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SQL Server / Azure Data MVP for 12 Years Worked in consulting services for 20 years Joined Azure SQL group on mid 2019 Still a developer at heart!

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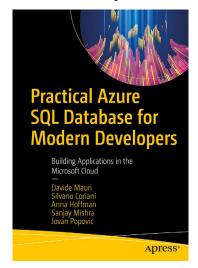


A book for the modern developer

A developer-focused book, to help you leverage all the relational and post-relational features that Azure SQL has, to easily create fast, scalable and secure applications

Lots of samples and discussions taking into account different languages:

Python, .NET, Java ...and more!





Session Goal

Stimulate discussion around new architectures options made available by native cloud database

- Review well-established beliefs / best practices / patterns
- Lateral Thinking



Application Scaleoutability

Modern applications are all based on the idea that they can/should scale-out easily

Azure Functions / Web Apps / Containers

Creating a scale-out application is quite easy
Stateless is the way
Just move state management outside the app boundary
In a database usually



Database Scaleoutability

Scaling out a database is much more complex
You cannot delegate something else to manage state/data

A distributed database is *way* more complex than a single-instance database

Yeah, CAP theorem and all that jazz.
But the CAP theorem is just the tip of the iceberg!



Challenges of distributed databases

Partitioning / Sharding
Data Distribution / Duplication
Conflict Resolution
Data Availability
Latency
Data Movement
Traffic Management
Etc..

Is really sharding the only option to scale out?



A new approach?

An application is built to be abstracted from the underlying database Well...not always. You want to take advantage of the features that the database you're using is providing you, right?

Yeah, loose coupling and abstraction are good things in general. And we DO NOT WANT to lose them!

But, in general, an application is built assuming that there are exactly "n" database behind the scenes. Usually, n=1.

More in general and application doesn't know if it is using a distributed database or not.



A new approach?

What if we change that idea?

What if the application is AWARE that the database is might be distributed?

Maybe it can take advance of this knowledge

App will still be perfectly able to work with a single database



A set of controlled nodes

Usually, distributed database provides one common entry point

Shields the number of nodes actually used to serve and process data

Usually there is a control node and "n" worker nodes



A set of independent nodes

Let's try to change this: let the application know that there are many different nodes

Each one freely usable

Each one independent from the others



A happy set of nodes

How to know which node contains the data the app is interested in?

Solve the problem at the root: all nodes will be able to access all the data



A happy set of diverse nodes

What if a distributed database can have nodes of different sizes?

Maybe they can be used for different purposes?



Power to the App!

What if an application can decide where a query should be executed?

Not always, but maybe for some queries it can express some preference.

For example, Read queries should be separated by Write queries

Or Reporting queries should be executed on a different node than those used for running OLTP queries



Query Tagging

If a query can be "tagged" it can be routed to the best (set of) nodes

If they are available

Idea conceptually similar to the "Data Dependent routing" technique...but based on metadata instead of data.

Let's simplify the problem for now, by avoiding write conflicts and having writes done only in one node

OLTP is still 80% read and 20% anyway, so this should not be really a problem



Azure SQL DB Hyperscale

Thanks to its cloud-native architecture (it's really a set of distributed services), <u>Azure SQL DB</u>
<u>Hyperscale</u> is perfect for this idea

Thanks to <u>Named Replicas</u> we can have up to 30 Named Replicas each one independent from each other and from the primary

But all will be seeing the SAME data!



Idea Pre-Conditions

Borrowing the idea from microservices architecture, access to the database is governed by the API layer.

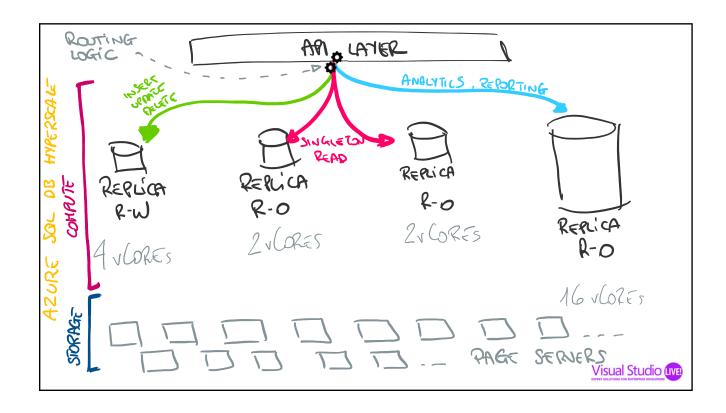
No other applications (other than ETL/Analytics) are allowed to access the database directly

Directly = bypassing the API layer

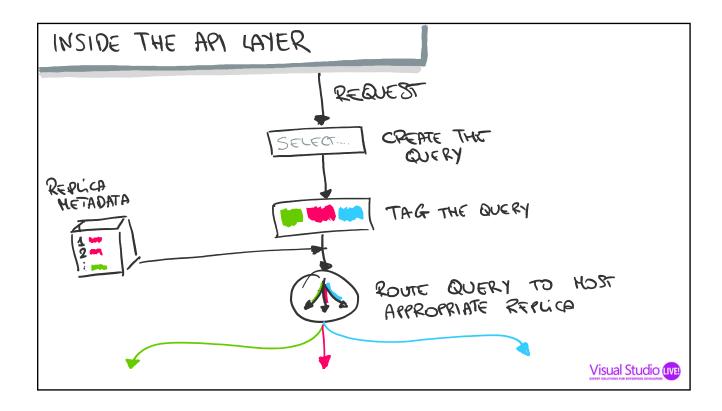
In a microservice architecture the API layer can be a service itself!

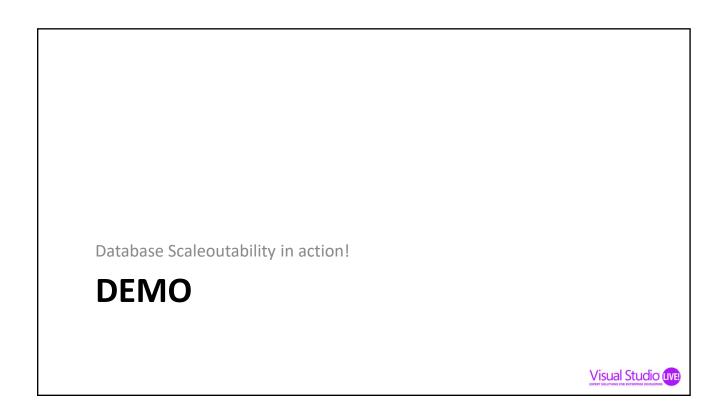
There could be a "routing" service





Visual Studio Live! Austin 2022





Results?

Pretty easy idea that actually works very well! Extremely easy to scale out the database

You can start from just one primary replica and add more as soon as more resources are needed

Each replica can be set to handle one (or more) specific tag Workload will be distributed among all replicas able to handle a tag (for example: Reporting)



Benefits?

Adding or removing a replica doesn't require any disconnection

Adding and removing a replica is something that can be done in a dozen of seconds

So the solution is quite elastic



Costs?

Secondary replicas (so any Named Replicas) are priced at a discounted rate!

Hyperscale

Hyperscale provides rapid, dynamic storage scaling up to 100 TB to help you optimize database resources for your workload's needs. Each additional read replica is billed at the Azure Hybrid Benefit pricing, which can be combined with discounted reservation pricing for greater savings when committing upfront to a 1 or 3-year term. The below pricing is for the primary instance.

vCORE	Memory (GB)	Pay as you go	Azure Hybrid Benefit ¹ Price	1 year reserved capacity ²	3 year reserved capacity ²	3 years reserved with Azure Hybrid Benefit ²
2	10.2	\$412.64/month	\$266.69/month ~35% savings	\$319.29/month ~23% savings	\$265.95/month ~36% savings	\$120.00/month ~71% savings
4	20.4	\$825.27/month	\$533.37/month ~35% savings	\$638.57/month ~23% savings	\$531.90/month ~36% savings	\$240.00 /month ~71% savings
6	30.6	\$1,237.91/month	\$800.06/month ~35% savings	\$957.85/month ~23% savings	\$797.85/month ~36% savings	\$360.00/month ~71% savings
8	40.8	\$1,650.54/month	\$1,066.74 /month ~35% savings	\$1,277.13/month ~23% savings	\$1,063.80/month ~36% savings	\$479.99 /month ~71% savings



Conclusions

Taking advantage of database scaleoutability *is* a win-win

More scalability and performances, less costs

Azure SQL DB Hyperscale is a cloud-optimized database that will enable you to enjoy database Scaleoutability



Conclusions

At least: Architect your application so that they can manage more than one database connection string

One for reading & writing

One for read only

<u>Better</u>: create an API layer that knows which nodes are available and orchestrate access to nodes

Best: tag queries and spread the workload to most appropriate nodes

<u>Ultra</u>: use ML to create and destroy replicas at the right time to

optimize costs



Wait, where's the code?

Azure SQL Database Hyperscale Named Replicas OLTP Scale-Out Sample



license MIT

This sample shows how you can use Azure SQL Database Hyperscale Named Replicas to take advantage of ability to scale-out the database in an OLTP solution.

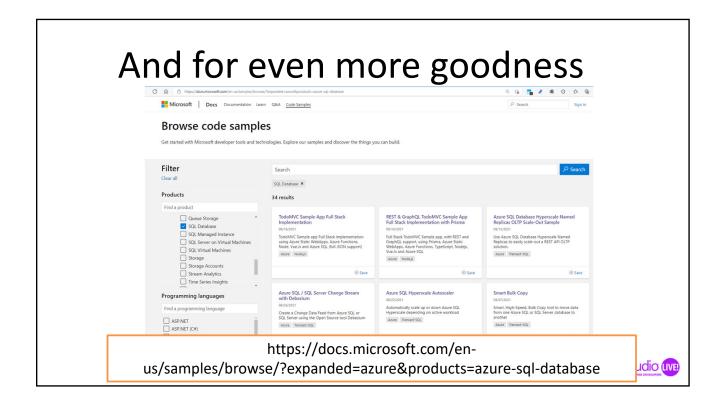
Scenario

The code in the ./app folder provide a REST endpoint that implements a basic shopping cart API. The REST endpoint has three methods:

- GET /{id}: return a JSON document containing a user shopping cart
- GET /package/{id}: return all the shopping carts that contains a package with the specified id value
- $\bullet~$ PUT $\,$ / : store the received JSON document containing a user shopping cart

https://docs.microsoft.com/en-us/samples/azure-samples/azure-sql-db-named-replica-oltp-scaleout/azure-sql-db-named-replica-oltp-scaleout/





References

GitHub Repo

https://github.com/Azure-Samples/azure-sql-db-named-replica-oltp-scaleout

Practical Azure SQL Database for Modern Developers: Building Applications in the Microsoft Cloud

https://www.amazon.com/Practical-Azure-Database-Modern-Developers-ebook/dp/B08MVYSLWL

Awesome Azure SQL

https://github.com/yorek/awesome-azure-sql

Azure SQL Samples & Best Practices

https://github.com/yorek/azure-sql-db-samples



