«threading.Thread»

«Gtk.Window»

«FreeStationApp(threading.Thread)»
freestation::freestationapp
{Aplicación cliente FreeStation}

- __gtype_name__
- __name__
- _self

/+ __init__(self : FreeStationApp,
alive_time : boolean, enable_gui : boolean): none /
+ *run(self : FreeStationApp): none*
+ *destroy(self : FreeStationApp): none*
/+ on_destroy(self : FreeStationApp,
widget : object, event : object): none /

Responsabilidades
- Inicialización del cliente
- Carga de GUI

«GUI(Gtk.Window)»
freestation::widgets::GUI
{Interfaz GUI en GTK}

- __gtype_name__
- __name__
+ DEFAULT_BACKGROUND
+ DEFAULT_BORDER_WIDTH
+ DEFAULT_WIDTH
+ DEFAULT_HEIGHT
+ uclm_demo_couch

- *__init__(self : GUI, application : FreeStationApp): none*
- *__load_widgets(self : GUI): none*
- *__pack_widgets(self : GUI): none*
- *__connect_signals(self : GUI): none*
- *__key_press_event(self : GUI, widget : object, event : string) : none*

Responsabilidades
- Inicialización GTK
- Carga de widgets