## **GIT/ GITHUB**

#### **Basic Commands:**

To get present working directory **Pwd** list of folders **ls** 

Creating a working directory mkdir name

To go into the folder cd folder name

To go back to the previous directory **cd** \_ \_

To get the hidden files Is -a

## creating a local repository, cloning it with a remote, and performing basic Git operations:

• Create a Directory for the Local Repository mkdir my-local-repo

to open cd my-local-repo

- Initialize a Local Git Repository git init
- Generate an SSH Key ssh-keygen
- Set Up a Remote Repository

Create a new repository. Copy the SSH URL of the repository

- Clone the Remote Repository git clone sshurl
- Create a File and Add Content echo "This is my first file" > file.txt
- Check the status of the repository git status

The file file.txt will appear as untracked.

• Stage the File

git add file.txt

## • Commit Changes

git commit -m "Added file.txt with initial content" Or git commit -amend or git author

## • Push Changes to the Remote Repository

git push origin main

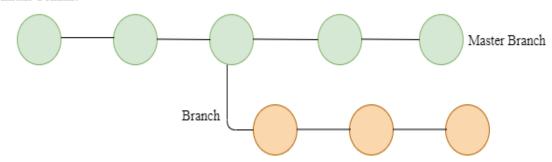
## • Check the Git Difference

git diff

#### **Branch in Git:**

A branch in Git is essentially a lightweight, movable pointer to a commit. It allows developers to create separate lines of development, work on new features, fixes, or experiments without affecting the main codebase. Branching makes it easier to work on multiple aspects of a project simultaneously.





## **View All Branches:**

git branch

#### **Create a Branch:**

git branch branch-name or git checkout -b branch-name

## Switch to a Branch

Git checkout branch-name

#### **Delete a Branch:**

Git branch -d branch-name

If not merged

Git branch -D branch-name

## What is a Merge in Git

Merging in Git is the process of integrating changes from one branch into another. It combines the work done in parallel on different branches and brings them into a unified codebase.

## **Fast-Forward Merge:**

Occurs when there are no new commits on the target branch since branching off. Git simply moves the pointer of the target branch to the latest commit in the source branch.

git checkout main git merge feature-branch

## Merge without conflit:

Used when both the source and target branches have diverged with new commits. Git uses a common ancestor commit to combine changes and creates a new merge commit.

git checkout main git merge feature-branch

#### Merge with conflit:

A merge conflict occurs when Git is unable to automatically combine changes from two branches because the same part of a file was modified differently in both branches. Git pauses the merge process and asks you to resolve the conflict manually.

## Creating a merge conflict

To show a simple example of how a merge conflict can happen, we can manually trigger a merge conflict from the following set of commands in any UNIX terminal / GIT bash

**Step 1:** Create a new directory using the **mkdir** command, and **cd** into it.

**Step 2:** initialize it as a new Git repository using the **git init** command and create a new text file using the **touch** command.

**Step 3:** Open the text file and add some content in it, then **add** the text file to the repo and **commit** it.

- **Step 4:** Now, its time to create a new branch to use it as the conflicting merge. Use **git checkout** to create and checkout the new branch.
- **Step 5:** Now, overwrite some conflicting changes to the text file from this new branch.
- **Step 6: Add** the changes to git and **commit** it from the new branch. With this new branch: new\_branch\_for\_merge\_conflict we have created a commit that overrides the content of test\_file.txt
- **Step 7:** Again **checkout** the master branch, and this time **append** some text to the test\_file.txt from the master branch.
- **Step 8: add** these new changes to the staging area and **commit** them.
- **Step 9:** Now for the last part, try **merging** the new branch to the master branch and you will encounter the second type of merge conflict.

#### **Handling the Merge Conflict**

As we have experienced from the proceeding example, Git will produce some descriptive output letting us know that a CONFLICT has occurred. We can gain further insight by running the **git status** command.

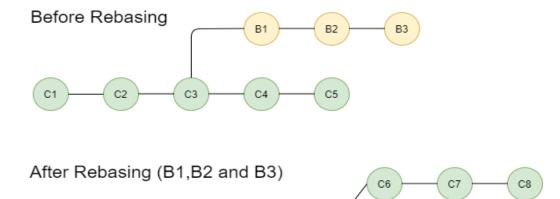
On opening the test file.txt we see some "conflict dividers".

The ====== line is the "center" of the conflict. All the content between the center and the <<<<< HEAD line is content that exists in the current branch master which the HEAD ref is pointing to. Alternatively, all content between the center and >>>>>> new\_branch\_for\_merge\_conflict is content that is present in our merging branch.

To resolve our merge conflict, we can manually remove the unnecessary part from any one of the branches, and only consider the content of the branch that is important for further use, along with removing the "conflict dividers" from our file. Once the conflict has been resolved we can use the git add command to move the new changes to the staging area, and then git commit to commit the changes.

#### Git Rebase:

Rebasing in Git is a process of integrating a series of commits on top of another base tip. It takes all the commits of a branch and appends them to the commits of a new branch.



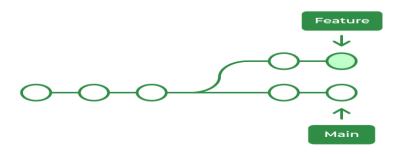
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# **Uses of Git Rebase:**

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The main aim of rebasing is to maintain a progressively straight and cleaner project history. Rebasing gives rise to a perfectly linear project history that can follow the end commit of the feature all the way to the beginning of the project without even forking. This makes it easier to navigate your project.

You can integrate the feature branch into the main branch in two ways. the first one is by merging directly into a main branch or first rebasing and then merging. The below diagram shows If you rebase the feature branch first it will facilitate a fast-forward merge. Integrating upstream updates into your local repository is frequently done by rebasing. Git merge causes an unnecessary merging to commit each time you want to see how the project has advanced when you pull in upstream modifications



## **Stashing in Git:**

Stashing in Git is a way to temporarily save uncommitted changes (both staged and unstaged) without committing them to the repository. It allows you to work on something else or switch branches without losing your current work.

#### Why Use Stashing

- To save work in progress without committing.
- To switch branches or update the working directory without conflicts.
- To quickly shelve changes for later use.

## **Commands for Stashing:**

- 1. To stash your current changes, use the command git stash.
- 2. To add a message and identify the stash, use git stash save "Message describing the changes".
- 3. To view all stashed changes, use git stash list.
- 4. The stash list will display entries like stash@{0}: WIP on main: 123abc Initial commit or stash@{1}: On main: Added new feature.
- 5. To reapply the most recent stash, use git stash apply.
- 6. To apply a specific stash, such as stash@{1}, use git stash apply stash@{1}.
- 7. To remove a specific stash, such as stash@{1}, use git stash drop stash@{1}.
- 8. To clear all stashes, use git stash clear.
- 9. To apply the most recent stash and remove it from the stash list, use git stash pop.

## **Reverting:**

Reverting in Git is a way to undo changes by creating a new commit that undoes the changes introduced by a previous commit. Unlike git reset, it preserves the commit history and is safer for collaborative workflows.

## Why Use Revert?

Safe Undo: Revert does not rewrite history, making it ideal for shared branches.

Preserve History: It keeps all previous commits intact, even the ones being undone.

Collaborative Use: It avoids issues caused by rewriting history in a team environment.

#### STEPS:

- 1. To revert a single commit, use the command git revert <commit-hash>.
- 2. This command creates a new commit that undoes the changes introduced by commit.
- 3. Git will open an editor with a default commit message describing the revert.
- 4. Save and close the editor to complete the revert process.
- 5. If you want to skip the editor and apply the revert with the default message, use git revert --no-edit <commit-hash>.
- 6. After the revert is successful, use git push origin <br/> stranch-name> to push the changes to the remote repository.

#### **GIT RESET**

git reset is a command used to undo changes in your working directory and staging area. It allows you to reset the state of your repository to a previous commit, modifying the commit history or the staging area. It is commonly used when you want to discard changes or move your branch pointer to a previous state.

## **Types of Reset in Git**

Soft Reset (git reset --soft) Mixed Reset (git reset --mixed) (default) Hard Reset (git reset --hard)

#### **Soft Reset**

A **soft reset** moves the HEAD pointer (current commit) to a previous commit, but it **keeps the changes** staged for commit (in the staging area).

#### **Mixed Reset (Default)**

A **mixed reset** moves the HEAD pointer to a previous commit and **unstages** the changes (removes changes from the staging area but keeps them in the working directory).

#### **Hard Reset**

A hard reset moves the HEAD pointer to a previous commit and discards all changes, both staged and unstaged, in the working directory and staging area.

#### To Track a Remote branch:

git checkout –track origin/branch-name
git push origin -delete B1 ---to delete branch from repo
git branch -D b1 ---delete branch from local

## **Git – LFS (Large File Storage):**

Git is a powerful version control system that tracks changes in your codebase. However, it struggles with large files, such as high-resolution images, videos, and large datasets. This is where Git LFS (Large File Storage) comes into play. Git LFS is an extension that improves Git's handling of large files, making it an important tool for developers and teams working with large media files or binaries.

#### What is Git LFS?

Git LFS is designed to manage large files efficiently in Git repositories. Instead of storing the actual large files in the repository, Git LFS stores pointers to these files, while the files themselves are stored on a remote server. This approach reduces the load on your repository and ensures faster cloning and fetching operations.

## **Key Features of Git LFS**

Efficient Storage: Git LFS keeps your repository size manageable by storing large files separately.

Seamless Integration: It integrates smoothly with your existing Git workflow.

Bandwidth Optimization: Only the required versions of large files are downloaded, saving bandwidth and reducing clone times.

Compatibility: Works with existing Git commands, requiring minimal changes to your workflow.

#### **How Does Git LFS Work**

Git LFS replaces large files in your repository with tiny pointer files. These pointer files contain metadata about the original large files. The actual large files are stored in a dedicated LFS server. When you check out a branch, Git LFS automatically replaces the pointer files with the corresponding large files from the LFS server.

In order to use Git LFS, first, we need to install it on our system. We can use the following command to do so.

sudo apt-get install git-lfs

**Step 1:** Run the command on the repository.

git lfs install

It will initialize the LFS in the repository and will update the Git Hooks.

#### Step 2:

git lfs track "\*.jpg"

This will tell git lfs to handle the jpg files, in case you want any other file, then you can specify that particular extension.

**Step 3:** As the configuration that is done on Step 2, is stored in the .gitattributes file, so we will add it for commit using the following command git add .gitattributes

- **Step 4:** After we have done this, we will create a new branch and add all the large files there and push the new branch into the remote repository.
- **Step 5:** Now clone the repository from the remote.
- **Step 6:** After cloning if we look at the size of the cloned repository and the original repository we can see that there is a big difference between their sizes.
- **Step 7:** Now if we check out to that branch where the large files are present, then at that moment only the actual files will be downloaded from the remote servers.

## signed commit:

A **signed commit** in Git is a commit that is cryptographically signed using a GPG (GNU Privacy Guard) or SSH key to verify the identity of the author. This provides an additional layer of security and ensures that the commit was made by the claimed author.

Signed commits are commonly used in open-source projects and organizations that require verification of who made a commit, enhancing trust in the integrity of the code.

## Step 1: Set Up GPG Key for Signing

Generate a GPG key if you don't already have one. This key will be used to sign your commits. You will need to follow the steps to create the key, including selecting the key type and providing your name and email address.

List the generated GPG keys on your system to identify the one you want to use for signing commits.

Configure Git to use your GPG key for signing. You need to tell Git which key to use by setting it in the global configuration.

## **Step 2: Configure Git to Sign Commits**

Once the GPG key is set up, you can configure Git to automatically sign all of your commits. This ensures that every commit you make is signed without needing to specify it each time.

Alternatively, you can choose to manually sign individual commits by specifying the signing option during commit creation.

#### **Step 3: Make Signed Commits**

When making a commit, Git will use your configured GPG key to sign the commit automatically if you've set it up for all commits.

If you want to sign a specific commit, you can do so manually by using the signing option while making the commit.

## **Step 4: Viewing Signed Commits**

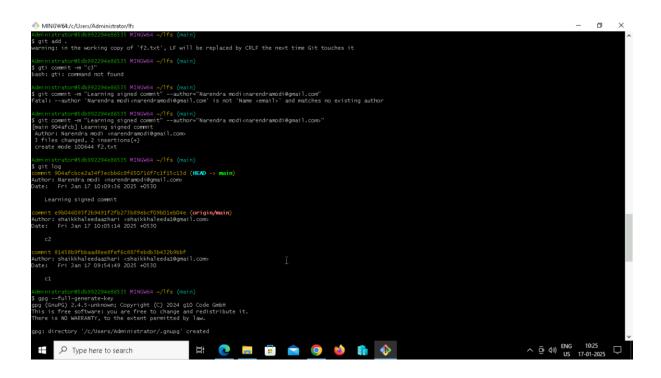
To verify that a commit is signed, you can view the commit details. Signed commits will show a "Good signature" message along with the name and email of the signer.

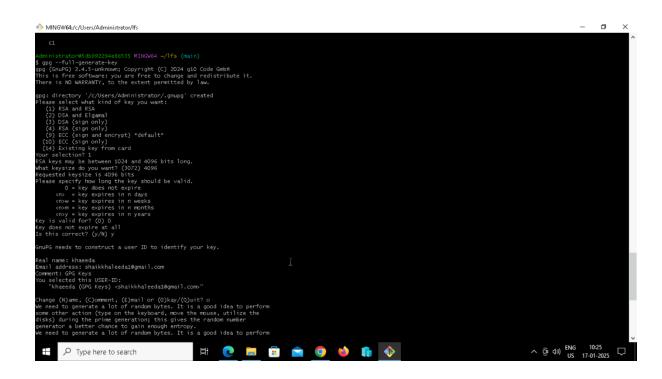
Git will display whether the signature is valid or if there is an issue with the commit signature.

## **Step 5: Verifying Signed Commits**

To verify that the commit signature is valid, you can use Git's verification feature. It will check if the commit was signed correctly with the specified GPG or SSH key.

This step helps ensure that the commit was made by the person it claims to be from, providing an extra layer of authenticity to the codebase.





```
Real name: kinaceda

Basil address: shaikshaleedal@gmail.com

Commont; Off Reps

Shaikshaleedal@gmail.com

Commont; Off Reps

Shaikshaleedal@gmail.com

Change (%) ame, (C) commont, (C) mail or (0) ksy (Q) uti? o

Shaneda (GGV Keps) chaikshaleedal@gmail.com

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Some other action (type on the keyboard, move the mouse, utilize the

disks) during the prime generation; this gives the random number

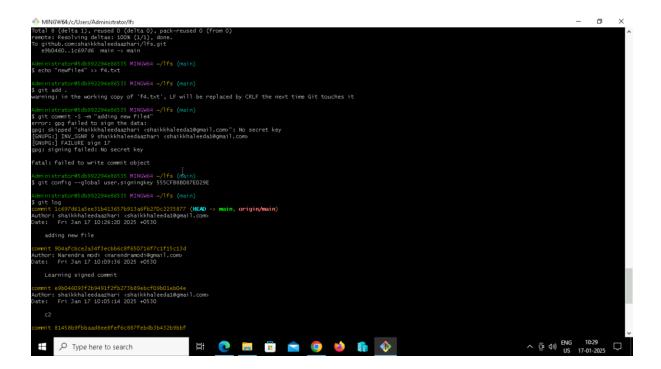
generator a better chance to gain enough entropy.

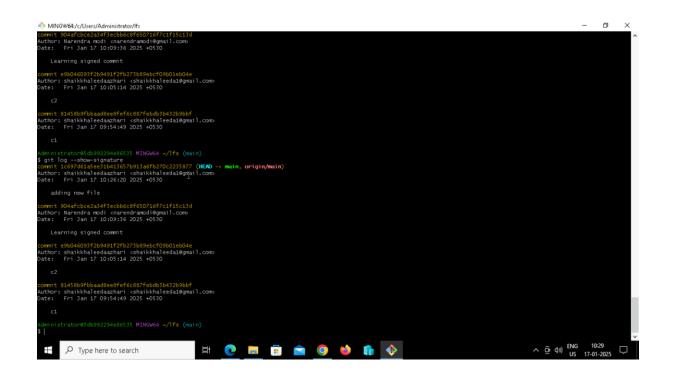
Shaneda (GGV Keps) chaikshaleedal@gmail.com

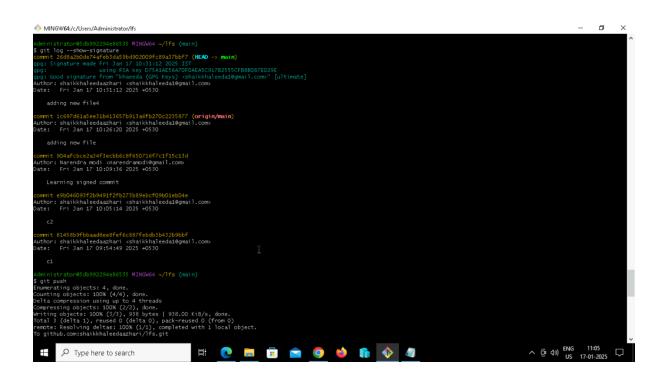
Japa -1ist-secret-keps -kepid-format long

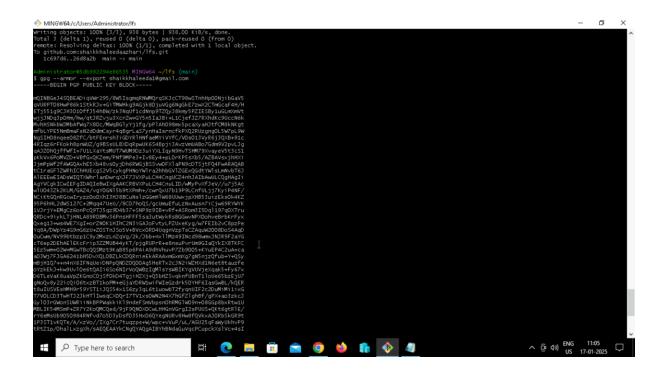
Shaneda (GGV Keps) chaikshaleedal@gmail.com

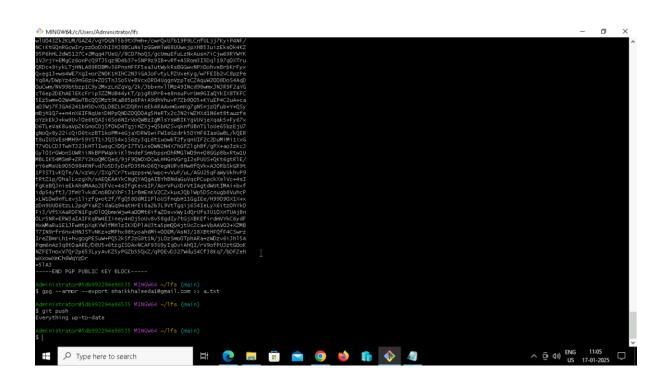
Japa -1ist-secret-keps -kepid-format long
```











## Why Use Signed Commits?

## **Verify Author Identity:**

A signed commit ensures the commit's author is who they claim to be, helping to prevent impersonation.

## **Security and Trust:**

It helps maintain the security and authenticity of the codebase, especially when collaborating with external contributors or in a team environment.

## **Compliance and Auditing:**

In some organizations, signed commits are a requirement for auditing purposes to ensure that the correct person made the changes.

## **Prevent Tampering:**

Signed commits can help ensure that commits are not tampered with after being pushed to the repository.