

## Chapter 3

# Working with Videos

This chapter deals with basics of video processing using Python 3.8.13. I hope you will like it.

## Contents:

- Accessing Camera
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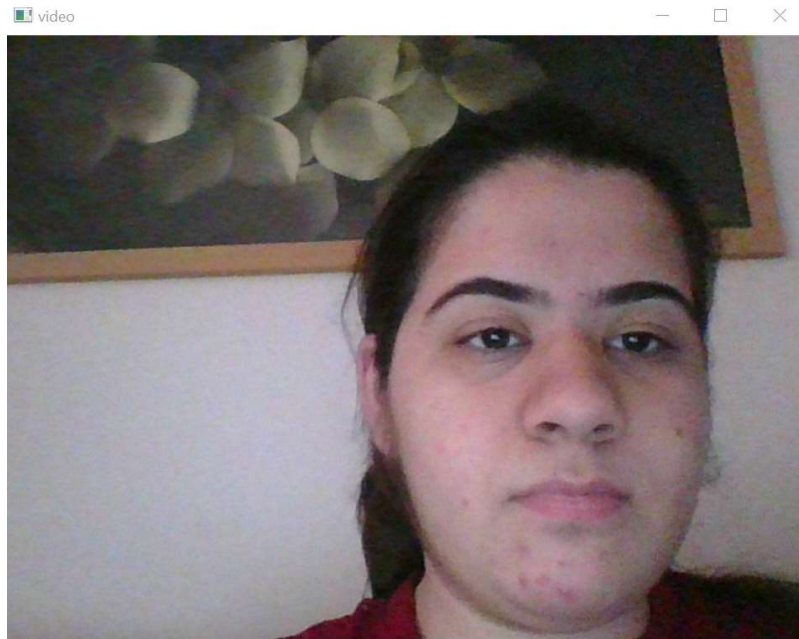
## 1. Accessing Camera

Write the following code for accessing camera and video frames:

### Code:

```
Accessing Camera.py X
Accessing Camera.py > ...
1  # Code to Access Camera
2
3  import cv2
4
5  cam = cv2.VideoCapture(0)
6
7  if not cam.isOpened():
8      print("Cannot open camera")
9      exit()
10
11 while True:
12     # Capture frame-by-frame
13     check, frame = cam.read()
14     # if frame is read correctly ret is True
15     if not check:
16         print("Can't receive frame (stream end?). Exiting ...")
17         break
18     # Display the resulting frame
19     cv2.imshow('video',frame)
20     key = cv2.waitKey(1)
21     if (key==27):
22         break
23 # When everything done, release the capture
24 cam.release()
25 cv2.destroyAllWindows()
```

### Output:



For More Information Please Refer To The Links Given Below:

<https://www.geeksforgeeks.org/python-opencv-capture-video-from-camera/>  
(<https://www.geeksforgeeks.org/python-opencv-capture-video-from-camera/>)

[https://docs.opencv.org/4.x/dd/d43/tutorial\\_py\\_video\\_display.html](https://docs.opencv.org/4.x/dd/d43/tutorial_py_video_display.html)  
([https://docs.opencv.org/4.x/dd/d43/tutorial\\_py\\_video\\_display.html](https://docs.opencv.org/4.x/dd/d43/tutorial_py_video_display.html))

## 2. Basic Operations on Videos

### *Writing a video using OpenCV*

While building applications, it becomes important to save demo videos of your work as well as many applications themselves might require saving a video clip. For example, in a surveillance application, you might have to save a video clip as soon as you see something unusual happening.

In this section, we will describe how to save a video in **avi** and **mp4** formats using openCV.

### Read Video from the Source

```
In [10]: # import the Library
import cv2
import matplotlib.pyplot as plt
%matplotlib inline

source = './race_car.mp4' # source = 0 for webcam

cap = cv2.VideoCapture(source)
```

```
In [11]: if (cap.isOpened()== False):  
         print("Error opening video stream or file")
```

### Read and Display One Frame

```
In [12]: ret, frame = cap.read()  
         plt.imshow(frame[...,:-1])  
         plt.axis('off')  
         plt.show()
```



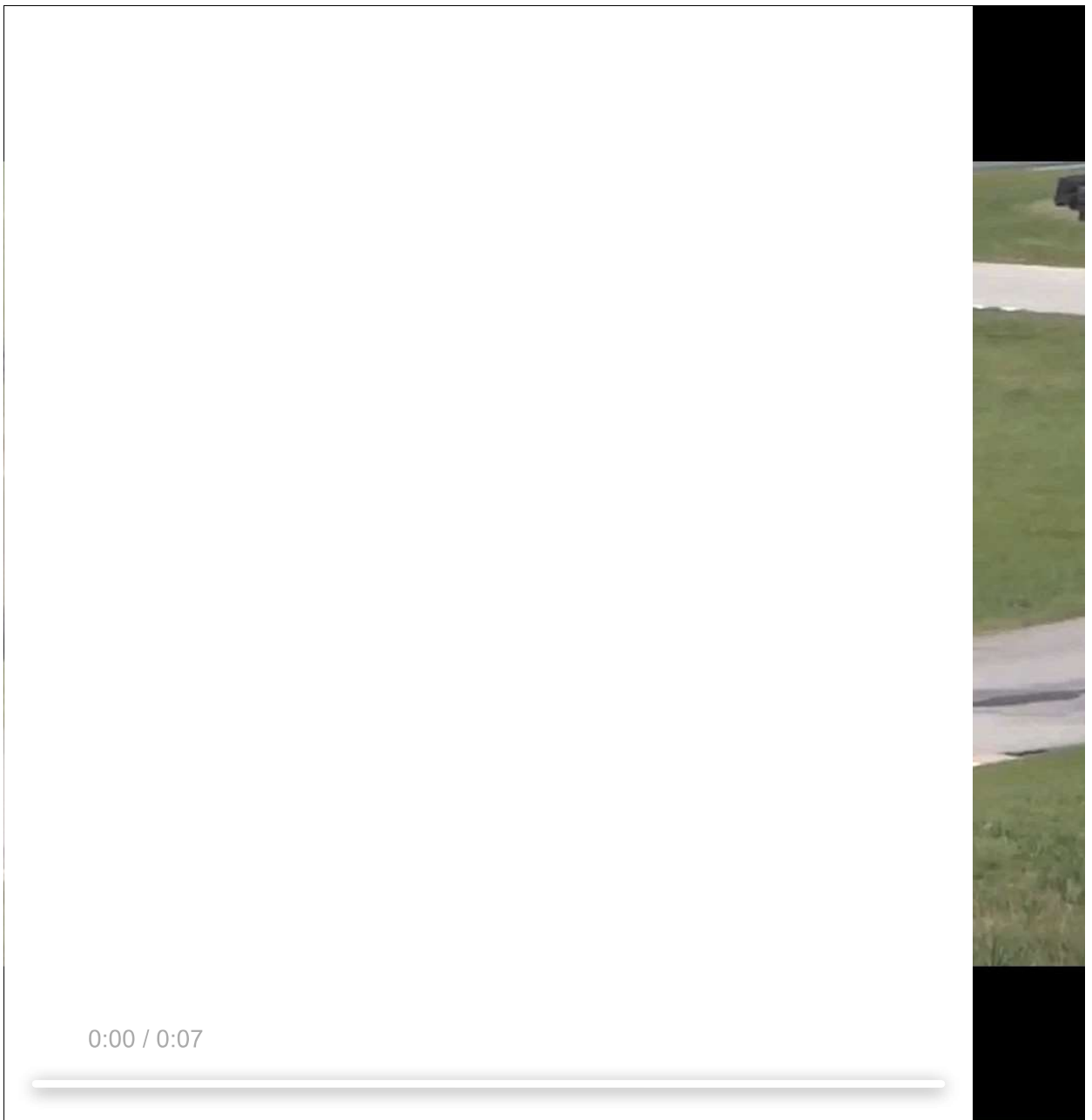
```
In [13]: print(frame.shape)
```

```
(1080, 1728, 3)
```

### Display the Video from File

```
In [14]: from IPython.display import HTML
HTML("""
<video width=1024 controls>
  <source src="race_car.mp4" type="video/mp4">
</video>
""")
```

Out[14]:



## Write Video using OpenCV

For writing the video, you need to create a videowriter object with the right parameters.

### Function Syntax

```
VideoWriter object= cv.VideoWriter( filename, fourcc, fps, frameSize  
)
```

where, **Parameters**

1. filename : Name of the output video file.
2. fourcc : 4-character code of codec used to compress the frames. For example, VideoWriter::fourcc('P','I','M','1') is a MPEG-1 codec, VideoWriter::fourcc('M','J','P','G') is a motion-jpeg codec etc. List of codes can be obtained at Video Codecs by FOURCC page. FFMPEG backend with MP4 container natively uses other values as fourcc code: see ObjectType, so you may receive a warning message from OpenCV about fourcc code conversion.
3. fps : Framerate of the created video stream.
4. frameSize : Size of the video frames.

```
In [15]: # Default resolutions of the frame are obtained.  
# Convert the resolutions from float to integer.  
frame_width = int(cap.get(3))  
frame_height = int(cap.get(4))  
# Define the codec and create VideoWriter object.  
out_avi = cv2.VideoWriter('race_car_out.avi',cv2.VideoWriter_fourcc('M','J','P','G'), 10, frame_width, frame_height)  
out_mp4 = cv2.VideoWriter('race_car_out.mp4',cv2.VideoWriter_fourcc(*'XVID'), 10, frame_width, frame_height)
```

### Read Frames and Write to File

We will read the frames from the race-car video and write the same to the two objects we created in the previous step. We should release the objects after the task is complete.

```
In [16]: # Read until video is completed
while(cap.isOpened()):
    # Capture frame-by-frame
    ret, frame = cap.read()
    if (ret == True):
        # Write the frame to the output files
        out_avi.write(frame)
        out_mp4.write(frame)
    # Break the loop
    else:
        break
```

```
In [17]: # When everything done, release the VideoCapture and VideoWriter objects
cap.release()
out_avi.release()
out_mp4.release()
```

## The End of Chapter 3 !!!