Appendix E - Launch Coordination Checklist

- 1. Table of Contents
- 2. Foreword
- 3. Preface
- 4. Part I Introduction
- 5. 1. Introduction
- 6. 2. The Production Environment at Google, from the Viewpoint of an SRE
- 7. Part II Principles
- 8. 3. Embracing Risk
- 9. 4. Service Level Objectives
- 10. <u>5. Eliminating Toil</u>
- 11. <u>6. Monitoring Distributed Systems</u>
- 12. 7. The Evolution of Automation at Google
- 13. <u>8. Release Engineering</u>
- 14. 9. Simplicity
- 15. Part III Practices
- 16. 10. Practical Alerting
- 17. 11. Being On-Call
- 18. 12. Effective Troubleshooting
- 19. 13. Emergency Response
- 20. 14. Managing Incidents
- 21. 15. Postmortem Culture: Learning from Failure
- 22. 16. Tracking Outages
- 23. 17. Testing for Reliability
- 24. 18. Software Engineering in SRE
- 25. 19. Load Balancing at the Frontend
- 26. 20. Load Balancing in the Datacenter
- 27. 21. Handling Overload
- 28. 22. Addressing Cascading Failures
- 29. 23. Managing Critical State: Distributed Consensus for Reliability
- 30. 24. Distributed Periodic Scheduling with Cron
- 31. 25. Data Processing Pipelines
- 32. 26. Data Integrity: What You Read Is What You Wrote
- 33. 27. Reliable Product Launches at Scale
- 34. Part IV Management
- 35. 28. Accelerating SREs to On-Call and Beyond
- 36. 29. Dealing with Interrupts
- 37. 30. Embedding an SRE to Recover from Operational Overload
- 38. 31. Communication and Collaboration in SRE
- 39. 32. The Evolving SRE Engagement Model
- 40. Part V Conclusions
- 41. 33. Lessons Learned from Other Industries
- 42. 34. Conclusion
- 43. Appendix A. Availability Table
- 44. Appendix B. A Collection of Best Practices for Production Services
- 45. Appendix C. Example Incident State Document
- 46. Appendix D. Example Postmortem
- 47. Appendix E. Launch Coordination Checklist
- 48. Appendix F. Example Production Meeting Minutes
- 49. Bibliography

Launch Coordination Checklist

This is Google's original Launch Coordination Checklist, circa 2005, slightly abridged for brevity:

Architecture

- Architecture sketch, types of servers, types of requests from clients
- Programmatic client requests

Machines and datacenters

- Machines and bandwidth, datacenters, N+2 redundancy, network QoS
- New domain names, DNS load balancing

Volume estimates, capacity, and performance

- HTTP traffic and bandwidth estimates, launch "spike," traffic mix, 6 months out
- Load test, end-to-end test, capacity per datacenter at max latency
- Impact on other services we care most about
- Storage capacity

System reliability and failover

- What happens when:
 - Machine dies, rack fails, or cluster goes offline
 - Network fails between two datacenters
- For each type of server that talks to other servers (its backends):
 - How to detect when backends die, and what to do when they die
 - How to terminate or restart without affecting clients or users
 - Load balancing, rate-limiting, timeout, retry and error handling behavior
- Data backup/restore, disaster recovery

Monitoring and server management

- Monitoring internal state, monitoring end-to-end behavior, managing alerts
- Monitoring the monitoring
- Financially important alerts and logs
- Tips for running servers within cluster environment
- Don't crash mail servers by sending yourself email alerts in your own server code

Security

- Security design review, security code audit, spam risk, authentication, SSL
- Prelaunch visibility/access control, various types of blacklists

Automation and manual tasks

- Methods and change control to update servers, data, and configs
- Release process, repeatable builds, canaries under live traffic, staged rollouts

Growth issues

- Spare capacity, 10x growth, growth alerts
- Scalability bottlenecks, linear scaling, scaling with hardware, changes needed
- Caching, data sharding/resharding

External dependencies

- Third-party systems, monitoring, networking, traffic volume, launch spikes
- Graceful degradation, how to avoid accidentally overrunning third-party services
- Playing nice with syndicated partners, mail systems, services within Google

Schedule and rollout planning

- Hard deadlines, external events, Mondays or Fridays
- Standard operating procedures for this service, for other services

previous

Appendix D - Example Postmortem

<u>next</u>

<u>Appendix F - Example Production Meeting Minutes</u>

Copyright © 2017 Google, Inc. Published by O'Reilly Media, Inc. Licensed under CC BY-NC-ND 4.0