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# -*- coding: utf-8 -*-
"""sample Real Time Webcam.ipynb
Automatically generated by Colaboratory.
Original file is located at
  https://colab.research.google.com/drive/1SnAO006pW88O3nCryazaPauVk93TE7uz
# Commented out IPython magic to ensure Python compatibility.
# import dependencies
from IPython.display import display, Javascript, Image
from google.colab.output import eval_js
from google.colab.patches import cv2_imshow
from base64 import b64decode, b64encode
import cv2
import numpy as np
import PIL
import io
import html
import time
import matplotlib.pyplot as plt
# %matplotlib inline
# clone darknet repo
git clone https://github.com/AlexeyAB/darknet
# Commented out IPython magic to ensure Python compatibility.
# change makefile to have GPU, OPENCV and LIBSO enabled
# %cd darknet
sed -i 's/OPENCV=0/OPENCV=1/' Makefile
!sed -i 's/GPU=0/GPU=1/' Makefile
!sed -i 's/CUDNN=0/CUDNN=1/' Makefile
sed -i 's/CUDNN HALF=0/CUDNN HALF=1/' Makefile
!sed -i 's/LIBSO=0/LIBSO=1/' Makefile
# make darknet (builds darknet so that you can then use the darknet.py file and have its dependencies)
!make
# get bthe scaled yolov4 weights file that is pre-trained to detect 80 classes (objects) from shared google drive
wget --load-cookies /tmp/cookies.txt "https://docs.google.com/uc?export=download&confirm=$(wget --quiet --save-cookies
/tmp/cookies.txt --keep-session-cookies --no-check-certificate 'https://docs.google.com/uc?
export=download&id=1V3vslaxAlGWvK4Aar9bAiK5U0QFttKwq' -O- | sed -rn 's/.*confirm=([0-9A-Za-
z_]+).*/\1\n/p')&id=1V3vslaxAlGWvK4Aar9bAiK5U0QFttKwq" -O yolov4-csp.weights && rm -rf /tmp/cookies.txt
# import darknet functions to perform object detections
from darknet import *
# load in our YOLOv4 architecture network
network, class_names, class_colors = load_network("cfg/yolov4-csp.cfg", "cfg/coco.data", "yolov4-csp.weights")
width = network_width(network)
height = network_height(network)
# darknet helper function to run detection on image
def darknet_helper(img, width, height):
 darknet image = make image(width, height, 3)
 img_rgb = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
 img_resized = cv2.resize(img_rgb, (width, height),
                 interpolation=cv2.INTER_LINEAR)
 # get image ratios to convert bounding boxes to proper size
 img_height, img_width, _ = img.shape
 width_ratio = img_width/width
 height_ratio = img_height/height
 # run model on darknet style image to get detections
 copy_image_from_bytes(darknet_image, img_resized.tobytes())
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detections = detect_image(network, class_names, darknet_image)
 free_image(darknet_image)
 return detections, width_ratio, height_ratio
# run test on person.jpg image that comes with repository
image = cv2.imread("data/person.jpg")
detections, width ratio, height ratio = darknet helper(image, width, height)
for label, confidence, bbox in detections:
 left, top, right, bottom = bbox2points(bbox)
 left, top, right, bottom = int(left * width_ratio), int(top * height_ratio), int(right * width_ratio), int(bottom * height_ratio)
 cv2.rectangle(image, (left, top), (right, bottom), class_colors[label], 2)
 cv2.putText(image, "{} [{:.2f}]".format(label, float(confidence)),
            (left, top - 5), cv2.FONT_HERSHEY_SIMPLEX, 0.5,
            class_colors[label], 2)
cv2_imshow(image)
# function to convert the JavaScript object into an OpenCV image
def js_to_image(js_reply):
 Params:
     js_reply: JavaScript object containing image from webcam
 Returns:
      img: OpenCV BGR image
 # decode base64 image
 image_bytes = b64decode(js_reply.split(',')[1])
 # convert bytes to numpy array
 jpg_as_np = np.frombuffer(image_bytes, dtype=np.uint8)
 # decode numpy array into OpenCV BGR image
 img = cv2.imdecode(jpg_as_np, flags=1)
 return img
# function to convert OpenCV Rectangle bounding box image into base64 byte string to be overlayed on video stream
def bbox_to_bytes(bbox_array):
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 Params:
      bbox_array: Numpy array (pixels) containing rectangle to overlay on video stream.
 Returns:
    bytes: Base64 image byte string
 # convert array into PIL image
 bbox_PIL = PIL.Image.fromarray(bbox_array, 'RGBA')
 iobuf = io.BytesIO()
 # format bbox into png for return
 bbox_PIL.save(iobuf, format='png')
 # format return string
 bbox_bytes = 'data:image/png;base64,{}'.format((str(b64encode(iobuf.getvalue()), 'utf-8')))
 return bbox bytes
def video_stream():
 js = Javascript("
  var video;
  var div = null;
  var stream;
  var captureCanvas;
  var imgElement;
  var labelElement;
  var pendingResolve = null;
  var shutdown = false;
  function removeDom() {
    stream.getVideoTracks()[0].stop();
    video.remove();
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div.remove();
  video = null;
  div = null;
  stream = null;
  imaElement = null:
  captureCanvas = null;
  labelElement = null;
}
function onAnimationFrame() {
 if (!shutdown) {
  window.requestAnimationFrame(onAnimationFrame);
 if (pendingResolve) {
  var result = "";
  if (!shutdown) {
    captureCanvas.getContext('2d').drawlmage(video, 0, 0, 640, 480);
    result = captureCanvas.toDataURL('image/jpeg', 0.8)
  var lp = pendingResolve;
  pendingResolve = null;
  lp(result);
}
async function createDom() {
 if (div !== null) {
  return stream;
 }
 div = document.createElement('div');
 div.style.border = '2px solid black';
 div.style.padding = '3px';
 div.style.width = '100%';
 div.style.maxWidth = '600px';
 document.body.appendChild(div);
 const modelOut = document.createElement('div');
 modelOut.innerHTML = "<span>Status:</span>";
 labelElement = document.createElement('span');
 labelElement.innerText = 'No data';
 labelElement.style.fontWeight = 'bold';
 modelOut.appendChild(labelElement);
 div.appendChild(modelOut);
 video = document.createElement('video');
 video.style.display = 'block';
 video.width = div.clientWidth - 6;
 video.setAttribute('playsinline', ");
 video.onclick = () => { shutdown = true; };
 stream = await navigator.mediaDevices.getUserMedia(
    {video: { facingMode: "environment"}});
 div.appendChild(video);
 imgElement = document.createElement('img');
 imgElement.style.position = 'absolute';
 imgElement.style.zIndex = 1;
 imgElement.onclick = () => { shutdown = true; };
 div.appendChild(imgElement);
 const instruction = document.createElement('div');
 instruction.innerHTML =
    '<span style="color: red; font-weight: bold;">' +
    'When finished, click here or on the video to stop this demo</span>';
 div.appendChild(instruction);
 instruction.onclick = () => { shutdown = true; };
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video.srcObject = stream;
   await video.play();
   captureCanvas = document.createElement('canvas');
   captureCanvas.width = 640; //video.videoWidth;
   captureCanvas.height = 480; //video.videoHeight;
   window.requestAnimationFrame(onAnimationFrame);
   return stream;
  async function stream_frame(label, imgData) {
   if (shutdown) {
    removeDom();
     shutdown = false;
    return ";
   var preCreate = Date.now();
   stream = await createDom();
   var preShow = Date.now();
   if (label != "") {
    labelElement.innerHTML = label;
   }
   if (imgData != "") {
     var videoRect = video.getClientRects()[0];
     imgElement.style.top = videoRect.top + "px";
     imgElement.style.left = videoRect.left + "px";
     imgElement.style.width = videoRect.width + "px";
     imgElement.style.height = videoRect.height + "px";
    imgElement.src = imgData;
   }
   var preCapture = Date.now();
   var result = await new Promise(function(resolve, reject) {
    pendingResolve = resolve;
   });
   shutdown = false;
   return {'create': preShow - preCreate,
         'show': preCapture - preShow,
         'capture': Date.now() - preCapture,
        'img': result};
  ···)
 display(js)
def video_frame(label, bbox):
 data = eval_js('stream_frame("{}", "{}")'.format(label, bbox))
 return data
video_stream()
label_html = 'Live...'
bbox = "
count = 0
while True:
  js_reply = video_frame(label_html, bbox)
  if not js_reply:
     break
  frame = js_to_image(js_reply["img"])
  bbox_array = np.zeros([480,640,4], dtype=np.uint8)
  detections, width ratio, height ratio = darknet helper(frame, width, height)
```