

Changes in wet1

Total changed lines: 6

EmployeeManager.cpp:

Before:

```
C:\Users\Tayar\Desktop\finalx1\EmployeeManager.cpp

24  if (!c) throw EmFailure();
211 company_not_empty.deleteNode(c_target, false);
212 company_not_empty.deleteNode(c_acquirer, false);
```

After:

```
C:\Users\Tayar\Desktop\vet\EmployeeManager.cpp

23  if(c==NULL) throw EmFailure();

211 if(company_not_empty.find(c_target->getID())!=NULL) company_not_empty.deleteNode(c_target, false);
212 if(company_not_empty.find(c_acquirer->getID())!=NULL) company_not_empty.deleteNode(c_acquirer, false);
231 if(employee_num==0) throw EmFailure();
279 if(employee_num==0) throw EmFailure();
```