

## Week 2:

Write a Java program that works as a simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -, \*, % operations. Add a text field to display the result. Handle any possible exceptions like divided by zero.

### Source Code:

```
import java.awt.*;
import java.awt.event.*;
import java.applet.*;

/*
 * <applet code="Calculator" width=500 height=500></applet>
 * */

public class Calculator extends Applet implements ActionListener
{
    String msg=" ";
    int v1,v2,result;
    TextField t1;
    Button b[]=new Button[10];
    Button add,sub,mul,div,clear,mod,EQ;
    char OP;
    public void init()
    {
        Color k=new Color(10,89,90);
        setBackground(k);
        t1=new TextField(50);
        GridLayout gl=new GridLayout(6,3);
        setLayout(gl);
        for(int i=0;i<10;i++)
        {
            b[i]=new Button(""+i);
        }
        add=new Button("+");
        sub=new Button("-");
        mul=new Button("*");
        div=new Button("/");
        mod=new Button("%");
        clear=new Button("Clear");
        EQ=new Button("=");
        t1.addActionListener(this);
        add(t1);
        for(int i=0;i<10;i++)
        {
            add(b[i]);
        }
        add(add);
        add(sub);
        add(mul);
        add(div);
        add(mod);
        add(clear);
        add(EQ);
        for(int i=0;i<10;i++)
        {
            b[i].addActionListener(this);
        }
        add.addActionListener(this);
        sub.addActionListener(this);
        mul.addActionListener(this);
        div.addActionListener(this);
    }
}
```

```

        mod.addActionListener(this);
        clear.addActionListener(this);
        EQ.addActionListener(this);
    }
    public void actionPerformed(ActionEvent ae)
    {
        String str=ae.getActionCommand();
        char ch=str.charAt(0);

        if ( Character.isDigit(ch))
            t1.setText(t1.getText()+str);
        else
            if(str.equals("+"))
            {
                v1=Integer.parseInt(t1.getText());
                OP='+';
                t1.setText("");
            }
            else if(str.equals("-"))
            {
                v1=Integer.parseInt(t1.getText()); OP='-';
                t1.setText("");
            }
            else if(str.equals("*"))
            {
                v1=Integer.parseInt(t1.getText());
                OP='*';
                t1.setText("");
            }
            else if(str.equals("/"))
            {
                v1=Integer.parseInt(t1.getText());
                OP='/';
                t1.setText("");
            }
            else if(str.equals("%")){
                v1=Integer.parseInt(t1.getText());
                OP='%';
                t1.setText("");
            }

        if(str.equals("=")){
            v2=Integer.parseInt(t1.getText());
            if(OP=='+')
                result=v1+v2;
            else if(OP=='-')
                result=v1-v2;
            else if(OP=='*')
                result=v1*v2;
            else if(OP=='/')
                result=v1/v2;
            else if(OP=='%')
                result=v1%v2;
            t1.setText(""+result);
        }
        if(str.equals("Clear"))
        {
            t1.setText("");
        }
    }
}

```

**Output:**

