manifesto. "At regular intervals, the teams reflect on how to become more effective, then tunes and adjusts its behavior accordingly'.
3	Slippage Risks	risks that impede a project and/or lead it to miss or 'slip' the deadline
2	Sustainable Development	A steady pace or "velocity" of work that the team can maintain indefinitely

1	Swarm	An agile technique where entire team collaboratively focuses on one user story or problem
0	Team	which includes a cross-functional collection of members from database, developers, technical writers, business analysts, UI experts, testers, automation experts, and anyone else needed to ensure the team is self-sufficient and can do all the work themselves without needing to pass work to another team to complete.
3	Technical Debt	Technical work or decisions that the team chooses not to implement but will eventually become impediments if the work is not done.
1	Test Driven Development or TDD	an engineering practice where the tests are written before the code which will result in failing test. The developer then implements and constructs the code so that the test passes
0	The Product Owner	also known as the 'voice of the customer'.
0	The Scrum Master	normally considered the coach of the team.
1	Velocity	a chart showing the pace of work that a team completes. Note that the velocity is unique to a team and should not be compared to other teams
1	Watermelon Project Management Status	A term for traditional waterfall project management when the project is showing 'on track' with the color green but when you look through in detail you realize the last 1% of the project finalization can take significant time. That's why we say it's Green on the outside, Red on the inside. Like a watermelon