

# Machine Learning Keywords

## 1. Supervised Learning

- **Classification:** Predicting if an email is spam or not (spam detection).
- **Regression:** Predicting house prices based on features like size, location, etc.
- **Decision Trees:** Classifying if a customer will buy a product based on their age and income.
- **Random Forest:** Ensemble of decision trees used to improve classification accuracy in predicting loan defaults.
- **Support Vector Machines (SVM):** Classifying handwritten digits (MNIST dataset).
- **k-Nearest Neighbors (k-NN):** Predicting the class of a new data point based on the majority class of its k nearest neighbors.
- **Naive Bayes:** Classifying text documents into categories like sports, technology, etc.
- **Linear Regression:** Predicting a person's weight based on their height.
- **Logistic Regression:** Predicting whether a patient has a disease (yes/no).

## 2. Unsupervised Learning

- **Clustering:** Grouping customers into segments based on purchasing behavior.
- **k-Means:** Clustering data points into k clusters, such as grouping similar news articles.
- **Hierarchical Clustering:** Creating a hierarchy of clusters for species of plants based on genetic similarities.
- **DBSCAN:** Detecting clusters of different shapes in spatial data, such as identifying clusters of houses in a city.
- **Principal Component Analysis (PCA):** Reducing the dimensionality of a dataset to visualize data in 2D or 3D.
- **Independent Component Analysis (ICA):** Separating mixed audio signals from multiple microphones.
- **t-Distributed Stochastic Neighbor Embedding (t-SNE):** Visualizing high-dimensional data in a 2D map.
- **Anomaly Detection:** Identifying fraudulent transactions in financial data.

## 3. Semi-Supervised Learning

- Using a small labeled dataset and a large unlabeled dataset to improve the accuracy of email spam detection.

## 4. Reinforcement Learning

- **Q-Learning:** An agent learns to play a game like Tic-Tac-Toe by maximizing its reward.
- **Deep Q-Networks (DQN):** An agent learns to play Atari games using deep learning.
- **Policy Gradient Methods:** An agent learns to control a robot arm to pick up objects.
- **Actor-Critic Methods:** Balancing exploration and exploitation in continuous action spaces for autonomous driving.

## 5. Deep Learning

- **Neural Networks:** Predicting handwritten digit classification (MNIST dataset).

- **Convolutional Neural Networks (CNNs):** Image recognition tasks such as identifying objects in images.
  - **Recurrent Neural Networks (RNNs):** Predicting the next word in a sentence (language modeling).
  - **Long Short-Term Memory (LSTM):** Time series forecasting like stock price prediction.
  - **Gated Recurrent Units (GRUs):** Sequence modeling tasks such as speech recognition.
  - **Autoencoders:** Image denoising by reconstructing images from noisy inputs.
  - **Generative Adversarial Networks (GANs):** Generating realistic images of human faces.
  - **Transformer Models:** Machine translation (e.g., translating text from English to French).
6. **Feature Engineering**
- **Feature Selection:** Selecting relevant features such as age and income for predicting loan default.
  - **Feature Extraction:** Extracting features like edges and textures from images for classification.
7. **Model Evaluation and Validation**
- **Cross-Validation:** Evaluating model performance by splitting data into training and testing sets multiple times.
  - **Confusion Matrix:** Displaying true positives, false positives, true negatives, and false negatives for a classification model.
  - **ROC Curve:** Plotting true positive rate vs. false positive rate for different threshold values.
  - **Precision, Recall, F1 Score:** Metrics to evaluate the performance of a binary classifier.
  - **Mean Squared Error (MSE):** Measuring the average squared difference between predicted and actual values in regression.
  - **Root Mean Squared Error (RMSE):** The square root of MSE, giving error in the same units as the target variable.
  - **R-Squared:** Proportion of variance explained by the regression model.
8. **Optimization Algorithms**
- **Gradient Descent:** Minimizing the loss function for linear regression by iteratively adjusting weights.
  - **Stochastic Gradient Descent (SGD):** Gradient descent applied to a randomly selected subset of data.
  - **Adam Optimizer:** An adaptive learning rate optimization algorithm for training deep learning models.
9. **Ensemble Methods**
- **Bagging:** Combining multiple decision trees to improve accuracy (e.g., Random Forest).
  - **Boosting:** Sequentially training models to correct errors of previous models (e.g., AdaBoost).
  - **Stacking:** Combining predictions from multiple models to form a final prediction.

- **Gradient Boosting:** Building models in a stage-wise fashion to minimize a loss function.
- **AdaBoost:** Combining weak classifiers to form a strong classifier by adjusting weights based on errors.
- **XGBoost:** An optimized implementation of gradient boosting for high performance.

#### 10. Dimensionality Reduction

- **PCA:** Reducing the number of features in a dataset while retaining most of the variance.
- **Linear Discriminant Analysis (LDA):** Reducing dimensions while maximizing class separability.
- **Singular Value Decomposition (SVD):** Factorizing a matrix to reduce dimensionality, often used in recommendation systems.

#### 11. Data Preprocessing

- **Normalization:** Scaling features to a range, typically 0 to 1.
- **Standardization:** Scaling features to have mean 0 and variance 1.
- **Data Augmentation:** Creating additional training data by applying transformations like rotation, scaling, and flipping to images.

### Generative AI Keywords

#### 1. Generative Models

- **Generative Adversarial Networks (GANs):** Generating realistic images of objects.
- **Variational Autoencoders (VAEs):** Generating new data samples by learning the latent distribution.
- **Flow-based Generative Models:** Modeling complex distributions using invertible transformations.

#### 2. GAN Variants

- **Conditional GANs (cGANs):** Generating images conditioned on class labels (e.g., generating images of specific objects).
- **CycleGAN:** Translating images from one domain to another without paired examples (e.g., converting photos to paintings).
- **StyleGAN:** Generating high-quality, realistic images with controllable style attributes.
- **BigGAN:** Generating high-resolution images with large-scale GANs.

#### 3. Transformer Models

- **GPT (Generative Pre-trained Transformer):** Text generation (e.g., generating coherent paragraphs).
- **BERT (Bidirectional Encoder Representations from Transformers):** Text understanding tasks like sentiment analysis.
- **T5 (Text-To-Text Transfer Transformer):** Performing various NLP tasks in a unified framework (e.g., translation, summarization).
- **DALL-E:** Generating images from textual descriptions.
- **GPT-3, GPT-4:** Large-scale text generation models capable of answering questions, writing essays, etc.

#### 4. **Natural Language Processing (NLP)**

- **Language Modeling:** Predicting the next word in a sentence.
- **Text Generation:** Generating coherent and contextually relevant text.
- **Machine Translation:** Translating text from one language to another (e.g., English to French).
- **Text Summarization:** Summarizing long documents into concise summaries.
- **Question Answering:** Answering questions based on a given context or document.

#### 5. **Image Generation**

- **Image-to-Image Translation:** Translating one type of image to another (e.g., sketches to photos).
- **Text-to-Image Synthesis:** Generating images from textual descriptions (e.g., "a red apple on a table").
- **Super-Resolution:** Enhancing the resolution of low-resolution images.

#### 6. **Audio and Speech Generation**

- **Text-to-Speech (TTS):** Converting text into spoken words (e.g., voice assistants).
- **Speech Synthesis:** Generating natural-sounding speech from phonetic or linguistic inputs.
- **Music Generation:** Composing new music using AI.

#### 7. **Reinforcement Learning in Generative Models**

- Using reinforcement learning to improve the quality of generated content, such as creating more realistic game environments.

#### 8. **Self-Supervised Learning**

- Learning representations from unlabeled data by predicting part of the data from other parts, such as predicting the next frame in a video.

#### 9. **Transfer Learning**

- Using pre-trained models on large datasets to fine-tune on specific tasks with smaller datasets (e.g., fine-tuning BERT for sentiment analysis).

#### 10. **Few-Shot Learning**

- Training models to perform tasks with very few labeled examples, such as recognizing new objects with just a few images.

#### 11. **Zero-Shot Learning**

- Making predictions for classes that the model has never seen before, based on descriptive information (e.g., recognizing a new animal species from its description).

Each of these keywords represents a fundamental concept or technique in machine learning and generative AI