```
#include <stdio.h>
int main() {
    int a[10][10], b[10][10], result[10][10];
    int r1, c1, r2, c2;
    printf("Enter rows and columns of first matrix: ");
    scanf("%d %d", &r1, &c1);
    printf("Enter rows and columns of second matrix: ");
    scanf("%d %d", &r2, &c2);
    if (c1 != r2) {
        printf("\nMatrix multiplication not possible!\n");
        return 0:
    }
    printf("\nEnter elements of first matrix:\n");
    for (int i = 0; i < r1; i++) {
        for (int j = 0; j < c1; j++) {
            printf("a[%d][%d] = ", i, j);
            scanf("%d", &a[i][j]);
```

```
printf("\nEnter elements of second matrix:\n");
for (int i = 0; i < r2; i++) {
    for (int j = 0; j < c2; j++) {
        printf("b[%d][%d] = ", i, j);
        scanf("%d", &b[i][j]);
    }
}
for (int i = 0; i < r1; i++) {
    for (int j = 0; j < c2; j++) {
        result[i][j] = 0;
}
for (int i = 0; i < r1; i++) {
    for (int j = 0; j < c2; j++) {
        for (int k = 0; k < c1; k++) {
            result[i][j] += a[i][k] * b[k][j];
        }
    }
}
```

```
for (int i = 0; i < r1; i++) {
    for (int j = 0; j < c2; j++) {
        for (int k = 0; k < c1; k++) {
            result[i][j] += a[i][k] * b[k][j];
        }
    }
printf("\nResultant Matrix (Multiplication):\n");
for (int i = 0; i < r1; i++) {
    for (int j = 0; j < c2; j++) {
        printf("%d\t", result[i][j]);
   printf("\n");
return 0;
```

```
Enter rows and columns of first matrix: 3
3
Enter rows and columns of second matrix: 3
3
Enter elements of first matrix:
a[0][0] = 1
a[0][1] = 2
a[0][2] = 2
a[1][0] = 3
a[1][1] = 4
a[1][2] = 5
a[2][0] = 5
a[2][1] = 6
a[2][2] = 10
Enter elements of second matrix:
b[0][0] = 15
b[0][1] = 16
b[0][2] = 7
b[1][0] = 8
b[1][1] = 9
b[1][2] = 10
b[2][0] = 11
b[2][1] = 12
b[2][2] = 13
```

```
Enter elements of second matrix:
b[0][0] = 15
b[0][1] = 16
b[0][2] = 7
b[1][0] = 8
b[1][1] = 9
b[1][2] = 10
b[2][0] = 11
b[2][1] = 12
b[2][2] = 13
Resultant Matrix (Multiplication):
53 58 53
132 144 126
233 254 225
```