

# JavaScript

# String Methods



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#### String Methods

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#### String Methods





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#### 1. at()

Returns the character at specified index, supports negative indices

```
၂s at().js
const message = "Hello World";
console.log(message.at(1));
// "e"
console.log(message.at(-1));
// "d" (last character)
```

### 2.charAt()

Returns the character at specified index, not negative indices

```
const text = "JavaScript";
console.log(text.charAt(0)); // "J"
console.log(text.charAt(4)); // "S"
```

### 3. charCodeAt()

Returns the Unicode value of character at specified index

```
charCodeAt().js
const str = "ABC";
console.log(str.charCodeAt(0));
// 65 (Unicode for 'A')
console.log(str.charCodeAt(1));
// 66 (Unicode for 'B')
```

#### 4.codePointAt()

Returns the Unicode code point value

```
charCodeAt().js
const str = "ABC";
console.log(str.charCodeAt(0));
// 65 (Unicode for 'A')
console.log(str.charCodeAt(1));
// 66 (Unicode for 'B')
```

#### 5. concat()

Joins two or more strings

```
const firstName = "John";
const lastName = "Doe";
console.log(firstName.concat(" ", lastName));
// "John Doe"
```

#### 6. endsWith()

Checks if a string ends with specified characters

```
const filename = "document.pdf";
console.log(filename.endsWith(".pdf"));
// true
console.log(filename.endsWith(".txt"));
// false
```

#### 7. includes()

Checks if string contains a substring

```
const sentence = "The quick brown fox";

console.log(sentence.includes("fox"));
// true

console.log(sentence.includes("cat"));
// false
```

#### 8. indexOf()

Returns the position of first occurrence of specified value

```
s indexOf().js
const quote = "To be, or not to be,
               that is the question";
console.log(quote.indexOf("be"));
// 3
console.log(quote.indexOf("be", 4));
// 16 (start search from position 4)
```

#### 9. isWellFormed()

Checks if string contains valid UTF-16 code units

```
cconst wellFormed = "Hello";

console.log(wellFormed.isWellFormed());

// true
```

#### 10. lastIndexOf()

Returns the last occurrence of specified value

```
const story = "The cat in the hat with another cat";
console.log(story.lastIndexOf("cat")); // 32
```

## 11. localeCompare()

Compares two strings in current locale

```
localeCompare().js
console.log("a".localeCompare("b"));
// -1 (a comes before b)
console.log("b".localeCompare("a"));
 // 1 (b comes after a)
console.log("a".localeCompare("a"));
// 0 (equal)
```

#### 12. match()

# Searches for match against a regular expression

### 13. matchAll()

Returns iterator of all matches against a regular expression

```
s matchAll().js
cconst regex = /t(e)(st(\d?))/g;
const testStr = "test1test2";
const matches = [...testStr.matchAll(regex)];
console.log(matches[0]);
// ["test1", "e", "st1", "1"]
```

#### 14. normalize()

Returns Unicode Normalization Form

```
const unnormalized = "\u0041\u0301";
// Á with combining accent

console.log(unnormalized.normalize("NFC"));
// "Á" single character
```

# 15. padEnd()

Pads the string at the end

```
padEnd().js

const creditCard = "4242";

console.log(creditCard.padEnd(8, "*"));
// "4242****"
```

### 16. padStart()

Pads the string at the beginning

```
const num = "42";
console.log(num.padStart(5, "0"));
// "00042"
```

#### 17. repeat()

Returns a string repeated n times

```
const star = "*";

console.log(star.repeat(5));
// "*****"
```

#### 18. replace()

Replaces the first occurrence

```
let text = "Visit Microsoft!";

console.log(text.replace("Microsoft", "leetcode"));
// "Visit leetcode!"
```

# 19. replaceAll()

#### Replaces all occurrences

```
const message = "ball bat ball";
console.log(message.replaceAll("ball", "cat"));
// "cat bat cat"
```

#### 20. search()

Searches for a match against a regex

```
const paragraph = "The.";

console.log(paragraph.search(/[^\w\s]/g));
// 3 (position of the period
```

#### 21. slice()

Extracts a part of a string

```
slice().js
const greeting = "Hello world!";
console.log(greeting.slice(0, 5));
    // "Hello"
console.log(greeting.slice(-6));
        // "world!"
```

#### 22. split()

# Splits a string into an array of substrings

```
split().js
const names = "Harry, Ron, Hermione";
console.log(names.split(", "));
// ["Harry", "Ron", "Hermione"]
console.log("Hello".split(""));
// ["H", "e", "l", "l", "o"]
```

### 23. startsWith()

Checks if string starts with specified characters

```
const url = "https://example.com";
console.log(url.startsWith("https"));
// true
console.log(url.startsWith("http"));
// false
```

#### 24. substring()

Extracts characters between two indices

```
startsWith().js
const name = "JavaScript";
console.log(name.substring(0, 4));
 // "Java"
console.log(name.substring(4));
// "Script"
```

#### 25. toLowerCase()

Converts a string to lowercase

```
const greeting = "HELLO WORLD!";

console.log(greeting.toLowerCase());
// "hello world!"
```

### 26. toUpperCase()

Converts a string to uppercase

```
const message = "Hello!";

console.log(message.toUpperCase());
// "HELLO!"
```

#### = 27. trim()

Removes whitespace from both ends

```
const greeting = " Hello world! ";

console.log(greeting.trim());
// "Hello world!"
```

#### 28. trimStart()

Removes whitespace from the beginning

```
const greeting = " Hello world! ";
console.log(greeting.trimStart());
// "Hello world! "
```

# 29. trimEnd()

Removes whitespace from the end

```
const greeting = " Hello world! ";
console.log(greeting.trimEnd());
// " Hello world!"
```

#### 30. valueOf()

Returns the primitive value of a String object

```
const stringObj = new String("Hello");
console.log(stringObj.valueOf());
// "Hello"
```

### 31. [Symbol.iterator]

Makes strings iterable

```
for (const char of greeting) {
  console.log(char);
}
// Output: "H" "e" "l" "l" "o"
```



#### Save Post





https://github.com/aravindFrontEnd

#### Aravind G