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- Best of luck for the exam and happy learning!

AWS Certified Solutions Architect Professional Course SAP-C01

Setting the right expectations for this course

- This course is all slides based
 - I'm assuming you have experience using AWS
 - No hands-on will come with the course. You should know the basics
 - It's fast paced. Your time is valuable. Feel free to slow me down to 0.75x
- If you just passed the AWS Certified Solutions Architect cert
 - I recommend you go through AWS Certified Developer, SysOps & DevOps
 - I know you are eager to get the SAP certification, but take your time
- The AWS knowledge needed for the SA Pro exam
 - Is extremely similar to the knowledge for SAA
 - The questions are more complex, and knowing details is very important
 - It's possible that multiple answers are correct, but one is the most appropriate

The AWS Certified Solutions Architect Professional Exam

- Is HARD
- Tests real AWS experience
- Will test you on some very subtle service features
- I have included quizzes for every single section BUT...
 - The quizzes are not “scenario based” / “exam-like”
 - They only help you extract some important notions out of what you’re learning
 - This is my optimal way of teaching you about specific topics
 - Please trust my teaching process

Practice Exams

- This course does not come with practice exams
 - I recommend you look on Udemy for extra practice exams
 - I really want to focus this course on the knowledge needed
 - I may come up with a practice exam at some point (to be purchased separately)
- Warning:
 - This course is on the NEW CERTIFICATION (SAP-C01)
 - You may see outdated content in other practice exams, other courses, etc...
 - This course is not incomplete, it's more targeted towards the knowledge you actually need to know to pass the exam

Identity & Federation Section

IAM – What should you know by now

- Users: long term credentials
- Groups
- Roles: short-term credentials, uses STS
 - EC2 Instance Roles: uses the **EC2 metadata** service. One role at a time per instance
 - Service Roles: API Gateway, CodeDeploy, etc...
 - Cross Account roles
- Policies
 - AWS Managed
 - Customer Managed
 - Inline Policies
- Resource Based Policies (S3 bucket, SQS queue, etc...)

IAM Policies Deep Dive

- Anatomy of a policy: JSON doc with Effect, Action, Resource, Conditions, Policy Variables
- Explicit DENY has precedence over ALLOW
- Best practice: use least privilege for maximum security
 - Access Advisor: See permissions granted and when last accessed
 - Access Analyzer: Analyze resources that are shared with external entity
- Navigate Examples at:
https://docs.aws.amazon.com/IAM/latest/UserGuide/access_policies_examples.html

```
{  
    "Version": "2012-10-17",  
    "Statement": [  
        {  
            "Effect": "Allow",  
            "Action": [  
                "ec2:AttachVolume",  
                "ec2:DetachVolume"  
            ],  
            "Resource": "arn:aws:ec2:*::instance/*",  
            "Condition": {  
                "StringEquals": {"ec2:ResourceTag/Department": "Development"}  
            }  
        },  
        {  
            "Effect": "Allow",  
            "Action": [  
                "ec2:AttachVolume",  
                "ec2:DetachVolume"  
            ],  
            "Resource": "arn:aws:ec2:*::volume/*",  
            "Condition": {  
                "StringEquals": {"ec2:ResourceTag/VolumeUser": "${aws:username}"}  
            }  
        }  
    ]  
}
```

IAM AWS Managed Policies

AdministratorAccess

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Effect": "Allow",  
      "Action": "*",  
      "Resource": "*"  
    }  
  ]  
}
```

IAM AWS Managed Policies

PowerUserAccess

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Effect": "Allow",  
      "NotAction": [  
        "iam:*",  
        "organizations:*",  
        "account:*"  
      ],  
      "Resource": "*"  
    },...  
    ...{  
      "Effect": "Allow",  
      "Action": [  
        "iam:CreateServiceLinkedRole",  
        "iam>DeleteServiceLinkedRole",  
        "iam>ListRoles",  
        "organizations:DescribeOrganization",  
        "account>ListRegions"  
      ],  
      "Resource": "*"  
    }  
  ]  
}
```

Note how "NotAction" is used instead of Deny

IAM Policies Conditions

```
"Condition": { "{condition-operator)": { "{condition-key)": "{condition-value}" }}
```

Operators:

- String (StringEquals, StringNotEquals, StringLike...)
 - "Condition": {"StringEquals": {"aws:PrincipalTag/job-category": "iamuser-admin"}}
 - "Condition": {"StringLike": {"s3:prefix": ["", "home/", "home/\${aws:username}/"]}}
- Numeric (NumericEquals, NumericNotEquals, NumericLessThan...)
- Date (DateEquals, DateNotEquals, DateLessThan...)
- Boolean (Bool):
 - "Condition": {"Bool": {"aws:SecureTransport": "true"}}
 - "Condition": {"Bool": {"aws:MultiFactorAuthPresent": "true"}}
- (Not) IpAddress:
 - "Condition": {"IpAddress": {"aws:SourceIp": "203.0.113.0/24"}}
- ArnEquals, ArnLike
- Null: "Condition": {"Null": {"aws:TokenIssueTime": "true"}}

IAM Policies Variables and Tags

Example: \${aws:username}

- "Resource": ["arn:aws:s3:::mybucket/\${aws:username}/*"]

AWS Specific:

- aws:CurrentTime, aws:TokenIssueTime, aws:principalType, aws:SecureTransport, aws:SourceIp, aws:userId, ec2:SourceInstanceIdARN

Service Specific:

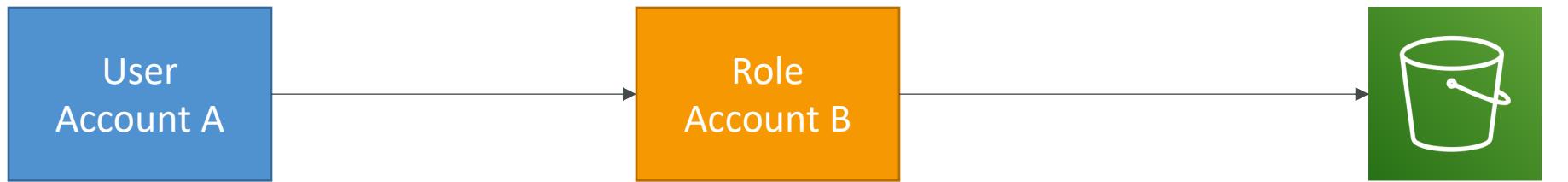
- s3:prefix, s3:max-keys, s3:x-amz-acl, sns:Endpoint, sns:Protocol...

Tag Based:

- iam:ResourceTag/key-name, aws:PrincipalTag/key-name...

IAM Roles vs Resource Based Policies

- Attach a policy to a resource (example: S3 bucket policy) versus attaching of a using a role as a proxy

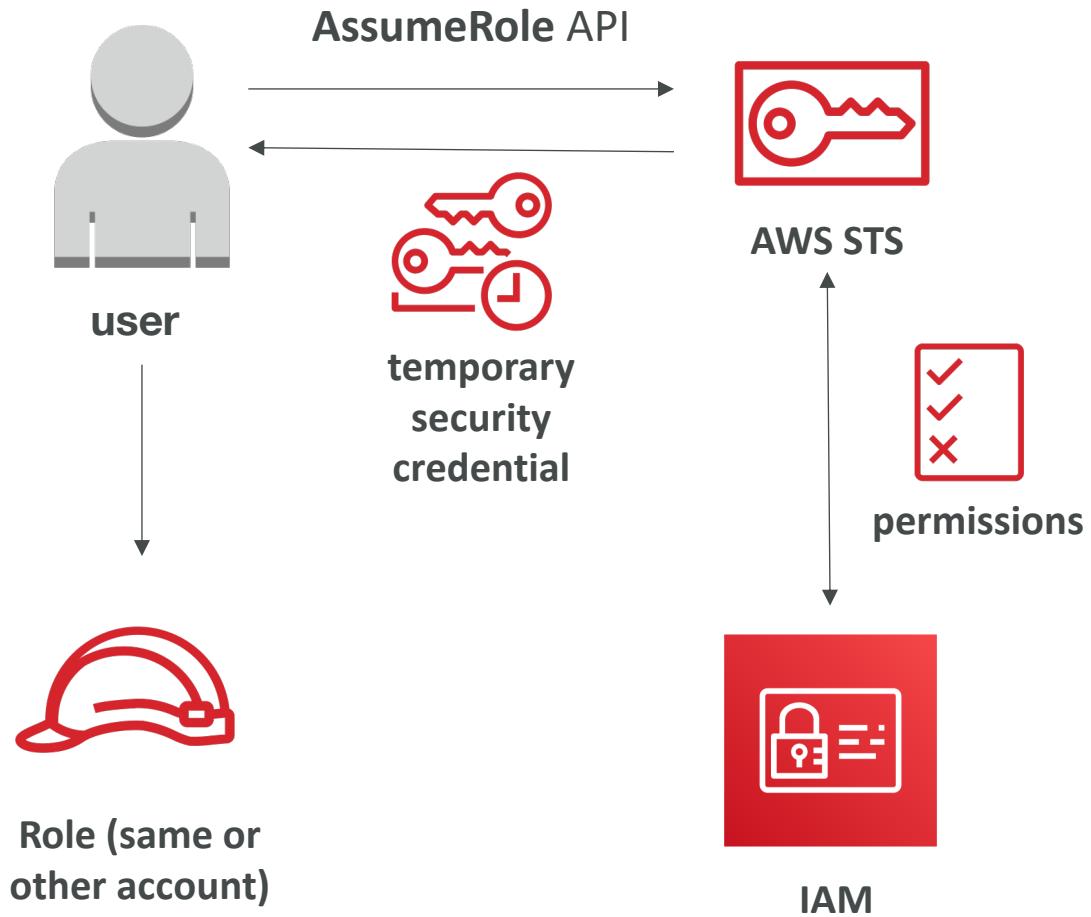


IAM Roles vs Resource Based Policies

- When you assume a role (user, application or service), you give up your original permissions and take the permissions assigned to the role
- When using a resource based policy, the principal doesn't have to give up any permissions
- Example: User in account A needs to scan a DynamoDB table in Account A and dump it in an S3 bucket in Account B.
- Supported by: Amazon S3 buckets, SNS topics, SQS queues

Using STS to Assume a Role

- Define an IAM Role within your account or cross-account
- Define which principals can access this IAM Role
- Use AWS STS (Security Token Service) to retrieve credentials and impersonate the IAM Role you have access to (`AssumeRole API`)
- Temporary credentials can be valid between 15 minutes to 1 hour



Assuming a Role with STS

- Provide access for an IAM user in one AWS account that you own to access resources in another account that you own
- Provide access to IAM users in AWS accounts owned by third parties
- Provide access for services offered by AWS to AWS resources
- Provide access for externally authenticated users (identity federation)
- Ability to revoke active sessions and credentials for a role
(by adding a policy using a time statement – AWSRevokeOlderSessions)

When you assume a role (user, application or service), you give up your original permissions and take the permissions assigned to the role

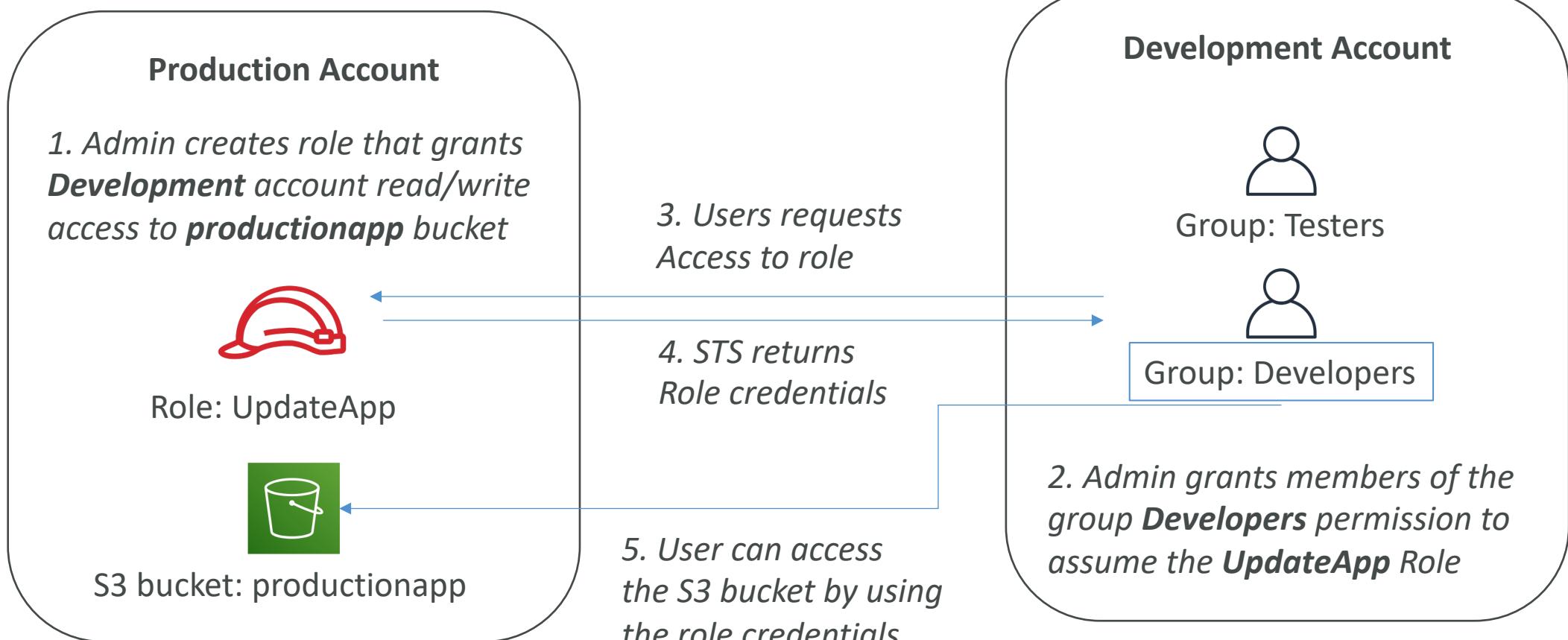
Providing Access to an IAM User in Your or Another AWS Account That You Own

- You can grant your IAM users permission to switch to roles within your AWS account or to roles defined in other AWS accounts **that you own**.



- Benefits:
 - You must explicitly grant your users permission to assume the role.
 - Your users must actively switch to the role using the AWS Management Console or assume the role using the AWS CLI or AWS API
 - You can add multi-factor authentication (MFA) protection to the role so that only users who sign in with an MFA device can assume the role
 - Least privilege + auditing using CloudTrail

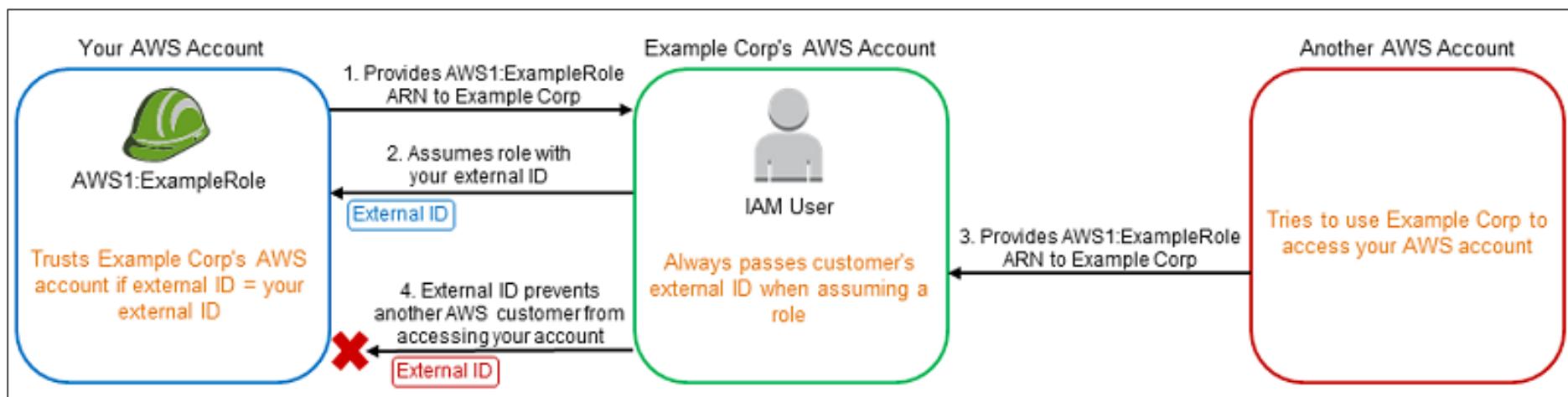
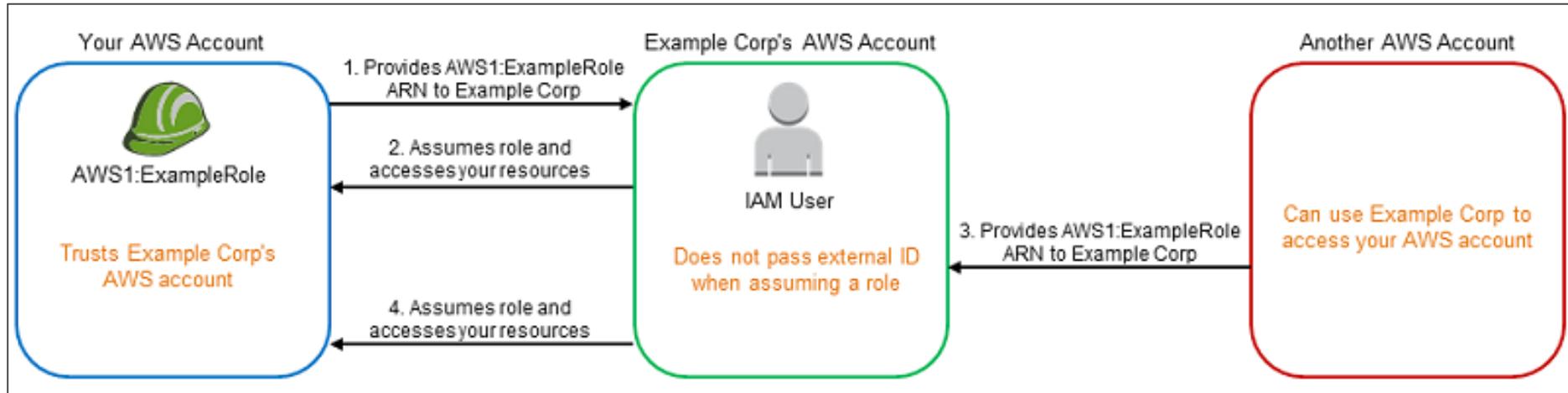
Cross account access with STS



Providing Access to AWS Accounts Owned by Third Parties

- Zone of trust = accounts, organizations that you own
- Outside Zone of Trust = 3rd parties
- Use IAM Access Analyzer to find out which resources are exposed
- For granting access to a 3rd party:
 - The 3rd party AWS account ID
 - An **External ID** (secret between you and the 3rd party)
 - To uniquely associate with the role between you and 3rd party
 - Must be provided when defining the trust and when assuming the role
 - Must be chosen by the 3rd party
 - Define permissions in the IAM policy

The confused deputy

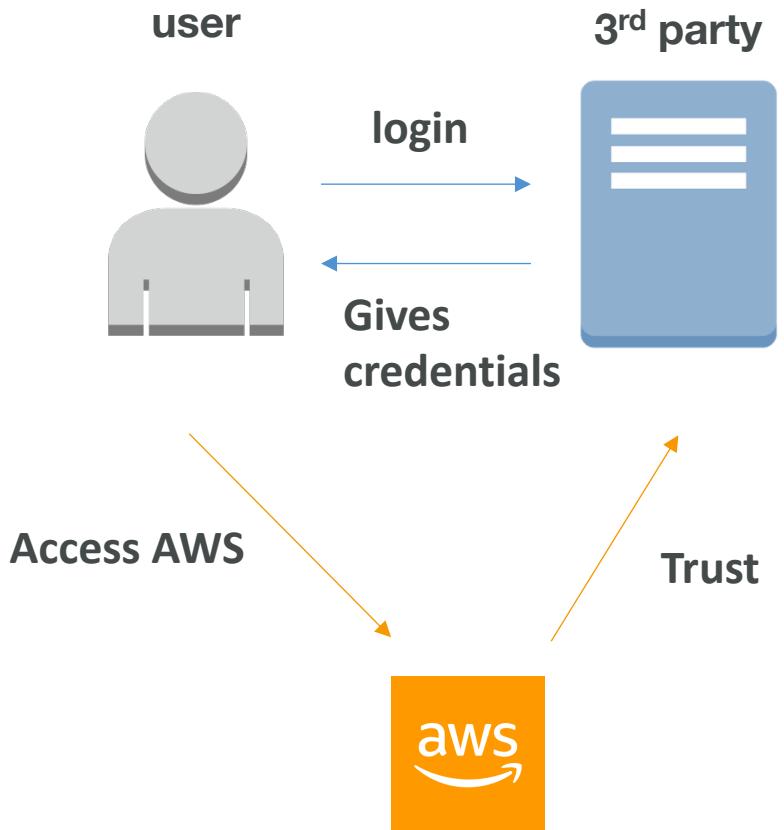


STS Important APIs

- **AssumeRole**: access a role within your account or cross-account
- **AssumeRoleWithSAML**: return credentials for users logged with SAML
- **AssumeRoleWithWebIdentity**: return creds for users logged with an IdP
 - Example providers include Amazon Cognito, Login with Amazon, Facebook, Google, or any OpenID Connect-compatible identity provider
 - AWS recommends using Cognito instead
- **GetSessionToken**: for MFA, from a user or AWS account root user
- **GetFederationToken**: obtain temporary creds for a federated user, usually a proxy app that will give the creds to a distributed app inside a corporate network

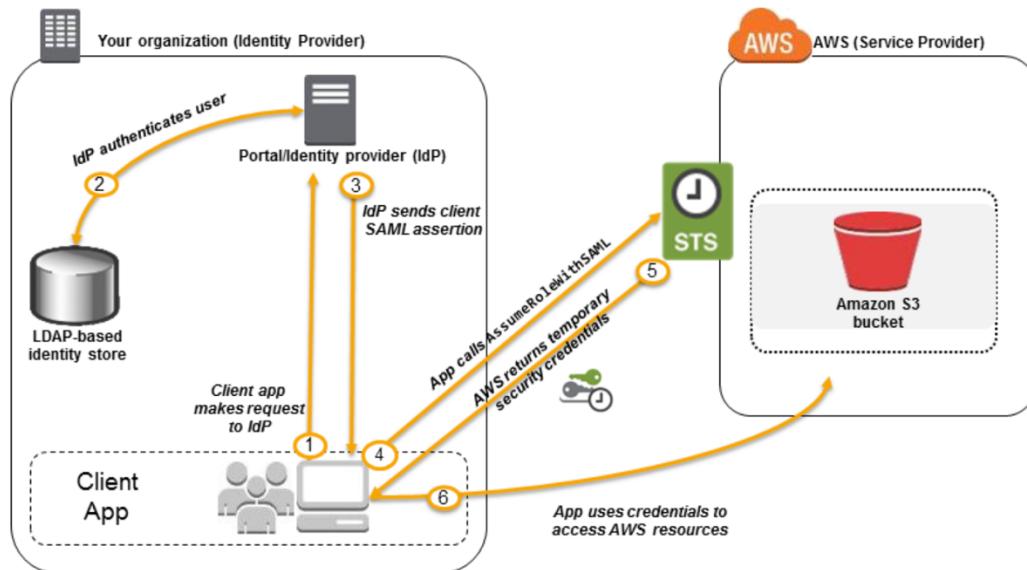
Identity Federation in AWS

- Federation lets users outside of AWS to assume temporary role for accessing AWS resources.
- These users assume identity provided access role.
- Federations can have many flavors:
 - SAML 2.0
 - Custom Identity Broker
 - Web Identity Federation with Amazon Cognito
 - Web Identity Federation without Amazon Cognito
 - Single Sign On
 - Non-SAML with AWS Microsoft AD
- Using federation, you don't need to create IAM users
(user management is outside of AWS)

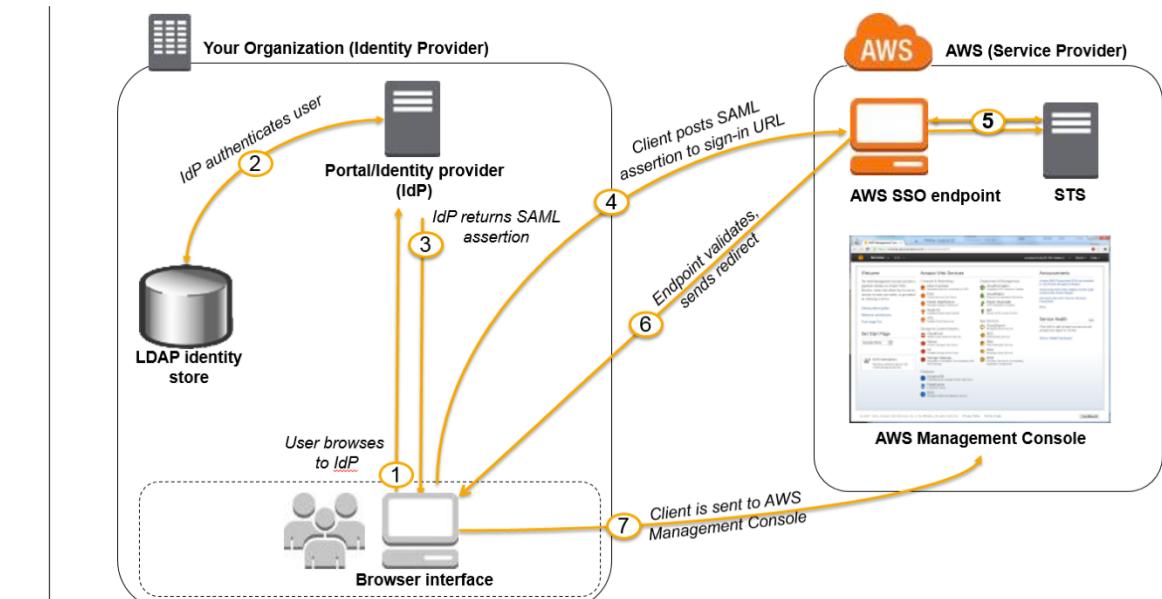


SAML 2.0 Federation

- To integrate Active Directory / ADFS with AWS (or any SAML 2.0)
- Provides access to AWS Console or CLI (through temporary creds)
- No need to create an IAM user for each of your employees



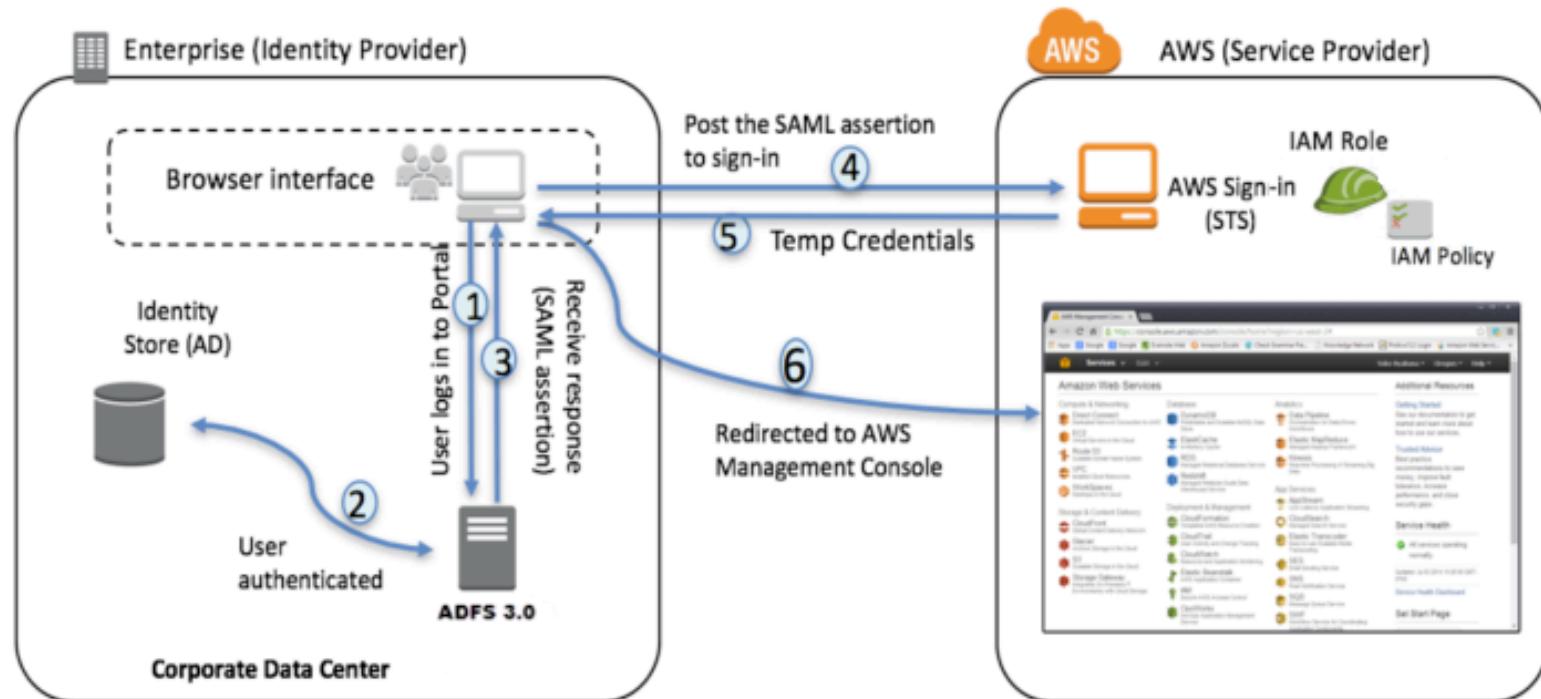
https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles_providers_saml.html



https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles_providers_enable-console-saml.html

SAML 2.0 Federation – Active Directory FS

- Same process as with any SAML 2.0 compatible IdP



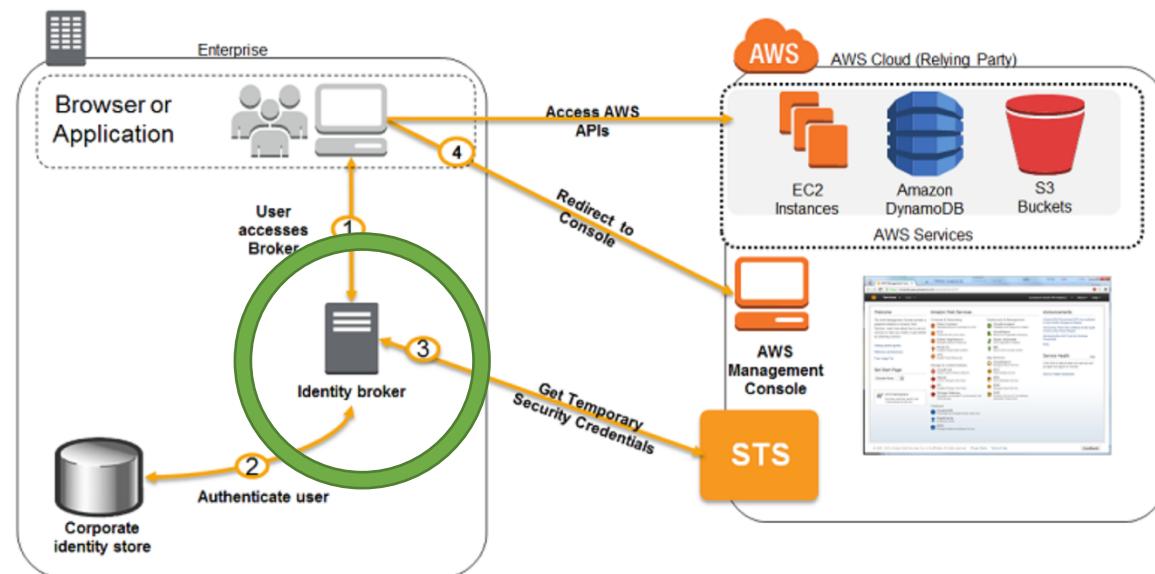
<https://aws.amazon.com/blogs/security/aws-federated-authentication-with-active-directory-federation-services-ad-fs/>

SAML 2.0 Federation

- Needs to setup a trust between AWS IAM and SAML (both ways)
- SAML 2.0 enables web-based, cross domain SSO
- Uses the STS API: AssumeRoleWithSAML
- Note federation through SAML is the “old way” of doing things
- **Amazon Single Sign On (SSO) Federation** is the new managed and simpler way
 - Read more here: <https://aws.amazon.com/blogs/security/enabling-federation-to-aws-using-windows-active-directory-adfs-and-saml-2-0/>

Custom Identity Broker Application

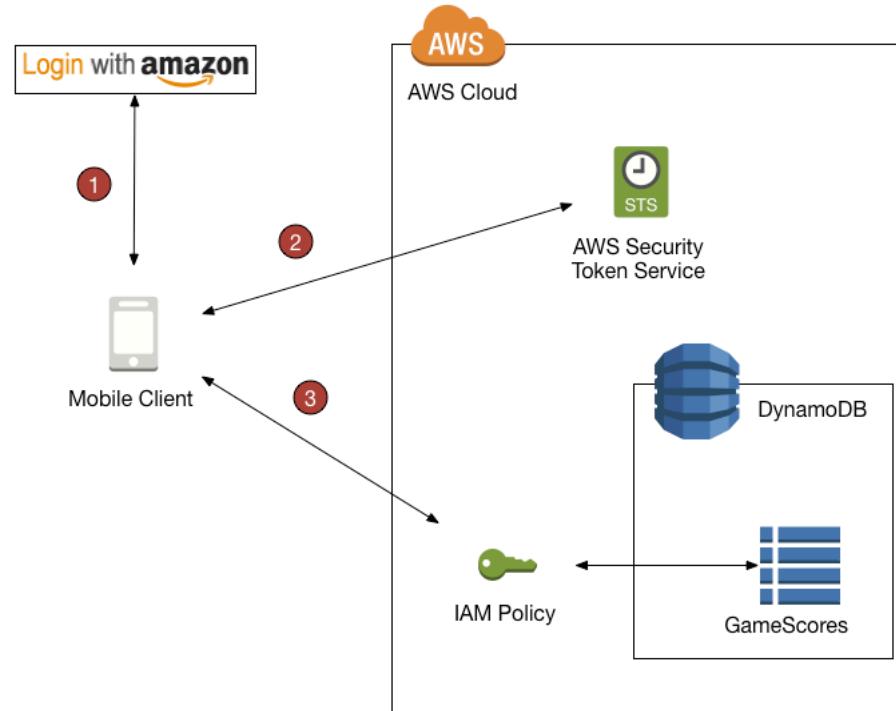
- Use only if identity provider is not compatible with SAML 2.0
- The identity broker must determine the appropriate IAM policy
- Uses the STS API: AssumeRole or GetFederationToken



https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles-common-scenarios_federated-users.html

Web Identity Federation – AssumeRoleWithWebIdentity

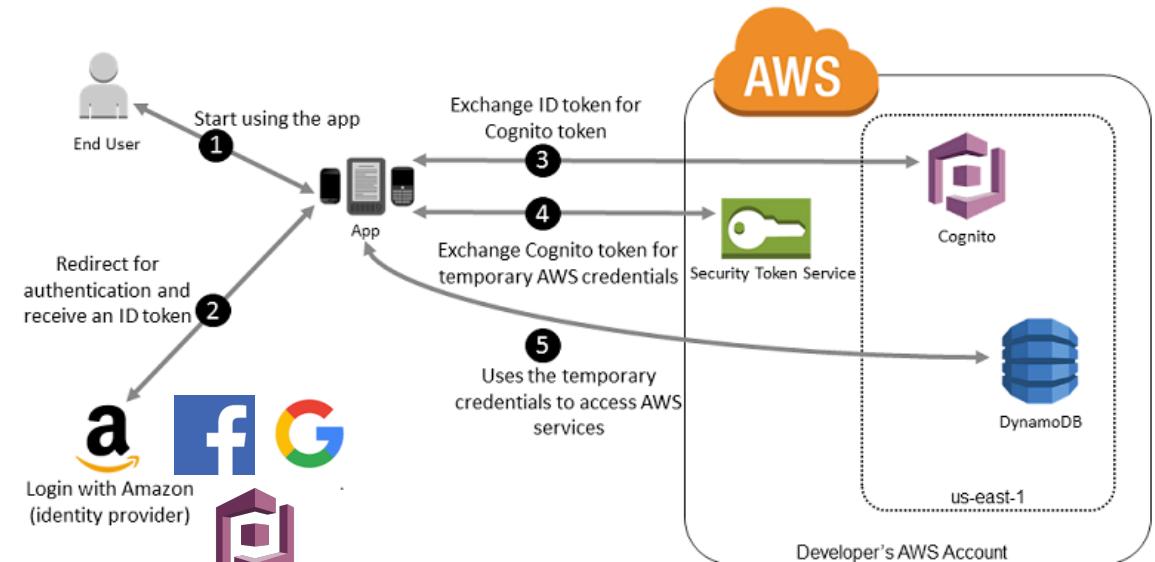
- Not recommended by AWS – use Cognito instead (allows for anonymous users, data synchronization, MFA)



https://docs.amazonaws.cn/en_us/amazondynamodb/latest/developerguide/WIF.html

Web Identity Federation – AWS Cognito

- Preferred way for Web Identity Federation
 - Create IAM Roles using Cognito with the least privilege needed
 - Build trust between the OIDC IdP and AWS
- Cognito benefits:
 - Support for anonymous users
 - Support for MFA
 - Data synchronization
- Cognito replaces a Token Vending Machine (TVM)



https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles_providers_oidc_cognito.html

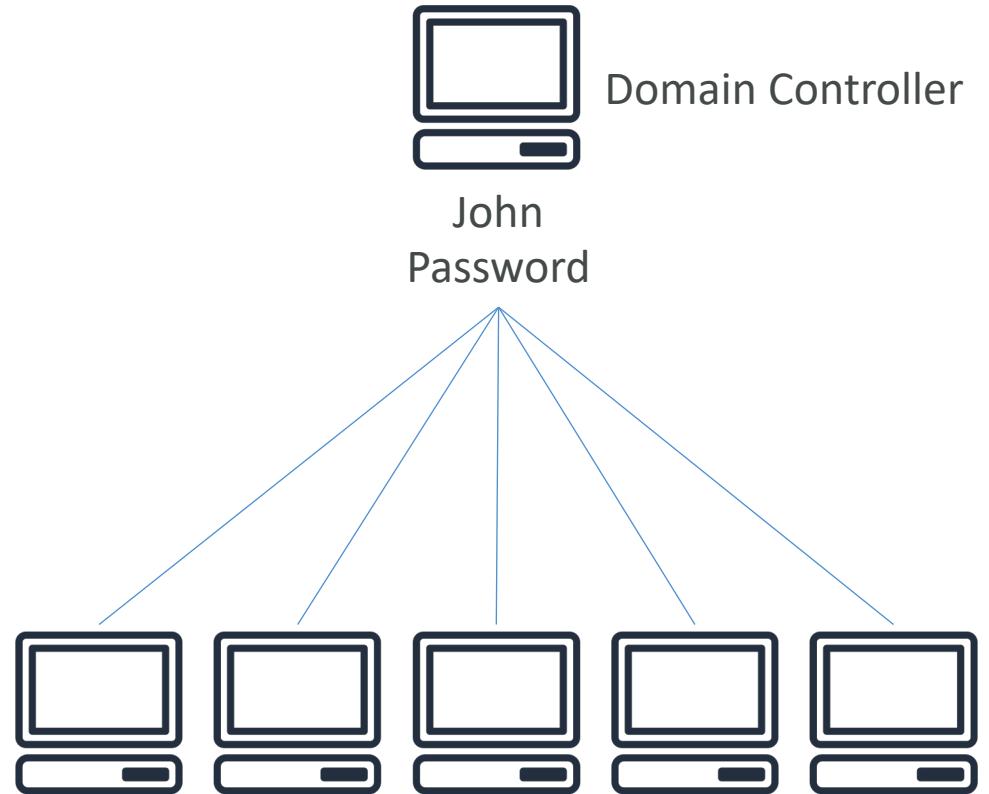
Web Identity Federation – IAM Policy

- After being authenticated with Web Identity Federation, you can identify the user with an IAM policy variable.
- Examples:
 - cognito-identity.amazonaws.com:sub
 - www.amazon.com:user_id
 - graph.facebook.com:id
 - accounts.google.com:sub

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Effect": "Allow",  
      "Action": ["s3>ListBucket"],  
      "Resource": ["arn:aws:s3:::myBucket"],  
      "Condition": {"StringLike": {"s3:prefix": ["Amazon/mynumbersgame/${www.amazon.com:user_id}/*"]}}  
    },  
    {  
      "Effect": "Allow",  
      "Action": [  
        "s3:GetObject",  
        "s3:PutObject",  
        "s3>DeleteObject"  
      ],  
      "Resource": [  
        "arn:aws:s3:::myBucket/amazon/mynumbersgame/${www.amazon.com:user_id}",  
        "arn:aws:s3:::myBucket/amazon/mynumbersgame/${www.amazon.com:user_id}/*"  
      ]  
    }  
  ]  
}
```

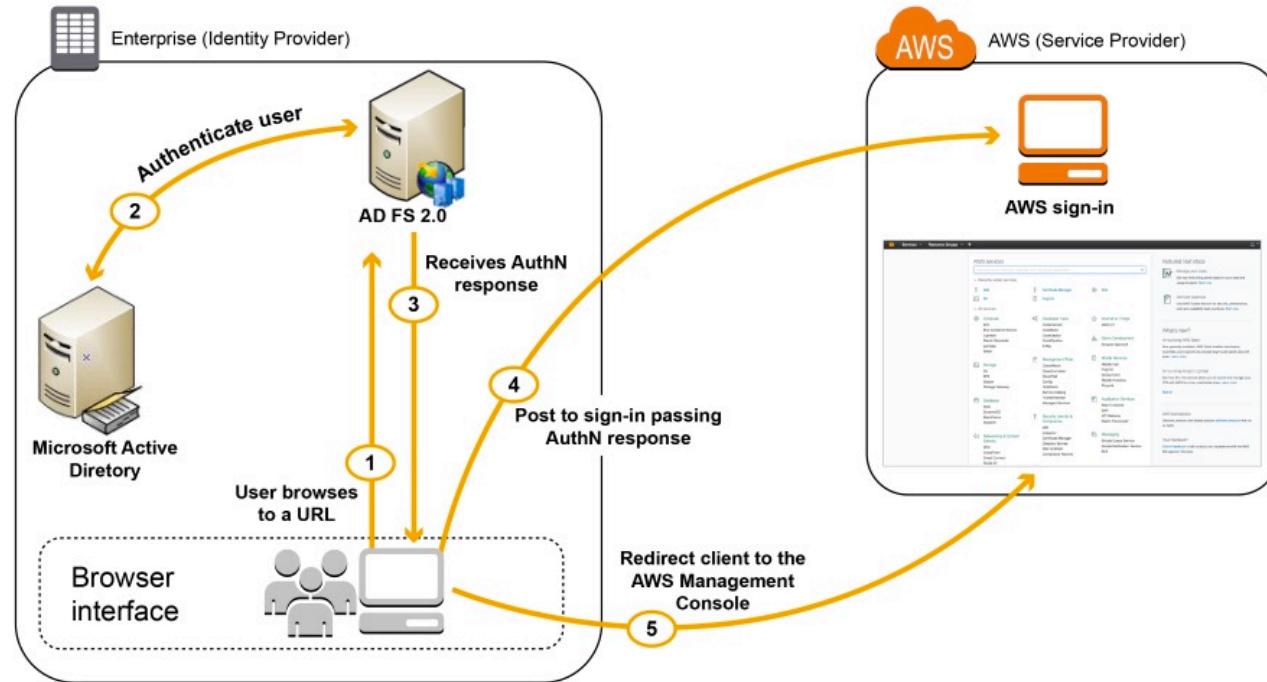
What is Microsoft Active Directory (AD)?

- Found on any Windows Server with AD Domain Services
- Database of **objects**: User Accounts, Computers, Printers, File Shares, Security Groups
- Centralized security management, create account, assign permissions
- Objects are organized in **trees**
- A group of trees is a **forest**



What is ADFS (AD Federation Services)?

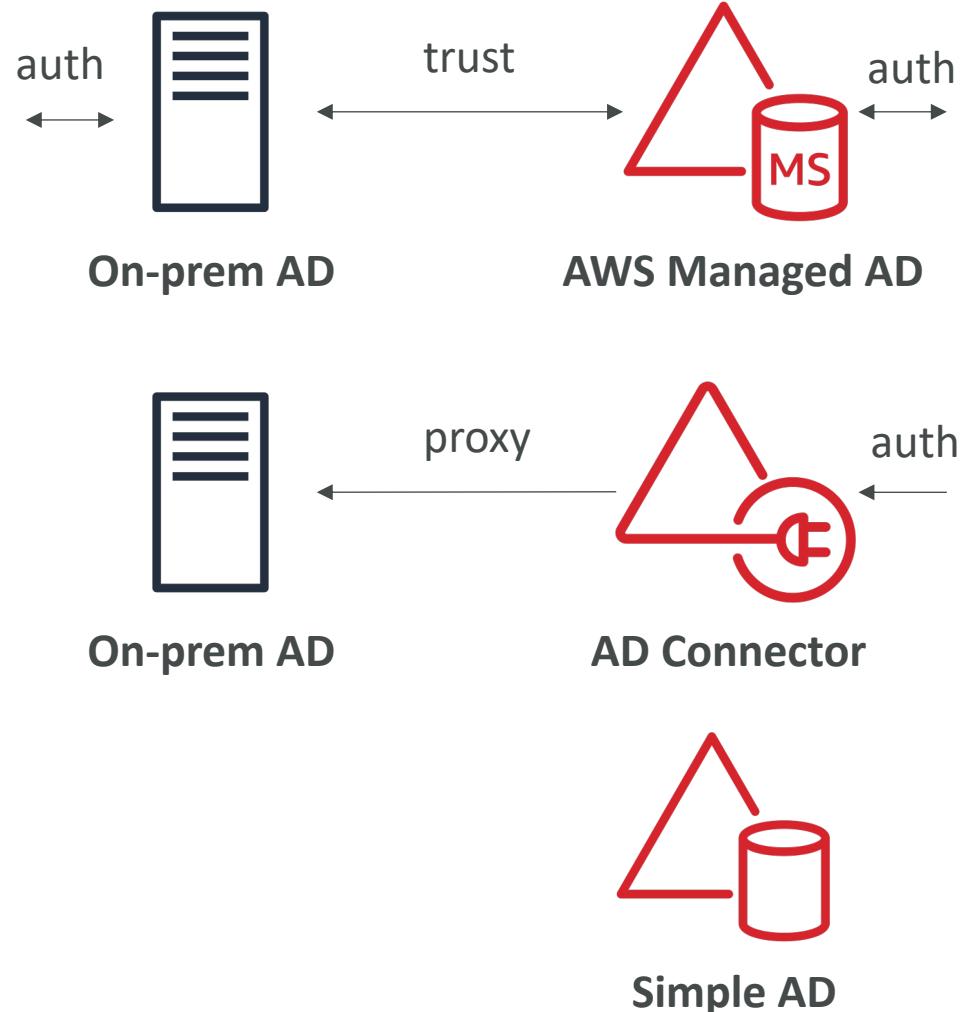
- ADFS: provide single sign-on across applications
- SAML across 3rd party: AWS Console, Dropbox, Office365, etc...



<https://aws.amazon.com/blogs/security/how-to-establish-federated-access-to-your-aws-resources-by-using-active-directory-user-attributes/>

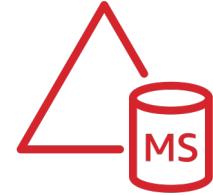
AWS Directory Services

- AWS Managed Microsoft AD
 - Create your own AD in AWS, manage users locally, supports MFA
 - Establish “trust” connections with your on-premise AD
- AD Connector
 - Directory Gateway (proxy) to redirect to on-premise AD
 - Users are managed on the on-premise AD
- Simple AD
 - AD-compatible managed directory on AWS
 - Cannot be joined with on-premise AD

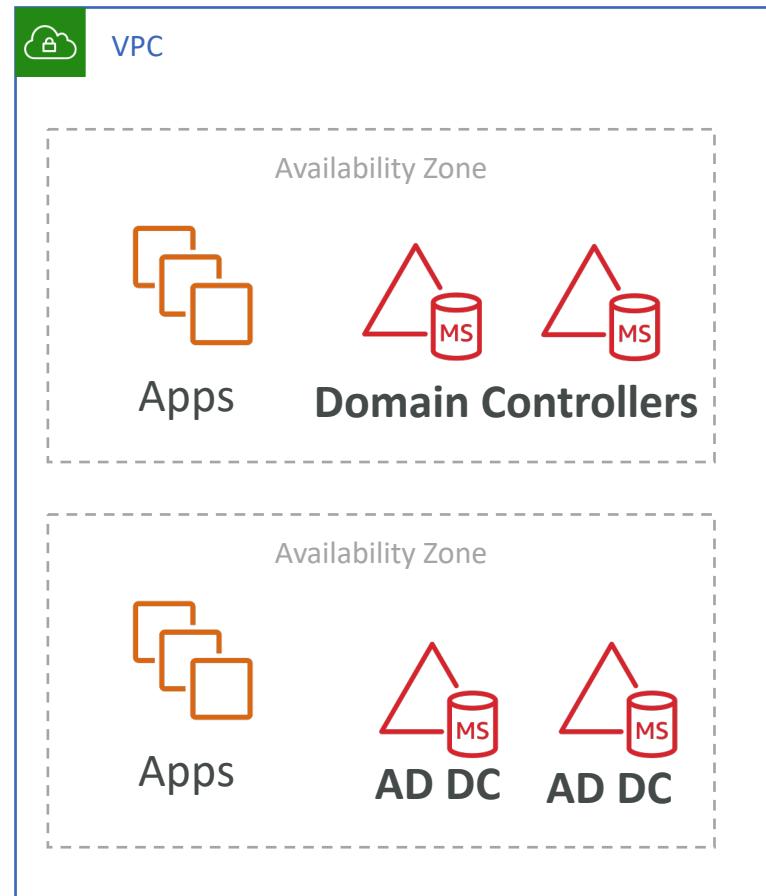


AWS Directory Services

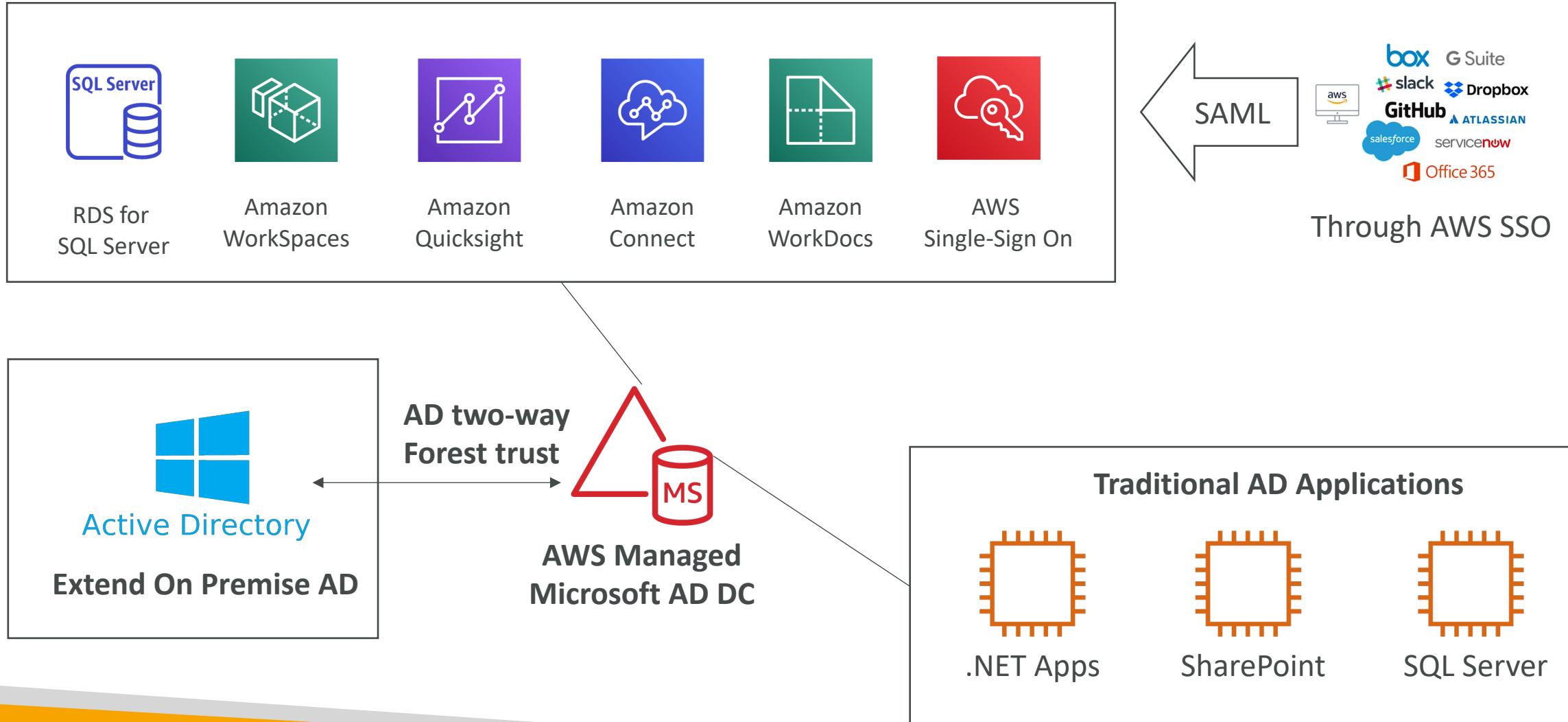
AWS Managed Microsoft AD



- Managed Service: Microsoft AD in your AWS VPC
- EC2 Windows Instances:
 - EC2 Windows instances can join the domain and run traditional AD applications (sharepoint, etc)
 - Seamlessly Domain Join Amazon EC2 Instances from Multiple Accounts & VPCs
- Integrations:
 - RDS for SQL Server, AWS Workspaces, Quicksight...
 - AWS SSO to provide access to 3rd party applications
- Standalone repository in AWS or joined to on-premise AD
- Multi AZ deployment of AD in 2 AZ, # of DC (Domain Controllers) can be increased for scaling
- Automated backups

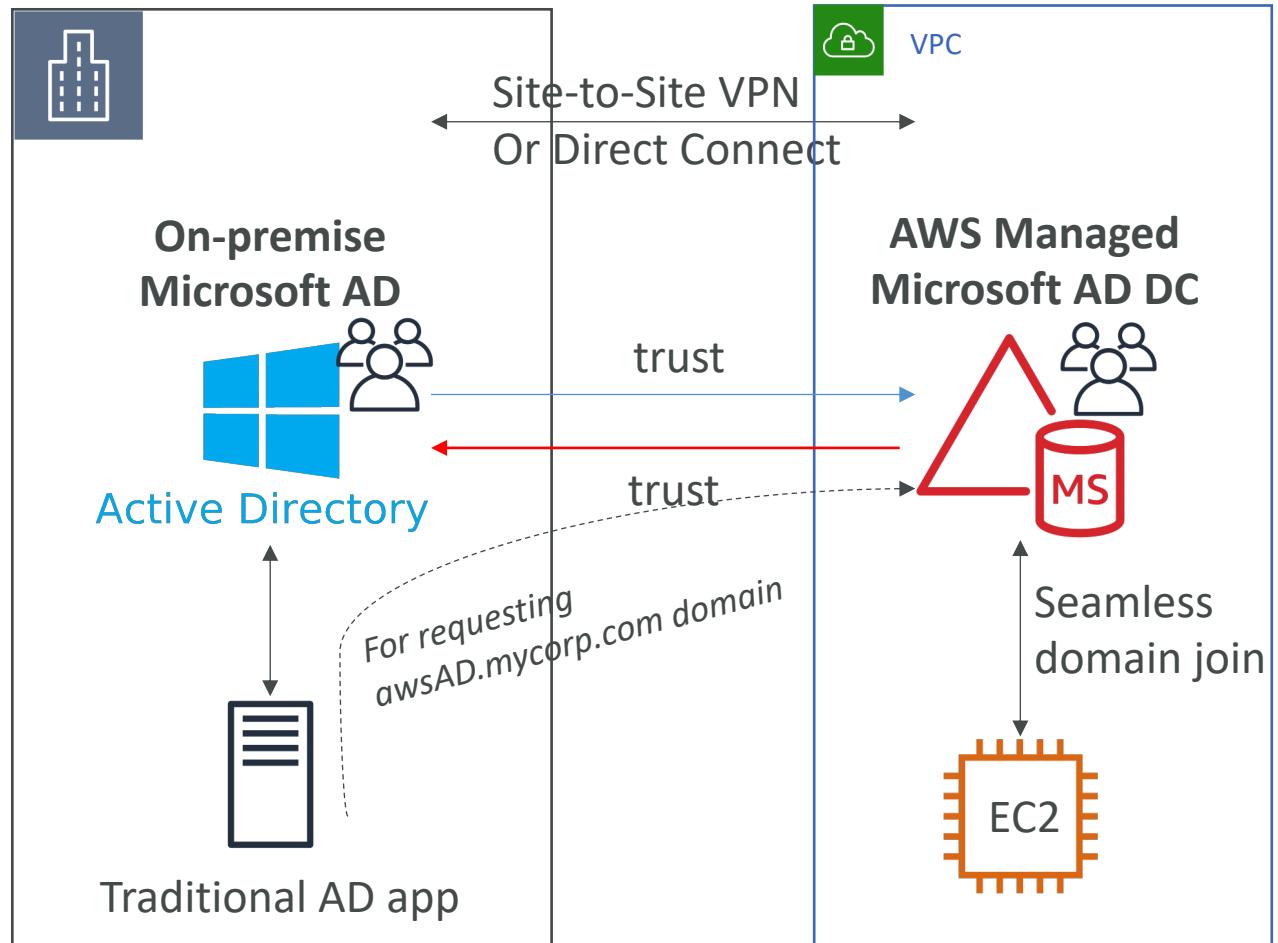


AWS Microsoft Managed AD - Integrations



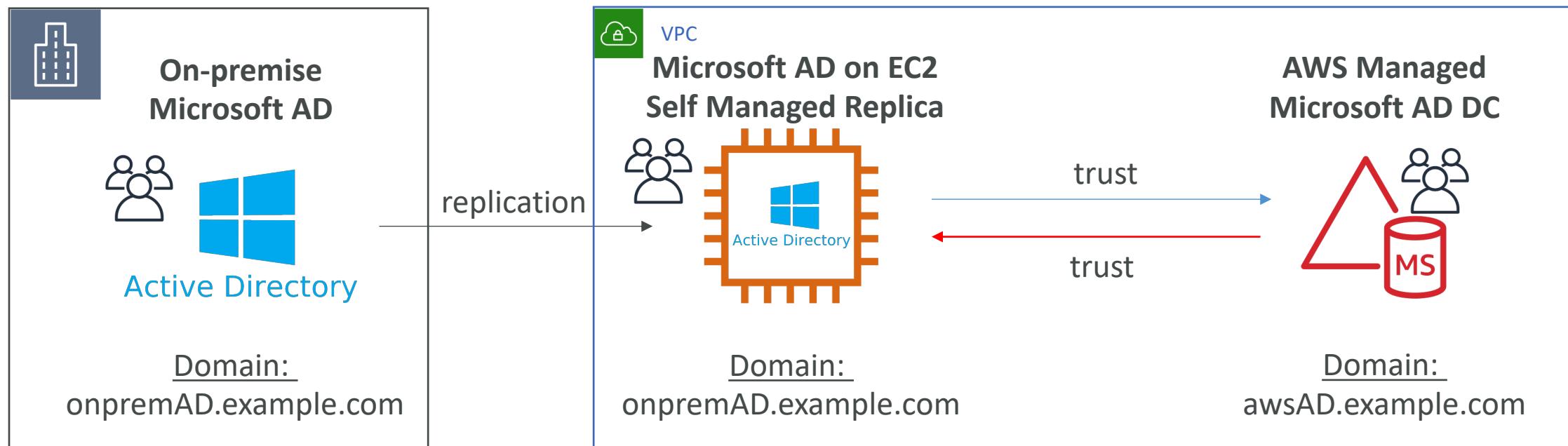
Connect to on-premise AD

- Ability to connect your on-premise Active Directory to AWS Managed Microsoft AD
- Must establish a Direct Connect (DX) or VPN connection
- Can setup three kinds of forest trust:
 - One-way trust: AWS => On-Premise
 - One-way trust: On-Premise => AWS
 - Two-way forest trust: AWS ⇄ On-Premise
- Forest trust is different than synchronization (**replication is not supported**)



Solution Architecture: Active Directory Replication

- You may want to create a replica of your AD on EC2 in the cloud to minimize latency of in case DX or VPN goes down
- Establish trust between the AWS Managed Microsoft AD and EC2

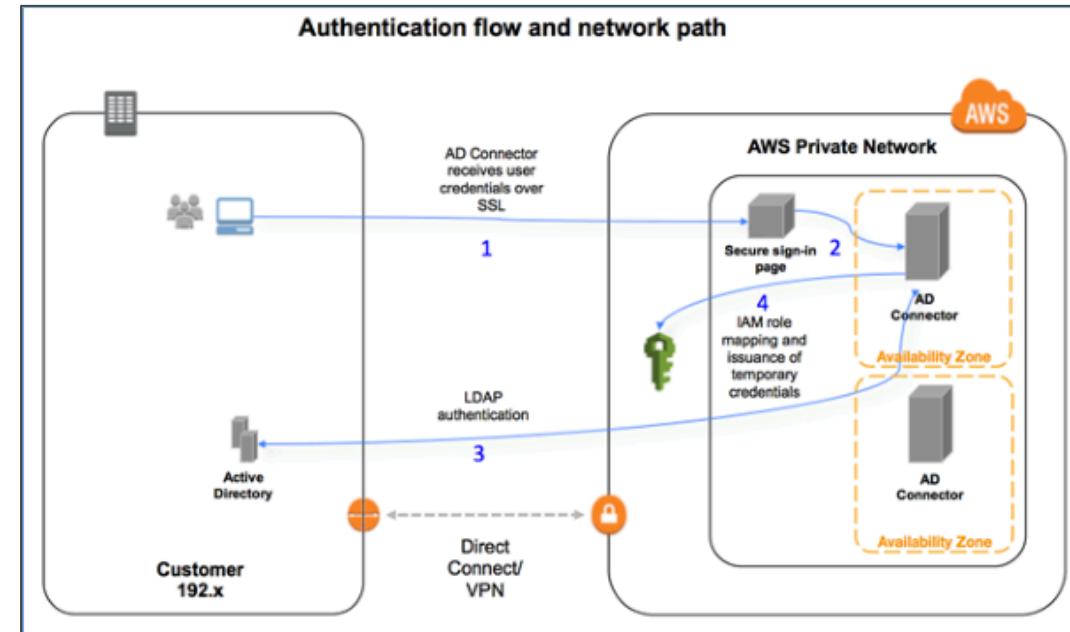


AWS Directory Services

AD Connector



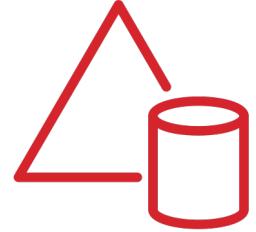
- AD Connector is a directory gateway to redirect directory requests to your on-premises Microsoft Active Directory
- No caching capability
- Manage users solely on-premise, no possibility of setting up a trust
- VPN or Direct Connect
- Doesn't work with SQL Server; doesn't do seamless joining, can't share directory



<https://aws.amazon.com/blogs/security/how-to-connect-your-on-premises-active-directory-to-aws-using-ad-connector/>

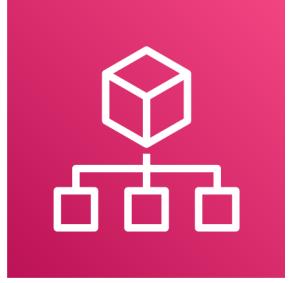
AWS Directory Services

Simple AD



- Simple AD is an inexpensive Active Directory–compatible service with the common directory features.
- Supports joining EC2 instances, manage users and groups
- Does not support MFA, RDS SQL server, AWS SSO
- Small: 500 users, large: 5000 users
- Powered by Samba 4, compatible with Microsoft AD
- lower cost, low scale, basic AD compatible, or LDAP compatibility
- No trust relationship

AWS Organizations



- Master accounts must invite Child Accounts
- Master accounts can create Child Accounts
- Master can access child accounts using:
 - CloudFormation StackSets to create IAM roles in target accounts
 - Assume the roles using the STS Cross Account capability
- Strategy to create a dedicated account for logging or security
- API is available to automate AWS account creation
- Integration with AWS Single Sign-On (SSO)

AWS Organizations - Features

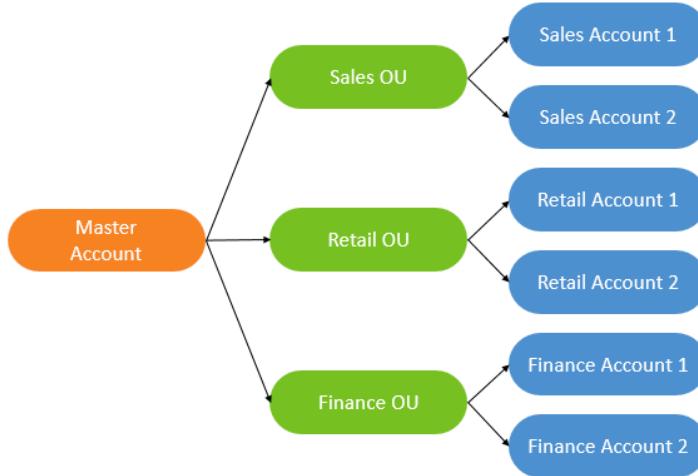
- Consolidated billing features:
 - Consolidated Billing across all accounts - single payment method
 - Pricing benefits from aggregated usage (volume discount for EC2, S3...)
- All Features (Default):
 - Includes consolidated billing features
 - You can use SCP
 - Invited accounts must approve enabling all features
 - Ability to apply an SCP to prevent member accounts from leaving the org
 - Can't switch back to Consolidated Billing Features only

Multi Account Strategies

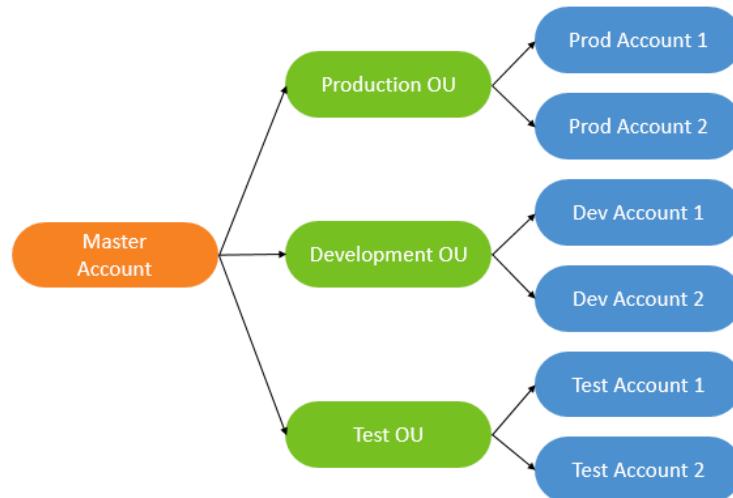
- Create accounts per department, per cost center, per dev / test / prod, based on regulatory restrictions (using SCP), for better resource isolation (ex:VPC), to have separate per-account service limits, isolated account for logging,
- Multi Account vs One Account Multi VPC
- Use tagging standards for billing purposes
- Enable CloudTrail on all accounts, send logs to central S3 account
- Send CloudWatch Logs to central logging account
- Establish Cross Account Roles for Admin purposes

Organizational Units (OU) - Examples

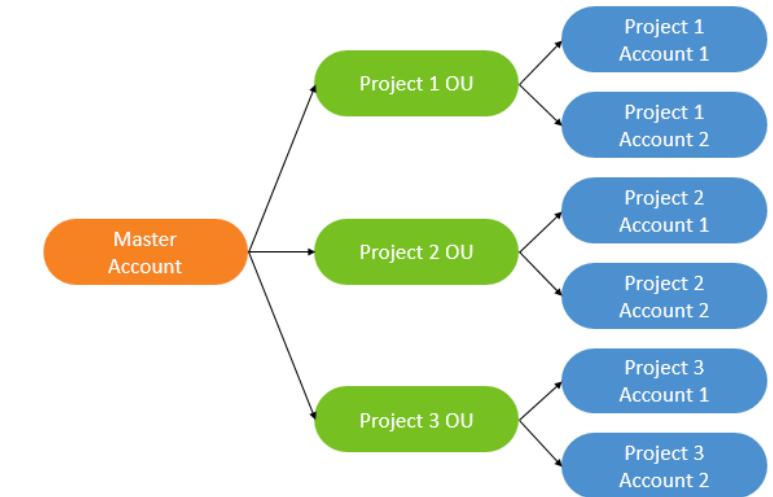
Business Unit



Environmental Lifecycle

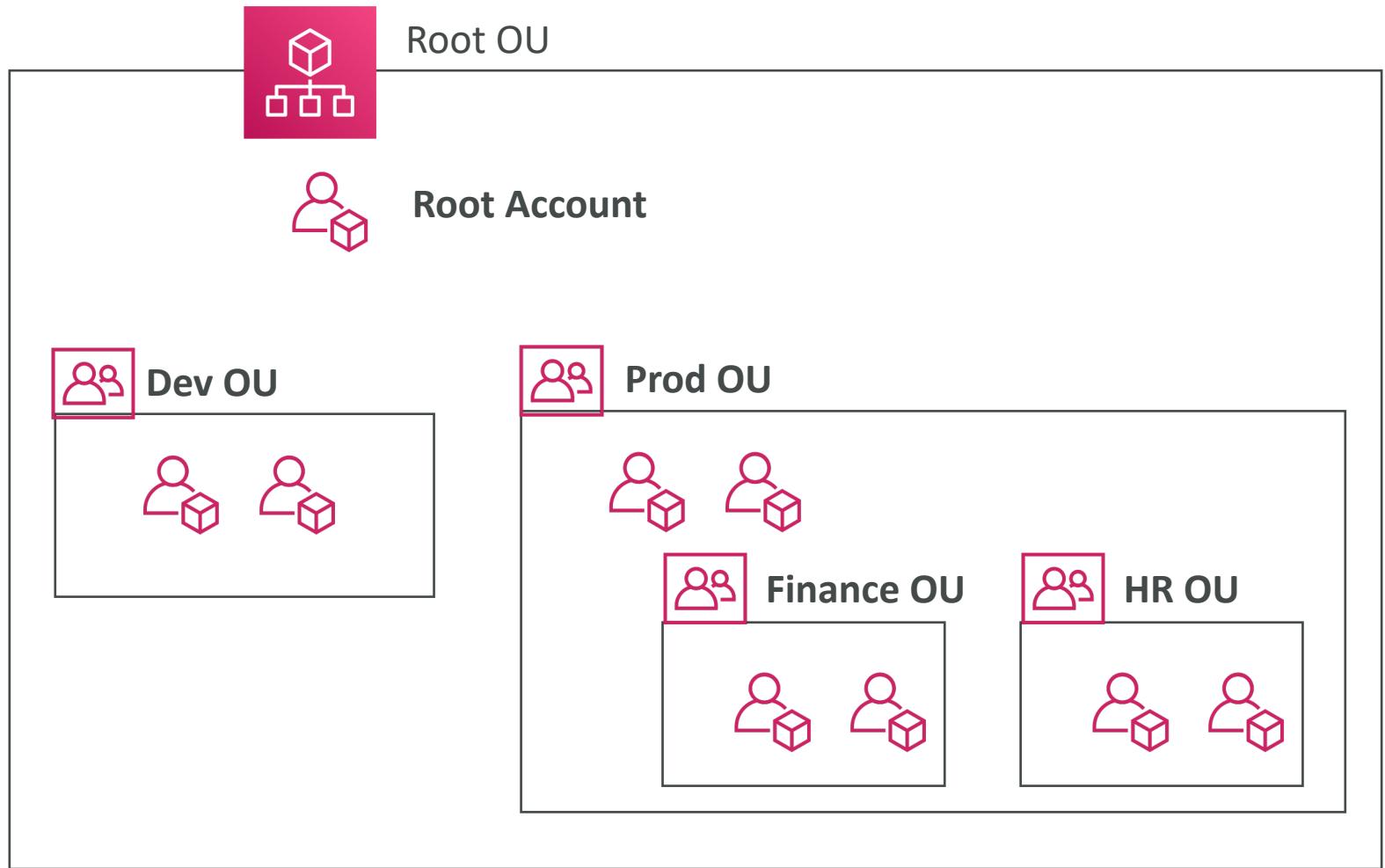


Project-based



<https://aws.amazon.com/answers/account-management/aws-multi-account-billing-strategy/>

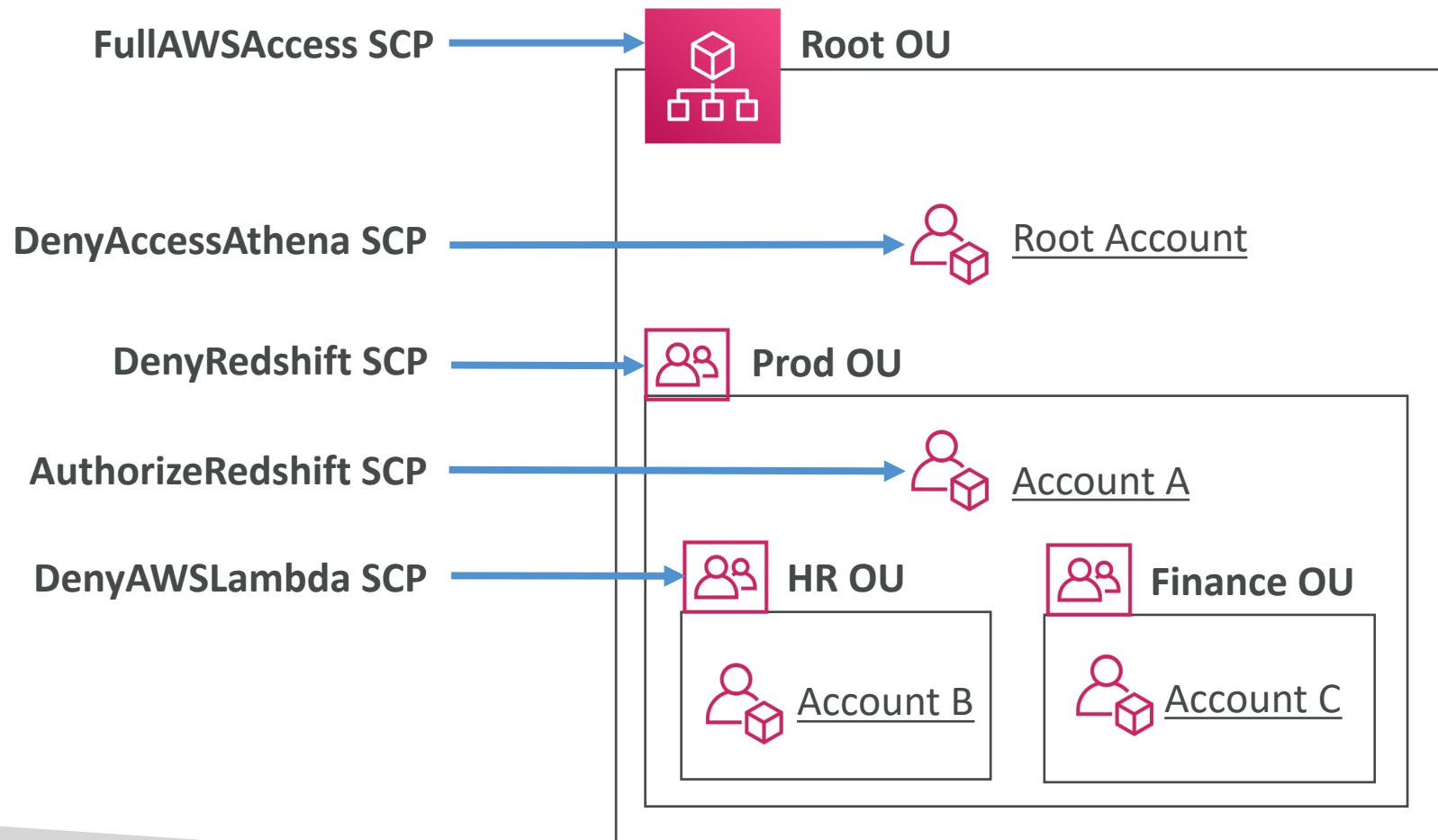
AWS Organization



Service Control Policies (SCP)

- Whitelist or blacklist IAM actions
- Applied at the Root, OU or Account level
- SCP is applied to all the Users and Roles of the Account, including Root
- The SCP does not affect service-linked roles
 - Service-linked roles enable other AWS services to integrate with AWS Organizations and can't be restricted by SCPs.
- SCP must have an explicit Allow (does not allow anything by default)
- Use cases:
 - Restrict access to certain services (for example: can't use EMR)
 - Enforce PCI compliance by explicitly disabling services

SCP Hierarchy



- **Root Account**
 - Can do anything
 - EXCEPT access Athena
- **Account A**
 - Can do anything
 - EXCEPT access Redshift (explicit Deny from OU)
- **Account B**
 - Can do anything
 - EXCEPT access Redshift (explicit Deny from Prod OU)
 - EXCEPT access Lambda (explicit Deny from HR OU)
- **Account C**
 - Can do anything
 - EXCEPT access Redshift (explicit Deny from Prod OU)

SCP Examples

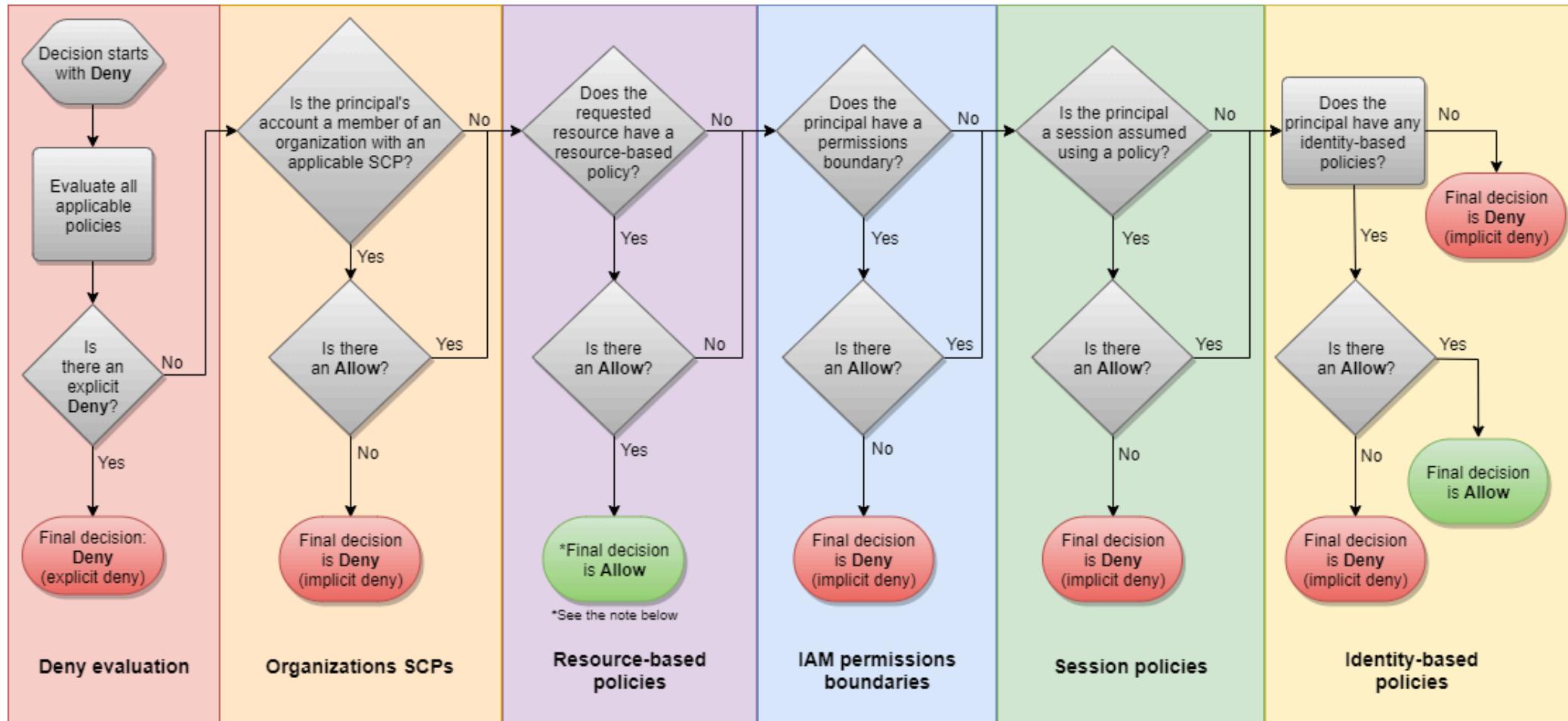
Blacklist and Whitelist strategies

```
Version": "2012-10-17",
"Statement": [
    {
        "Sid": "AllowsAllActions",
        "Effect": "Allow",
        "Action": "*",
        "Resource": "*"
    },
    {
        "Sid": "DenyDynamoDB",
        "Effect": "Deny",
        "Action": "dynamodb:*",
        "Resource": "*"
    }
]
```

```
Version": "2012-10-17",
"Statement": [
    {
        "Effect": "Allow",
        "Action": [
            "ec2:*",
            "cloudwatch:*
```

More examples: https://docs.aws.amazon.com/organizations/latest/userguide/orgs_manage_policies_example-scps.html

IAM Policy Evaluation Logic



https://docs.aws.amazon.com/IAM/latest/UserGuide/reference_policies_evaluation-logic.html

AWS Organizations – Reserved Instances

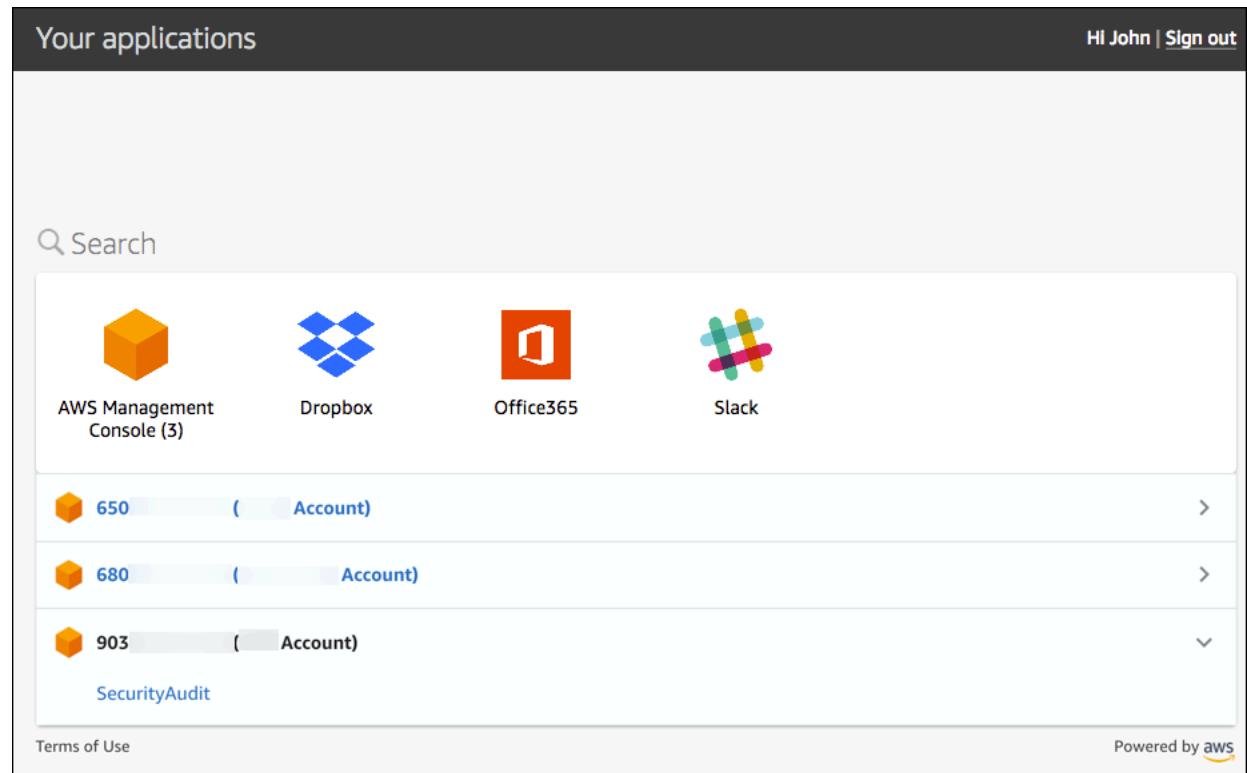
- For billing purposes, the consolidated billing feature of AWS Organizations treats all the accounts in the organization as one account.
- This means that **all accounts** in the organization can receive the hourly cost benefit of Reserved Instances that are purchased by **any other account**.
- **The payer account (master account) of an organization** can turn off Reserved Instance (RI) discount and Savings Plans discount sharing for any accounts in that organization, including the payer account
- This means that RIs and Savings Plans discounts aren't shared between any accounts that have sharing turned off.
- To share an RI or Savings Plans discount with an account, both accounts must have sharing turned on.

AWS Resource Access Manager (RAM)

- Share AWS resources that you own with other AWS accounts
- Share with any account or within your Organization
- Avoid resource duplication!
- **VPC Subnets:**
 - allow to have all the resources launched in the same subnets
 - must be from the same AWS Organizations.
 - Cannot share security groups and default VPC
 - Participants can manage their own resources in there
 - Participants can't view, modify, delete resources that belong to other participants or the owner
- AWS Transit Gateway
- Route53 Resolver Rules
- License Manager Configurations

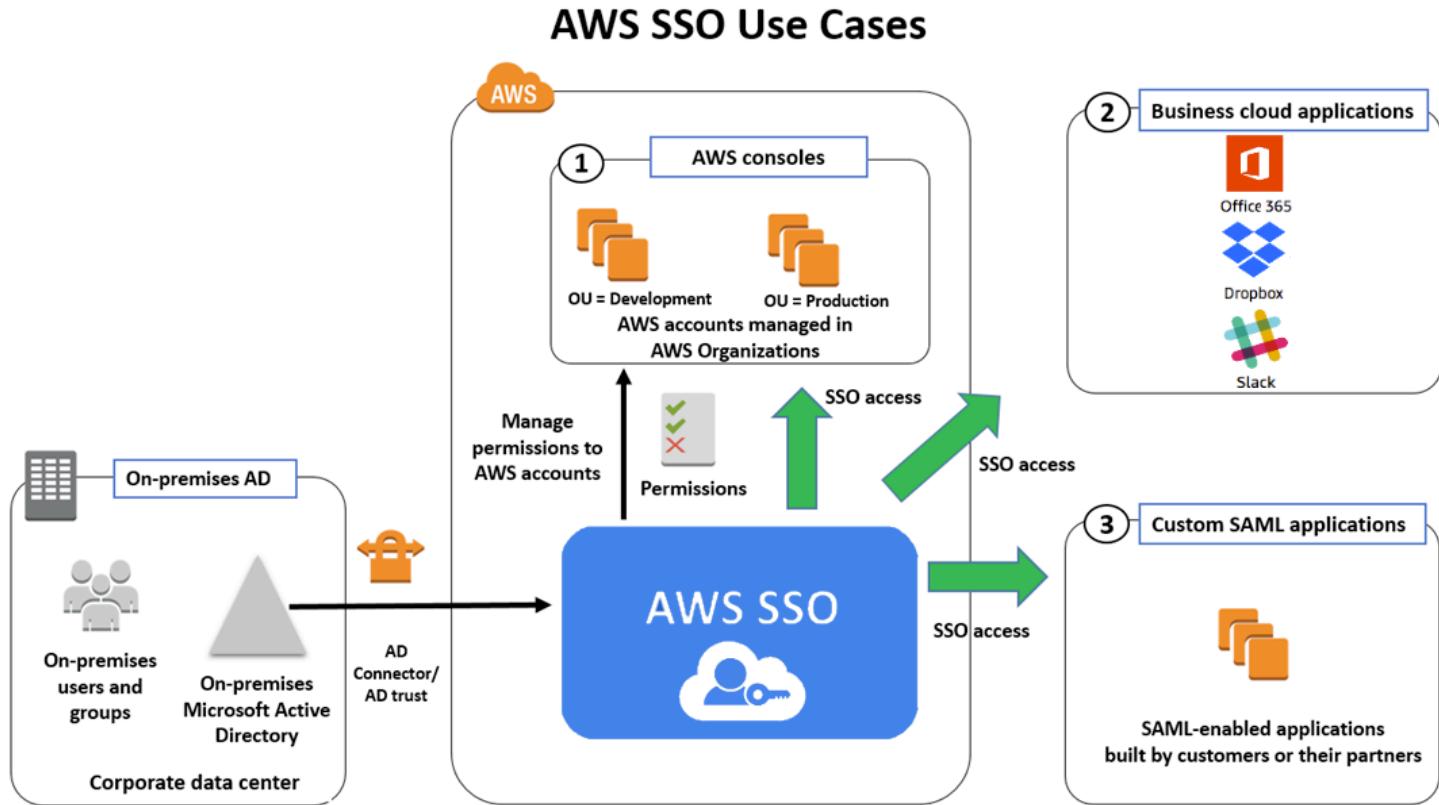
AWS Single Sign-On (SSO)

- Centrally manage Single Sign-On to access **multiple accounts** and **3rd-party business applications**.
- Integrated with AWS Organizations
- Supports SAML 2.0 markup
- Integration with on-premise **Active Directory**
- Centralized permission management
- Centralized auditing with CloudTrail



<https://aws.amazon.com/blogs/security/introducing-aws-single-sign-on/>

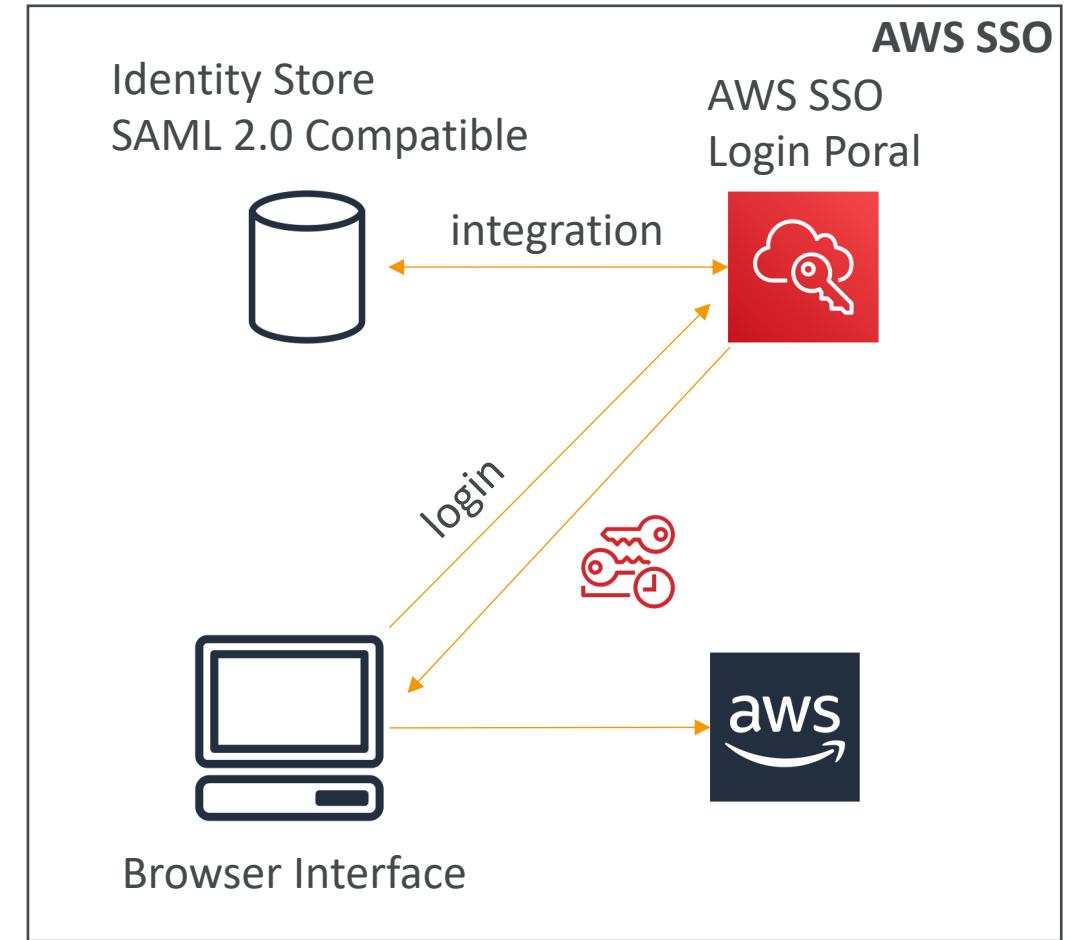
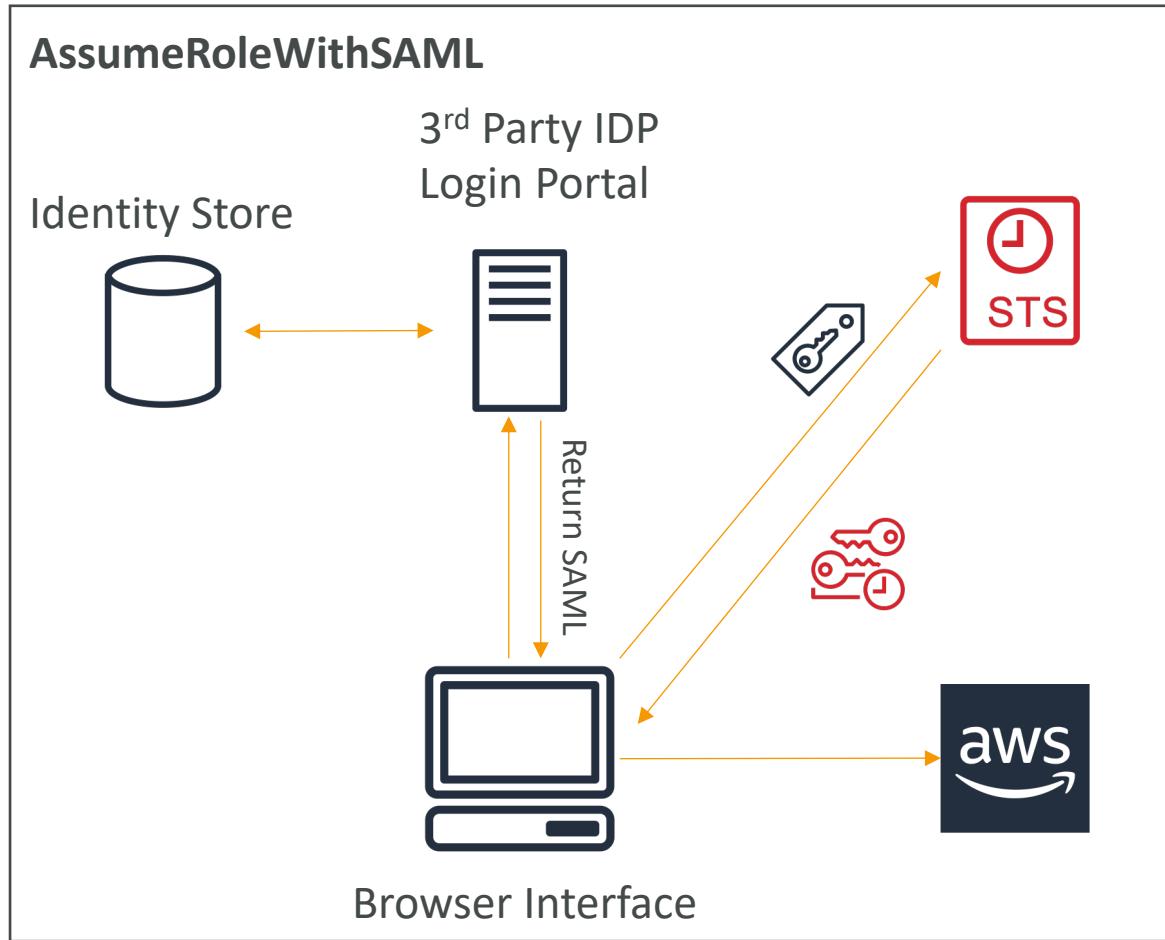
AWS Single Sign-On (SSO) – Setup with AD



Options for integration

1. Standalone AWS Managed Microsoft AD
2. AD Connector to on-premise AD
3. AWS Managed Microsoft AD with two-way forest trust with on-premise AD

SSO – vs AssumeRoleWithSAML



Summary of Identity & Federation

- Users and Accounts all in AWS
- AWS Organizations
- Federation with SAML
- Federation without SAML with a custom IdP (`GetFederationToken`)
- Federation with SSO for multiple accounts with AWS Organizations
- Web Identity Federation (not recommended)
- Cognito for most web and mobile applications (has anonymous mode, MFA)
- Active Directory on AWS:
 - Microsoft AD: standalone or setup trust AD with on-premise, has MFA, seamless join, RDS integration
 - AD Connector: proxy requests to on-premise
 - Simple AD: standalone & cheap AD-compatible with no MFA, no advanced capabilities
- Single Sign On to connect to multiple AWS Accounts (Organization) and SAML apps

Security Section

AWS CloudTrail



- Provides governance, compliance and audit for your AWS Account
- CloudTrail is enabled by default!
- Get an history of events / API calls made within your AWS Account by:
 - Console
 - SDK
 - CLI
 - AWS Services
- Can put logs from CloudTrail into CloudWatch Logs
- If a resource is deleted in AWS, look into CloudTrail first!

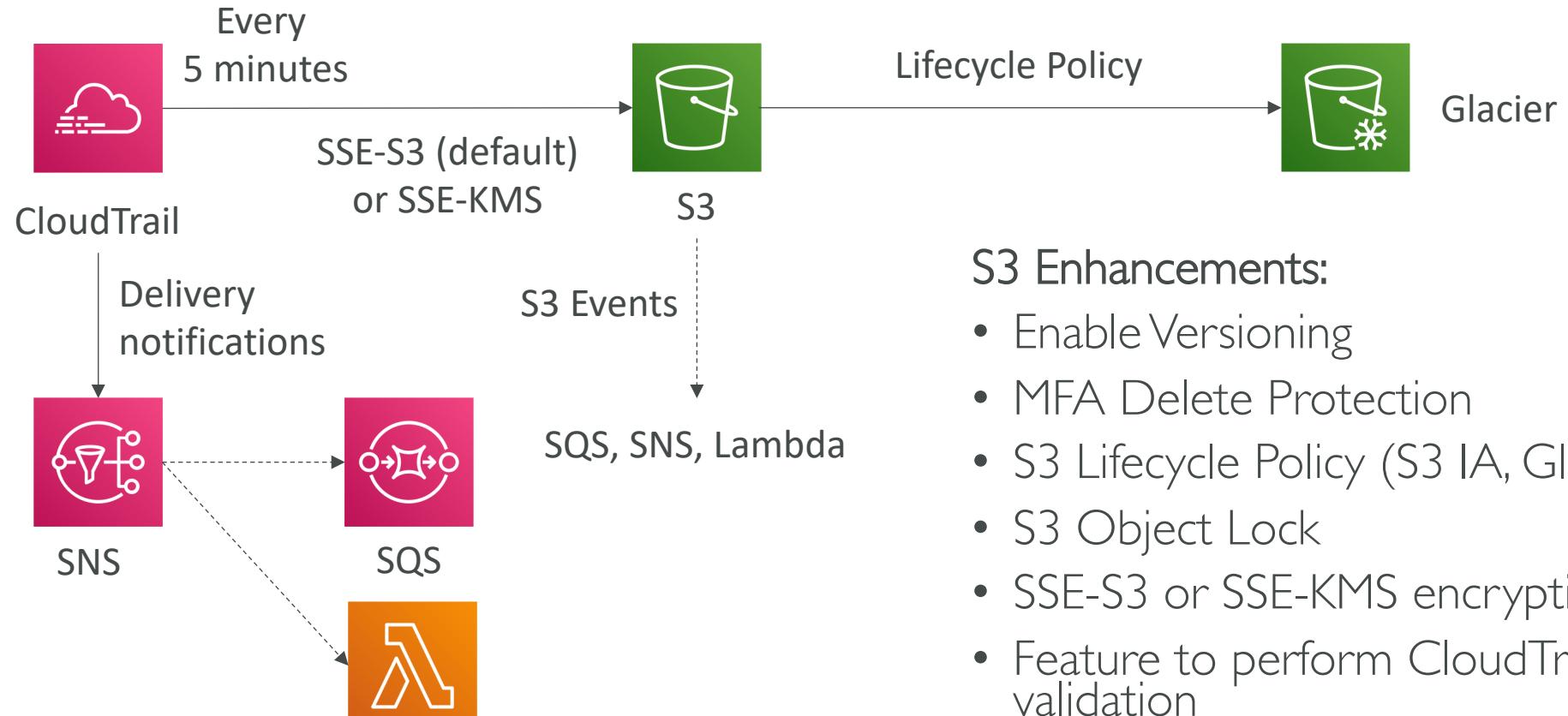
CloudTrail continued...

- CloudTrail console shows the past 90 days of activity
- The default UI only shows “Create”, “Modify” or “Delete” events

CloudTrail Trail:

- Get a detailed list of all the events you choose
- Can include events happening at the object level in S3
- Ability to store these events in S3 for further analysis
- Can be region specific or be global & include global events (IAM, etc)

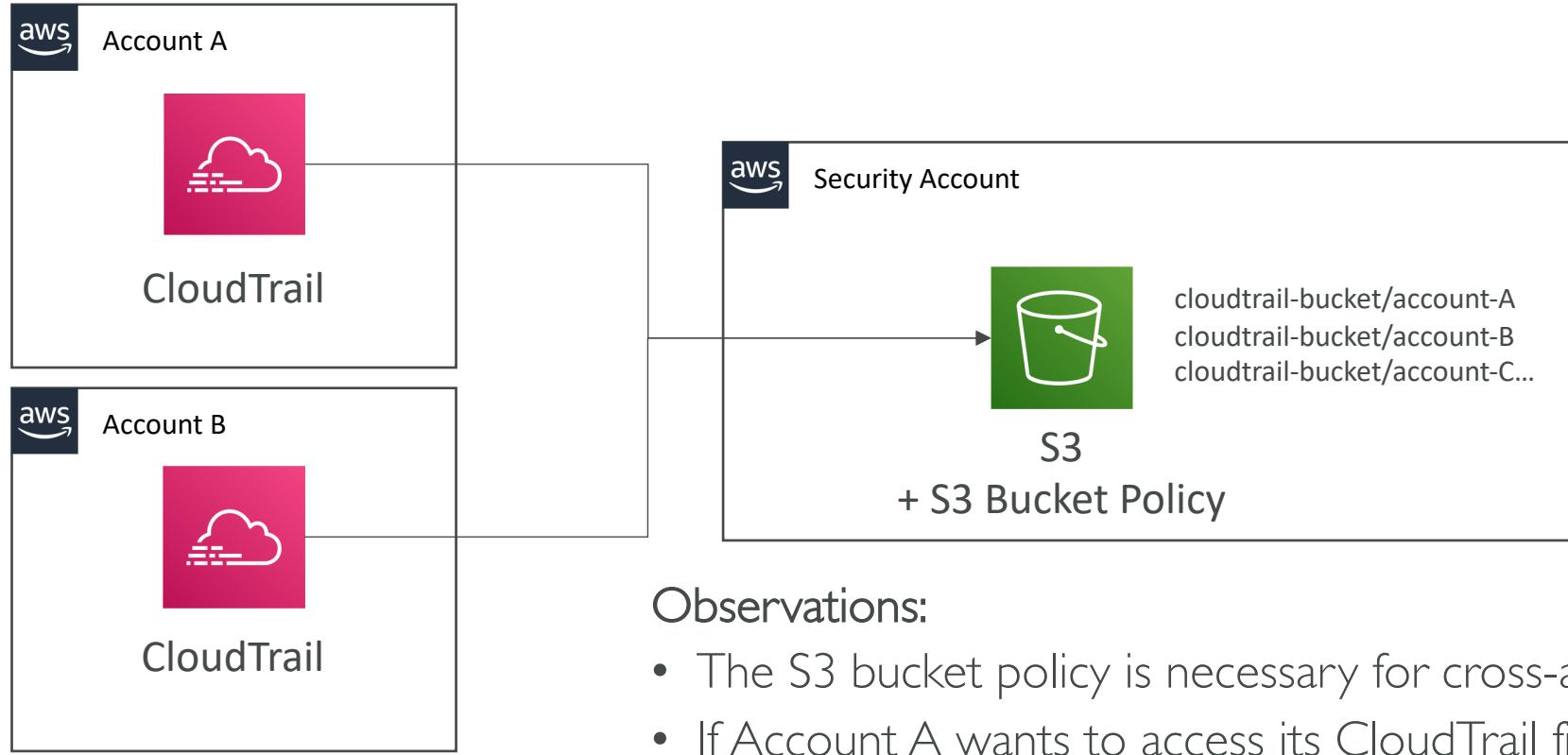
CloudTrail – Solution Architecture: Delivery to S3



S3 Enhancements:

- Enable Versioning
- MFA Delete Protection
- S3 Lifecycle Policy (S3 IA, Glacier...)
- S3 Object Lock
- SSE-S3 or SSE-KMS encryption
- Feature to perform CloudTrail Log File Integrity validation (SHA-256 for hashing and signing)

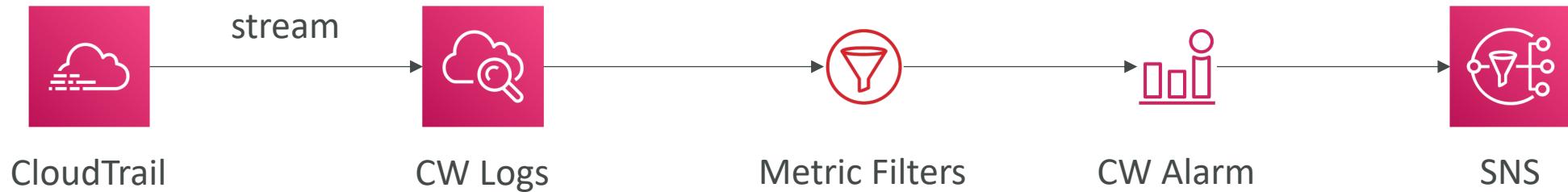
CloudTrail - Solution Architecture: Multi Account, Multi Region Logging



Observations:

- The S3 bucket policy is necessary for cross-account delivery
- If Account A wants to access its CloudTrail files:
 - Option 1: create a cross-account role and assume the role
 - Option 2: edit the bucket policy

CloudTrail - Solution Architecture: Alert for API calls



- Log filter metrics can be used to detect a high level of API happening
- Ex: Count occurrences of EC2 `TerminateInstances` API
- Ex: Count of API calls per user
- Ex: Detect high level of Denied API calls

CloudTrail: How to react to events the fastest?

Overall, CloudTrail may take up to 15 minutes to deliver events

- **CloudWatch Events:**
 - Can be triggered for any API call in CloudTrail
 - The fastest, most reactive way
- **CloudTrail Delivery in CloudWatch Logs:**
 - Events are streamed
 - Can perform a metric filter to analyze occurrences and detect anomalies
- **CloudTrail Delivery in S3:**
 - Events are delivered every 5 minutes
 - Possibility of analyzing logs integrity, deliver cross account, long-term storage



AWS KMS (Key Management Service)

- Anytime you hear “encryption” for an AWS service, it’s most likely KMS
- Easy way to control access to your data, AWS manages keys for us
- Fully integrated with IAM for authorization
- Seamlessly integrated into:
 - Amazon EBS: encrypt volumes
 - Amazon S3: Server side encryption of objects
 - Amazon Redshift: encryption of data
 - Amazon RDS: encryption of data
 - Amazon SSM: Parameter store
 - Etc...
- But you can also use the CLI / SDK

AWS KMS 101

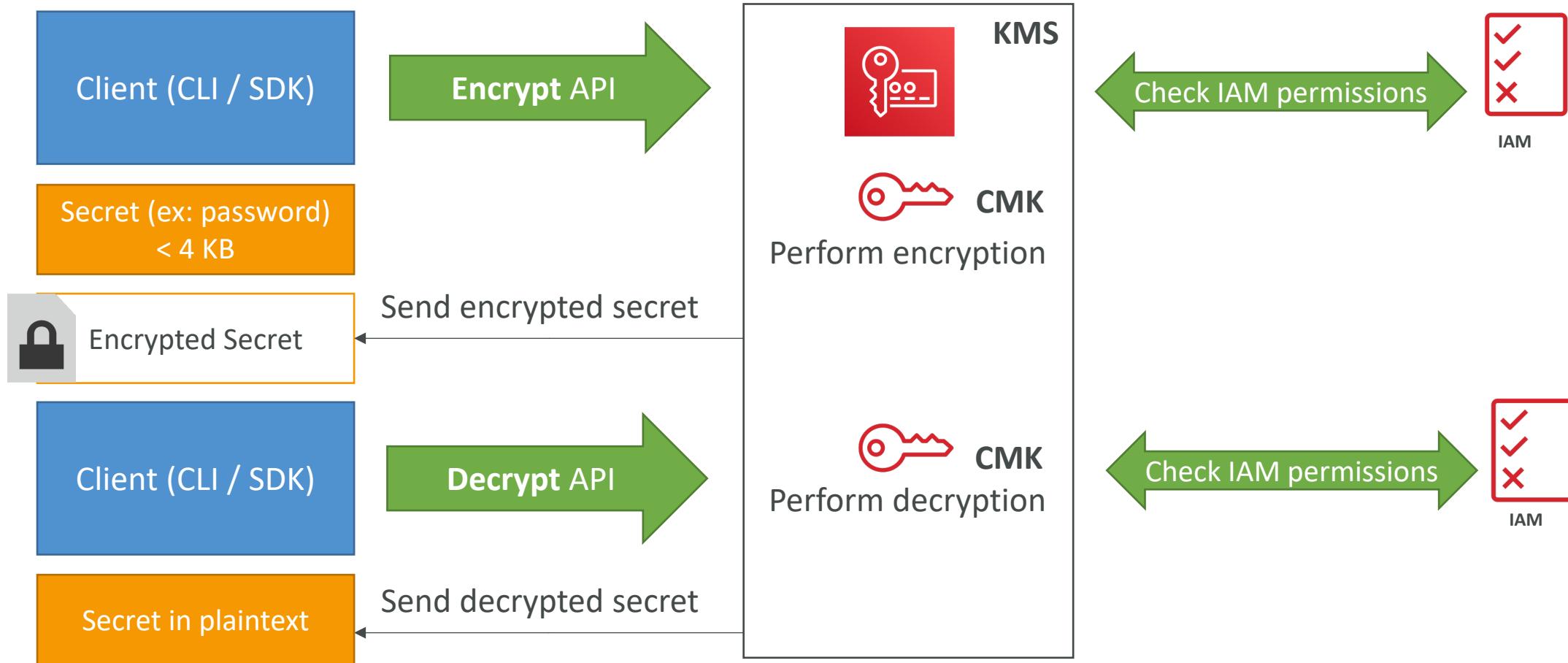
- The value in KMS is that the CMK used to encrypt data can never be retrieved by the user, and the CMK can be rotated for extra security
- Never ever store your secrets in plaintext, especially in your code!
- Encrypted secrets can be stored in the code / environment variables
- KMS can only help in encrypting up to 4KB of data per call
- If data > 4 KB, use Envelope Encryption
- To give access to KMS to someone:
 - Make sure the Key Policy allows the user
 - Make sure the IAM Policy allows the API calls
- Track API calls made to KMS in CloudTrail

Types of KMS Keys

- Customer Manager CMK:
 - Create, manage and use, can enable or disable
 - Possibility of rotation policy (new key generated every year, old key preserved)
 - Can add a key policy (resource policy)
 - Leverage for envelope encryption
- AWS managed CMK:
 - Used by AWS service (aws/s3, aws/ebs, aws/redshift)
 - Managed by AWS

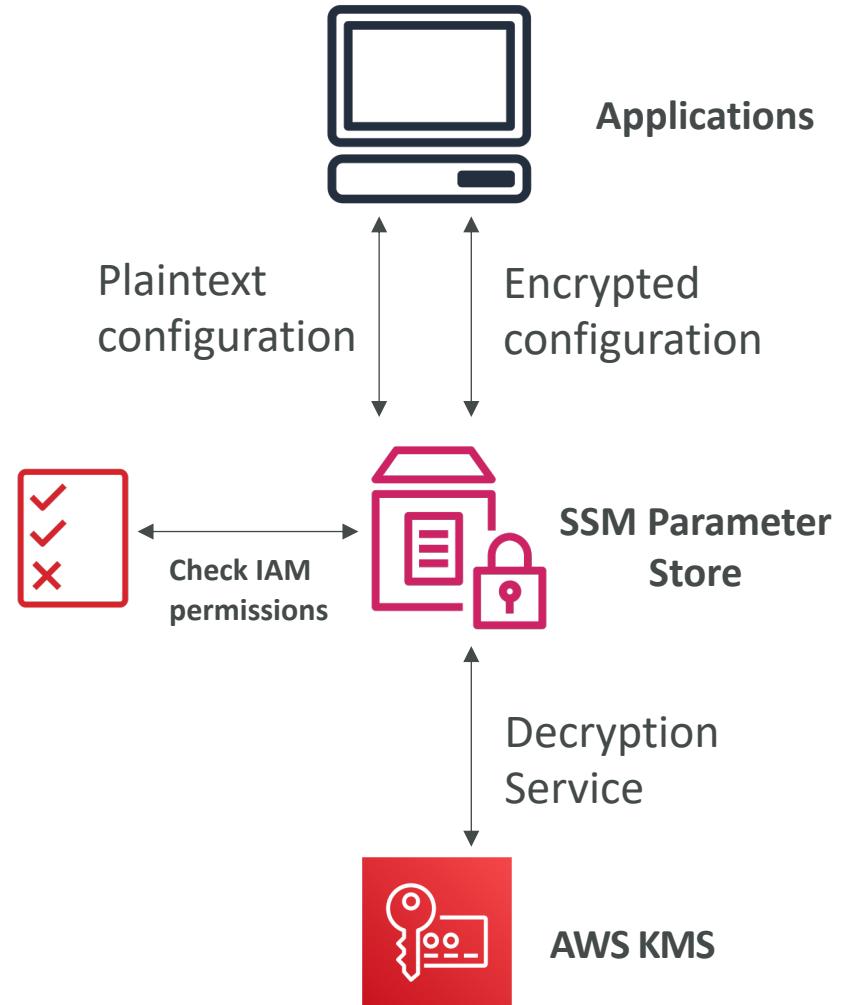
How does KMS work?

API – Encrypt and Decrypt



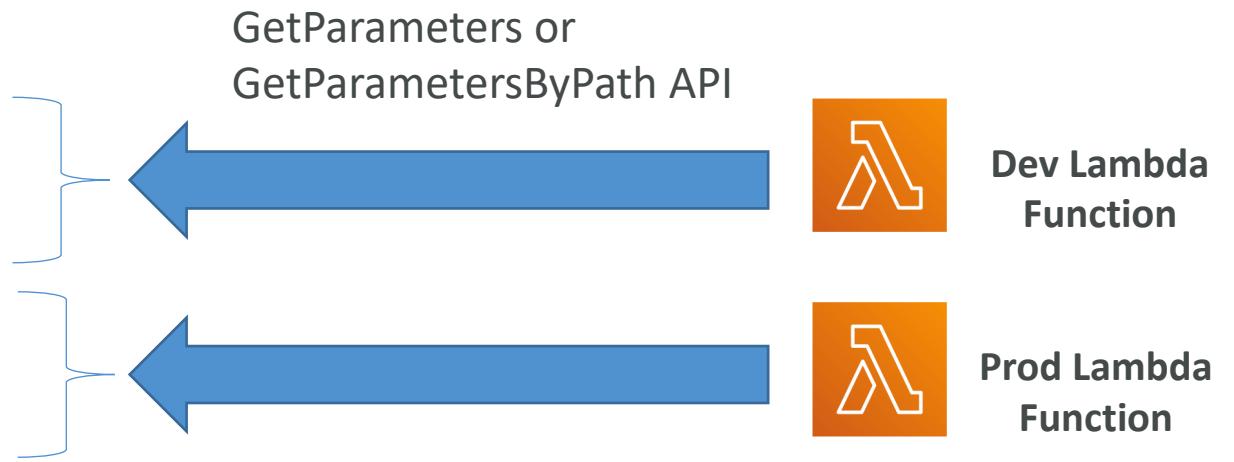
AWS Parameter Store

- Secure storage for configuration and secrets
- Optional Seamless Encryption using KMS
- Serverless, scalable, durable, easy SDK, free
- Version tracking of configurations / secrets
- Configuration management using path & IAM
- Notifications with CloudWatch Events
- Integration with CloudFormation
- Can retrieve secrets from Secrets Manager using the SSM Parameter Store API



AWS Parameter Store Hierarchy

- /my-department/
 - my-app/
 - dev/
 - db-url
 - db-password
 - prod/
 - db-url
 - db-password
 - other-app/
 - /other-department/
 - /aws/reference/secretsmanager/secret_ID_in_Secrets_Manager
 - /aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2



AWS Secrets Manager



- Newer service, meant for storing secrets
- Capability to force **rotation of secrets** every X days
- Automate generation of secrets on rotation (uses Lambda)
- Integration with **Amazon RDS** (MySQL, PostgreSQL, Aurora)
- Secrets are encrypted using KMS
- Mostly meant for RDS integration

RDS - Security

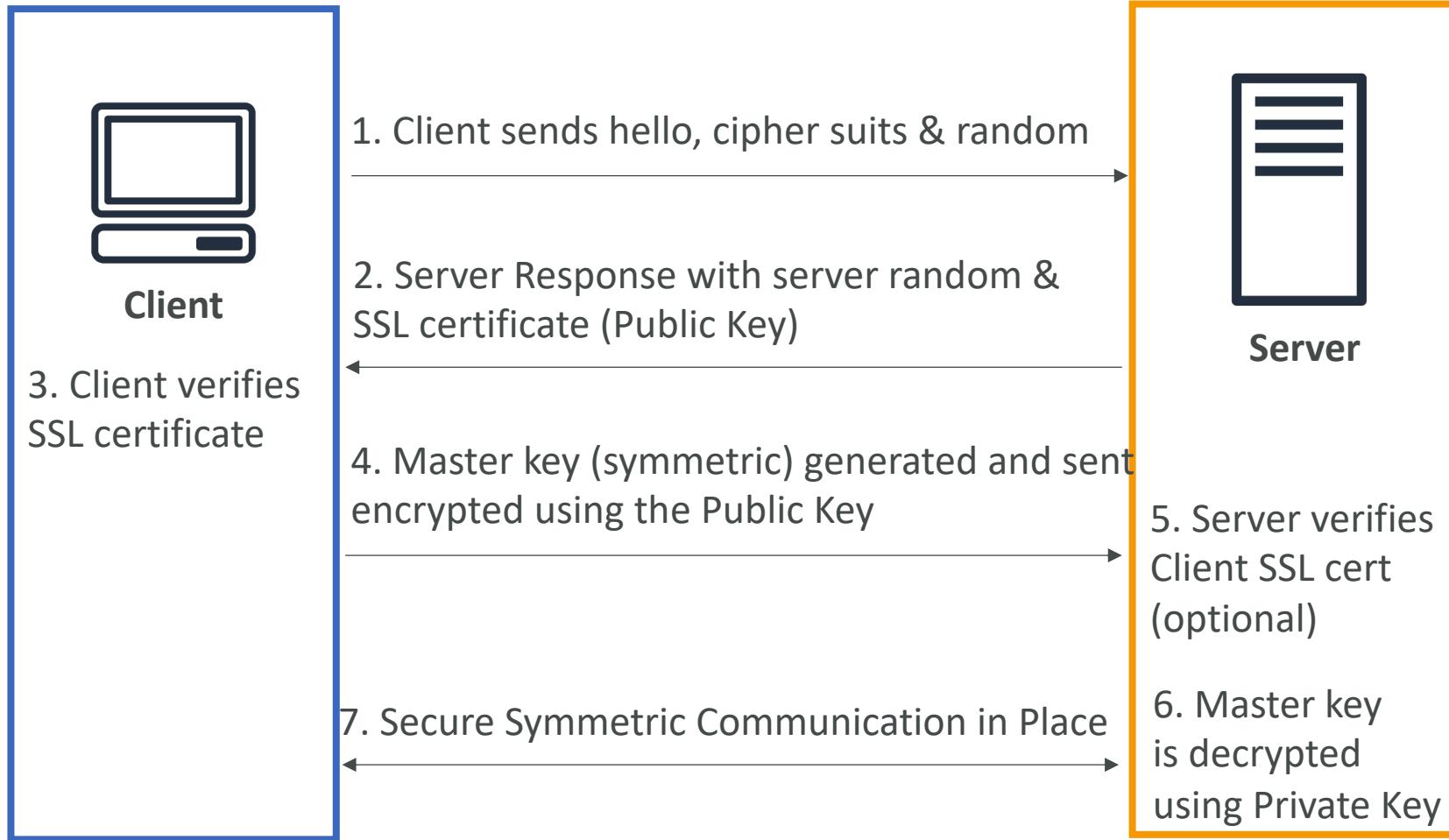


- KMS encryption at rest for underlying EBS volumes / snapshots
- Transparent Data Encryption (TDE) for Oracle and SQL Server
- SSL encryption to RDS is possible for all DB (in-flight)
- IAM authentication for MySQL and PostgreSQL
- Authorization still happens within RDS (not in IAM)
- Can copy an un-encrypted RDS snapshot into an encrypted one
- CloudTrail cannot be used to track queries made within RDS

SSL/TLS - Basics

- SSL refers to Secure Sockets Layer, used to encrypt connections
 - TLS refers to Transport Layer Security, which is a newer version
 - Nowadays, **TLS certificates are mainly used**, but people still refer as SSL
-
- Public SSL certificates are issued by Certificate Authorities (CA)
 - Comodo, Symantec, GoDaddy, GlobalSign, DigiCert, LetsEncrypt, etc...
-
- SSL certificates have an expiration date (you set) and must be renewed

SSL Encryption – How it works



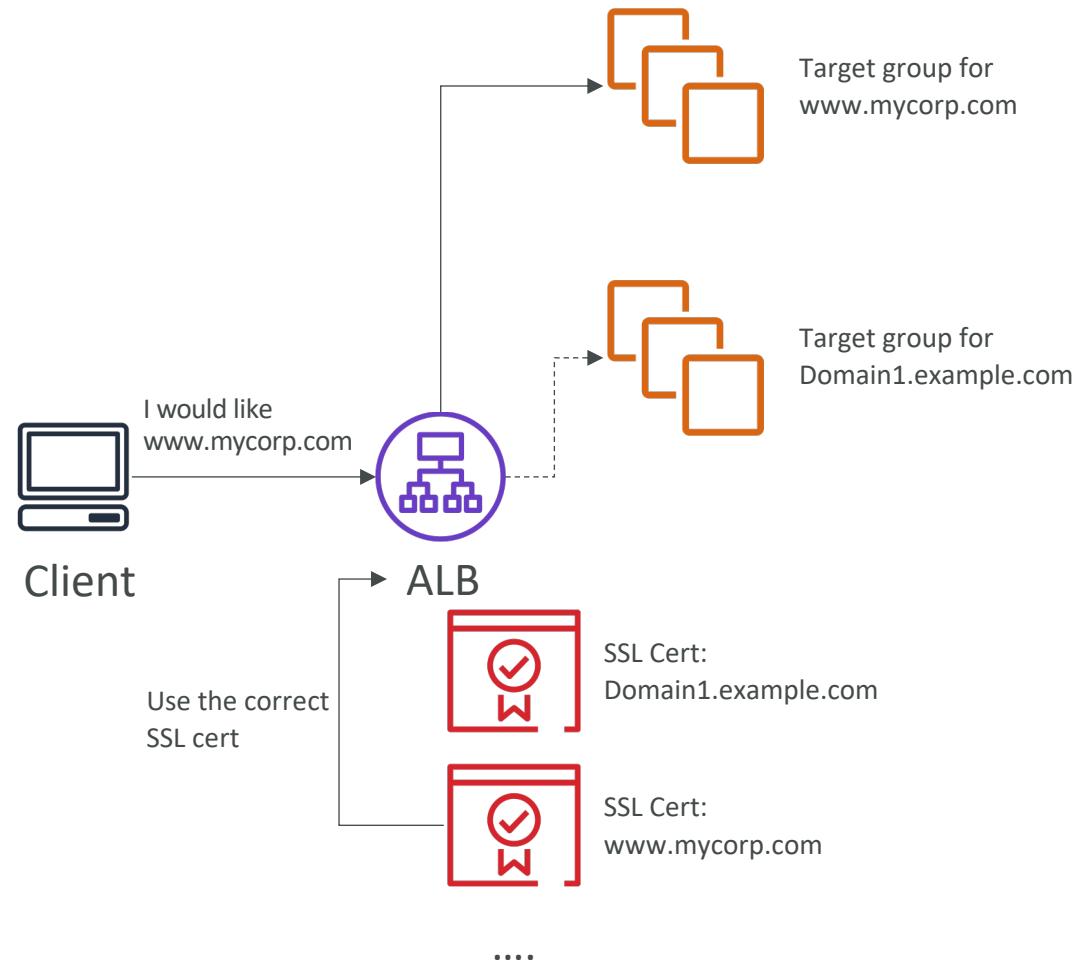
- Asymmetric Encryption is expensive (SSL)
- Symmetric encryption is cheaper
- Asymmetric handshake is used to exchange a per-client random symmetric key
- Possibility of client sending an SSL certificate as well (two-way certificate)

SSL – Server Name Indication (SNI)

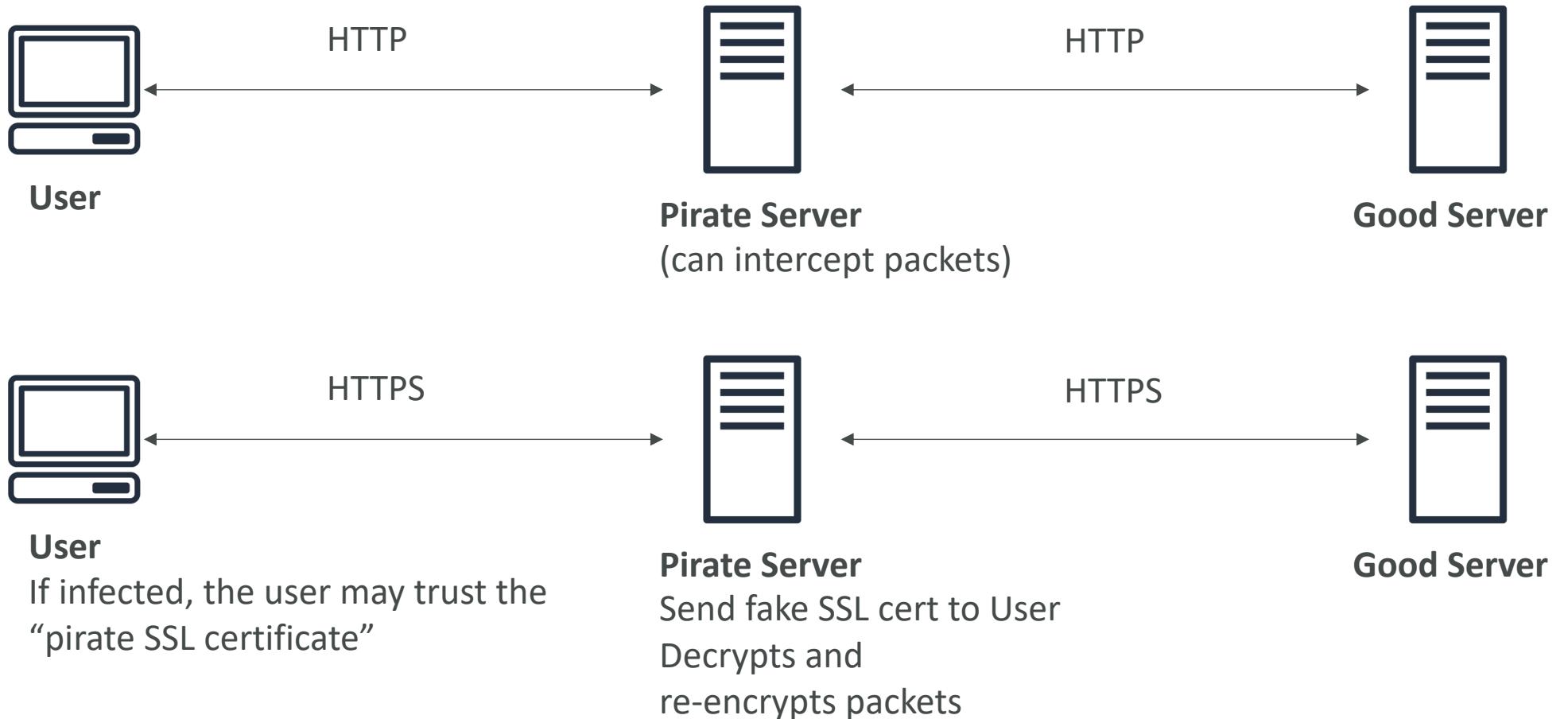
- SNI solves the problem of loading **multiple SSL certificates onto one web server** (to serve multiple websites)
- It's a “newer” protocol, and requires the client to **indicate** the hostname of the target server in the initial SSL handshake
- The server will then find the correct certificate, or return the default one

Note:

- Only works for ALB & NLB (newer generation), CloudFront
- Does not work for CLB (older gen)



SSL – Man in the Middle Attacks



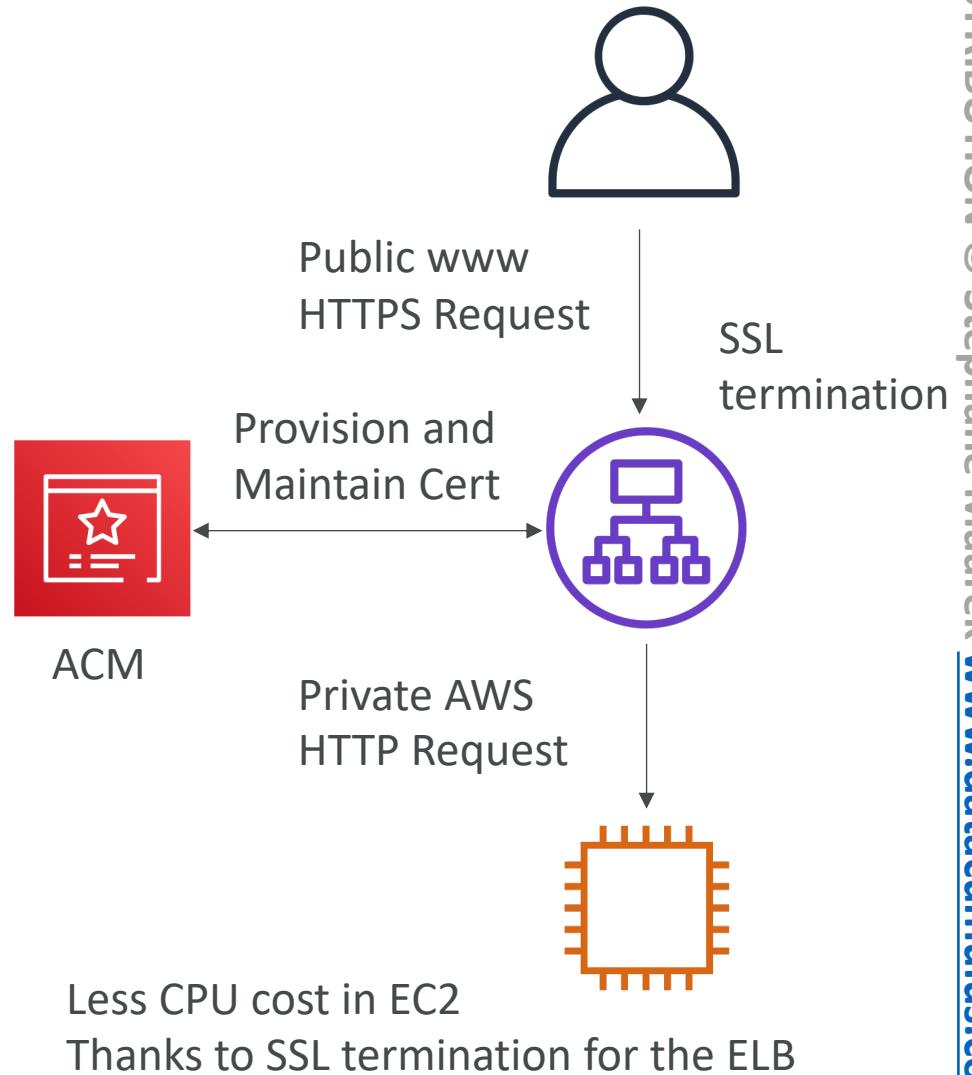
SSL – Man in the Middle Attack

How to prevent

1. Don't use public-facing HTTP, use HTTPS (meaning, use SSL/TLS certificates)
2. Use a DNS that has DNSSEC
 - To end send a client to a pirate server, a DNS response needs to be “forged” by a server which intercepts them
 - It is possible to protect your domain name by configuring DNSSEC
 - Amazon Route 53 supports DNSSEC for domain registration. However, Route 53 does not support DNSSEC for DNS service, regardless of whether the domain is registered with Route 53. If you want to configure DNSSEC for a domain that is registered with Route 53, you must use another DNS service provider.
 - You could run a custom DNS server on Amazon EC2 for example (Bind is the most popular; dnsmasq, KnotDNS, PowerDNS).

AWS Certificate Manager (ACM)

- To host public SSL certificates in AWS, you can:
 - Buy your own and upload them using the CLI
 - Have ACM provision and renew public SSL certificates for you (free of cost)
- ACM loads SSL certificates on the following integrations:
 - Load Balancers (including the ones created by EB)
 - CloudFront distributions
 - APIs on API Gateways
- SSL certificates is overall a pain to manually manage, so ACM is great to leverage in your AWS infrastructure!



ACM – Good to know

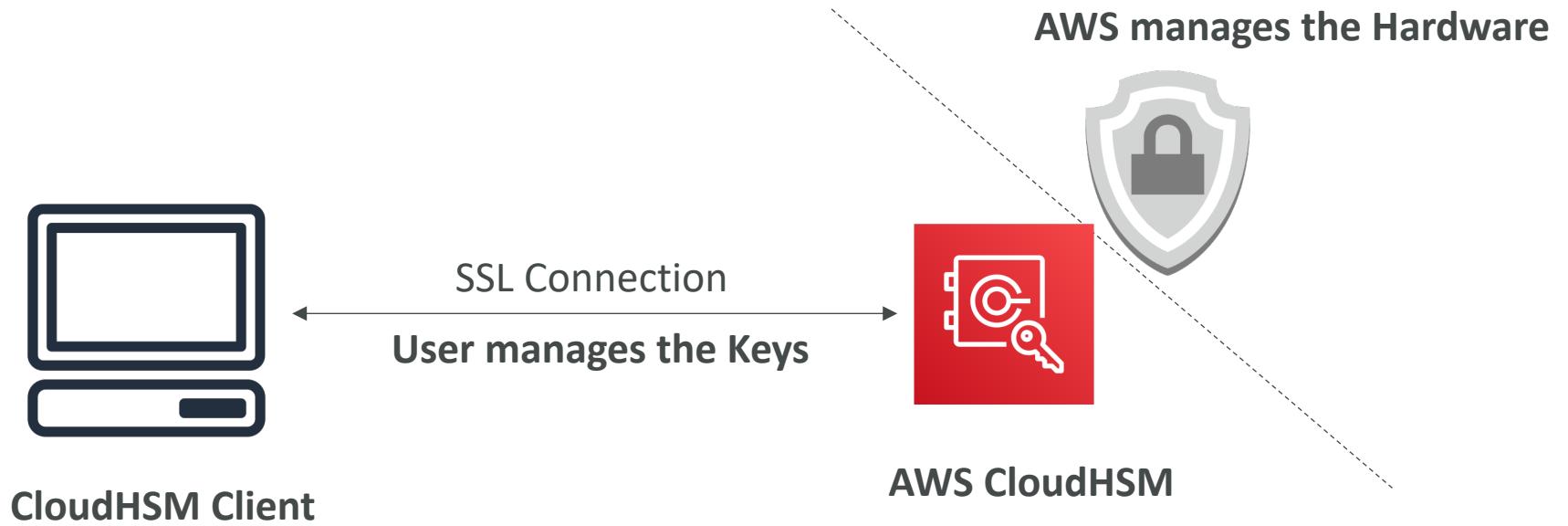
- Possibility of creating public certificates
 - Must verify public DNS
 - Must be issued by a trusted public certificate authority (CA)
- Possibility of creating private certificates
 - For your internal applications
 - You create your own private CA
 - Your applications must trust your private CA
- Certificate renewal:
 - Automatically done if generated provisioned by ACM
 - Any manually uploaded certificates must be renewed manually and re-uploaded
- ACM is a **regional** service
 - To use with a global application (multiple ALB for example), you need to issue an SSL certificate in each region where your application is deployed.
 - You cannot copy certs across regions

CloudHSM



- KMS => AWS manages the software for encryption
- CloudHSM => AWS provisions encryption **hardware**
- Dedicated Hardware (HSM = Hardware Security Module)
- You manage your own encryption keys entirely (not AWS)
- HSM device is tamper resistant, FIPS 140-2 Level 3 compliance
- Supports both symmetric and **asymmetric** encryption (SSL/TLS keys)
- No free tier available
- Must use the CloudHSM Client Software
- Redshift supports CloudHSM for database encryption and key management
- **Good option to use with SSE-C encryption**

CloudHSM Diagram



IAM permissions:

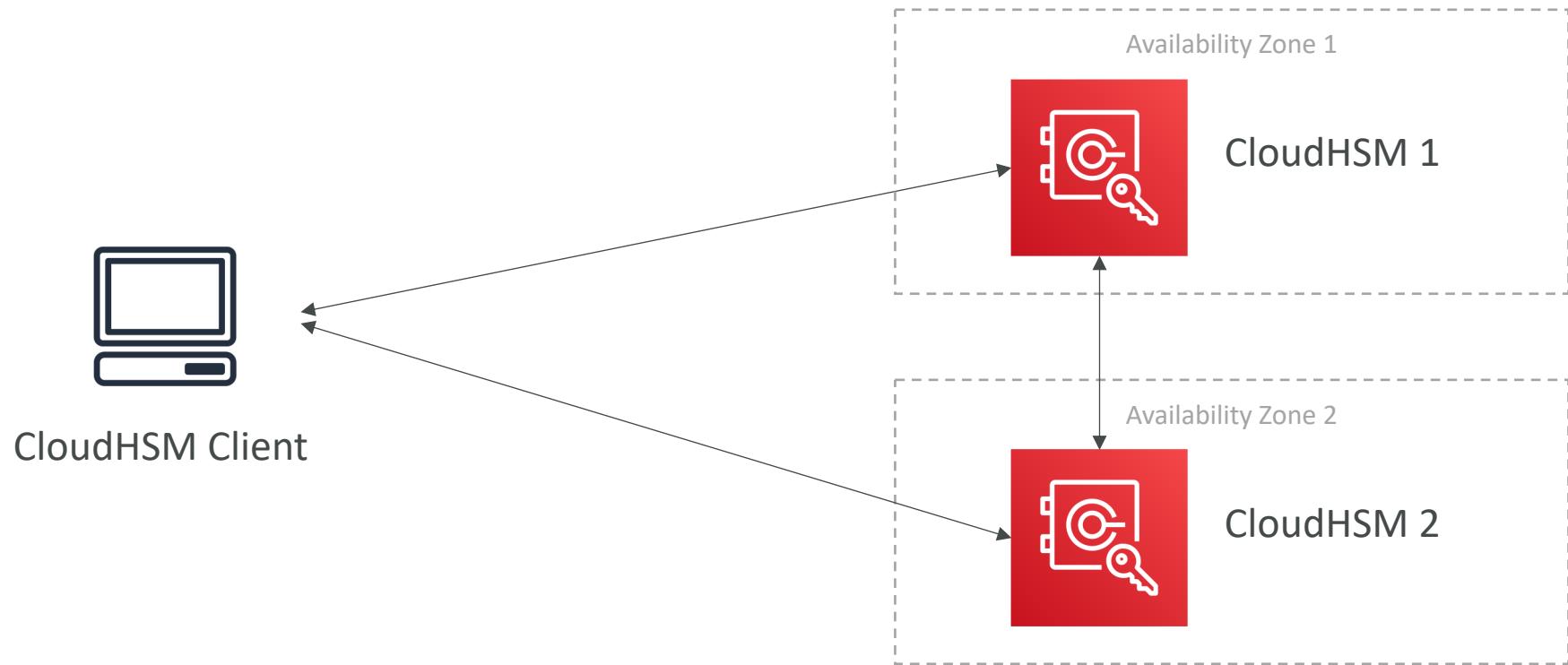
- CRUD an HSM Cluster

CloudHSM Software:

- Manage the Keys
- Manage the Users

CloudHSM – High Availability

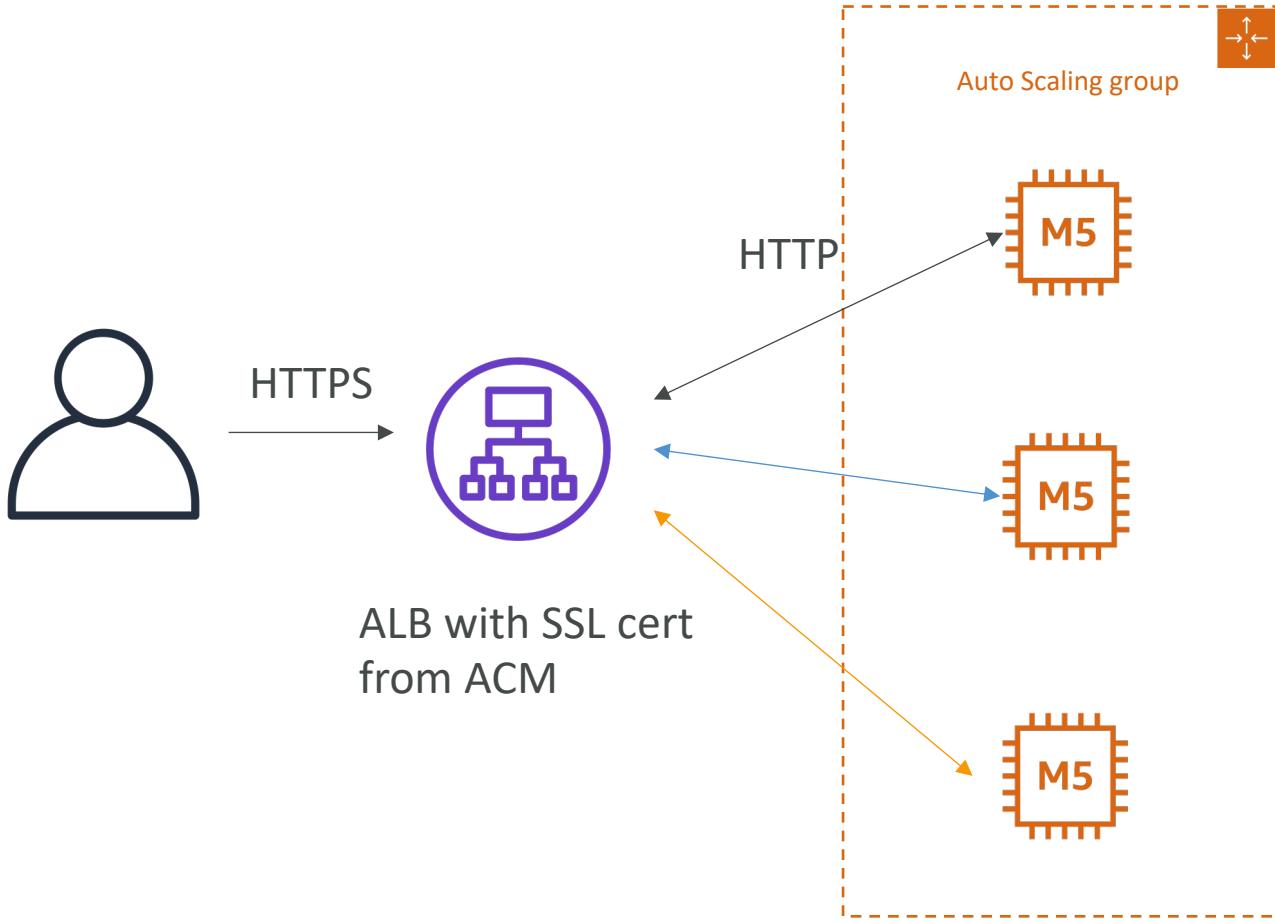
- CloudHSM clusters are spread across Multi AZ (HA)
- Great for availability and durability



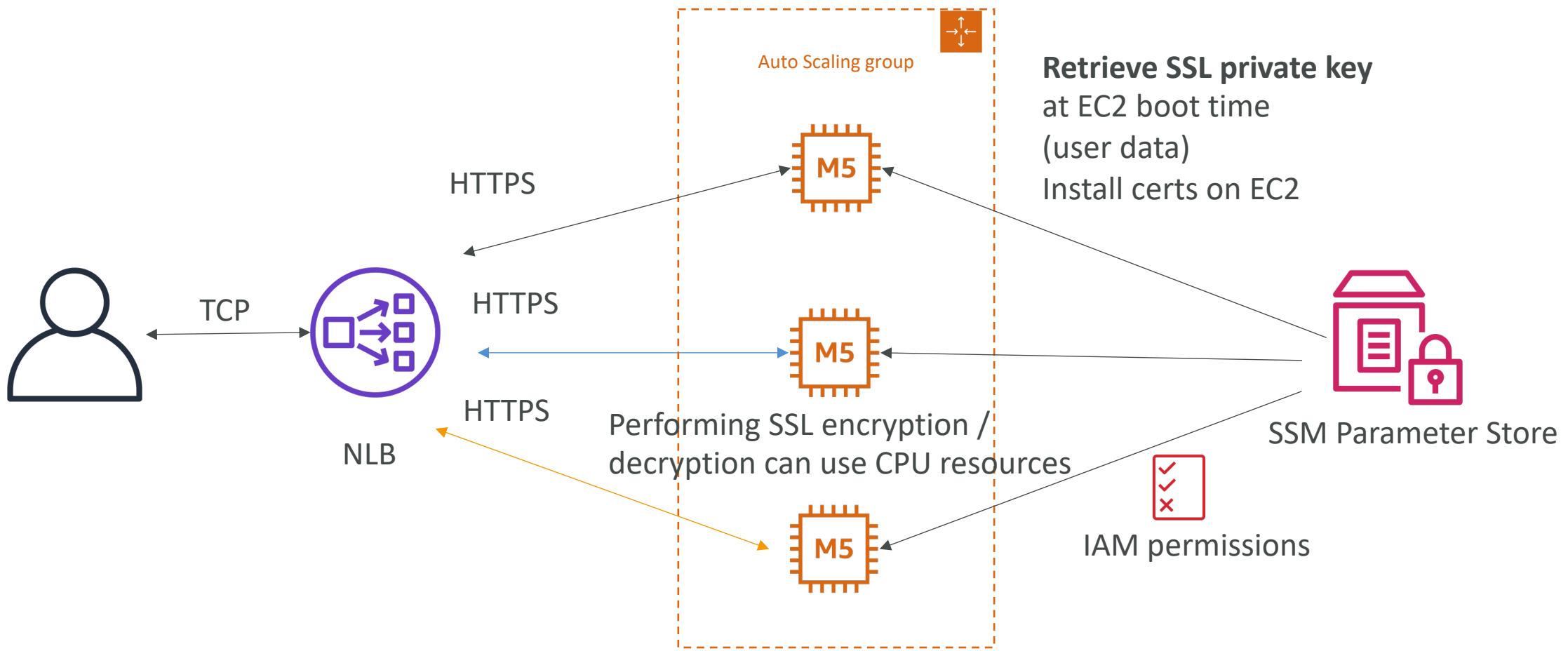
CloudHSM vs KMS

Feature	AWS KMS	AWS CloudHSM
Tenancy	Uses multi-tenant key storage	Single tenant key storage, dedicated to one customer
Keys	Keys owned and managed by AWS	Customer managed Keys
Encryption	Supports only symmetric key encryption	Supports both symmetric and asymmetric encryption
Cryptographic Acceleration	None	SSL/TLS Acceleration Oracle TDE Acceleration
Key Storage and Management	Accessible from multiple regions Centralized management from IAM	Deployed and managed from a customer VPC. Accessible and can be shared across VPCs using VPC peering
Free Tier Availability	Yes	No

Solution Architecture: SSL on ALB

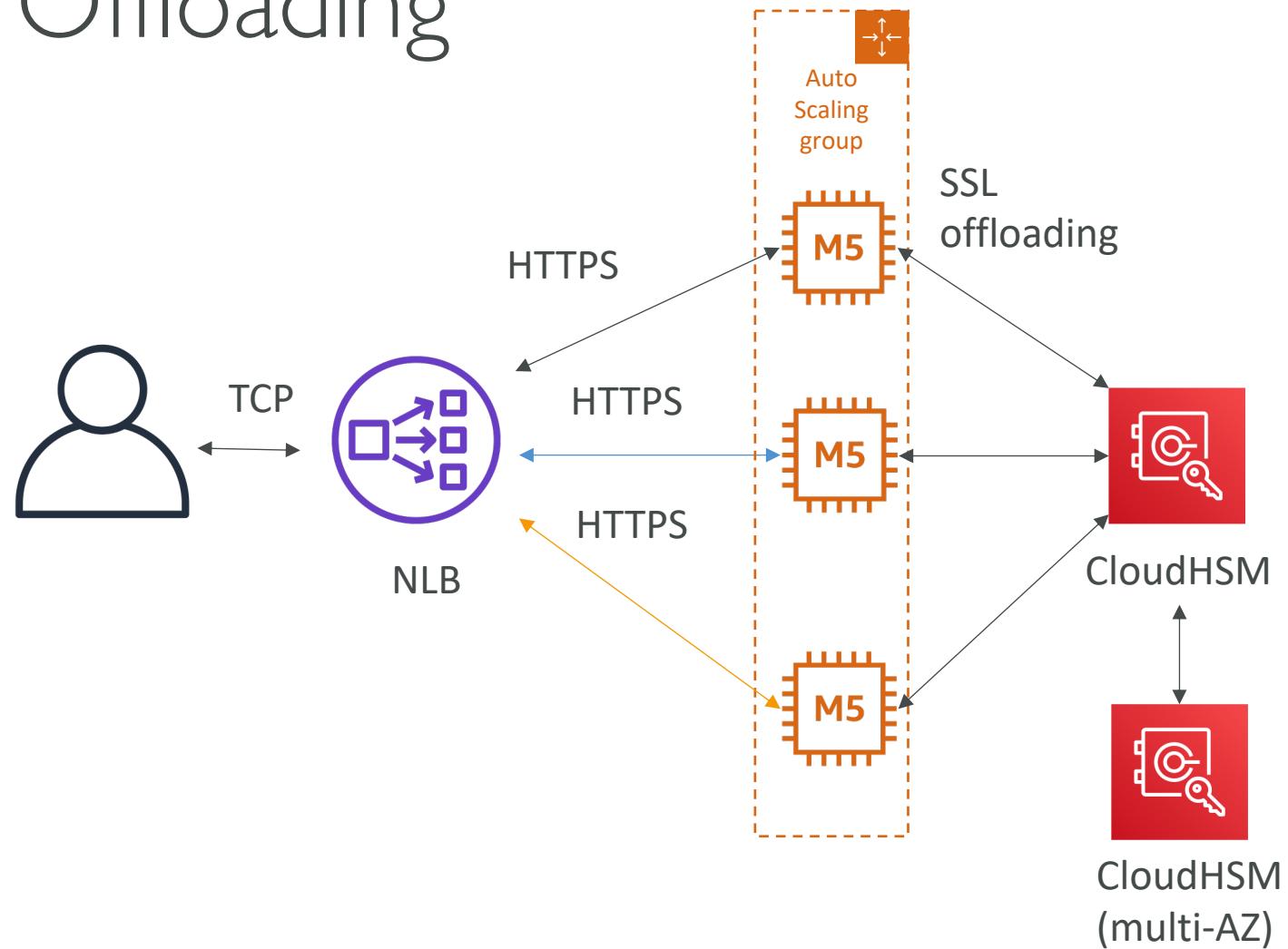


Solution Architecture: SSL on web server EC2 instances



Solution Architecture: CloudHSM – SSL Offloading

- You can offload SSL to CloudHSM (SSL Acceleration)
- Supported by NGINX & Apache Web servers
- Extra security: the SSL private key never leaves the HSM device
- Must setup a cryptographic user (CU) on the CloudHSM device



S3 Encryption for Objects

- There are 4 methods of encrypting objects in S3
- **SSE-S3:** encrypts S3 objects using keys handled & managed by AWS
- **SSE-KMS:** leverage AWS Key Management Service to manage encryption keys
- **SSE-C:** when you want to manage your own encryption keys
- Client Side Encryption
- **Glacier:** all data is AES-256 encrypted, key under AWS control

Encryption in transit (SSL)

- AWS S3 exposes:
 - HTTP endpoint: non encrypted
 - HTTPS endpoint: encryption in flight
- You're free to use the endpoint you want, but HTTPS is recommended
- HTTPS is mandatory for SSE-C
- Encryption in flight is also called SSL / TLS

Events in S3 Buckets

- **S3 Access Logs:**
 - Detailed records for the requests that are made to a bucket
 - Might take hours to deliver
 - Might be incomplete (best effort)
- **S3 Events Notifications:**
 - Receive notifications when certain events happen in your bucket
 - E.g.: new objects created, object removal, restore objects, replication events
 - Destinations: SNS, SQS queue, Lambda
 - Typically delivered in seconds but can take minutes, notification for every object if versioning is enabled, else risk of one notification for two same object write done simultaneously
- **Trusted Advisor:**
 - Check the bucket permission (is the bucket public?)
- **CloudWatch Events:**
 - Need to enable CloudTrail object level logging on S3 first
 - Target can be Lambda, SQS, SNS, etc...

S3 Security

- User based
 - IAM policies - which API calls should be allowed for a specific user from IAM console
- Resource Based
 - Bucket Policies - bucket wide rules from the S3 console - allows cross account
 - Object Access Control List (ACL) – finer grain
 - Bucket Access Control List (ACL) – less common

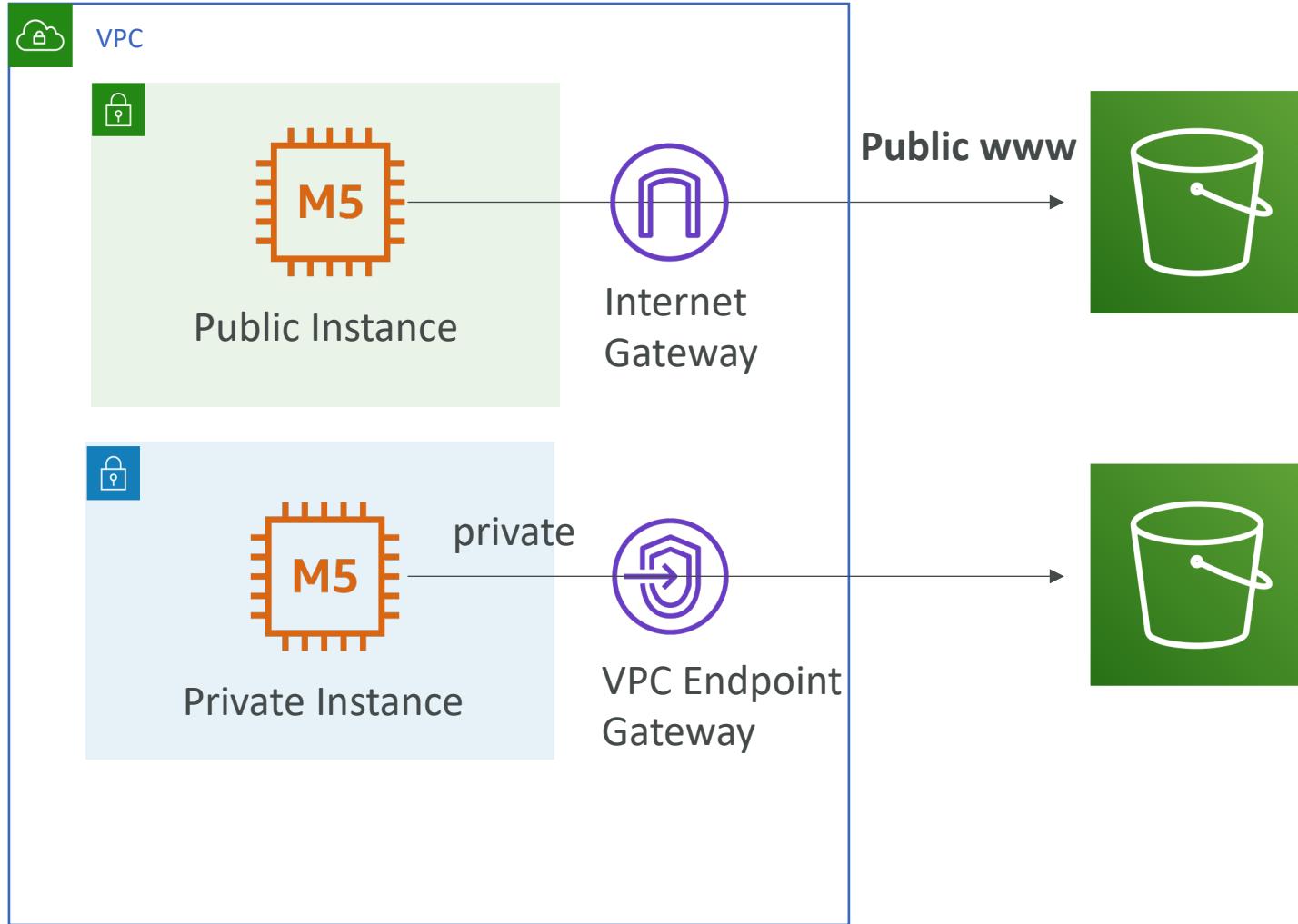
S3 Bucket Policies

- Use S3 bucket for policy to:
 - Grant public access to the bucket
 - Force objects to be encrypted at upload
 - Grant access to another account (Cross Account)
- Optional Conditions on:
 - Public IP or Elastic IP (not on Private IP)
 - Source VPC or Source VPC Endpoint – only works with VPC Endpoints
 - CloudFront Origin Identity
 - MFA
- Examples here: <https://docs.aws.amazon.com/AmazonS3/latest/dev/example-bucket-policies.html>

S3 pre-signed URLs

- Can generate pre-signed URLs using SDK or CLI
 - For downloads (easy, can use the CLI)
 - For uploads (harder, must use the SDK)
- Valid for a default of 3600 seconds, can change timeout with --expires-in [TIME_BY_SECONDS] argument
- Users given a pre-signed URL inherit the permissions of the person who generated the URL for GET / PUT
- Examples :
 - Allow only logged-in users to download a premium video on your S3 bucket
 - Allow an ever changing list of users to download files by generating URLs dynamically
 - Allow temporarily a user to upload a file to a precise location in our bucket

VPC Endpoint Gateway for S3



S3 Bucket
Bucket policy by **AWS:SourceIP** (public IP)

S3 Bucket
Bucket policy by
AWS:SourceVpc
(one or few endpoints)

OR

AWS:SourceVpc
(encompass all possible VPC endpoints)

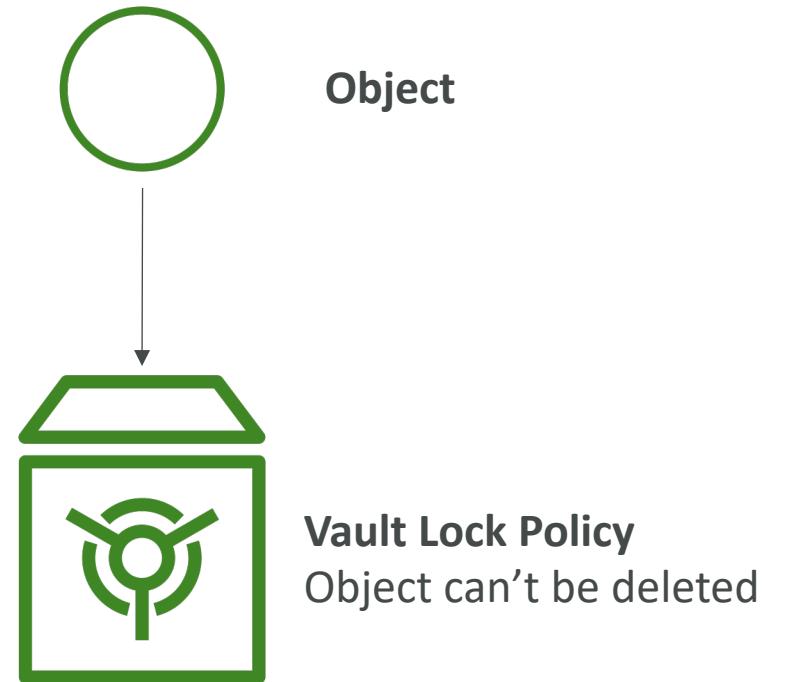
S3 Object Lock & Glacier Vault Lock

- **S3 Object Lock**

- Adopt a WORM (Write Once Read Many) model
- Block an object version deletion for a specified amount of time

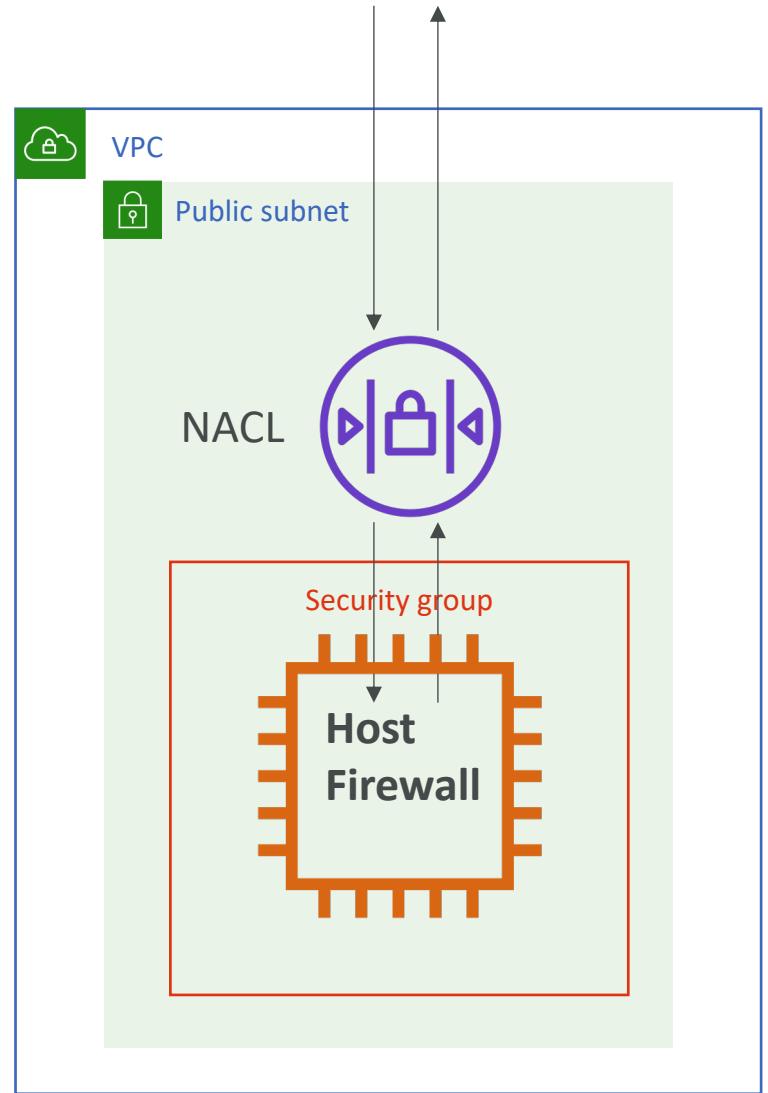
- **Glacier Vault Lock**

- Adopt a WORM (Write Once Read Many) model
- Lock the policy for future edits (can no longer be changed)
- Helpful for compliance and data retention



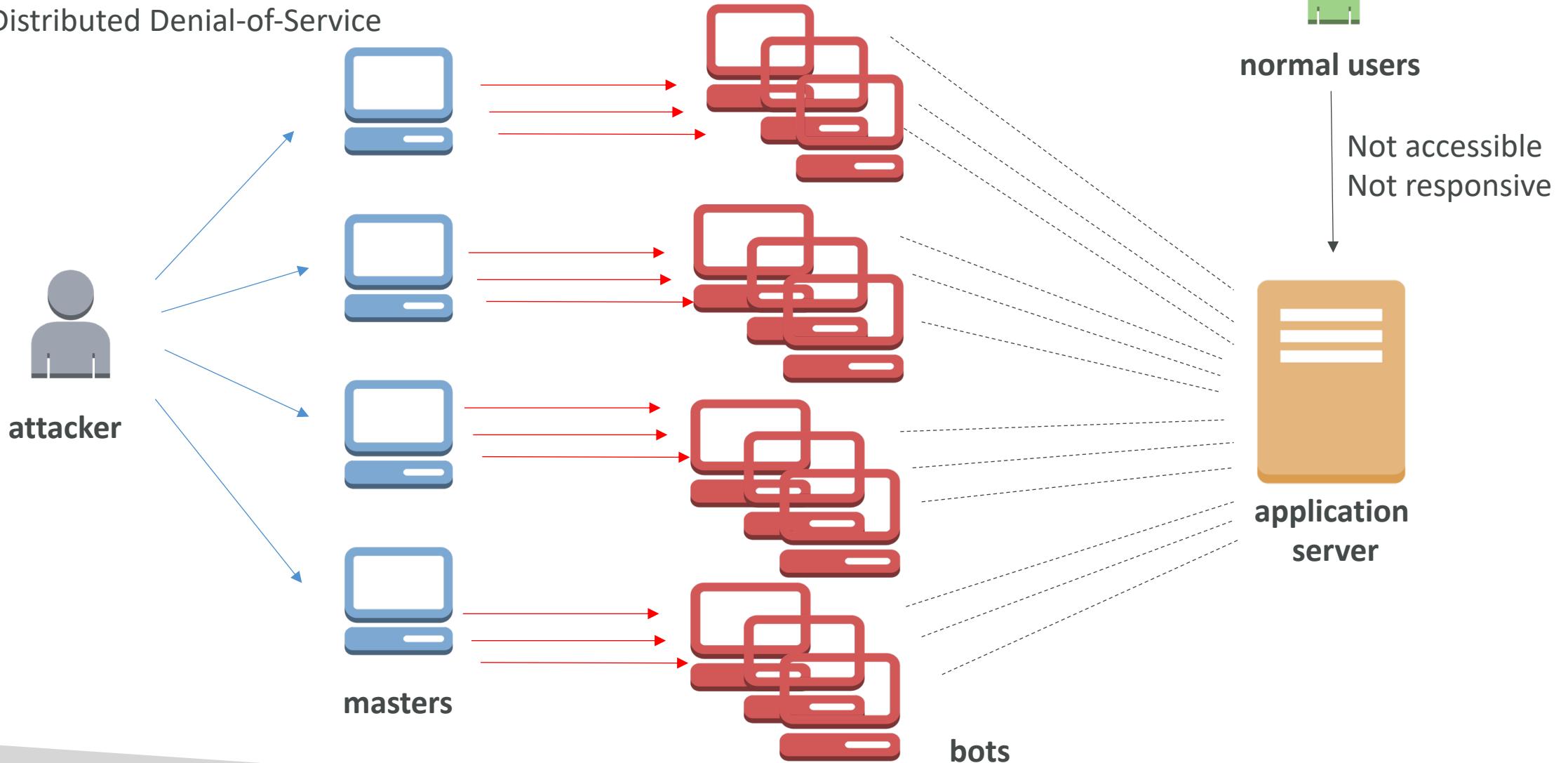
Network Security

- **Security Groups**
 - Attached to ENI (Elastic Network Interfaces) – EC2, RDS, Lambda in VPC, etc
 - Are stateful (any traffic in is allowed to go out, any traffic out can go back in)
 - Can reference by CIDR and security group id
 - Supports security group references for VPC peering
 - Default: inbound denied, outbound all allowed
- **NACL (Network ACL):**
 - Attached at the subnet level
 - Are stateless (inbound and outbound rules apply for all traffic)
 - Can only reference a CIDR range (no hostname)
 - Default: allow all inbound, allow all outbound
 - New NACL: denies all inbound, denies all outbound
- **Host Firewall**
 - Software based, highly customizable



What's a DDOS* Attack?

*Distributed Denial-of-Service



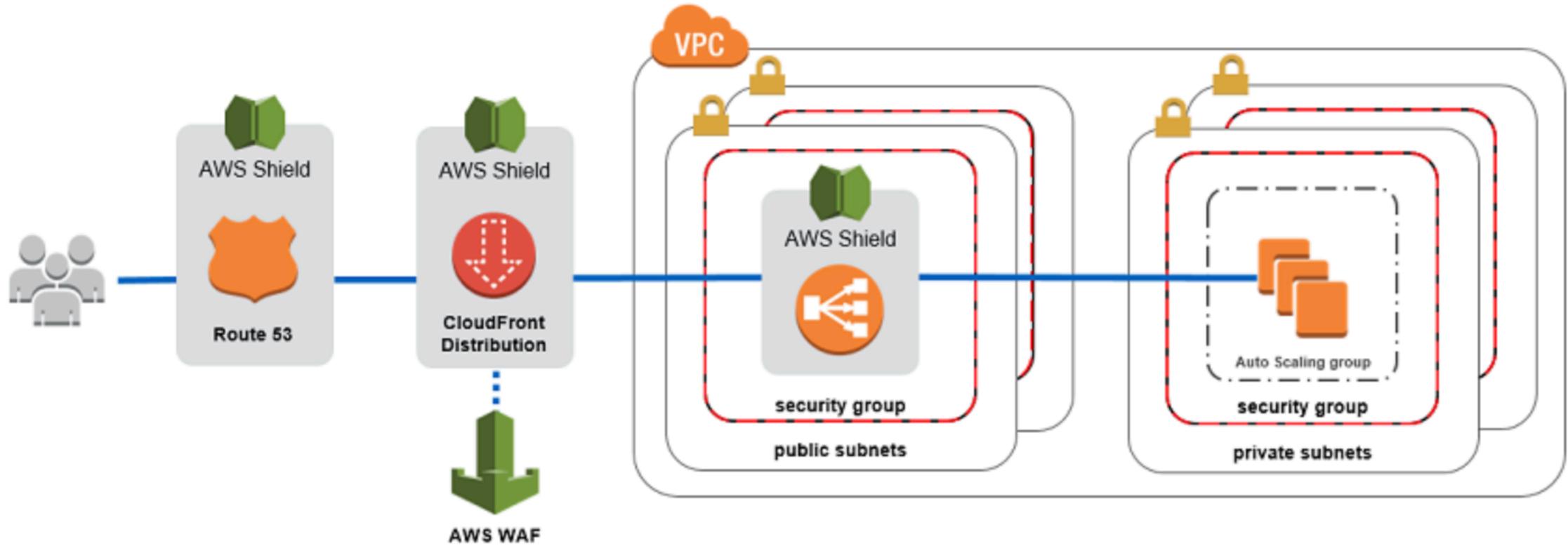
Type of Attacks on your infrastructure

- Distributed Denial of Service (DDoS):
 - When your service is unavailable because it's receiving too many requests
 - SYN Flood (Layer 4): send too many TCP connection requests
 - UDP Reflection (Layer 4): get other servers to send many big UDP requests
 - DNS flood attack: overwhelm the DNS so legitimate users can't find the site
 - Slow Loris attack: a lot of HTTP connections are opened and maintained
- Application level attacks:
 - more complex, more specific (HTTP level)
 - Cache bursting strategies: overload the backend database by invalidating cache

DDoS Protection on AWS

- **AWS Shield Standard:** protects against DDoS attack for your website and applications, for all customers at no additional costs
- **AWS Shield Advanced:** 24/7 premium DDoS protection
- **AWS WAF:** Filter specific requests based on rules
- **CloudFront and Route 53:**
 - Availability protection using global edge network
 - Combined with AWS Shield, provides DDoS attack mitigation at the edge
- Be ready to scale – leverage AWS Auto Scaling
- Separate static resources (S3 / CloudFront) from dynamic ones (EC2 / ALB)
- Read the whitepaper for details:
https://dl.awsstatic.com/whitepapers/Security/DDoS_White_Paper.pdf

Sample Reference Architecture



<https://aws.amazon.com/answers/networking/aws-ddos-attack-mitigation/>

AWS Shield



- AWS Shield Standard:
 - Free service that is activated for every AWS customer
 - Provides protection from attacks such as SYN/UDP Floods, Reflection attacks and other layer 3/layer 4 attacks
- AWS Shield Advanced:
 - Optional DDoS mitigation service (\$3,000 per month per organization)
 - Protect against more sophisticated attack on [Amazon EC2](#), [Elastic Load Balancing \(ELB\)](#), [Amazon CloudFront](#), [AWS Global Accelerator](#), and [Route 53](#)
 - 24/7 access to AWS DDoS response team (DRP)
 - Protect against higher fees during usage spikes due to DDoS

AWS WAF – Web Application Firewall



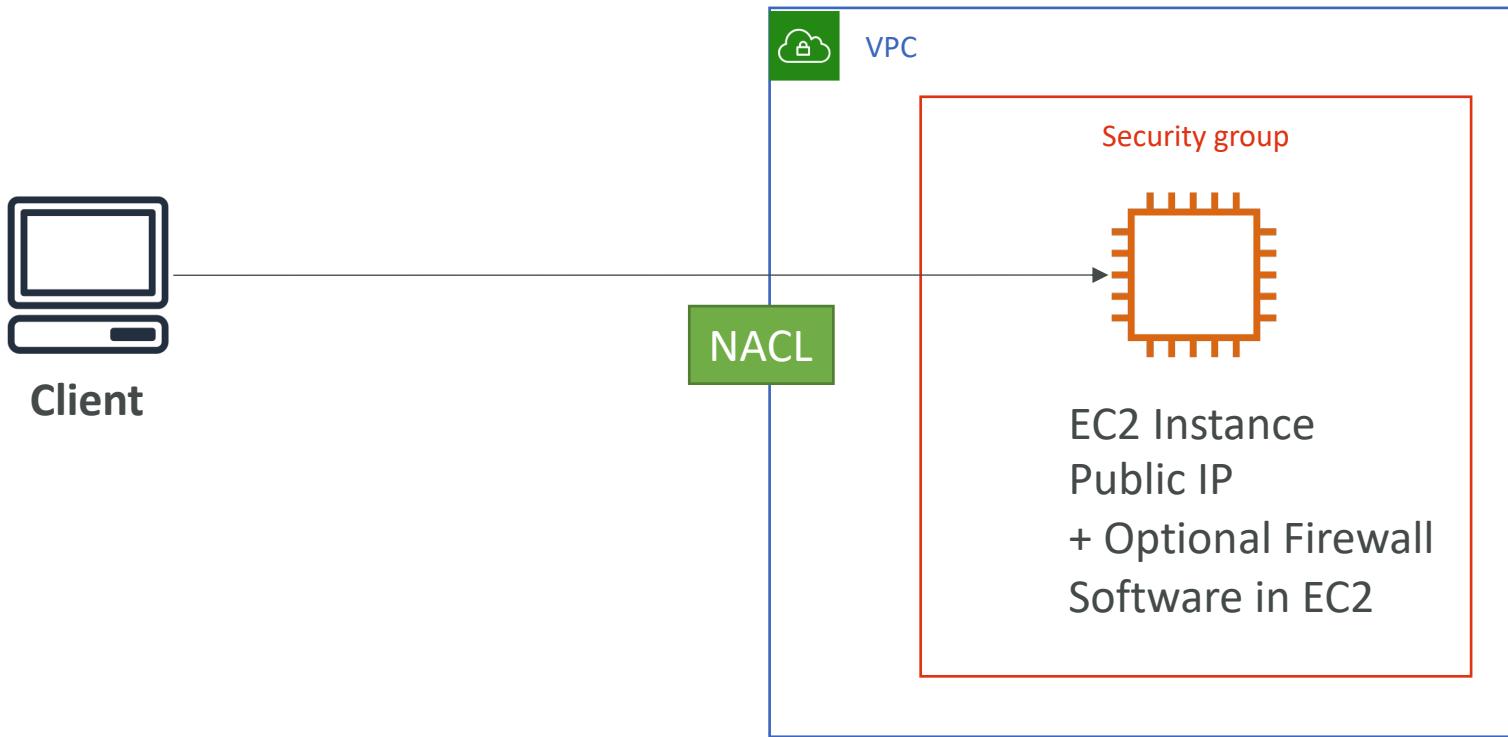
- Protects your web applications from common web exploits (Layer 7)
- Deploy on **Application Load Balancer** (localized rules)
- Deploy on **API Gateway** (rules running at the regional or edge level)
- Deploy on **CloudFront** (rules globally on edge locations)
 - Used to front other solutions: CLB, EC2 instances, custom origins, S3 websites)
- WAF is not for DDoS protection
- Define Web ACL (Web Access Control List):
 - Rules can include: **IP addresses**, HTTP headers, HTTP body, or URI strings
 - Protects from common attack - **SQL injection** and Cross-Site Scripting (XSS)
 - Size constraints, Geo match
 - Rate-based rules (to count occurrences of events)

AWS Firewall Manager

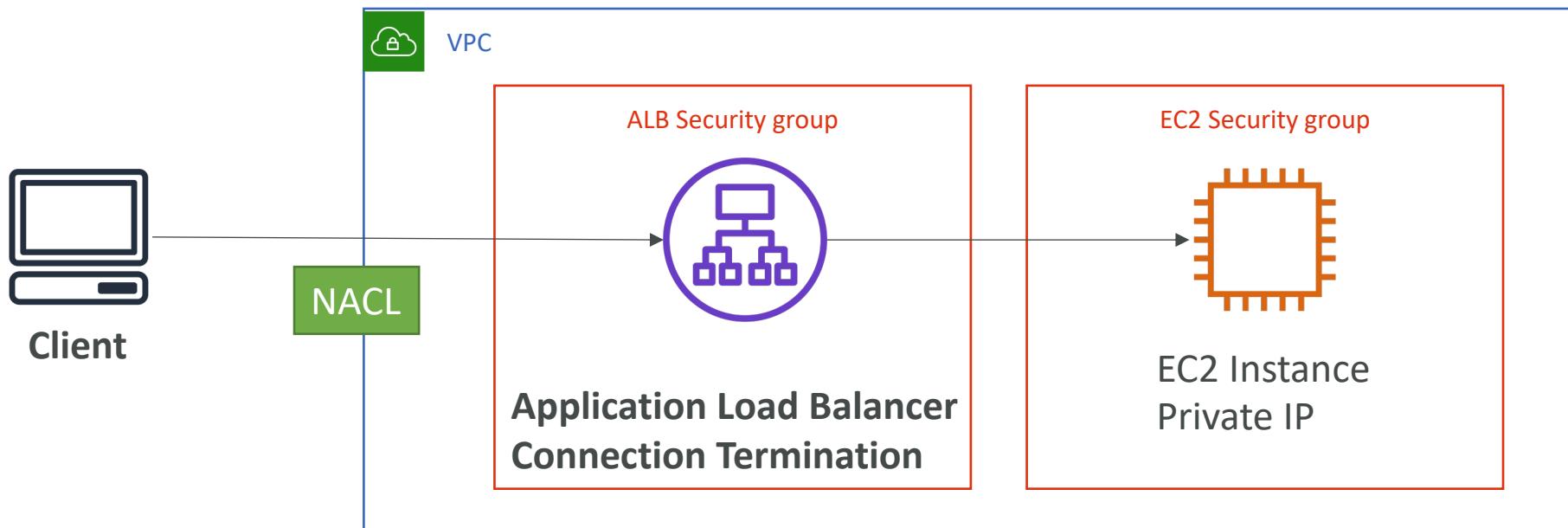


- Manage rules in all accounts of an AWS Organization
- Common set of security rules
- WAF rules (Application Load Balancer, API Gateways, CloudFront)
- AWS Shield Advanced (ALB, CLB, Elastic IP, CloudFront)
- Security Groups for EC2 and ENI resources in VPC

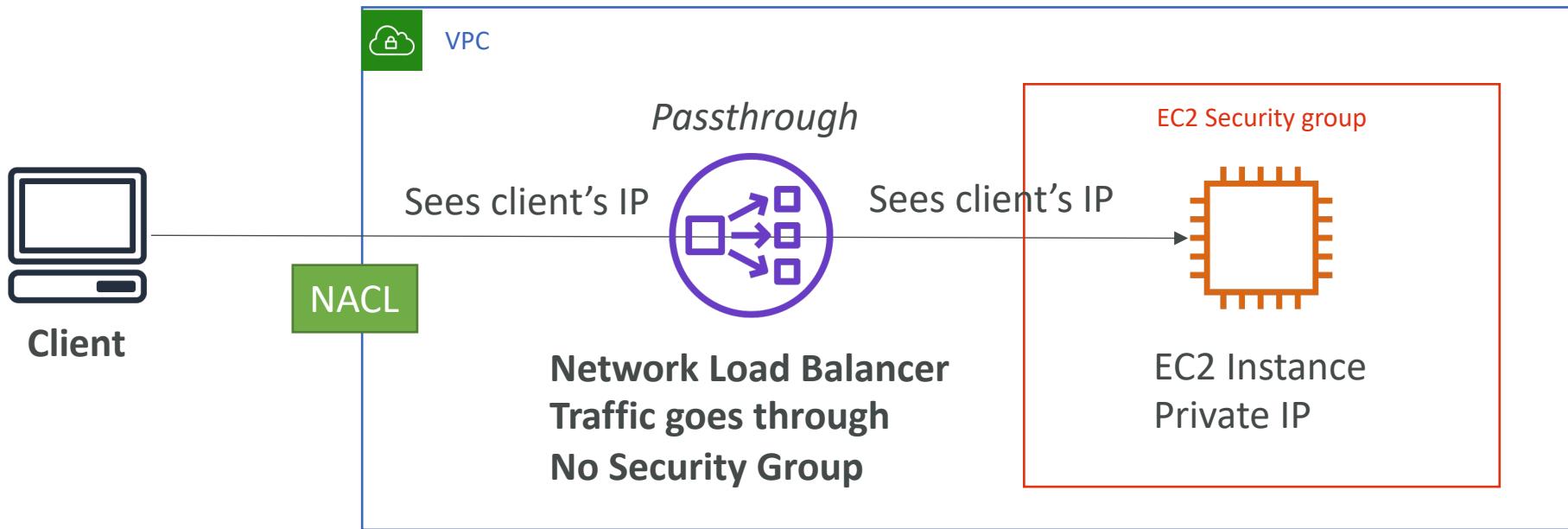
Blocking an IP address



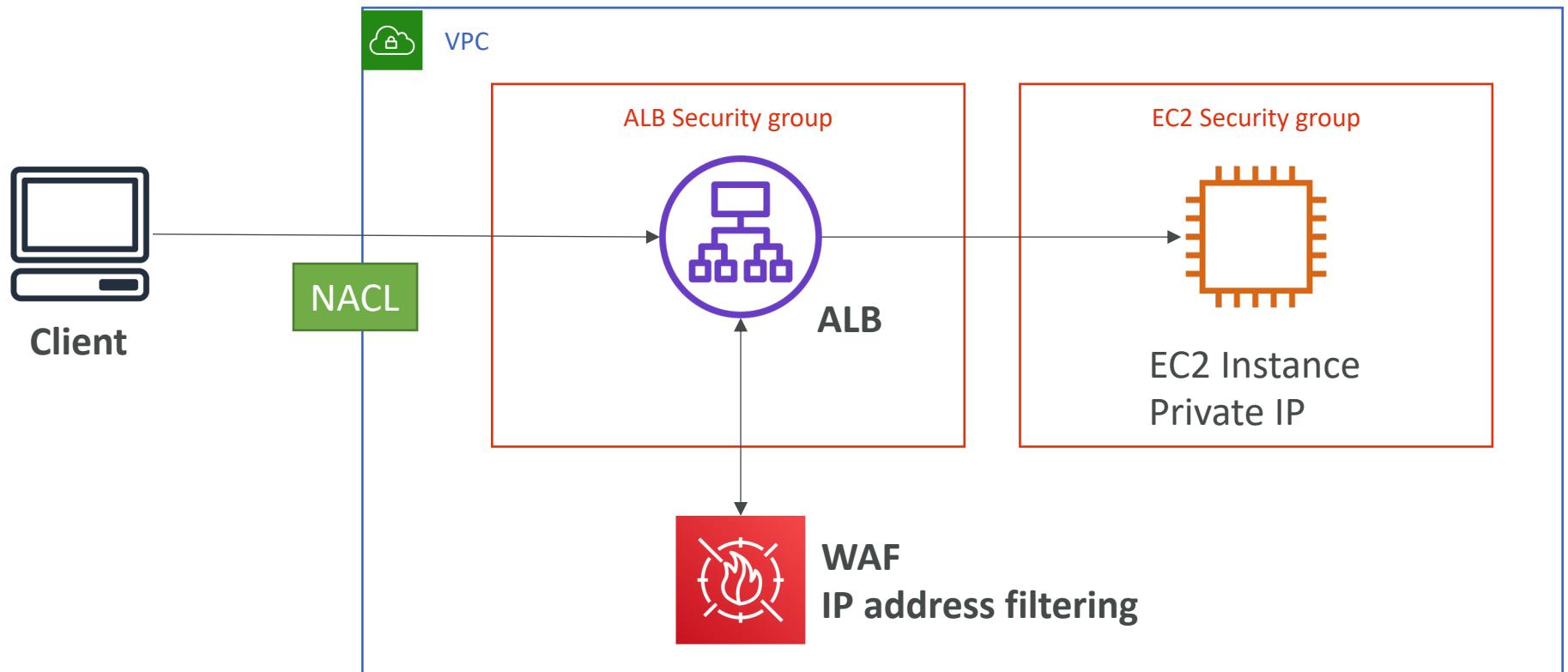
Blocking an IP address – with an ALB



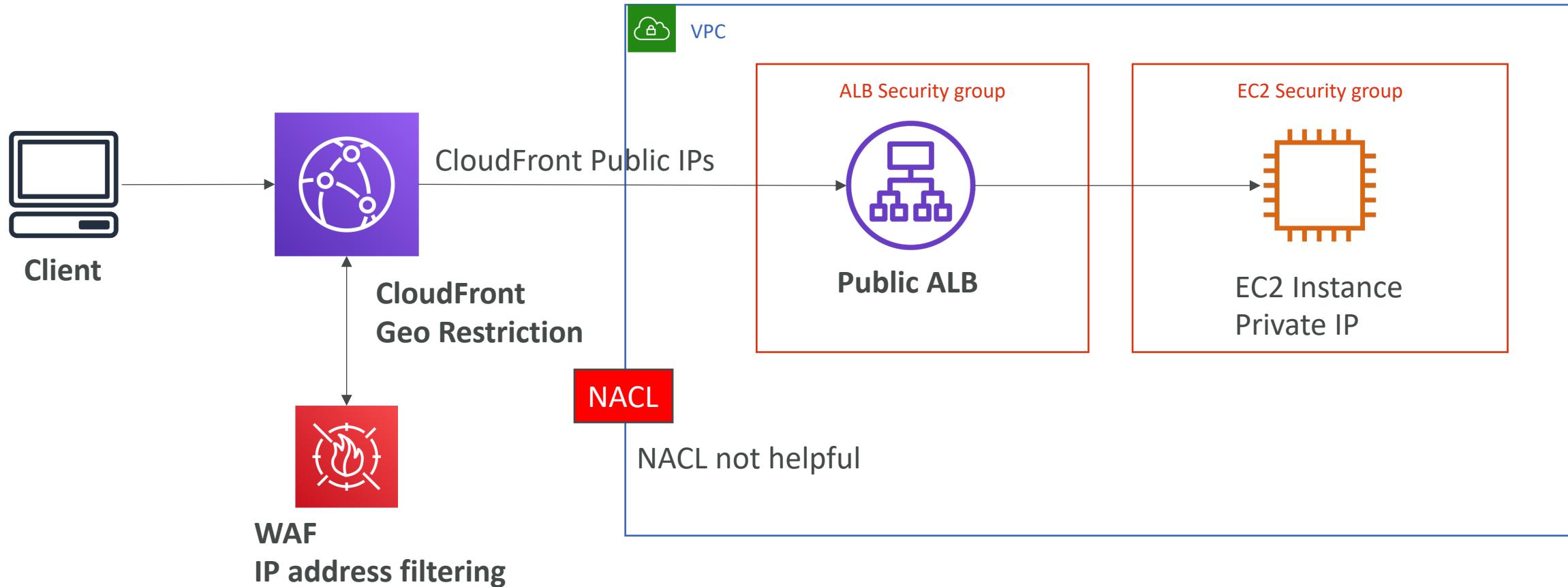
Blocking an IP address – with an NLB



Blocking an IP address – ALB + WAF



Blocking an IP address – ALB, CloudFront WAF



AWS Inspector



- Only for EC2 instances (started from an AMI)
- Analyze the running OS against known vulnerabilities
- Analyze against unintended network accessibility
- AWS Inspector Agent must be installed on OS in EC2 instances
- Define template (rules package, duration, attributes, SNS topics)
- No own custom rules possible – only use AWS managed rules
- After the assessment, you get a report with a list of vulnerabilities

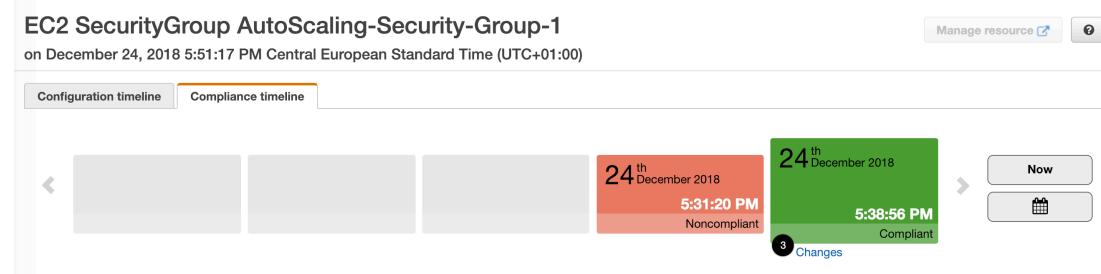


AWS Config

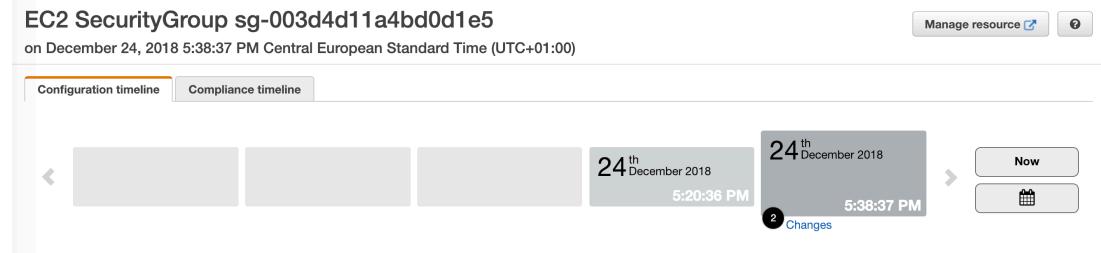
- Helps with auditing and recording **compliance** of your AWS resources
- Helps record configurations and changes over time
- **AWS Config Rules does not prevent actions from happening (no deny)**
- Questions that can be solved by AWS Config:
 - Is there unrestricted SSH access to my security groups?
 - Do my buckets have any public access?
 - How has my ALB configuration changed over time?
- You can receive alerts (SNS notifications) for any changes
- AWS Config is a per-region service
- Can be aggregated across regions and accounts

AWS Config Resource

- View compliance of a resource over time



- View configuration of a resource over time



- View CloudTrail API calls if enabled

AWS Config Rules

- Can use AWS managed config rules (over 75)
- Can make custom config rules (must be defined in AWS Lambda)
 - Evaluate if each EBS disk is of type gp2
 - Evaluate if each EC2 instance is t2.micro
- Rules can be evaluated / triggered:
 - For each config change
 - And / or: at regular time intervals
 - Can trigger CloudWatch Events if the rule is non-compliant (and chain with Lambda)
- Rules can have auto remediations:
 - If a resource is not compliant, you can trigger an auto remediation
 - Define the remediation through **SSM Automations**
 - Ex: remediate security group rules, stop instances with non-approved tags

AWS Managed Logs

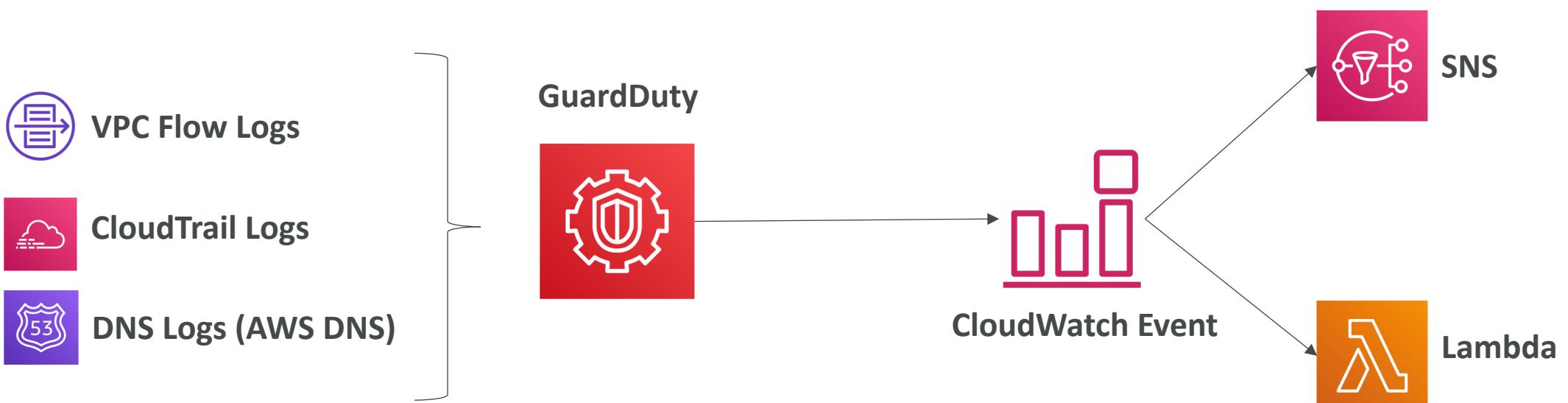
- Load Balancer Access Logs (ALB, NLB, CLB) => to S3
 - Access logs for your Load Balancers
- CloudTrail Logs => to S3 and CloudWatch Logs
 - Logs for API calls made within your account
- VPC Flow Logs => to S3 and CloudWatch Logs
 - Information about IP traffic going to and from network interfaces in your VPC
- Route 53 Access Logs => to CloudWatch Logs
 - Log information about the queries that Route 53 receives
- S3 Access Logs => to S3
 - Server access logging provides detailed records for the requests that are made to a bucket
- CloudFront Access Logs => to S3
 - Detailed information about every user request that CloudFront receives
- AWS Config => to S3



GuardDuty

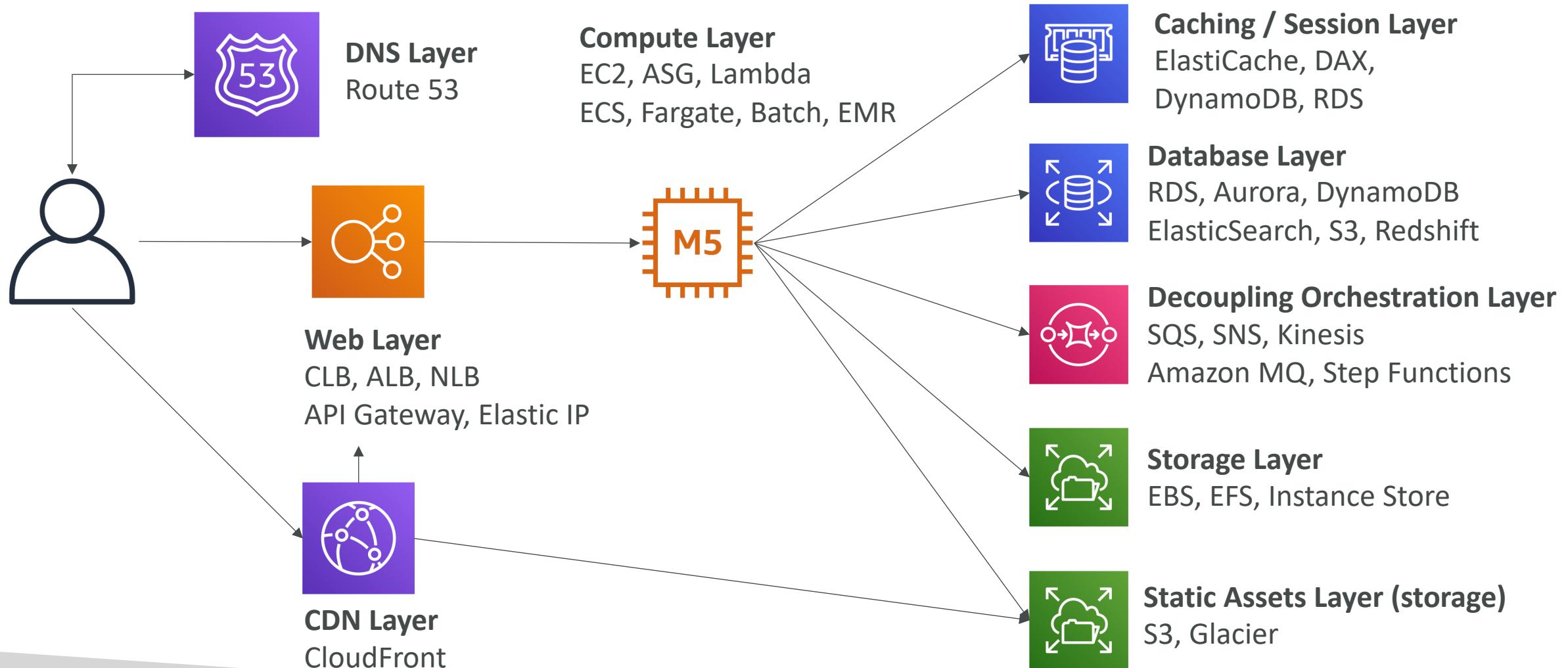
- Intelligent Threat discovery to Protect AWS Account
- Uses Machine Learning algorithms, anomaly detection, 3rd party data
- One click to enable (30 days trial), no need to install software
- Input data includes:
 - CloudTrail Logs: unusual API calls, unauthorized deployments
 - VPC Flow Logs: unusual internal traffic, unusual IP address
 - DNS Logs: compromised EC2 instances sending encoded data within DNS queries
- Can setup **CloudWatch Event rules** to be notified in case of findings
- CloudWatch Events rules can target AWS Lambda or SNS

GuardDuty



Compute and Load Balancing Section

Solution Architecture on AWS



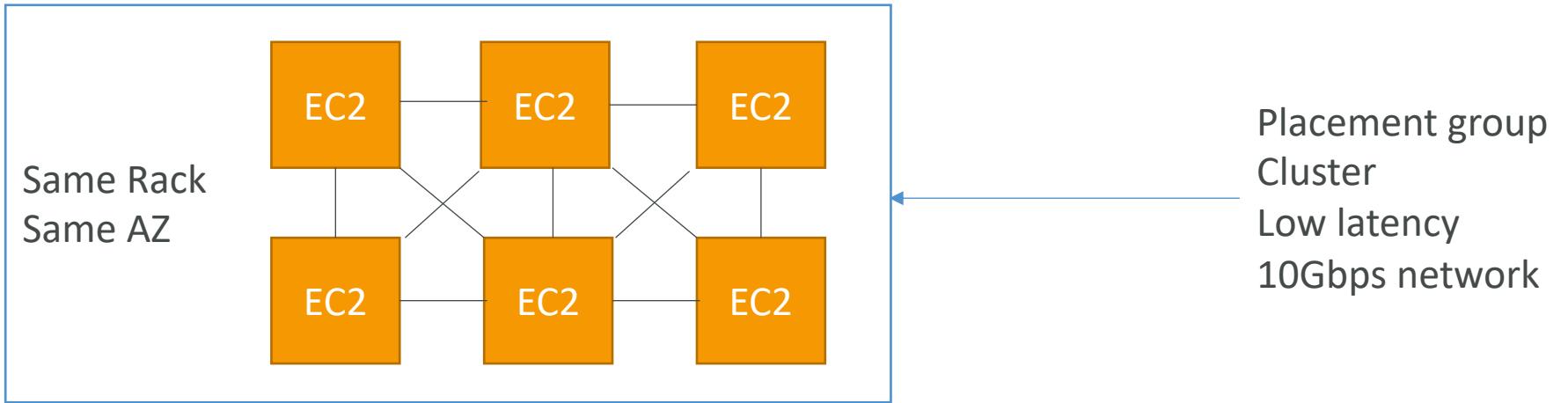
EC2 Instance Types – Main ones

- R: applications that needs a lot of RAM – in-memory caches
- C: applications that needs good CPU – compute / databases
- M: applications that are balanced (think “medium”) – general / web app
- I: applications that need good local I/O (instance storage) – databases
- G: applications that need a GPU – video rendering / machine learning
- T2 / T3: burstable instances (up to a capacity)
- T2 / T3 - unlimited: unlimited burst
- Real-world tip: use <https://www.ec2instances.info>

EC2 - Placement Groups

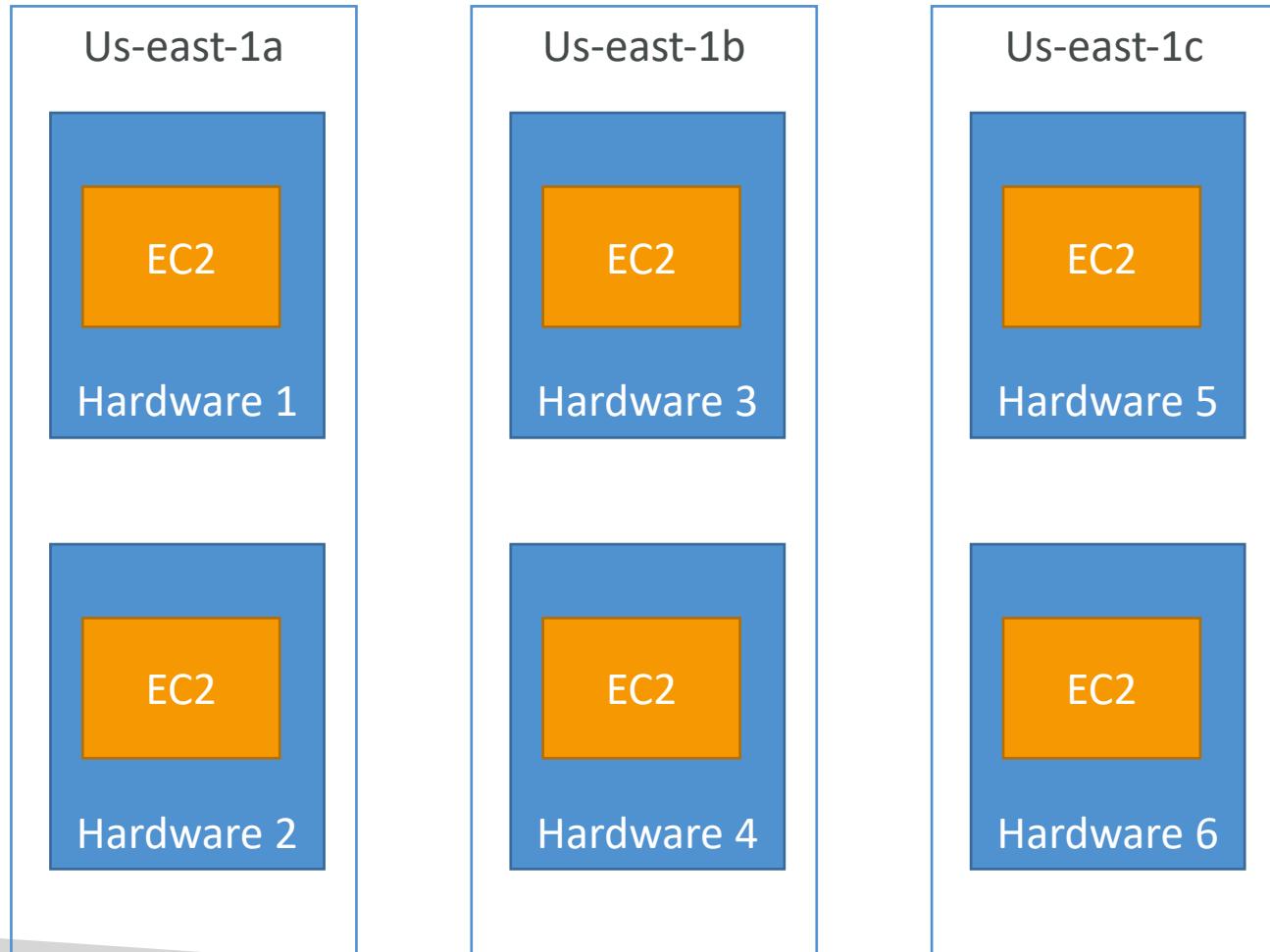
- Control the EC2 Instance placement strategy using placement groups
- Group Strategies:
 - *Cluster*—clusters instances into a low-latency group in a single Availability Zone
 - *Spread*—spreads instances across underlying hardware (max 7 instances per group per AZ) – critical applications
 - *Partition*—spreads instances across many different partitions (which rely on different sets of racks) within an AZ. Scales to 100s of EC2 instances per group (Hadoop, Cassandra, Kafka)
- You can move an instance into or out of a placement group
 - You first need to stop it
 - You then need to use the CLI (modify-instance-placement)
 - You can then start your instance

Placement Groups Cluster



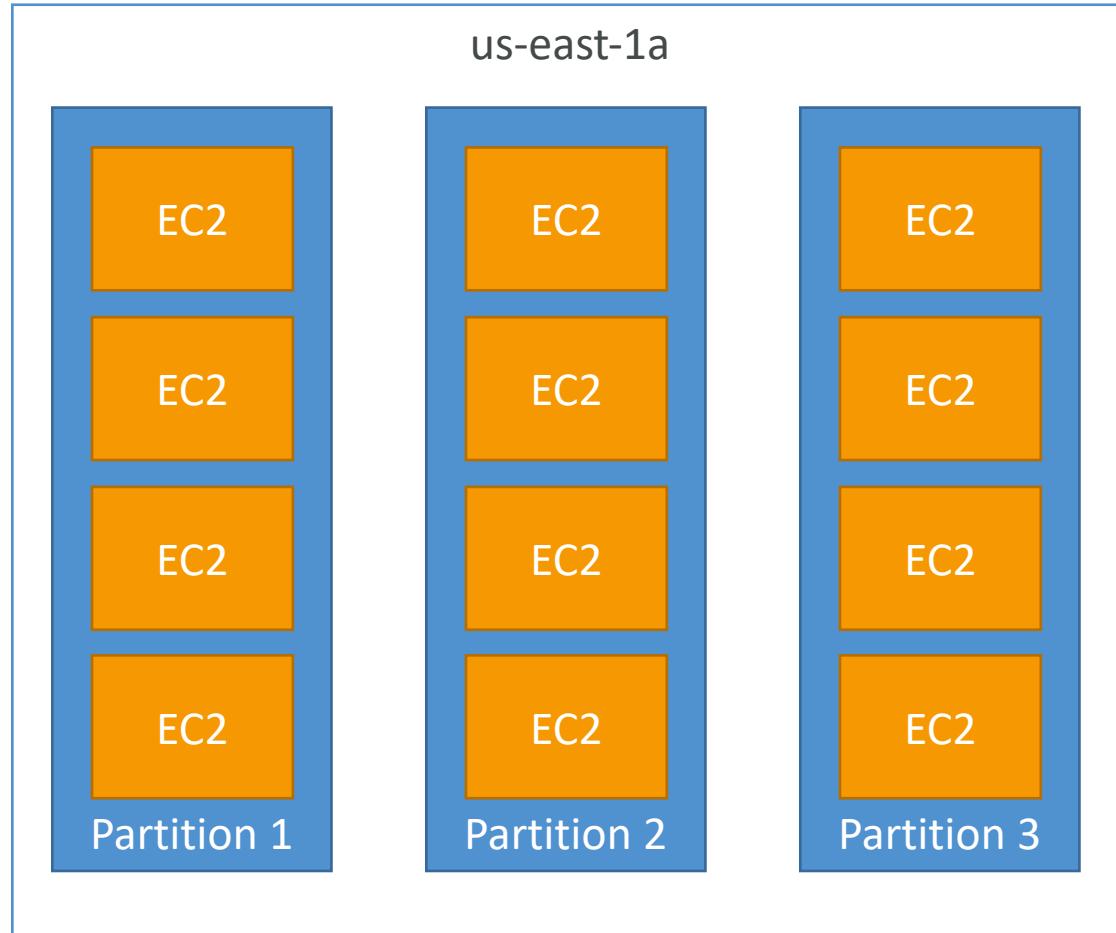
- Pros: Great network (10 Gbps bandwidth between instances)
- Cons: If the rack fails, all instances fail at the same time
- Note: choose than instance type that has **Enhanced Networking**
- Use case:
 - Big Data job that needs to complete fast
 - Application that needs extremely low latency and high network throughput

Placement Groups Spread



- Pros:
 - Can span across Availability Zones (AZ)
 - Reduced risk of simultaneous failure
 - EC2 Instances are on different physical hardware
- Cons:
 - Limited to 7 instances per AZ per placement group
- Use case:
 - Application that needs to maximize high availability
 - Critical Applications where each instance must be isolated from failure from each other

Placements Groups Partition



- Up to 7 partitions per AZ
- Up to 100s of EC2 instances
- The instances in a partition do not share racks with the instances in the other partitions
- A partition failure can affect many EC2 but won't affect other partitions
- EC2 instances get access to the partition information as metadata
- Use cases: HDFS, HBase, Cassandra, Kafka

EC2 Instance Launch Types

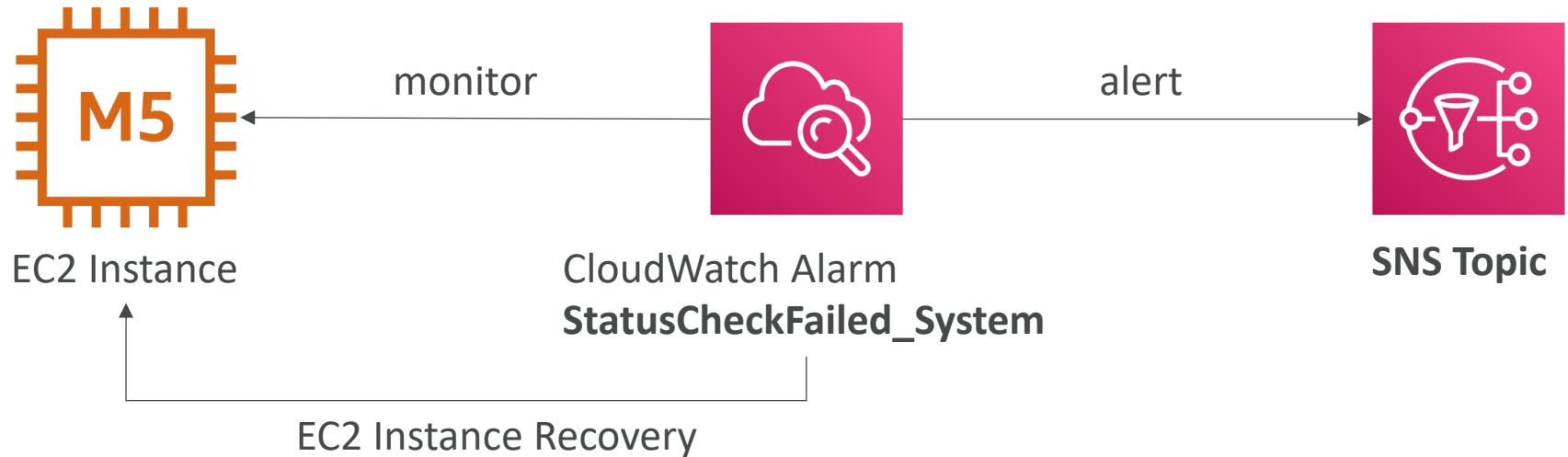
- **On Demand Instances:** short workload, predictable pricing, reliable
- **Spot Instances:** short workloads, for cheap, can lose instances (not reliable)
- **Reserved:** (MINIMUM 1 year)
 - **Reserved Instances:** long workloads
 - **Convertible Reserved Instances:** long workloads with flexible instances
 - **Scheduled Reserved Instances:** example – every Thursday between 3 and 6 pm
- **Dedicated Instances:** no other customers will share your hardware
- **Dedicated Hosts:** book an entire physical server, control instance placement
 - Great for software licenses that operate at the core, or CPU socket level
 - Can define **host affinity** so that instance reboots are kept on the same host

EC2 included metrics

- CPU: CPU Utilization + Credit Usage / Balance
- Network: Network In / Out
- Status Check:
 - Instance status = check the EC2 VM
 - System status = check the underlying hardware
- Disk: Read / Write for Ops / Bytes (only for instance store)
- RAM is NOT included in the AWS EC2 metrics

EC2 Instance Recovery

- Status Check:
 - Instance status = check the EC2 VM
 - System status = check the underlying hardware



- Recovery: Same Private, Public, Elastic IP, metadata, placement group

Auto Scaling – Scaling Policies

- Simple / Step Scaling: increase or decrease instances based on two CW alarms
- Target Tracking: select a metric and a target value, ASG will smartly adjust
 - Keep average CPU at 40%
 - Keep request count per target at 1000
- To scale based on RAM, you must use a **Custom CloudWatch Metric**

Auto Scaling – Good to know

- Spot Fleet support (mix on Spot and On-Demand instances)
- To upgrade an AMI, must update the launch configuration / template
 - You must terminate instances manually
 - CloudFormation can help with that step (we'll see it later)
- Scheduled scaling actions:
 - Modify the ASG settings (min / max / desired) at pre-defined time
 - Helpful when patterns are known in advance
- Lifecycle Hooks:
 - Perform actions before an instance is in service, or before it is terminated
 - Examples: cleanup, log extraction, special health checks

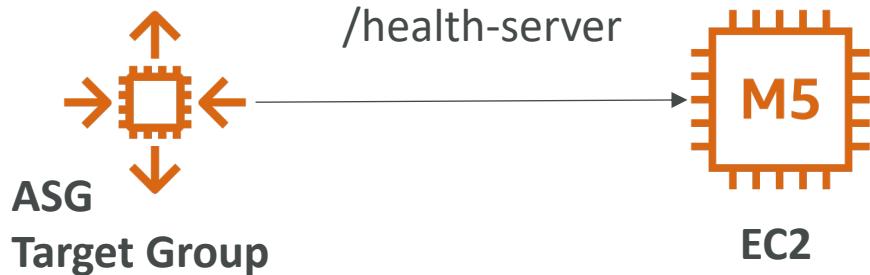
Auto Scaling – Scaling Processes

- **Launch:** Add a new EC2 to the group, increasing the capacity
- **Terminate:** Removes an EC2 instance from the group, decreasing its capacity.
- **HealthCheck:** Checks the health of the instances
- **ReplaceUnhealthy:** Terminate unhealthy instances and re-create them
- **AZRebalance:** Balancer the number of EC2 instances across AZ
- **AlarmNotification:** Accept notification from CloudWatch
- **ScheduledActions:** Performs scheduled actions that you create.
- **AddToLoadBalancer:** Adds instances to the load balancer or target group
- We can suspend these processes!

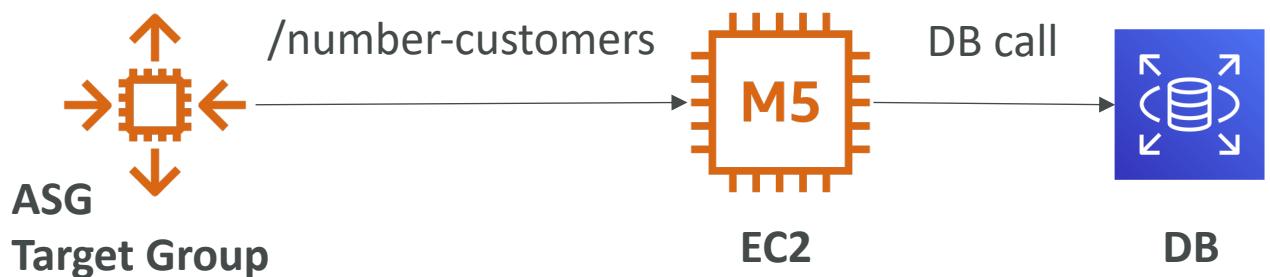
Auto Scaling – Health Checks

- Health checks available:
 - EC2 Status Checks
 - ELB Health Checks (HTTP)
- ASG will launch a new instance after terminating an unhealthy one
- Make sure the health check is simple and checks the correct thing

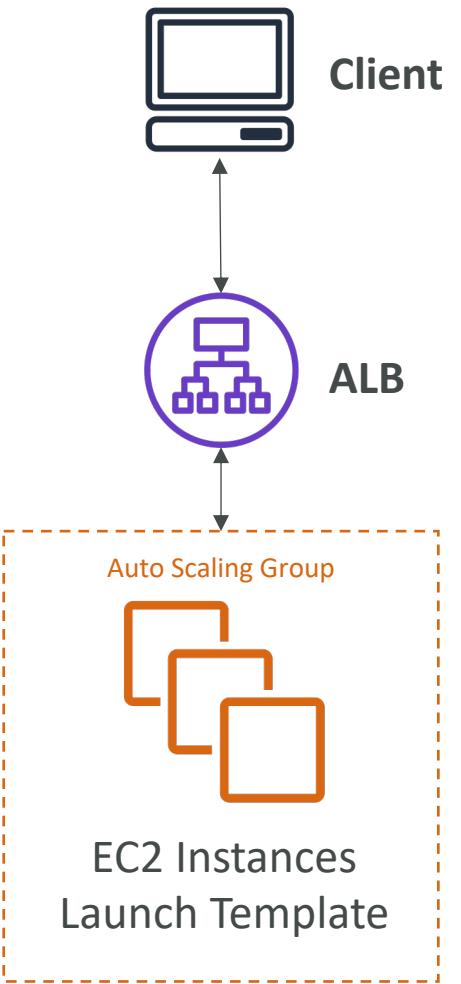
GOOD HEALTH CHECK



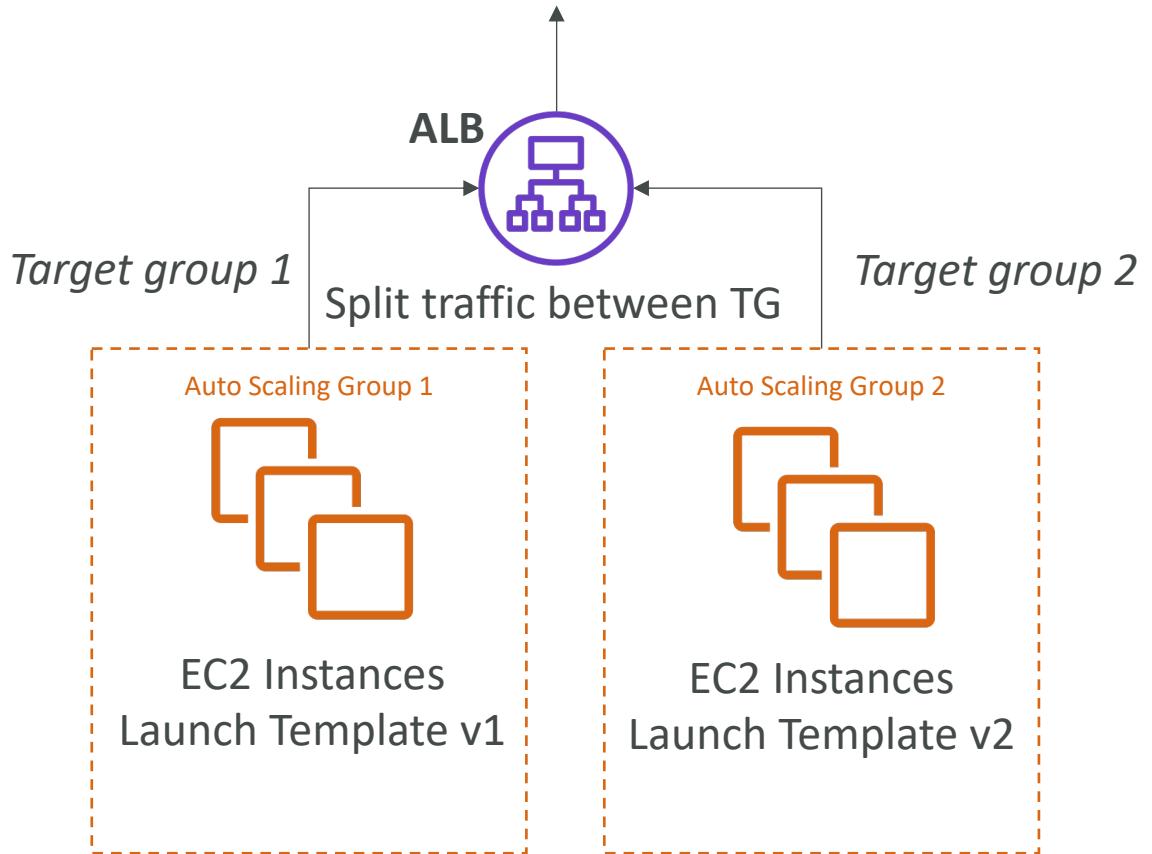
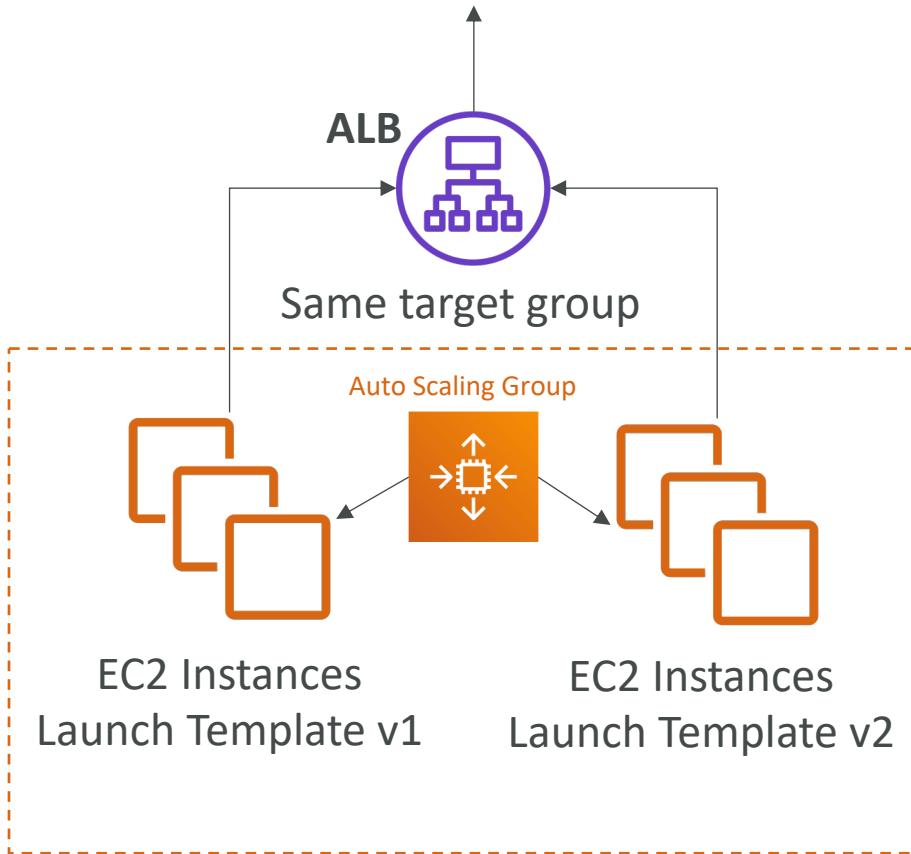
BAD HEALTH CHECK



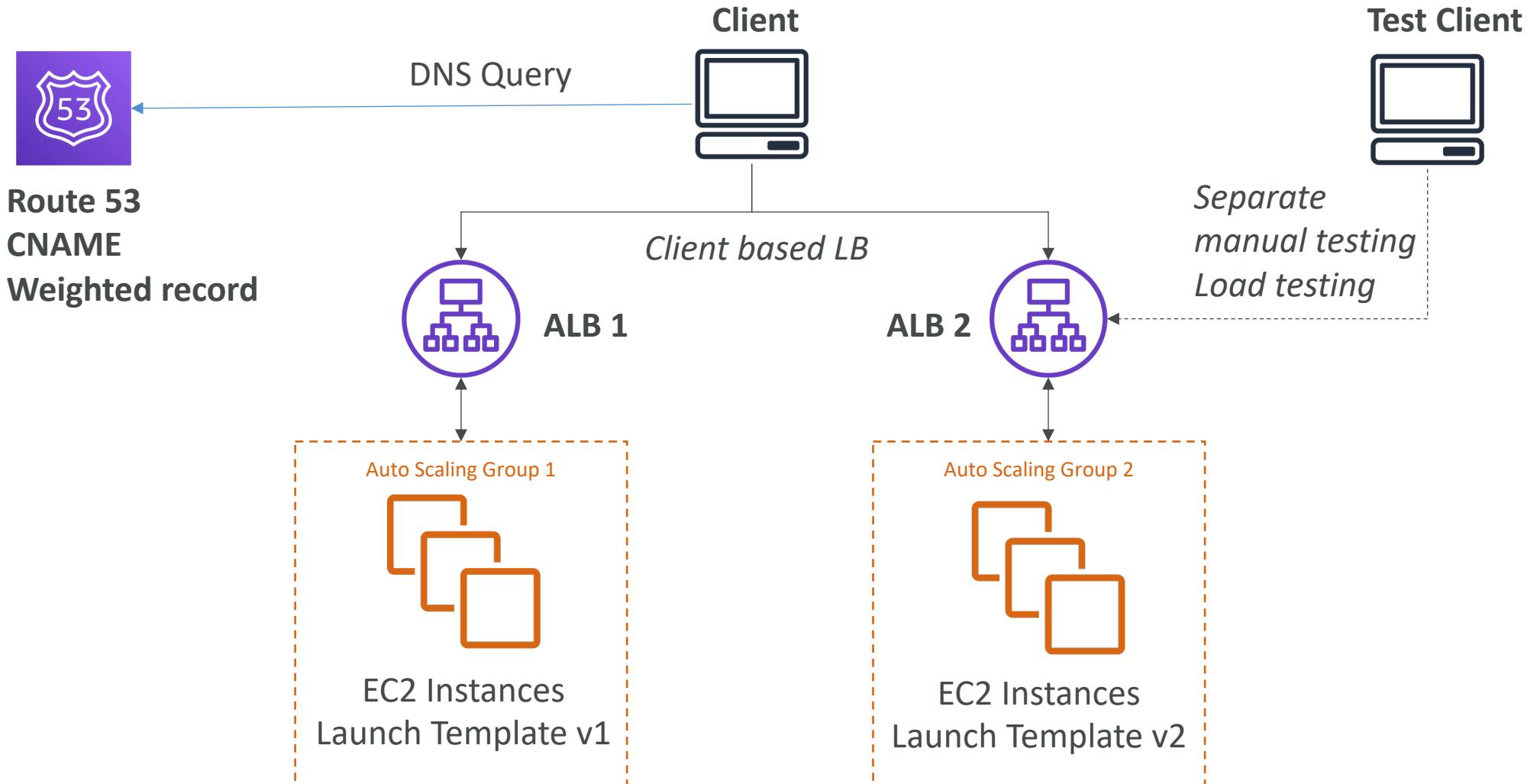
Auto Scaling – Updating an application



Auto Scaling – Solution Architecture



Auto Scaling – Solution Architecture

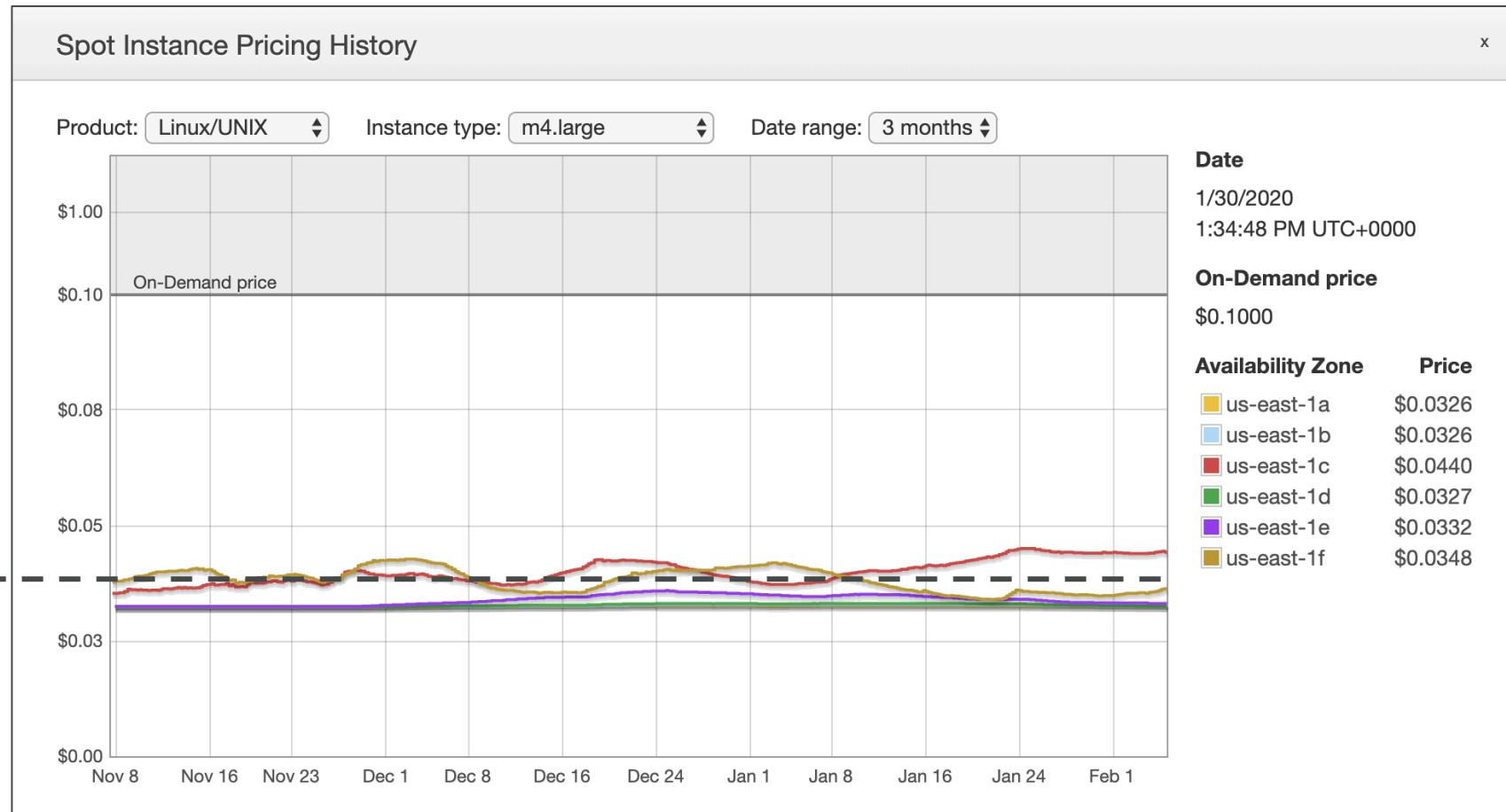




EC2 Spot Instances

- Can get a discount of up to 90% compared to On-demand
- Define **max spot price** and get the instance while **current spot price < max**
 - The hourly spot price varies based on offer and capacity
 - If the current spot price > your max price you can choose to **stop** or **terminate** your instance with a 2 minutes grace period.
- Other strategy: **Spot Block**
 - “block” spot instance during a specified time frame (1 to 6 hours) without interruptions
 - In rare situations, the instance may be reclaimed
- Used for batch jobs, data analysis, or workloads that are resilient to failures.
- Not great for critical jobs or databases

EC2 Spot Instances



<https://console.aws.amazon.com/ec2sp/v1/spot/home?region=us-east-1#>

Spot Fleets



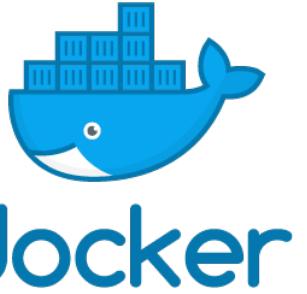
- Collection (Fleet) of Spot Instances and optionally on-demand instances
- Set a maximum price you're willing to pay per Spot Instances or all
- Can have a mix of instance types (M5.large, M5.xlarge, C5.2xlarge, etc..)
- Supports: EC2 standalone, Auto Scaling Groups (launch template), ECS (underlying ASG), AWS Batch (Managed Compute Environment)
- Soft limits:
 - Target capacity per Spot Fleet or EC2 fleet: 10,000
 - Target capacity across all Spot Fleet and EC2 Fleet in a region: 100,000

AWS ECS – Elastic Container Service



- ECS is a container orchestration service
- ECS helps you run Docker containers on EC2 machines
- ECS is complicated, and made of:
 - “ECS Core”: Running ECS on user-provisioned EC2 instances
 - Fargate: Running ECS tasks on AWS-provisioned compute (serverless)
 - EKS: Running ECS on AWS-powered Kubernetes (running on EC2)
 - ECR: Docker Container Registry hosted by AWS
- ECS & Docker are very popular for **microservices**

What's Docker?



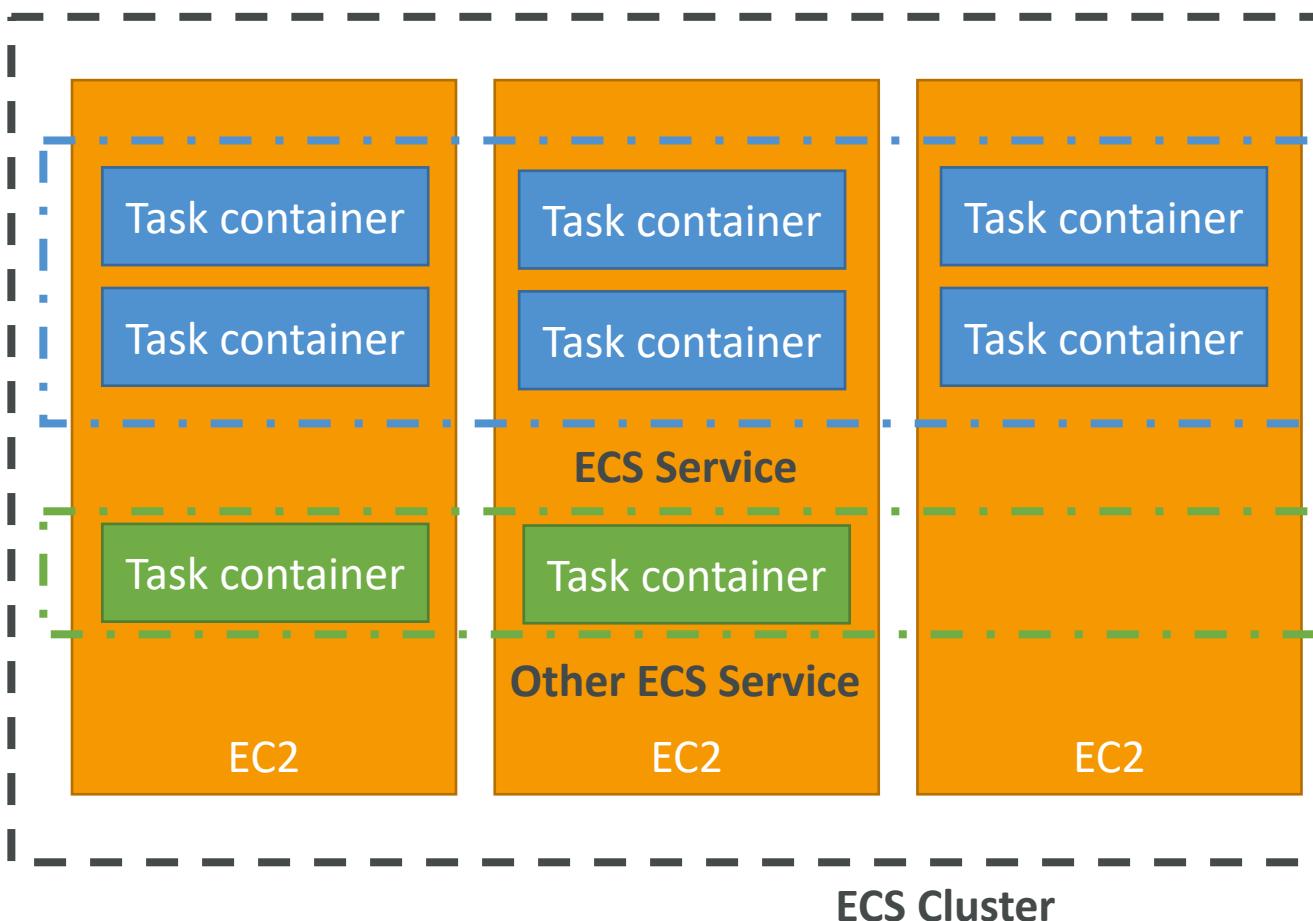
- Docker is a “container technology”
- Run a containerized application on any machine with Docker installed
- **Containers allows our application to work the same way anywhere**
- Containers are isolated from each other
- Control how much memory / CPU is allocated to your container
- Ability to restrict network rules
- More efficient than Virtual machines
- Scale containers up and down very quickly (seconds)

AWS ECS – Use cases

- Run microservices
 - Ability to run multiple docker containers on the same machine
 - Easy service discovery features to enhance communication
 - Direct integration with Application Load Balancers
 - Auto scaling capability
- Run batch processing / scheduled tasks
 - Schedule ECS containers to run on On-demand / Reserved / Spot instances
- Migrate applications to the cloud
 - Dockerize legacy applications running on premise
 - Move Docker containers to run on ECS

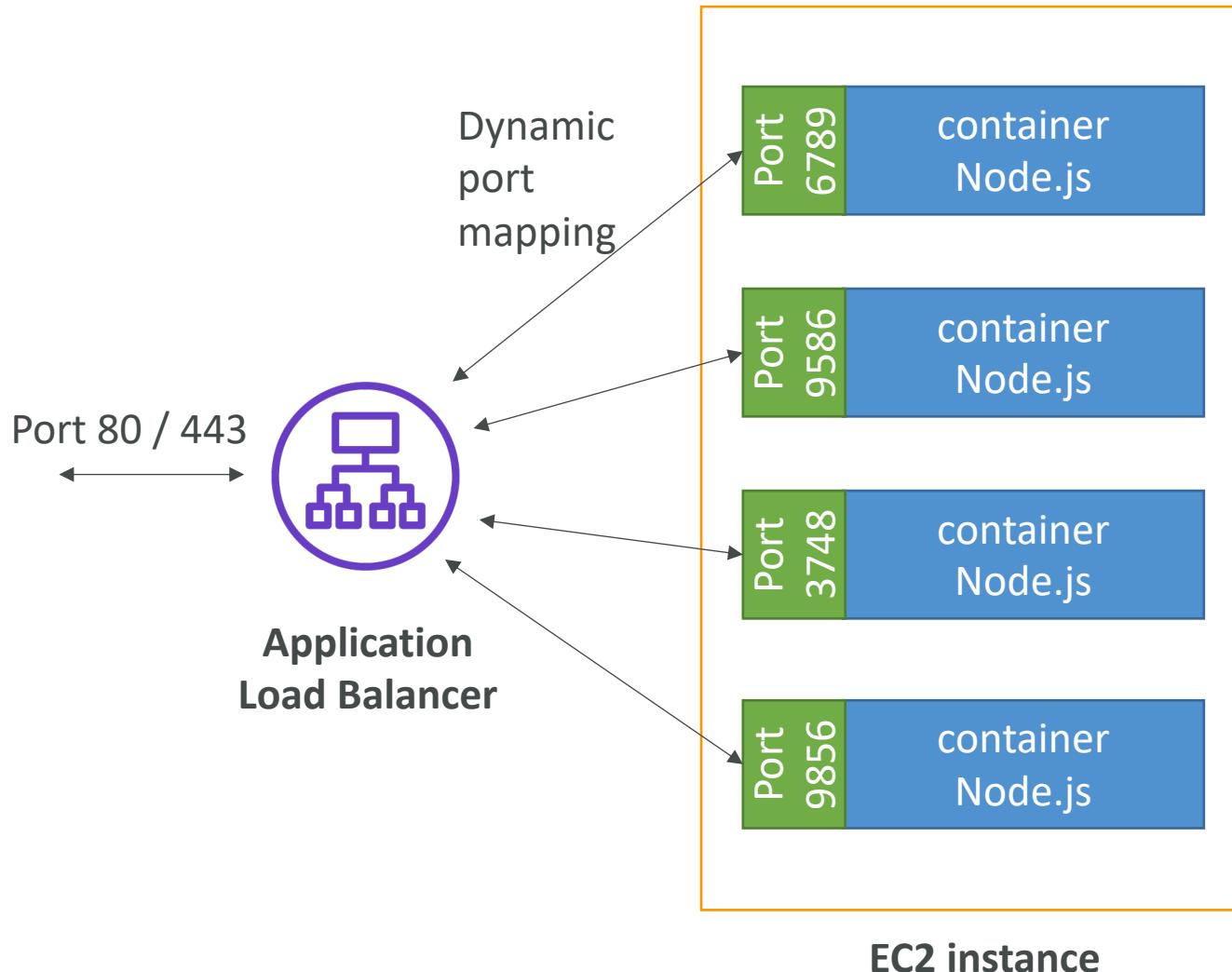
AWS ECS – Concepts

- **ECS cluster:** set of EC2 instances
- **ECS service:** applications definitions running on ECS cluster
- **ECS tasks + definition:** containers running to create the application
- **ECS IAM roles:** roles assigned to tasks to interact with AWS



AWS ECS – ALB integration

- Application Load Balancer (ALB) has a direct integration feature with ECS called “port mapping”
- This allows you to run multiple instances of the same application on the same EC2 machine
- Use cases:
 - Increased resiliency even if running on one EC2 instance
 - Maximize utilization of CPU / cores
 - Ability to perform rolling upgrades without impacting application uptime



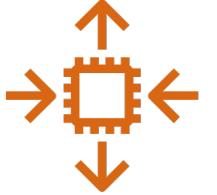
Fargate



- When launching an ECS Cluster, we have to create our EC2 instances
 - If we need to scale, we need to add EC2 instances
 - So we manage infrastructure...
-
- With Fargate, it's all Serverless!
 - We don't provision EC2 instances
 - We just create task definitions, and AWS will run our containers for us
 - To scale, just increase the task number. Simple! No more EC2 ☺

ECS – Security & Networking

- IAM security
 - EC2 Instance Role must have basic ECS permissions
 - ECS Task level should have an IAM Task Role (maximum security)
- Secrets and Configuration injection into parameters, environment variables:
 - Integration with SSM Parameter Store & Secrets Manager
- Tasks networking:
 - **none**: no network connectivity, no port mappings
 - **bridge**: uses Docker's virtual container-based network
 - **host**: bypass Docker's network, uses the underlying host network interface
 - **awsvpc**:
 - Every tasks launched on the instance gets its own ENI and a private IP address
 - Simplified networking, enhanced security, security groups, monitoring, VPC flow logs
 - Default mode for Fargate



ECS – Service Auto Scaling

- CPU and RAM is tracked in CloudWatch at the ECS service level
- Target Tracking: target a specific average CloudWatch metric
- Step Scaling: scale based on CloudWatch alarms
- Scheduled Scaling: based on predictable changes

- ECS Service Scaling (task level) \neq EC2 Auto Scaling (instance level)
- Fargate Auto Scaling is much easier to setup (because serverless)

ECS – Spot Instances

- ECS Classic:
 - Can have the underlying EC2 instances as Spot Instances (managed by an ASG)
 - Instances may go into draining mode to remove running tasks
 - Good for cost savings, but will impact reliability
- Fargate: Spot Instances are available as of Dec 2019:
 - Specify minimum of tasks for on-demand baseline workload
 - Add tasks running on Fargate Spot for cost-savings (can be reclaimed by AWS)
 - Regardless of On-demand or Spot, Fargate scales well based on load

AWS Lambda Integrations

Main ones



API Gateway



Kinesis



DynamoDB



AWS S3 –
Simple Storage Service



AWS IoT
Internet of Things



CloudWatch Events



CloudWatch Logs



AWS SNS

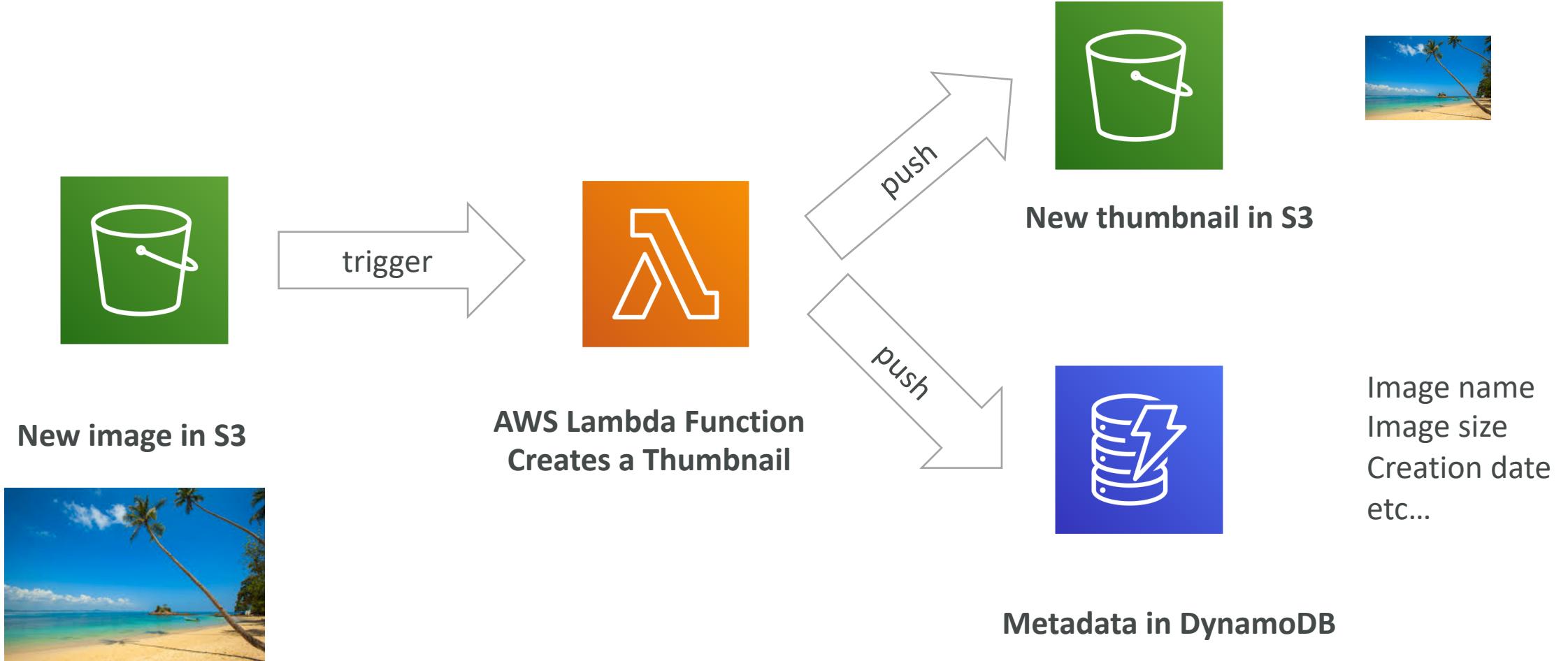


AWS Cognito

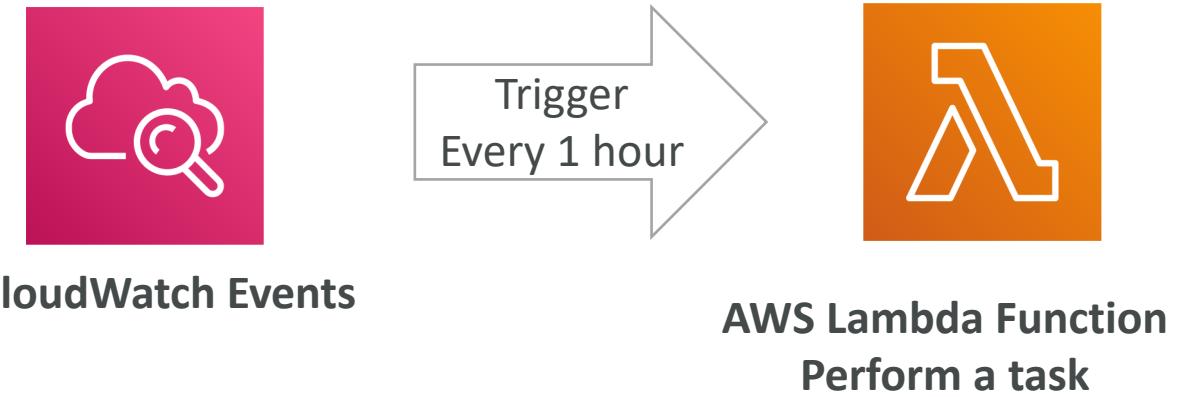


Amazon
SQS

Example: Serverless Thumbnail creation



Example: Serverless CRON Job



AWS Lambda Language Support (runtimes)

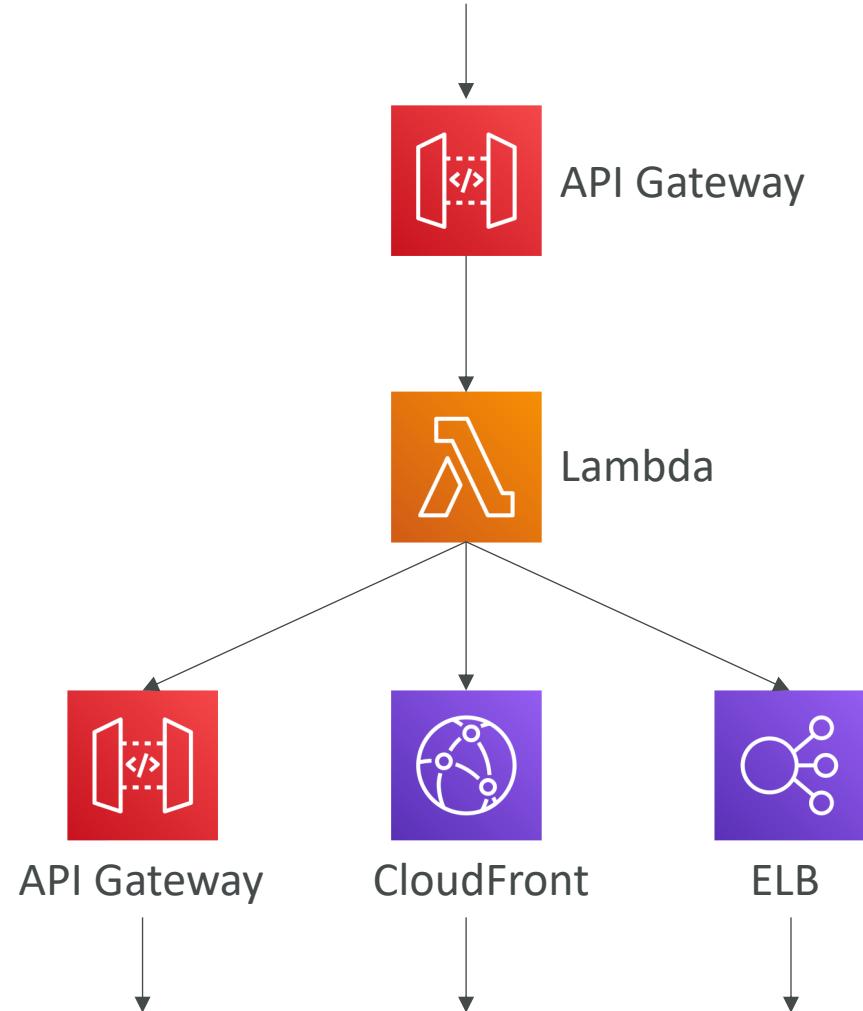
- AWS supported: Node.js (JavaScript), Python, Ruby, Java (Java 8 compatible), Golang, C# (.NET Core), C# / Powershell
- Ability to write / use a custom runtime (community supported):
 - Ex: C++, Rust, etc...
- If Docker, you should use ECS, Fargate or Batch, not Lambda

Lambda – Limits to know

- RAM: 128 MB to 3G
- CPU:
 - is linked to RAM (cannot be set manually)
 - 2 vCPU are allocated after 1.5G of RAM
- Timeout: up to 15 minutes
- /tmp storage: 512 MB (can't process BIG files)
- Deployment package limit: 250 MB including layers
- Concurrency execution: 1000 – soft limit that can be increased

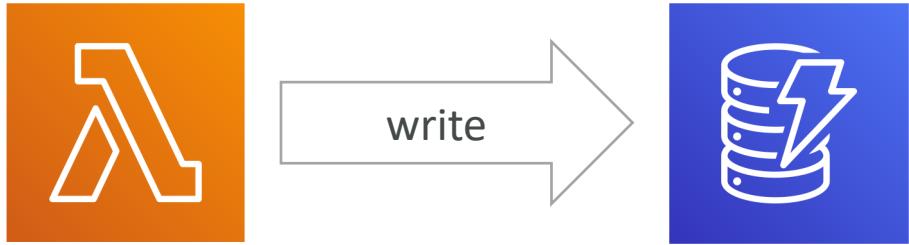
Lambda – Latencies Considerations (approximates)

- Lambda Latency:
 - Cold Lambda Invocation: ~100ms
 - Warm Lambda Invocation: ~ms
 - New feature of “provisioned concurrency” (Dec 2019) to reduce # of cold starts
- API Gateway invocation: 100 ms
- CloudFront invocation: 100 ms
- If you chain with other services (API Gateway, CloudFront, ALB, Lambda, SQS, Step Functions...), add their latencies as well
- X-Ray can help visualize the end-to-end latency



Lambda - Security

- IAM Roles for Lambda to grant access to other AWS services
- Resource-based Policies for Lambda (similar to S3 bucket policies):
 - Allow other accounts to invoke or manage Lambda
 - Allow other services to invoke or manage Lambda

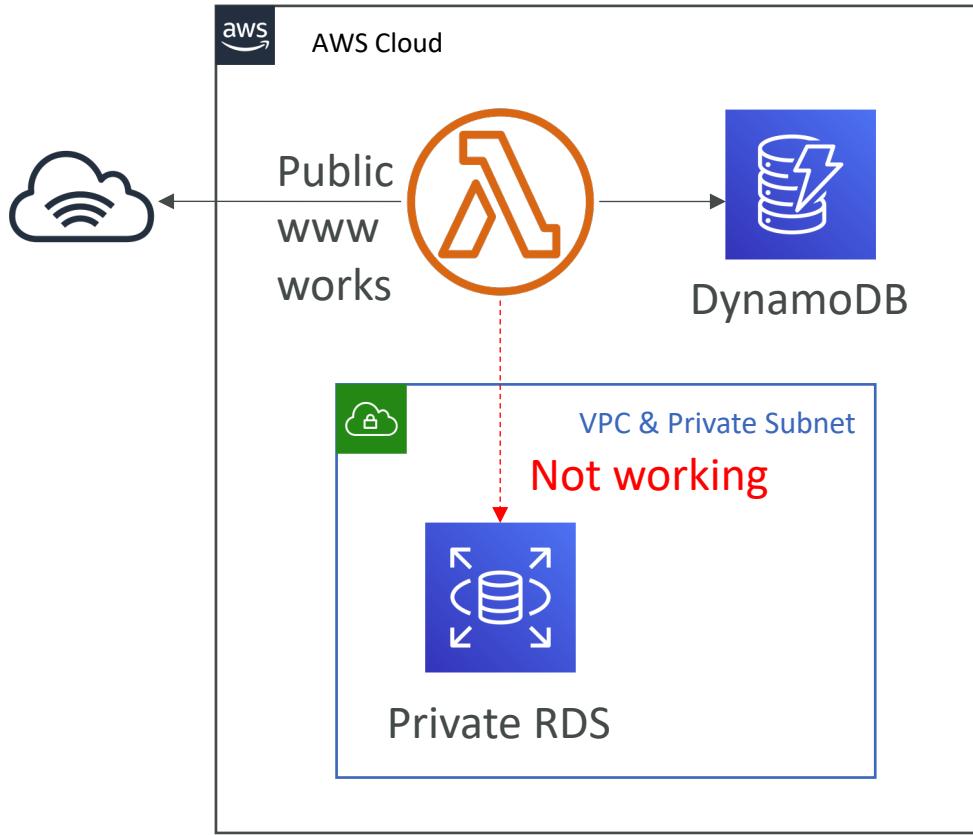


```
{  
  "Sid": "sns",  
  "Effect": "Allow",  
  "Principal": {  
    "Service": "sns.amazonaws.com"  
  },  
  "Action": "lambda:InvokeFunction",  
  "Resource":  
    "arn:aws:lambda:us-east-2:123456789012:function:my-function"  
}
```

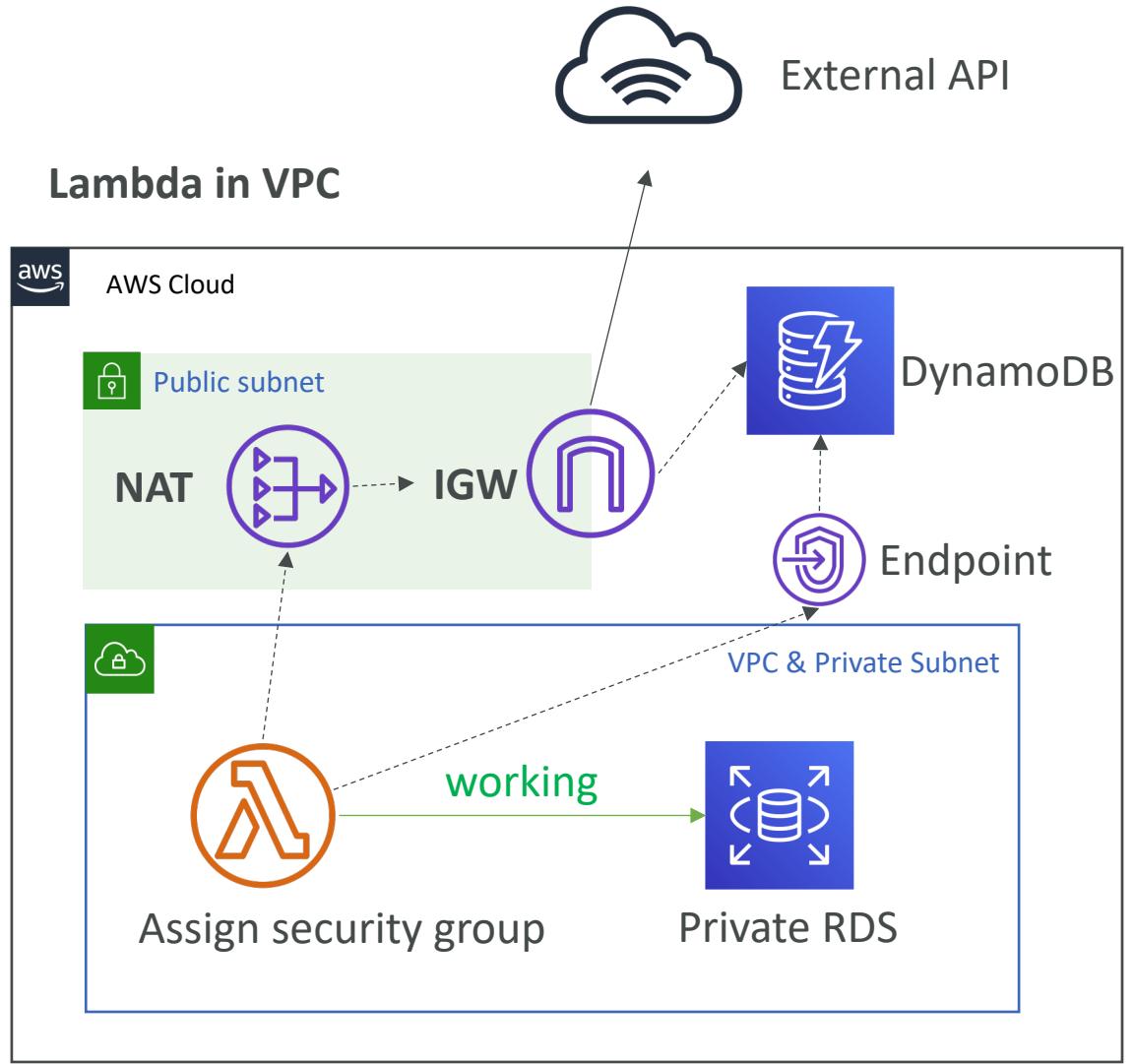
(define through the CLI)

Lambda in a VPC

Default Lambda Deployment



Lambda in VPC



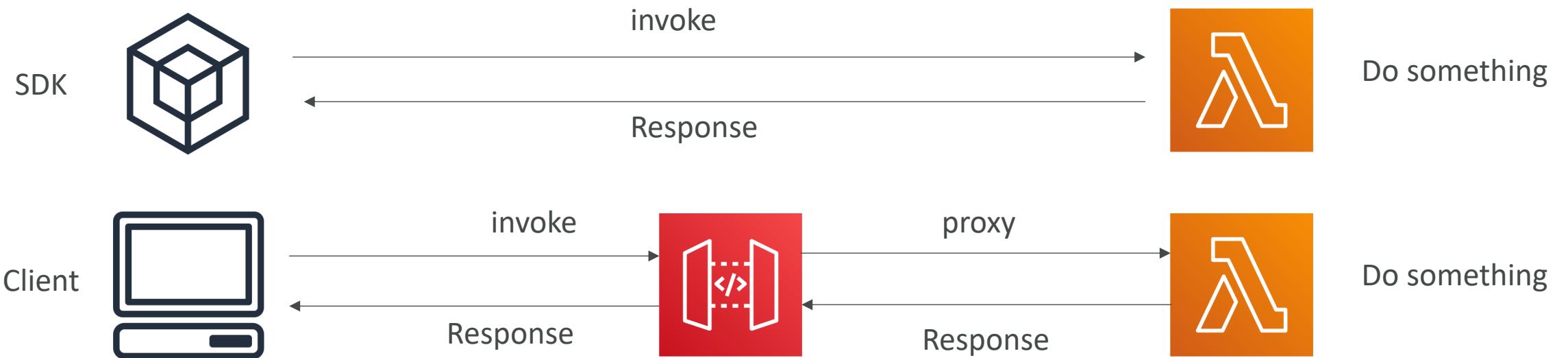
Note: Lambda - CloudWatch Logs works even without endpoint or NAT Gateway

AWS Lambda Logging, Monitoring and Tracing

- CloudWatch:
 - AWS Lambda execution logs are stored in AWS CloudWatch Logs
 - AWS Lambda metrics are displayed in AWS CloudWatch Metrics (successful invocations, error rates, latency, timeouts, etc...)
 - Make sure your AWS Lambda function has an execution role with an IAM policy that authorizes writes to CloudWatch Logs
- X-Ray:
 - It's possible to trace Lambda with X-Ray
 - Enable in Lambda configuration (runs the X-Ray daemon for you)
 - Use AWS SDK in Code
 - Ensure Lambda Function has correct IAM Execution Role

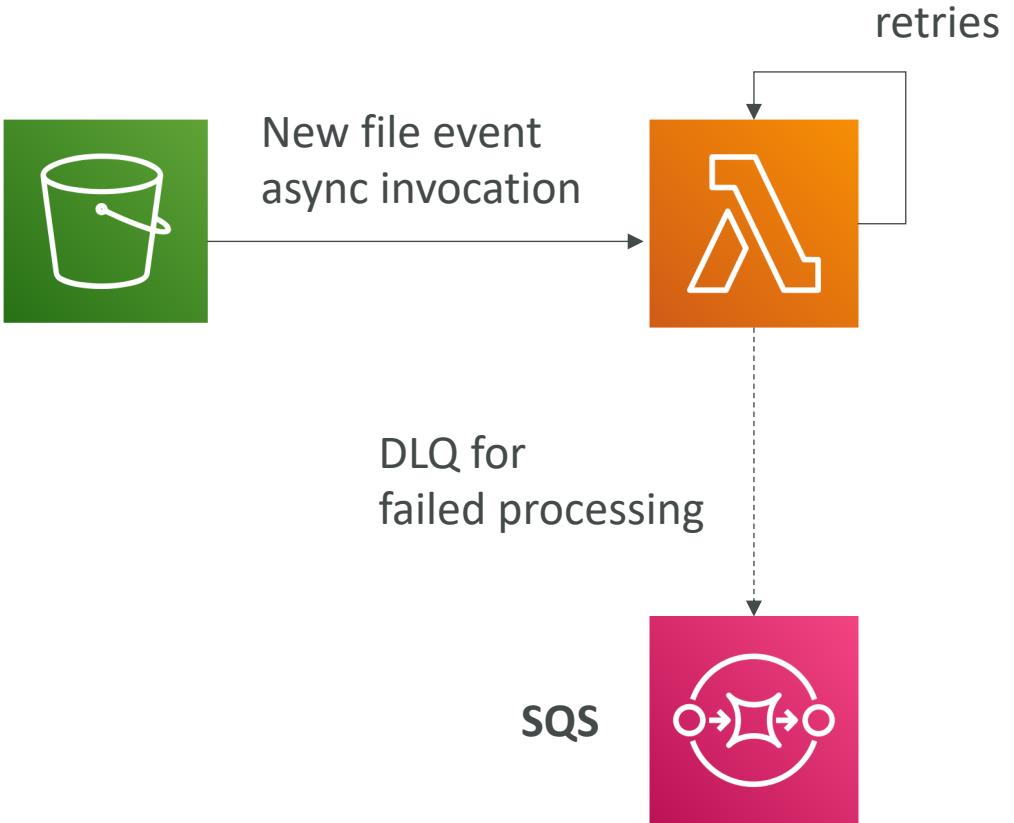
Lambda – Synchronous Invocations

- Synchronous: CLI, SDK, API Gateway
 - Results is returned right away
 - Error handling must happen client side (retries, exponential backoff, etc...)



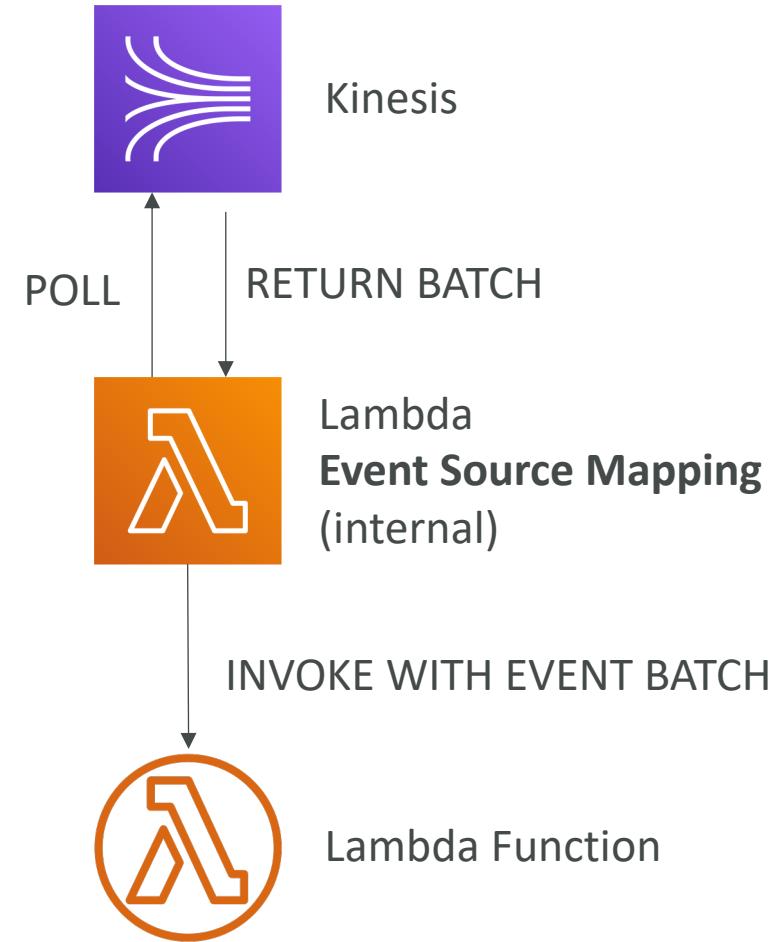
Lambda – Asynchronous Invocation

- S3, SNS, CloudWatch Events...
- Lambda attempts to retry on errors (3 tries total)
- Make sure the processing is **idempotent** (in case of retries)
- Can define a DLQ (dead-letter queue) – SNS or SQS – for failed processing



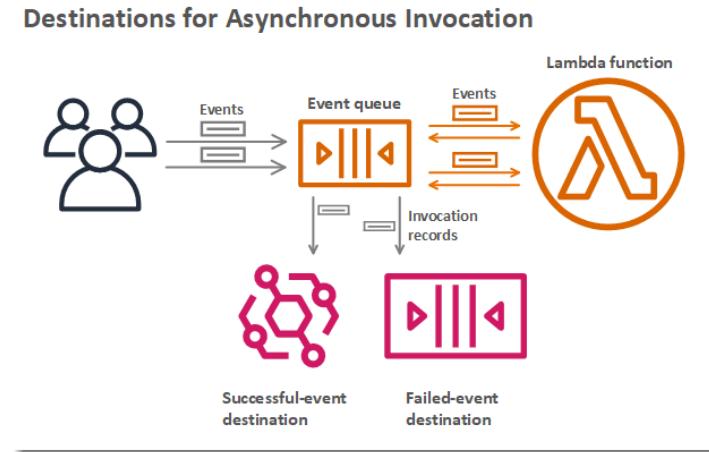
Lambda – Event Source Mapping

- Kinesis Data Streams, SQS, SQS FIFO queue, DynamoDB Streams
- Common denominator: records need to be polled from the source
- All records are respect ordering properties except for SQS standard
- If your function returns an error, **the entire batch is reprocessed until success**
 - Kinesis, DynamoDB Stream: stop shard processing
 - SQS FIFO: stop, unless a SQS DLQ has been defined
 - Need to make sure your Lambda function is idempotent

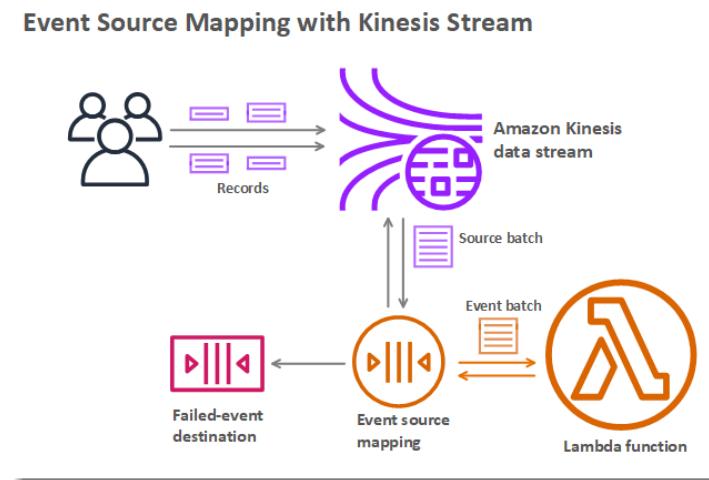


Lambda – Destinations

- Nov 2019: Can configure to send result to a destination
- **Asynchronous invocations** - can define destinations for successful and failed event:
 - Amazon SQS
 - Amazon SNS
 - AWS Lambda
 - Amazon EventBridge bus
- Note: AWS recommends you use destinations instead of DLQ now (but both can be used at the same time)
- **Event Source mapping:** for discarded event batches
 - Amazon SQS
 - Amazon SNS
- Note: you can send events to a DLQ directly from SQS



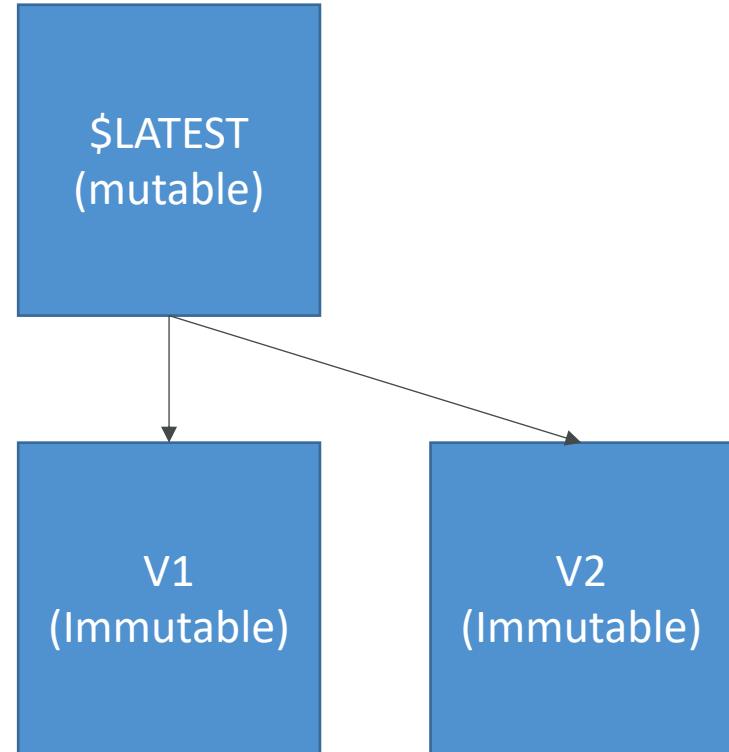
<https://docs.aws.amazon.com/lambda/latest/dg/invocation-async.html>



<https://docs.aws.amazon.com/lambda/latest/dg/invocation-eventsourcemapping.html>

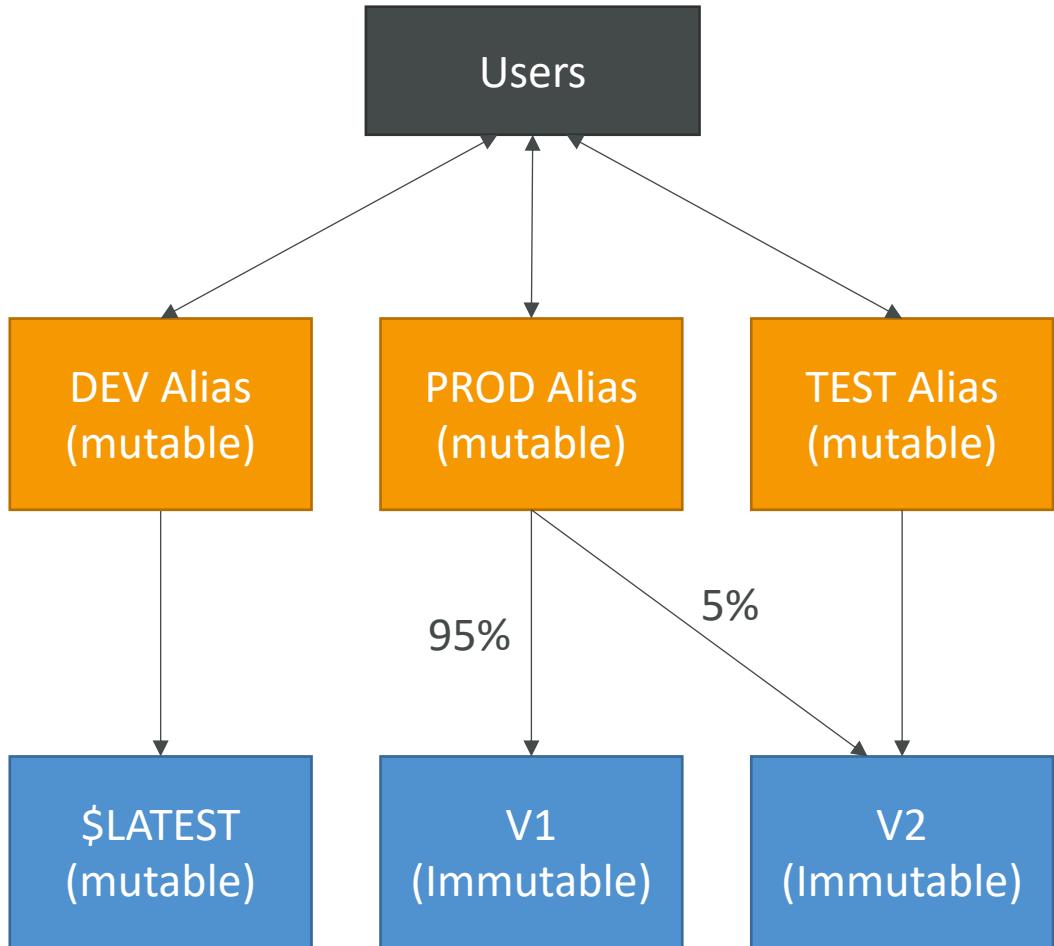
AWS Lambda Versions

- When you work on a Lambda function, we work on **\$LATEST**
- When we're ready to publish a Lambda function, we create a version
- Versions are immutable
- Versions have increasing version numbers
- Versions get their own ARN (Amazon Resource Name)
- Version = code + configuration (nothing can be changed - immutable)
- Each version of the lambda function can be accessed

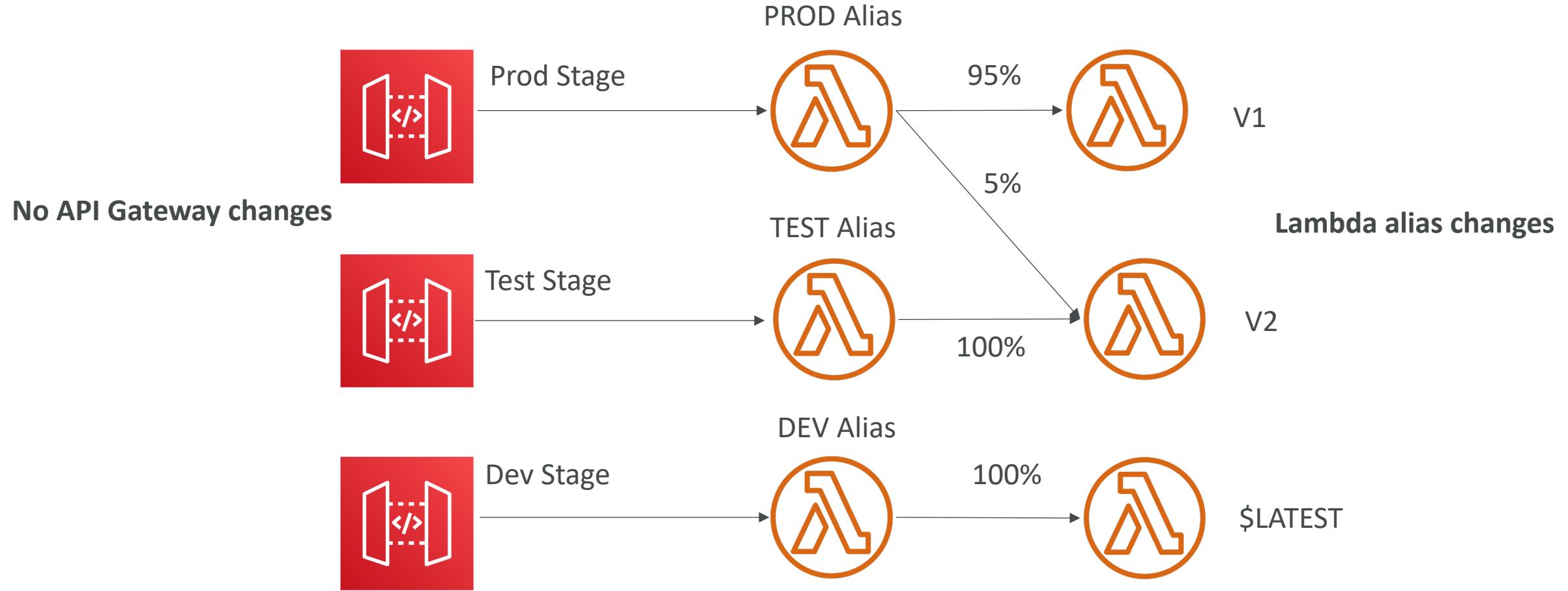


AWS Lambda Aliases

- Aliases are "pointers" to Lambda function versions
- We can define a "dev", "test", "prod" aliases and have them point at different lambda versions
- Aliases are mutable
- Aliases enable Blue / Green deployment by assigning weights to lambda functions
- Aliases enable stable configuration of our event triggers / destinations
- Aliases have their own ARNs

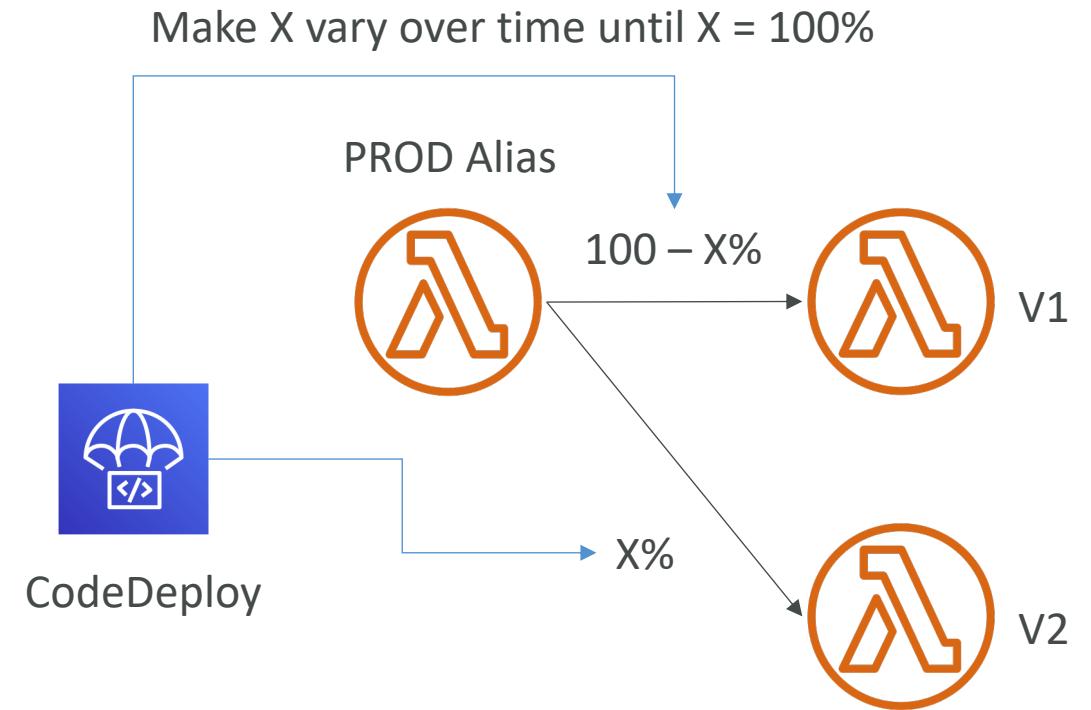


AWS Lambda Aliases with API Gateway



Lambda & CodeDeploy

- CodeDeploy can help you automate traffic shift for Lambda aliases
- Feature is integrated within the SAM framework
- **Linear:** grow traffic every N minutes until 100%
 - Linear10PercentEvery3Minutes
 - Linear10PercentEvery10Minutes
- **Canary:** try X percent then 100%
 - Canary10Percent5Minutes
 - Canary10Percent30Minutes
- **AllAtOnce:** immediate
- Can create Pre & Post Traffic hooks to check the health of the Lambda function



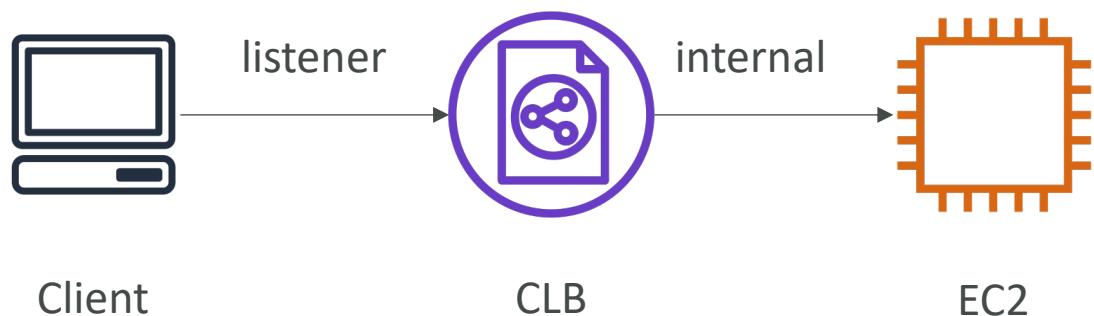
Types of load balancer on AWS



- AWS has **3 kinds of managed Load Balancers**
- Classic Load Balancer (v1 - old generation) – 2009
 - HTTP, HTTPS, TCP
- Application Load Balancer (v2 - new generation) – 2016
 - HTTP, HTTPS, WebSocket
- Network Load Balancer (v2 - new generation) – 2017
 - TCP, TLS (secure TCP) & UDP
- Overall, it is recommended to use the newer / v2 generation load balancers as they provide more features
- You can setup **internal** (private) or **external** (public) ELBs

Classic Load Balancers (v1)

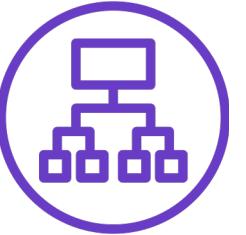
Listeners



Listener	Internal
HTTP (L7)	HTTP HTTPS (must install certificate on EC2)
HTTPS (L7) SSL termination Must install certificate on CLB	HTTP HTTPS (must install certificate on EC2)
TCP (L4)	TCP SSL (must install certificate on EC2)
SSL secure TCP (L4) Must install certificate on CLB	TCP SSL (must install certificate on EC2)

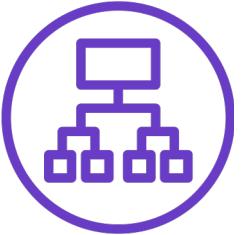
Classic Load Balancers (v1)

- Health Checks can be HTTP (L7) or TCP (L4) based
- Supports only one SSL certificate
 - The SSL certificate can have many SAN (Subject Alternate Name), but the SSL certificate must be changed anytime a SAN is added / edited / removed
 - Better to use ALB with SNI (Server Name Indication) if possible
 - Can use multiple CLB if you want distinct SSL certificates
- TCP => TCP passes all the traffic to the EC2 instance
 - Only way to use 2-way SSL authentication



Application Load Balancer (v2)

- Application load balancers is Layer 7 (HTTP)
- Load balancing to multiple HTTP applications across machines (target groups)
- Load balancing to multiple applications on the same machine (ex: containers)
- Support for HTTP/2 and WebSocket
- Support redirects (from HTTP to HTTPS for example)

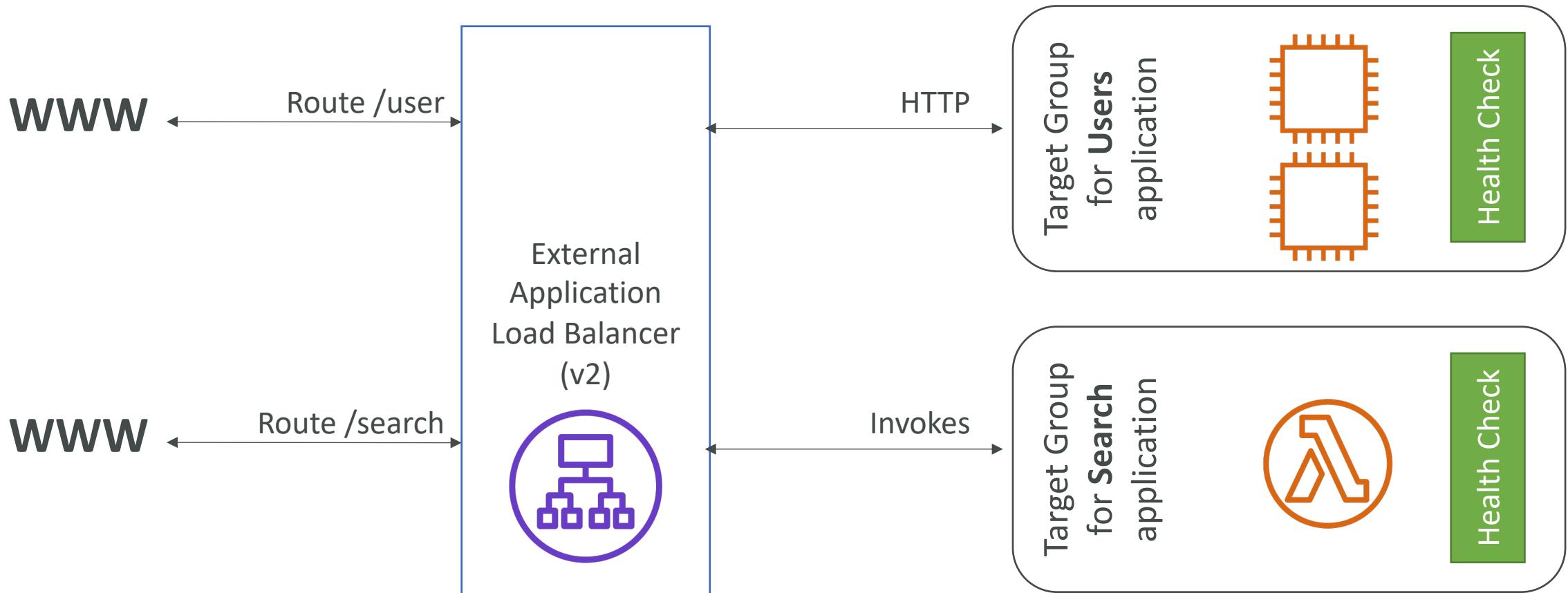


Application Load Balancer (v2)

- Routing tables to different target groups:
 - Routing based on path in URL (example.com/**users** & example.com/**posts**)
 - Routing based on hostname in URL (**one.example.com** & **other.example.com**)
 - Routing based on Query String, Headers
(example.com/users?id=123&order=false)
- ALB are a great fit for micro services & container-based application
(example: Docker & Amazon ECS)
- Has a port mapping feature to redirect to a dynamic port in ECS
- In comparison, we'd need multiple Classic Load Balancer per application

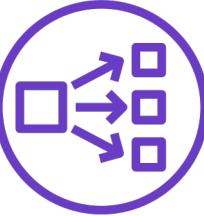
Application Load Balancer (v2)

HTTP Based Traffic



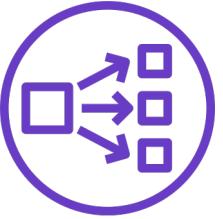
Application Load Balancer (v2)

- Target Groups:
 - EC2 instances (can be managed by an ASG) – HTTP
 - ECS tasks (managed by ECS itself) – HTTP
 - Lambda functions – HTTP request is translated into a JSON event
 - IP Addresses – must be private IPs (ex: instances in peered VPC, on-premise)
 - ALB can route to multiple target groups
 - Health checks are at the target group level
- SSL certificates:
 - Supports multiple listeners
 - Supports SNI - Server Name Indication



Network Load Balancer (v2)

- Network load balancers (Layer 4) allow to do:
 - Forward TCP traffic to your instances (UDP support – Jun 2019)
 - Handle millions of requests per second
 - NLB has one static IP per AZ, and supports assigning Elastic IP (helpful for whitelisting specific IP)
 - Less latency ~100 ms (vs 400 ms for ALB)
 - Support for TLS
 - Support for WebSockets
- Network Load Balancers are mostly used:
 - for extreme performance, TCP or UDP traffic
 - with AWS Private Link to expose a service internally

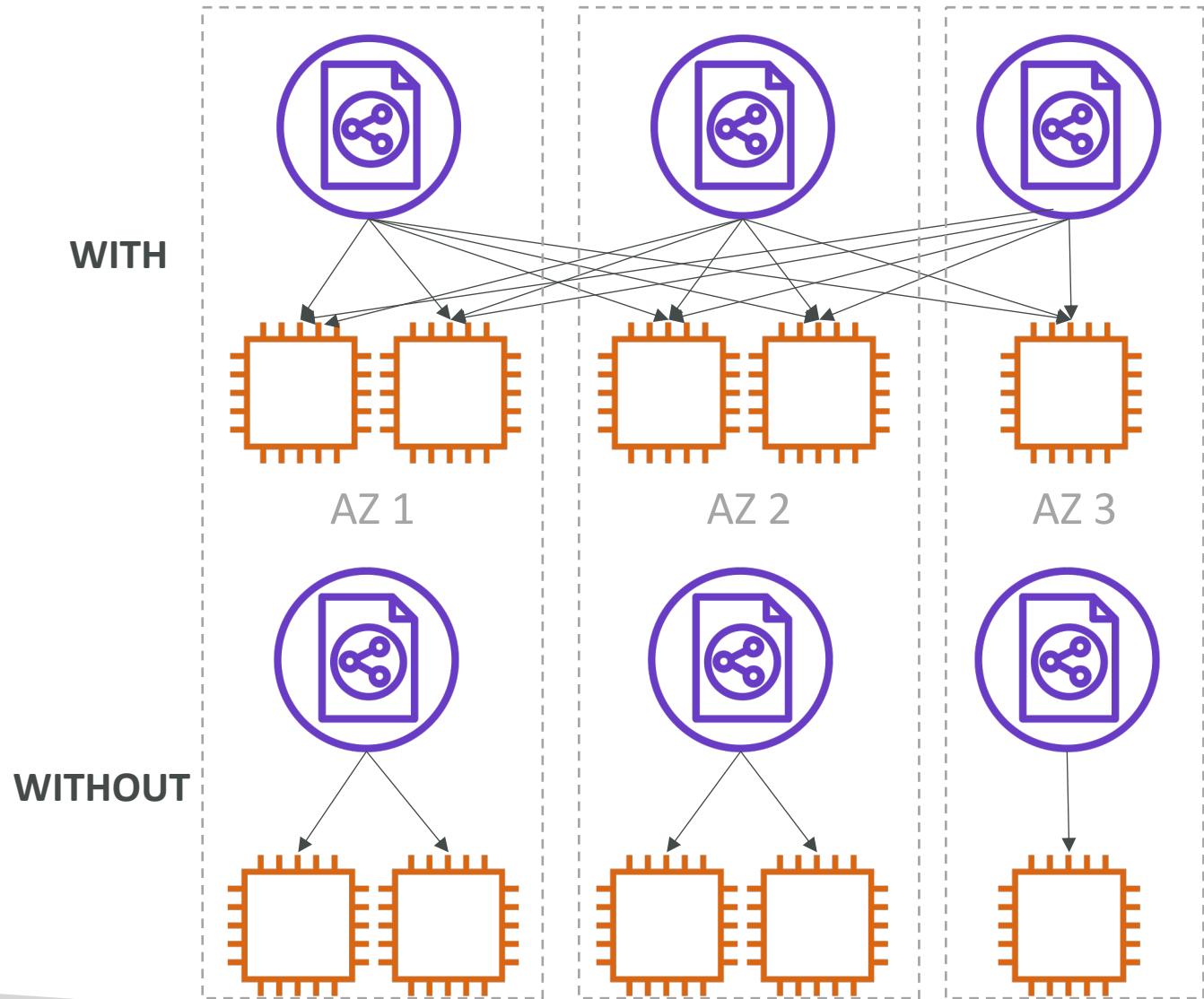


Network Load Balancer (v2)

- Target Groups:
 - EC2 instances (can be managed by an ASG) – TCP
 - ECS tasks (managed by ECS itself) – TCP
 - IP addresses – Private IP only, even outside your VPC
- Proxy Protocol:
 - Send additional connection information such as the source and destination
 - The load balancer prepends a proxy protocol header to the TCP data
 - Helpful when you have the “IP addresses” target group type
 - You can retrieve the source IP address of the originating client

Cross-Zone Load Balancing

- With Cross Zone Load Balancing: each load balancer instance distributes evenly across all registered instances in all AZ
- Otherwise, each load balancer node distributes requests evenly across the registered instances in its Availability Zone only.

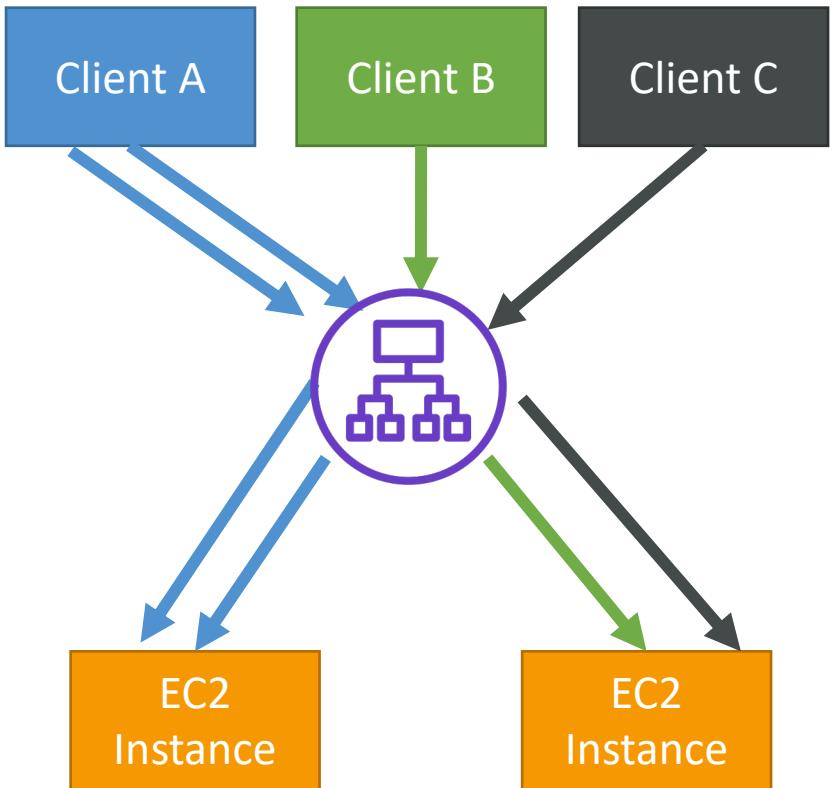


Cross-Zone Load Balancing

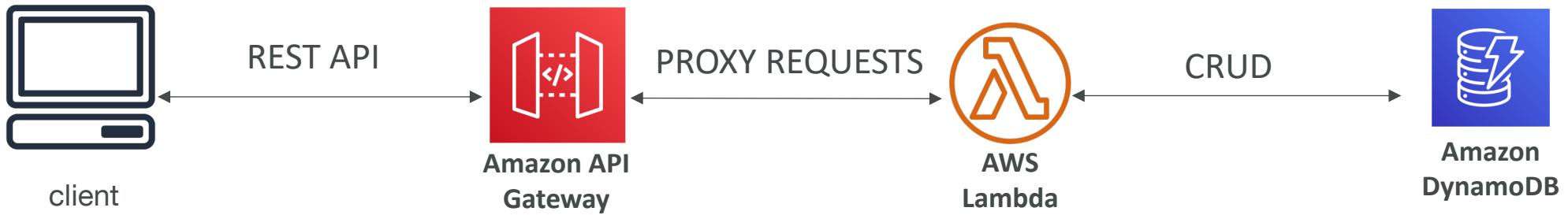
- Classic Load Balancer
 - Disabled by default
 - No charges for inter AZ data if enabled
- Application Load Balancer
 - Always on (can't be disabled)
 - No charges for inter AZ data
- Network Load Balancer
 - Disabled by default
 - You pay charges (\$) for inter AZ data if enabled

Load Balancer Stickiness

- It is possible to implement stickiness so that the same client is always redirected to the same instance behind a load balancer
- This works for Classic Load Balancers & Application Load Balancers
- The “cookie” used for stickiness has an expiration date you control
- Use case: make sure the user doesn’t lose his session data
- Enabling stickiness may bring imbalance to the load over the backend EC2 instances
- Alternative is to cache session data in ElastiCache, DynamoDB for example



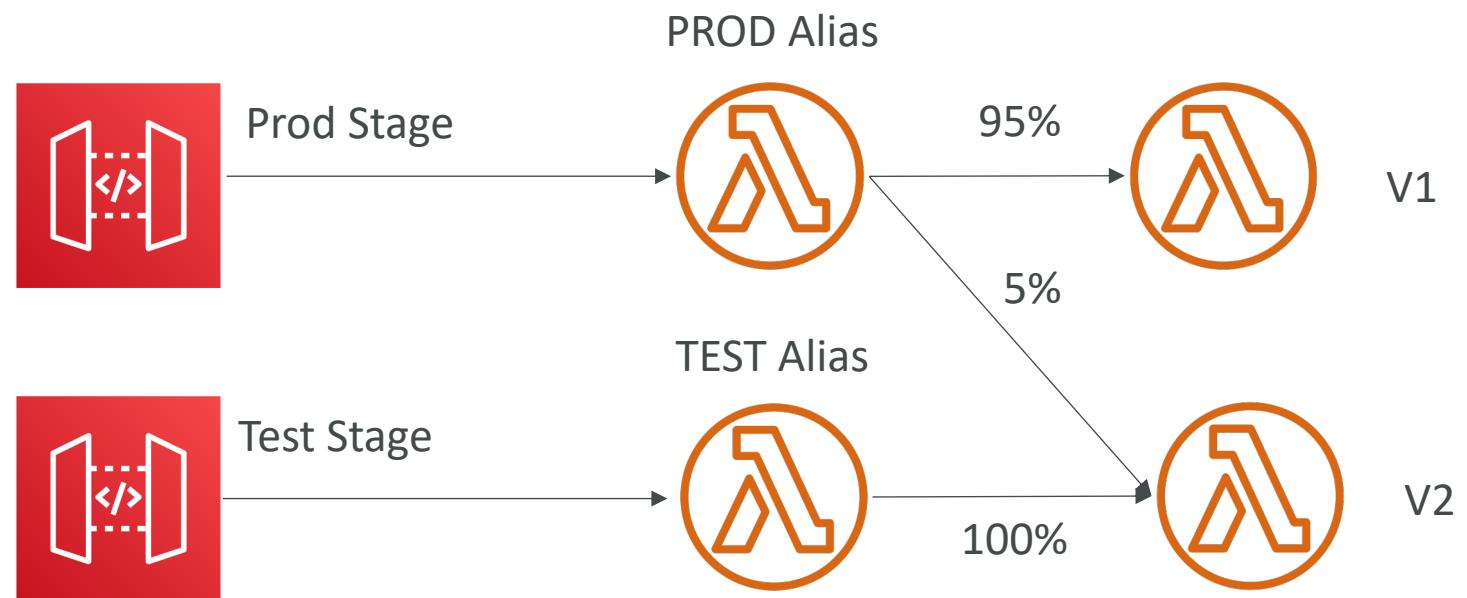
API Gateway – Overview



- Helps expose Lambda, HTTP & AWS Services as an API
- API versioning, authorization, traffic management (API keys, throttles), huge scale, serverless, req/resp transformations, OpenAPI spec, CORS
- **Limits to know:**
 - 29 seconds timeout
 - 10 MB max payload size

API Gateway – Deployment Stages

- API changes are deployed to “Stages” (as many as you want)
- Use the naming you like for stages (dev, test, prod)
- Stages can be rolled back as a history of deployments is kept

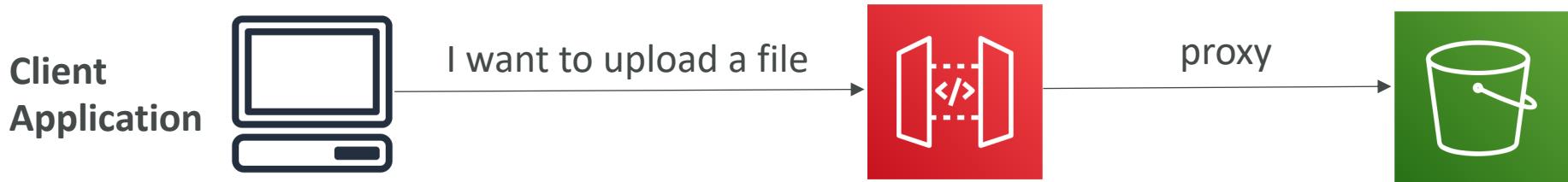


API Gateway – Integrations

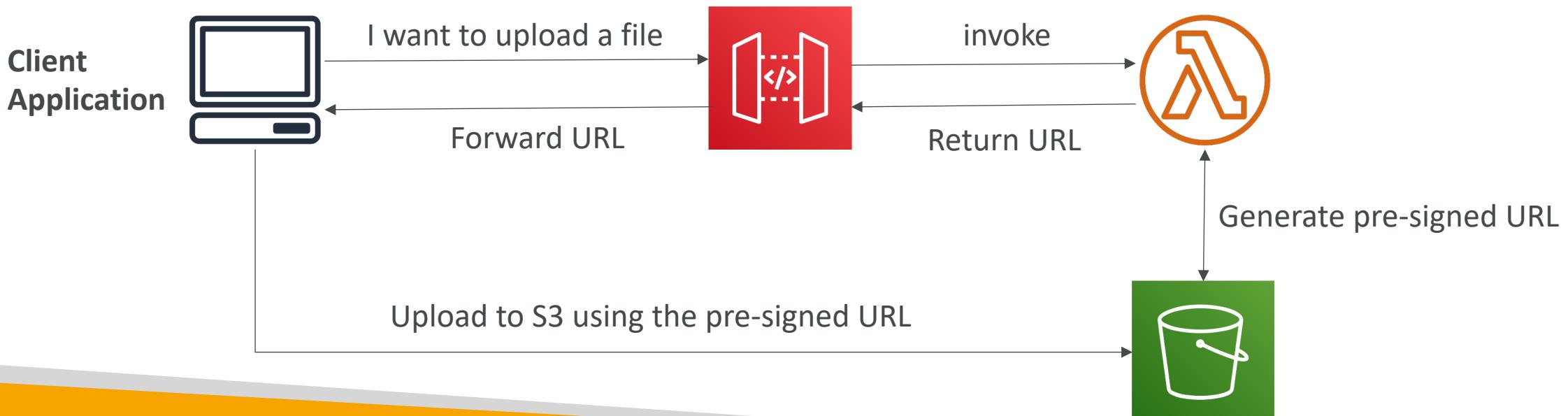
- **HTTP**
 - Expose HTTP endpoints in the backend
 - Example: internal HTTP API on premise, Application Load Balancer...
 - Why? Add rate limiting, caching, user authentications, API keys, etc...
- **Lambda Function**
 - Invoke Lambda function
 - Easy way to expose REST API backed by AWS Lambda
- **AWS Service**
 - Expose any AWS API through the API Gateway?
 - Example: start an AWS Step Function workflow, post a message to SQS
 - Why? Add authentication, deploy publicly, rate control...

Solution Architecture Discussion: API Gateway in front of S3

- You will be impacted by the 10 MB payload size limit



- Better architecture:

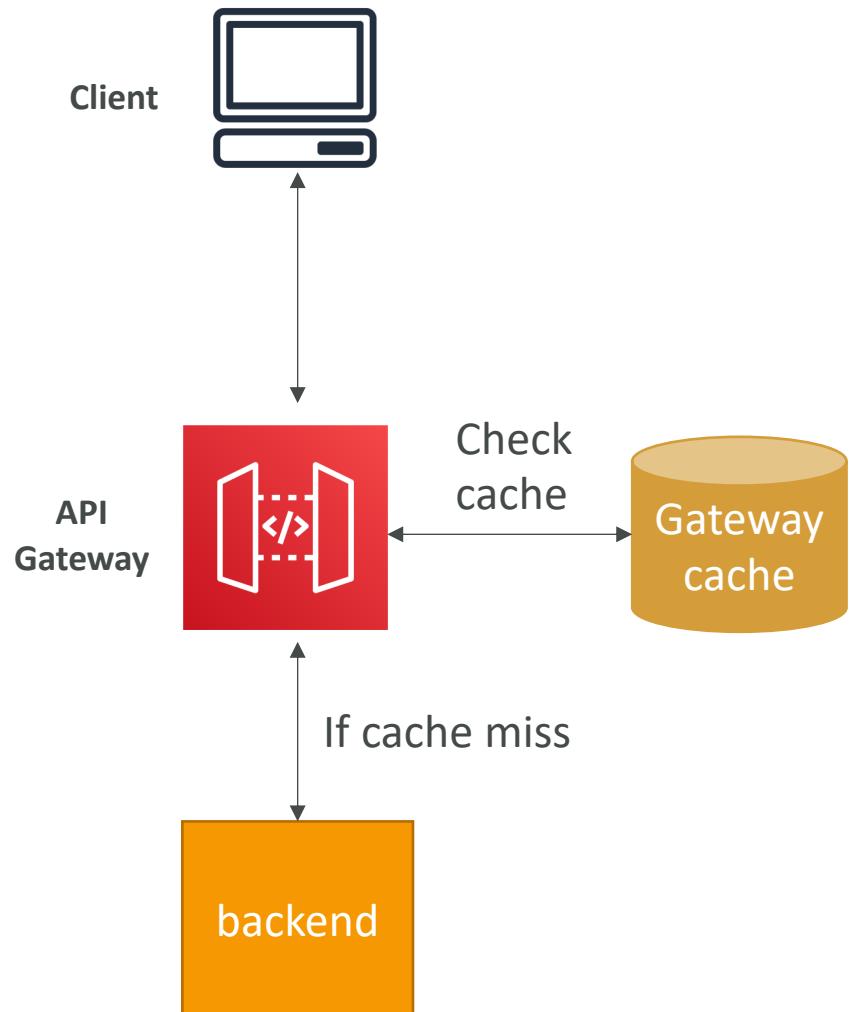


API Gateway - Endpoint Types

- **Edge-Optimized (default):** For global clients
 - Requests are routed through the CloudFront Edge locations (improves latency)
 - The API Gateway still lives in only one region
- **Regional:**
 - For clients within the same region
 - Could manually combine with CloudFront (more control over the caching strategies and the distribution)
- **Private:**
 - Can only be accessed from your VPC using an interface VPC endpoint (ENI)
 - Use a resource policy to define access

Caching API responses

- Caching reduces the number of calls made to the backend
- Default TTL (time to live) is 300 seconds (min: 0s, max: 3600s)
- Caches are defined **per stage**
- Possible to override cache settings **per method**
- Clients can invalidate the cache with header: **Cache-Control: max-age=0** (with proper IAM authorization)
- Able to flush the entire cache (invalidate it) immediately
- Cache encryption option
- Cache capacity between 0.5GB to 237GB



API Gateway - Errors

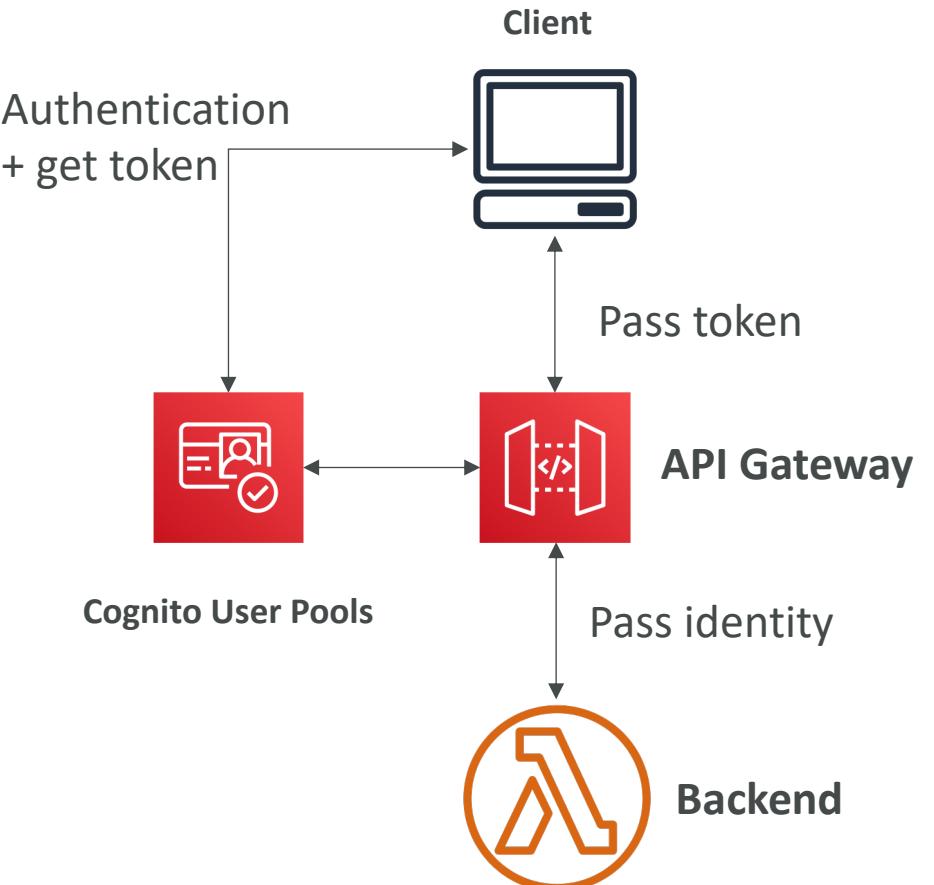
- 4xx means Client errors
 - 400: Bad Request
 - 403: Access Denied, WAF filtered
 - 429: Quota exceeded, Throttle
- 5xx means Server errors
 - 502: Bad Gateway Exception, usually for an incompatible output returned from a Lambda proxy integration backend and occasionally for out-of-order invocations due to heavy loads.
 - 503: Service Unavailable Exception
 - 504: Integration Failure – ex Endpoint Request Timed-out Exception
API Gateway requests time out after 29 second maximum

API Gateway – Security

- Load SSL certificates and use Route53 to define a CNAME
- Resource Policy (~S3 Bucket Policy):
 - control who can access the API
 - Users from AWS accounts, IP or CIDR blocks, VPC or VPC Endpoints
- IAM Execution Roles for API Gateway at the API level
 - To invoke a Lambda Function, an AWS service...
- CORS (Cross-origin resource sharing):
 - Browser based security
 - Control which domains can call your API

API Gateway – Authentication

- IAM based access
 - Good for providing access within your own infrastructure
 - Pass IAM credentials in headers through SigV4
- Lambda Authorizer (formerly Custom Authorizer)
 - Use Lambda to verify a custom OAuth / SAML / 3rd party authentication
- Cognito User Pools
 - Client authenticates with Cognito
 - Client passes the token to API Gateway
 - API Gateway knows out-of-the-box how to verify to token



API Gateway – Logging, Monitoring, Tracing

- **CloudWatch Logs:**

- Enable CloudWatch logging at the Stage level (with Log Level – ERROR, INFO)
- Can log full requests / responses data
- Can send API Gateway Access Logs (customizable)
- Can send logs directly into Kinesis Data Firehose (as an alternative to CW logs)

- **CloudWatch Metrics:**

- Metrics are by stage, possibility to enable detailed metrics
- *IntegrationLatency, Latency, CacheHitCount, CacheMissCount*

- **X-Ray:**

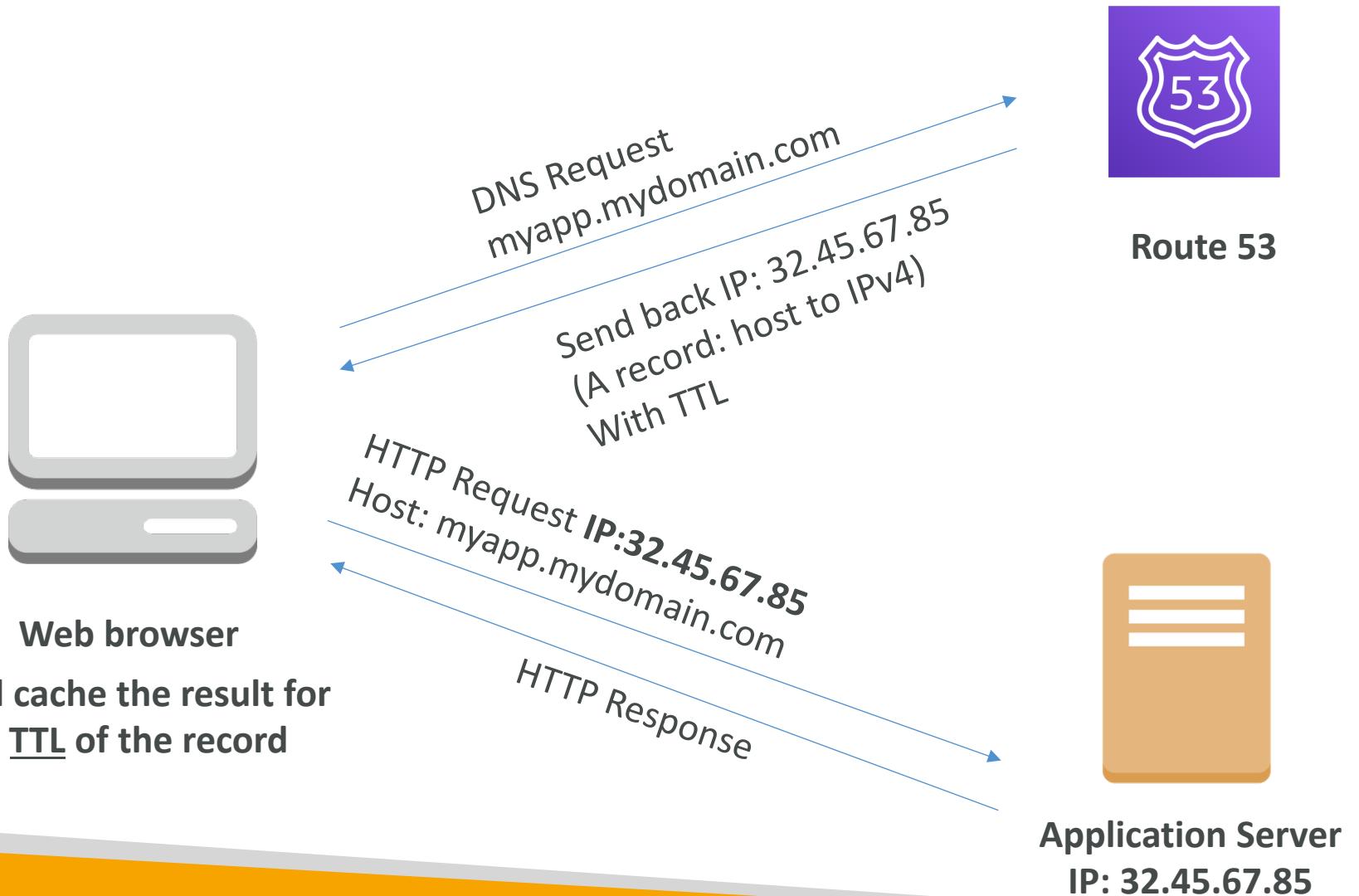
- Enable tracing to get extra information about requests in API Gateway
- X-Ray API Gateway + AWS Lambda gives you the full picture

Route 53 – Records



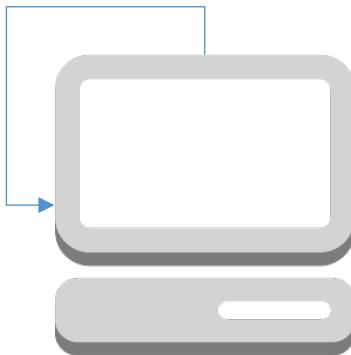
- Route53 is a Managed DNS (Domain Name System)
- A: hostname to IPv4
- AAAA: hostname to IPv6
- CNAME: hostname to hostname
- Alias: hostname to AWS resource
 - Use for: CLB, ALB, NLB, CloudFront, S3 bucket, Elastic Beanstalk
 - Can be used for root apex record (mydomain.com)
- Other record types are not needed for the exam

Route 53 – Diagram for A Record



DNS Records TTL (Time to Live)

DNS Cache
For TTL duration



Web browser

DNS Request
myapp.mydomain.com



Send back IP: 32.45.67.85
(A record: host to IPv4)
+ TTL : 300 s



Route 53

DNS Request
myapp.mydomain.com

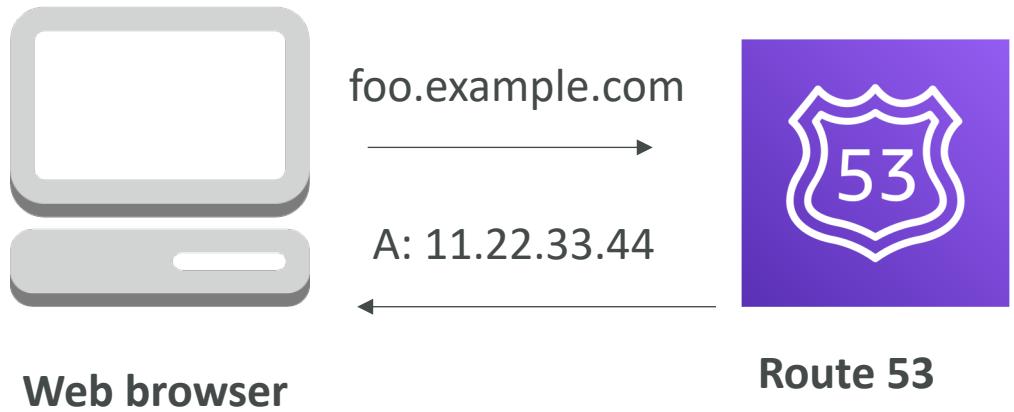


Send back IP: 195.23.45.22
(A record: host to IPv4)
+ TTL : 300 s

- High TTL: (e.g. 24hr)
 - Less traffic on DNS
 - Possibly outdated records
- Low TTL: (e.g 60 s)
 - More traffic on DNS
 - Records are outdated for less time
 - Easy to change records
- TTL is mandatory for each DNS record

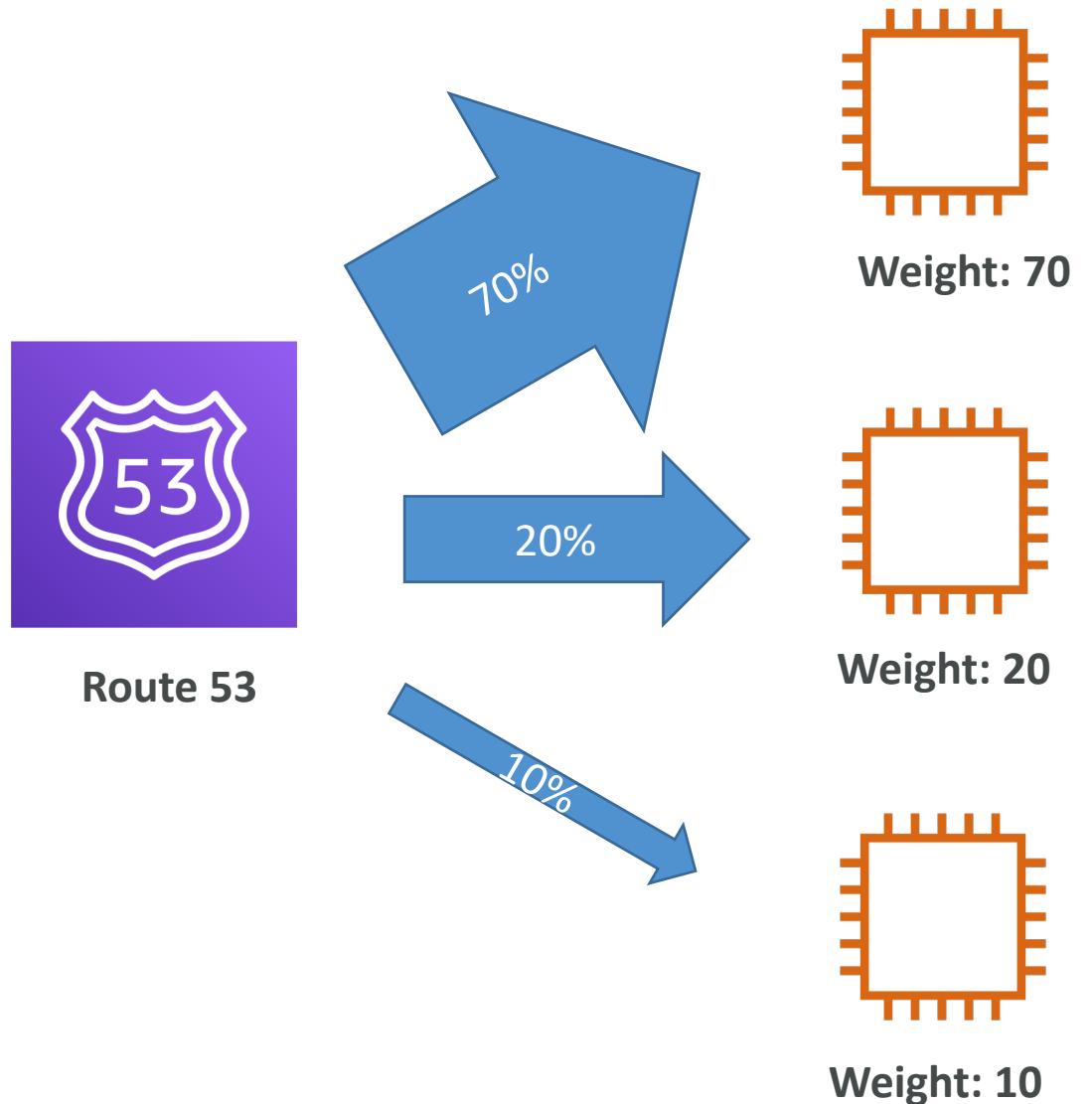
Simple Routing Policy

- Maps a hostname to a single resource
- You can't attach health checks to simple routing policy
- If multiple values are returned, a random one is chosen by the client



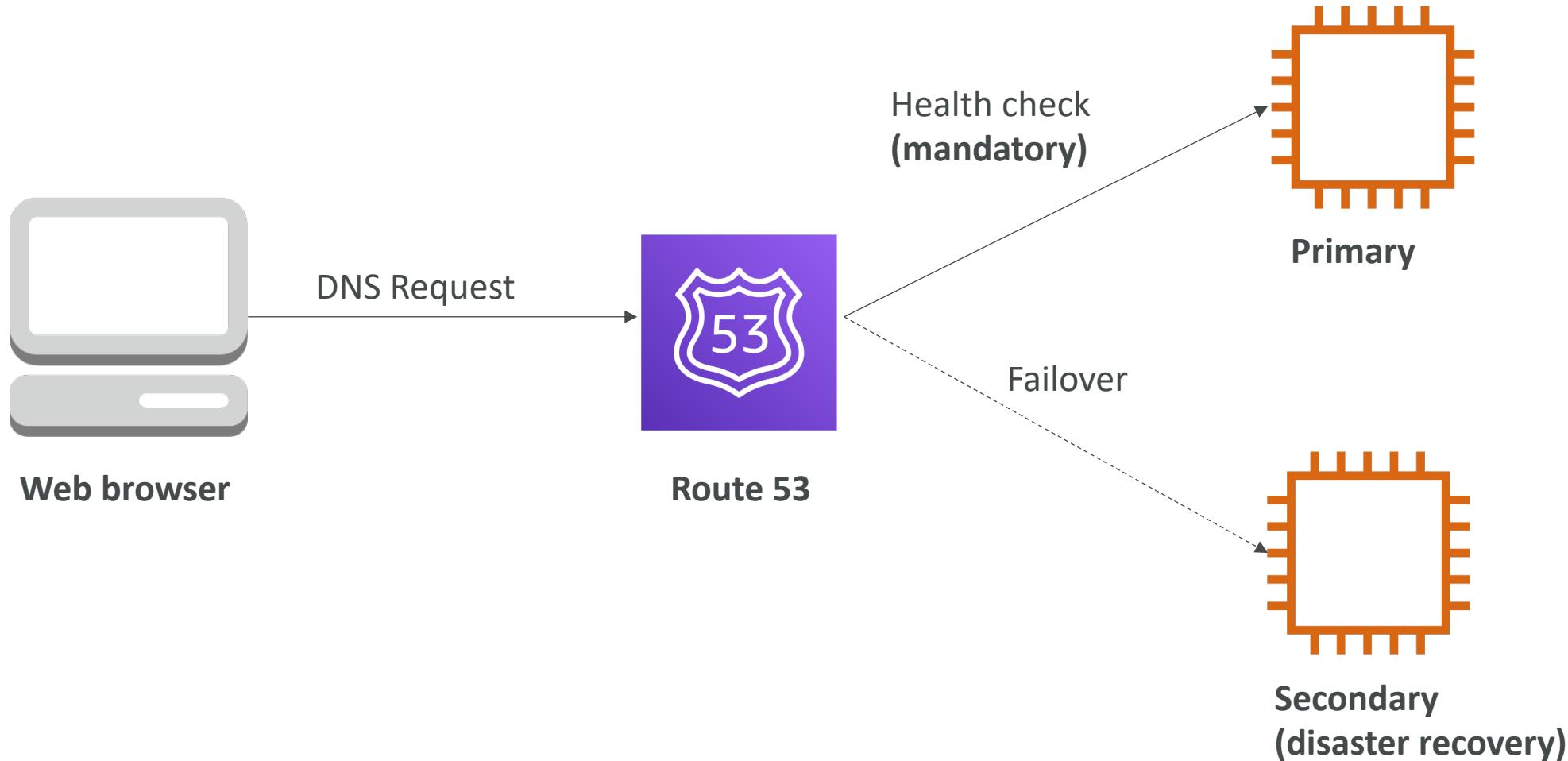
Weighted Routing Policy

- Control the % of the requests that go to specific endpoint
- Helpful to test 1% of traffic on new app version for example
- Helpful to split traffic between two regions – Load Balancing
- Can be associated with Health Checks
- Note: The weights don't need to sum up to 100



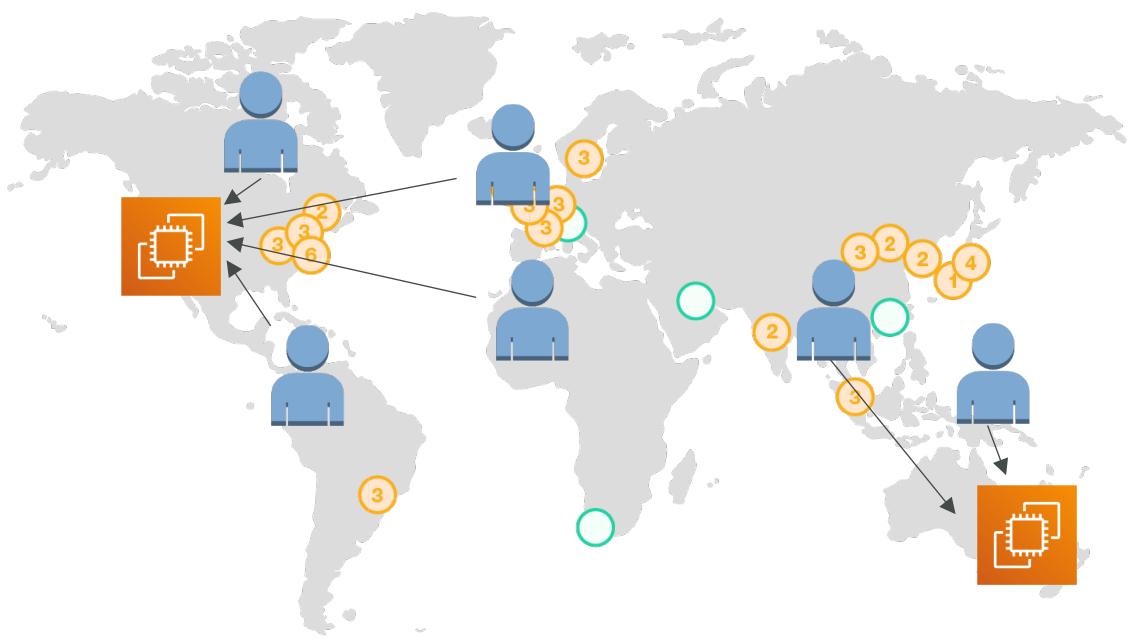
Failover Routing Policy

Active - Passive



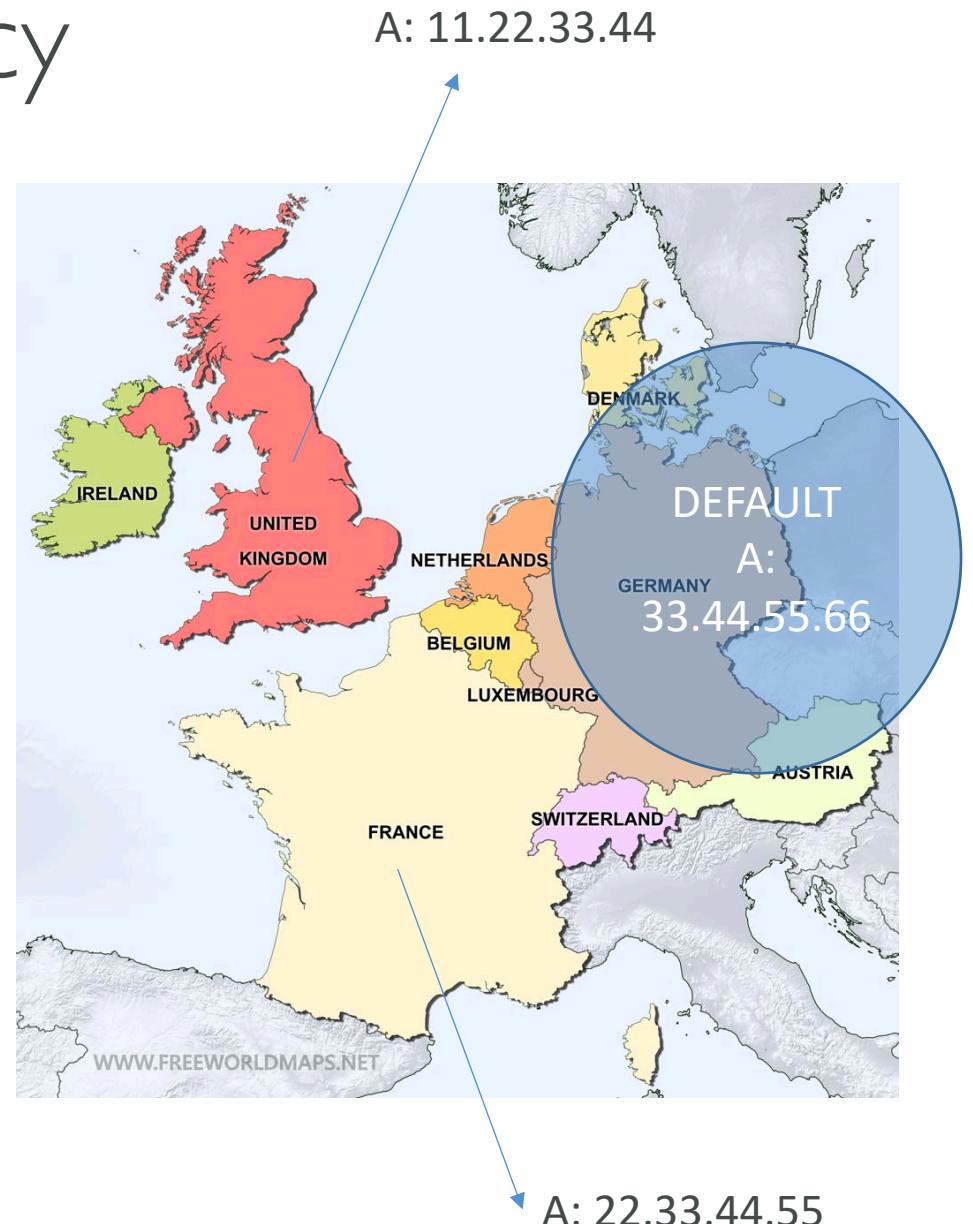
Latency Routing Policy

- Redirect to the server that has the least latency close to us
- Super helpful when latency of users is a priority
- Latency is evaluated in terms of user to designated AWS Region
- Germany users may be directed to the US (if that's the lowest latency)
- Has a failover capability if you enable health checks

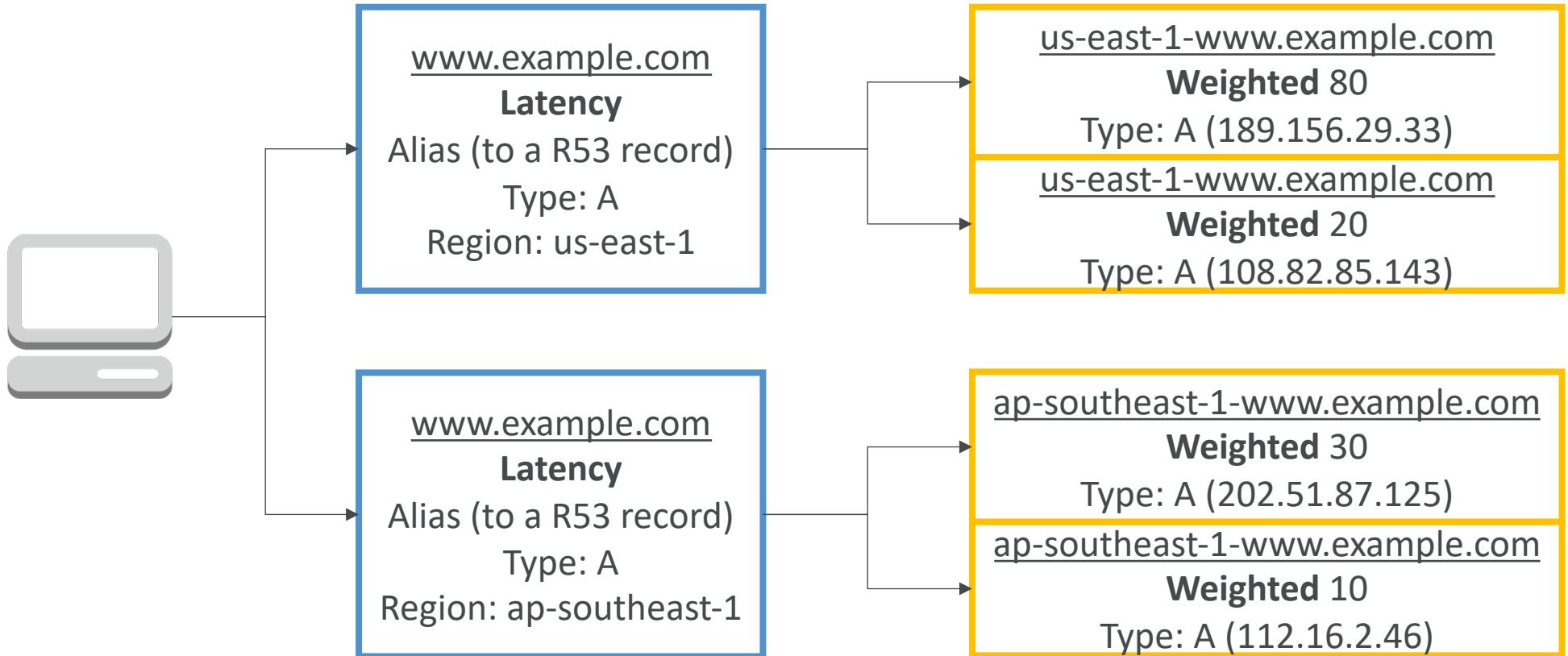


Geo Location Routing Policy

- Different from Latency based!
- This is routing based on user location
- Here we specify: traffic from the UK should go to this specific IP
- Should create a “default” policy (in case there’s no match on location)



Route 53 - Complex / Nested Records



Multi Value Routing Policy

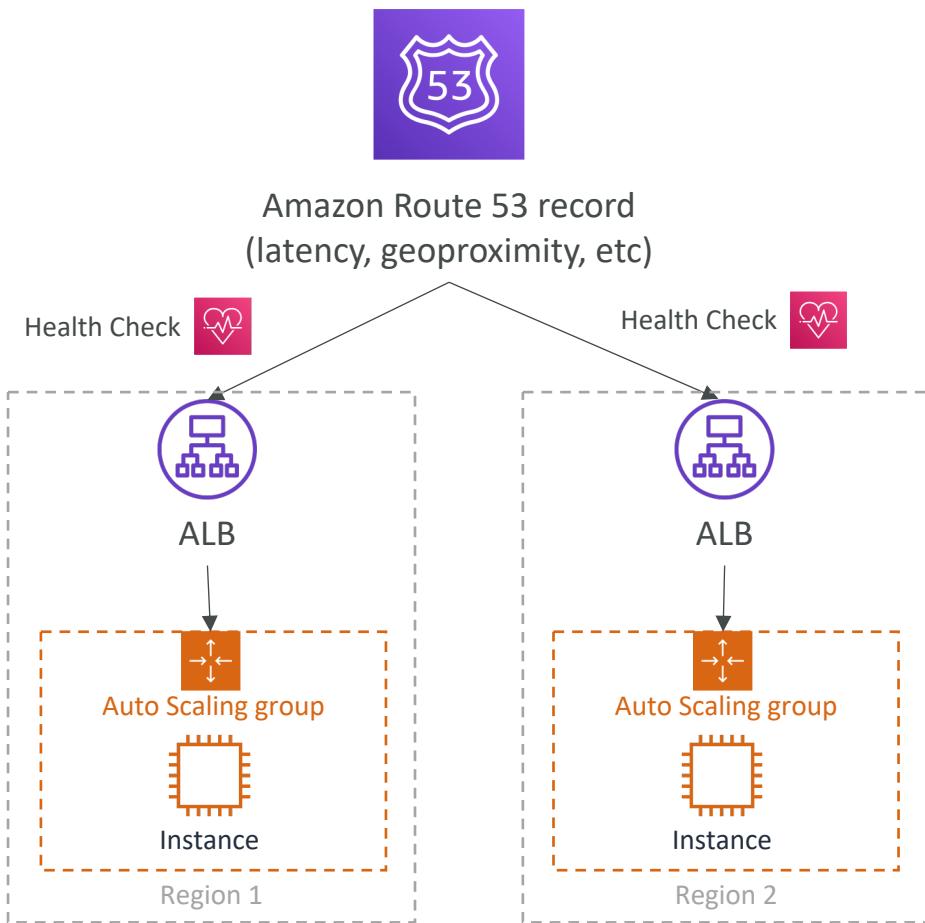
- Use when routing traffic to multiple resources
- Want to associate a Route 53 health checks with records
- Up to 8 healthy records are returned for each Multi Value query
- Multi Value is not a substitute for having an ELB

Name	Type	Value	TTL	Set ID	Health Check
www.example.com	A Record	192.0.2.2	60	Web1	A
www.example.com	A Record	198.51.100.2	60	Web2	B
www.example.com	A Record	203.0.113.2	60	Web3	C

Route 53 – Good to know

- **Private DNS:**
 - Can use Route 53 for internal private DNS
 - Must enable the VPC settings enableDnsHostNames and enableDnsSupport
- **DNSSEC (protect against Man In the Middle attack):**
 - Amazon Route 53 supports DNSSEC for domain registration
 - Route 53 does not support DNSSEC for DNS service
 - To configure DNSSEC for a Route 53 domain, use another DNS provider or custom DNS server on Amazon EC2 (Bind, dnsmasq, KnotDNS, PowerDNS)
- **3rd party registrar:**
 - You can buy the domain out of AWS and use Route 53 as your DNS provider
 - Update the NS records on the 3rd party registrar

Health Checks with Route 53

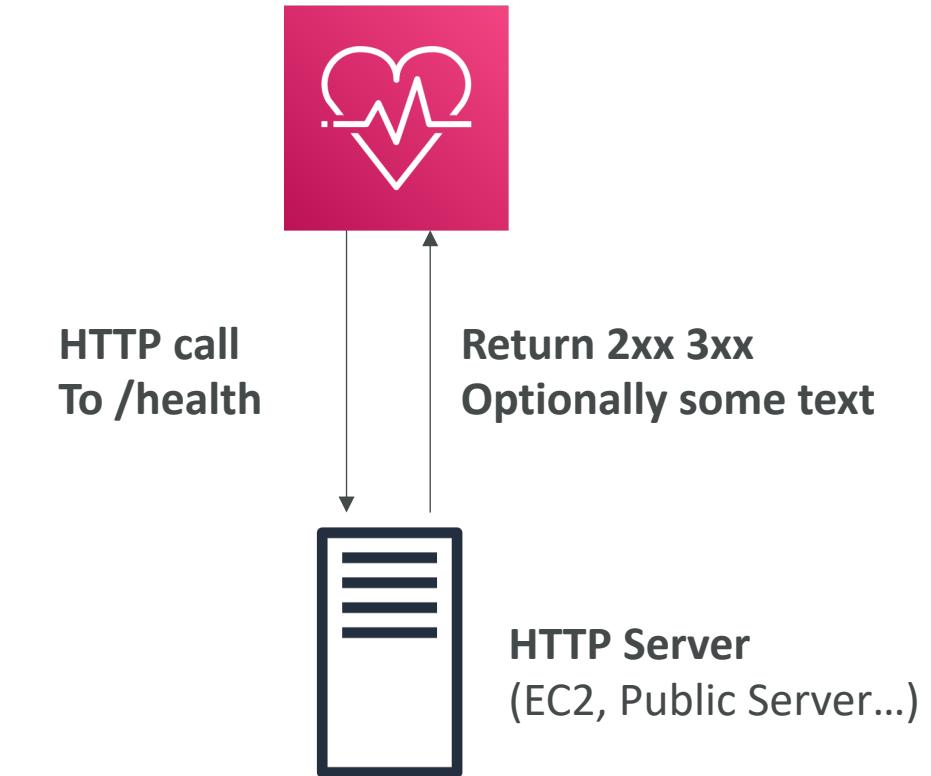


- Health Check => automated DNS failovers:
 1. Health checks that monitor an endpoint (application, server, other AWS resource)
 2. Health checks that monitor other health checks (calculated health checks)
 3. Health checks that monitor CloudWatch alarms (full control !!) – e.g. throttles of DynamoDB, alarms on RDS, custom metrics, etc

Health Checks are integrated with CW metrics

Route 53 Health Checks – good to know

- Health Checks can be setup to pass / fail based on text in the first 5120 bytes of the response
- Health Checks pass only with the 2xx and 3xx status response
- Calculated health checks
 - Create separate individual health checks
 - Specify how many of the health checks need to pass to make the parent pass
- Health Checks can trigger CW Alarms

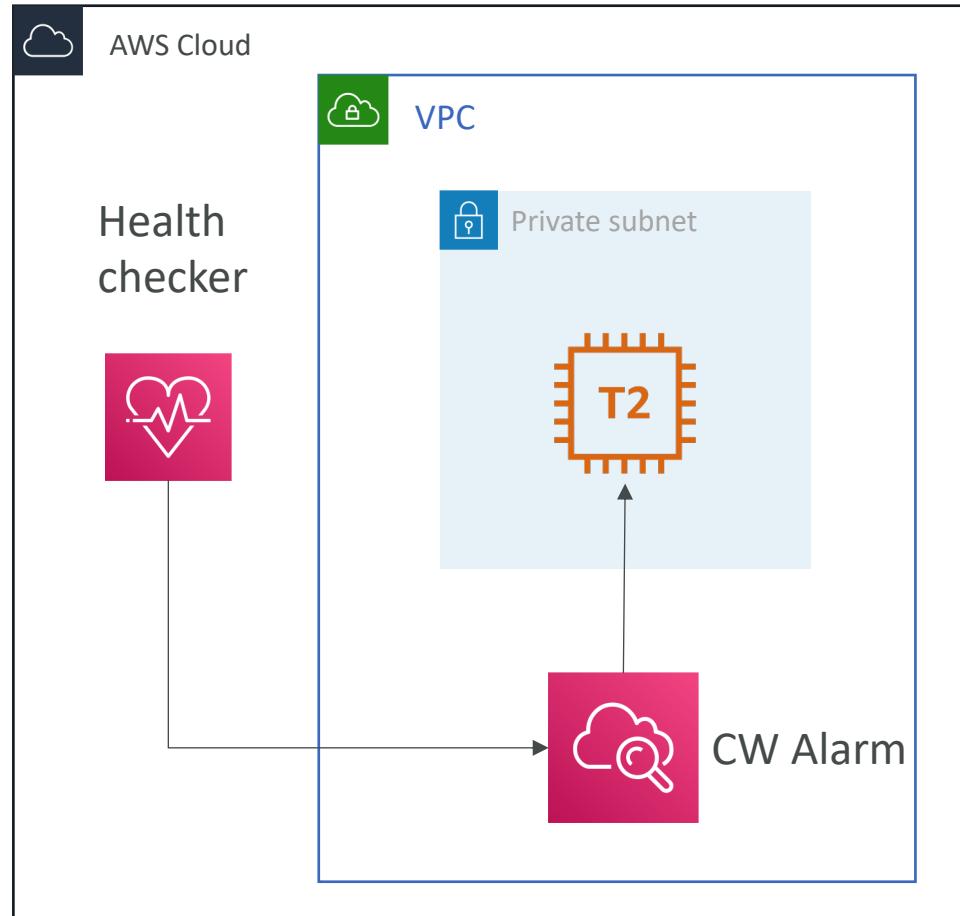


Health Checks – Private Hosted Zones

- Route 53 health checkers are outside the VPC
- They can't access **private** endpoints (private VPC or on-premise resource)

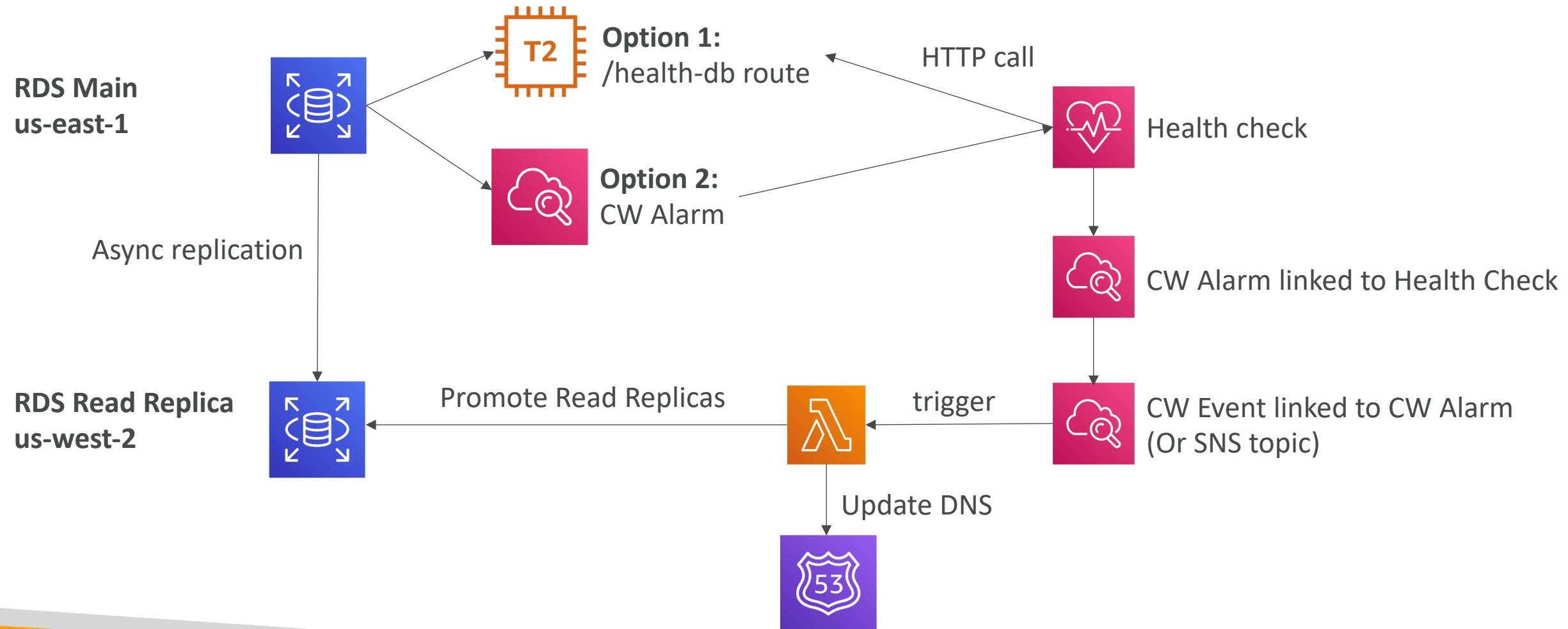
Options:

- To check a resource within a VPC, you must assign a public IP address
- You can configure the health checker to check the health of an external resource the instance relies on, for example a database server
- You can create a **CloudWatch metric** and associate an alarm. You then create a health check that checks the alarm itself



Health Checks Solution Architecture

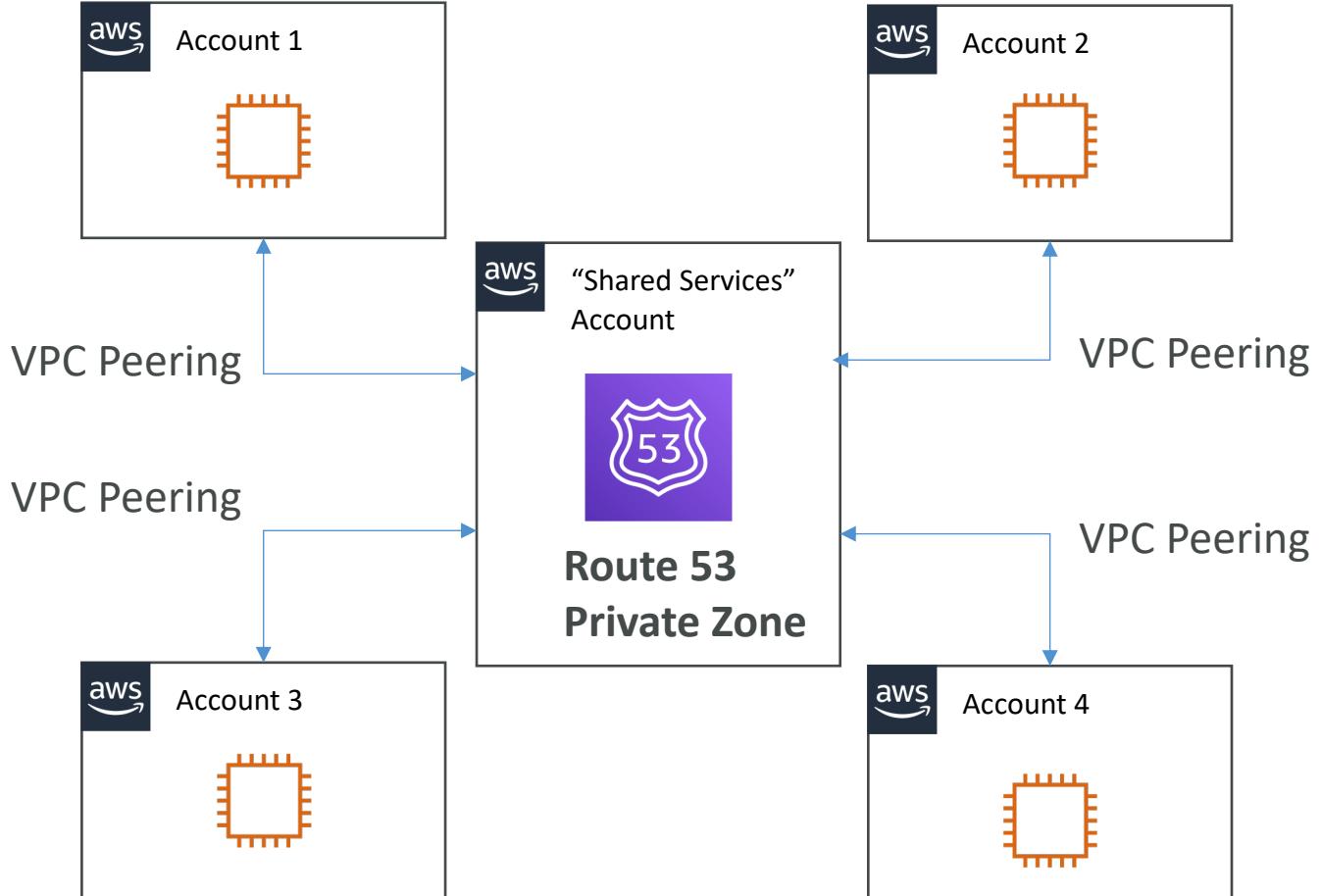
RDS multi-region failover



Route 53 Solution Architecture

Sharing a Private Zone across VPC

- Having a central private “Shared Services” DNS can ease management
- Other accounts may want to access the central private DNS records
 1. Connectivity between VPC must be established (VPC peering)
 2. Must programmatically (CLI) associate the VPC with the central hosted zone
- One association must be created for each new account

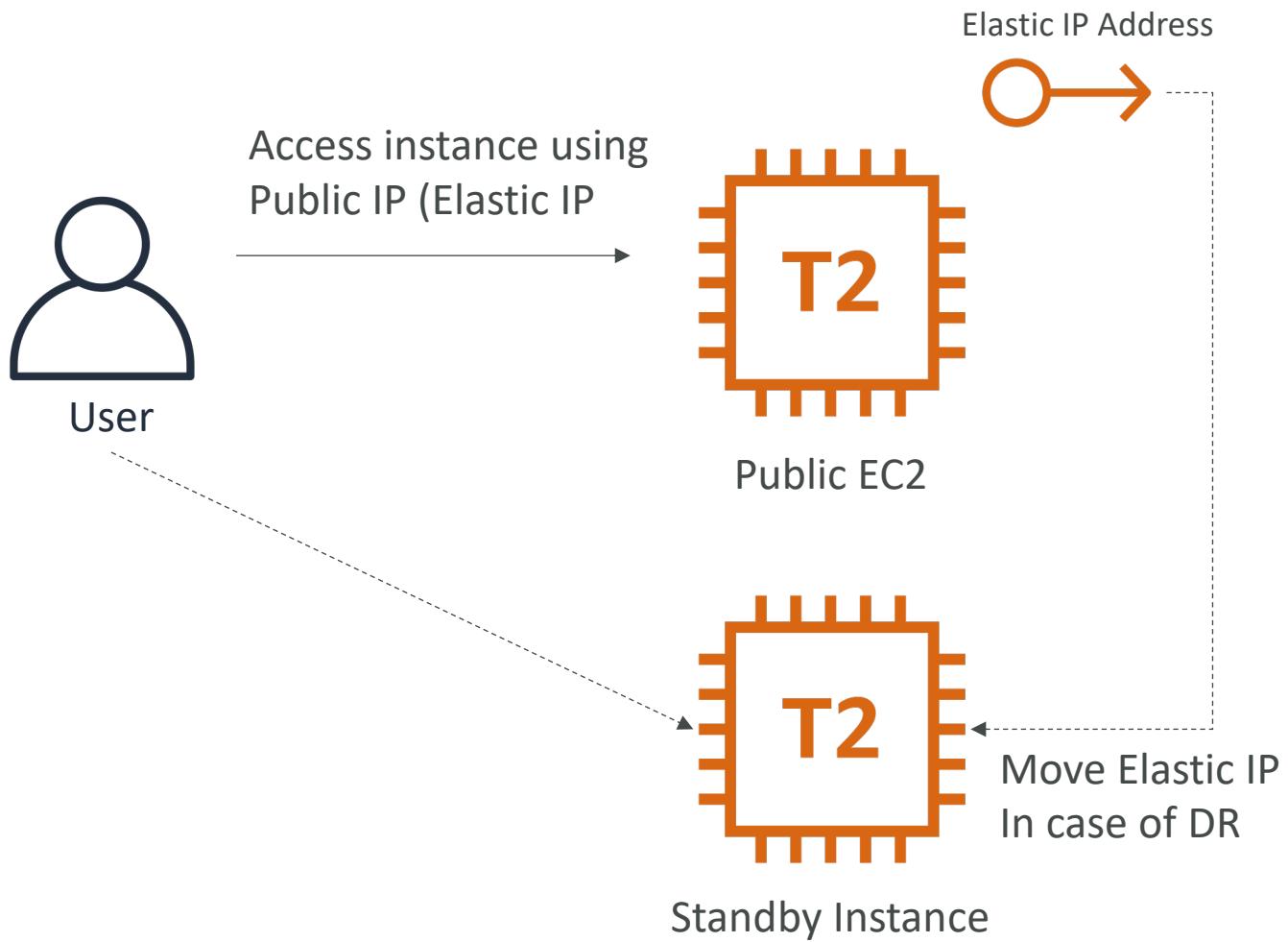


<https://aws.amazon.com/premiumsupport/knowledge-center/private-hosted-zone-different-account/>

Solution Architecture Comparisons

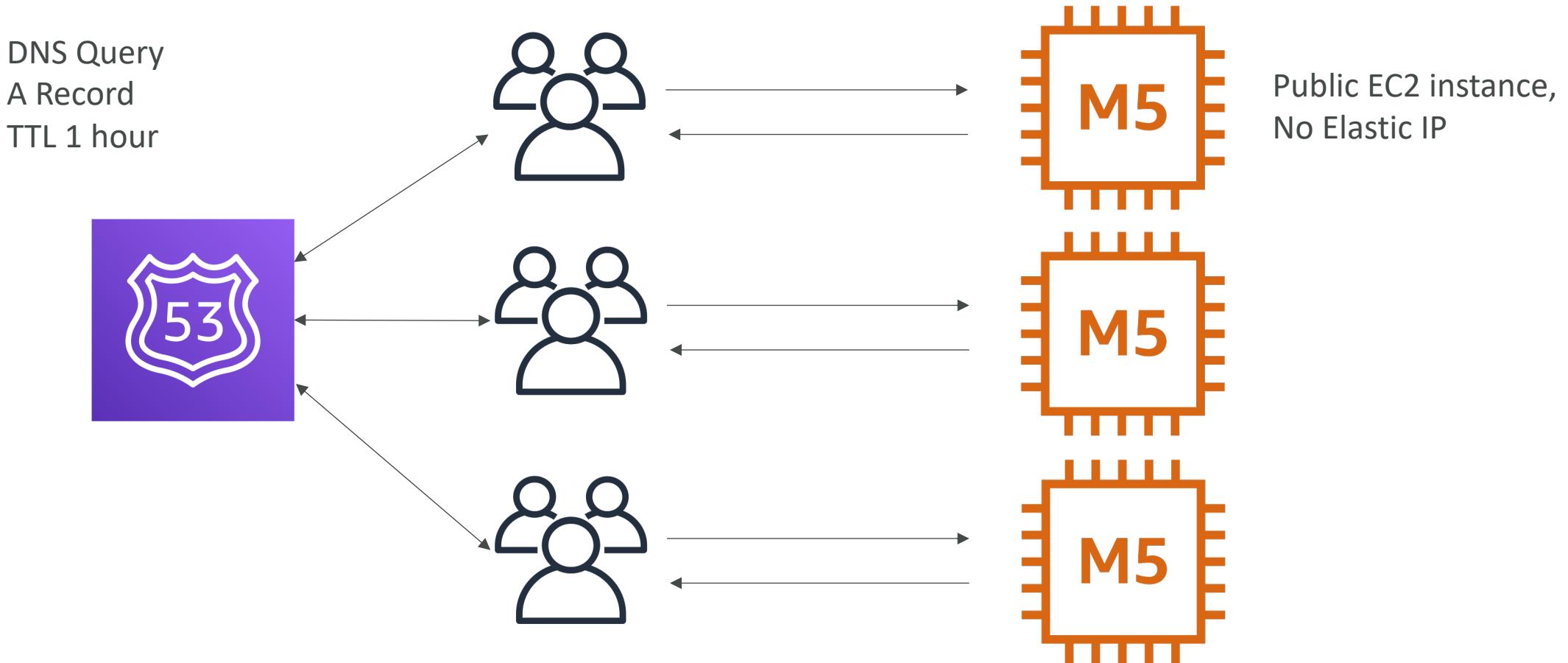
- EC2 on its own with Elastic IP
- EC2 with Route53
- ALB + ASG
- ALB + ECS on EC2
- ALB + ECS on Fargate
- ALB + Lambda
- API Gateway + Lambda
- API Gateway + AWS Service
- API Gateway + HTTP backend (ex: ALB)

EC2 with Elastic IP

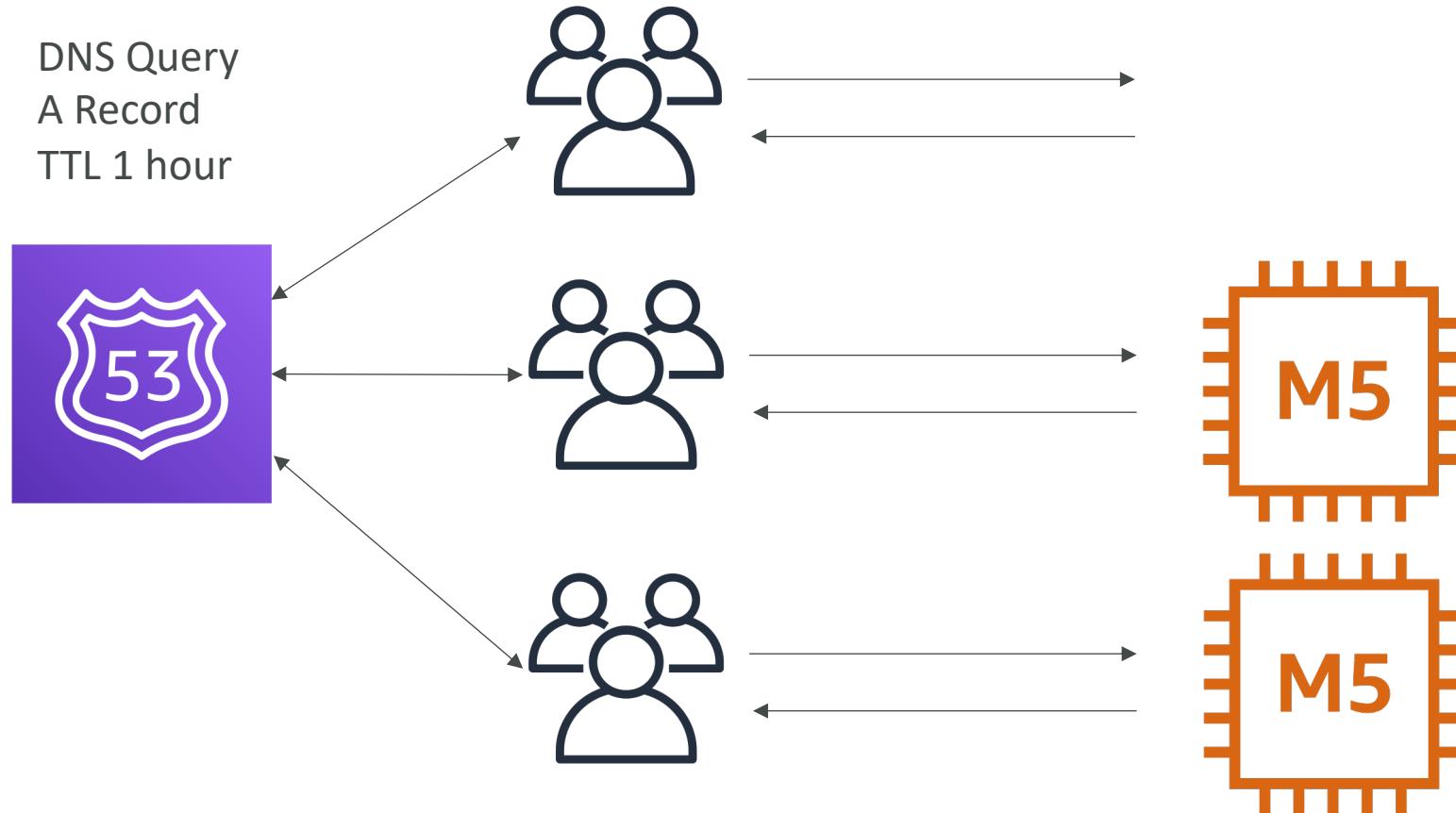


- Quick failover
- The client should not see the change happen
- Helpful if the client needs to resolve by static Public IP address
- Does not scale
- Cheap

Stateless web app - scaling horizontally

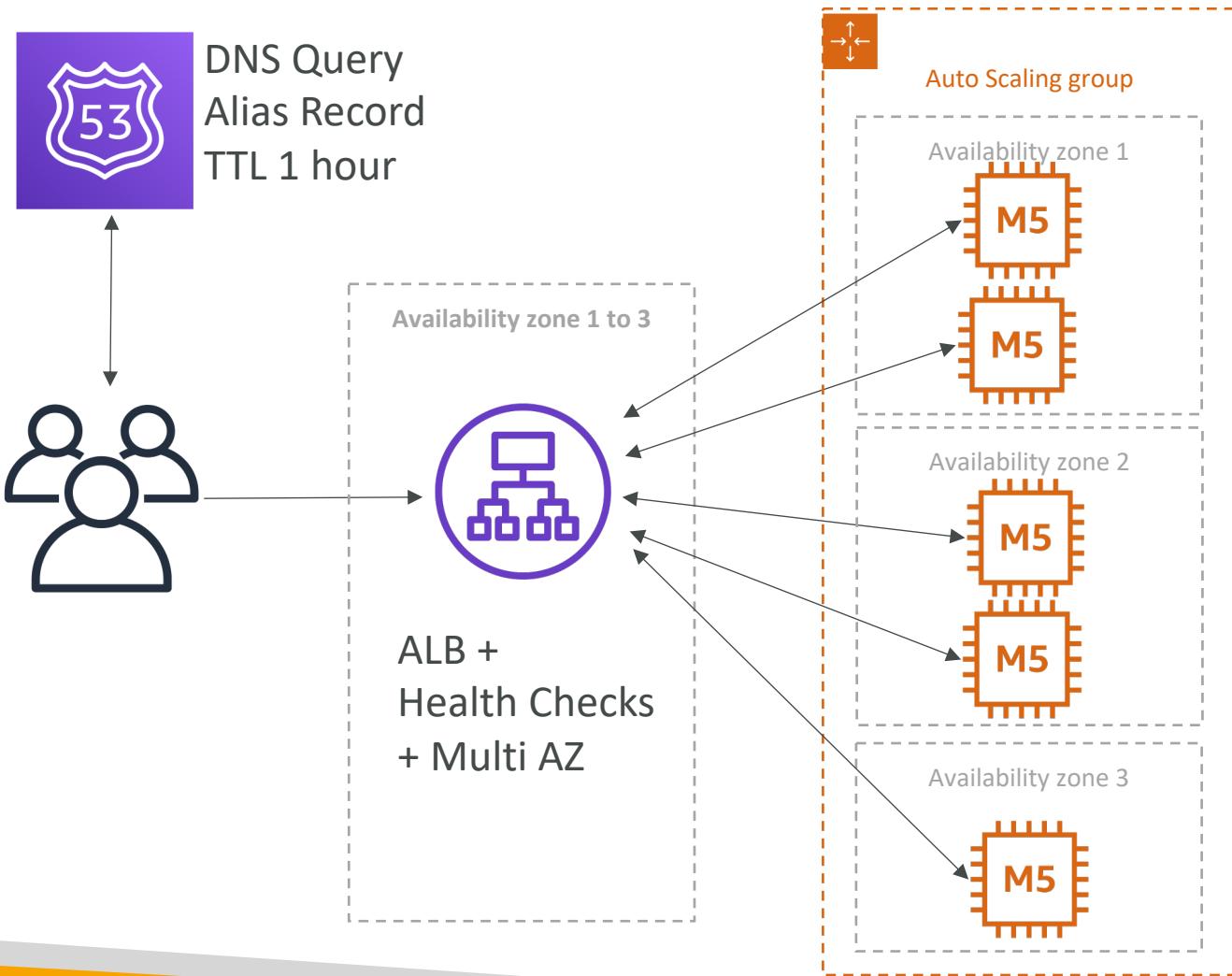


Stateless web app - scaling horizontally



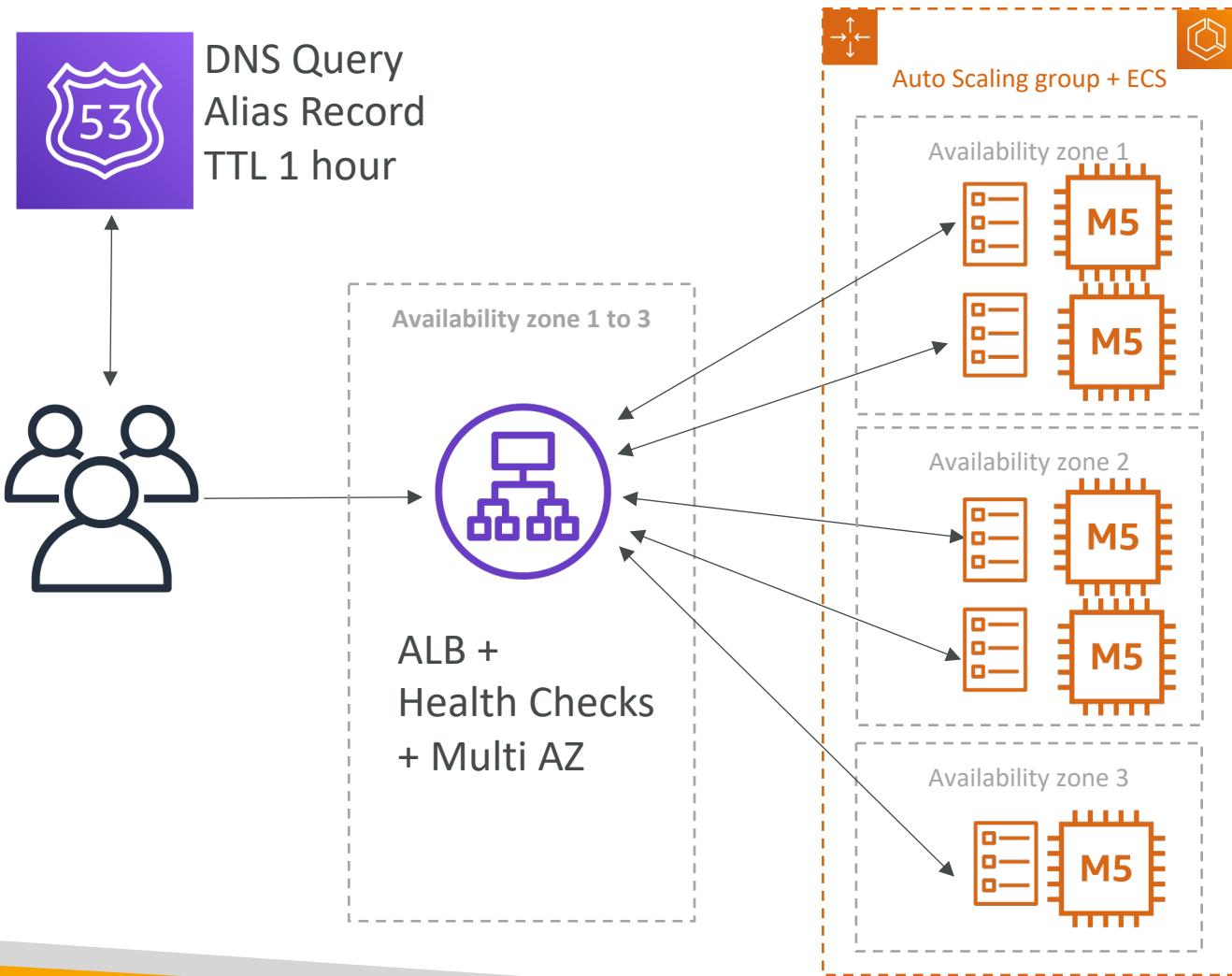
- “DNS-based load balancing”
- Ability to use multiple instances
- Route53 TTL implies client may get outdated information
- Clients must have logic to deal with hostname resolution failures
- Adding an instance may not receive full traffic right away due to DNS TTL

ALB + ASG



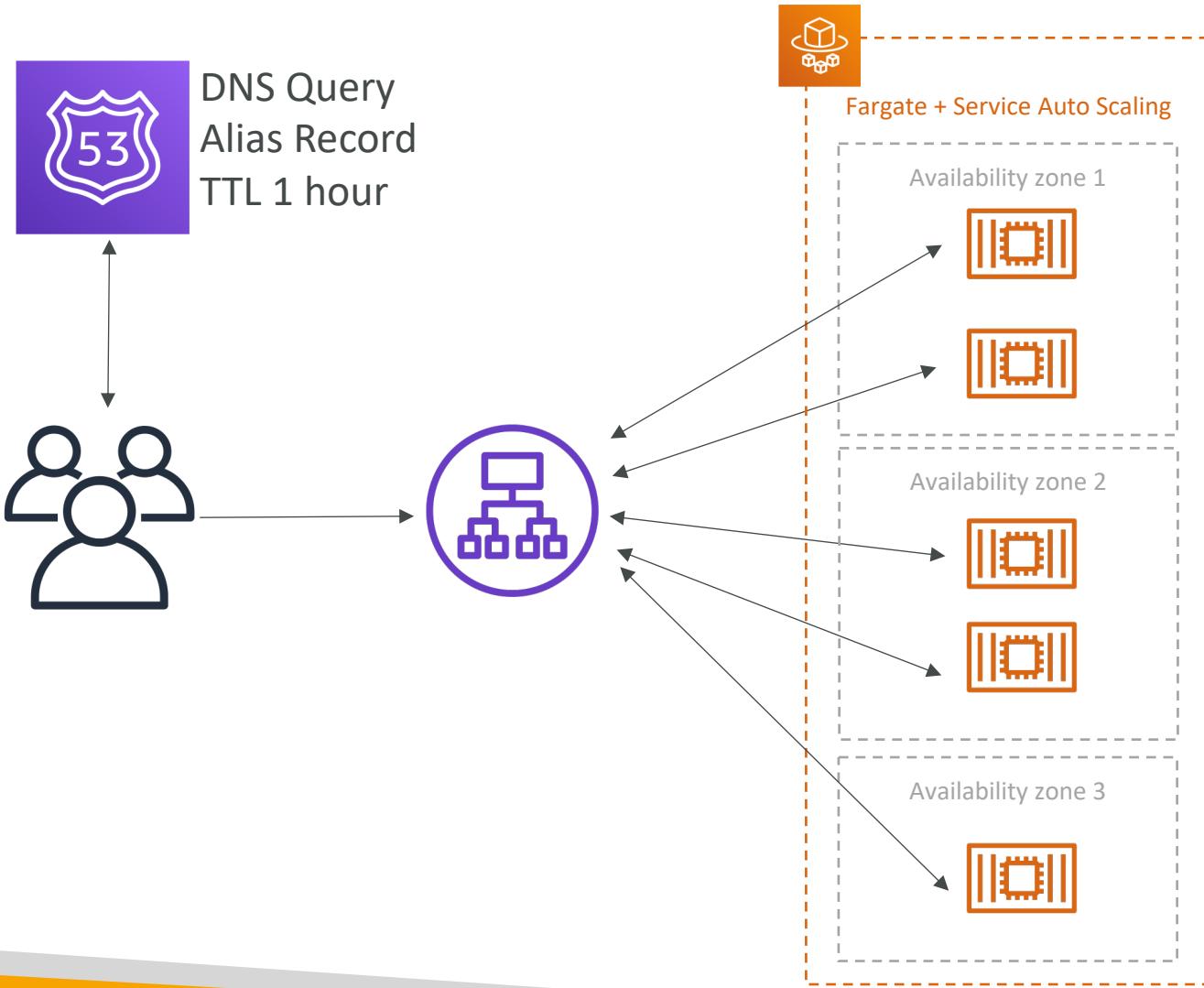
- Scales well, classic architecture
 - New instances are in service right away.
 - Users are not sent to instances that are out-of-service
 - Time to scale is slow (EC2 instance startup + bootstrap) – AMI can help
 - ALB is elastic but can't handle sudden, huge peak of demand (pre-warm)
 - Could lose a few requests if instances are overloaded
 - CloudWatch used for scaling
 - Cross-Zone balancing for even traffic distribution
-
- Target utilization should be between 40% and 70%

ALB + ECS on EC2 (backed by ASG)



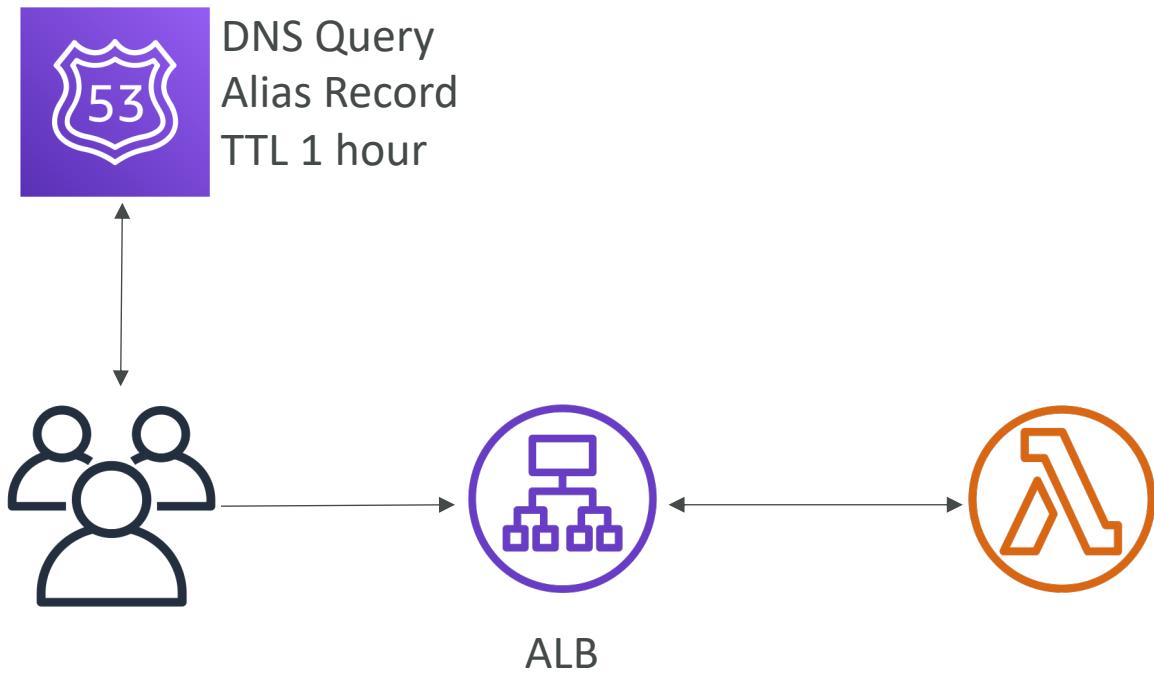
- Same properties as ALB + ASG
- Application is run on Docker
- ASG + ECS allows to have dynamic port mappings
- Tough to orchestrate ECS service auto-scaling + ASG auto-scaling

ALB + ECS on Fargate



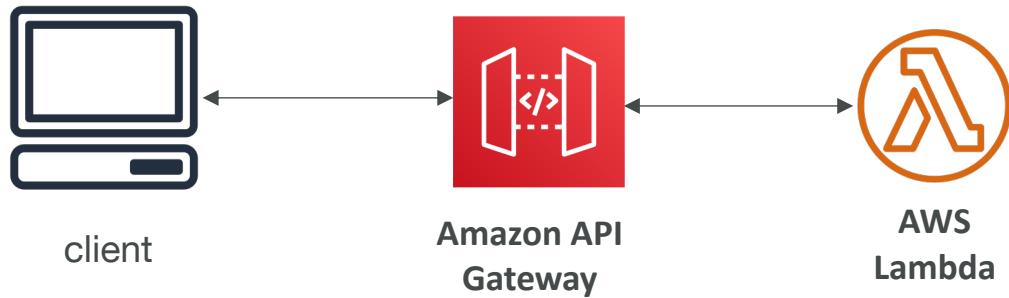
- Application is run on Docker
- Service Auto Scaling is easy
- Time to be in-service is quick (no need to launch an EC2 instance in advance)
- Still limited by the ALB in case of sudden peaks
- “serverless” application tier
- “managed” load balancer

ALB + Lambda



- Limited to Lambda's runtimes
- Seamless scaling thanks to Lambda
- Simple way to expose Lambda functions as HTTP/S without all the features from API Gateway
- Can combine with WAF (Web Application Firewall)
- Good for hybrid microservices
- Example: use ECS for some requests, use Lambda for others

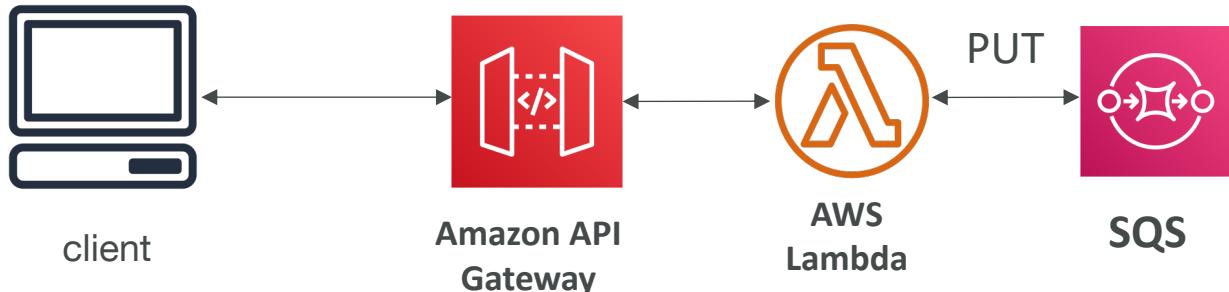
API Gateway + Lambda



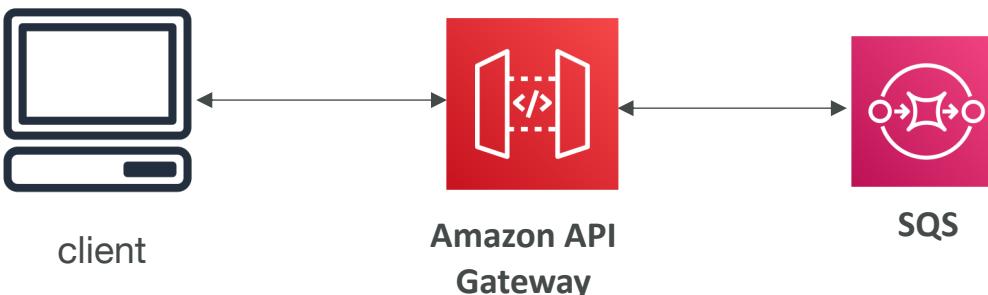
- Pay per request, seamless scaling, fully serverless
- Soft limits: 10000/s API Gateway, 1000 concurrent Lambda
- API Gateway features: authentication, rate limiting, caching, etc...
- Lambda Cold Start time may increase latency for some requests
- Fully integrated with X-Ray

API Gateway + AWS Service (as a proxy)

OK

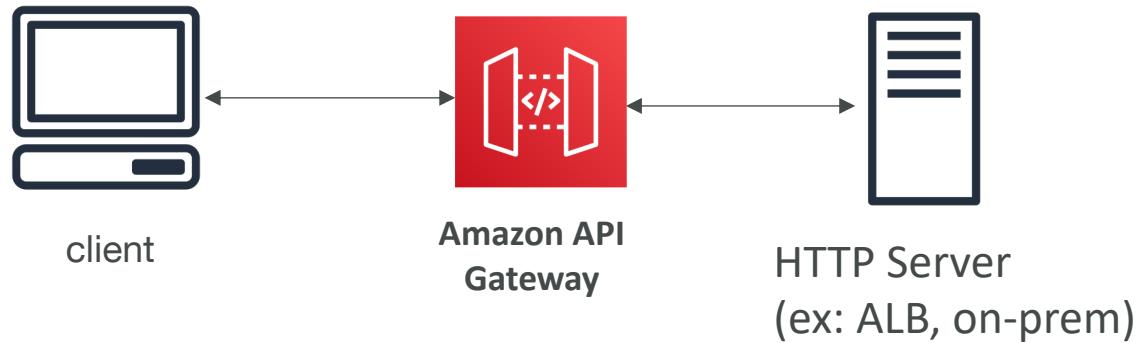


BETTER



- Lower latency, cheaper
- Not using Lambda concurrent capacity, no custom code
- Expose AWS APIs securely through API Gateway
- SQS, SNS, Step Functions...
- Remember API Gateway has a payload limit of 10 MB (can be a problem for S3 proxy)

API Gateway + HTTP backend (ex: ALB)



- Use API Gateway features on top of custom HTTP backend (authentication, rate control, API keys, caching...)
- Can connect to...
- On-premise service
- Application Load Balancer
- 3rd party HTTP service

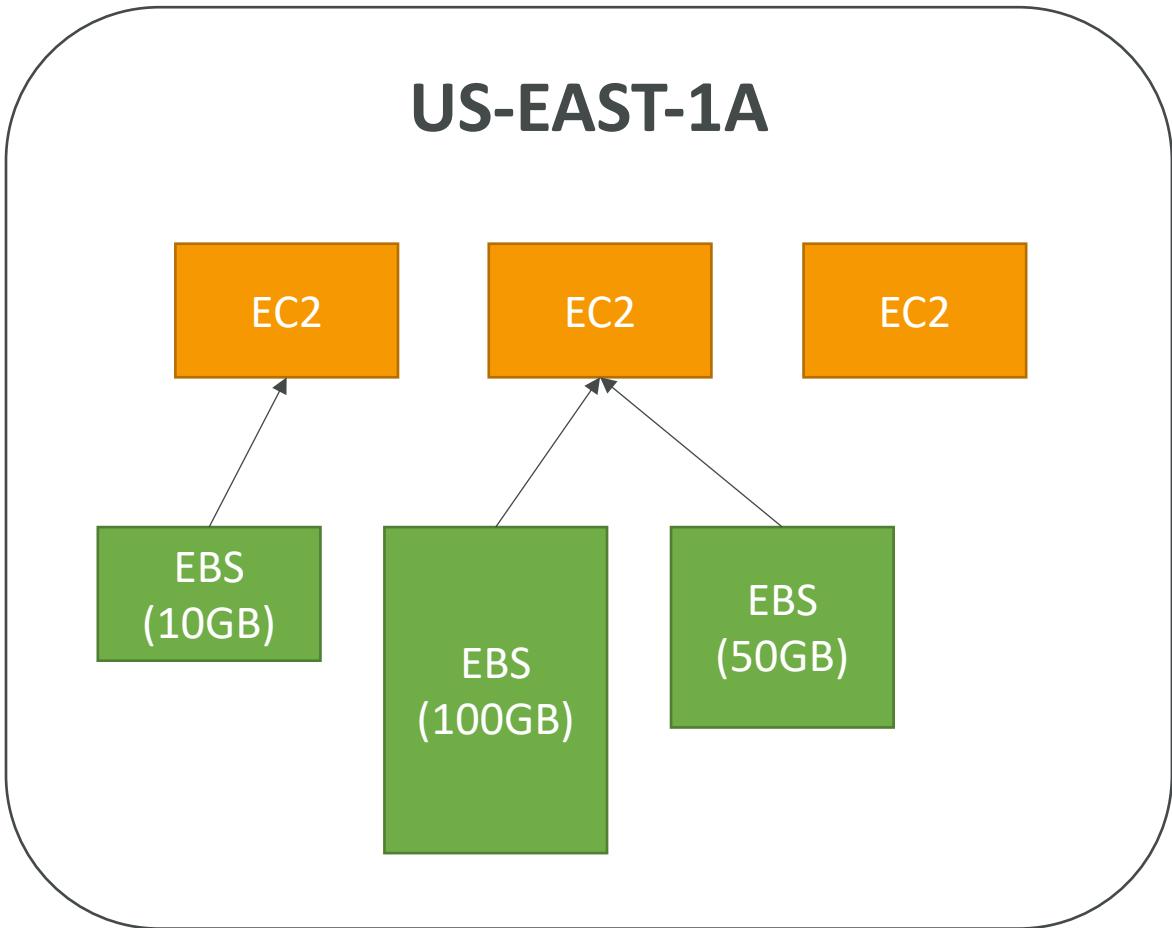


Storage Section

EBS



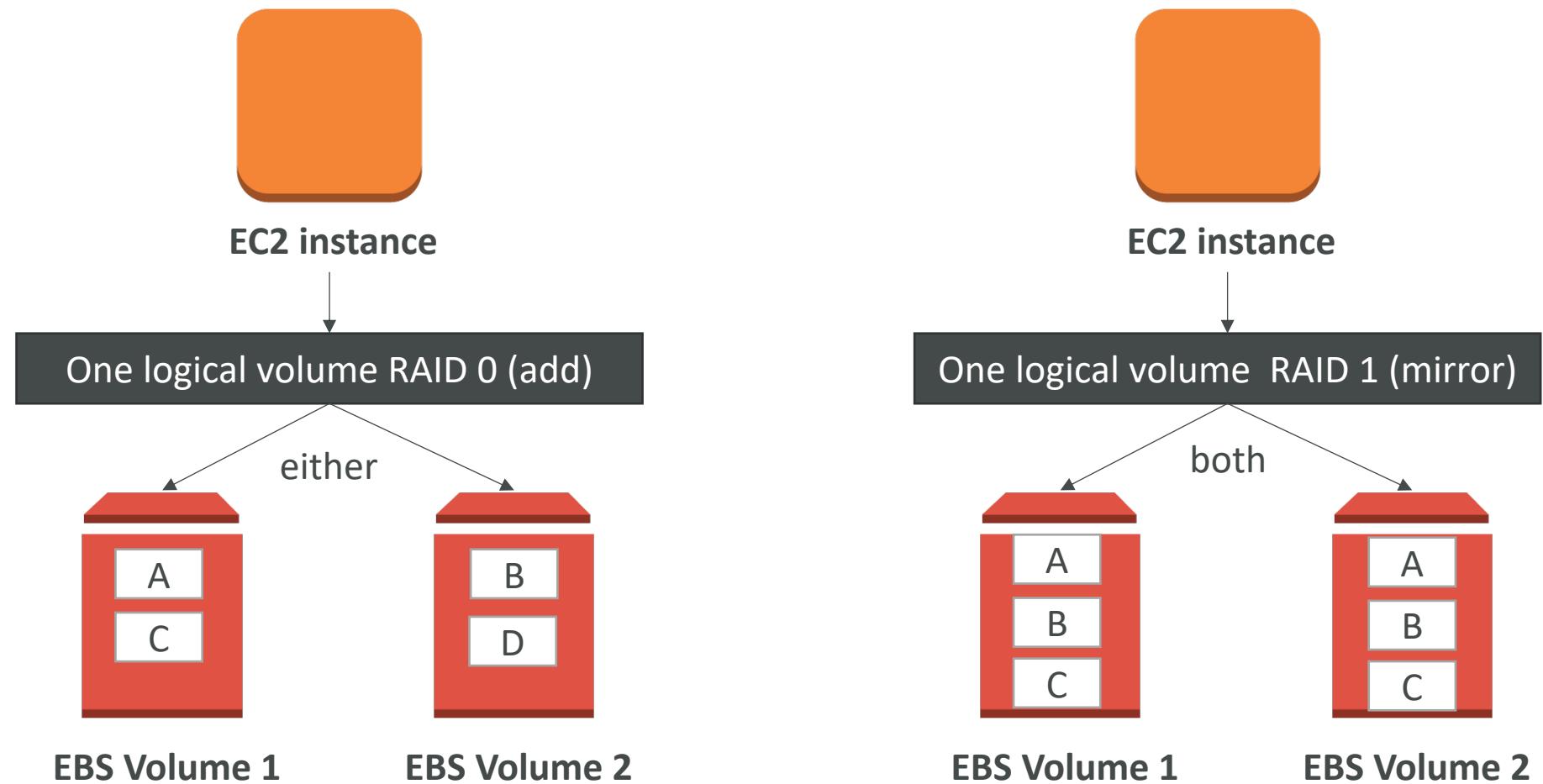
- Network drive you attach to ONE instance only
- Linked to a specific availability zone (transfer: snapshot => restore)
- Volumes can be resized
- Make sure you choose an instance type that is EBS optimized to enjoy maximum throughput



EBS – Volume Types

- gp2: General Purpose Volumes (cheap)
 - 3 IOPS / GiB, minimum 100 IOPS, burst to 3000 IOPS, max 16000 IOPS
 - 1 GiB – 16 TiB , +1 TB = +3000 IOPS
- io1: Provisioned IOPS (expensive)
 - Min 100 IOPS, Max 64000 IOPS (Nitro) or 32000 (other)
 - 4 GiB - 16 TiB. Size of volume and IOPS are independent
- st1: Throughput Optimized HDD
 - 500 GiB – 16 TiB , 500 MiB /s throughput
- sc1: Cold HDD, Infrequently accessed data
 - 250 GiB – 16 TiB , 250 MiB /s throughput

EBS – RAID Configurations



EBS Snapshots

- Incremental – only backup changed blocks
- EBS backups use IO and you shouldn't run them while your application is handling a lot of traffic
- Snapshots will be stored in S3 (but you won't directly see them)
- Not necessary to detach volume to do snapshot, but recommended
- Can copy snapshots across region (for DR)
- Can make Image (AMI) from Snapshot
- EBS volumes restored by snapshots need to be pre-warmed (using fio or dd command to read the entire volume)
- Snapshots can be automated using Amazon Data Lifecycle Manager

Local EC2 Instance Store

Very high IOPS

- Physical disk attached to the physical server where your EC2 is
- Very High IOPS (because physical)
- Disks up to 7.5 TiB (can change over time), striped to reach 30 TiB (can change over time...)
- Block Storage (just like EBS)
- Cannot be increased in size
- Risk of data loss if hardware fails

Instance Size	100% Random Read IOPS	Write IOPS
i3.large *	100,125	35,000
i3.xlarge *	206,250	70,000
i3.2xlarge	412,500	180,000
i3.4xlarge	825,000	360,000
i3.8xlarge	1.65 million	720,000
i3.16xlarge	3.3 million	1.4 million
i3.metal	3.3 million	1.4 million
i3en.large *	42,500	32,500
i3en.xlarge *	85,000	65,000
i3en.2xlarge *	170,000	130,000
i3en.3xlarge	250,000	200,000
i3en.6xlarge	500,000	400,000
i3en.12xlarge	1 million	800,000
i3en.24xlarge	2 million	1.6 million
i3en.metal	2 million	1.6 million

EBS vs Instance Store

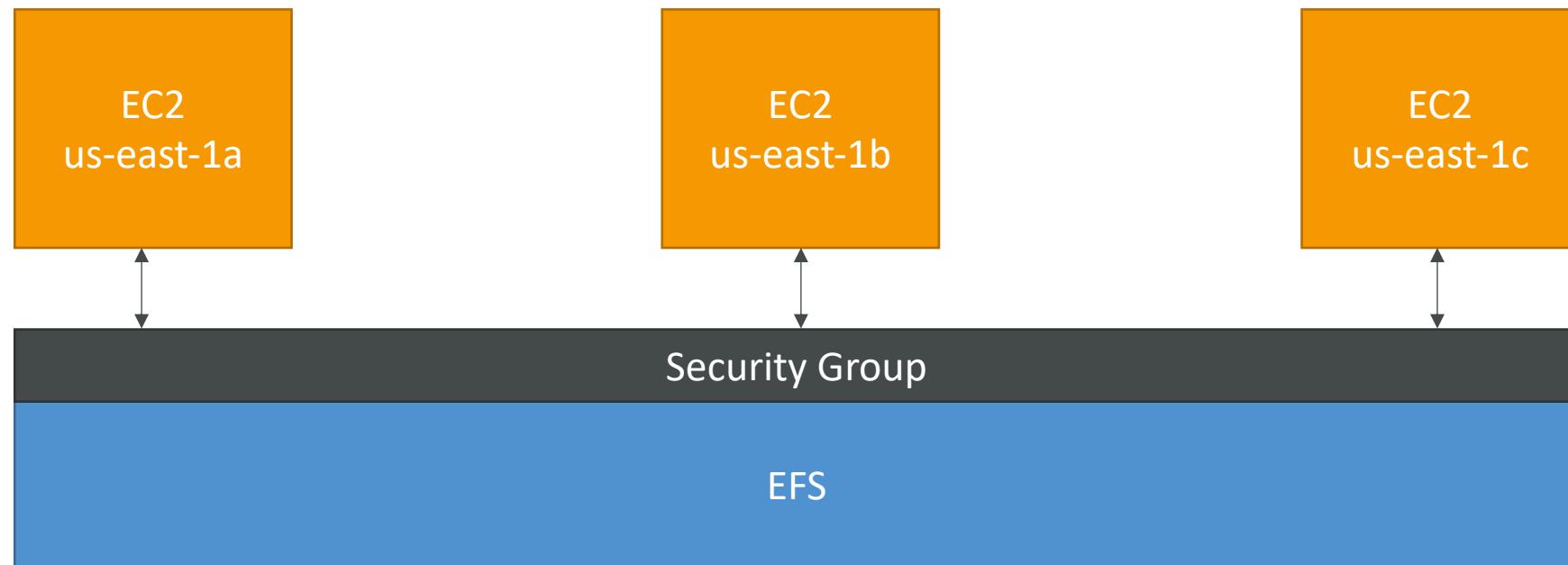
- Some instance do not come with Root EBS volumes
- Instead, they come with “Instance Store” (= ephemeral storage)
- Instance store is physically attached to the machine (EBS is a network drive)
- Pros:
 - Better I/O performance (EBS gp2 has an max IOPS of 16000, io1 of 64000)
 - Good for buffer / cache / scratch data / temporary content
 - Data survives reboots
- Cons:
 - On stop or termination, the instance store is lost
 - You can't resize the instance store
 - Backups must be operated by the user



EFS – Elastic File System



- Managed NFS (network file system) that can be mounted on many EC2
- EFS works with EC2 instances in multi-AZ, & on-premise (DX & VPN)
- Highly available, scalable, expensive (3x gp2), pay per GB used



EFS – Elastic File System

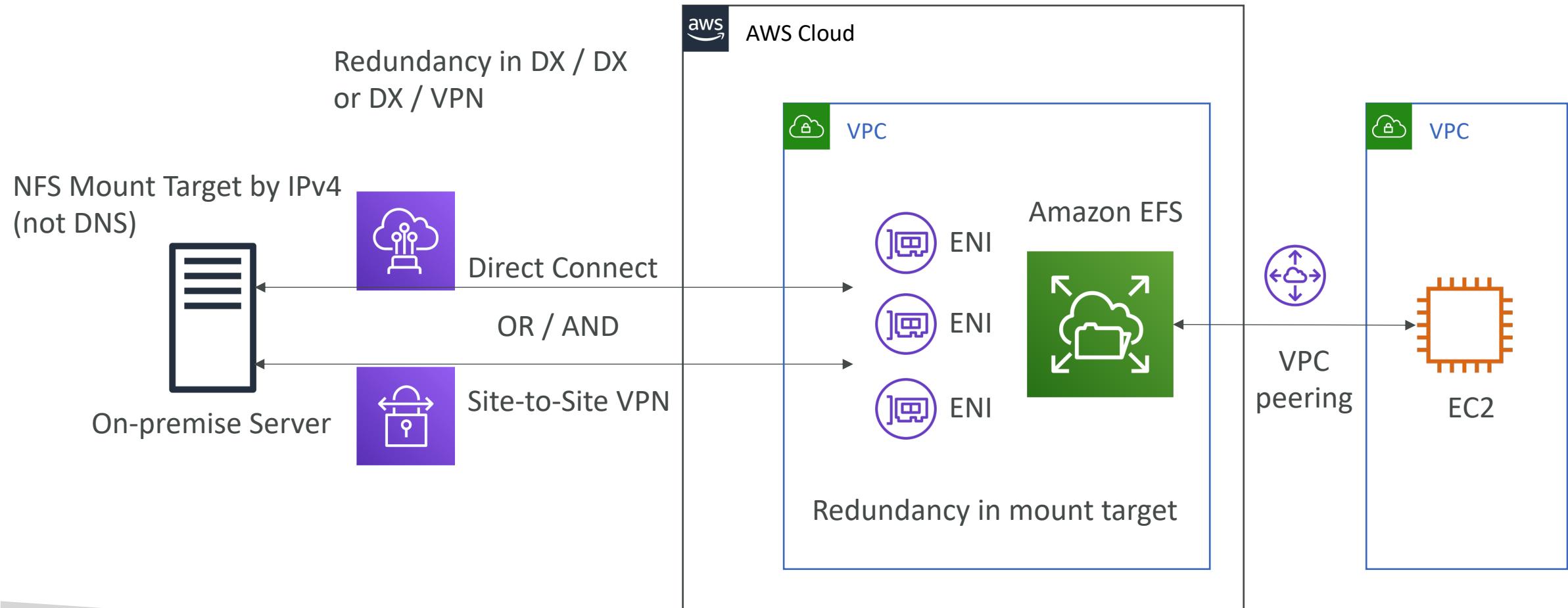


- Use cases: content management, web serving, data sharing, Wordpress
- Compatible with Linux based AMI (not Windows), **POSIX**-compliant
- Uses NFSv4.1 protocol
- Uses security group to control access to EFS
- Encryption at rest using KMS
- Can only attach to one VPC, create one ENI (mount target) per AZ

EFS – Performance & Storage Classes

- EFS Scale
 - 1000s of concurrent NFS clients, 10 GB+ /s throughput
 - Grow to Petabyte-scale network file system
- Performance mode (set at EFS creation time)
 - General purpose (default): latency-sensitive use cases (web server, CMS, etc...)
 - Max I/O – higher latency, higher throughput, highly parallel (big data, media processing)
- Throughput Mode
 - Bursting Mode: common for filesystems (intensive work, then almost nothing), linked to FS size
 - Provisioned IO Mode: high throughput to storage ratio (if burst is not enough) – expensive
- Storage Tiers (lifecycle management feature – move file after N days)
 - Standard: for frequently accessed file
 - Infrequent access: higher cost to retrieve the file, lower price point to store the file

EFS - On-Premise & VPC Peering





S3 – Overview

- Object storage, serverless, unlimited storage, pay-as-you-go
- Good to store static content (image, video files)
- Access objects by key, no indexing facility
- Not a filesystem, cannot be mounted natively on EC2
- Anti patterns:
 - Lots of small files
 - POSIX file system (use EFS instead), file locks
 - Search features, queries, rapidly changing data
 - Website with dynamic content

S3 Storage Classes Comparison

	S3 Standard	S3 Intelligent-Tiering	S3 Standard-IA	S3 One Zone-IA	S3 Glacier	S3 Glacier Deep Archive
Designed for durability	99.999999999% (11 9's)					
Designed for availability	99.99%	99.9%	99.9%	99.5%	99.99%	99.99%
Availability SLA	99.9%	99%	99%	99%	99.9%	99.9%
Availability Zones	≥3	≥3	≥3	1	≥3	≥3
Minimum storage duration charge	N/A	30 days	30 days	30 days	90 days	180 days
Retrieval fee	N/A	N/A	per GB retrieved	per GB retrieved	per GB retrieved	per GB retrieved

- You can transition objects between tiers (or delete) using S3 Lifecycle Policies

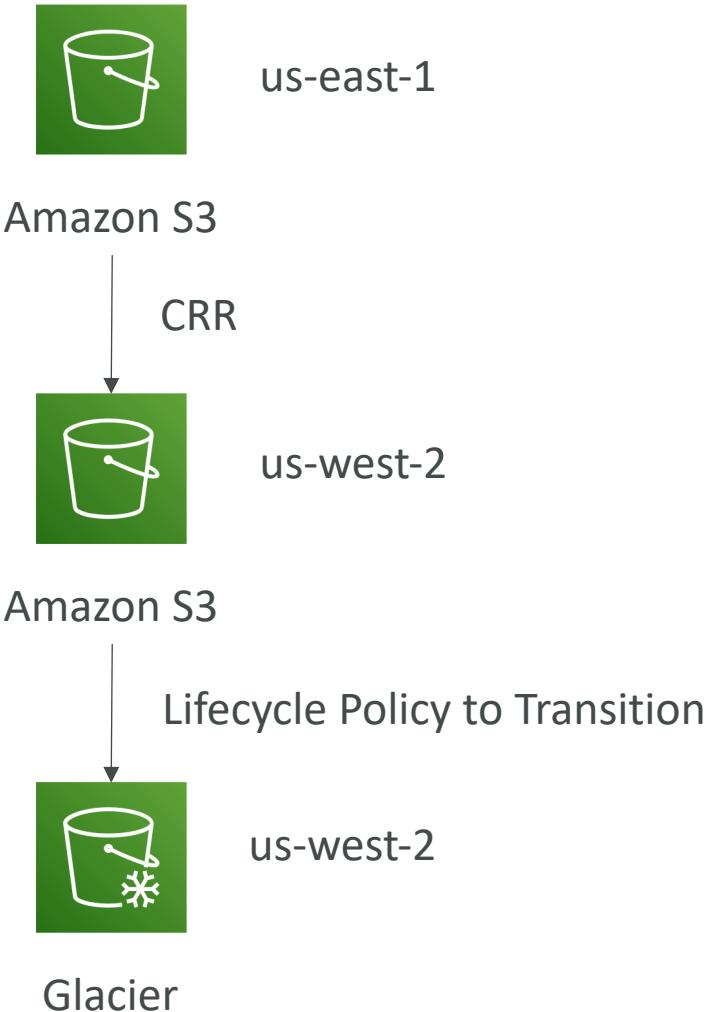
<https://aws.amazon.com/s3/storage-classes/>

S3 – Replication

- Cross Region Replication (CRR)
- Same Region Replication (SRR)
- Combine with Lifecycle Policies

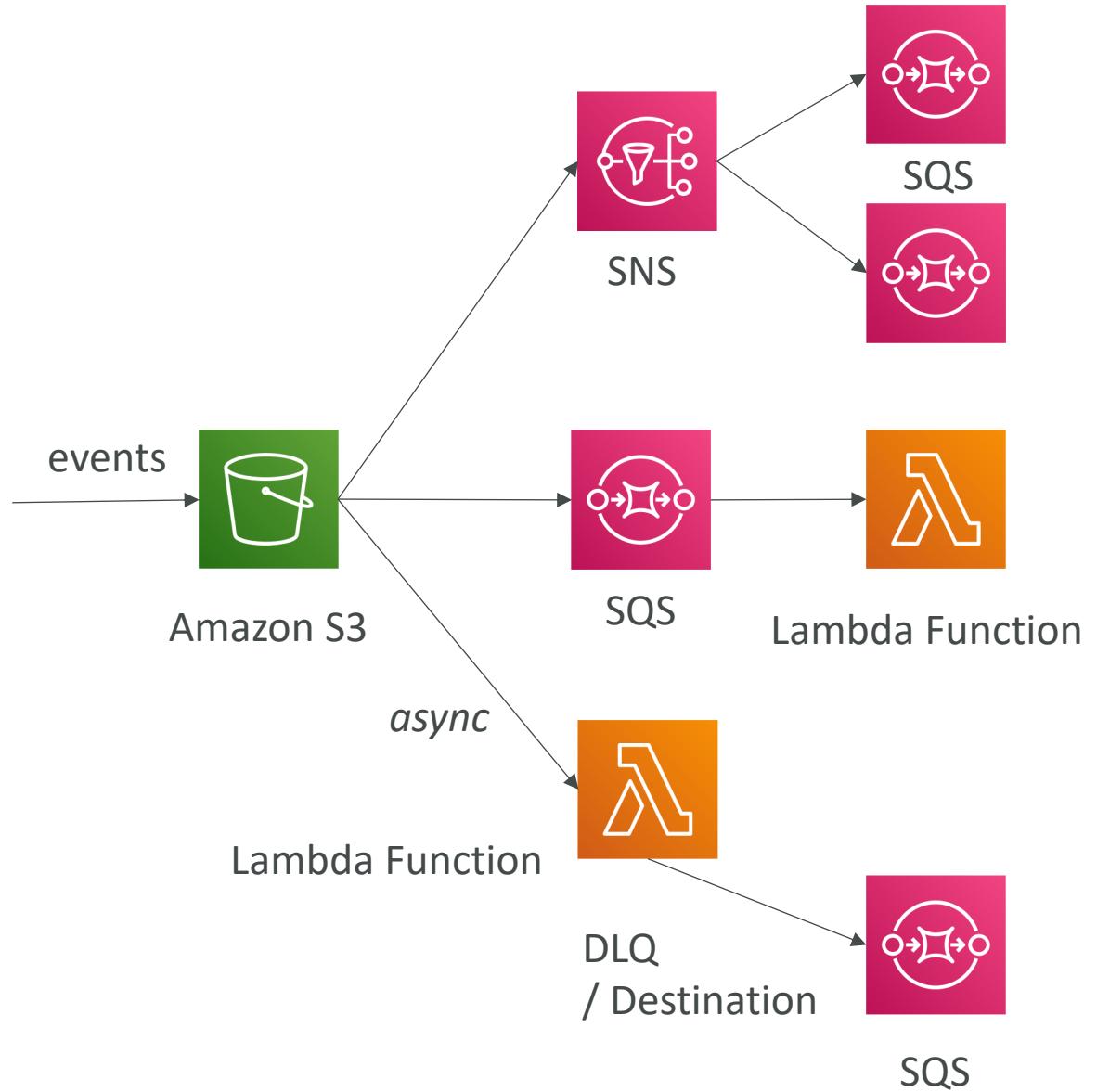
- Helpful to reduce latency
- Helpful for disaster recovery
- Helpful for security

- S3 bucket versioning must be enabled



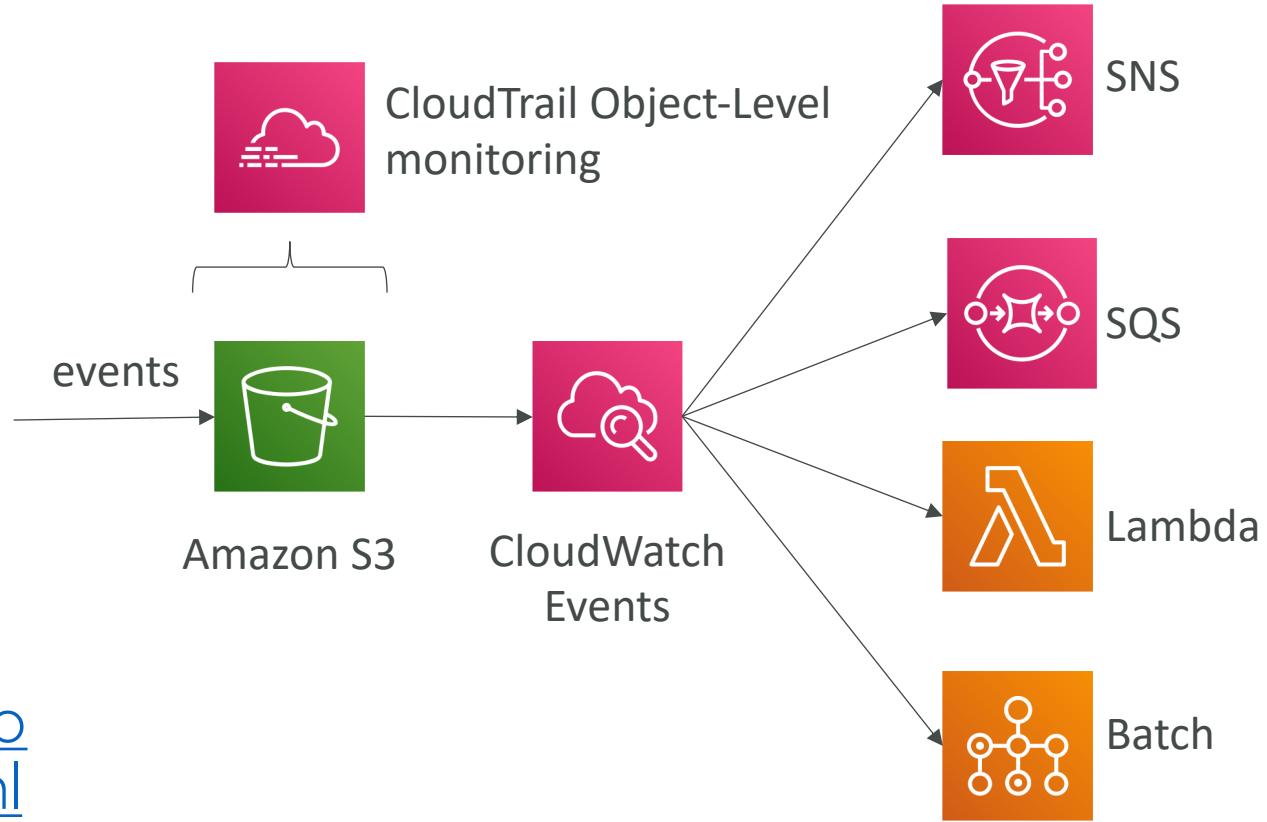
S3 Events Notifications

- S3:ObjectCreated, S3:ObjectRemoved, S3:ObjectRestore, S3:Replication...
- Object name filtering possible (*.jpg)
- Use case: generate thumbnails of images uploaded to S3
- S3 event notifications typically deliver events in seconds but can sometimes take a minute or longer
- If two writes are made to a single non-versioned object at the same time, it is possible that only a single event notification will be sent
- If you want to ensure that an event notification is sent for every successful write, you can enable versioning on your bucket.



S3 – CloudWatch Events

- By default, CloudTrail records S3 bucket-level API calls
- CloudTrail logs for **object-level** Amazon S3 actions can be enabled
- This helps us generate events for object-level API (GetObject, PutObject, DeleteObject, PutObjectAcl, etc...)
- Full list here:
<https://docs.aws.amazon.com/AmazonS3/latest/dev/cloudtrail-logging.html>

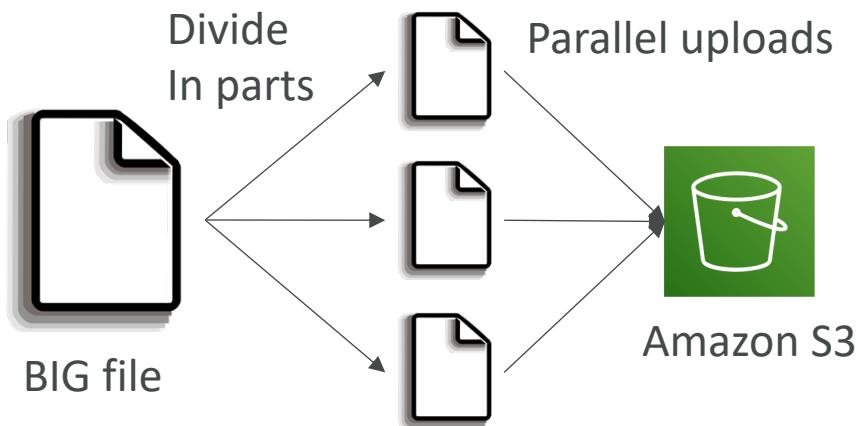


S3 – Baseline Performance

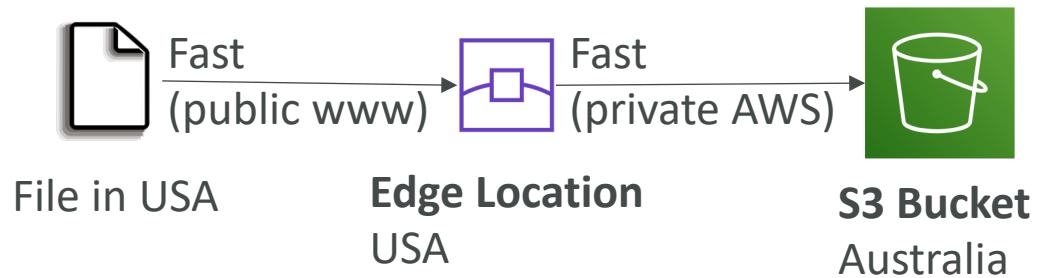
- Amazon S3 automatically scales to high request rates, latency 100-200 ms
- Your application can achieve at least 3,500 PUT/COPY/POST/DELETE and 5,500 GET/HEAD requests per second per prefix in a bucket.
- There are no limits to the number of prefixes in a bucket.
- Example (object path => prefix):
 - bucket/folder1/sub1/file => /folder1/sub1/
 - bucket/folder1/sub2/file => /folder1/sub2/
 - bucket/1/file => /1/
 - bucket/2/file => /2/
- If you spread reads across all four prefixes evenly, you can achieve 22,000 requests per second for GET and HEAD

S3 Performance

- Multi-Part upload:
 - recommended for files > 100MB, must use for files > 5GB
 - Can help parallelize uploads (speed up transfers)



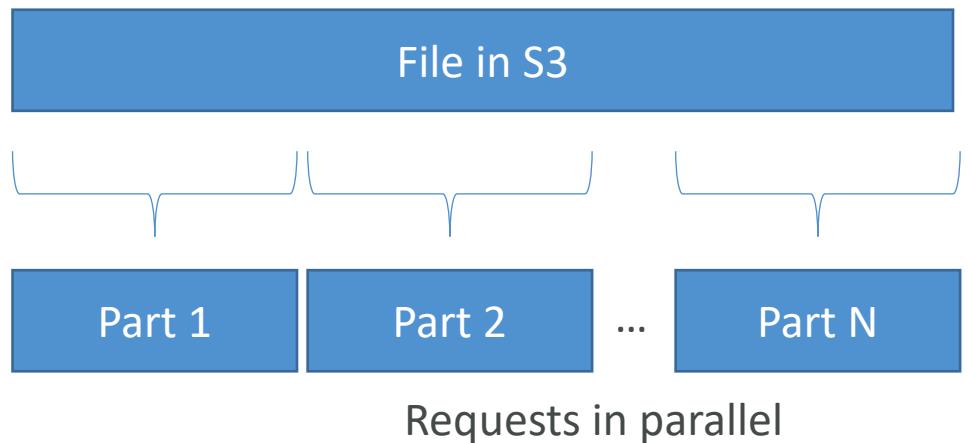
- S3 Transfer Acceleration (upload only)
 - Increase transfer speed by transferring file to an AWS edge location which will forward the data to the S3 bucket in the target region
 - Compatible with multi-part upload



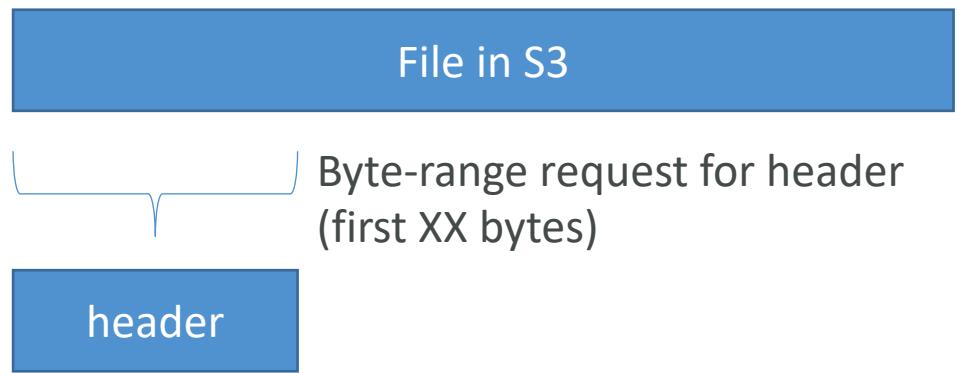
S3 Performance – S3 Byte-Range Fetches

- Parallelize GETs by requesting specific byte ranges
- Better resilience in case of failures

Can be used to speed up downloads

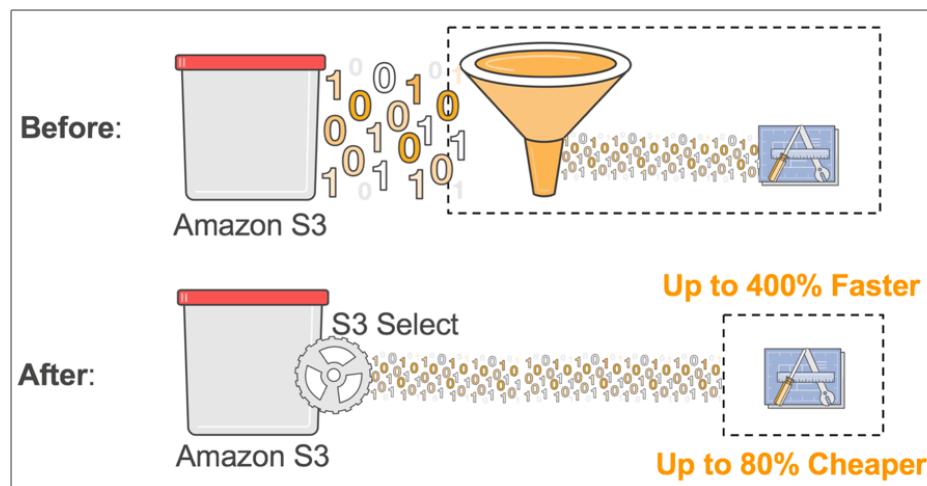


Can be used to retrieve only partial data (for example the head of a file)

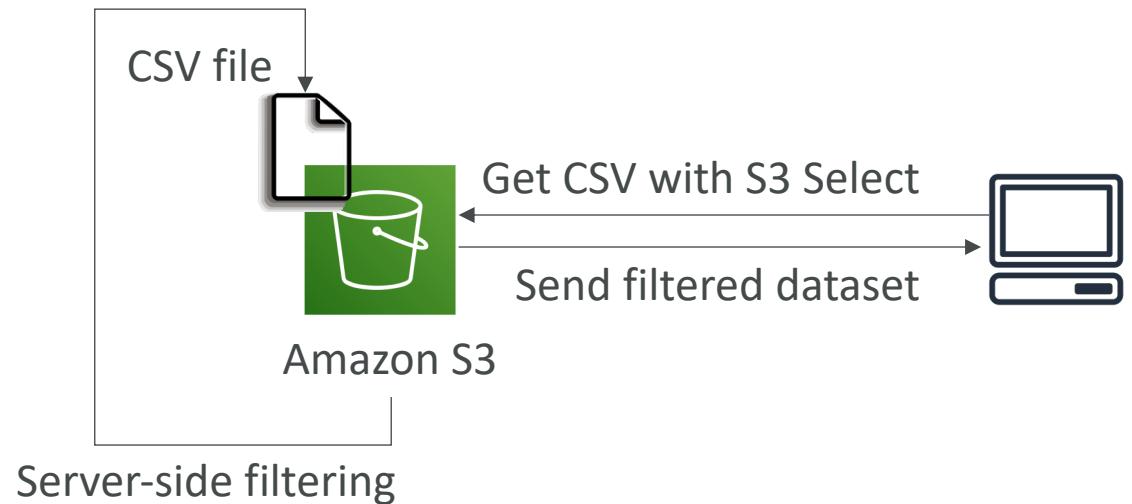


S3 Select & Glacier Select

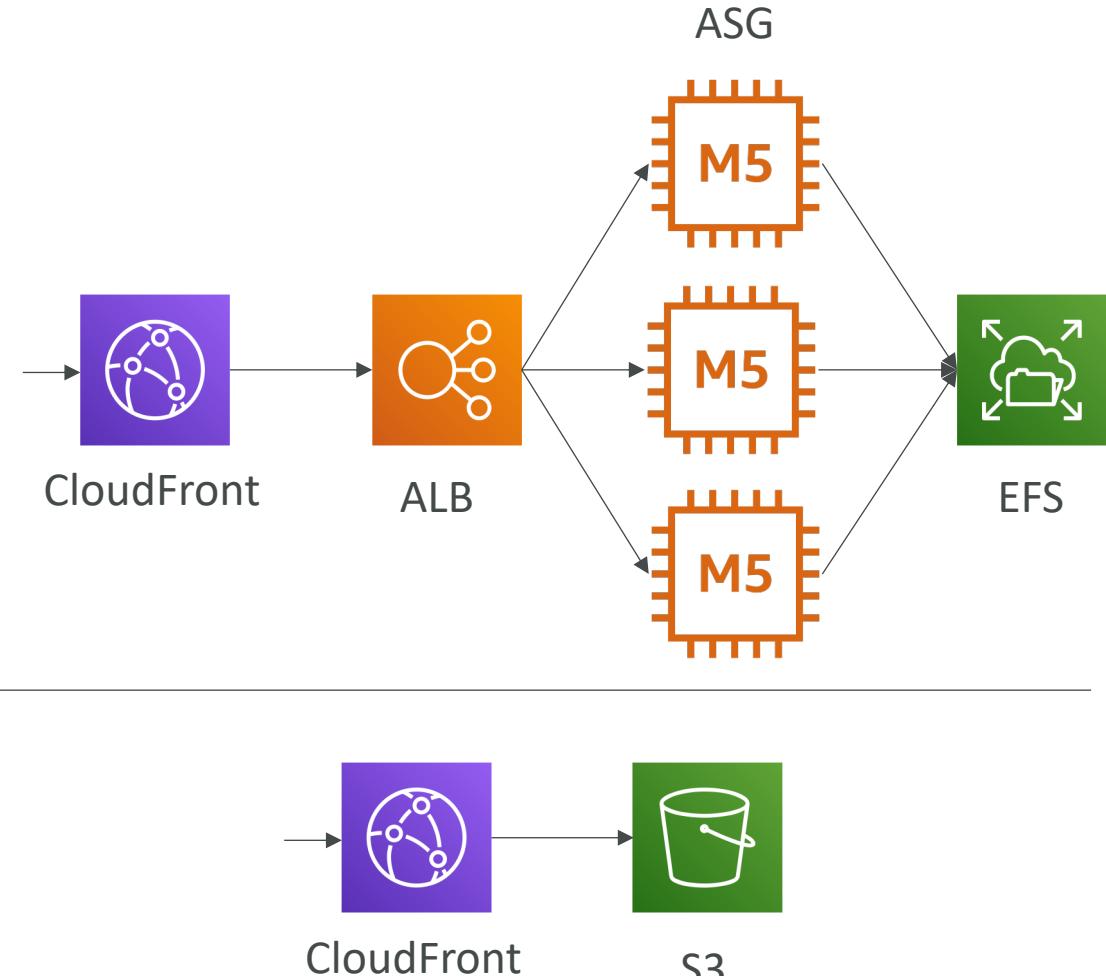
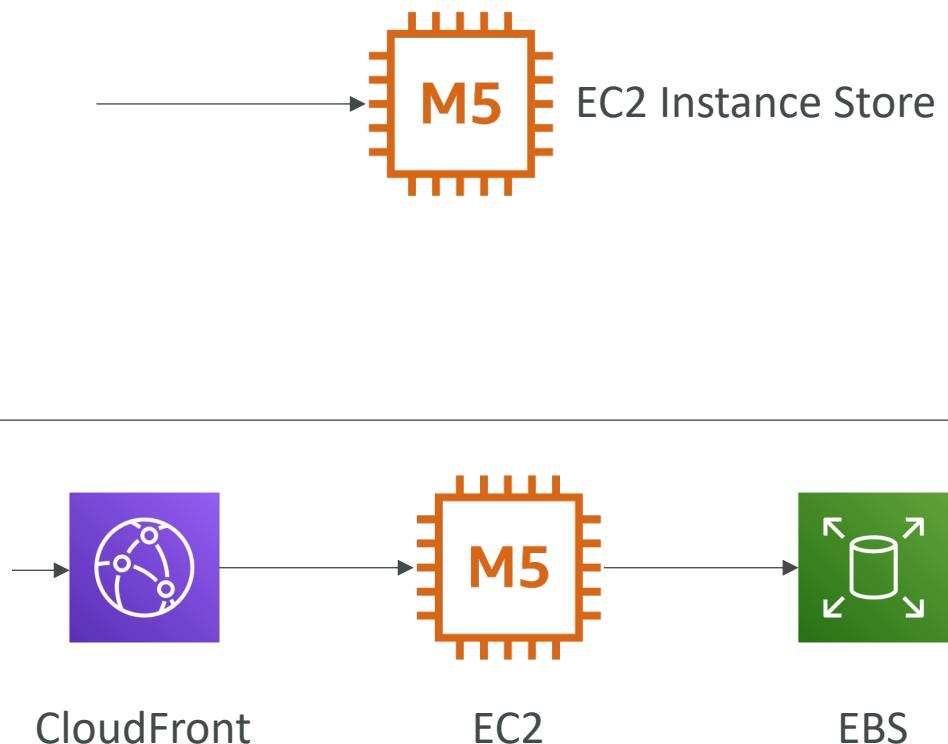
- Retrieve less data using SQL by performing **server side filtering**
- Can filter by rows & columns (simple SQL statements)
- Less network transfer, less CPU cost client-side



<https://aws.amazon.com/blogs/aws/s3-glacier-select/>

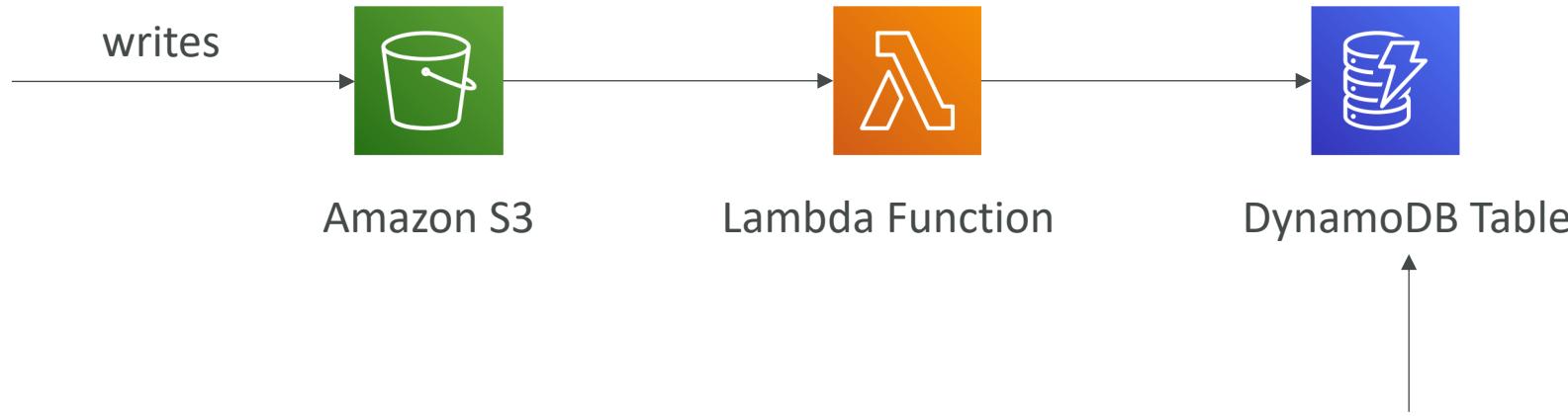


S3 Solution Architecture Exposing Static Objects



S3 Solution Architecture

Indexing objects in DynamoDB

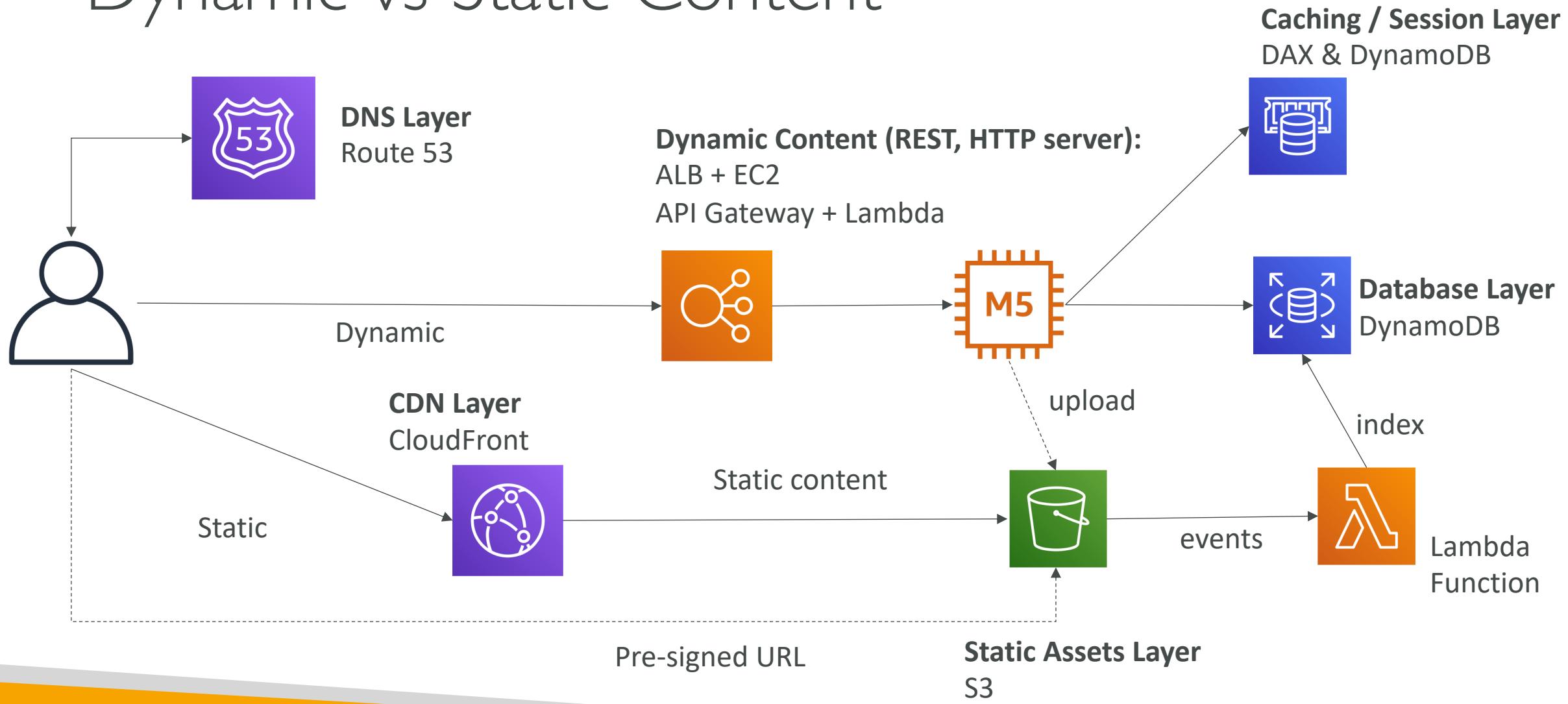


API for object metadata

- Search by date
- Total storage used by a customer
- List of all objects with certain attributes
- Find all objects uploaded within a date range

Solution Architecture on AWS

Dynamic vs Static Content

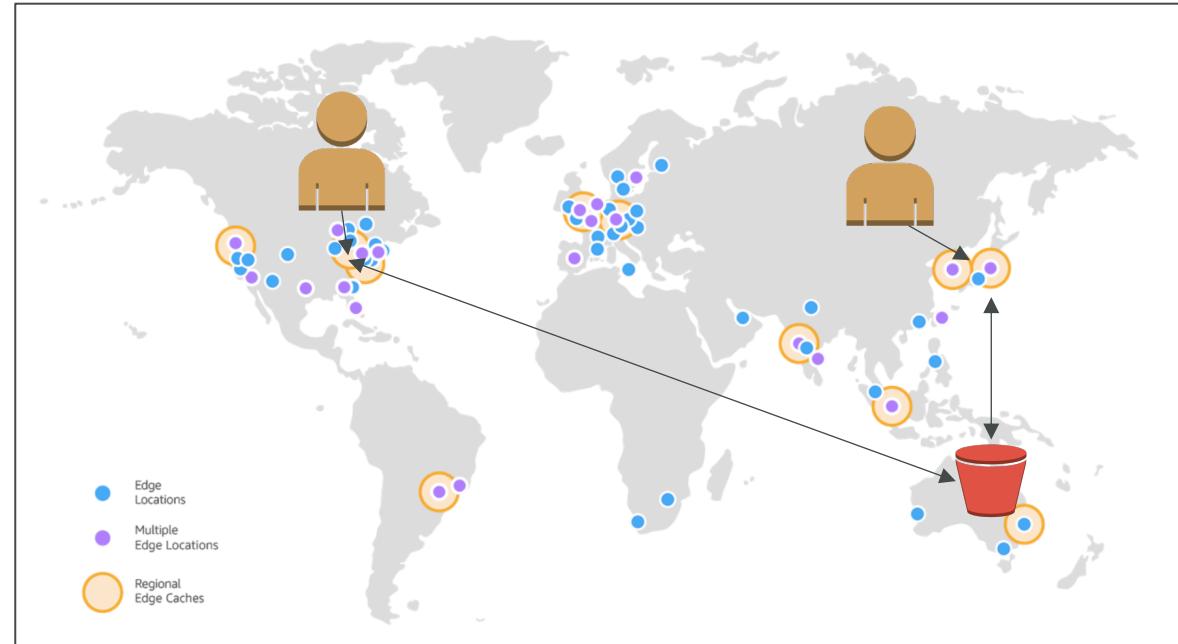


Caching Section

AWS CloudFront



- Content Delivery Network (CDN)
- Improves read performance, content is cached at the edge
- 216 Point of Presence globally (edge locations)
- DDoS protection, integration with Shield, AWS Web Application Firewall
- Can expose external HTTPS and can talk to internal HTTPS backends

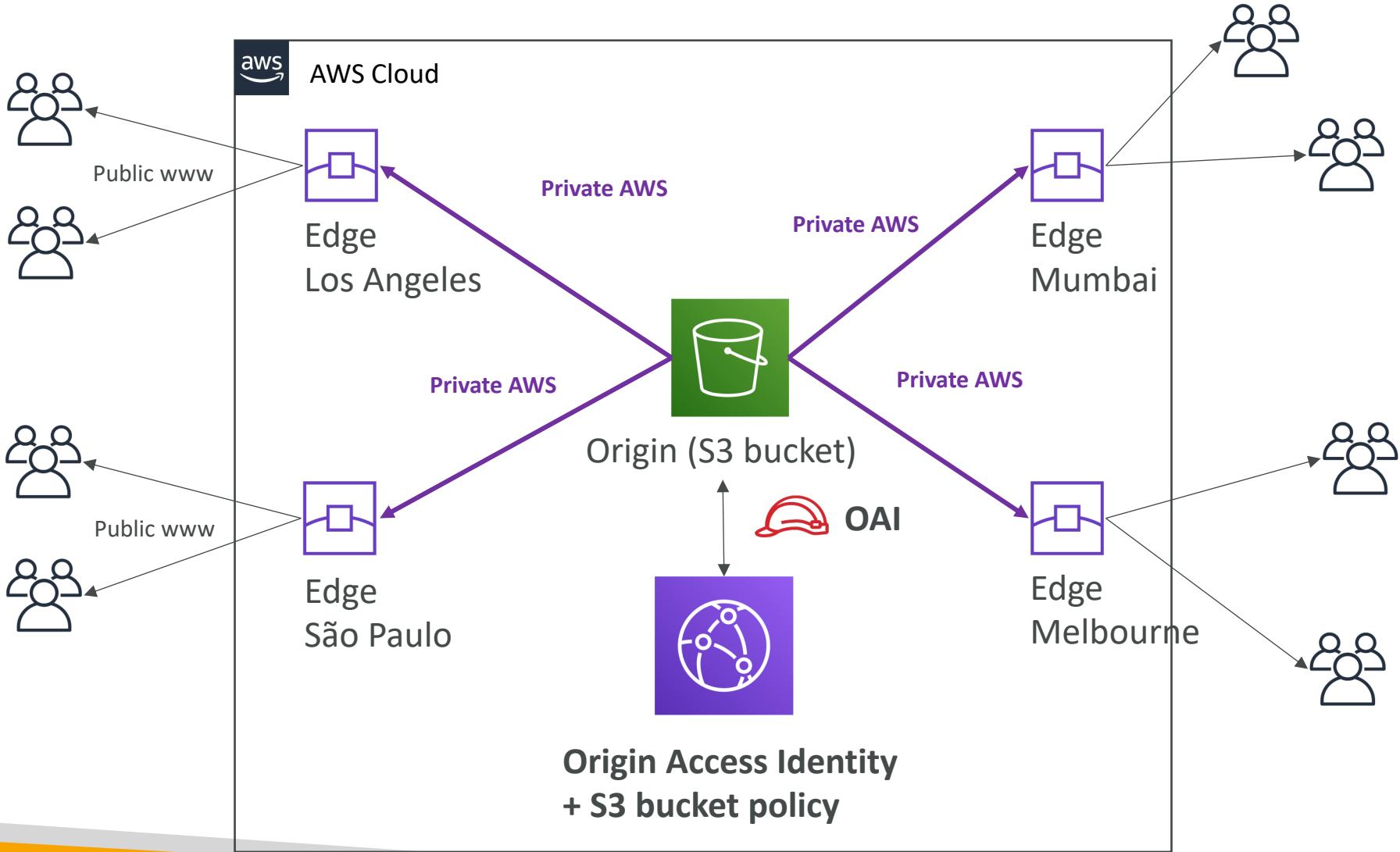


Source: <https://aws.amazon.com/cloudfront/features/?nc=sn&loc=2>

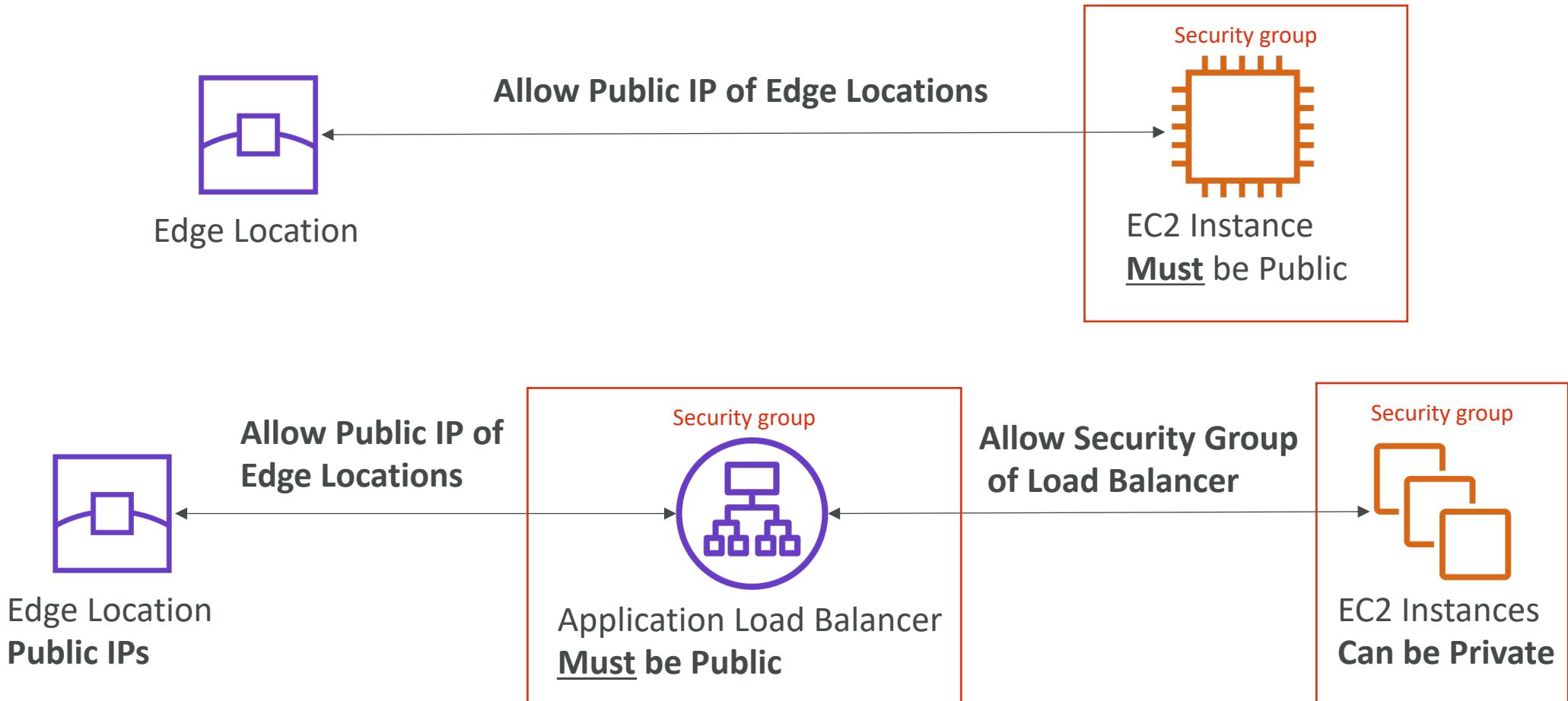
CloudFront – Origins

- S3 bucket
 - For distributing files and caching them at the edge
 - Enhanced security with CloudFront Origin Access Identity
 - CloudFront can be used as an ingress (to upload files to S3)
- S3 website
 - Must first enabled the bucket as a static S3 website
- Custom Origin (HTTP)
 - Application Load Balancer
 - EC2 instance
 - API Gateway (for more control... otherwise use API Gateway Edge)
 - Any HTTP backend you want
- Possibility to have a primary and secondary origin (HA - Failover)

CloudFront – S3 as an Origin



CloudFront – EC2 or ALB as an origin



<http://d7uri8nf7uskq.cloudfront.net/tools/list-cloudfront-ips>

CloudFront vs S3 Cross Region Replication

- CloudFront:
 - Global Edge network
 - Files are cached for a TTL (maybe a day)
 - Great for static content that must be available everywhere
- S3 Cross Region Replication:
 - Must be setup for each region you want replication to happen
 - Files are updated in near real-time
 - Read only
 - Great for dynamic content that needs to be available at low-latency in few regions

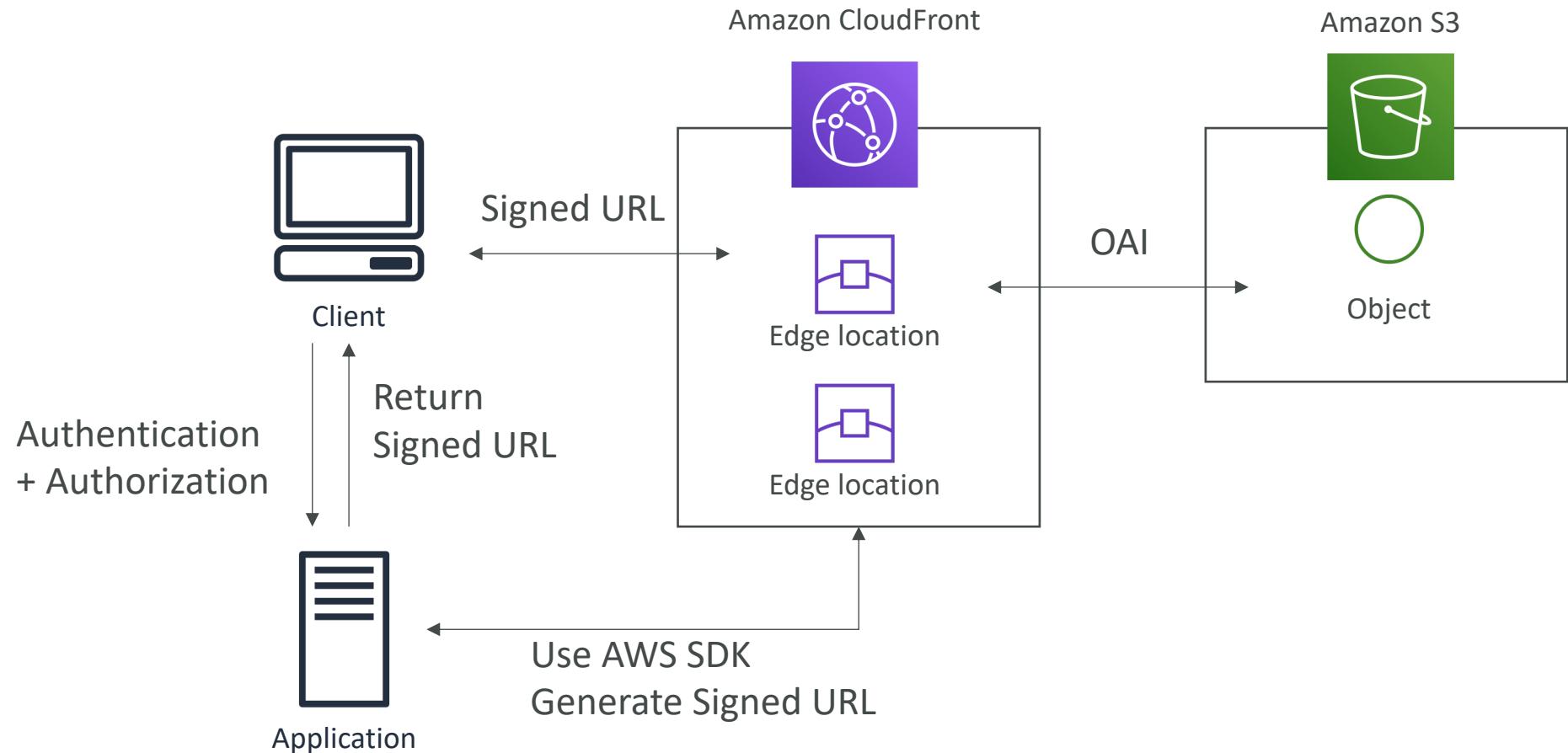
CloudFront Geo Restriction

- You can restrict who can access your distribution
 - **Whitelist:** Allow your users to access your content only if they're in one of the countries on a list of approved countries.
 - **Blacklist:** Prevent your users from accessing your content if they're in one of the countries on a blacklist of banned countries.
- The “country” is determined using a 3rd party Geo-IP database
- Use case: Copyright Laws to control access to content

CloudFront Signed URL / Signed Cookies

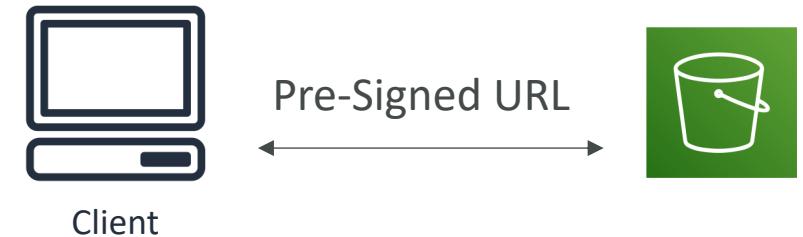
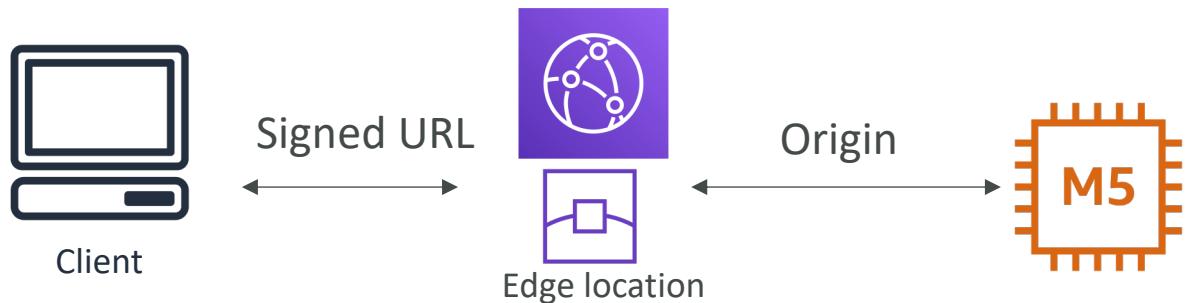
- You want to distribute paid shared content to premium users over the world
- We can use CloudFront Signed URL / Cookie. We attach a policy with:
 - Includes URL expiration
 - Includes IP ranges to access the data from
 - Trusted signers (which AWS accounts can create signed URLs)
- How long should the URL be valid for?
 - Shared content (movie, music): make it short (a few minutes)
 - Private content (private to the user): you can make it last for years
- Signed URL = access to individual files (one signed URL per file)
- Signed Cookies = access to multiple files (one signed cookie for many files)

CloudFront Signed URL Diagram



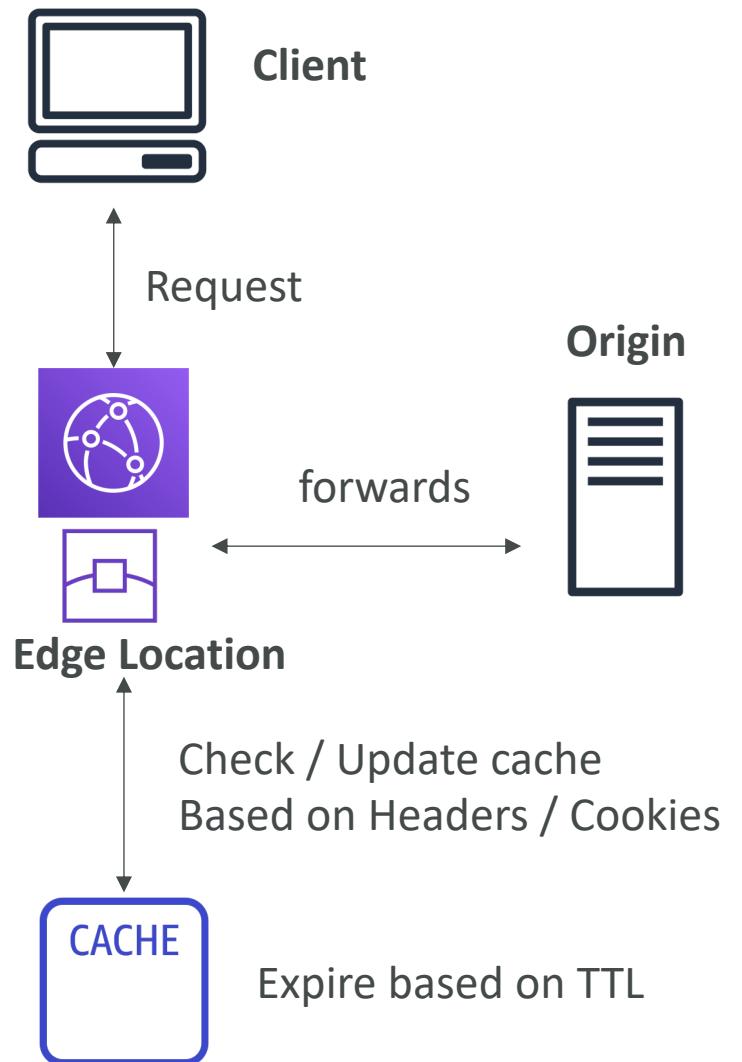
CloudFront Signed URL vs S3 Pre-Signed URL

- CloudFront Signed URL:
 - Allow access to a path, no matter the origin
 - Account wide key-pair, only the root can manage it
 - Can filter by IP, path, date, expiration
 - Can leverage caching features
- S3 Pre-Signed URL:
 - Issue a request as the person who pre-signed the URL
 - Uses the IAM key of the signing IAM principal
 - Limited lifetime



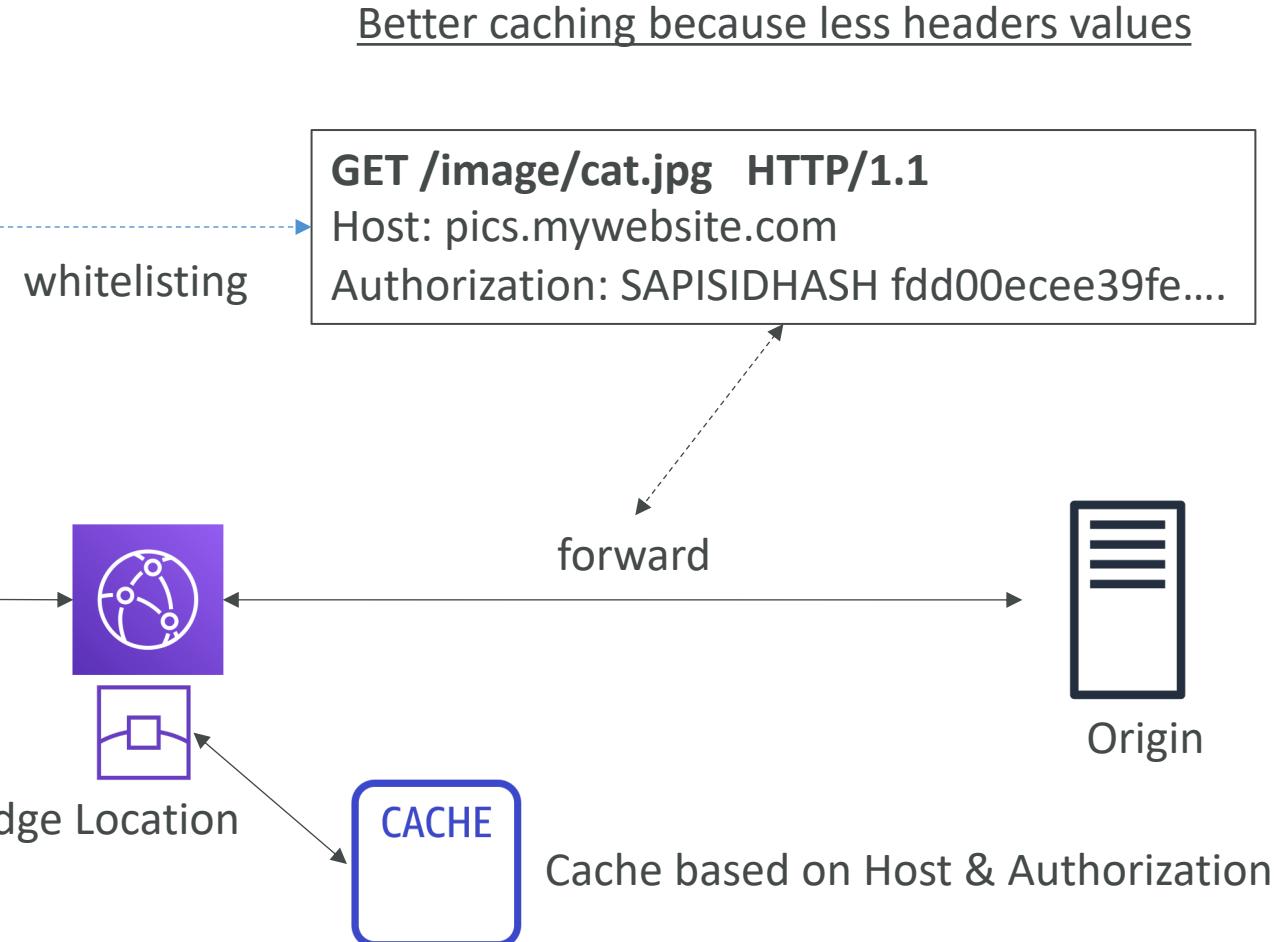
CloudFront Caching

- Cache based on
 - Headers
 - Session Cookies
 - Query String Parameters
- The cache lives at each CloudFront Edge Location
- You want to maximize the cache hit rate to minimize requests on the origin
- Control the TTL (0 seconds to 1 year), can be set by the origin using the Cache-Control header, Expires header...

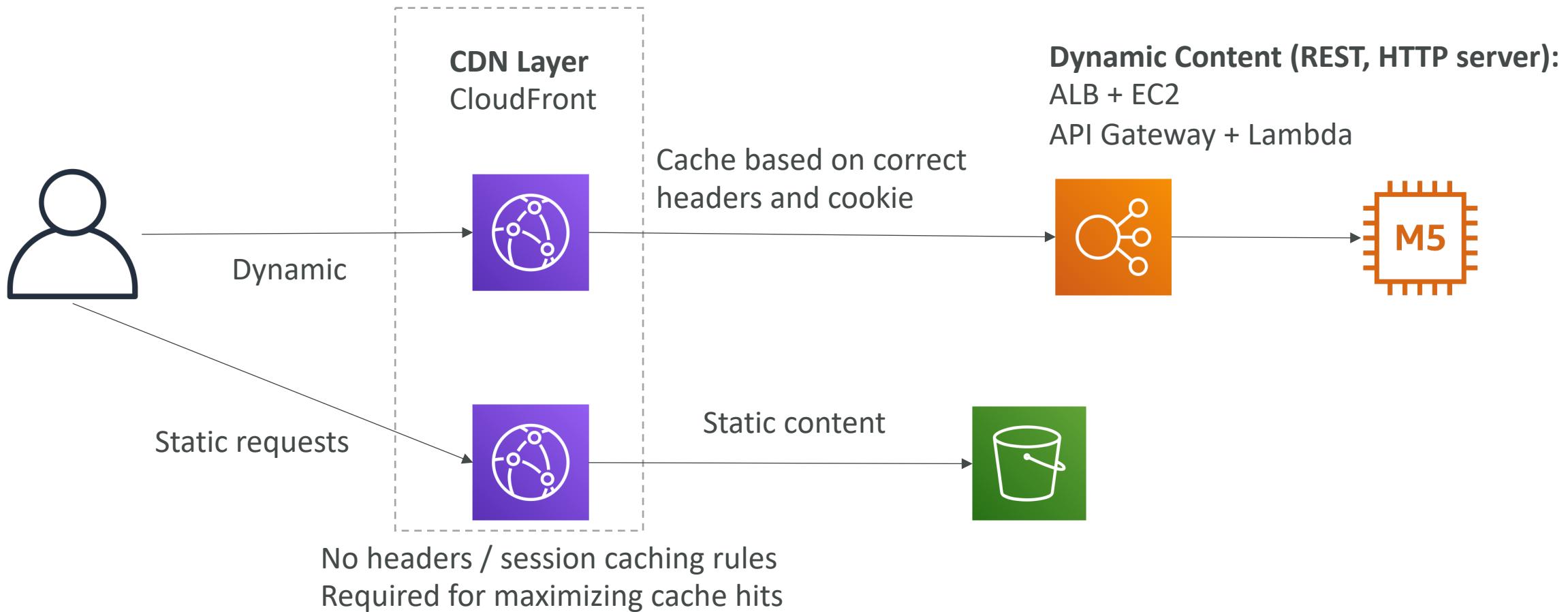


CloudFront Caching – Whitelist Headers

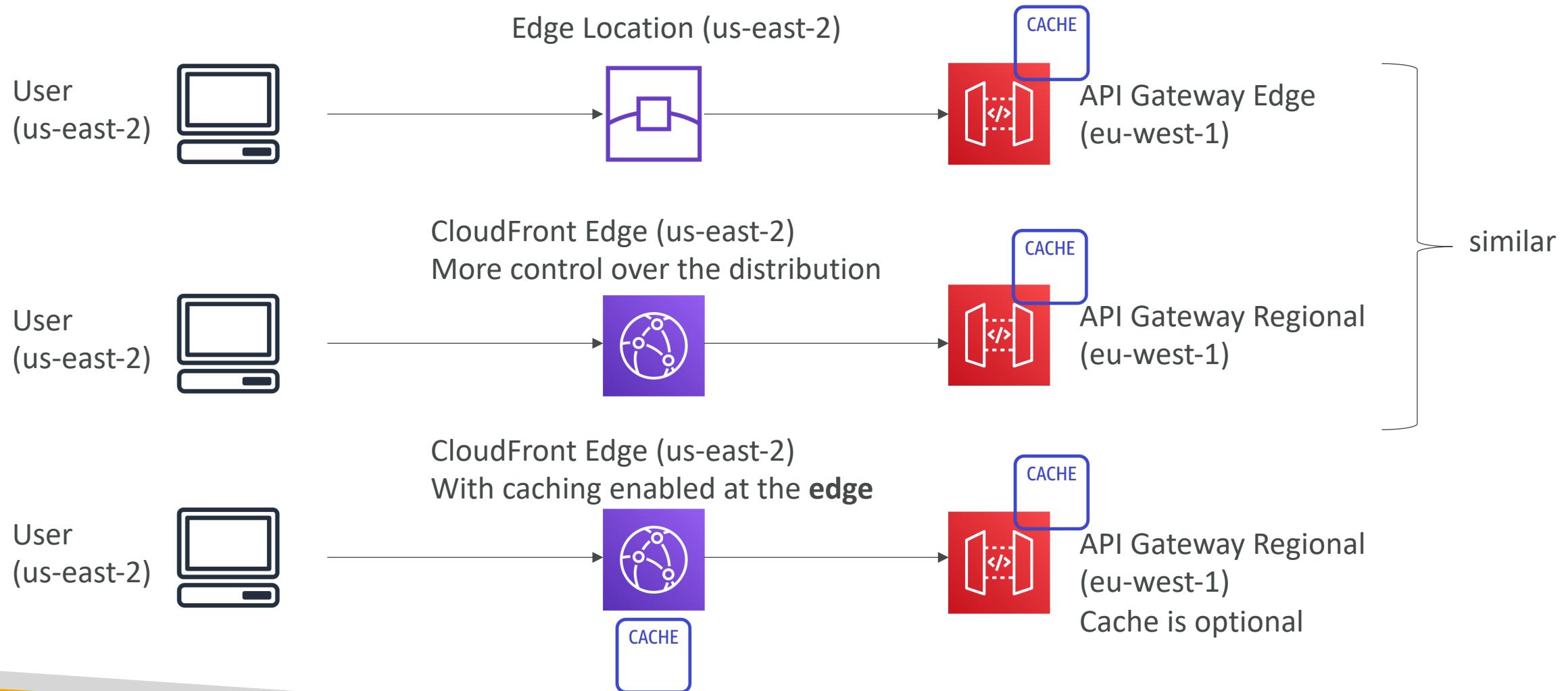
```
GET /image/cat.jpg HTTP/1.1
Host: pics.mywebsite.com
User-Agent: Mozilla/5.0 (Mac OS X 10_15_2....)
Date: Tue, 28 Jan 2020 17:01:57 GMT
Authorization: SAPISIDHASH fdd00ecee39fe....
Keep-Alive: 300
Accept-Ranges: bytes
```



CloudFront – Maximize cache hits by separating static and dynamic distributions



CloudFront Caching vs API Gateway Caching

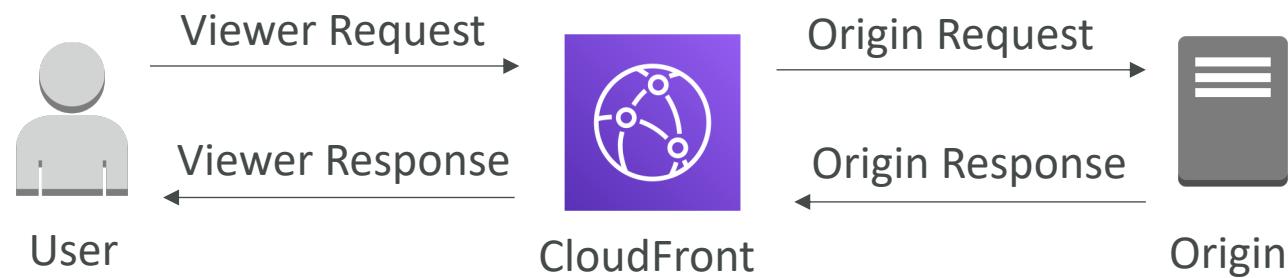


Lambda@Edge

- You have deployed a CDN using CloudFront
- What if you wanted to run a global AWS Lambda alongside?
- Or how to implement request filtering before reaching your application?
- For this, you can use **Lambda@Edge**:
deploy Lambda functions alongside your CloudFront CDN
 - Build more responsive applications
 - You don't manage servers, Lambda is deployed globally
 - Customize the CDN content
 - Pay only for what you use

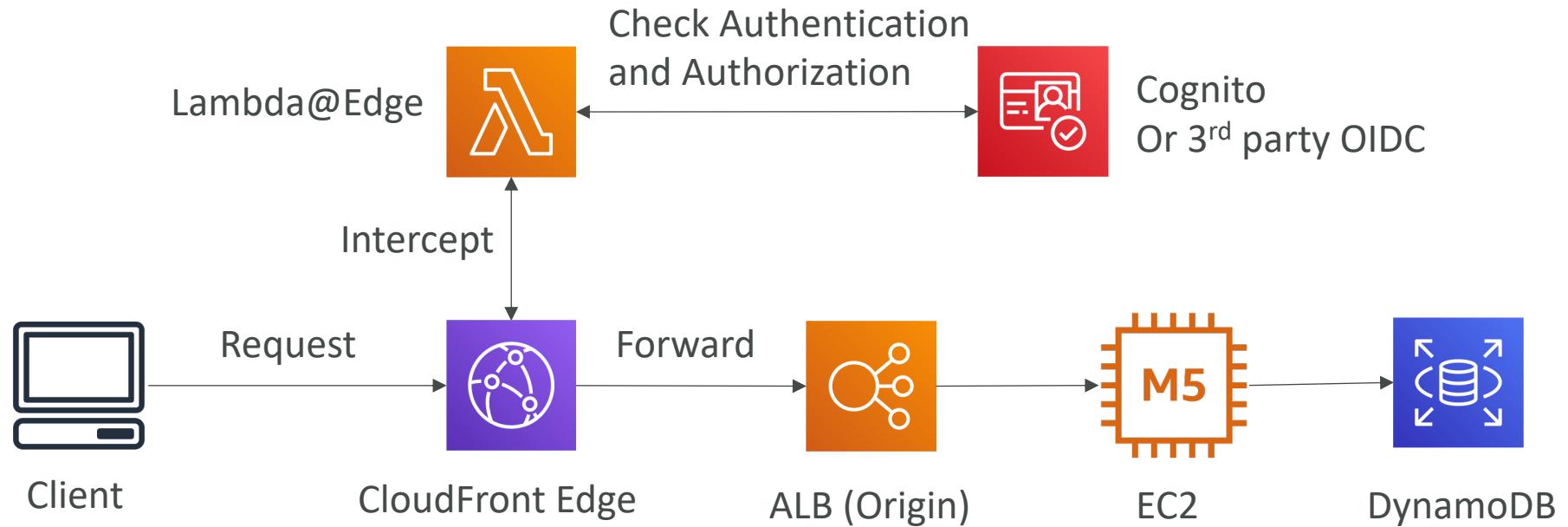
Lambda@Edge

- You can use Lambda to change CloudFront requests and responses:
 - After CloudFront receives a request from a viewer (viewer request)
 - Before CloudFront forwards the request to the origin (origin request)
 - After CloudFront receives the response from the origin (origin response)
 - Before CloudFront forwards the response to the viewer (viewer response)



- You can also generate responses to viewers without ever sending the request to the origin
- Lambda@Edge does not have any cache. It's only to change requests/responses

Lambda@Edge: Authentication and Authorization



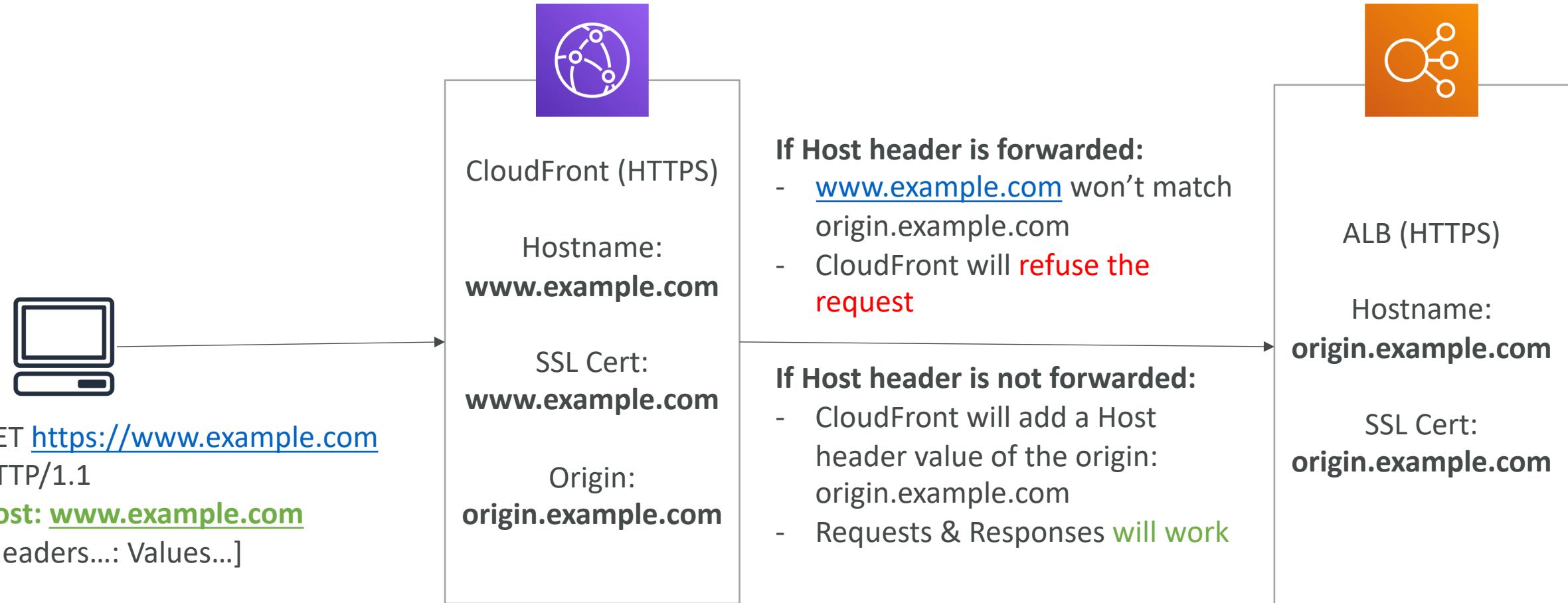
Authentication & Authorization component runs at the edge

Lambda@Edge: Use Cases

- Website Security and Privacy
- Dynamic Web Application at the Edge
- Search Engine Optimization (SEO)
- Intelligently Route Across Origins and Data Centers
- Bot Mitigation at the Edge
- Real-time Image Transformation
- A/B Testing
- User Authentication and Authorization
- User Prioritization, User Tracking and Analytics
- Increasing the cache hit ratio (by modifying headers, normalize user-agent...)

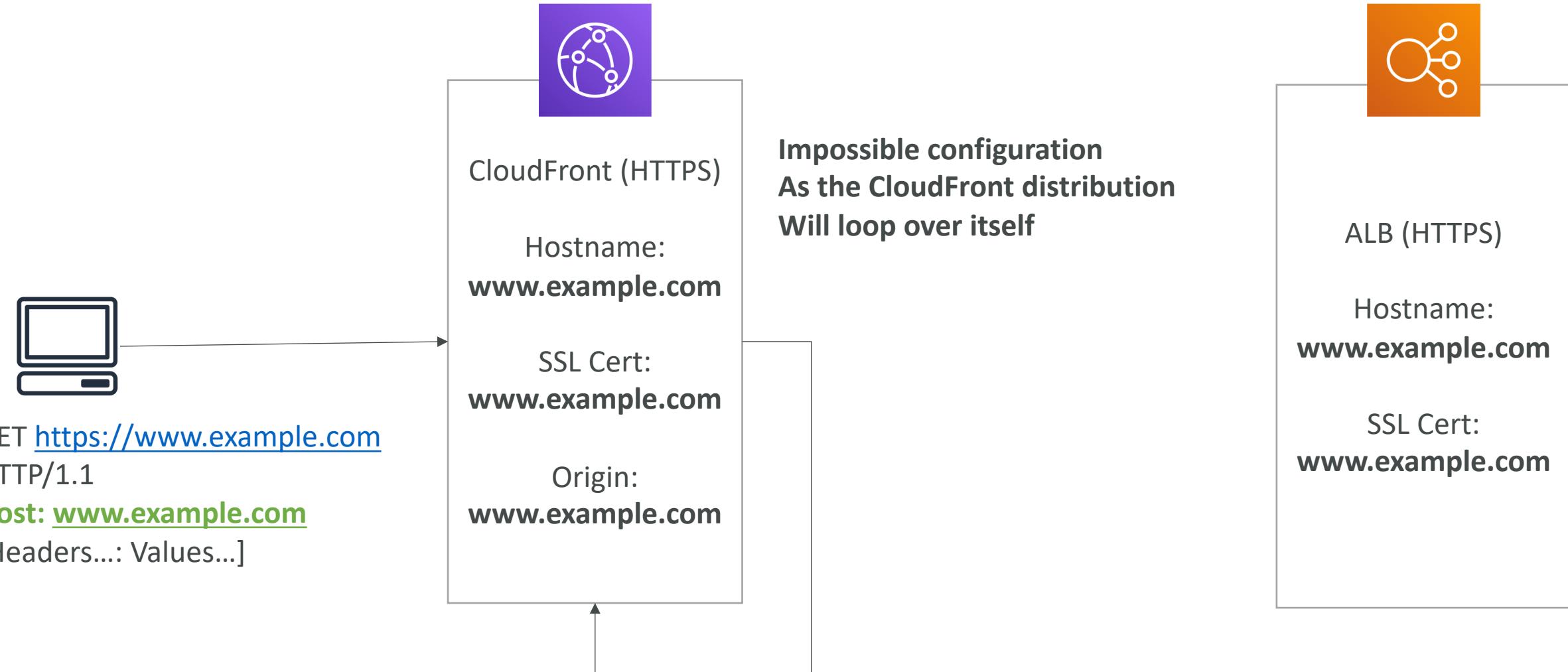
<https://aws.amazon.com/blogs/networking-and-content-delivery/lambdaedge-design-best-practices/>

CloudFront – HTTPS configuration and Host



Note: there are 2 SSL certificates to manage

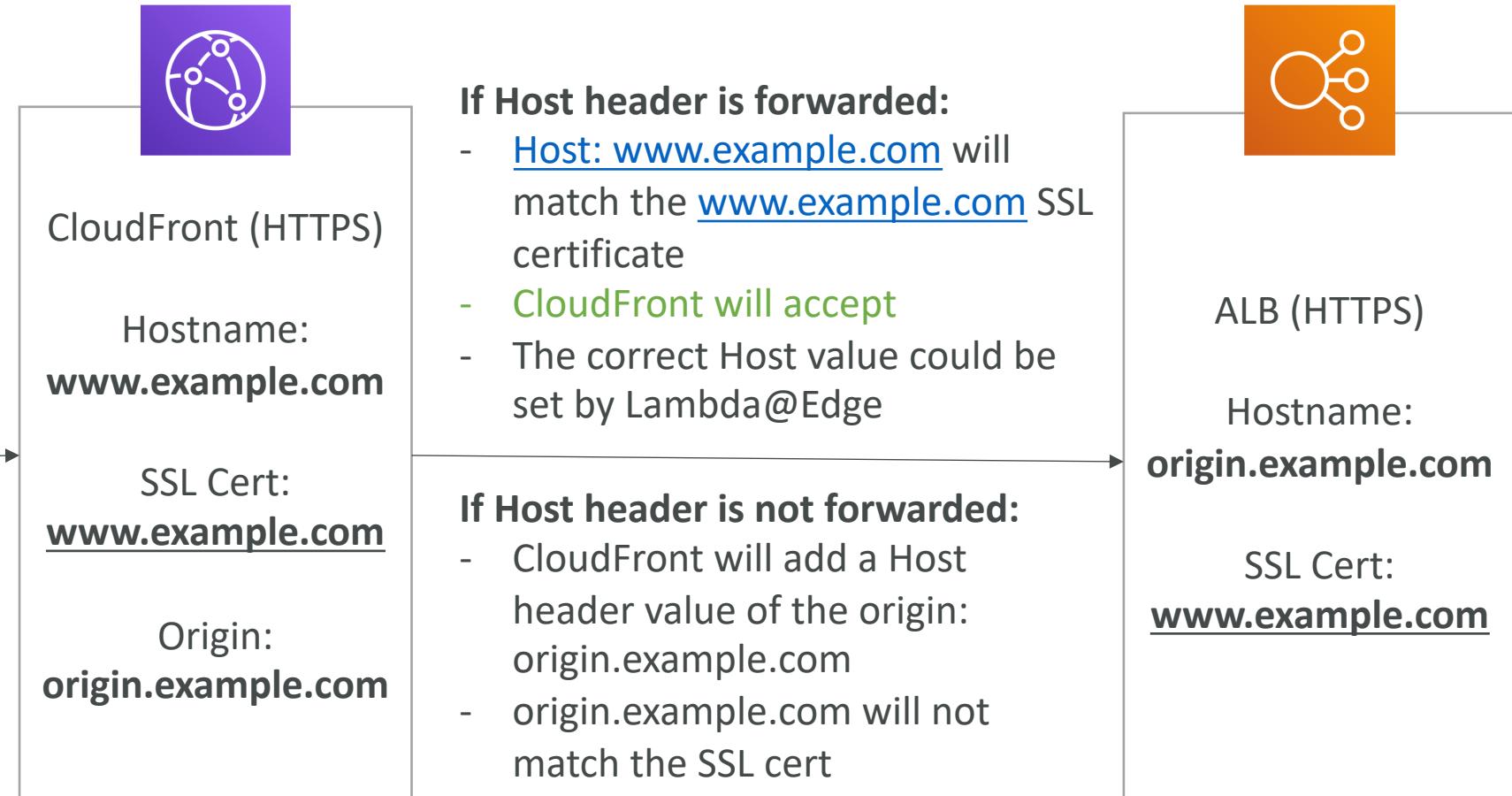
CloudFront – HTTPS configuration and Host



CloudFront – HTTPS configuration and Host



GET <https://www.example.com>
HTTP/1.1
Host: www.example.com
[Headers...: Values...]



Note: there is 1 SSL certificates to manage



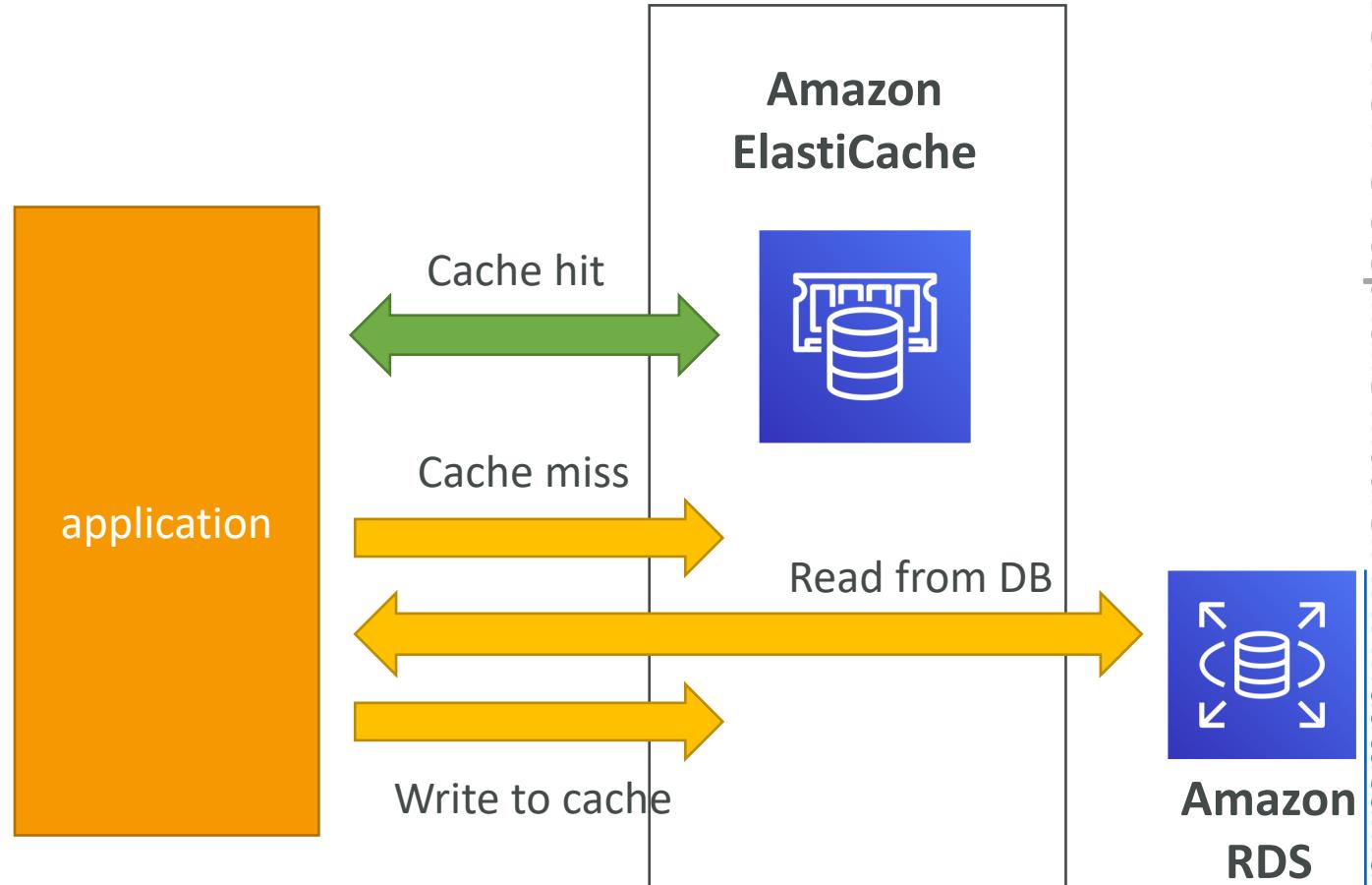
Amazon ElastiCache Overview

- The same way RDS is to get managed Relational Databases...
- ElastiCache is to get managed Redis or Memcached
- Caches are in-memory databases with really high performance, low latency
- Helps reduce load off of databases for read intensive workloads
- Helps make your application stateless
- AWS takes care of OS maintenance / patching, optimizations, setup, configuration, monitoring, failure recovery and backups
- Using ElastiCache involves heavy application code changes

ElastiCache

Solution Architecture - DB Cache

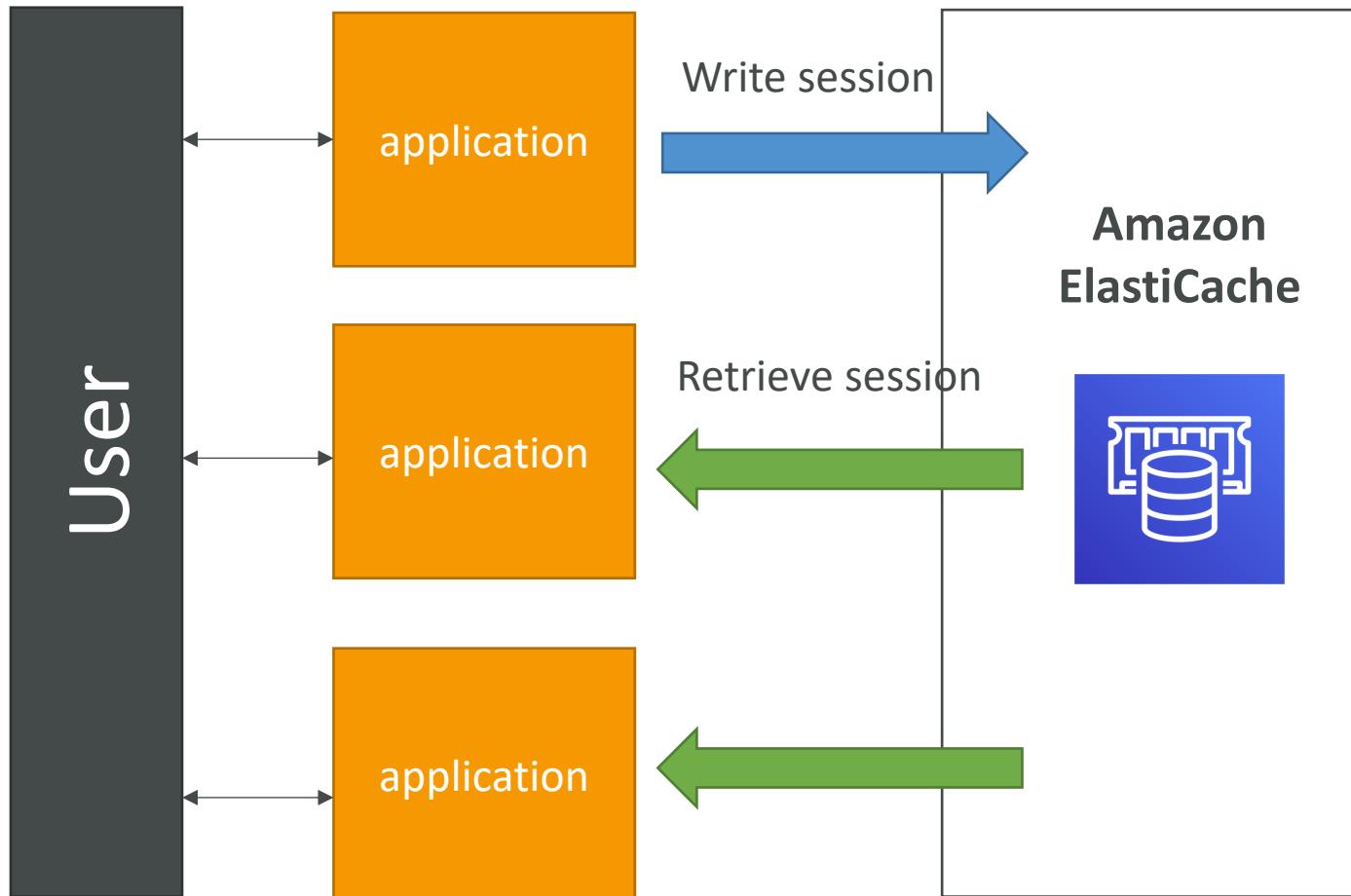
- Applications queries ElastiCache, if not available, get from RDS and store in ElastiCache.
- Helps relieve load in RDS
- Cache must have an invalidation strategy to make sure only the most current data is used in there.



ElastiCache

Solution Architecture – User Session Store

- User logs into any of the application
- The application writes the session data into ElastiCache
- The user hits another instance of our application
- The instance retrieves the data and the user is already logged in



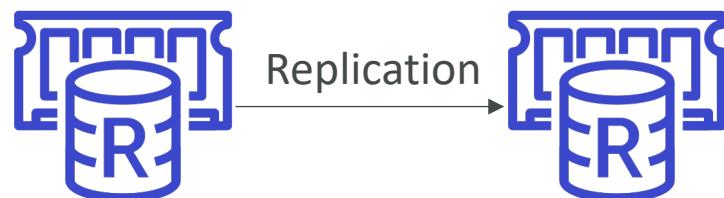
ElastiCache – Redis vs Memcached

REDIS

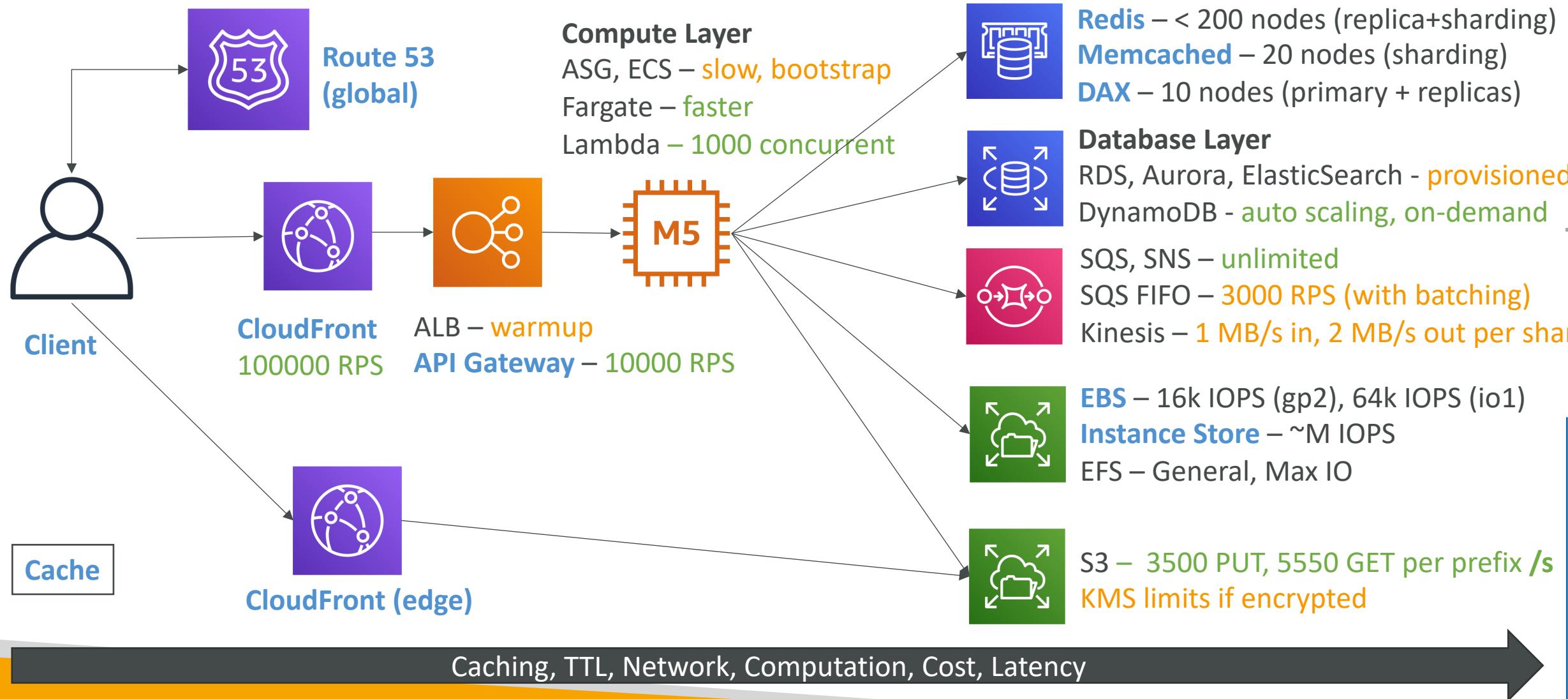
- Multi AZ with Auto-Failover
- Read Replicas to scale reads and have high availability
- Persistent, Data Durability: Read Only File Feature (AOF), backup and restore features

MEMCACHED

- Multi-node for partitioning of data (sharding)
- Non persistent
- No backup and restore
- Multi-threaded architecture



Handling Extreme Rates



Databases Section

DynamoDB – in short



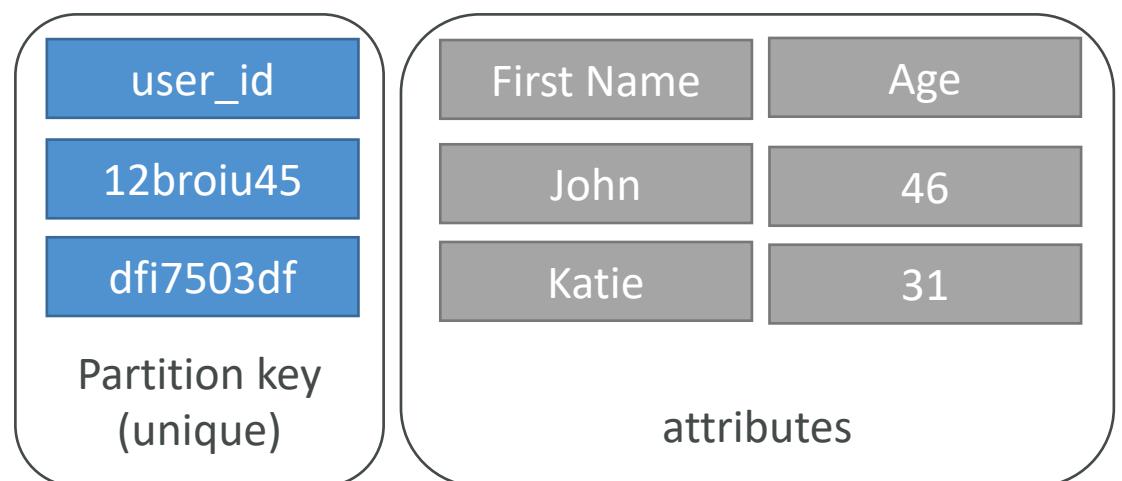
- NoSQL database, fully managed, massive scale (1,000,000 rps)
- Similar to Apache Cassandra (can migrate to DynamoDB)
- No disk space to provision, max object size is 400 KB
- Capacity: provisioned (WCU, RCU, & Auto Scaling) or on-demand
- Supports CRUD (Create Read Update Delete)
- Read: eventually or strong consistency
- Supports transactions across multiple tables (ACID support)
- Backups available, point in time recovery
- Integrated with IAM for security

DynamoDB - Basics

- DynamoDB is made of **tables**
- Each table has a **primary key** (must be decided at creation time)
- Each table can have an infinite number of items (= rows)
- Each item has **attributes** (can be added over time – can be null)
- Maximum size of a item is 400KB
- Data types supported are:
 - Scalar Types: String, Number, Binary, Boolean, Null
 - Document Types: List, Map
 - Set Types: String Set, Number Set, Binary Set

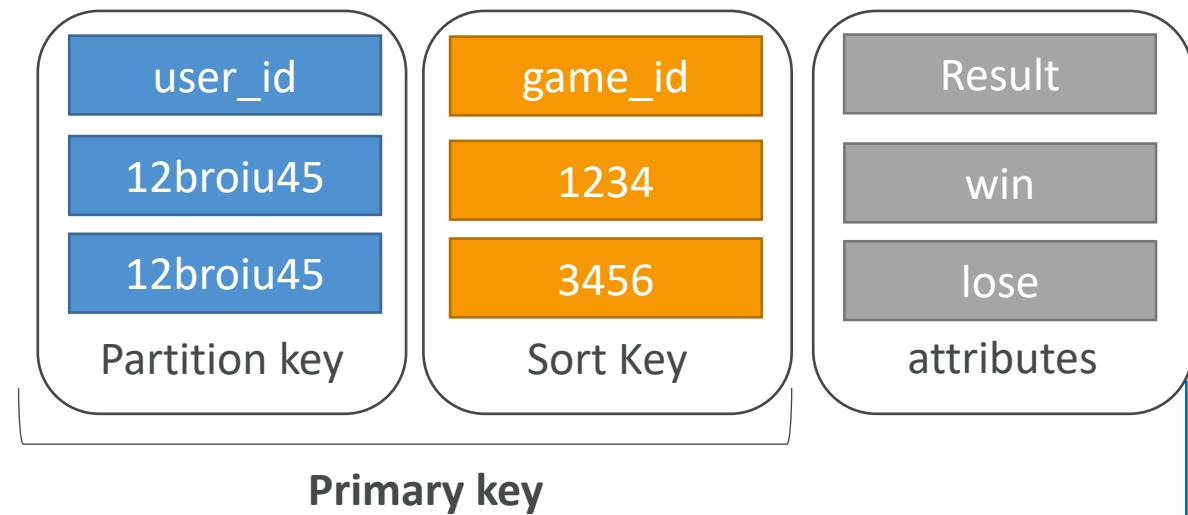
DynamoDB – Primary Keys

- Option 1: Partition key only (HASH)
- Partition key must be unique for each item
- Partition key must be “diverse” so that the data is distributed
- Example: user_id for a users table



DynamoDB – Primary Keys

- Option 2: Partition key + Sort Key
- The combination must be unique
- Data is grouped by partition key
- Sort key == range key
- Example: users-games table
 - user_id for the partition key
 - game_id for the sort key
- Example good sort key: timestamp

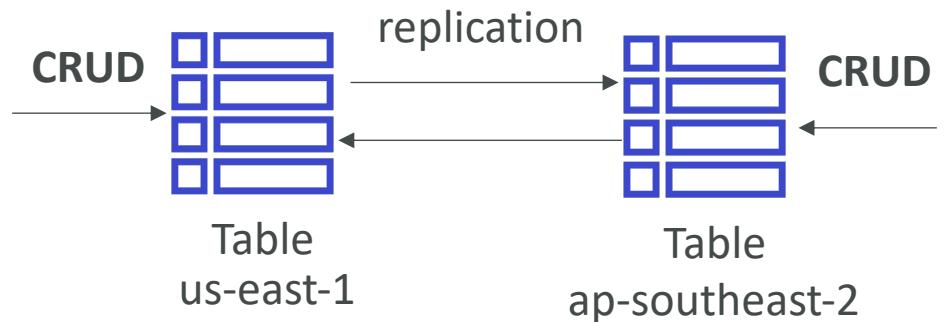
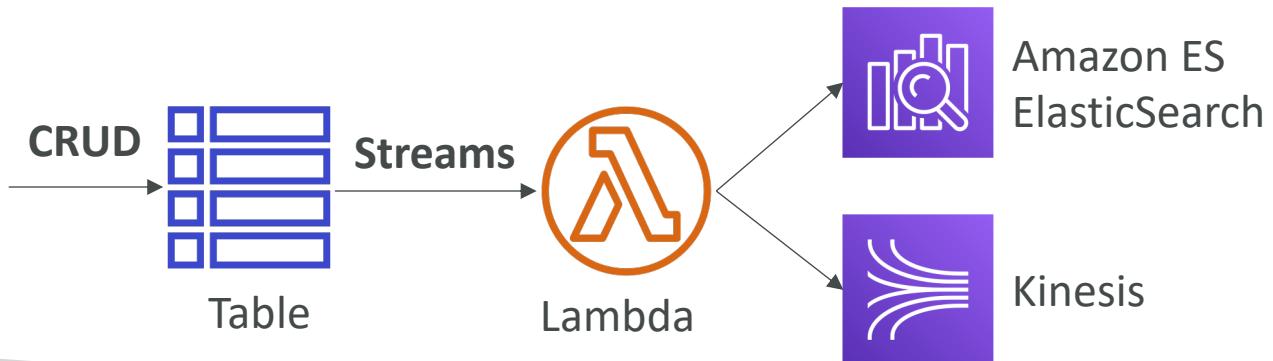


DynamoDB – Indexes

- Object = primary key + optional sort key + attributes
- LSI – Local Secondary Index
 - Keep the same primary key
 - Select an alternative sort key
 - Must be defined at table creation time
- GSI – Global Secondary Index
 - Change the primary key and optional sort sort
 - Can be defined after the table is created
- You can only query by PK + sort key on the main table & indexes (**≠ RDS**)

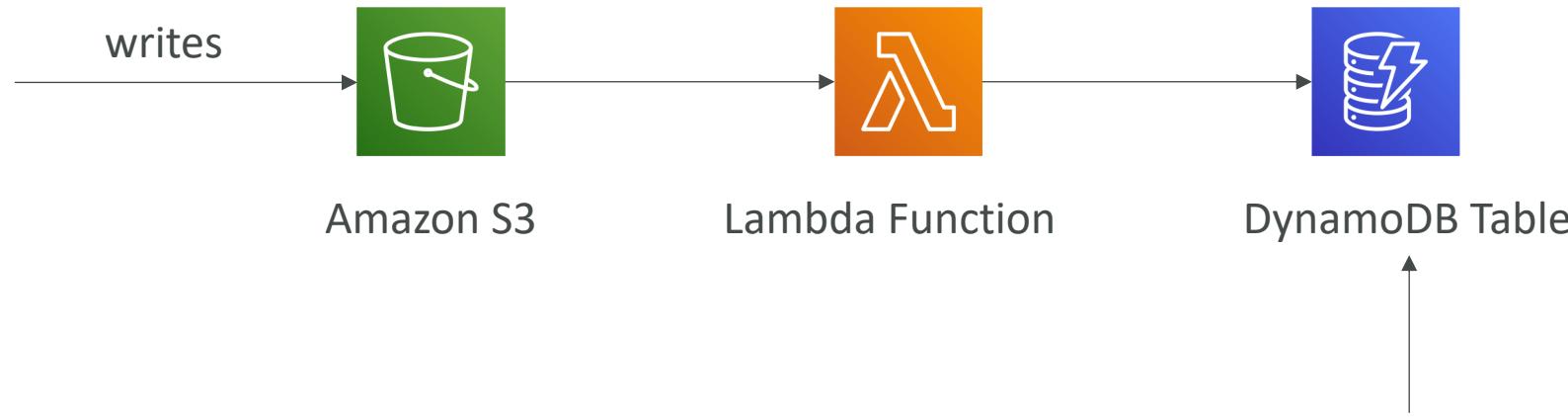
DynamoDB – Important Features

- TTL: automatically expire row after a specified epoch date
- **DynamoDB Streams:**
 - react to changes to DynamoDB tables in real time
 - Can be read by AWS Lambda, EC2...
 - 24 hours retention of data
- **Global Tables:** (cross region replication)
 - Active Active replication, many regions
 - Must enable DynamoDB Streams
 - Useful for low latency, DR purposes



DynamoDB Solution Architecture

Indexing objects in DynamoDB

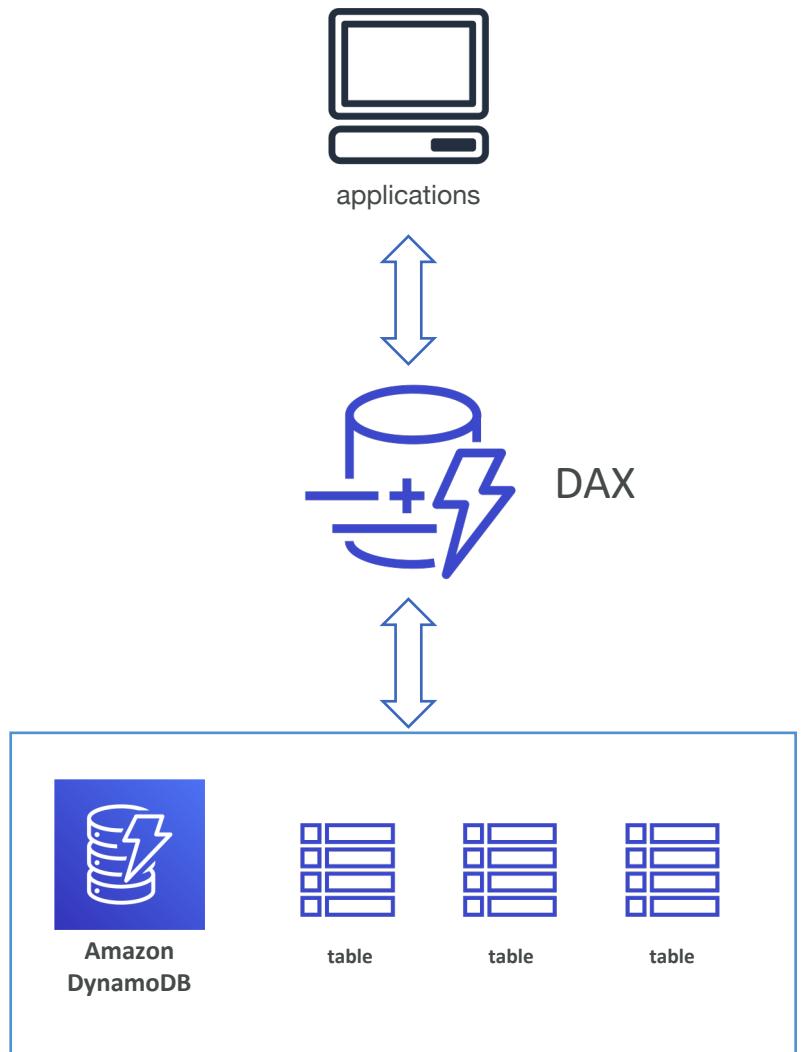


API for object metadata

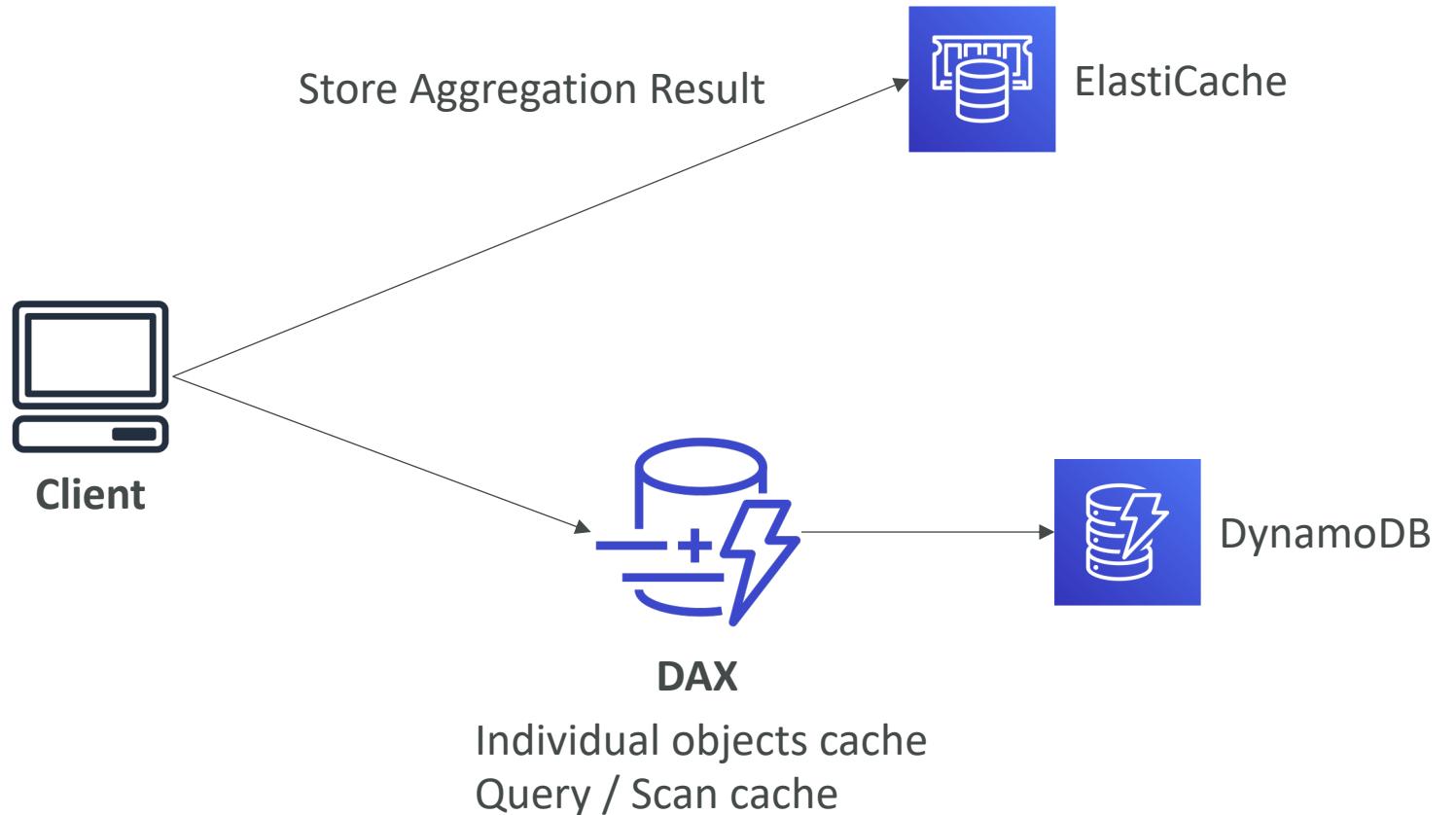
- Search by date
- Total storage used by a customer
- List of all objects with certain attributes
- Find all objects uploaded within a date range

DynamoDB - DAX

- DAX = DynamoDB Accelerator
- Seamless cache for DynamoDB, no application re-write
- Writes go through DAX to DynamoDB
- Micro second latency for cached reads & queries
- Solves the Hot Key problem (too many reads)
- 5 minutes TTL for cache by default
- Up to 10 nodes in the cluster
- Multi AZ (3 nodes minimum recommended for production)
- Secure (Encryption at rest with KMS,VPC, IAM, CloudTrail...)



DynamoDB – DAX vs ElastiCache





Amazon ElasticSearch

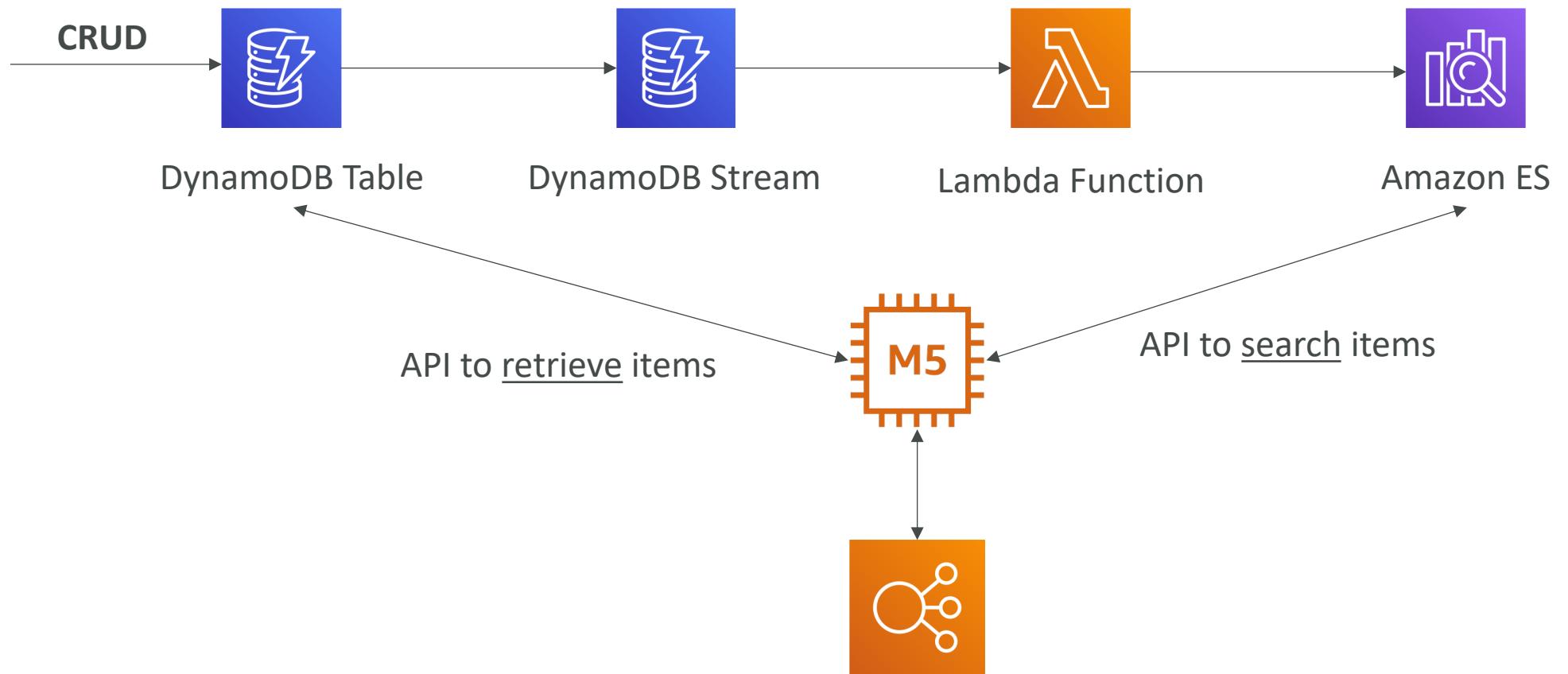
- May be called Amazon ES at the exam
- Managed version of ElasticSearch (open source project)
- Needs to run on servers (not a serverless offering)
- Use cases:
 - Log Analytics
 - Real Time application monitoring
 - Security Analytics
 - Full Text Search
 - Clickstream Analytics
 - Indexing

ElasticSearch + Kibana + Logstash

- ElasticSearch: provide search and indexing capability
 - You must specify instance types, multi-AZ, etc
- Kibana:
 - Provide real-time dashboards on top of the data that sits in ES
 - Alternative to CloudWatch dashboards (more advanced capabilities)
- Logstash:
 - Log ingestion mechanism, use the “Logstash Agent”
 - Alternative to CloudWatch Logs (you decide on retention and granularity)

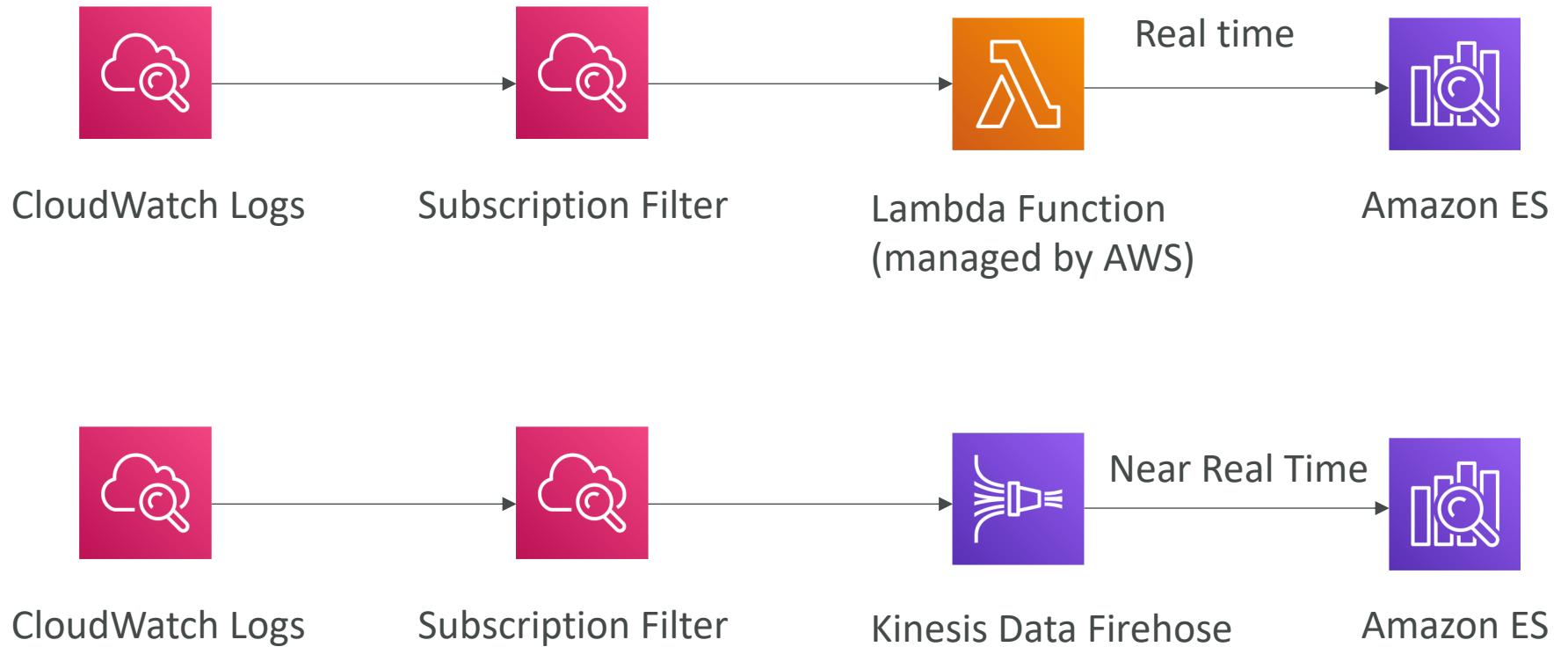
Elastic Search patterns

DynamoDB



Elastic Search patterns

CloudWatch Logs



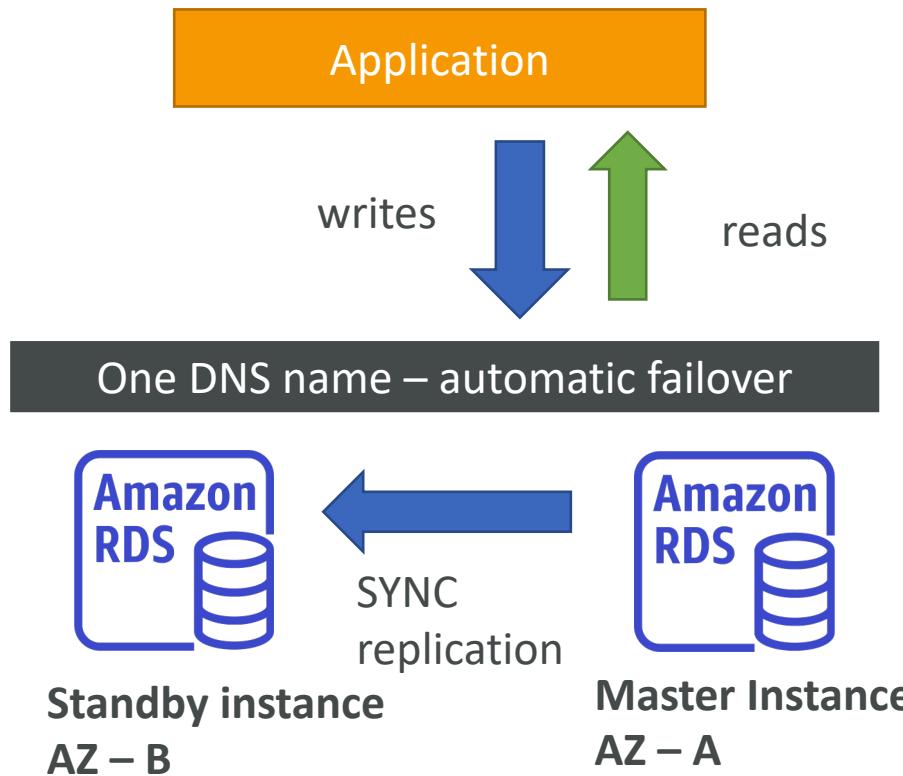
RDS



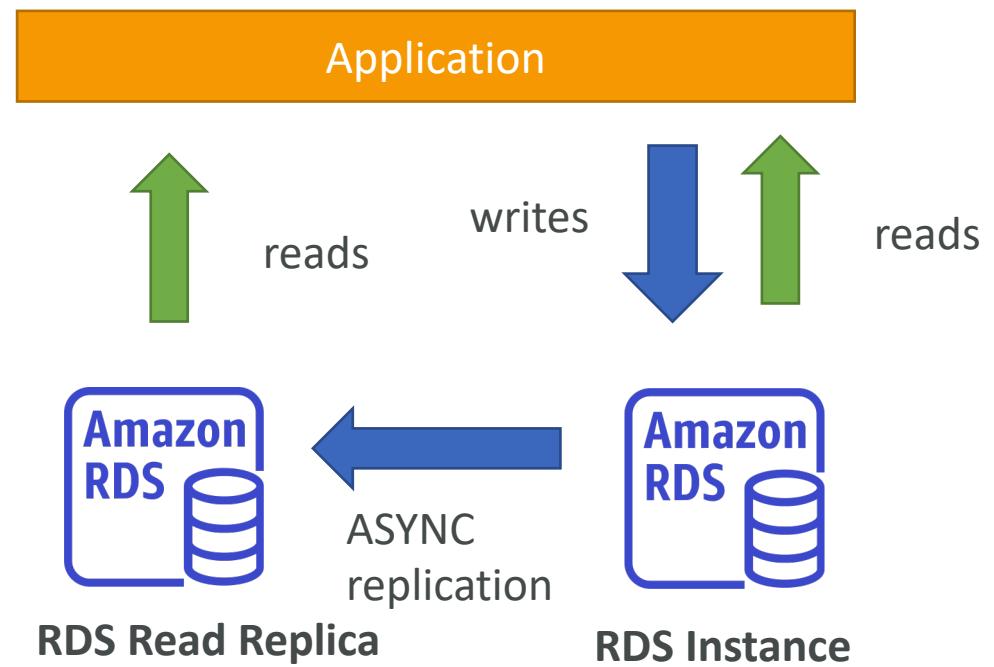
- **Engines:** PostgreSQL, MySQL, MariaDB, Oracle, Microsoft SQL Server
- **Managed DB:** provisioning, backups, patching, monitoring
- **Launched within a VPC,** usually in private subnet, control network access using security groups (important when using Lambda)
- **Storage by EBS** (gp2 or io1), can increase volume size with auto-scaling
- **Backups:** automated with point-in-time recovery. Backups expire
- **Snapshots:** manual, can make copies of snapshots cross region
- **RDS Events:** get notified via SNS for events (operations, outages...)

RDS – Multi AZ & Read Replicas

- Multi-AZ: Standby instance for failover in case of outage



- Read Replicas: Increase read throughput. Eventual consistency. Can be cross-region



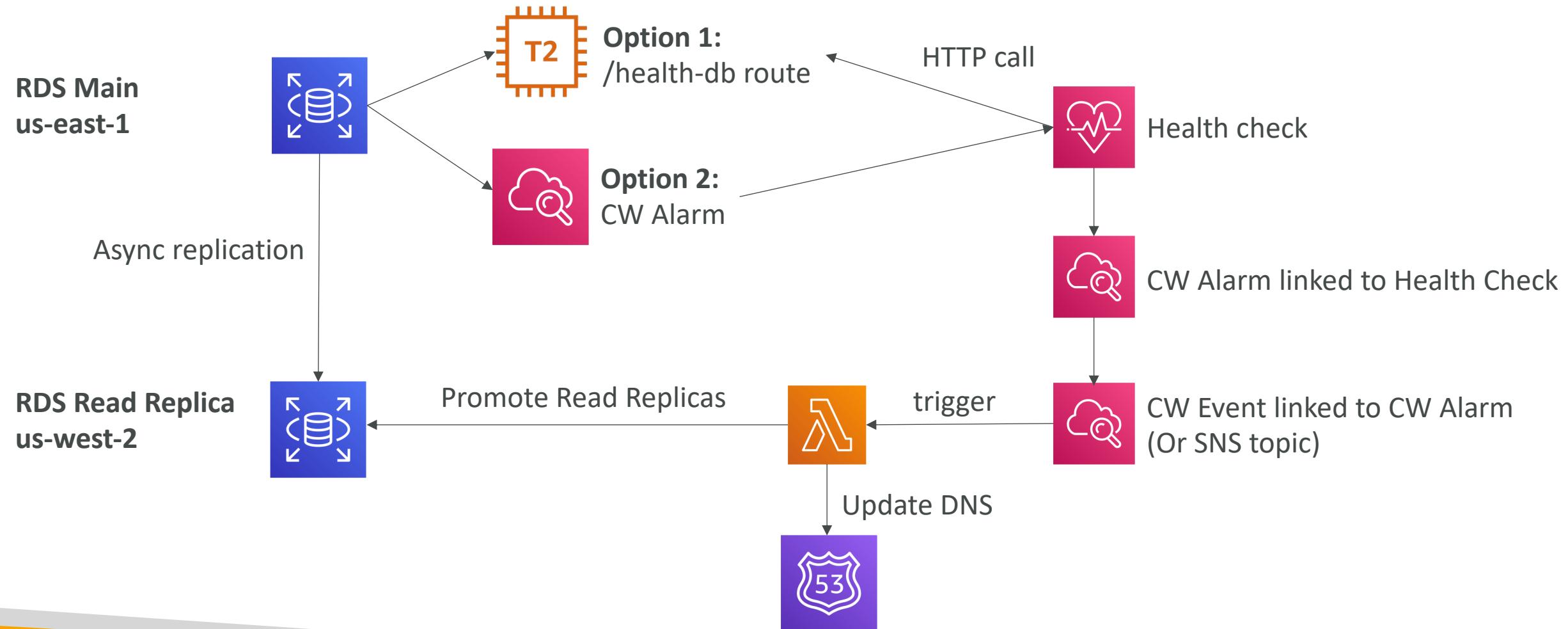
RDS – Security (reminder)



- KMS encryption at rest for underlying EBS volumes / snapshots
- Transparent Data Encryption (TDE) for Oracle and SQL Server
- SSL encryption to RDS is possible for all DB (in-flight)
- IAM authentication for MySQL and PostgreSQL
- Authorization still happens within RDS (not in IAM)
- Can copy an un-encrypted RDS snapshot into an encrypted one
- CloudTrail cannot be used to track queries made within RDS

RDS Solution Architecture

Cross Region Failover



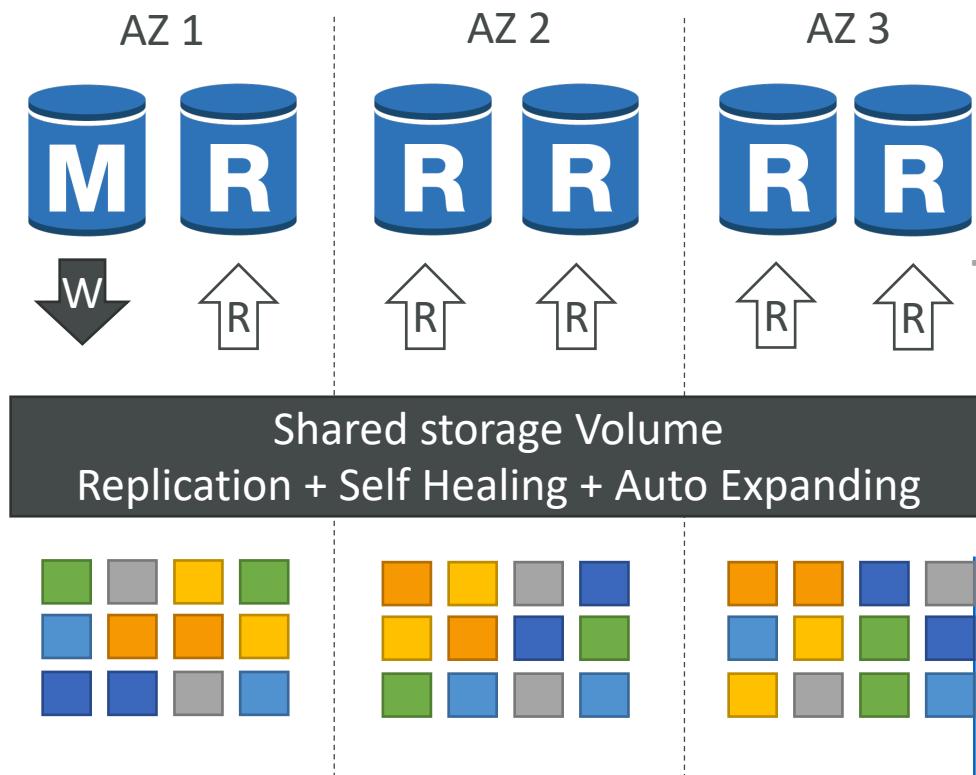
Aurora



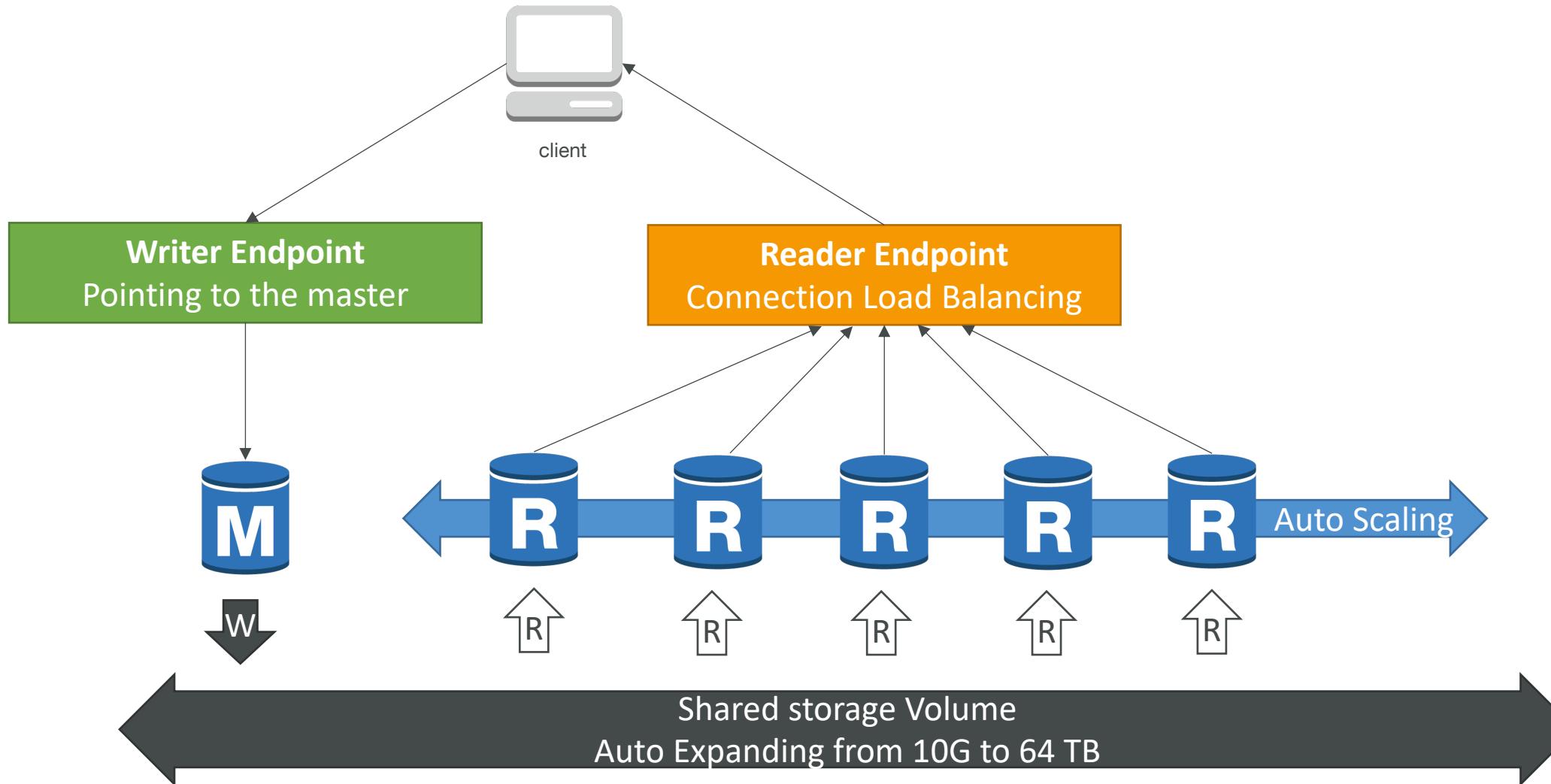
- **DB Engines:** PostgreSQL-compatible & MySQL-compatible
- **Storage:** automatically grows up to 64 TB, 6 copies of data, multi-AZ
- **Read Replicas:** up to 15 RR, reader endpoint to access them all
- **Cross Region RR:** entire database is copied (not select tables)
- **Load / Offload data directly from / to S3:** efficient use of resources
- **Backup, Snapshots & Restore:** same as RDS

Aurora High Availability and Read Scaling

- 6 copies of your data across 3 AZ:
 - 4 copies out of 6 needed for writes
 - 3 copies out of 6 need for reads
 - Self healing with peer-to-peer replication
 - Storage is striped across 100s of volumes
- Automated failover for master in less than 30 seconds
- Master + up to 15 Aurora Read Replicas serve reads
- Support for Cross Region Replication

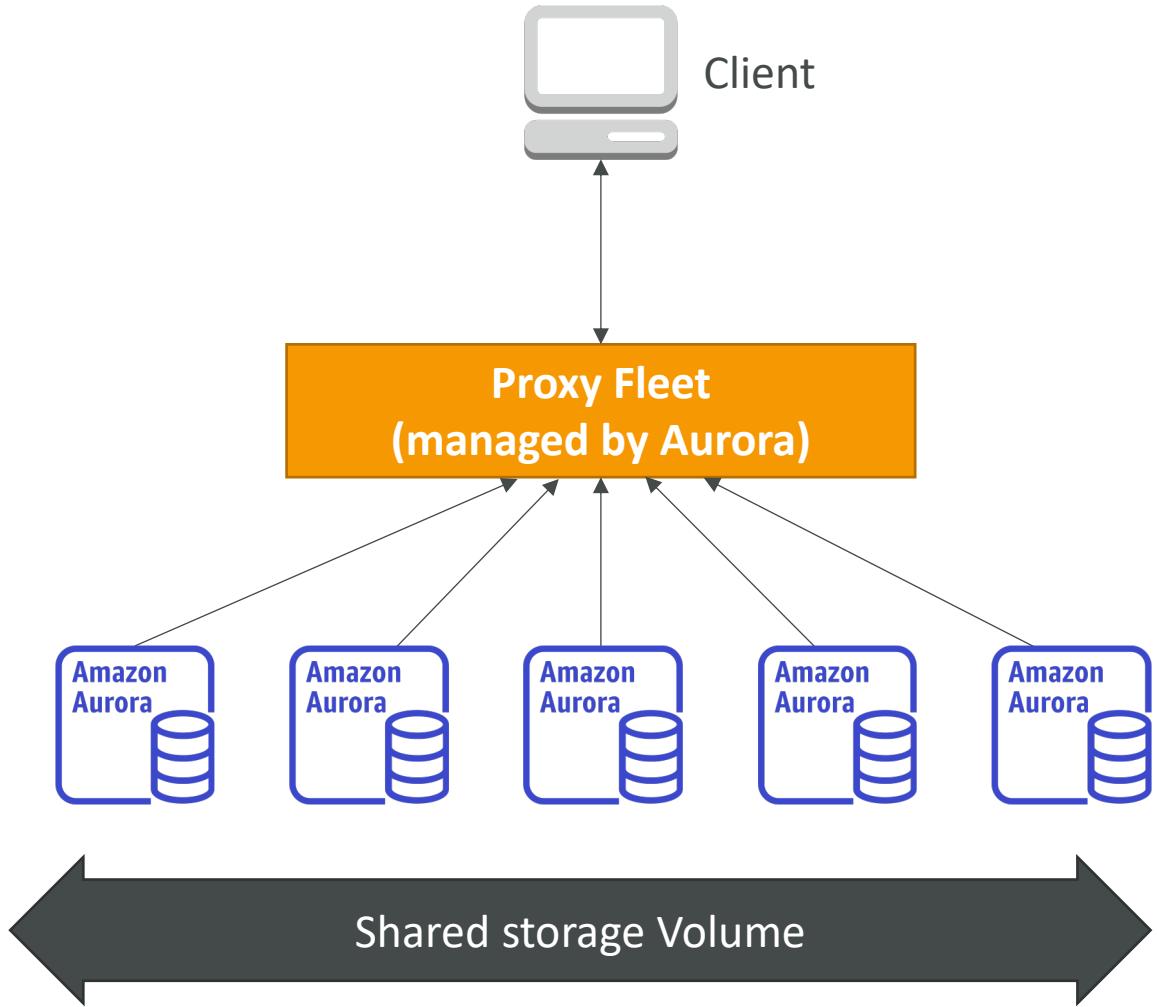


Aurora DB Cluster



Aurora Serverless

- Automated database instantiation and auto-scaling based on actual usage
- Good for infrequent, intermittent or unpredictable workloads
- No capacity planning needed
- Pay per second, can be more cost-effective



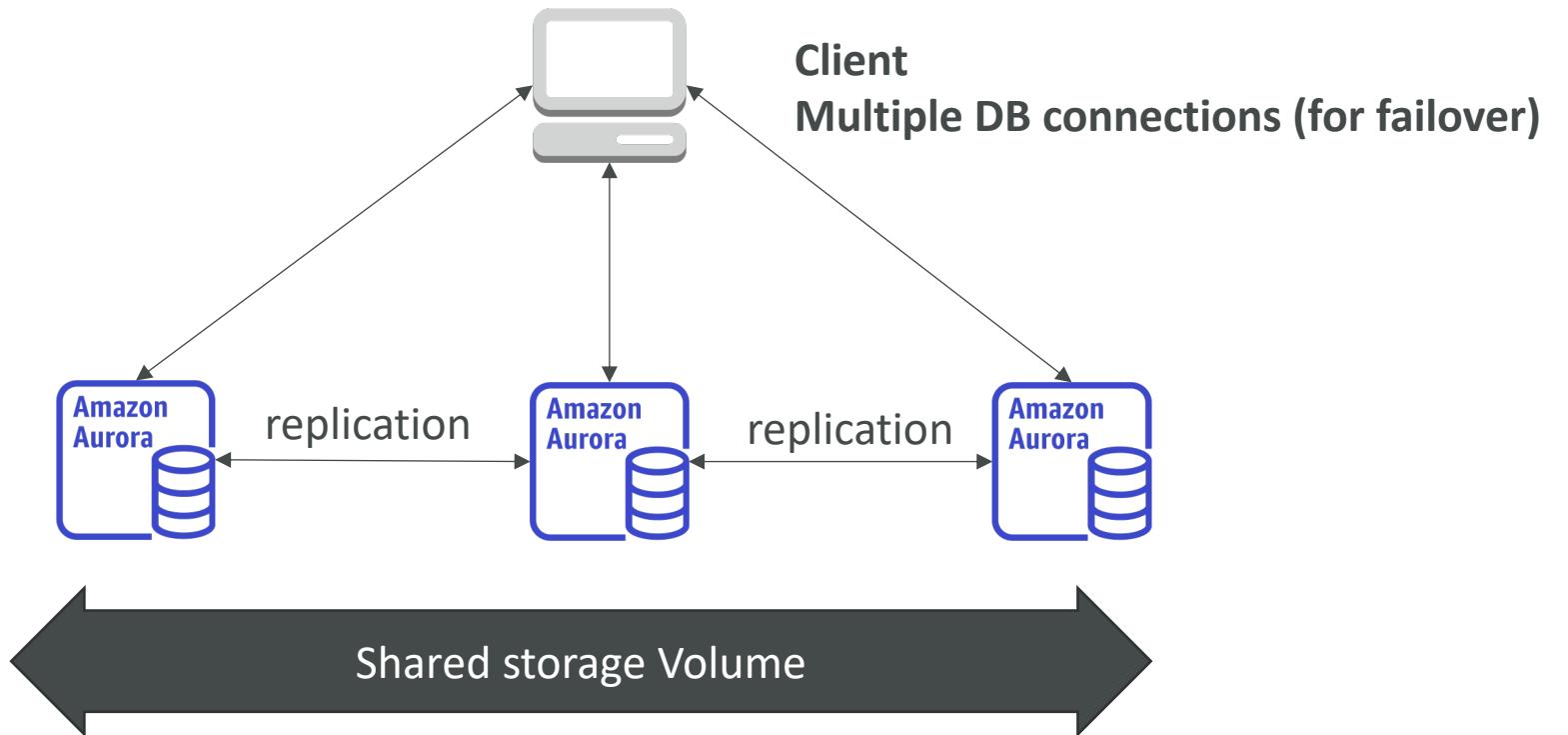
Global Aurora

- Aurora Cross Region Read Replicas:
 - Useful for disaster recovery
 - Simple to put in place
- Aurora Global Database (recommended):
 - 1 Primary Region (read / write)
 - Up to 5 secondary (read-only) regions, replication lag is less than 1 second
 - Up to 16 Read Replicas per secondary region
 - Helps for decreasing latency
 - Promoting another region (for disaster recovery) has an RTO of < 1 minute

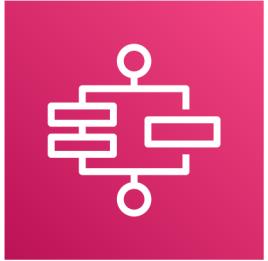


Aurora Multi-Master

- In case you want immediate failover for write node (HA) –
- Every node does R/W - vs promoting a RR as the new master



Service Communications Section

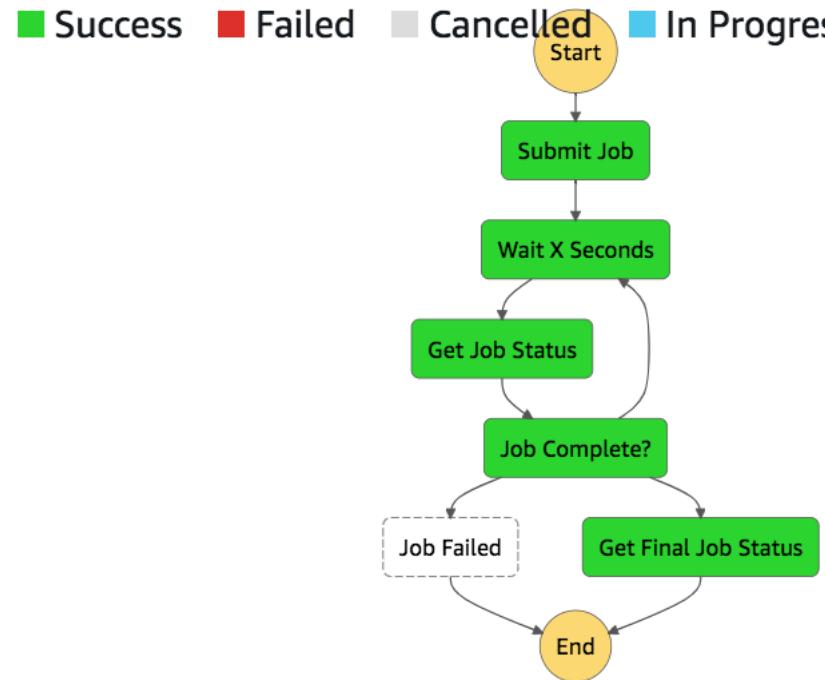
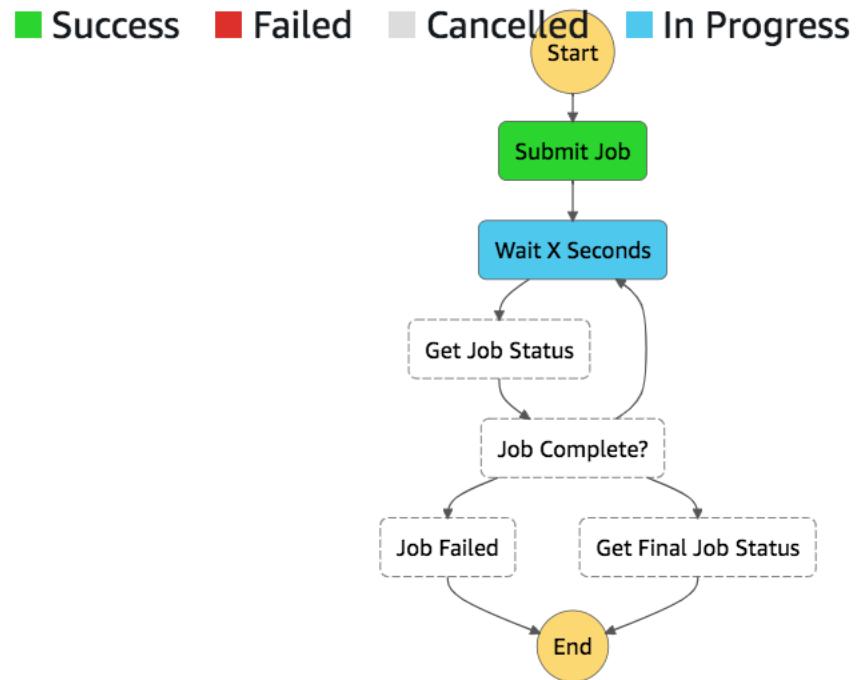
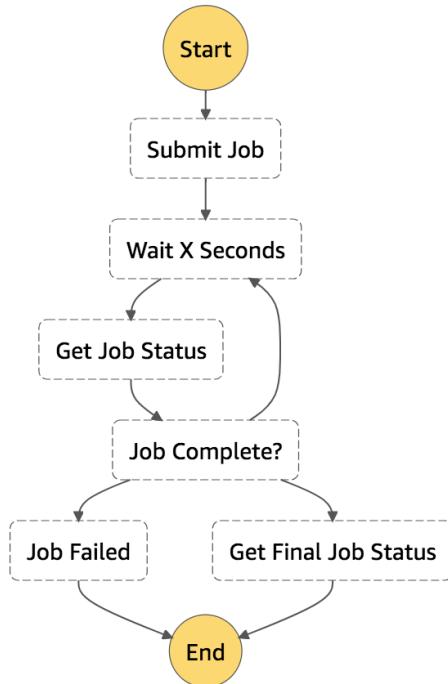


AWS Step Functions

- Build serverless visual workflow to orchestrate your Lambda functions
- Represent flow as a **JSON state machine**
- Features: sequence, parallel, conditions, timeouts, error handling...
- Can also integrate with EC2, ECS, On premise servers, API Gateway
- Maximum execution time of 1 year
- Possibility to implement human approval feature

- If you chain Lambda functions using Step Functions, be mindful of the added latency to pass the calls.

Visual workflow in Step Functions



Step Functions – Sample Projects

- <https://console.aws.amazon.com/states/home?region=us-east-1#/sampleProjects>

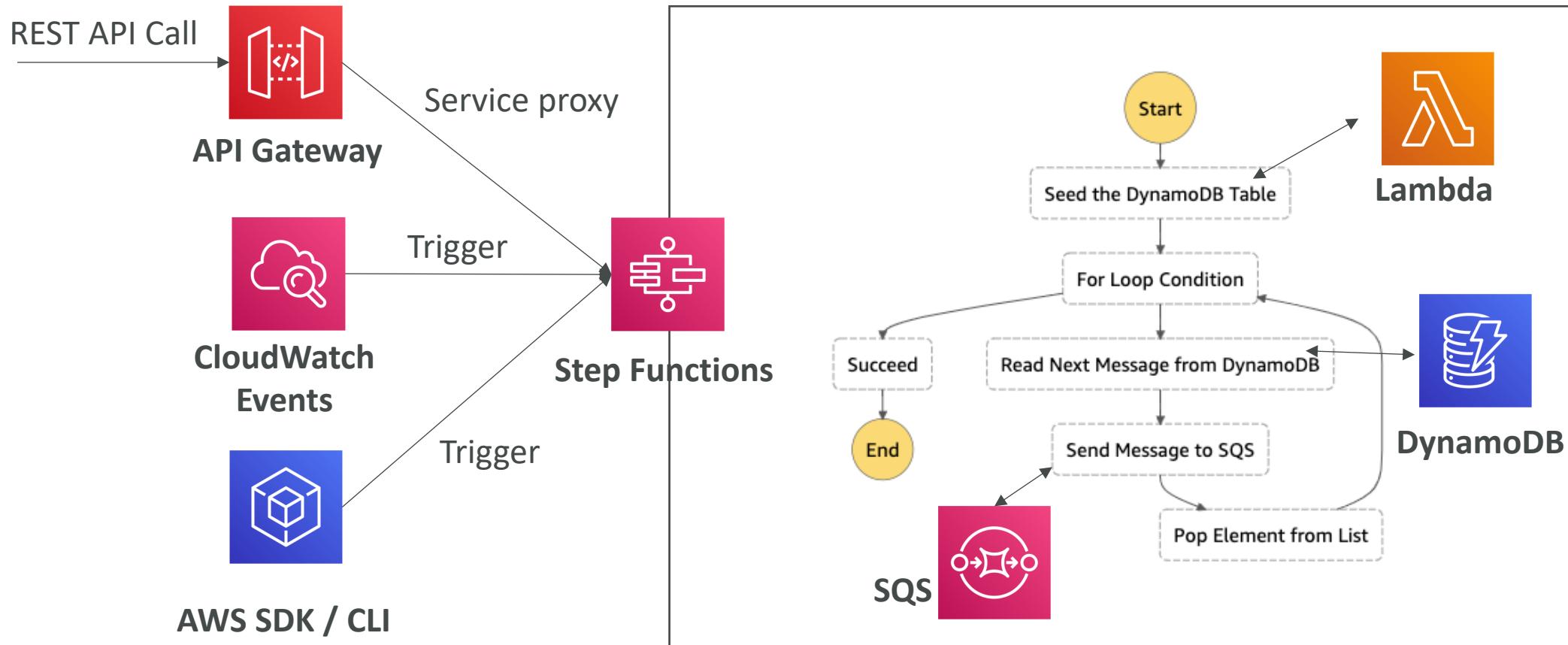
The grid contains 11 sample projects:

- Process high-volume messages from SQS** (New)
Use an Express state machine to process SQS messages at a very high rate. (Amazon SQS, AWS Lambda)
- Selective checkpointing example** (New)
Combine Standard and Express state machines to run an e-commerce workflow that does selective checkpointing. (Amazon SQS, AWS Lambda)
- Job Poller**
Manage an asynchronous job using a serverless polling loop (AWS Lambda, AWS Batch)
- Start a workflow within a workflow**
Combine different workflows together by triggering the execution of one state machine from within another.
- Dynamically process data with a Map state**
Dynamically iterate a series of steps by passing an array to a Map state (AWS Lambda, Amazon SQS, Amazon SNS, Amazon DynamoDB).
- Train a machine learning model**
Train a machine learning model and batch transform a test dataset (Amazon SageMaker, AWS Lambda, Amazon S3)
- Tune a machine learning model**
Tune hyperparameters of a machine learning model and batch transform a test dataset (Amazon SageMaker, AWS Lambda, Amazon S3)
- Callback pattern example**
Send a message to SQS, pausing the workflow until it receives a callback from an external service (in this case Lambda) with success or failure (Amazon SQS, Amazon SNS, AWS Lambda)
- Manage a batch job**
Trigger a notification on success or failure of a batch job (AWS Batch, Amazon SNS)
- Manage a container task**
Trigger a notification on success or failure of a container task (AWS Fargate, Amazon SNS)
- Transfer data records**
Iteratively read items from a database table and send each item as messages to a queue (Amazon DynamoDB, Amazon SQS)
- Task Timer**
Trigger a notification after a certain period of time (Amazon SNS)
- Manage an EMR job**
Create an EMR cluster, add multiple steps and run them, then terminate the cluster (Amazon EMR)

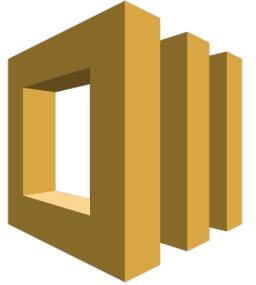
Step Functions – Tasks

- Lambda Tasks:
 - Invoke a Lambda function
- Activity Tasks:
 - Activity worker (HTTP), EC2 Instances, mobile device, on premise DC
 - They poll the Step functions service
- Service Tasks:
 - Connect to a supported AWS service
 - Lambda function, ECS Task, Fargate, DynamoDB, Batch job, SNS topic, SQS queue
- Wait Task:
 - To wait for a duration or until a timestamp
- Note: Step Functions does not integrate natively with AWS Mechanical Turk

Step Functions – Solution Architecture

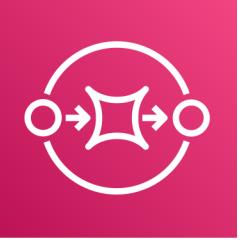


AWS SWF – Simple Workflow Service



- Coordinate work amongst applications
- Code runs on EC2 (not serverless)
- 1 year max runtime
- Concept of “activity step” and “decision step”
- Has built-in “human intervention” step
- Example: order fulfilment from web to warehouse to delivery
- **Step Functions is recommended to be used for new applications, except:**
 - If you need external signals to intervene in the processes
 - If you need child processes that return values to parent processes
 - If you need to use Amazon Mechanical Turk

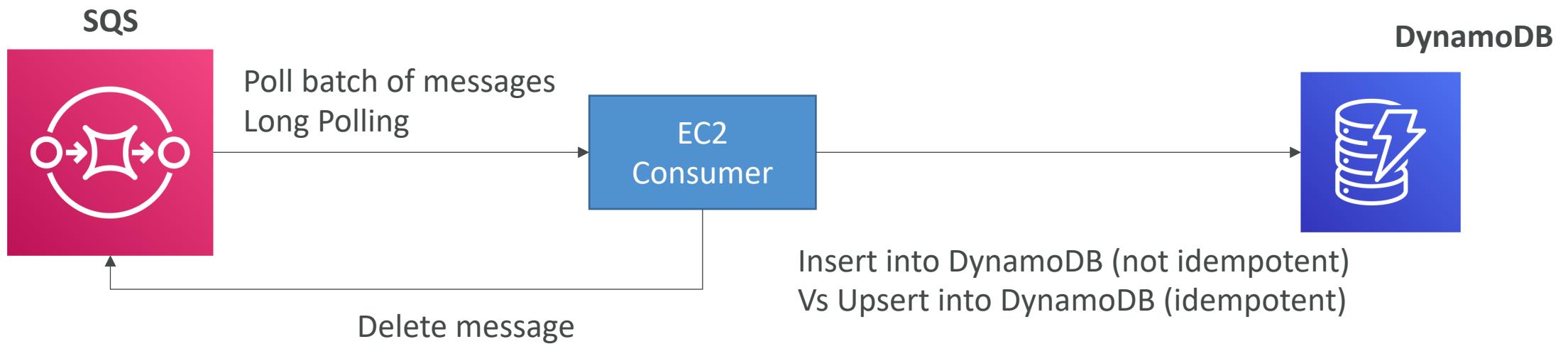
SQS



- Serverless, managed queue, integrated with IAM
- Can handle extreme scale, no provisioning required
- Used to **decouple** services
- Message size of max 256 KB (use a pointer to S3 for large messages)
- Can be read from EC2 (optional ASG), Lambda
- SQS could be used as a write buffer for DynamoDB
- **SQS FIFO:**
 - receive messages in order they were sent
 - 300 messages/s without batching, 3000 /s with batching

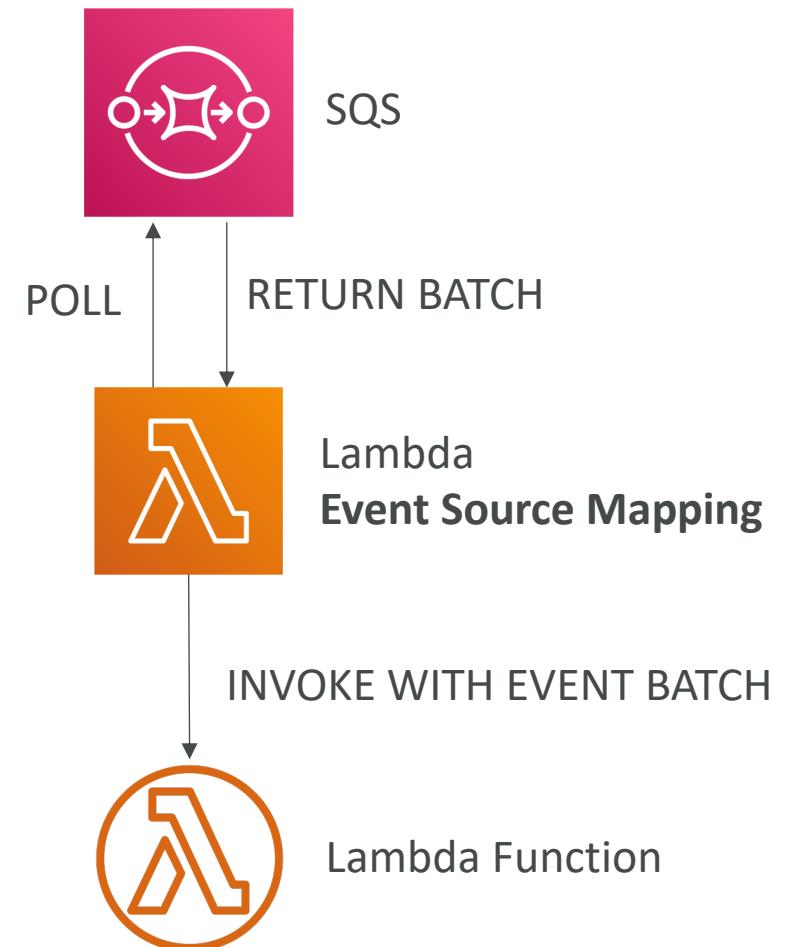
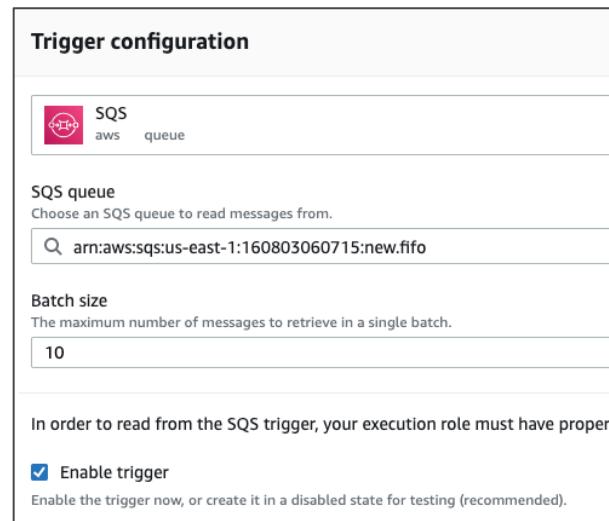
SQS – Solution Architecture Idempotency

- Messages can be processed twice by consumer (in case of failures, timeouts, etc)
- To hedge against that problem, implement **idempotency** at the consumer level
- Means the same action done twice by the consumer won't duplicate the effect



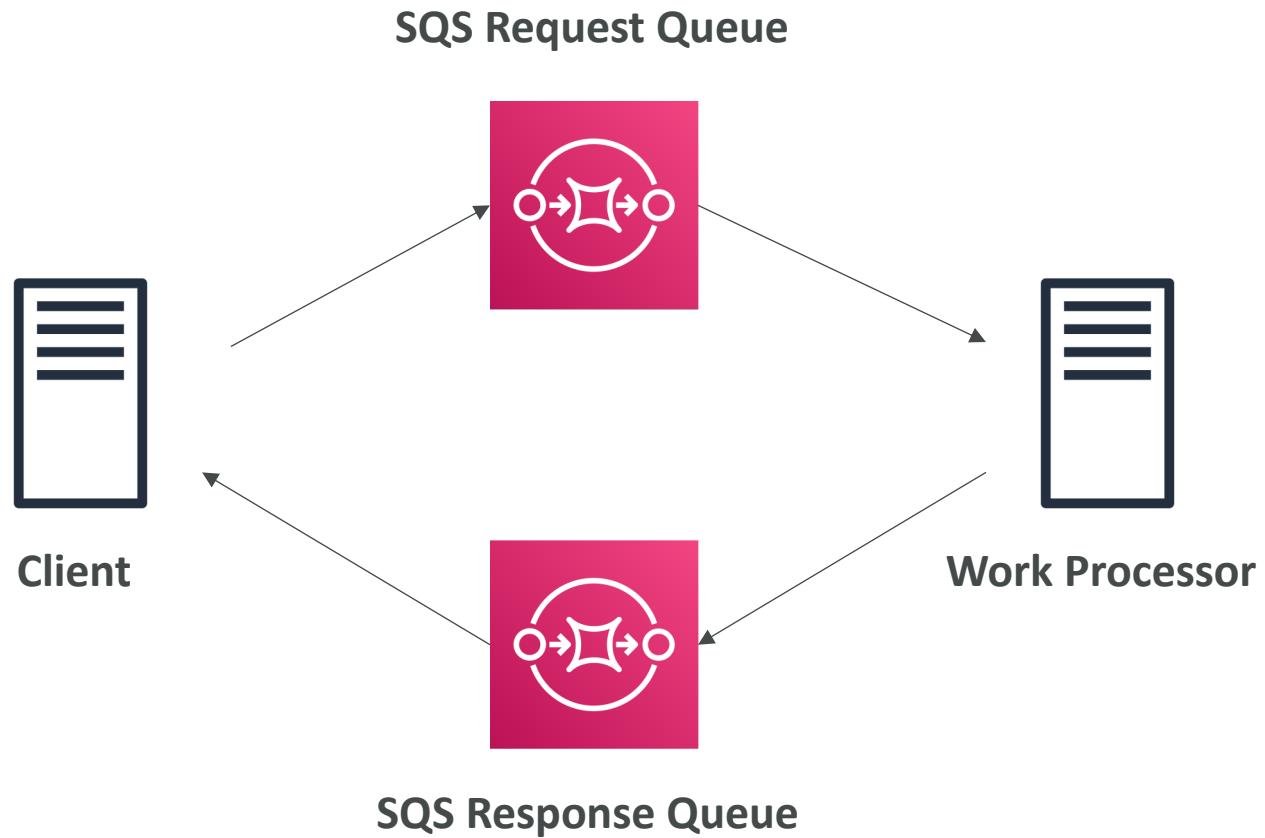
Lambda – Event Source Mapping SQS & SQS FIFO

- Event Source Mapping will poll SQS (Long Polling)
- Specify batch size (1-10 messages)
- Recommended: Set the queue visibility timeout to 6x the timeout of your Lambda function
- To use a DLQ
 - set-up on the SQS queue, not Lambda (DLQ for Lambda is only for async invocations)
 - Or use a Lambda destination for failures



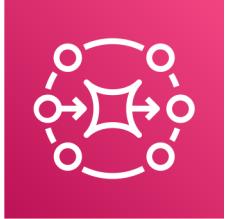
SQS - Solution Architecture

Request / Response queue (async)



- Decoupling
- Fault-Tolerance
- Load Balancing

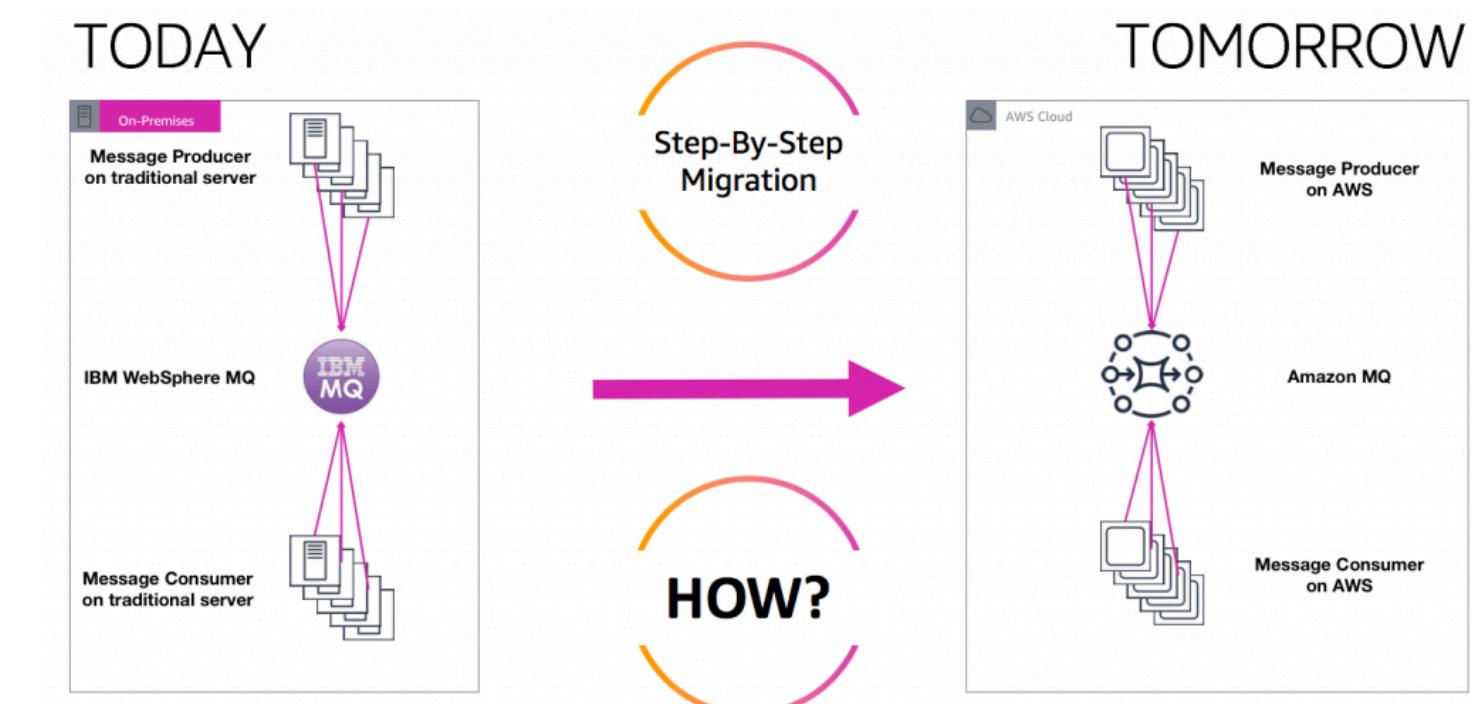
Amazon MQ



- SQS, SNS are “cloud-native” services, and they’re using proprietary protocols from AWS.
 - Traditional applications running from on-premise may use open protocols such as: MQTT, AMQP, STOMP, Openwire, WSS
 - When migrating to the cloud, instead of re-engineering the application to use SQS and SNS, we can use Amazon MQ
 - Amazon MQ = managed Apache ActiveMQ
-
- Amazon MQ doesn’t “scale” as much as SQS / SNS
 - Amazon MQ runs on a dedicated machine, can run in HA with failover
 - Amazon MQ has both queue feature (~SQS) and topic features (~SNS)

Amazon MQ – Re-platform

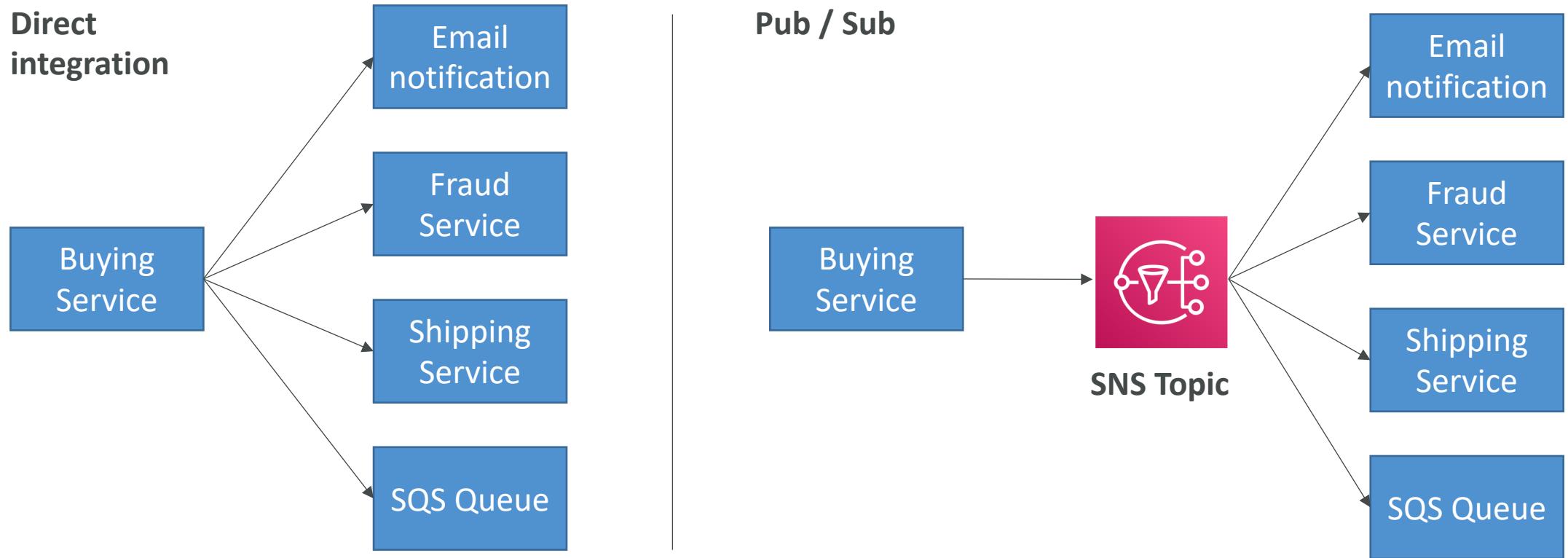
- IBM MQ, TIBCO EMS, Rabbit MQ, and Apache ActiveMQ can be migrated to Amazon MQ



<https://aws.amazon.com/blogs/compute/migrating-from-ibm-mq-to-amazon-mq-using-a-phased-approach/>

AWS SNS

- What if you want to send one message to many receivers?

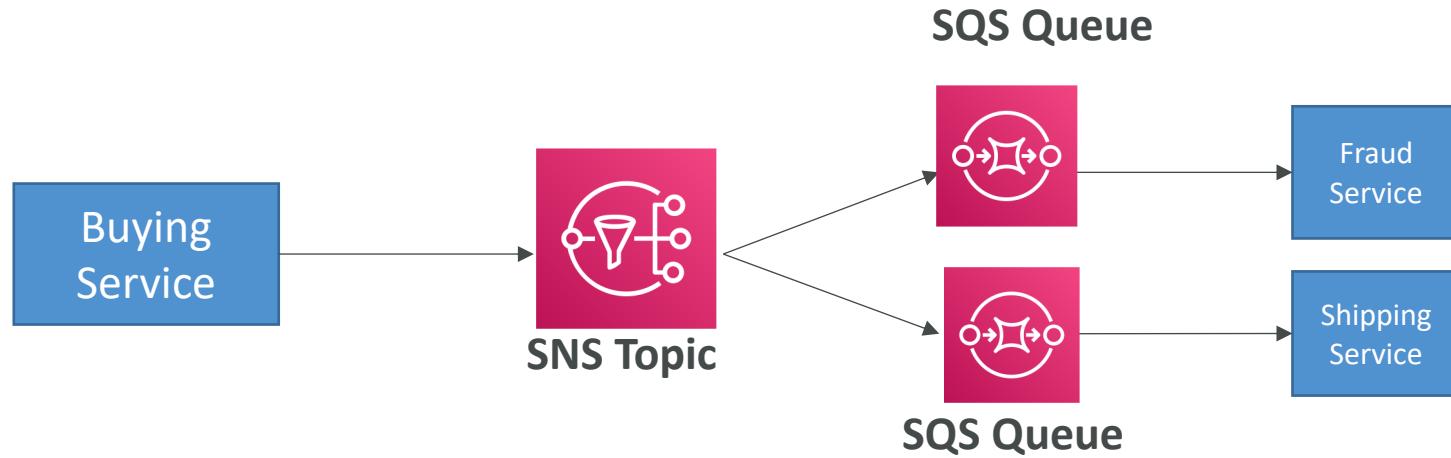


AWS SNS



- The “event producer” only sends message to one SNS topic
- As many “event receivers” (subscriptions) as we want to listen to the SNS topic notifications
- Each subscriber to the topic will get all the messages (note: new feature to filter messages)
- Up to 10,000,000 subscriptions per topic
- 100,000 topics limit
- Subscribers can be:
 - SQS
 - HTTP / HTTPS (with delivery retries – how many times)
 - Lambda
 - Emails
 - SMS messages
 - Mobile Notifications (SNS Mobile Push - Android, Apple, Fire OS, Windows...)

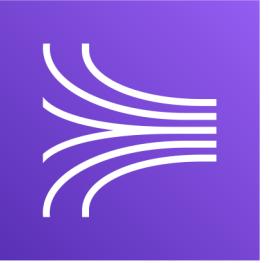
SNS + SQS: Fan Out



- Push once in SNS, receive in many SQS queues
- Fully decoupled, no data loss, ability to add receivers of data later
- SQS allows for delayed processing, retries of work
- May have many workers on one queue and one worker on the other queue

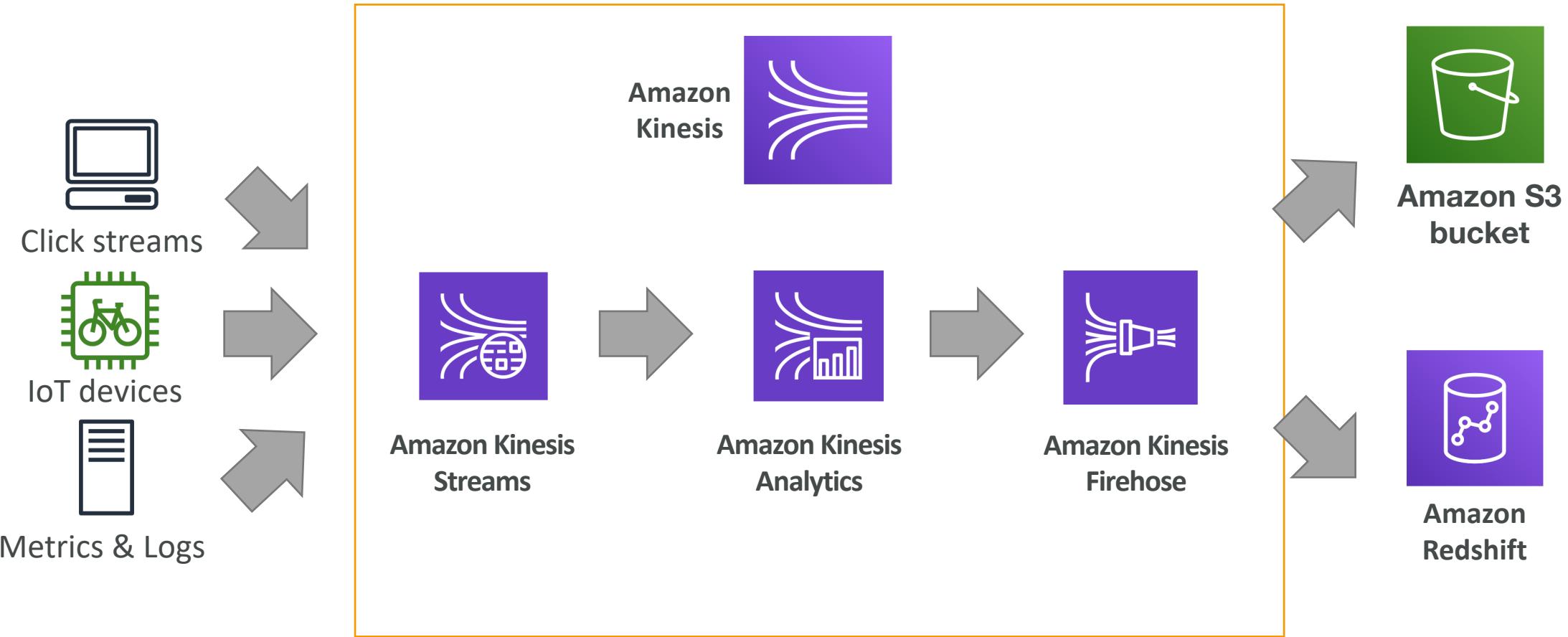
Data Engineering Section

AWS Kinesis Overview



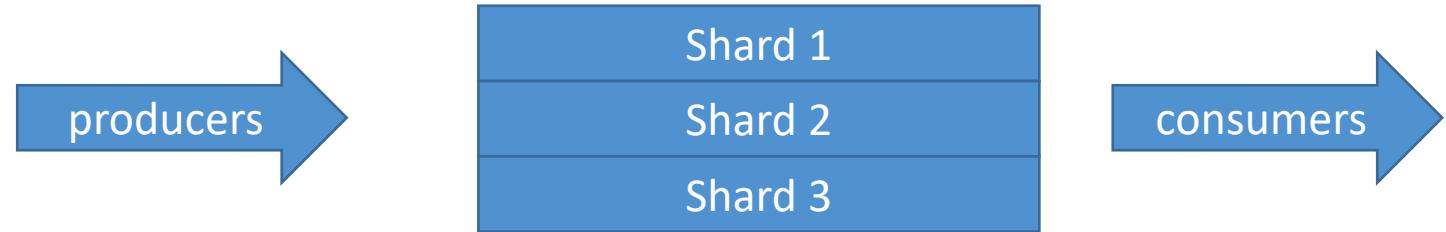
- Kinesis is a managed “data streaming” service
 - Great for application logs, metrics, IoT, clickstreams
 - Great for “real-time” big data
 - Great for streaming processing frameworks (Spark, NiFi, etc...)
 - Data is automatically replicated synchronously to 3 AZ
-
- **Kinesis Streams:** low latency streaming ingest at scale
 - **Kinesis Analytics:** perform real-time analytics on streams using SQL
 - **Kinesis Firehose:** load streams into S3, Redshift, ElasticSearch & Splunk

Kinesis



Kinesis Streams Overview

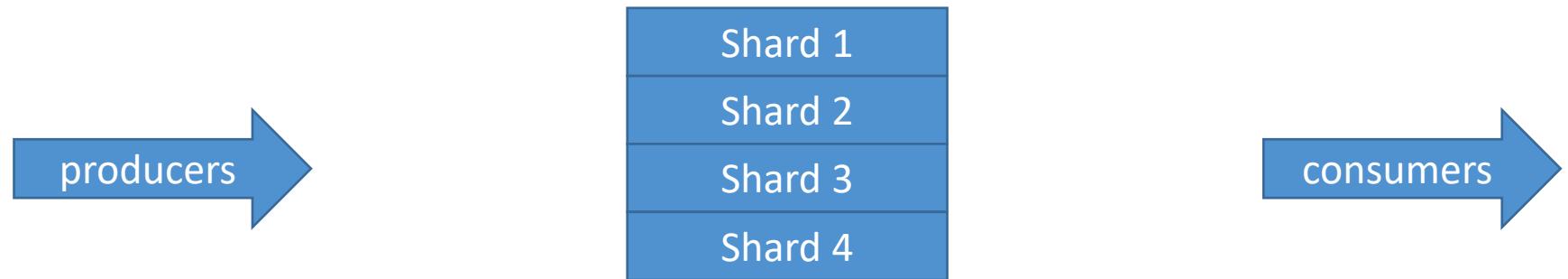
- Streams are divided in ordered Shards / Partitions



- Data retention is 24 hours by default, can go up to 7 days
- Ability to reprocess / replay data
- Multiple applications can consume the same stream
- Real-time processing with scale of throughput
- Once data is inserted in Kinesis, it can't be deleted (immutability)

Kinesis Streams Shards

- One stream is made of many different shards
- Billing is per shard provisioned, can have as many shards as you want
- Batching available or per message calls.
- The number of shards can evolve over time (reshard / merge)
- Records are ordered per shard



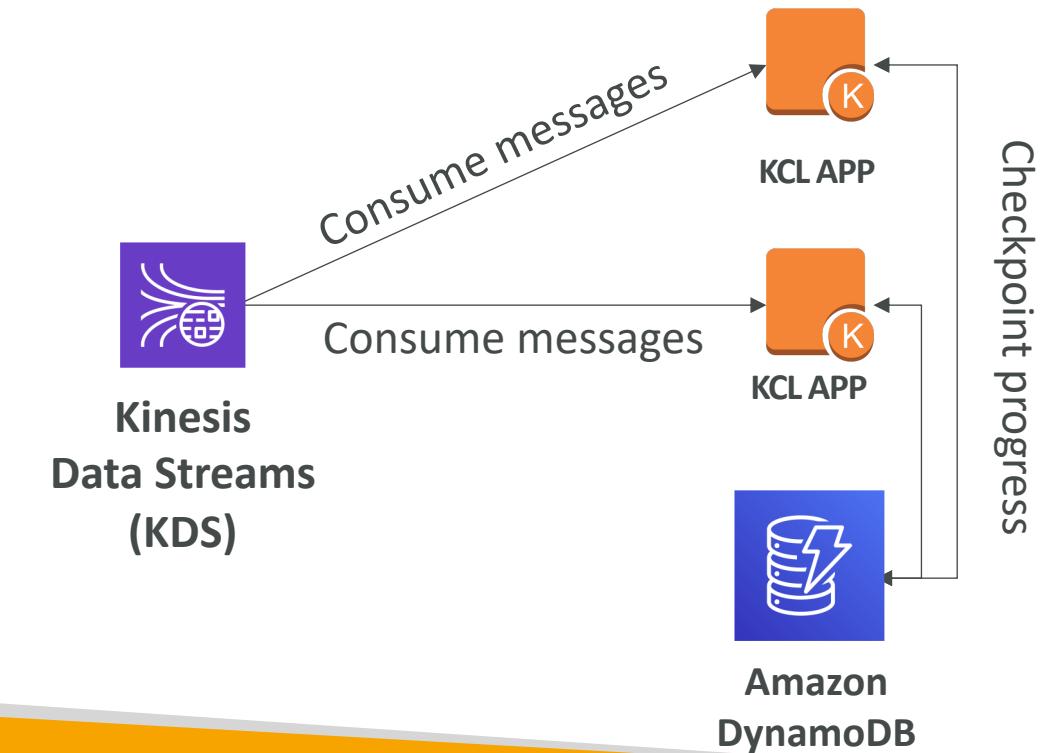
Kinesis Producers & Consumers

KINESIS PRODUCERS

- AWS SDK: simple producer
- Kinesis Producer Library (KPL): batch, compression, retries, C++, Java
- Kinesis Agent:
 - Monitor log files and sends them to Kinesis directly
 - can write to Kinesis Data Streams AND Kinesis Data Firehose

KINESIS CONSUMERS

- AWS SDK: simple consumer
- Lambda: (through Event source mapping)
- KCL: checkpointing, coordinated reads



Kinesis Data Streams Limits to know

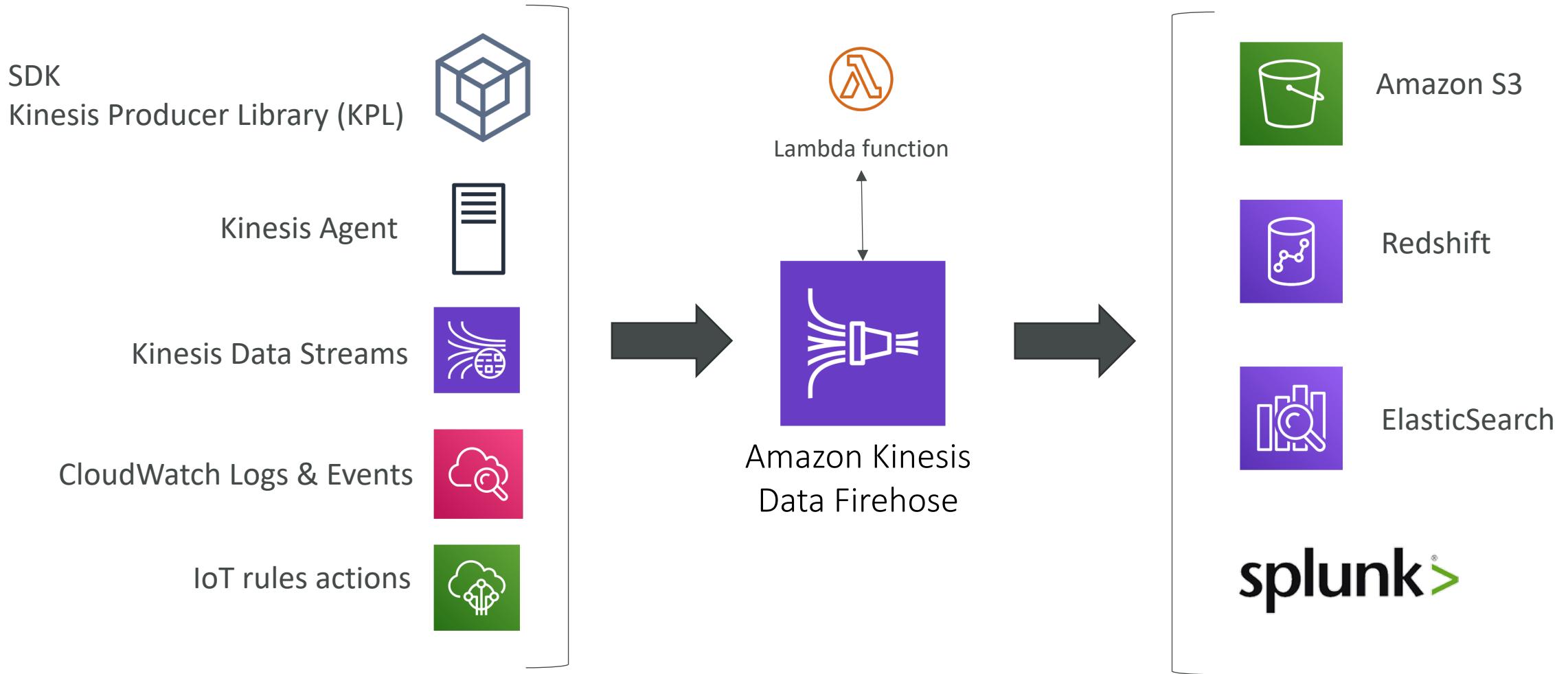
- Producer:
 - 1MB/s or 1000 messages/s at write PER SHARD
 - “ProvisionedThroughputException” otherwise
- Consumer Classic:
 - 2MB/s at read PER SHARD across all consumers
 - 5 API calls per second PER SHARD across all consumers
- Consumer Enhanced Fan-Out:
 - 2MB/s at read PER SHARD, PER ENHANCED CONSUMER
 - No API calls needed (push model)
- Data Retention:
 - 24 hours data retention by default
 - Can be extended to 7 days

AWS Kinesis Data Firehose

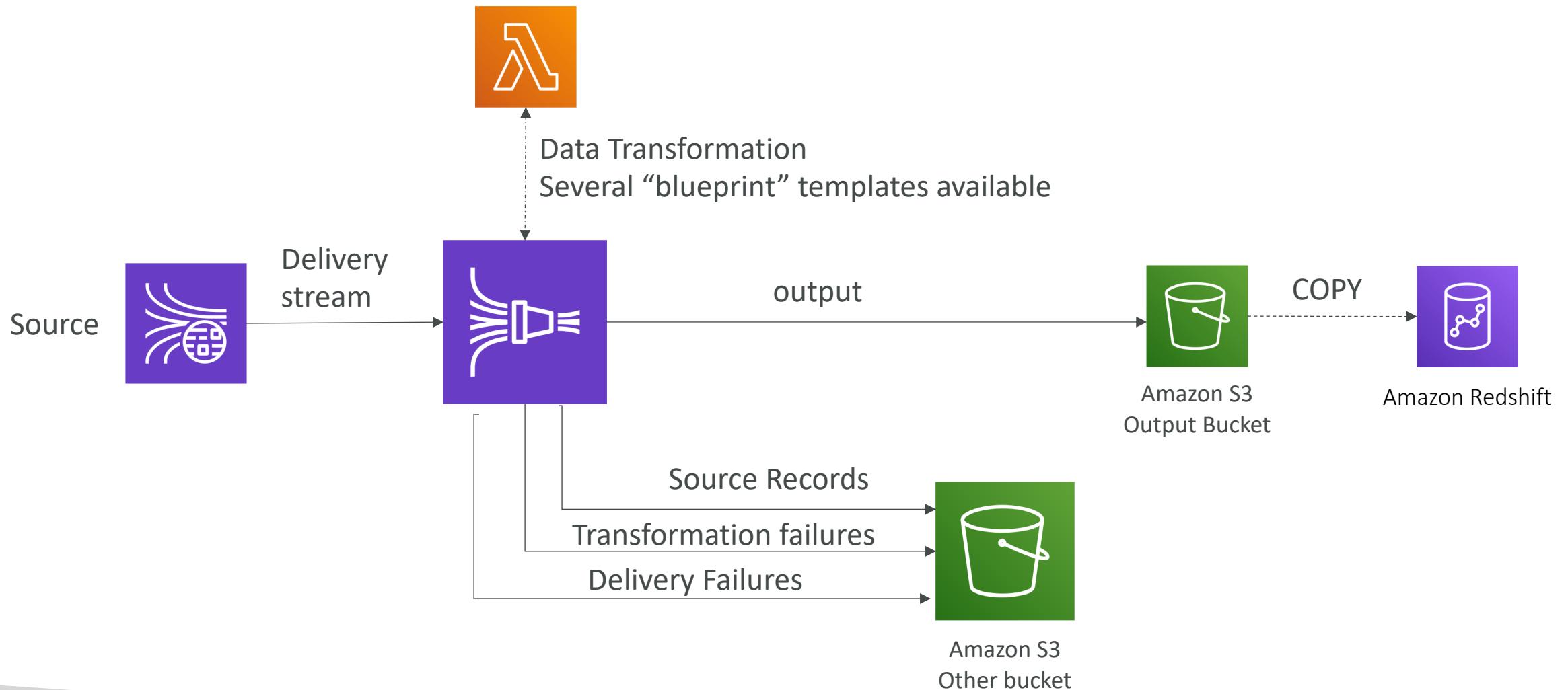


- Fully Managed Service, no administration, automatic scaling, serverless
- **Near Real Time** (60 seconds latency minimum for non full batches)
- Load data into Redshift / Amazon S3 / ElasticSearch / Splunk
- Supports many data formats, conversions, transformations, compression
- Pay for the amount of data going through Firehose

Kinesis Data Firehose Diagram



Kinesis Data Firehose Delivery Diagram



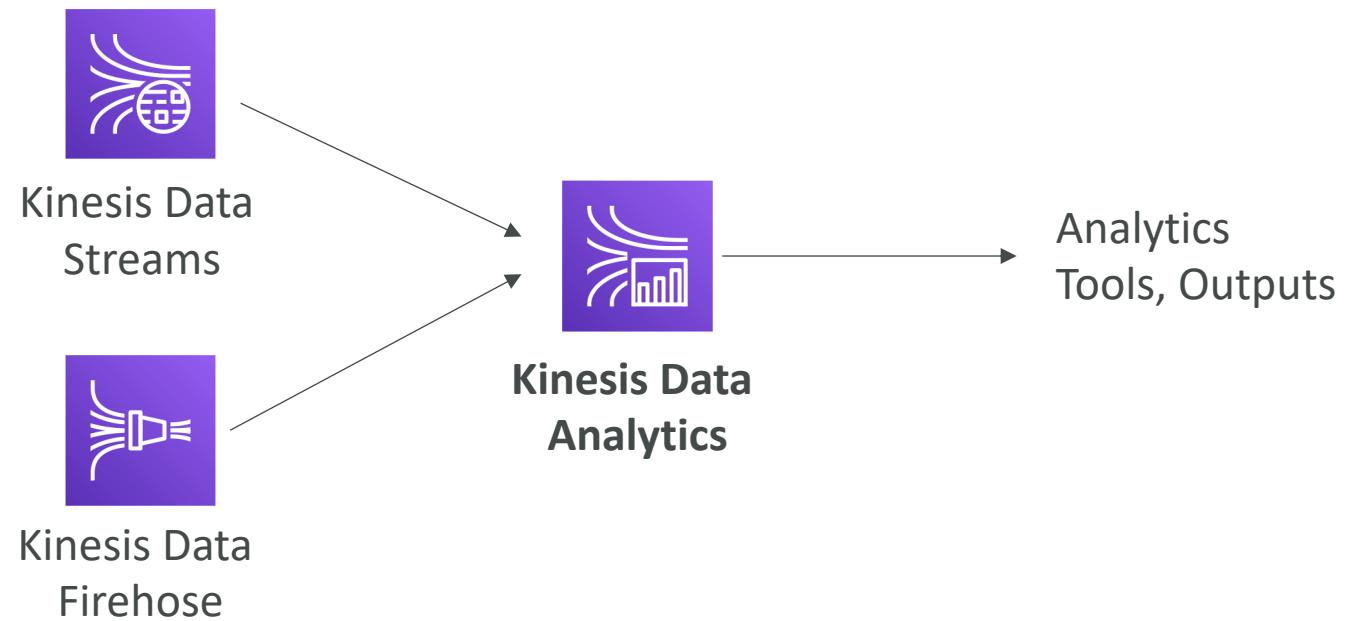
Firehose Buffer Sizing

- Firehose accumulates records in a buffer
- The buffer is flushed based on time and size rules
- **Buffer Size (ex: 32MB)**: if that buffer size is reached, it's flushed
- **Buffer Time (ex: 1 minute)**: if that time is reached, it's flushed
- Firehose can automatically increase the buffer size to increase throughput
- High throughput => Buffer Size will be hit
- Low throughput => Buffer Time will be hit
- If real-time flush from Kinesis Data Streams to S3 is needed, use Lambda

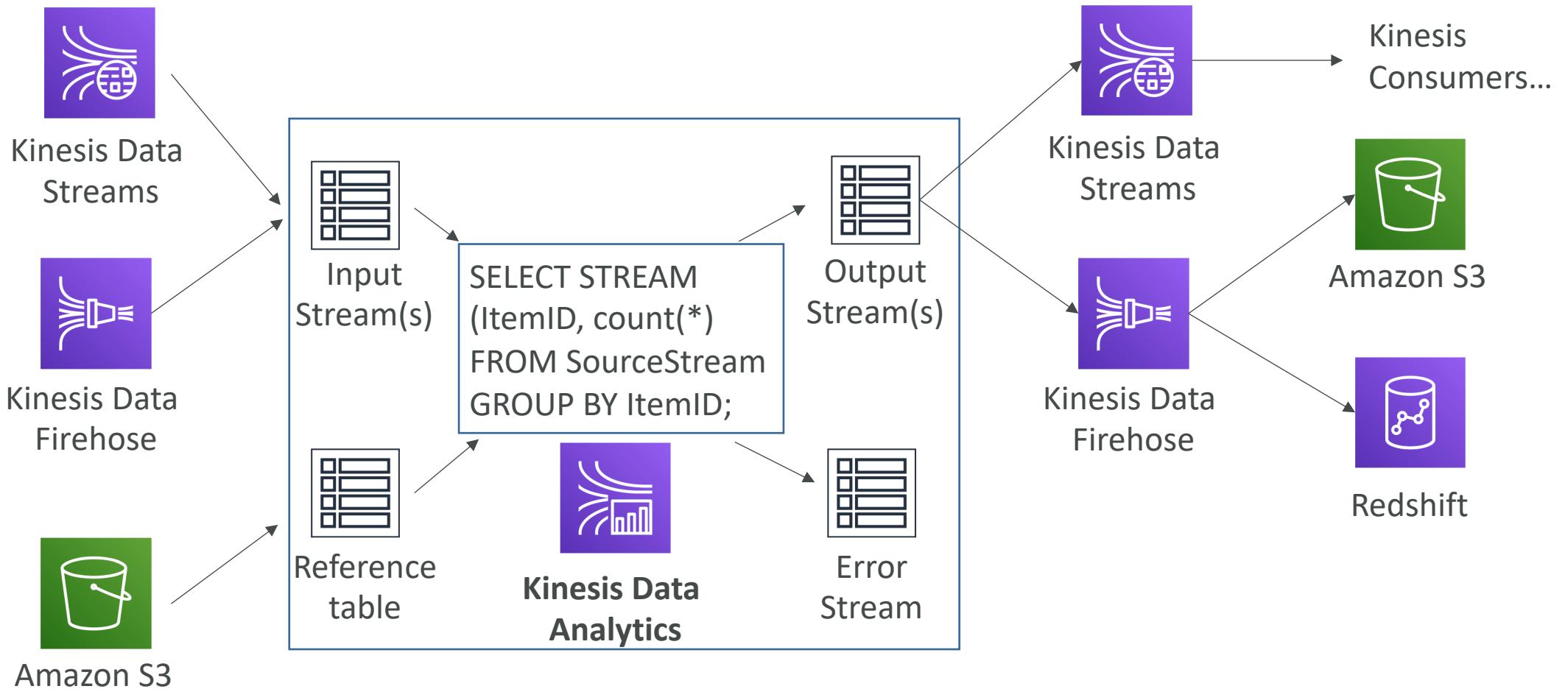
Kinesis Data Streams vs Firehose

- Streams
 - Going to write custom code (producer / consumer)
 - Real time (~200 ms latency for classic, ~70 ms latency for enhanced fan-out)
 - Must manage scaling (shard splitting / merging)
 - Data Storage for 1 to 7 days, replay capability, multi consumers
 - Use with Lambda to insert data in real-time to ElasticSearch (for example)
- Firehose
 - Fully managed, send to S3, Splunk, Redshift, ElasticSearch
 - Serverless data transformations with Lambda
 - **Near** real time (lowest buffer time is 1 minute)
 - Automated Scaling
 - No data storage

Kinesis Analytics, Conceptually...



Kinesis Analytics, In more depth...





Kinesis Data Analytics

- Use cases
 - Streaming ETL: select columns, make simple transformations, on streaming data
 - Continuous metric generation: live leaderboard for a mobile game
 - Responsive analytics: look for certain criteria and build alerting (filtering)
- Features
 - Pay only for resources consumed (but it's not cheap)
 - Serverless; scales automatically
 - Use IAM permissions to access streaming source and destination(s)
 - SQL or Flink to write the computation
 - Schema discovery
 - Lambda can be used for pre-processing

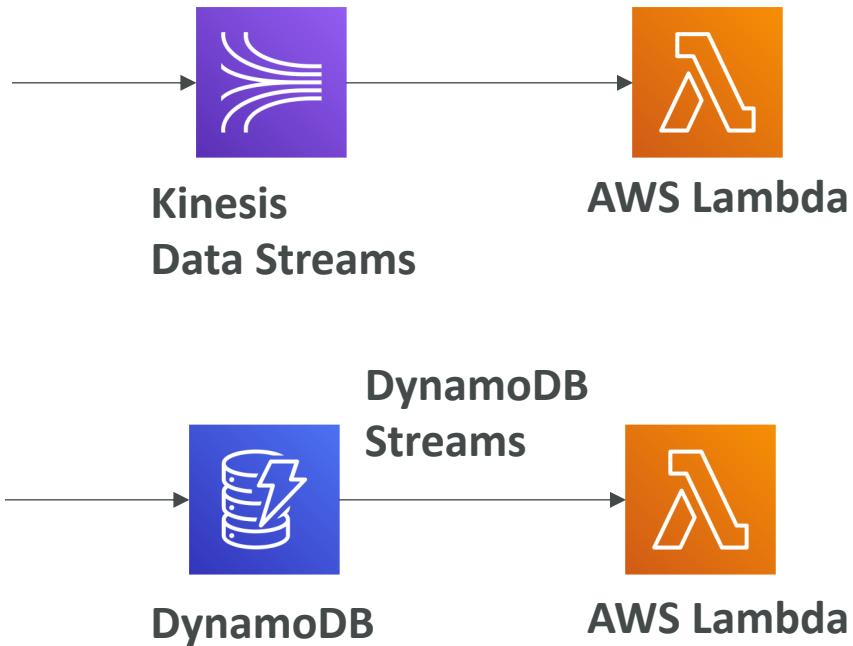
Full Data Engineering Pipeline

Real-Time Layer



Streaming Architectures

3000 messages of 1 KB per second



Kinesis

- 3 shards: 3MB/s in
- $3 * \$0.015/\text{hr} = \$32.4/\text{mth}$
- Must use KDF for output to S3

DynamoDB + Streams

- 3000 WCU = 3 MB/s
- = \$1,450.90 / month
- Storage in DynamoDB

Comparison Charts

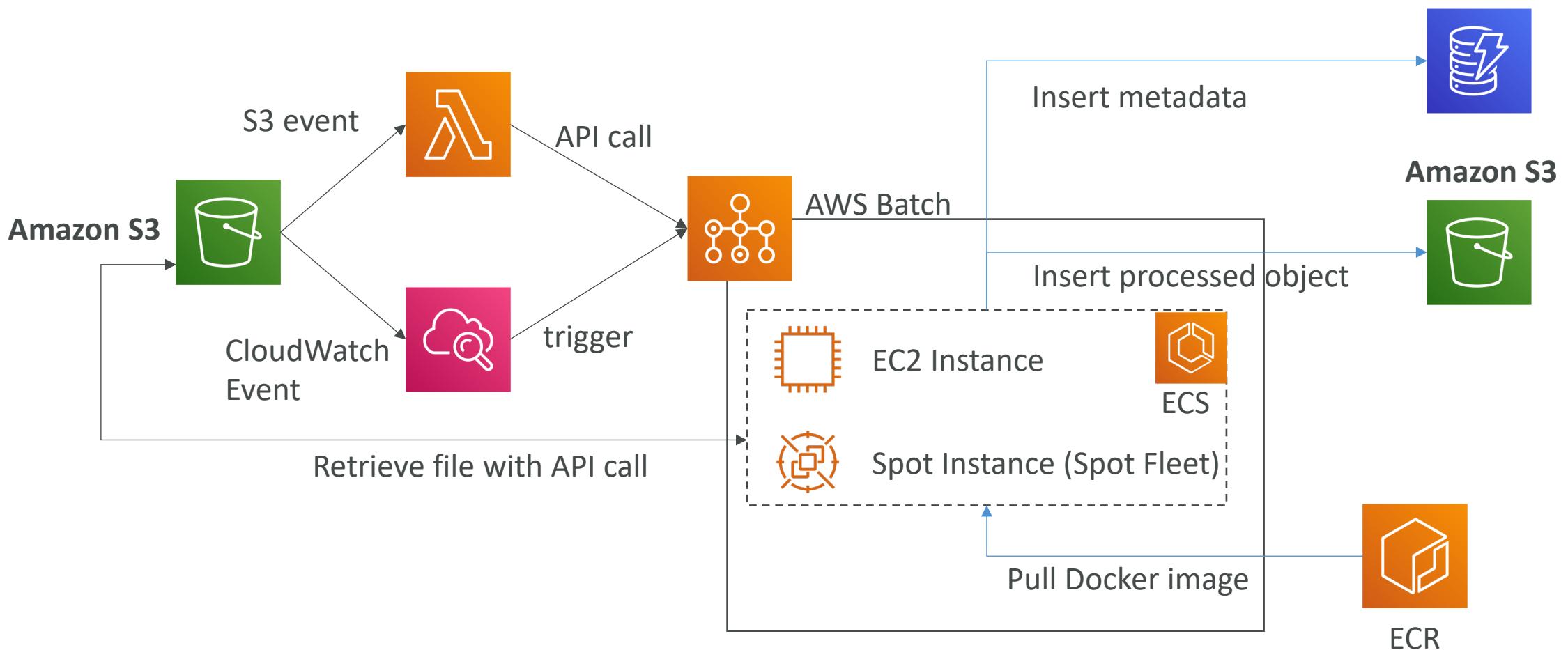
	Kinesis Data Streams	SQS	SQS FIFO	SNS	DynamoDB	S3
Data	Immutable	Immutable	Immutable	Immutable	Mutable	Mutable
Retention	1-7 days, export to S3 using KDF	1-14 days	1-14 days	No retention	Infinite or can implement TTL	Infinite, can setup lifecycle policies
Ordering	Per shard	No ordering	Per group-id	No ordering	No ordering	No ordering
Scalability	Provision shards	Soft limit	300 msg/s Or 3000 if batch	Soft limit	WCU & RCU On-demand	Infinite 3500 PUT 5500 GET / prefix
Readers	EC2, Lambda, KDF, KDA, KCL (checkpoint)	EC2, Lambda	EC2, Lambda	HTTP, Lambda, Email, SQS...	DynamoDB Streams	SDK, S3 Events
Latency	KDS (200 ms) KDF (1 min)	Low (10- 100ms)	Low (10- 100ms)	Low (10- 100ms)	Low (10- 100ms)	Low (10- 100ms)

AWS Batch



- Run batch jobs as Docker images
- Dynamic provisioning of the instances (EC2 & Spot Instances) – in VPC
- Optimal quantity and type based on volume and requirements
- No need to manage clusters, fully **serverless**
- You just pay for the underlying EC2 instances
- Example: batch process of images, running thousands of concurrent jobs
- Schedule Batch Jobs using CloudWatch Events
- Orchestrate Batch Jobs using AWS Step Functions

AWS Batch – Solution Architecture



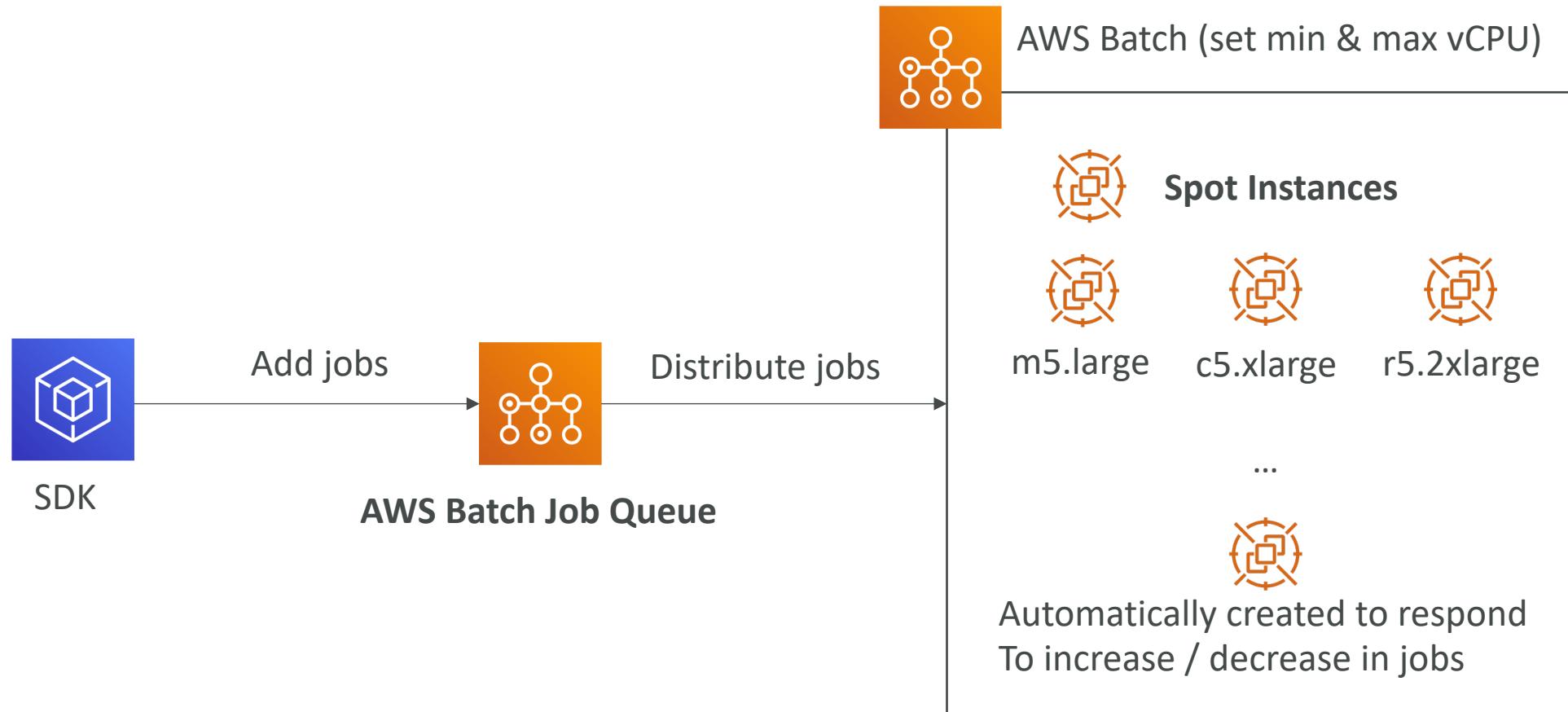
Batch vs Lambda

- Lambda:
 - Time limit
 - Limited runtimes
 - Limited temporary disk space
 - Serverless
- Batch:
 - No time limit
 - Any runtime as long as it's package as a Docker image
 - Rely on EBS / instance store for disk space
 - Relies on EC2 (can be managed by AWS)

AWS Batch – Compute Environments

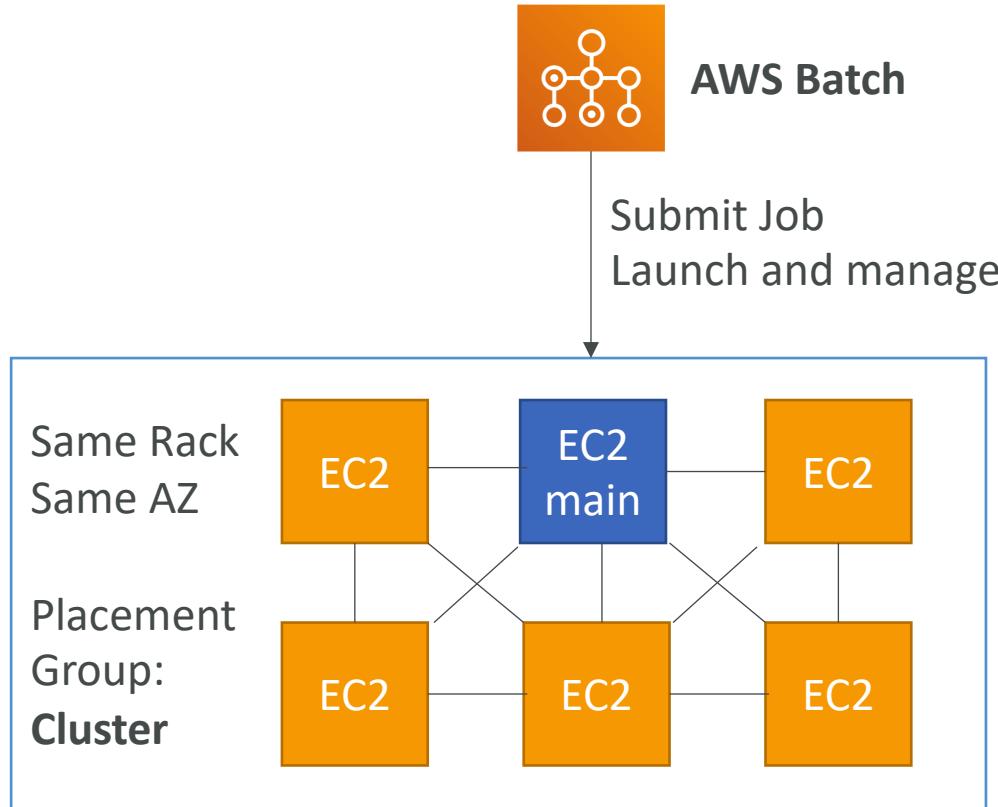
- Managed Compute Environment:
 - AWS Batch managed the capacity and instance types within the environment
 - You can choose On-Demand or Spot Instances
 - You can set a maximum price for Spot Instances
 - Launched within your own VPC
 - If you launch within your own private subnet, make sure it has access to the ECS service
 - Either using a NAT gateway / instance or using VPC Endpoints for ECS
- Unmanaged Compute Environment
 - You control and manage instance configuration, provisioning and scaling

AWS Batch – Managed Compute Environment



AWS Batch – Multi Node Mode

- **Multi Node:** large scale, good for HPC (high performance computing)
 - Leverages multiple EC2 / ECS instances at the same time
 - Good for tightly coupled workloads
 - Represents a single job, and specified how many nodes to create for the job
 - 1 main node, and many child node.
 - **Does not work with Spot Instances**
 - Works better if your EC2 launch mode is a placement group "cluster"

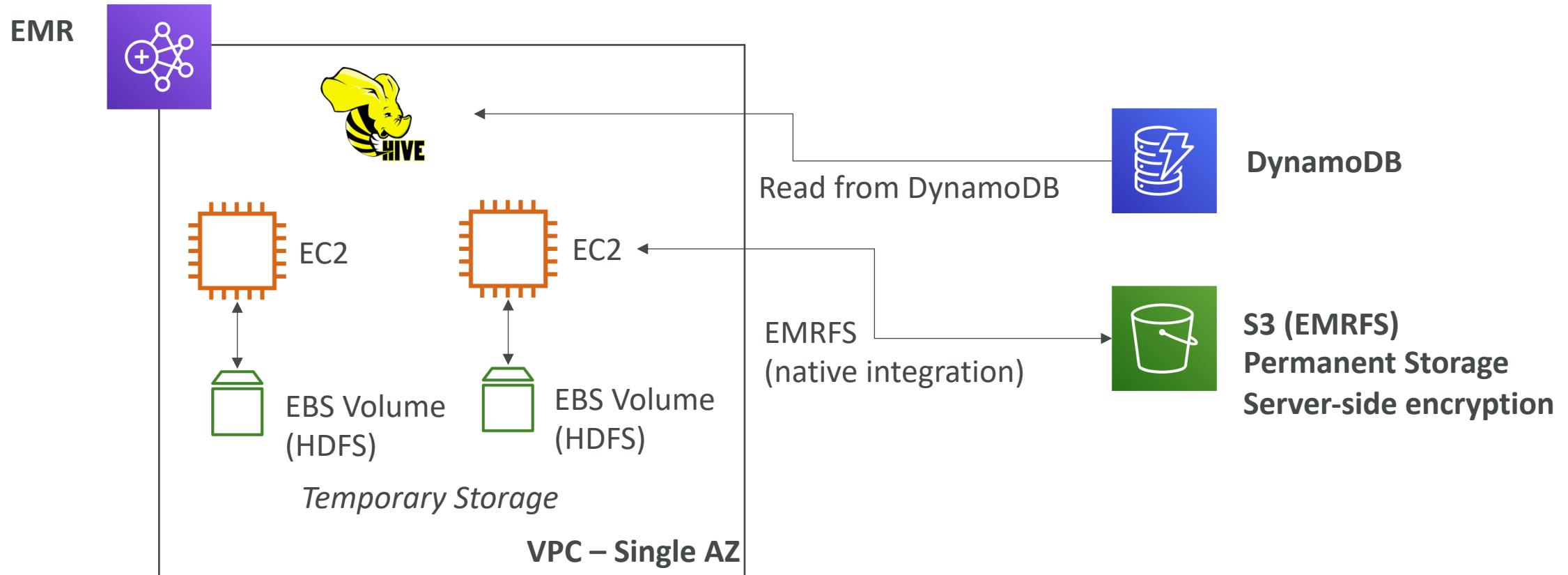


Amazon EMR



- EMR stands for “Elastic MapReduce”
- EMR helps creating **Hadoop clusters (Big Data)** to analyze and process vast amount of data
- The clusters can be made of hundreds of EC2 instances
- Also supports Apache Spark, HBase, Presto, Flink...
- EMR takes care of all the provisioning and configuration of EC2
- Auto-scaling with CloudWatch
- Use cases: data processing, machine learning, web indexing, big data...

EMR – Integrations



Amazon EMR – Node types & purchasing

- **Master Node:** Manage the cluster, coordinate, manage health
- **Core Node:** Run tasks and store data
- **Task Node (optional):** Just to run tasks
- **Purchasing options:**
 - On-demand: reliable, predictable, won't be terminated
 - Reserved (min 1 year): cost savings (EMR will automatically use if available)
 - Spot Instances: cheaper, can be terminated, less reliable
- Can have long-running cluster, or transient (temporary) cluster
- One big cluster vs many smaller ones? Long running vs transient?

Amazon EMR – Instance Configuration

- **Uniform instance groups:** select a single instance type and purchasing option for each node (has auto scaling)

Node type	Instance type	Instance count	Purchasing option
Master Master - 1	m5.xlarge 4 vCore, 16 GiB memory, EBS only storage EBS Storage: 64 GiB	1 Instances	<input checked="" type="radio"/> On-demand <input type="radio"/> Spot Use on-demand as max price
Core Core - 2	m5.xlarge 4 vCore, 16 GiB memory, EBS only storage EBS Storage: 64 GiB	2 Instances	<input checked="" type="radio"/> On-demand <input type="radio"/> Spot Use on-demand as max price
Task X Task - 3	c4.xlarge 4 vCore, 7.5 GiB memory, EBS only storage EBS Storage: 64 GiB	4 Instances	<input checked="" type="radio"/> On-demand <input type="radio"/> Spot Use on-demand as max price
Task X Task - 4	d2.xlarge 8 vCore, 30.5 GiB memory, 6144 SSD GB storage EBS Storage: none	3 Instances	<input type="radio"/> On-demand <input checked="" type="radio"/> Spot Use on-demand as max price

- **Instance fleet:** select target capacity, mix instance types and purchasing options (no Auto Scaling)

Node type	Fleet instance types	Target capacity
Master Master - 1	m5.xlarge 4 vCore, 16 GiB memory, EBS only storage EBS Storage: 64 GiB Maximum Spot price: % On-Demand 100 Add / remove instance types to fleet	<input checked="" type="radio"/> On-demand <input type="radio"/> Spot The master fleet consists of one EC2 instance
Core Core - 2	c5d.xlarge 4 vCore, 8 GiB memory, 100 SSD GB storage EBS Storage: none Maximum Spot price: % On-Demand 100 Each instance counts as 4 units	6 On-demand units 10 Spot units 16 Total units
	m5.xlarge 4 vCore, 16 GiB memory, EBS only storage EBS Storage: 64 GiB Maximum Spot price: % On-Demand 100 Each instance counts as 4 units	
Task X Task - 3	m5.xlarge 4 vCore, 16 GiB memory, EBS only storage EBS Storage: 64 GiB Maximum Spot price: % On-Demand 100 Each instance counts as 4 units Add / remove instance types to fleet	2 On-demand units 20 Spot units 22 Total units

Running Jobs on AWS

**Strategy 1: Provision EC2 instance
(long running - CRON jobs)**



EC2

Strategy 3: Reactive Workflow

CW Events

S3 Events

API Gateway

SQS, SNS

Etc...



**Strategy 2: CloudWatch Events + Lambda
(cron)**



cron schedule



CW Events

Strategy 4: use AWS Batch



CW Events



Batch

Strategy 5: use Fargate



CW Events



Fargate

Redshift Overview



- Redshift is based on PostgreSQL, but it's not used for OLTP
- It's OLAP – online analytical processing (analytics and data warehousing)
- 10x better performance than other data warehouses, scale to PBs of data
- Columnar storage of data (instead of row based)
- Massively Parallel Query Execution (MPP)
- Pay as you go based on the instances provisioned
- Has a SQL interface for performing the queries
- BI tools such as AWS Quicksight or Tableau integrate with it

Redshift Continued...



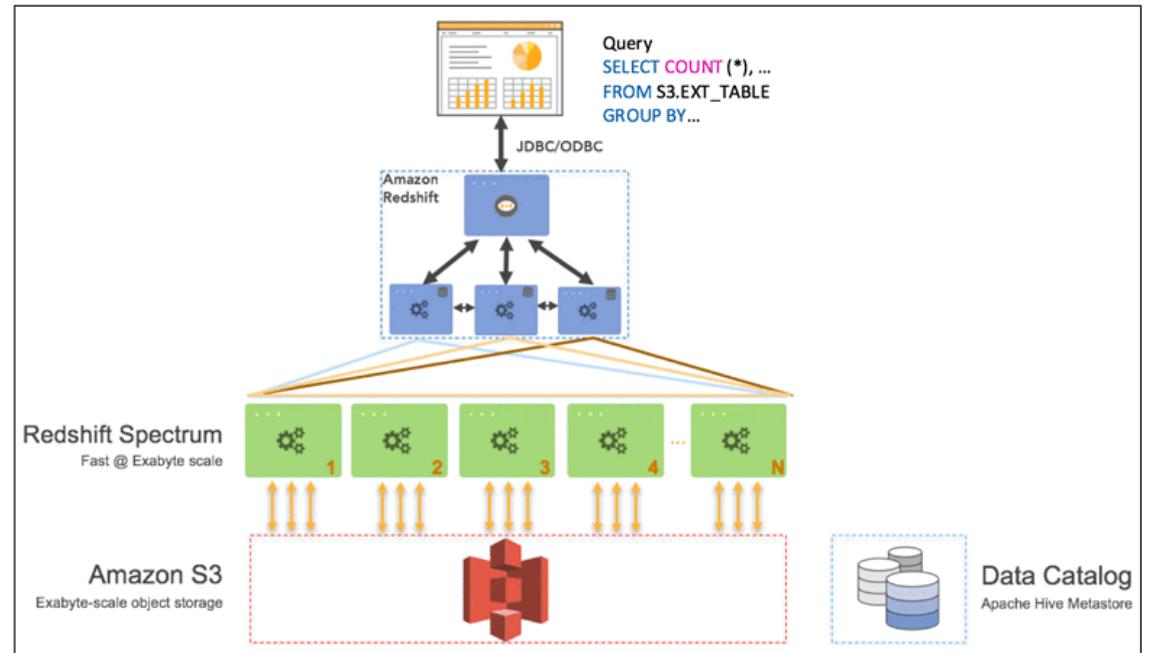
- Data is loaded from S3, Kinesis Firehose, DynamoDB, DMS...
- From 1 node to 128 nodes, up to 160 GB of space per node
- Can provision multiple nodes, but it's not Multi-AZ
- Leader node: for query planning, results aggregation
- Compute node: for performing the queries, send results to leader
- Backup & Restore, Security VPC / IAM / KMS, Monitoring
- Redshift Enhanced VPC Routing: COPY / UNLOAD goes through VPC
- Redshift is provisioned, so it's worth it when you have a sustained usage
(use Athena if the queries are sporadic instead)

Redshift – Snapshots & DR

- Snapshots are point-in-time backups of a cluster, stored internally in S3
 - Snapshots are incremental (only what has changed is saved)
 - You can restore a snapshot into a **new cluster**
 - Automated: every 8 hours, every 5 GB, or on a schedule. Set retention
 - Manual: snapshot is retained until you delete it
-
- You can configure Amazon Redshift to automatically copy snapshots (automated or manual) of a cluster to another AWS Region

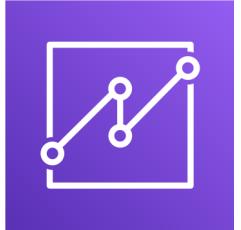
Redshift Spectrum

- Query data that is already in S3 without loading it
- Must have a Redshift cluster available to start the query
- The query is then submitted to thousands of Redshift Spectrum nodes



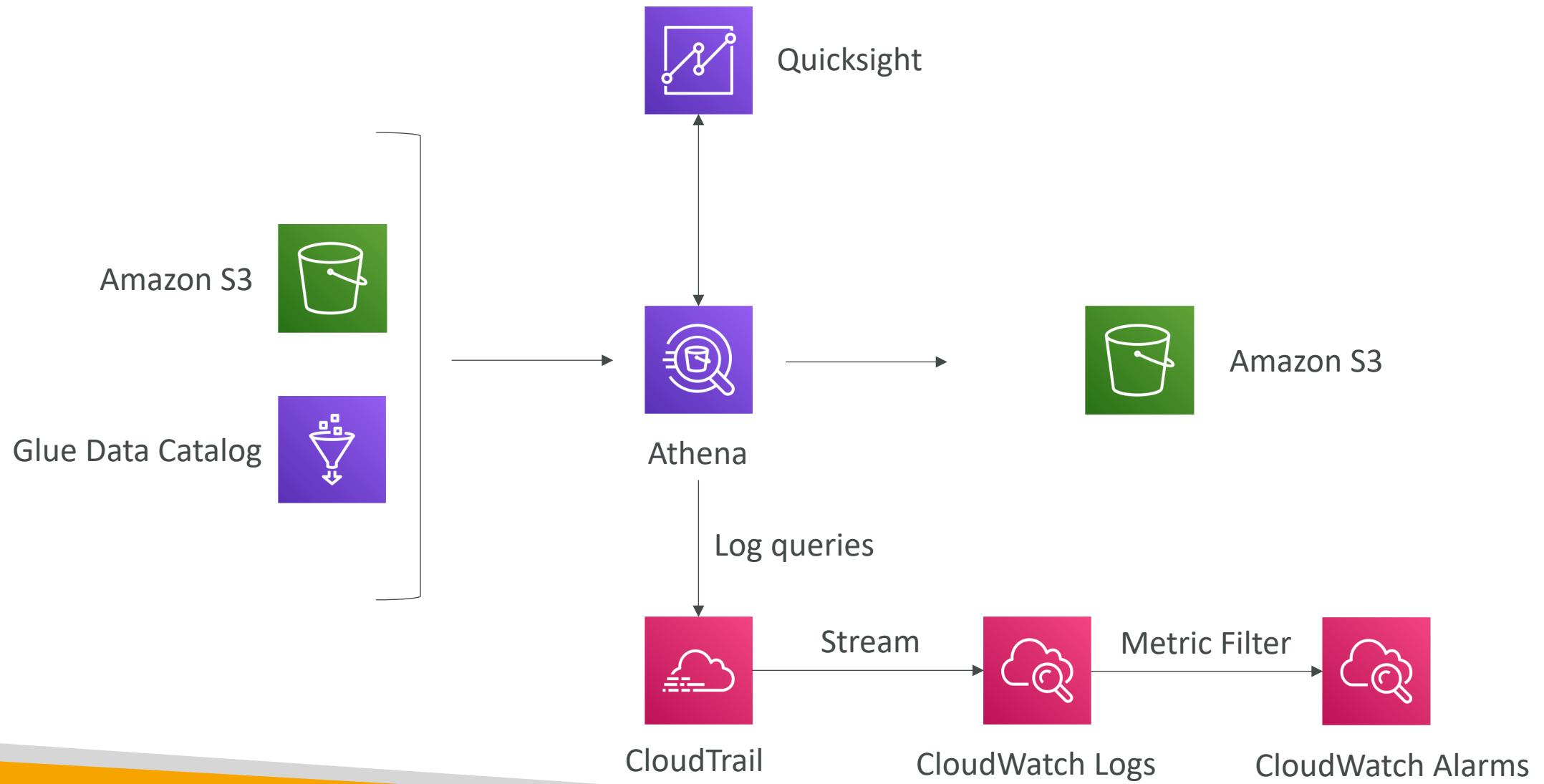
<https://aws.amazon.com/blogs/big-data/amazon-redshift-spectrum-extends-data-warehousing-out-to-exabytes-no-loading-required/>

Athena & Quicksight



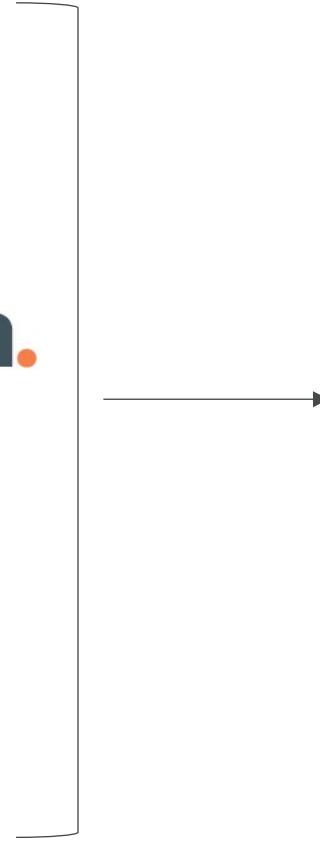
- **Athena:**
 - Serverless SQL queries on top of your data in S3, pay per query, output to S3
 - Supports CSV, JSON, Parquet, ORC
 - Queries are logged in CloudTrail (which can be chained with CloudWatch logs)
 - Great for sporadic queries
 - Ready-to-use queries for VPC Flow Logs, CloudTrail, ALB Access Logs, Cost and Usage reports (billing), etc...
- **Quicksight:**
 - Business Intelligence tool for data visualization, creating dashboards
 - Integrates with Athena, Redshift, EMR, RDS...

Athena



Quicksight

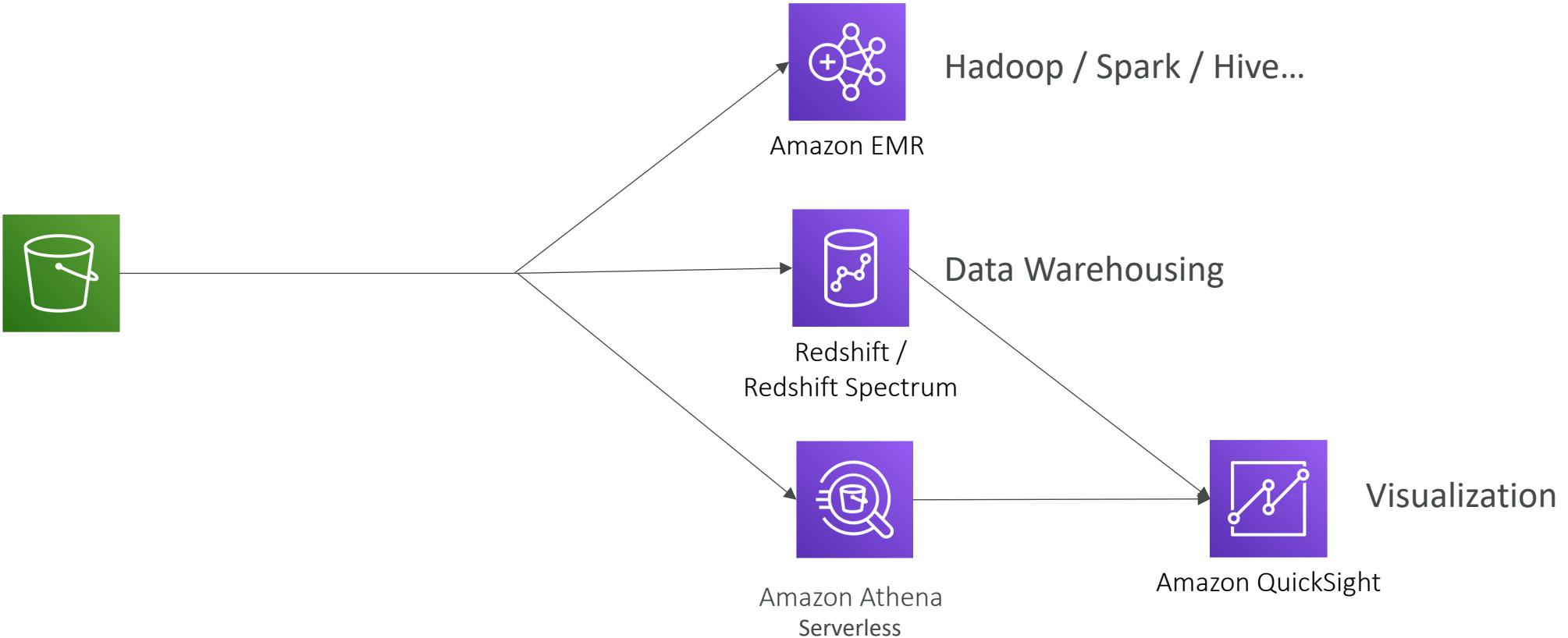
RDS / JDBC	
Redshift	
Athena	
Amazon S3	



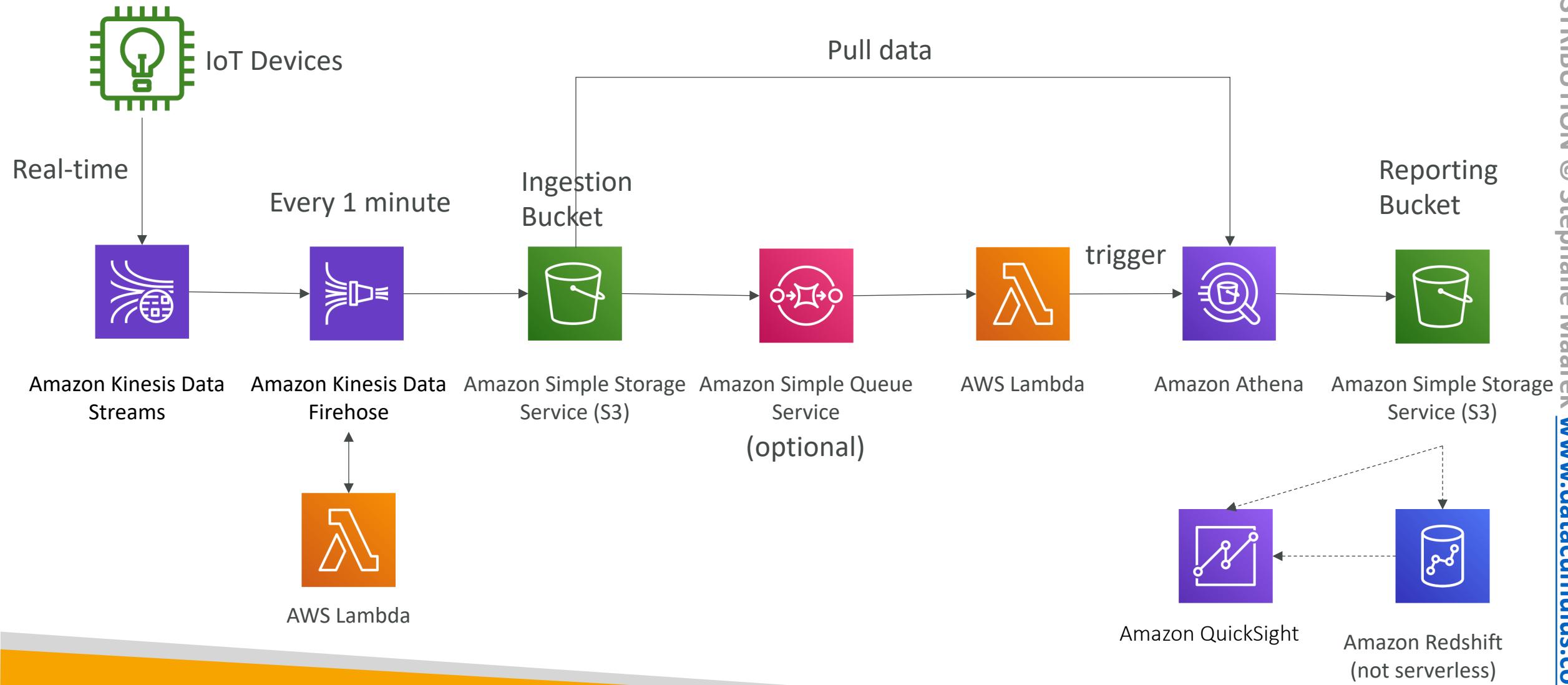
Quicksight

Full Data Engineering Pipeline

Analytics layer



Big Data Ingestion Pipeline



Comparison of warehousing technologies

- **EMR**
 - Need to use Big Data tools such as Apache Hive, Spark
 - One long-running cluster, many jobs, with auto-scaling, or one cluster per job?
 - Purchasing options – Spot, On Demand, Reserved Instances
 - Can access data in DynamoDB and / or S3
 - Scratch data on EBS disks (HDFS) and long term storage in S3 (EMRFS)
- **Athena**
 - Simple queries and aggregations, data must live in S3
 - Serverless, simple SQL queries, out-of-the-box queries for many services (cost & billing..)
 - Audit queries through CloudTrail
- **Redshift**
 - Advanced SQL queries, must provision servers
 - Can leverage Redshift Spectrum for serverless queries on S3

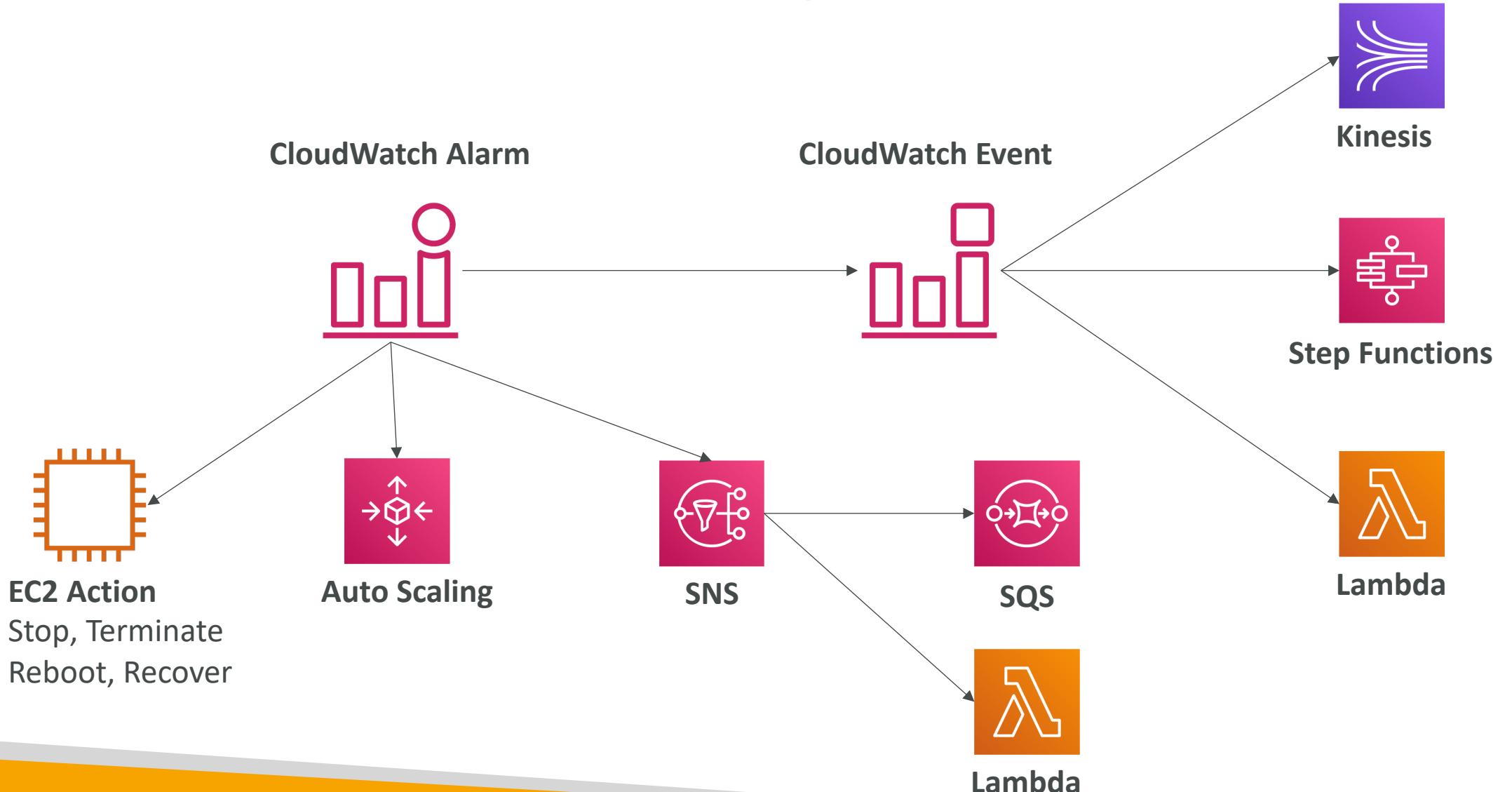
Monitoring Section



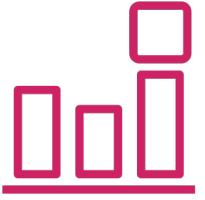
CloudWatch

- **CloudWatch Metrics**
 - Provided by many AWS services
 - EC2 standard: 5 minutes, detailed monitoring: 1 minute
 - EC2 RAM is not a built-in metric
 - Can create custom metrics: standard resolution 1 minute, high resolution 1 sec
- **CloudWatch Alarms**
 - Can trigger actions: EC2 action (reboot, stop, terminate, recover), Auto Scaling, SNS
 - Alarm events can be intercepted by CloudWatch Events
- **CloudWatch Dashboards**
 - Display metrics and alarms
 - Can show metrics of multiple regions

CloudWatch Alarms integrations



CloudWatch Events



- Intercept events from AWS services
- Example: EC2 Instance Start, CodeBuild Failure, S3, Trusted Advisor
- Can intercept any API call with CloudTrail integration
- Notable targets:
 - **Compute:** Lambda, Batch, ECS task
 - **Orchestration:** Step Functions, CodePipeline, CodeBuild
 - **Integration:** SQS, SNS, Kinesis Data Streams, Kinesis Data Firehose
 - **Maintenance:** SSM, EC2 Actions

AWS CloudWatch Logs - Sources

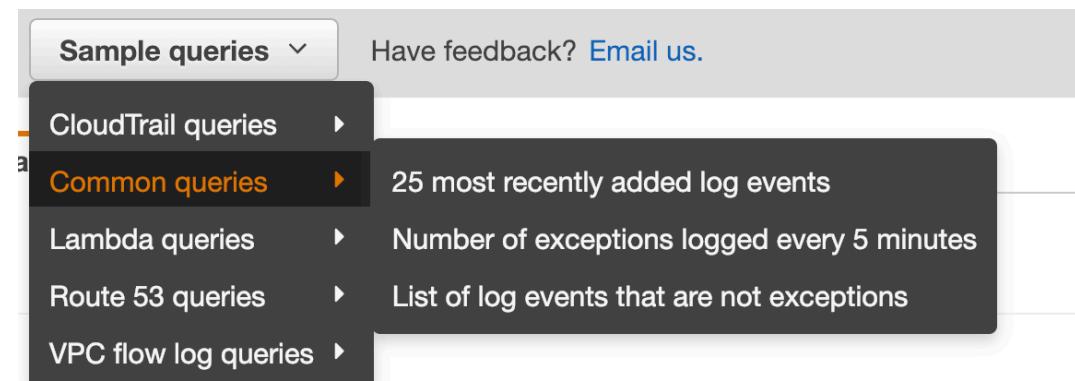
- SDK, CloudWatch Logs Agent, CloudWatch Unified Agent
- Elastic Beanstalk: collection of logs from application
- ECS: collection from containers
- AWS Lambda: collection from function logs
- VPC Flow Logs: VPC specific logs
- API Gateway
- CloudTrail based on filter
- CloudWatch log agents: for example on EC2 machines
- Route53: Log DNS queries

CloudWatch Logs

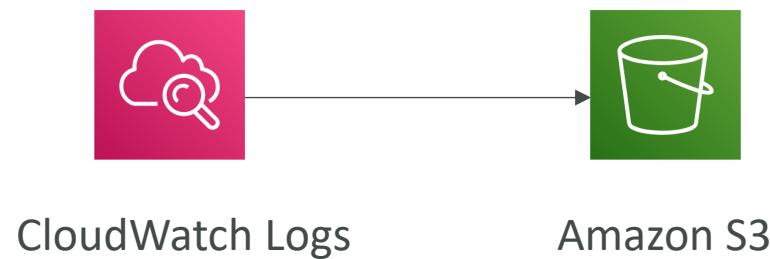
- **Log groups:** arbitrary name, usually representing an application
- **Log stream:** instances within application / log files / containers
- Can define log expiration policies (never expire, 30 days, etc..)
- Optional KMS encryption
- **CloudWatch Logs can send logs to:**
 - Amazon S3 (exports)
 - Kinesis Data Streams
 - Kinesis Data Firehose
 - AWS Lambda
 - ElasticSearch

CloudWatch Logs Metric Filter & Insights

- CloudWatch Logs can use filter expressions
 - For example, find a specific IP inside of a log
 - Or count occurrences of “ERROR” in your logs
 - Metric filters can be used to trigger alarms
- CloudWatch Logs Insights can be used to query logs and add queries to CloudWatch Dashboards



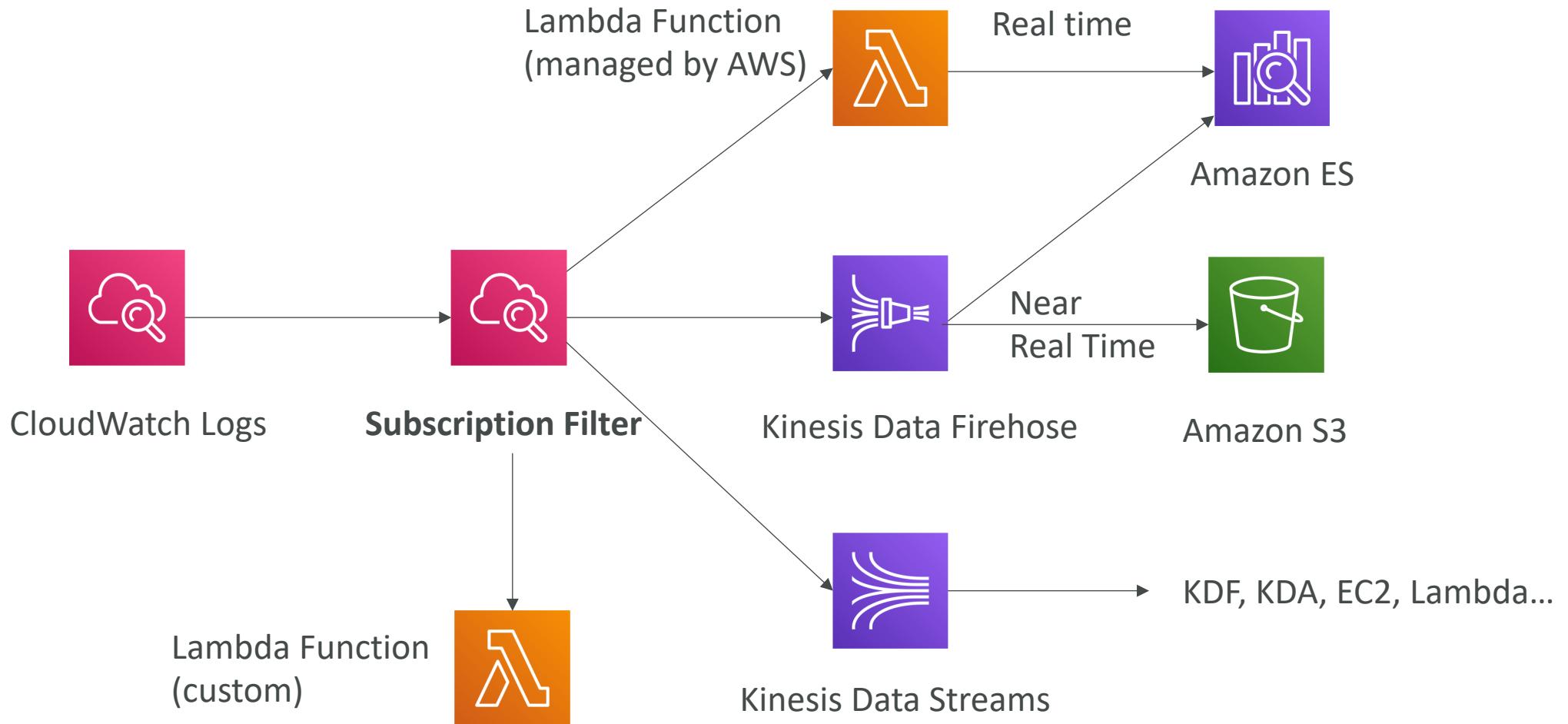
CloudWatch Logs – S3 Export



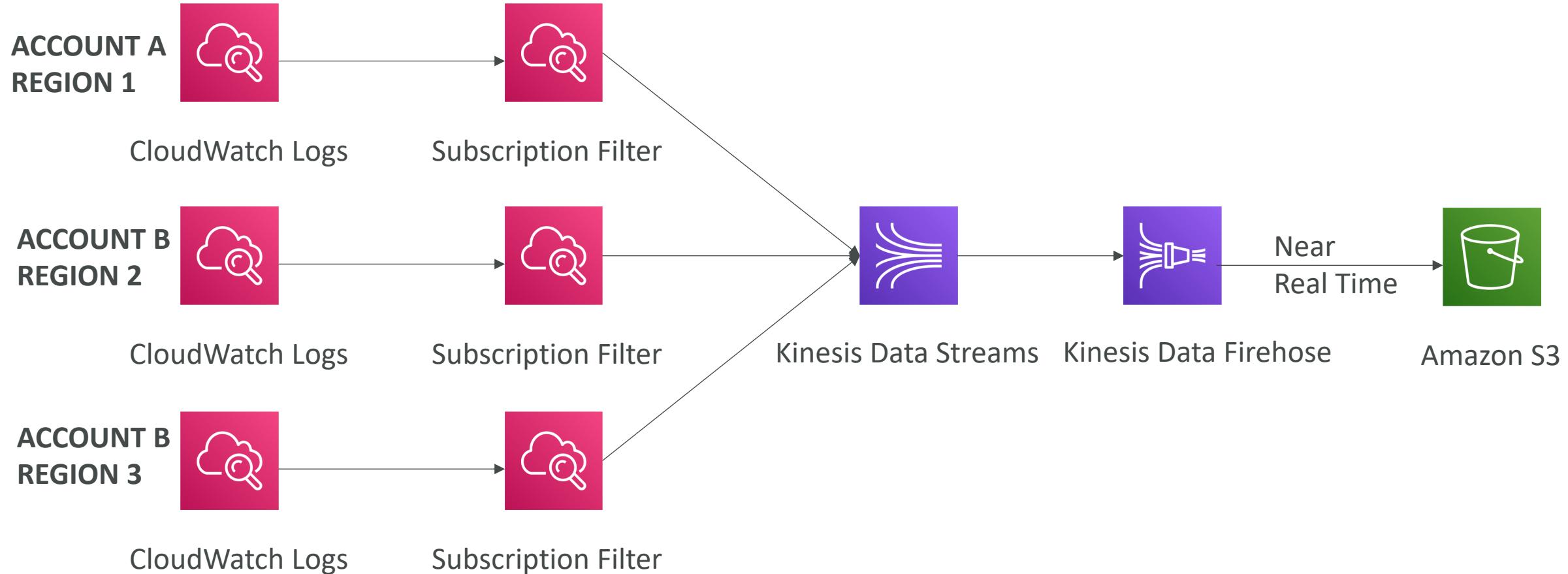
- S3 buckets must be encrypted with AES-256 (SSE-S3), not SSE-KMS
- Log data can take up to 12 hours to become available for export
- The API call is `CreateExportTask`

- Not near-real time or real-time... use Logs Subscriptions instead

CloudWatch Logs Subscriptions



CloudWatch Logs Aggregation Multi-Account & Multi Region

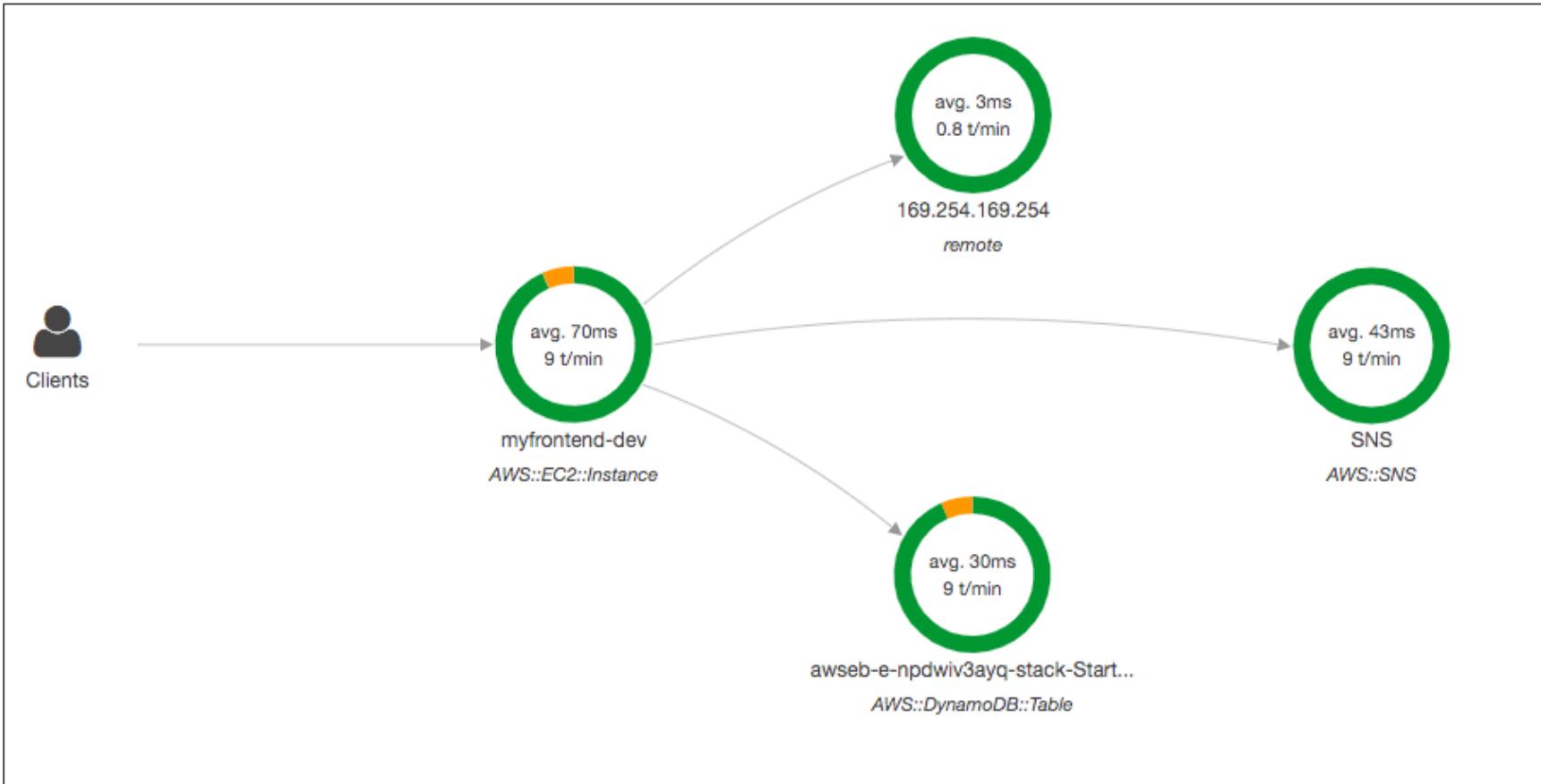


CloudWatch Logs Agent & Unified Agent

- For virtual servers (EC2 instances, on-premise servers...)
- **CloudWatch Logs Agent**
 - Old version of the agent
 - Can only send to CloudWatch Logs
- **CloudWatch Unified Agent**
 - Collect additional system-level metrics such as RAM, processes, etc...
 - Collect logs to send to CloudWatch Logs
 - Centralized configuration using SSM Parameter Store
- **Batch Sends**
 - batch_count: number of log events to send (default 10000, min 1)
 - batch_duration: duration of batching for log events (default & min is 5000ms)
 - batch_size: max size of log events in a batch (default & max is 1 MB)
- **Both agents cannot send logs to Kinesis**

AWS X-Ray

Visual analysis of our applications





X-Ray

- Tracing requests across your microservices (distributed systems)
- Integrations with:
 - EC2 – install the X-Ray agent
 - ECS – install the X-Ray agent or Docker container
 - Lambda
 - Beanstalk - agent is automatically installed
 - API Gateway – helpful to debug errors (such as 504)
- The X-Ray agent or services need IAM permissions to X-Ray

Deployment and Instance Management Section

AWS Elastic Beanstalk Overview



- Elastic Beanstalk is a developer centric view of deploying an application on AWS
- It uses all the component's we've seen before: EC2, Auto Scaling Group, Elastic Load Balancers, RDS, etc...
- But it's all in one view that's easy to make sense of!
- We still have full control over the configuration of each component
- Beanstalk is free but you pay for the underlying instances

Elastic Beanstalk

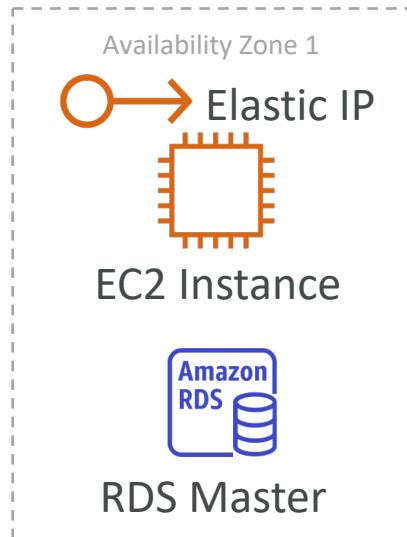
- Support for many platforms:
 - Go
 - Java SE
 - Java with Tomcat
 - .NET on Windows Server with IIS
 - Node.js
 - PHP
 - Python
 - Ruby
 - Packer Builder
 - Single Container Docker
- Multicontainer Docker
- Preconfigured Docker
- If not supported, you can write your custom platform (advanced)
- Beanstalk is great to “Replatform” your application from on-premise to the cloud

Elastic Beanstalk

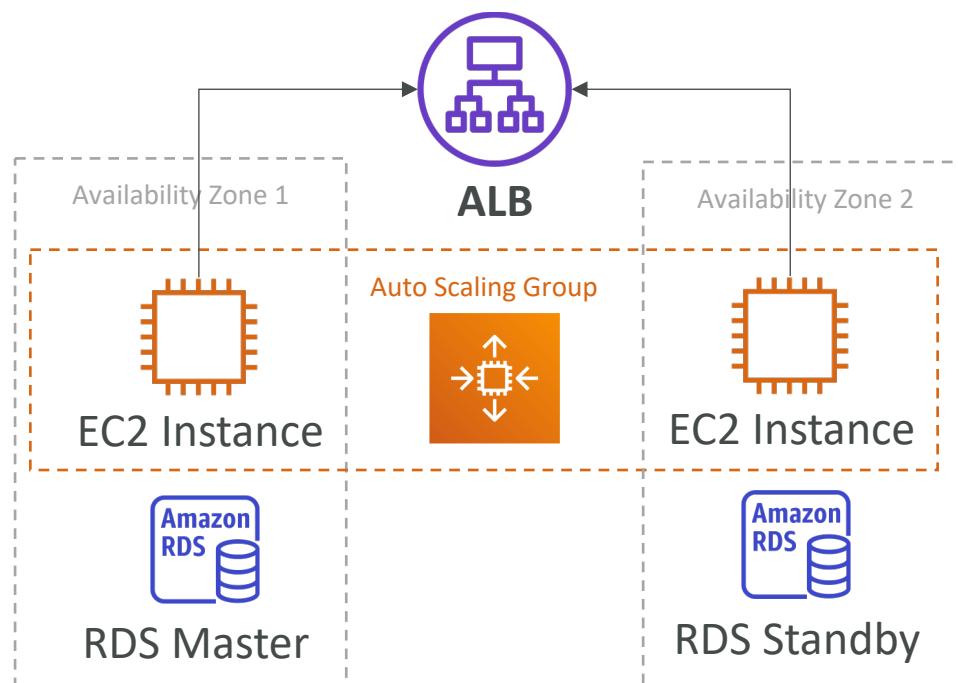
- Managed service
 - Instance configuration / OS is handled by Beanstalk
 - Deployment strategy is configurable but performed by Elastic Beanstalk
- Just the application code is the responsibility of the developer
- Three architecture models:
 - Single Instance deployment: good for dev
 - LB + ASG: great for production or pre-production web applications
 - ASG only: great for non-web apps in production (workers, etc..)

Beanstalk Environments

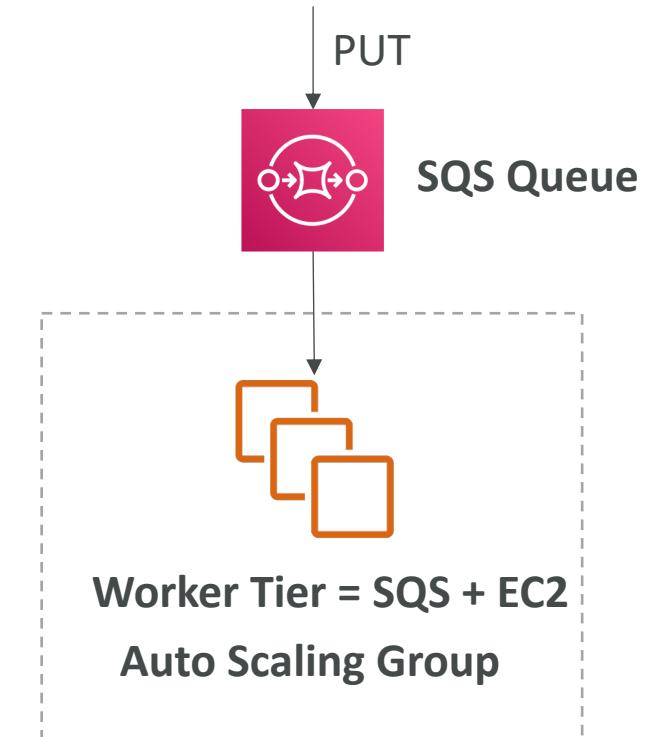
Single Instance
Great for dev



High Availability with Load Balancer
Great for prod

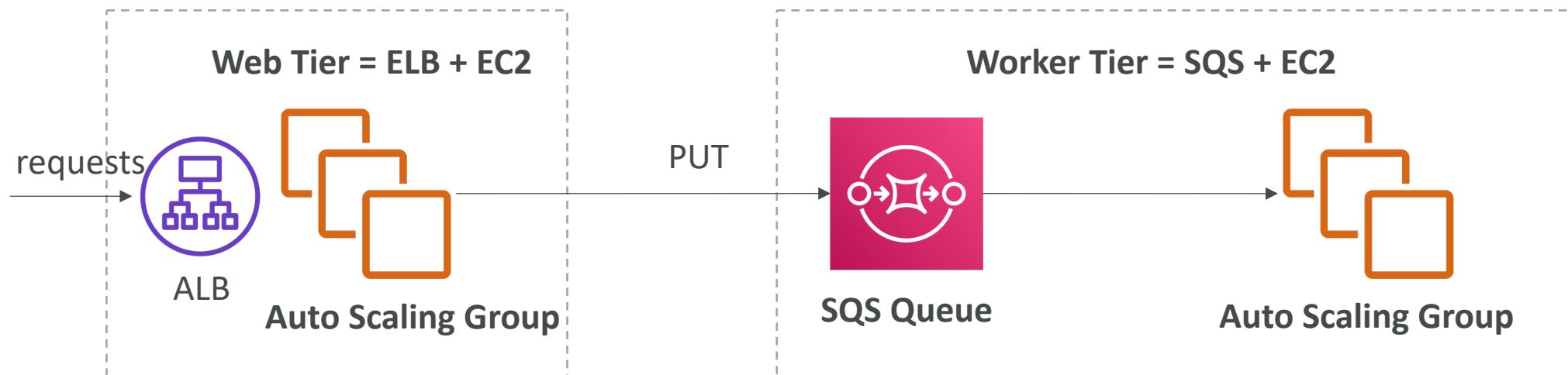


Worker Tier



Web Server vs Worker Environment

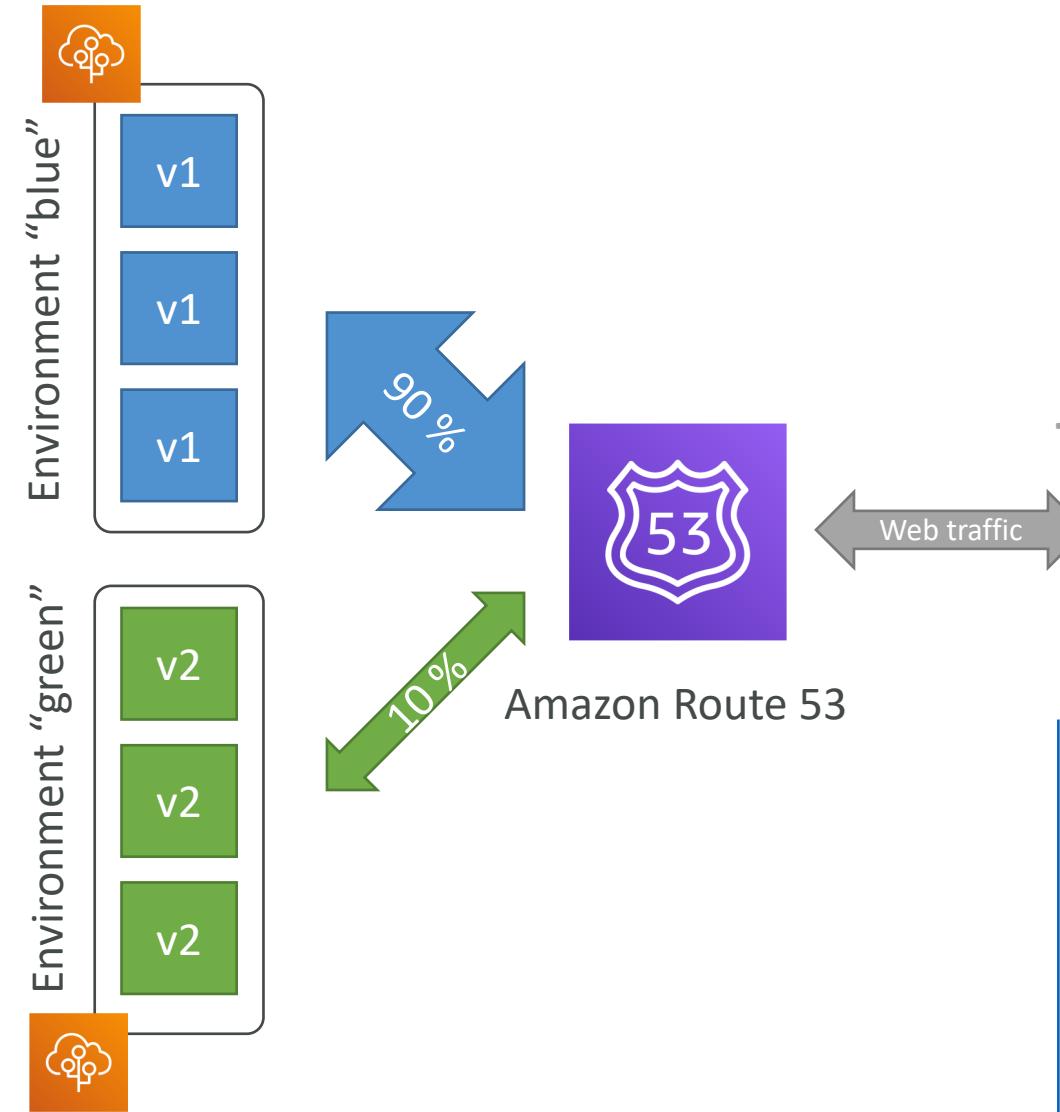
- If your application performs tasks that are long to complete, offload these tasks to a dedicated **worker environment**
- Decoupling your application into two tiers is common
- Example: processing a video, generating a zip file, etc
- You can define periodic tasks in a file `cron.yaml`



Elastic Beanstalk Deployment

Blue / Green

- Not a “direct feature” of Elastic Beanstalk
- Zero downtime and release facility
- Create a new “stage” environment and deploy v2 there
- The new environment (green) can be validated independently and roll back if issues
- Route 53 can be setup using weighted policies to redirect a little bit of traffic to the stage environment
- Using Beanstalk, “swap URLs” (DNS swap) when done with the environment test



AWS OpsWorks



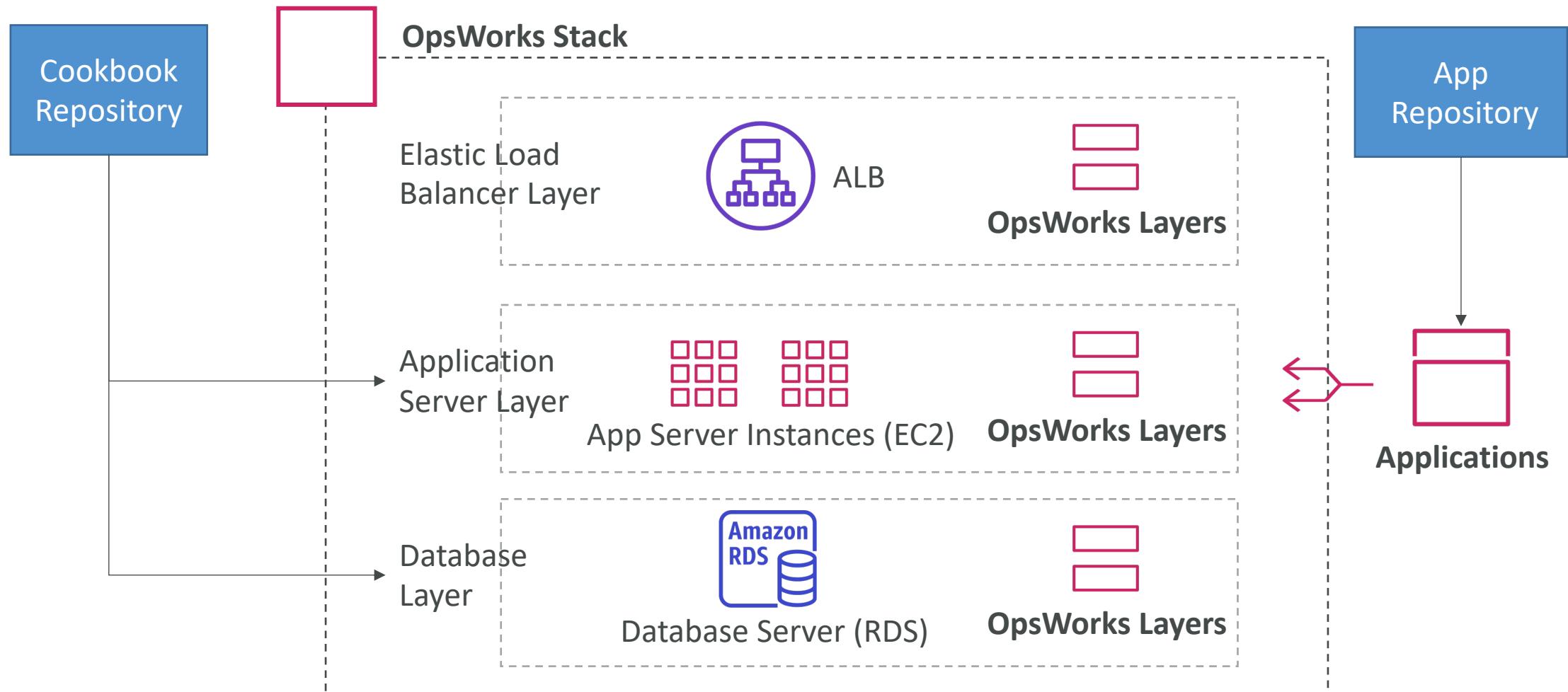
- Chef & Puppet help you perform server configuration automatically, or repetitive actions
 - They work great with EC2 & On Premise VM
 - AWS OpsWorks = Managed Chef & Puppet
 - It's an alternative to AWS SSM
-
- If you're already using cookbooks (chef) on premise, OpsWorks is good
 - Migrating from other tech to OpsWorks or vice-versa is not easy



Quick word on Chef / Puppet

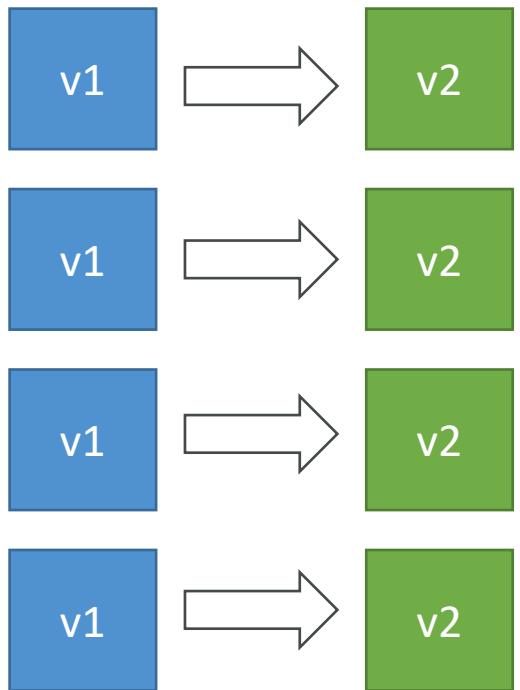
- They help with managing configuration as code
- Helps in having consistent deployments
- Works with Linux / Windows
- Can automate: user accounts, cron, ntp, packages, services...
- They leverage “Recipes”, “Cookbooks” or “Manifests”
- Chef / Puppet have similarities with SSM / Beanstalk / CloudFormation but they’re open-source tools that work cross-cloud

OpsWorks Architecture



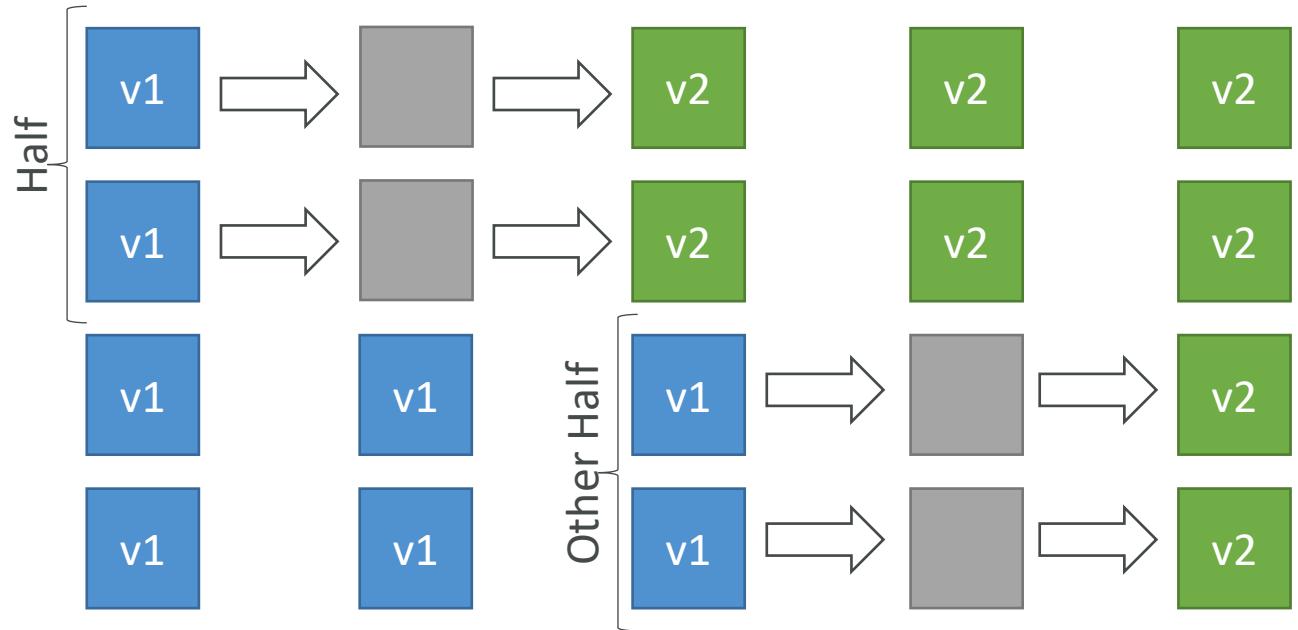
AWS CodeDeploy

- We want to deploy our application automatically to many EC2 instances
- These instances are not managed by Elastic Beanstalk
- There are several ways to handle deployments using open source tools (Ansible, Terraform, Chef, Puppet, etc...)
- We can use the managed Service AWS CodeDeploy
- CodeDeploy can deploy to: **EC2, ASG, ECS & Lambda**



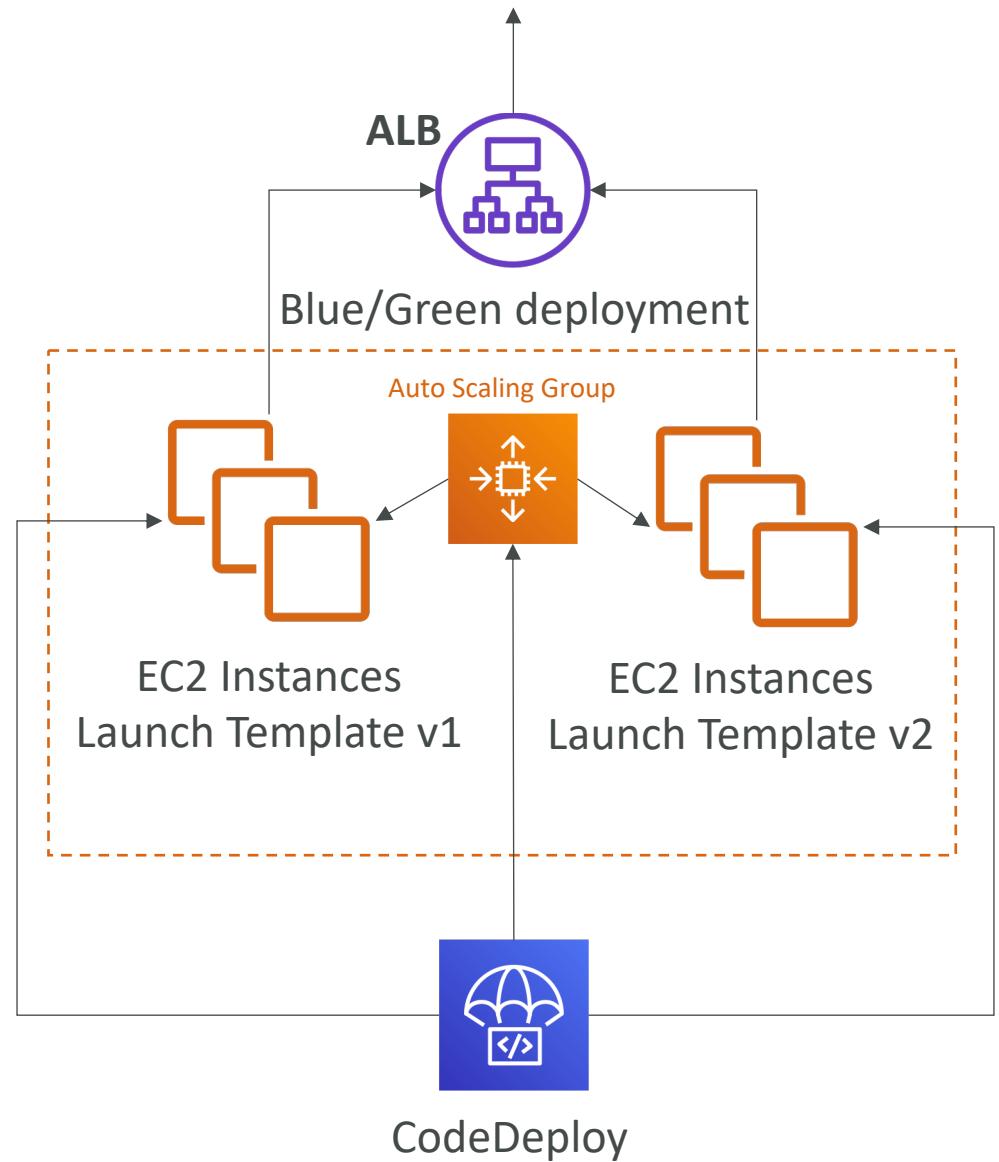
CodeDeploy to EC2

- Define how to deploy the application using appspec.yml + deployment strategy
- Will do in-place update to your fleet of EC2 instances
- Can use hooks to verify the deployment after each deployment phase



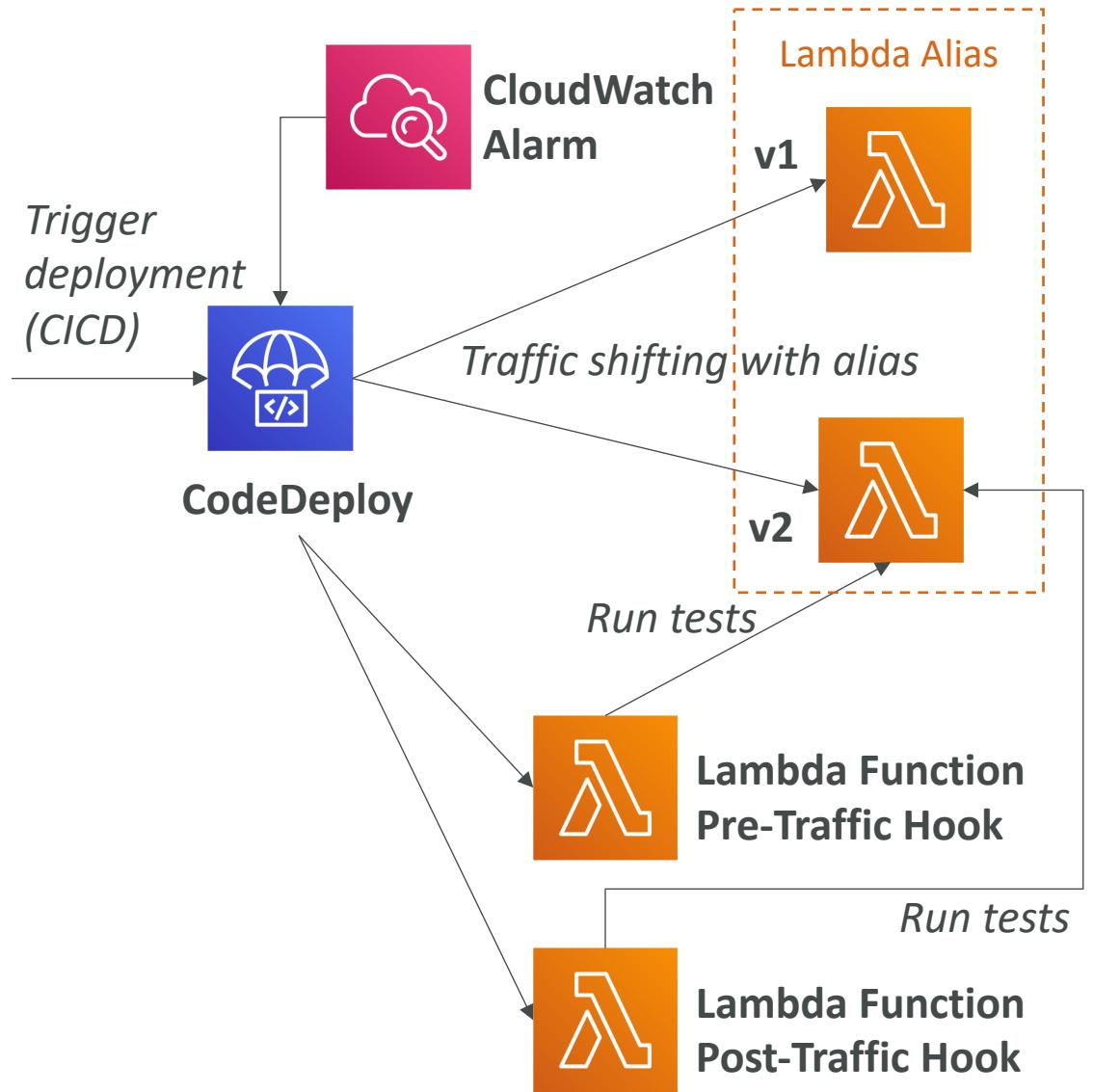
CodeDeploy to ASG

- In place updates:
 - Updates current existing EC2 instances
 - Instances newly created by an ASG will also get automated deployments
- Blue / green deployment:
 - A new auto-scaling group is created (settings are copied)
 - Choose how long to keep the old instances
 - Must be using an ELB



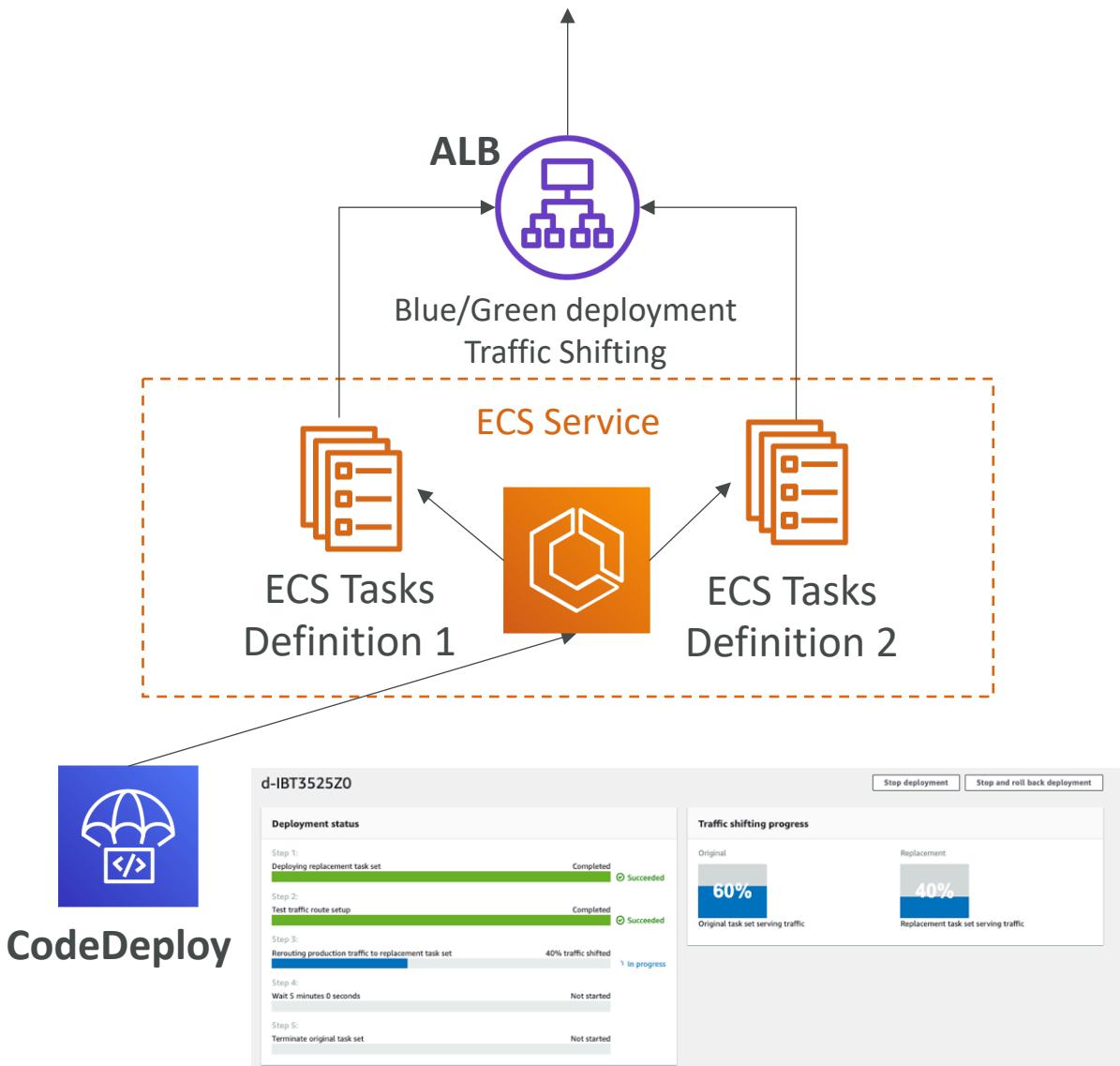
CodeDeploy to AWS Lambda

- Traffic Shifting feature
- Pre and Post traffic hooks
features to validate deployment
(before the traffic shift starts
and after it ends)
- Easy & automated rollback
using CloudWatch Alarms
- SAM framework natively uses
CodeDeploy



CodeDeploy to ECS

- Support for Blue/Green deployments for Amazon ECS and AWS Fargate
- Setup is done within the ECS service definition
- A new task set is created, and traffic is re-routed to the new task test.
- Then if everything is stable for X minutes, the old task set is terminated (so you have time to notice issues)



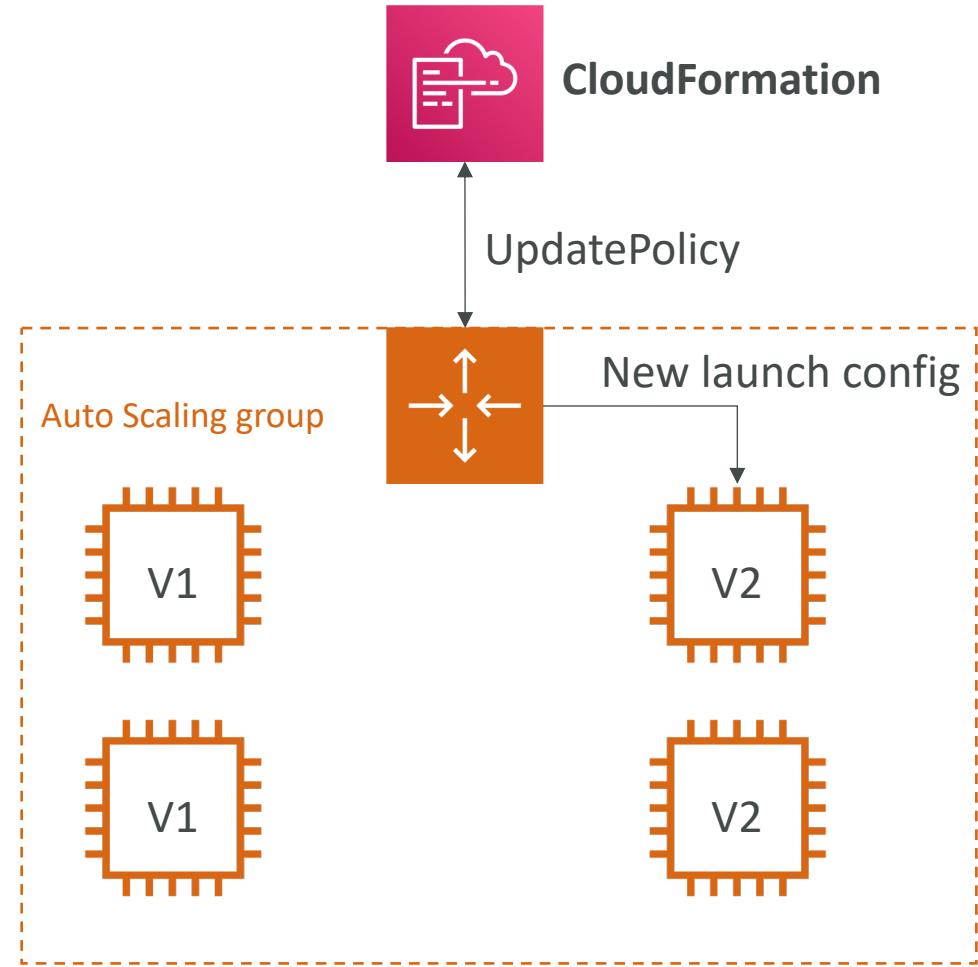
AWS CloudFormation



- Infrastructure as code (IaC) in AWS
- Portability of stacks across multiple accounts and regions
- Backbone of the Elastic Beanstalk service
- Backbone of the Service Catalog service
- Backbone of the SAM (Serverless Application Model) framework
- Must-know service as a developer / sysops / devops

CloudFormation & ASG

- CloudFormation manages the ASG, not the underlying EC2
- You can define “success conditions” for the launch of your EC2 instances using a **CreationPolicy**
- You can define “update strategies” for the update of your EC2 instances using an **UpdatePolicy**
- To update the underlying EC2 in an ASG, you have to create a new launch configuration / launch template & use an **UpdatePolicy**



Retaining Data on Deletes

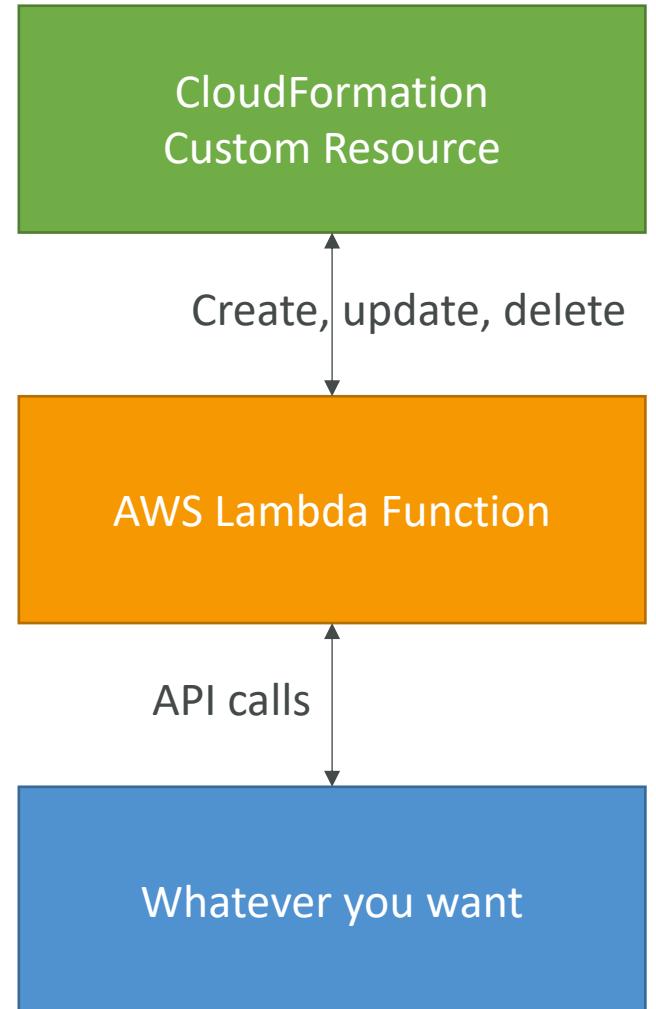
- You can put a `DeletionPolicy` on any resource to control what happens when the CloudFormation template is deleted
- `DeletionPolicy=Retain`:
 - Specify on resources to preserve / backup in case of CloudFormation deletes
 - To keep a resource, specify `Retain` (works for any resource / nested stack)
- `DeletionPolicy=Snapshot`:
 - EBS Volume, ElastiCache Cluster, ElastiCache ReplicationGroup
 - RDS DBInstance, RDS DBCluster, Redshift Cluster
- `DeletePolicy=Delete` (default behavior):
 - Note: for `AWS::RDS::DBCluster` resources, the default policy is Snapshot
 - Note: to delete an S3 bucket, you need to first empty the bucket of its content

CloudFormation and IAM

- When deploying a CloudFormation stack
 1. it uses the permissions of our own IAM principal
 2. OR assign an IAM role to the stack that can perform the actions
- If you create IAM resources, you need to explicitly provide a “capability” to CloudFormation **CAPABILITY_IAM** and **CAPABILITY_NAMED_IAM**

CloudFormation Custom Resources (Lambda)

- You can define a Custom Resource in CloudFormation to address any of these use cases:
- An AWS resource is **not yet supported** (new service for example)
- An **On-Premise resource**
- Emptying an S3 bucket before being deleted
- Fetch an AMI id
- Anything you want...!



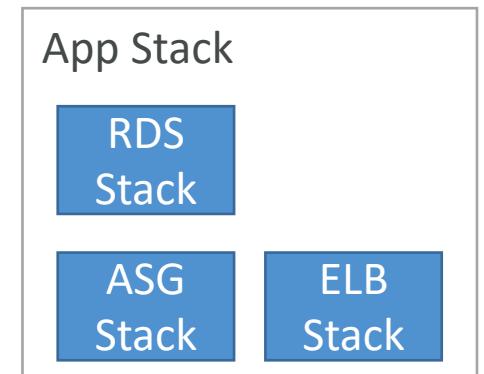
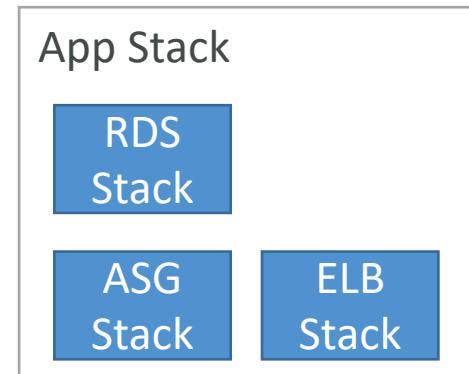
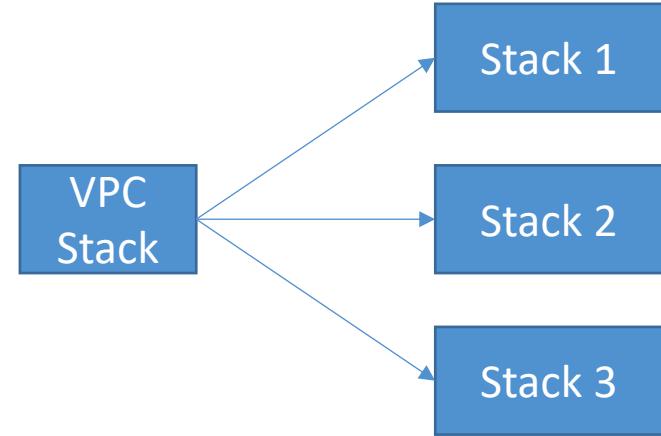
CloudFormation – Cross vs Nested Stacks

- **Cross Stacks**

- Helpful when stacks have different lifecycles
- Use Outputs Export and Fn::ImportValue
- When you need to pass export values to many stacks (VPC Id, etc...)

- **Nested Stacks**

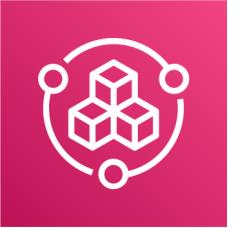
- Helpful when components must be re-used
- Ex: re-use how to properly configure an Application Load Balancer
- The nested stack only is important to the higher level stack (it's not shared)



CloudFormation – Others Concepts

- **CloudFormer**
 - Create an AWS CloudFormation template from existing AWS resources
- **ChangeSets**
 - Generate & Preview the CloudFormation changes before they get applied
- **StackSets**
 - Deploy a CloudFormation stack across multiple accounts and regions
- **Stack Policies**
 - Prevent accidental updates / deletes to stack resources

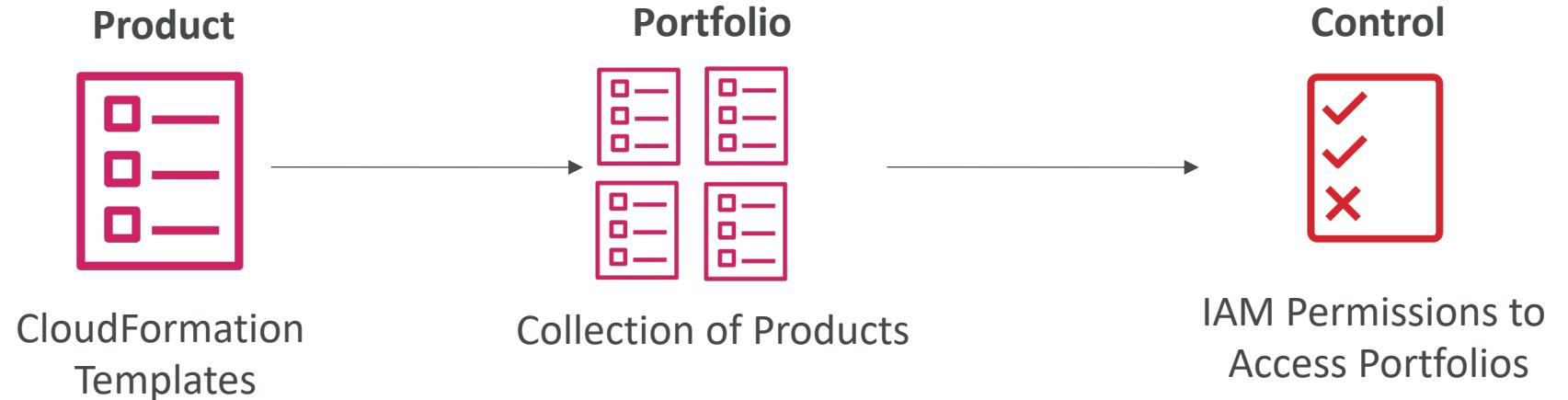
AWS Service Catalog



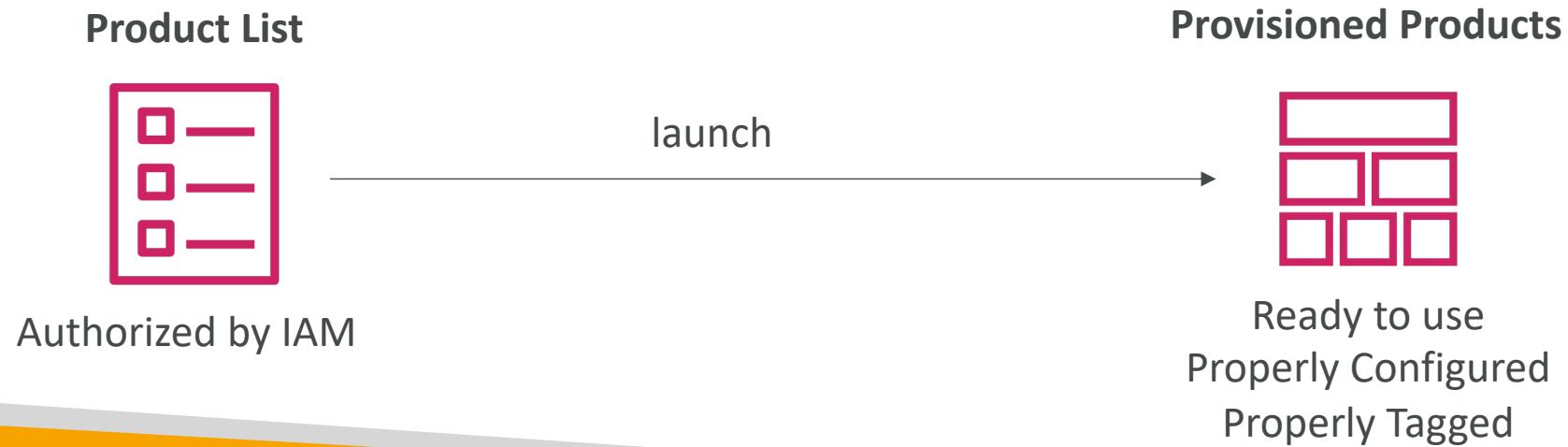
- Users that are new to AWS have too many options, and may create stacks that are not compliant / in line with the rest of the organization
- Some users just want a quick **self-service portal** to launch a set of authorized products pre-defined by admins
- Includes: virtual machines, databases, storage options, etc...
- Enter AWS Service Catalog!

Service Catalog diagram

ADMIN TASKS



USER TASKS



AWS Service Catalog



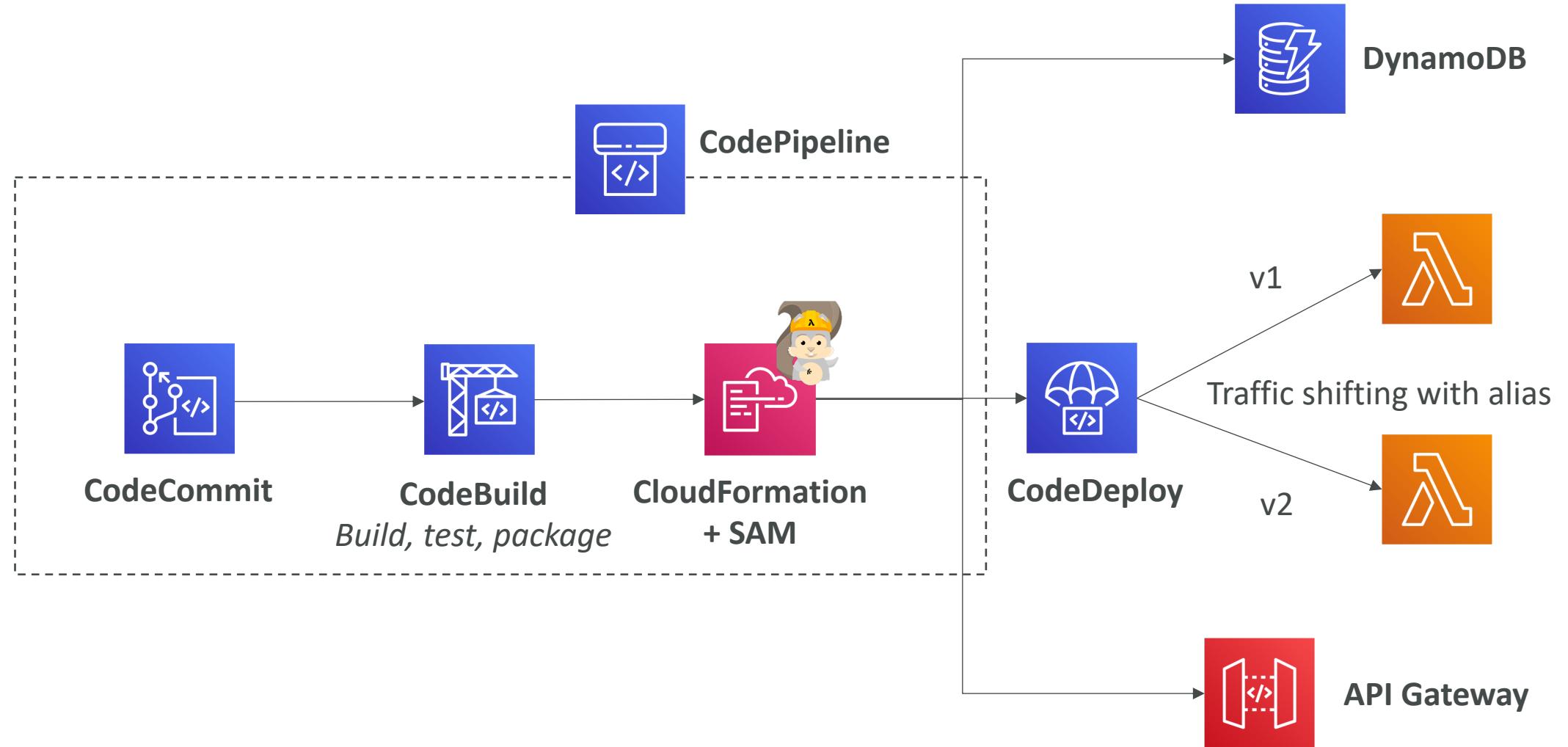
- Create and manage catalogs of IT services that are approved on AWS
- The “products” are CloudFormation templates
- Ex:Virtual machine images, Servers, Software, Databases, Regions, IP address ranges
- **CloudFormation helps ensure consistency, and standardization by Admins**
- They are assigned to Portfolios (teams)
- Teams are presented a self-service portal where they can launch the products
- All the deployed products are centrally managed deployed services
- **Helps with governance, compliance, and consistency**
- Can give user access to launching products without requiring deep AWS knowledge
- Integrations with “self-service portals” such as ServiceNow

AWS SAM - Serverless Application Model



- SAM = Serverless Application Model
- Framework for developing and deploying serverless applications
- All the configuration is YAML code
 - Lambda Functions (AWS::Serverless::Function)
 - DynamoDB tables (AWS::Serverless::SimpleTable)
 - API Gateway (AWS::Serverless::API)
 - Cognito User Pools
- SAM can help you to run Lambda, API Gateway, DynamoDB locally
- SAM can use CodeDeploy to deploy Lambda functions (traffic shifting)
- Leverages CloudFormation in the backend

CICD Architecture for SAM



Deployment Options

- Vanilla EC2 with User Data (just for the first launch)
- Build an AMI for things that are slow to install (runtimes, updates, tools), and use EC2 user data for quick runtime setup
- Auto Scaling Group with launch template (AMI)
- **CodeDeploy** (no new AMI – application deployments)
 - In-place on EC2
 - In-place on ASG
 - New instances on ASG
 - Traffic shifting for AWS Lambda
 - New task set for ECS + traffic shifting
- **Elastic Beanstalk**
 - In-place all at once upgrades
 - Rolling upgrades (with or without additional instances)
 - Immutable upgrades (new instances)
 - Blue / Green (entirely new stack)
- **OpsWorks**
 - For chef / puppet stacks only
 - Can manage ELB and EC2 instances
 - Cannot manage an ASG
- **SAM Framework**
 - Leverages CloudFormation & CodeDeploy

AWS Systems Manager Overview



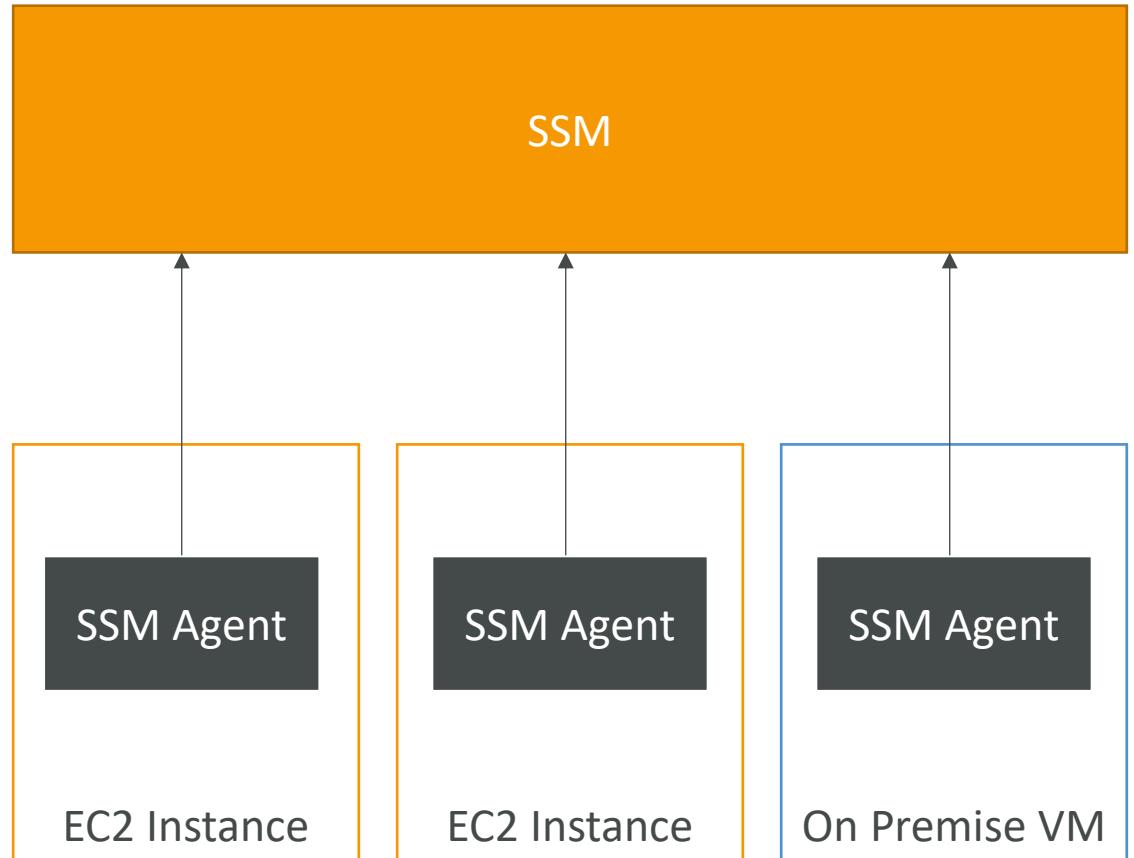
- Helps you manage your EC2 and On-Premise systems at scale
- Get operational insights about the state of your infrastructure
- Easily detect problems
- Patching automation for enhanced compliance
- Works for both Windows and Linux OS
- Integrated with CloudWatch metrics / dashboards
- Integrated with AWS Config
- Free service

AWS Systems Manager Features

- Resource Groups
 - Insights:
 - Insights Dashboard
 - Inventory: discover and audit the software installed
 - Compliance
 - Parameter Store
- Action:
- Automation (shut down EC2, create AMIs)
 - Run Command
 - Session Manager
 - Patch Manager
 - Maintenance Windows
 - State Manager: define and maintaining configuration of OS and applications

How Systems Manager works

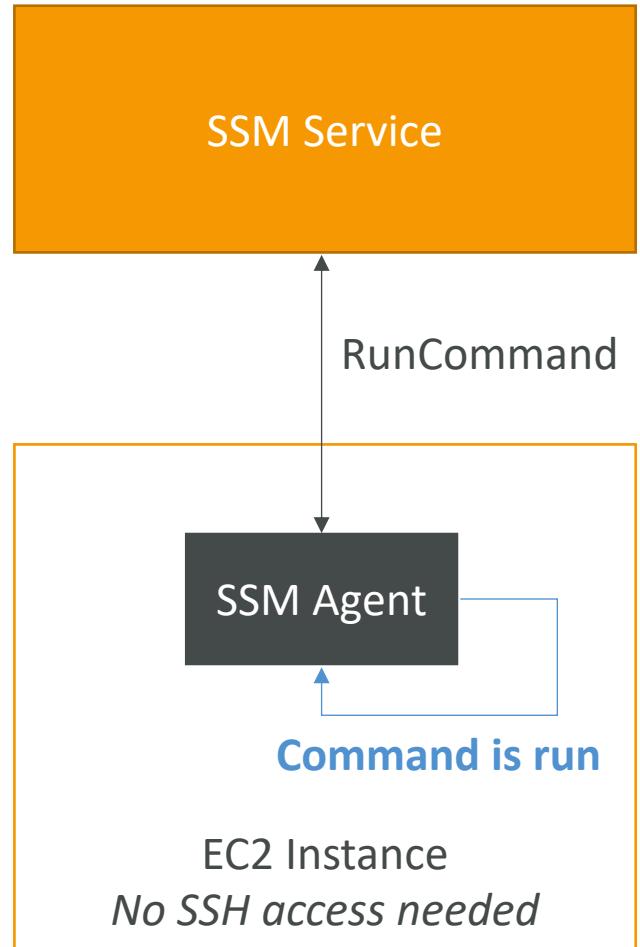
- We need to install the SSM agent onto the systems we control
- Installed by default on Amazon Linux AMI & some Ubuntu AMI
- If an instance can't be controlled with SSM, it's probably an issue with the SSM agent!
- Make sure the EC2 instances have a proper IAM role to allow SSM actions



AWS Systems Manager

Run Command

- Execute a document (= script) or just run a command
- Run command across multiple instances (using resource groups)
- Rate Control / Error Control
- Integrated with IAM & CloudTrail
- No need for SSH
- Results in the console

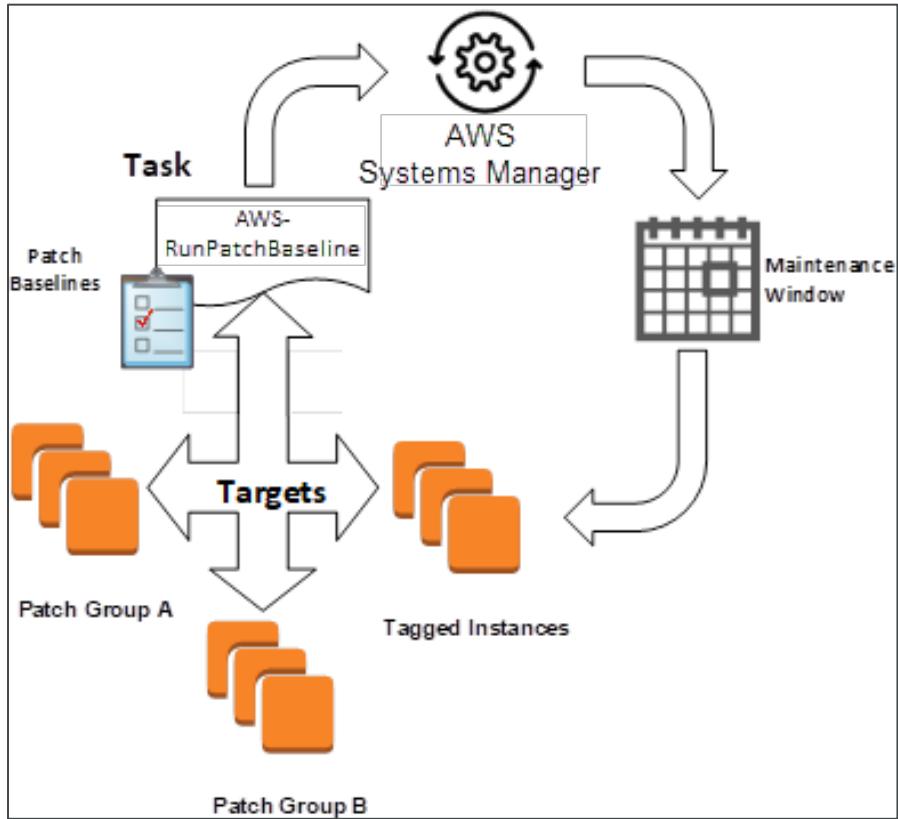


SSM Patch Manager – Predefined Patch Baselines

- Defines which patches should or shouldn't be installed on your instances
- Linux:
 - AWS-AmazonLinux2DefaultPatchBaseline
 - AWS-CentOSDefaultPatchBaseline
 - AWS-RedHatDefaultPatchBaseline
 - AWS-SuseDefaultPatchBaseline
 - AWS-UbuntuDefaultPatchBaseline
- Windows: (patches are auto-approved 7 days after the release)
 - **AWS-DefaultPatchBaseline**: install OS patch CriticalUpdates & SecurityUpdates
 - AWS-WindowsPredefinedPatchBaseline-OS: same as “AWS-DefaultPatchBaseline”
 - AWS-WindowsPredefinedPatchBaseline-OS-Applications: also updates Microsoft applications
- Can define your own custom patch baselines as well (OS, classification, severity...)

SSM Patch Managers – Steps

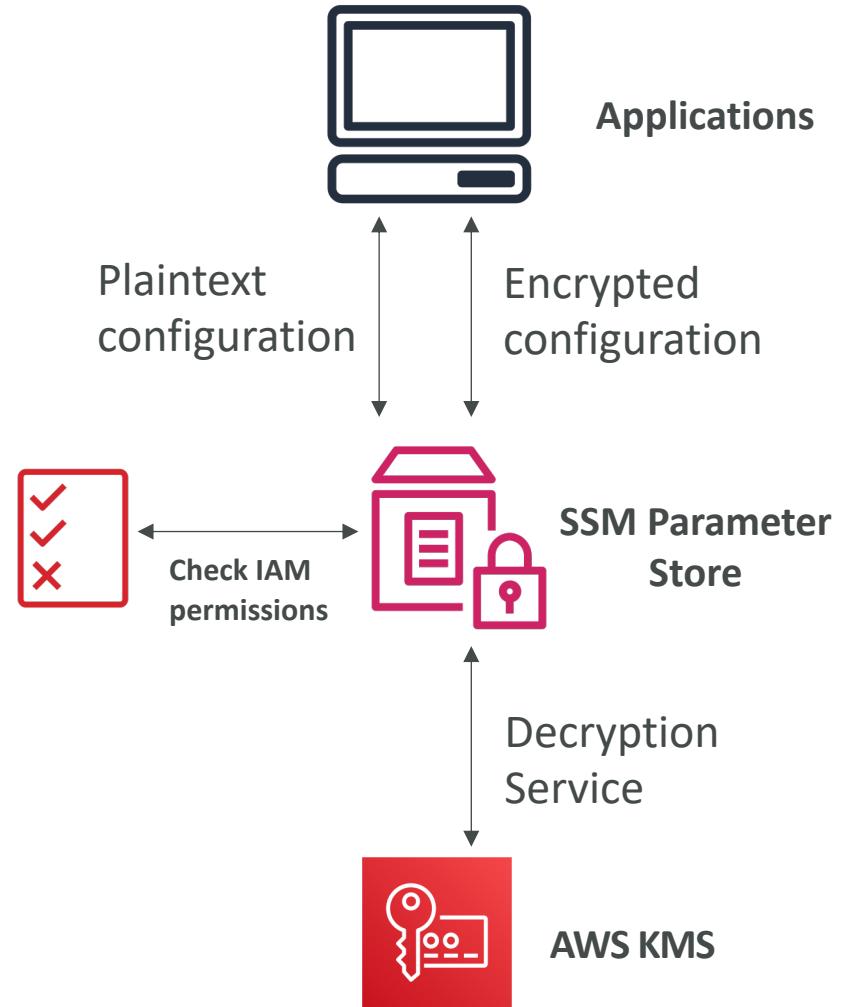
1. Define a **patch baseline** to use (or multiple if you have multiple environments)
2. Define patch groups: define based on tags, example different environments (dev, test, prod) – use tag **Patch Group**
3. Define **Maintenance Windows** (schedule, duration, registered targets/patch groups and registered tasks)
4. Add the **AWS-RunPatchBaseline Run Command** as part of the registered tasks of the Maintenance Window (works cross platform Linux & Windows)
5. Define **Rate Control** (concurrency & error threshold) for the task
6. Monitor Patch Compliance using SSM Inventory



<https://aws.amazon.com/blogs/mt/patching-your-windows-ec2-instances-using-aws-systems-manager-patch-manager/>

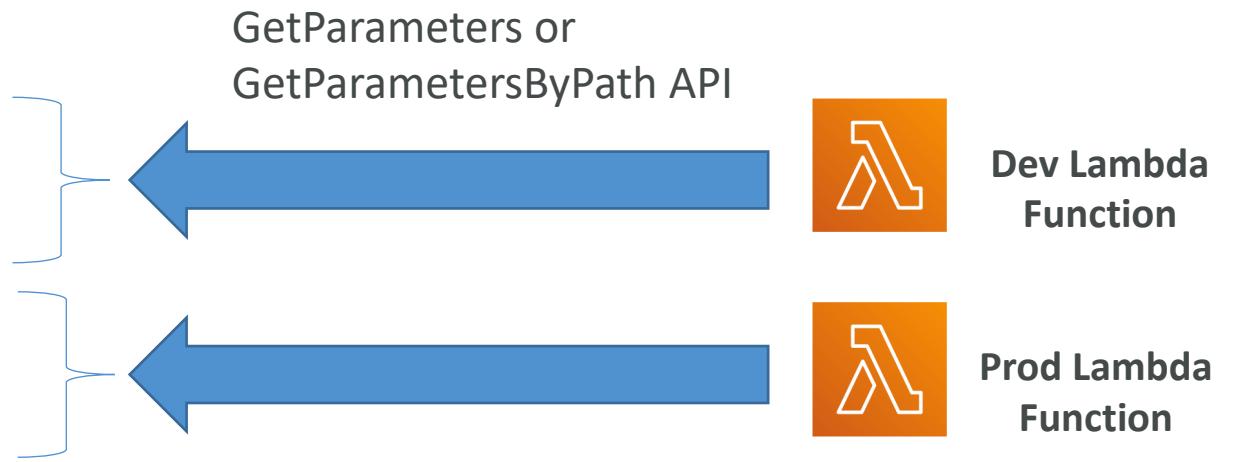
AWS Parameter Store

- Secure storage for configuration and secrets
- Optional Seamless Encryption using KMS
- Serverless, scalable, durable, easy SDK, free
- Version tracking of configurations / secrets
- Configuration management using path & IAM
- Notifications with CloudWatch Events
- Integration with CloudFormation
- Can retrieve secrets from Secrets Manager using the SSM Parameter Store API



AWS Parameter Store Hierarchy

- /my-department/
 - my-app/
 - dev/
 - db-url
 - db-password
 - prod/
 - db-url
 - db-password
 - other-app/
 - /other-department/
 - /aws/reference/secretsmanager/secret_ID_in_Secrets_Manager
 - /aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2



Cost Control Section

AWS Cost Allocation Tags

- With Tags we can track resources that relate to each other
- With Cost Allocation Tags we can enable detailed costing reports
- Just like Tags, but they show up as columns in Reports
- AWS Generated Cost Allocation Tags
 - Automatically applied to the resource you create
 - Starts with Prefix **aws:** (e.g. `aws: createdBy`)
 - They're not applied to resources created before the activation
- User tags
 - Defined by the user
 - Starts with Prefix **user:**
- Cost Allocation Tags just appear in the Billing Console
- Takes up to 24 hours for the tags to show up in the report



Trusted Advisor

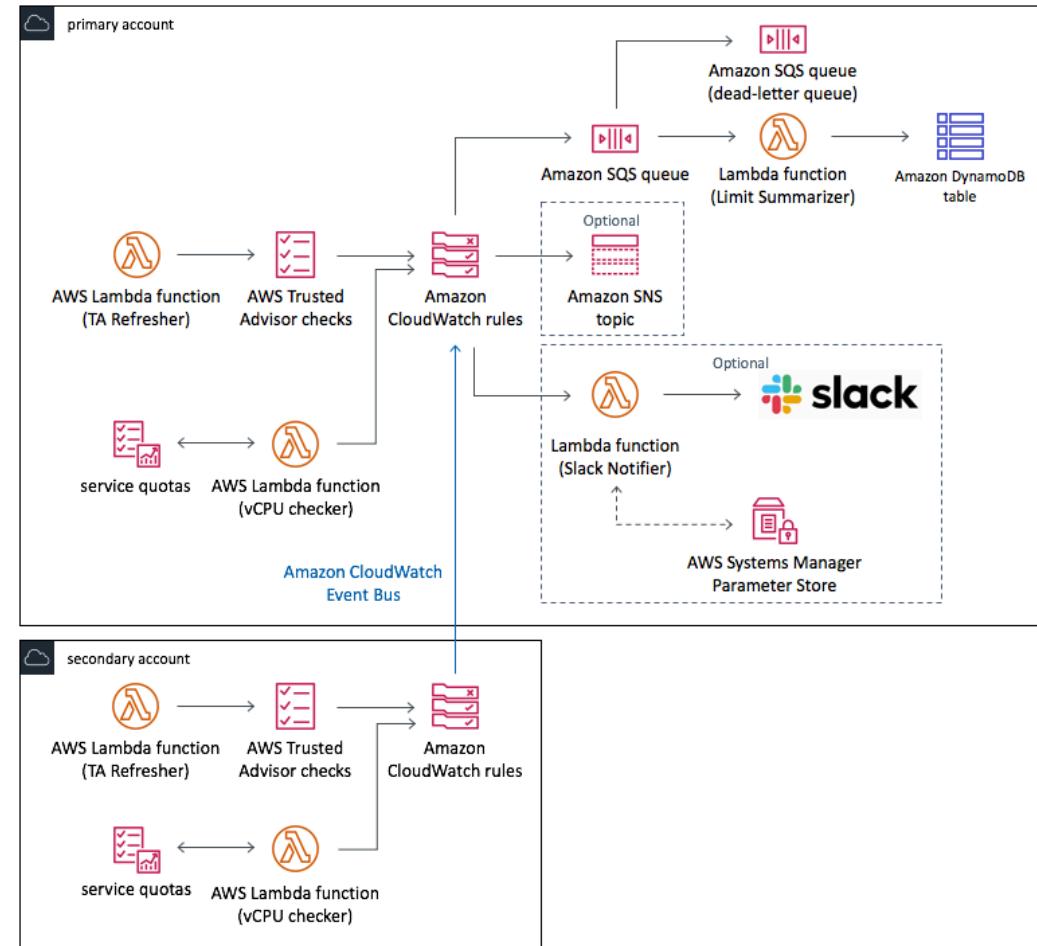
- No need to install anything – high level AWS account assessment
- Analyze your AWS accounts and provides recommendation:
 - Cost Optimization & Recommendations
 - Performance
 - Security
 - Fault Tolerance
 - Service Limits
- Core Checks and recommendations – all customers
- Can enable weekly email notification from the console
- Full Trusted Advisor – Available for Business & Enterprise support plans
 - Ability to set CloudWatch alarms when reaching limits
 - Programmatic Access using AWS Support API

AWS Support Plans

	<u>Basic Support</u>	<u>Developer</u>	<u>Business</u>	<u>Enterprise</u>
	<i>included for all AWS customers and free</i>	<i>Recommended if you are experimenting or testing in AWS.</i>	<i>Recommended if you have production workloads in AWS.</i>	<i>Recommended if you have business and/or mission critical workloads in AWS.</i>
AWS Trusted Advisor Best Practice Checks	7 Core checks	7 Core checks	Full set of checks + Programmatic Access using AWS Support API	Full set of checks + Programmatic Access using AWS Support API
Enhanced Technical Support	24x7 access to customer service, documentation, whitepapers, and support forums.	Business hours email access to Cloud Support Associates Unlimited cases / 1 primary contact	24x7 phone, email, and chat access to Cloud Support Engineers Unlimited cases / unlimited contacts (IAM supported)	24x7 phone, email, and chat access to Cloud Support Engineers Unlimited cases / unlimited contacts (IAM supported)
Case Severity / Response Times		General guidance: < 24 business hours** System impaired: < 12 business hours**	General guidance: < 24 hours System impaired: < 12 hours Production system impaired: < 4 hours Production system down: < 1 hour	General guidance: < 24 hours System impaired: < 12 hours Production system impaired: < 4 hours Production system down: < 1 hour Business-critical system down: < 15 minutes

Trusted Advisor – Good to know

- Can check if an S3 bucket is made public
 - But cannot check for S3 objects that are public inside of your bucket!
 - Use CloudWatch Events / S3 Events instead
- Service Limits
 - Limits can only be monitored in Trusted Advisor (cannot be changed)
 - Cases have to be created manually in **AWS Support Centre** to increase limits
 - OR use the new **AWS Service Quotas** service (new service - has an API)



<https://aws.amazon.com/solutions/limit-monitor/>

EC2 Instance Launch Types

- **On Demand Instances:** short workload, predictable pricing, reliable
- **Spot Instances:** short workloads, for cheap, can lose instances (not reliable)
- **Reserved:** (MINIMUM 1 year)
 - **Reserved Instances:** long workloads
 - **Convertible Reserved Instances:** long workloads with flexible instances
 - **Scheduled Reserved Instances:** example – every Thursday between 3 and 6 pm
- **Dedicated Instances:** no other customers will share your hardware
- **Dedicated Hosts:** book an entire physical server, control instance placement
 - Great for software licenses that operate at the core, or socket level
 - Can define **host affinity** so that instance reboots are kept on the same host

AWS Savings Plan



- New pricing model to get a discount based on long-term usage
- Commit to a certain type of usage: ex \$10 per hour for 1 to 3 years
- Any usage beyond the savings plan is billed at the on-demand price
- **EC2 Instance Savings plan** (up to 72% - same discount as Standard RIs)
 - Select instance family (e.g. M5, C5...), and locked to a specific region
 - Flexible across size (m5.large to m5.4xlarge), OS (Windows to Linux), tenancy (dedicated or default)
- **Compute Savings plan** (up to 66% - same discount as Convertible RIs)
 - Ability to move between instance family (move from C5 to M5), region (Ireland to US), compute type (EC2, Fargate, Lambda), OS & tenancy

S3 Storage Classes

- Amazon S3 Standard - General Purpose
- Amazon S3 Standard-Infrequent Access (IA)
- Amazon S3 One Zone-Infrequent Access
- Amazon S3 Intelligent Tiering
- Amazon Glacier
- Amazon Glacier Deep Archive

- Amazon S3 Reduced Redundancy Storage (deprecated - omitted)

S3 – Other Cost Savings

- S3 Select & Glacier Select: save in network and CPU cost
- S3 Lifecycle Rules: transition objects between tiers
- Compress objects to save space
- S3 Requester Pays:
 - In general, bucket owners pay for all Amazon S3 storage and data transfer costs associated with their bucket
 - With Requester Pays buckets, the requester instead of the bucket owner pays the cost of the request and the data download from the bucket
 - The bucket owner always pays the cost of storing data
 - Helpful when you want to share large datasets with other accounts
 - If an IAM role is assumed, the owner account of that role pays for the request

S3 Standard – General Purpose

- High durability (99.99999999%) of objects across multiple AZ
- If you store 10,000,000 objects with Amazon S3, you can on average expect to incur a loss of a single object once every 10,000 years
- 99.99% Availability over a given year
- Sustain 2 concurrent facility failures

- Use Cases: Big Data analytics, mobile & gaming applications, content distribution...

S3 Standard – Infrequent Access (IA)

- Suitable for data that is less frequently accessed, but requires rapid access when needed
- High durability (99.99999999%) of objects across multiple AZs
- 99.9% Availability
- Low cost compared to Amazon S3 Standard
- Sustain 2 concurrent facility failures
- Use Cases: As a data store for disaster recovery, backups...

S3 One Zone - Infrequent Access (IA)

- Same as IA but data is stored in a single AZ
- High durability (99.99999999%) of objects in a single AZ; data lost when AZ is destroyed
- 99.5% Availability
- Low latency and high throughput performance
- Supports SSL for data at transit and encryption at rest
- Low cost compared to IA (by 20%)
- Use Cases: Storing secondary backup copies of on-premise data, or storing data you can recreate

S3 Intelligent Tiering

- Same low latency and high throughput performance of S3 Standard
- Small monthly monitoring and auto-tiering fee
- Automatically moves objects between two access tiers based on changing access patterns
- Designed for durability of 99.999999999% of objects across multiple Availability Zones
- Resilient against events that impact an entire Availability Zone
- Designed for 99.9% availability over a given year

Amazon Glacier

- Low cost object storage meant for archiving / backup
- Data is retained for the longer term (10s of years)
- Alternative to on-premise magnetic tape storage
- Average annual durability is 99.999999999%
- Cost per storage per month (\$0.004 / GB) + retrieval cost
- Each item in Glacier is called “Archive” (up to 40TB)
- Archives are stored in “Vaults”

Amazon Glacier & Glacier Deep Archive

- Amazon Glacier – 3 retrieval options:
 - Expedited (1 to 5 minutes)
 - Standard (3 to 5 hours)
 - Bulk (5 to 12 hours)
 - Minimum storage duration of 90 days
- Amazon Glacier Deep Archive – for long term storage – cheaper:
 - Standard (12 hours)
 - Bulk (48 hours)
 - Minimum storage duration of 180 days

S3 Storage Classes Comparison

	S3 Standard	S3 Intelligent-Tiering	S3 Standard-IA	S3 One Zone-IA	S3 Glacier	S3 Glacier Deep Archive
Designed for durability	99.999999999% (11 9's)					
Designed for availability	99.99%	99.9%	99.9%	99.5%	99.99%	99.99%
Availability SLA	99.9%	99%	99%	99%	99.9%	99.9%
Availability Zones	≥3	≥3	≥3	1	≥3	≥3
Minimum storage duration charge	N/A	30 days	30 days	30 days	90 days	180 days
Retrieval fee	N/A	N/A	per GB retrieved	per GB retrieved	per GB retrieved	per GB retrieved

- You can transition objects between tiers (or delete) using S3 Lifecycle Policies

<https://aws.amazon.com/s3/storage-classes/>

S3 Storage Classes – Price Comparison

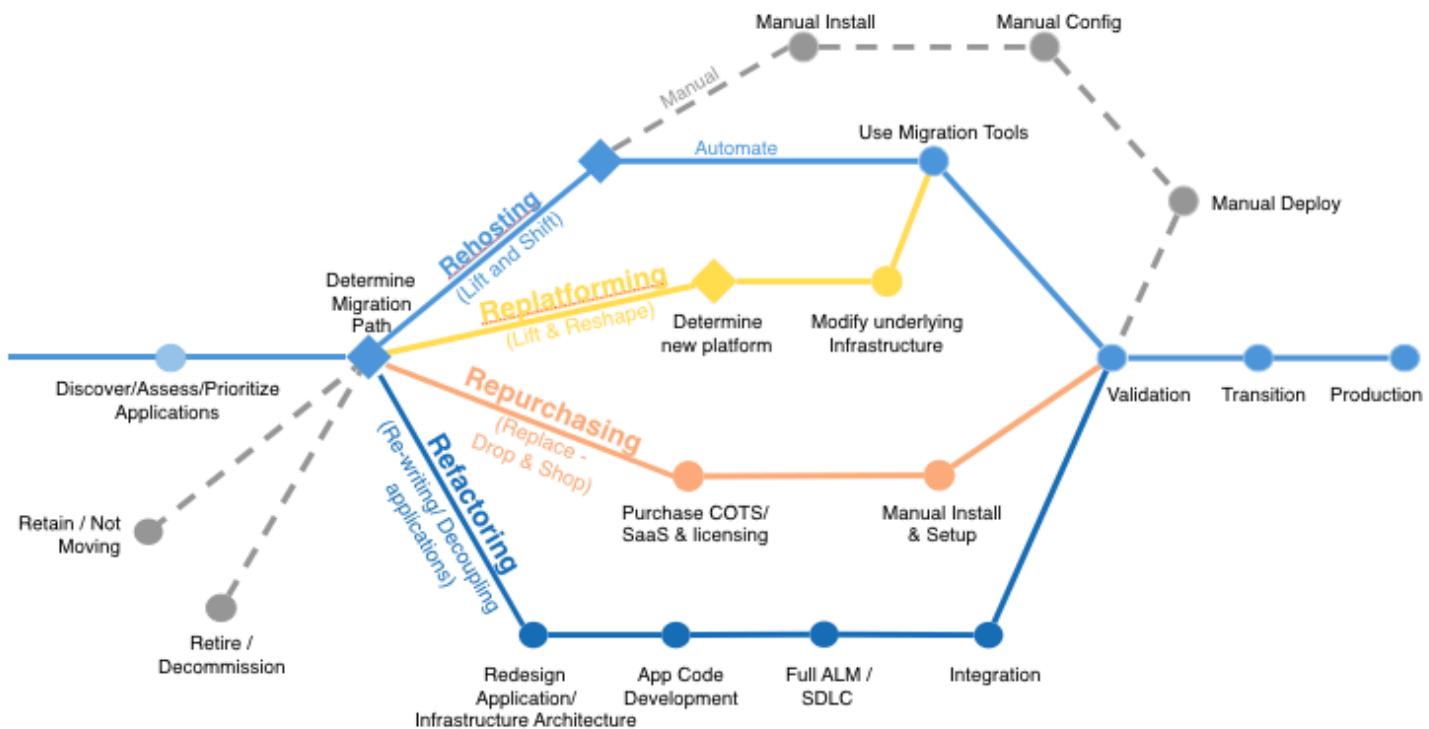
Example us-east-2

	S3 Standard	S3 Intelligent-Tiering	S3 Standard-IA	S3 One Zone-IA	S3 Glacier	S3 Glacier Deep Archive
Storage Cost (per GB per month)	\$0.023	\$0.0125 - \$0.023	\$0.0125	\$0.01	\$0.004 Minimum 90 days	\$0.00099 Minimum 180 days
Retrieval Cost (per 1000 requests)	GET \$0.0004	GET \$0.0004	GET \$0.001	GET \$0.001	GET \$0.0004 + Expedited - \$10.00 Standard - \$0.05 Bulk - \$0.025	GET \$0.0004 + Standard - \$0.10 Bulk - \$0.025
Time to retrieve	instantaneous	Instantaneous	Instantaneous	Instantaneous	Expedited (1 to 5 minutes) Standard (3 to 5 hours) Bulk (5 to 12 hours)	Standard (12 hours) Bulk (48 hours)
Monitoring Cost (per 1000 objects)		\$0.0025				

Migrations Section

Cloud Migration: The 6R

- From: <https://aws.amazon.com/blogs/enterprise-strategy/6-strategies-for-migrating-applications-to-the-cloud/>



Cloud Migration: The 6R

- **Rehosting:** “lift and shift”
 - Simple migrations by re-hosting on AWS (applications, databases, data...)
 - No cloud optimizations being done, application is migrated as is
 - Could save as much as 30% on cost
 - Example: Migrate using AWS VM Import/Export, AWS Server Migration Service
- **Replatforming:**
 - Example: migrate your database to RDS
 - Example: migrate your application to Elastic Beanstalk (Java with Tomcat)
 - Not changing the core architecture, but leverage some cloud optimizations

Cloud Migration: The 6R

- **Repurchase:** “drop and shop”
 - Moving to a different product while moving to the cloud
 - Often you move to a SaaS platform
 - Expensive in the short term, but quick to deploy
 - Example: CRM to Salesforce.com, HR to Workday, CMS to Drupal
- **Refactoring / Re-architecting:**
 - Reimagining how the application is architected using Cloud Native features
 - Driven by the need of the business to add features, scale, performance
 - Example: move an application to Serverless architectures, use AWS S3

Cloud Migration: The 6R

- Retire
 - Turn off things you don't need (maybe as a result of Re-architecting)
 - Helps with reducing the surface areas for attacks (more security)
 - Save cost, maybe up to 10% to 20%
 - Focus your attention on resources that must be maintained
- Retain
 - Do nothing for now (for simplicity, cost reason, importance...)
 - It's still a decision to make in a Cloud Migration

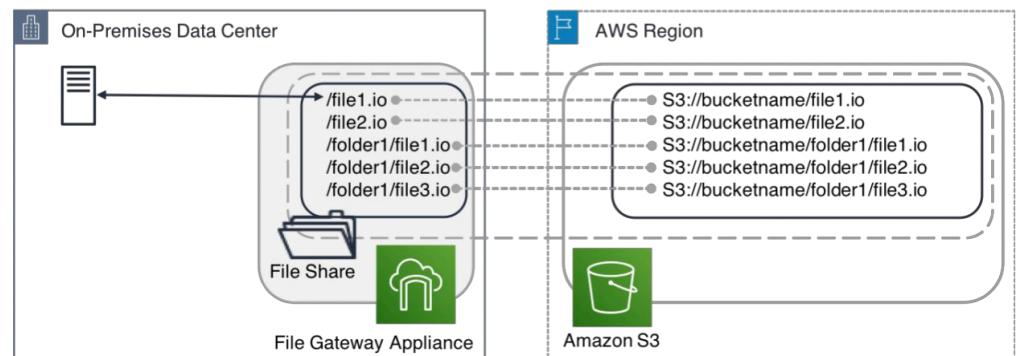
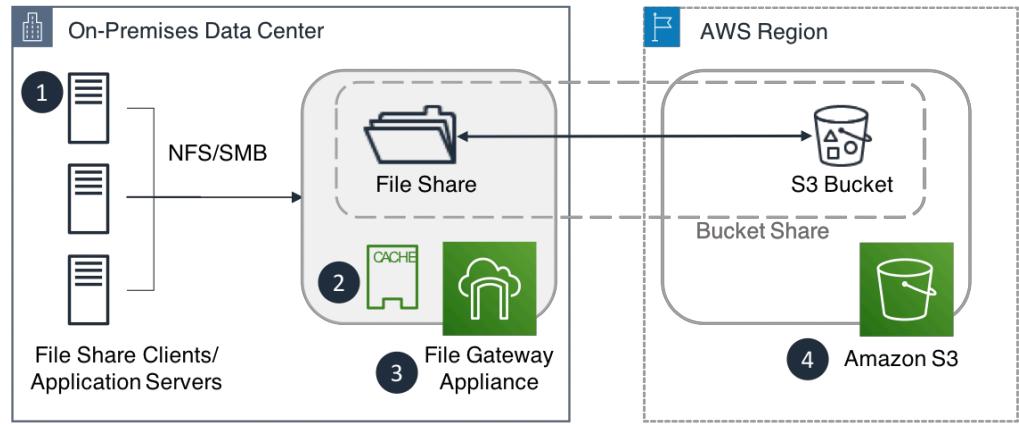
AWS Storage Gateway

- Bridge between on-premise data and cloud data in S3
- Use cases: disaster recovery, backup & restore, tiered storage
- 3 types of Storage Gateway:
 - File Gateway
 - Volume Gateway
 - Tape Gateway
- Exam Tip: You need to know the differences between all 3!

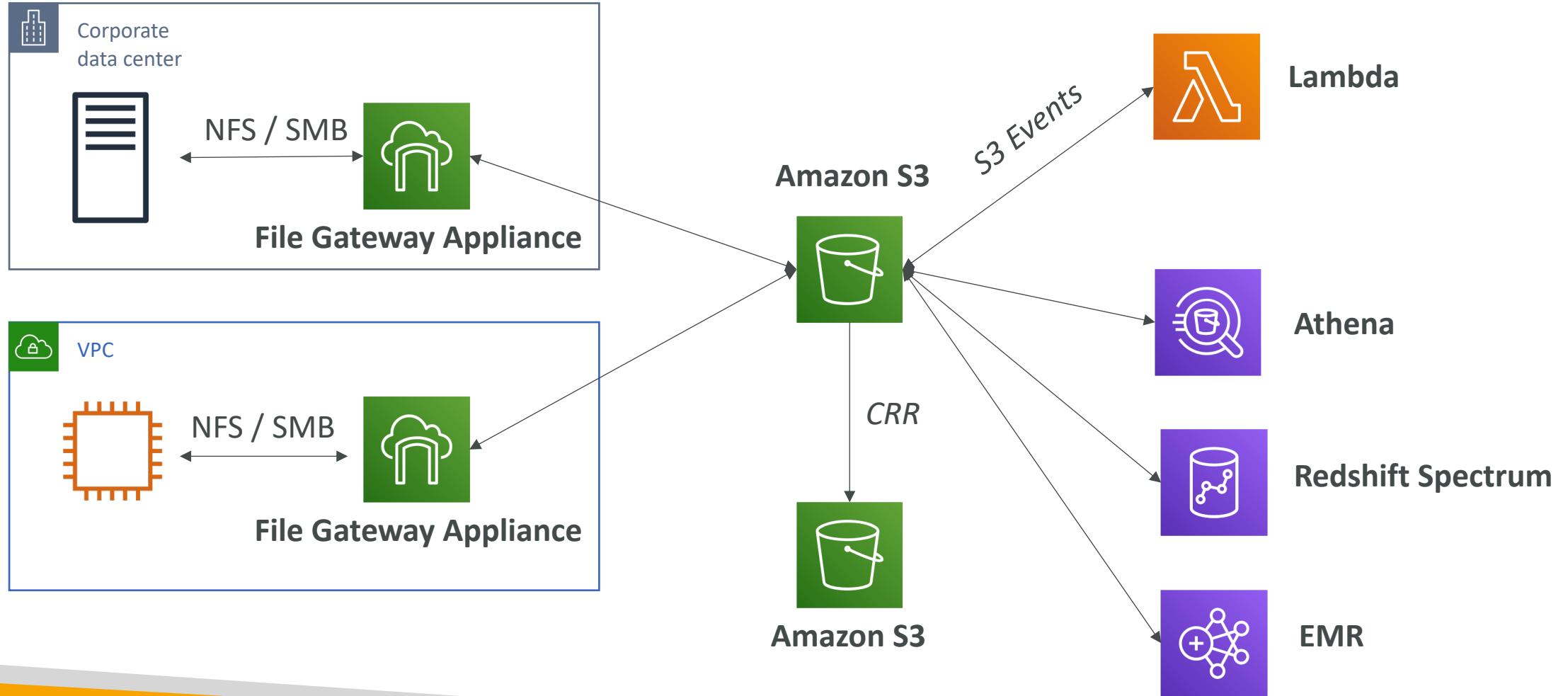


File Gateway

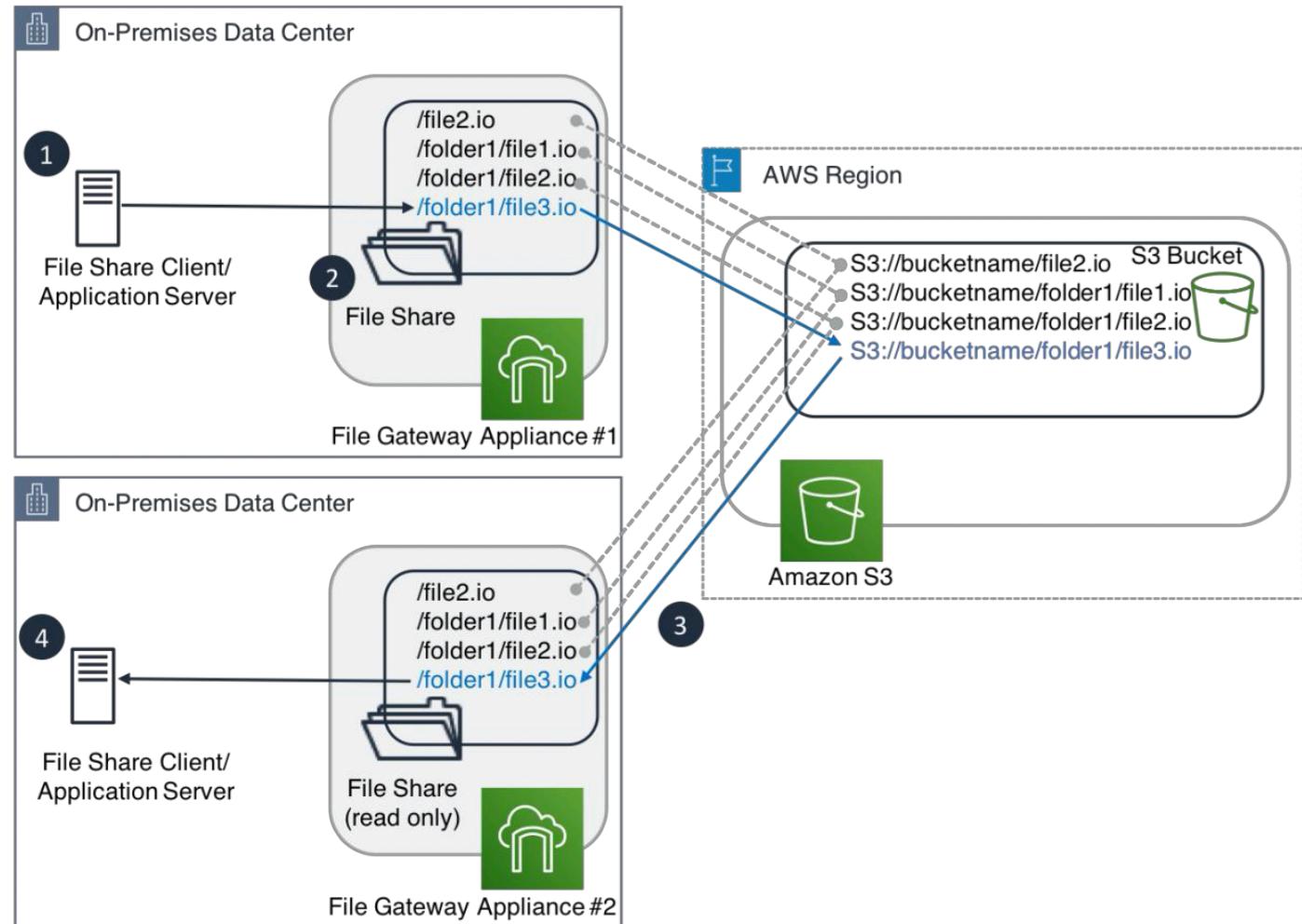
- File Gateway appliance is a virtual machine to bridge between your NFS and S3
- Metadata and directory structure are preserved
- Configured S3 buckets are accessible using the **NFS and SMB protocol**
- Each File Gateway should have an IAM role to access S3
- Most recently used data is **cached** in the file gateway
- Can be mounted on many servers
- Whitepaper:
<https://d0.awsstatic.com/whitepapers/aws-storage-gateway-file-gateway-for-hybrid-architectures.pdf>



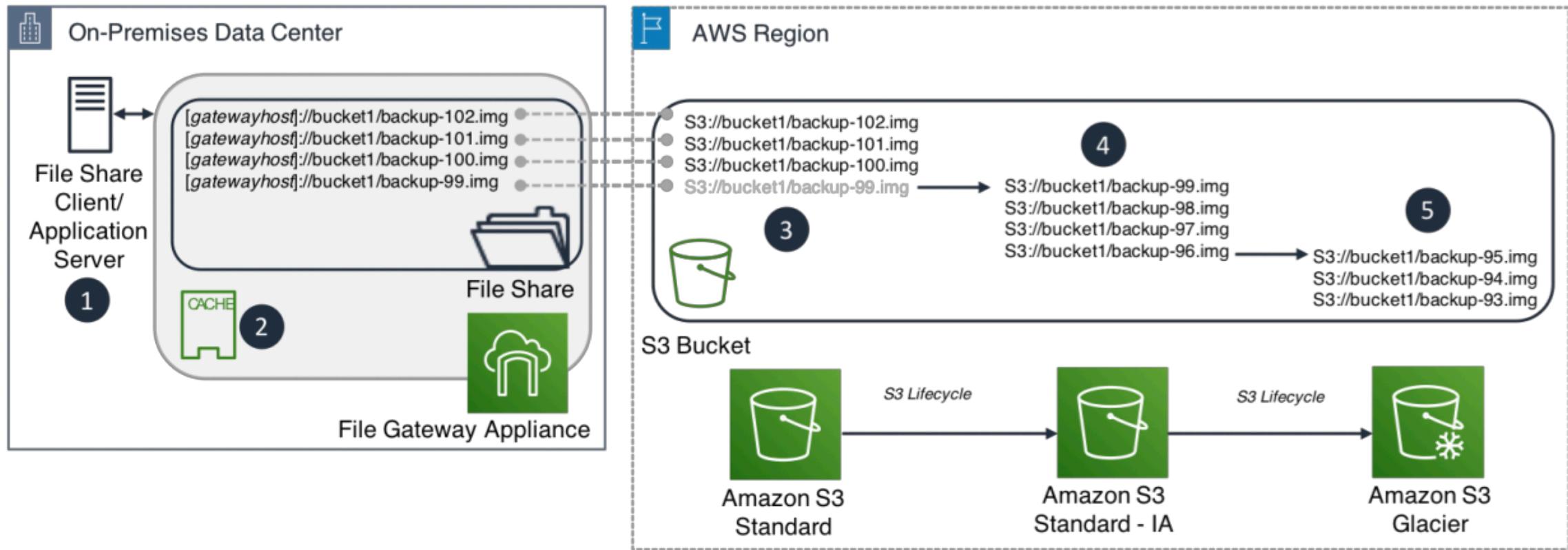
File Gateway: Extensions



File Gateway: Read Only Replicas



File Gateway: Backup and Lifecycle Policies



File Architectures: Other possibilities

- **Amazon S3 Object Versioning**

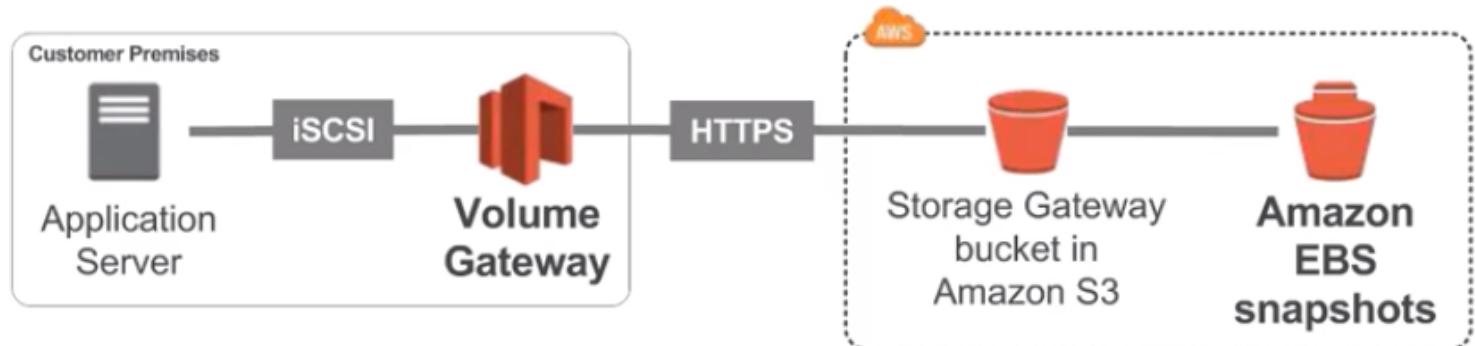
- Ability to store multiple object versions as they are modified
- Helpful to restore a file to a previous version
- Could restore an entire file system to a previous version
- Must use the “RefreshCache” API on the Gateway to be notified of restore

- **Amazon S3 Object Lock**

- Enables to have the File Gateway for Write Once Read Many (WORM) data
- If there are file modifications or renames in the file share clients, the file gateway creates a new version of the object without affecting priori versions, and the original locked version will remain unchanged

Volume Gateway

- Block storage using **iSCSI protocol** backed by S3
- **Cached volumes:** low latency access to most recent data, full data on S3
- **Stored volumes:** entire dataset is on premise, scheduled backups to S3
- Can create EBS snapshots from the volumes and restore as EBS!
- Up to 32 volumes per gateway
 - Each volume up to 32TB in cached mode (1PB per Gateway)
 - Each volume up to 16TB in stored mode (512TB per Gateway)

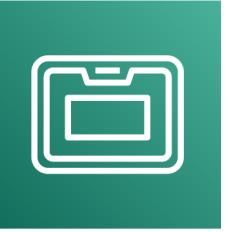


Tape Gateway

- Some companies have backup processes using physical tapes (!)
- With Tape Gateway, companies use the same processes but in the cloud
- Virtual Tape Library (VTL) backed by Amazon S3 and Glacier
- Back up data using existing tape-based processes (and iSCSI interface)
- Works with leading backup software vendors
- You can't access single file within tapes. You need to restore the tape entirely



Snowball



- Physical data transport solution that helps moving TBs or PBs of data in or out of AWS
- Alternative to moving data over the network (and paying network fees)
- Secure, tamper resistant, uses KMS 256 bit encryption
- Tracking using SNS and text messages. E-ink shipping label
- Snowball size: 50TB and 80TB
- Use cases: large data cloud migrations, DC decommission, disaster recovery
- If it takes more than a week to transfer over the network, use Snowball devices!



Snowball Process

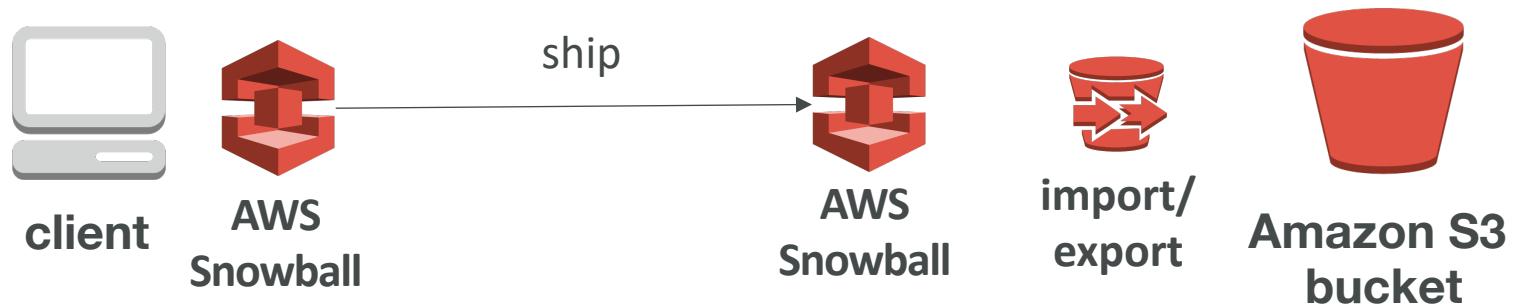
1. Request snowball devices from the AWS console for delivery
2. Install the snowball client on your servers
3. Connect the snowball to your servers and copy files using the client
4. Ship back the device when you're done (goes to the right AWS facility)
5. Data will be loaded into an S3 bucket
6. Snowball is completely wiped
7. Tracking is done using SNS, text messages and the AWS console

Snowball vs Direct Upload

- Direct upload to S3:



- With snowball



Snowball Edge

- Snowball Edges add computational capability to the device
 - 100 TB capacity with either:
 - Storage optimized – 24 vCPU
 - Compute optimized – 52 vCPU & optional GPU
 - Supports a custom EC2 AMI so you can perform processing on the go
 - Supports custom Lambda functions
-
- Very useful to pre-process the data while moving
 - Use case: data migration, image collation, IoT capture, machine learning



AMI

Lambda
function

AWS Snowmobile

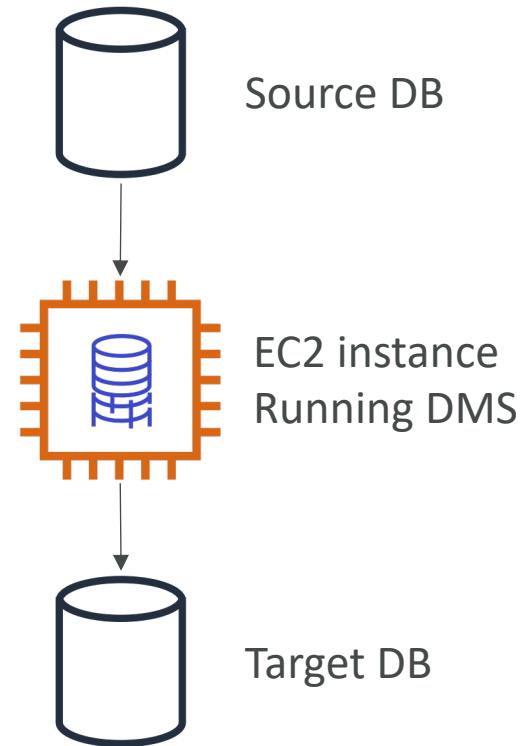


- Transfer exabytes of data ($1 \text{ EB} = 1,000 \text{ PB} = 1,000,000 \text{ TBs}$)
- Each Snowmobile has 100 PB of capacity (use multiple in parallel)
- Better than Snowball if you transfer more than 10 PB



DMS – Database Migration Service

- Quickly and securely migrate databases to AWS, resilient, self healing
- The source database remains available during the migration
- Supports:
 - Homogeneous migrations: ex Oracle to Oracle
 - Heterogeneous migrations: ex Microsoft SQL Server to Aurora
- Continuous Data Replication using CDC
- You must create an EC2 instance to perform the replication tasks



DMS Sources and Targets

SOURCES:

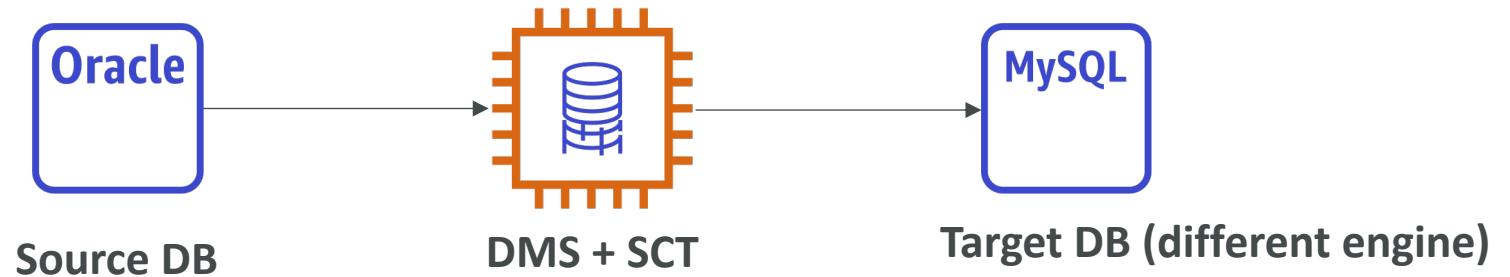
- On-Premise and EC2 instances databases: Oracle, MS SQL Server, MySQL, MariaDB, PostgreSQL, MongoDB, SAP, DB2
- Azure: Azure SQL Database
- Amazon RDS: all including Aurora
- Amazon S3

TARGETS:

- On-Premise and EC2 instances databases: Oracle, MS SQL Server, MySQL, MariaDB, PostgreSQL, SAP
- Amazon RDS
- Amazon Redshift
- Amazon DynamoDB
- Amazon S3
- ElasticSearch Service
- Kinesis Data Streams
- DocumentDB

AWS Schema Conversion Tool (SCT)

- Convert your Database's Schema from one engine to another
- Example OLTP: (SQL Server or Oracle) to MySQL, PostgreSQL, Aurora
- Example OLAP: (Teradata or Oracle) to Amazon Redshift



- You do not need to use SCT if you are migrating the same DB engine
 - Ex: On-Premise PostgreSQL => RDS PostgreSQL
 - The DB engine is still PostgreSQL (RDS is the platform)

DMS – Good things to know

- Works over VPC Peering, VPN (site to site, software), Direct Connect
- Supports Full Load, Full Load + CDC, or CDC only
- **Oracle:**
 - Source: Supports TDE for the source using “BinaryReader”
 - Target: Supports BLOBs in tables that have a primary key, and TDE
- **ElasticSearch:**
 - Source: does not exist
 - Target: possible to migrate to DMS from a relational database
 - Therefore DMS cannot be used to replicate ElasticSearch data

Snowball + Database Migration Service (DMS)

- Larger data migrations can include many terabytes of information.
- Can be limited due to network bandwidth or size of data
- AWS DMS can use Snowball Edge & Amazon S3 to speed up migration
- **Following stages:**
 1. You use the AWS Schema Conversion Tool (AWS SCT) to extract the data locally and move it to an Edge device.
 2. You ship the Edge device or devices back to AWS.
 3. After AWS receives your shipment, the Edge device automatically loads its data into an Amazon S3 bucket.
 4. AWS DMS takes the files and migrates the data to the target data store. If you are using change data capture (CDC), those updates are written to the Amazon S3 bucket and then applied to the target data store.

Application Discovery Services



- Plan migration projects by gathering information about on-premises data centers
- Server utilization data and dependency mapping are important for migrations
- **Agentless discovery (Application Discovery Agentless Connector):**
 - Open Virtual Appliance (OVA) package that can be deployed to a VMware host
 - VM inventory, configuration, and performance history such as CPU, memory, and disk usage
 - OS agnostic
- **Agent-based discovery:**
 - system configuration, system performance, running processes, and details of the network connections between systems
 - Supports Microsoft Server, Amazon Linux, Ubuntu, RedHat, CentOS, SUSE...
- Resulting data can be exported as CSV or viewed within AWS Migration Hub
- Data can be explored using pre-defined queries in Amazon Athena

AWS Server Migration Service (SMS)



- Migrate entire VMs to AWS, improvement over EC2 VM Import/Export service
- That means the OS, the data, everything is kept intact
- After loading the VM onto EC2, then you can update the OS, the data, make an AMI
- Therefore SMS is used to Re-host
- Only works with VMware vSphere, Windows Hyper-V, and Azure VM
- Every replication creates an EBS snapshot / AMI ready for deployment on EC2
- Every replication is incremental
- “One time migrations”, or “replication every *interval*” option

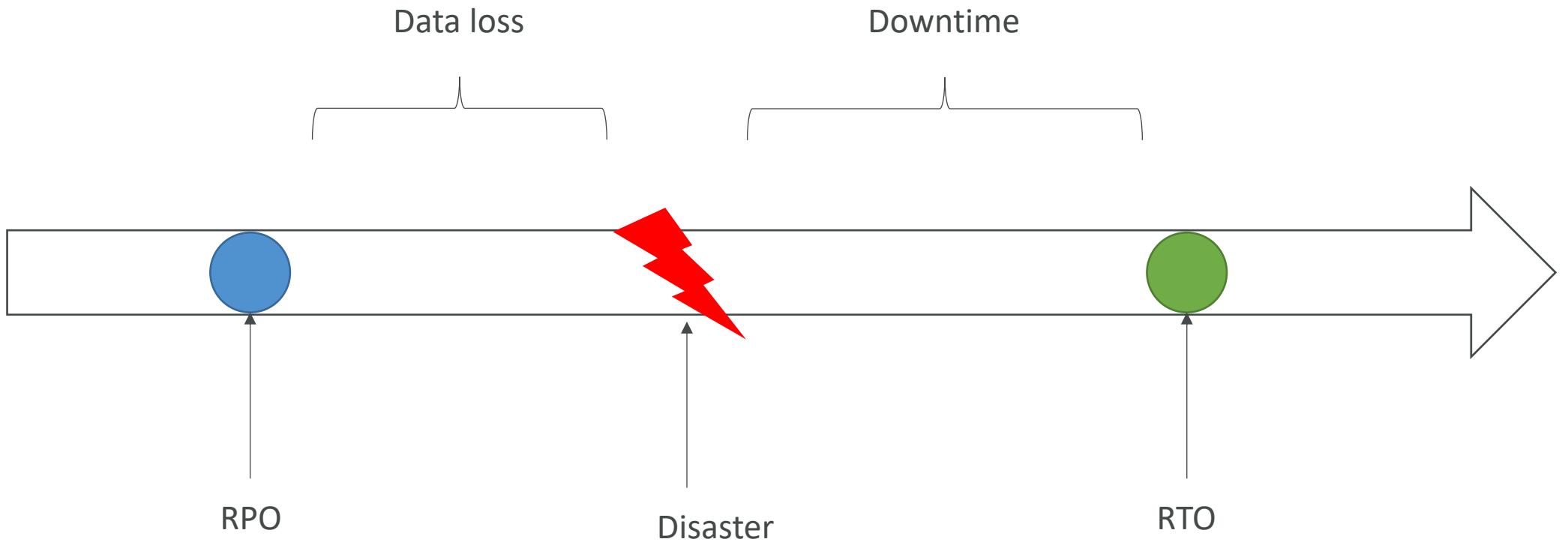
On-Premise strategy with AWS

- Ability to download Amazon Linux 2 AMI as a VM (.iso format)
 - VMWare, KVM, VirtualBox (Oracle VM), Microsoft Hyper-V
- **AWS Application Discovery Service**
 - Gather information about your on-premise servers to plan a migration
 - Server utilization and dependency mappings
 - Track with AWS Migration Hub
- **AWS VM Import / Export**
 - Migrate existing applications into EC2
 - Create a DR repository strategy for your on-premise VMs
 - Can export back the VMs from EC2 to on-premise
- **AWS Server Migration Service (SMS)**
 - Incremental replication of on-premise live servers to AWS
 - Migrates the entire VM into AWS
- **AWS Database Migration Service (DMS)**
 - replicate On-premise => AWS , AWS => AWS, AWS => On-premise
 - Works with various database technologies (Oracle, MySQL, DynamoDB, etc..)

Disaster Recovery Overview

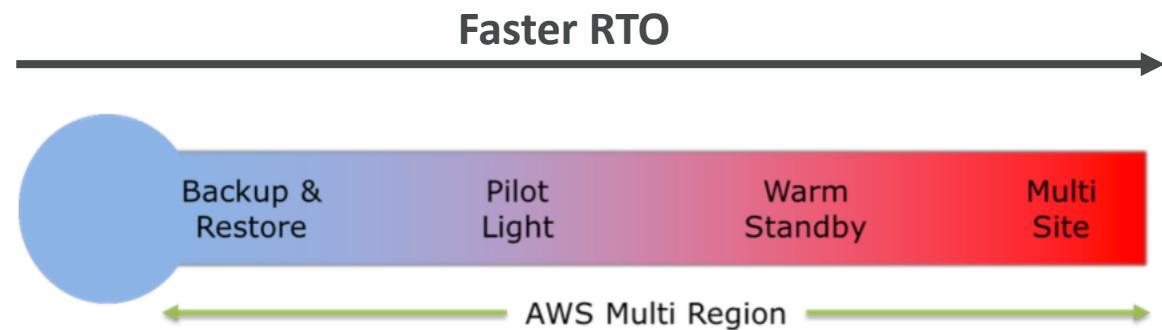
- Any event that has a negative impact on a company's business continuity or finances is a disaster
- Disaster recovery (DR) is about preparing for and recovering from a disaster
- What kind of disaster recovery?
 - On-premise => On-premise: traditional DR, and very expensive
 - On-premise => AWS Cloud: hybrid recovery
 - AWS Cloud Region A => AWS Cloud Region B
- Need to define two terms:
 - RPO: Recovery Point Objective
 - RTO: Recovery Time Objective

RPO and RTO

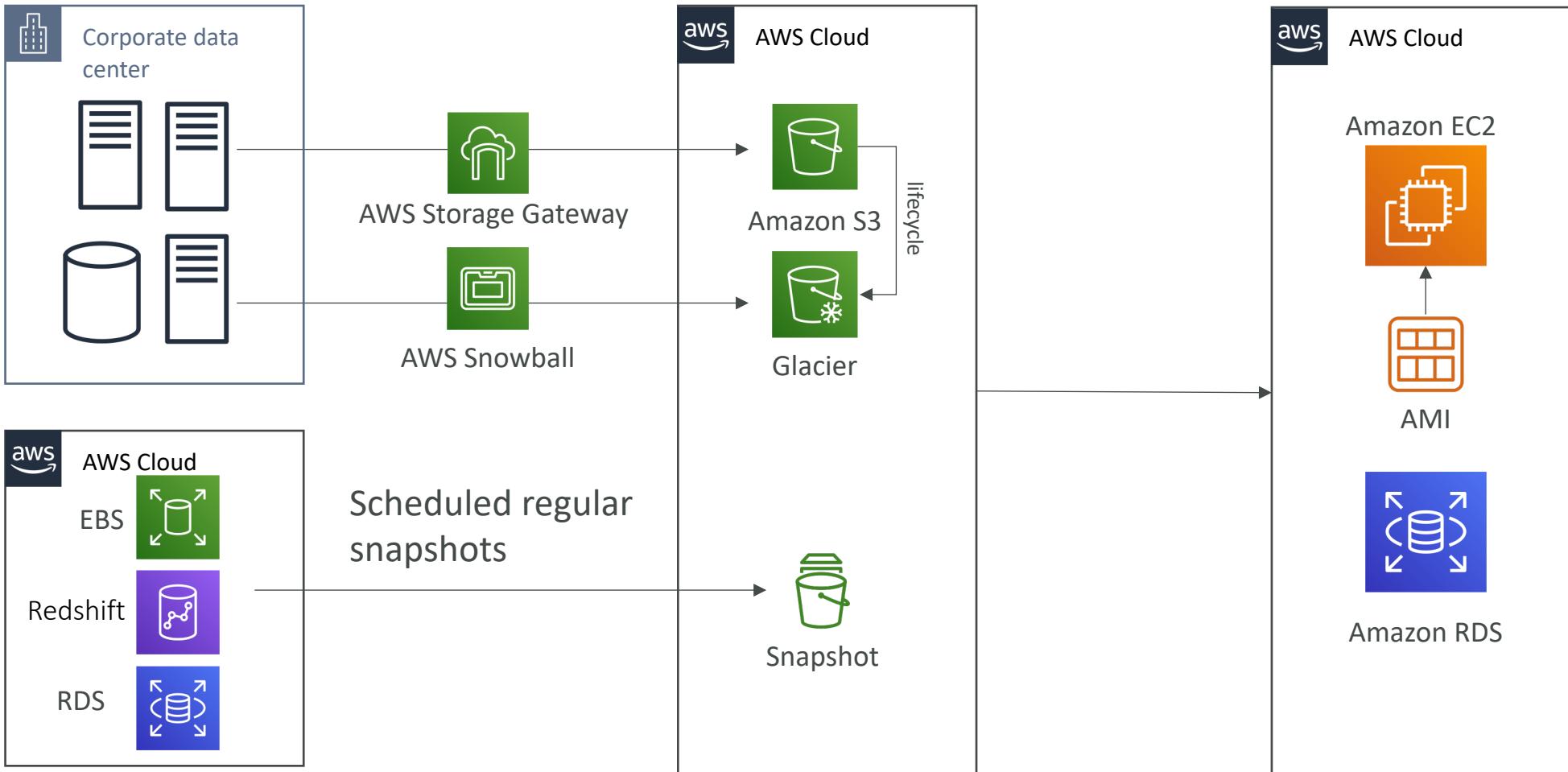


Disaster Recovery Strategies

- Backup and Restore
- Pilot Light
- Warm Standby
- Hot Site / Multi Site Approach

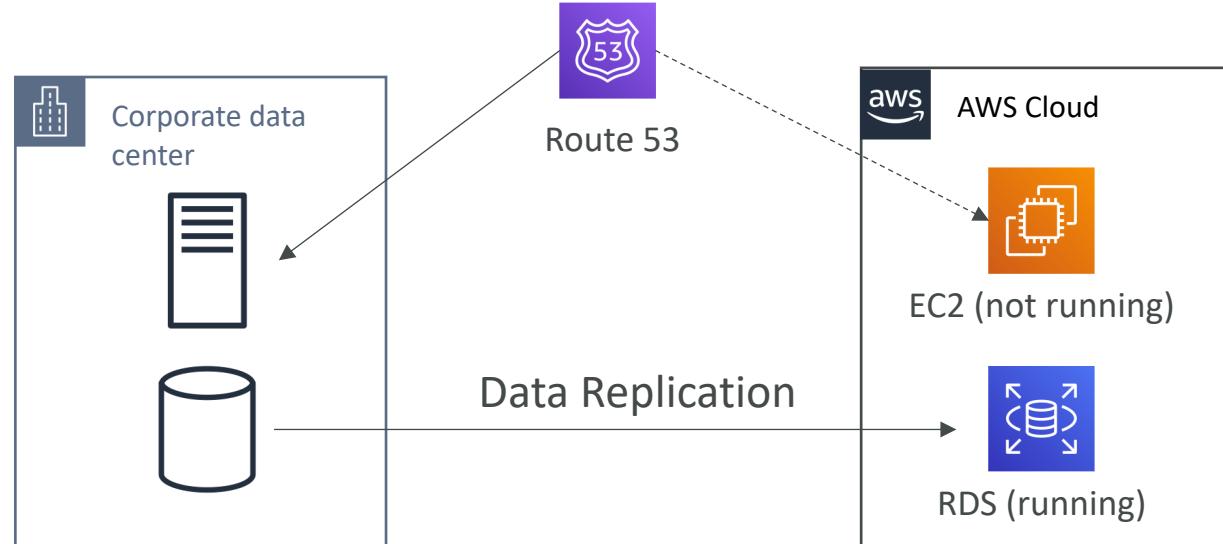


Backup and Restore (High RPO)



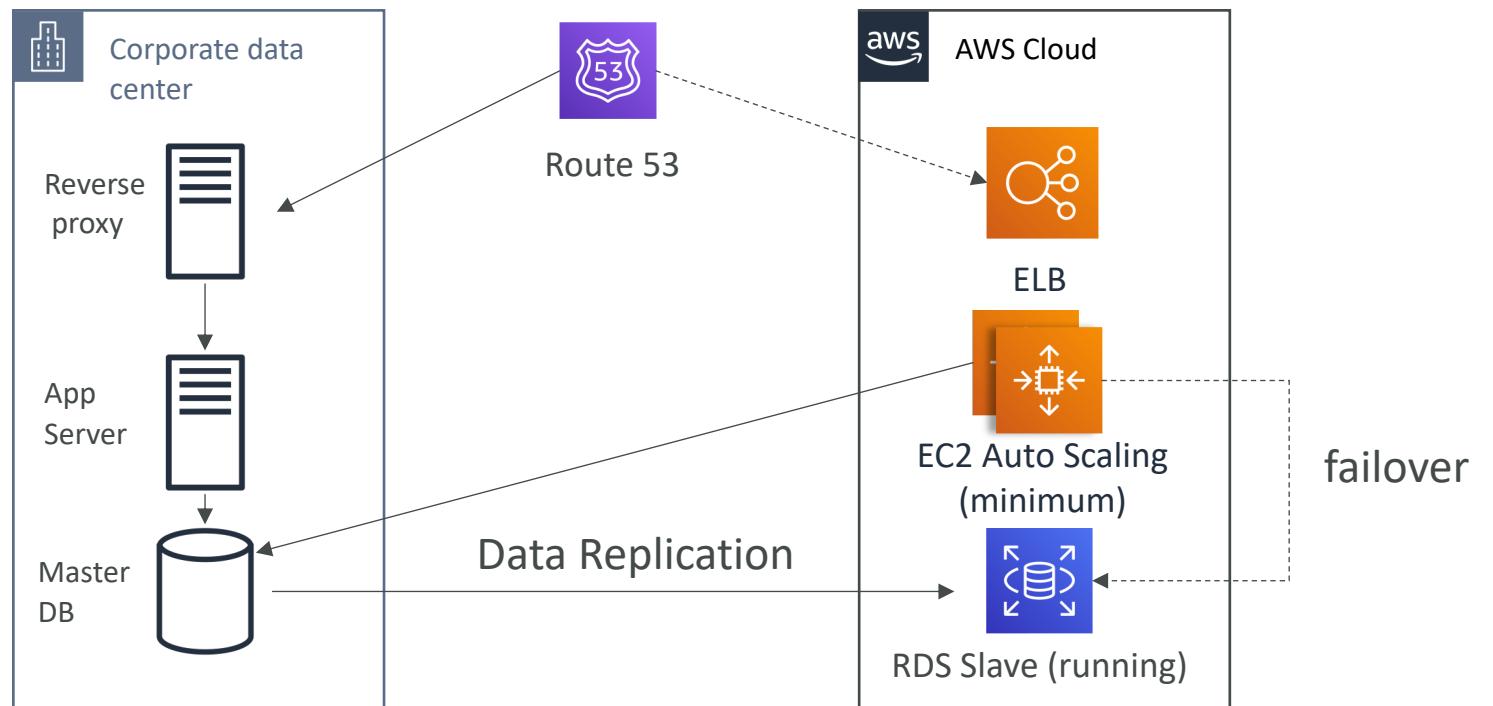
Disaster Recovery – Pilot Light

- A small version of the app is always running in the cloud
- Useful for the critical core (pilot light)
- Very similar to Backup and Restore
- Faster than Backup and Restore as critical systems are already up



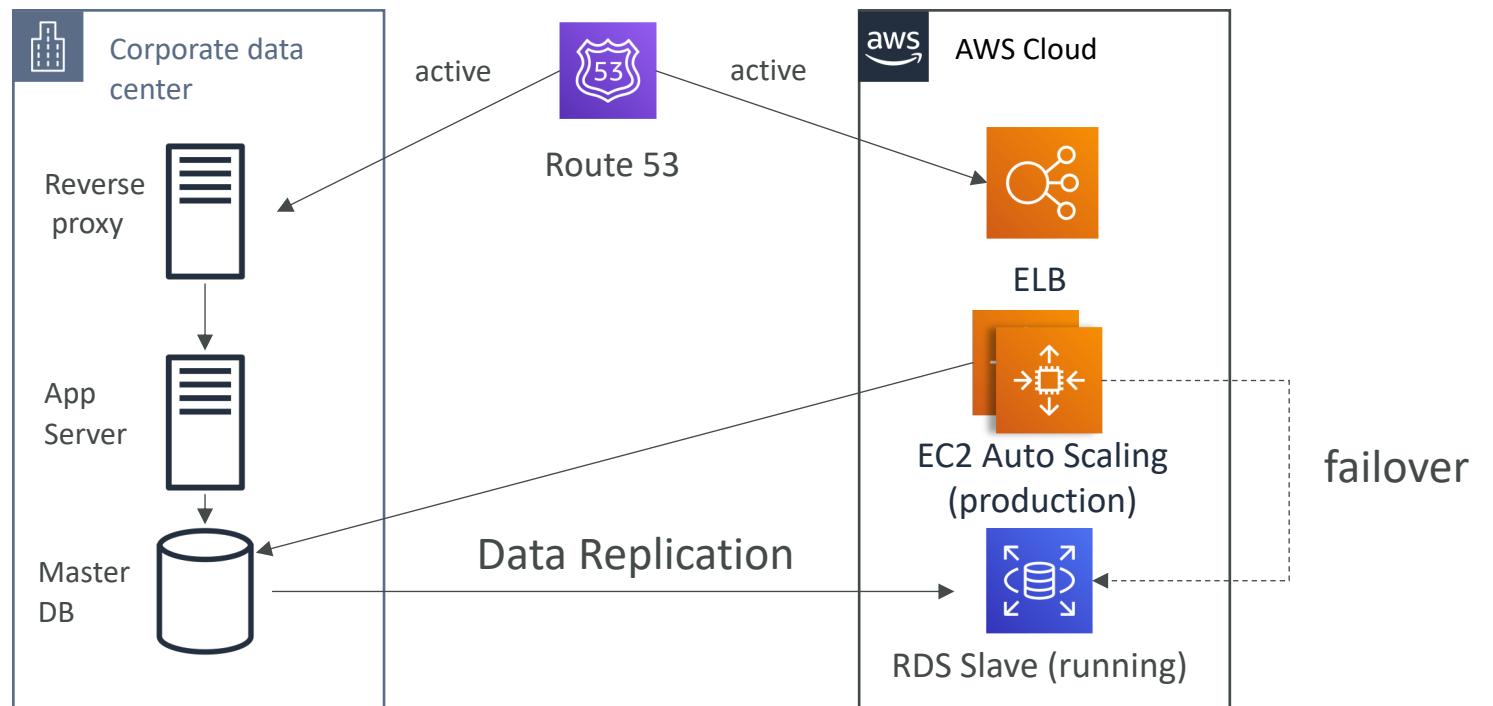
Warm Standby

- Full system is up and running, but at minimum size
- Upon disaster, we can scale to production load

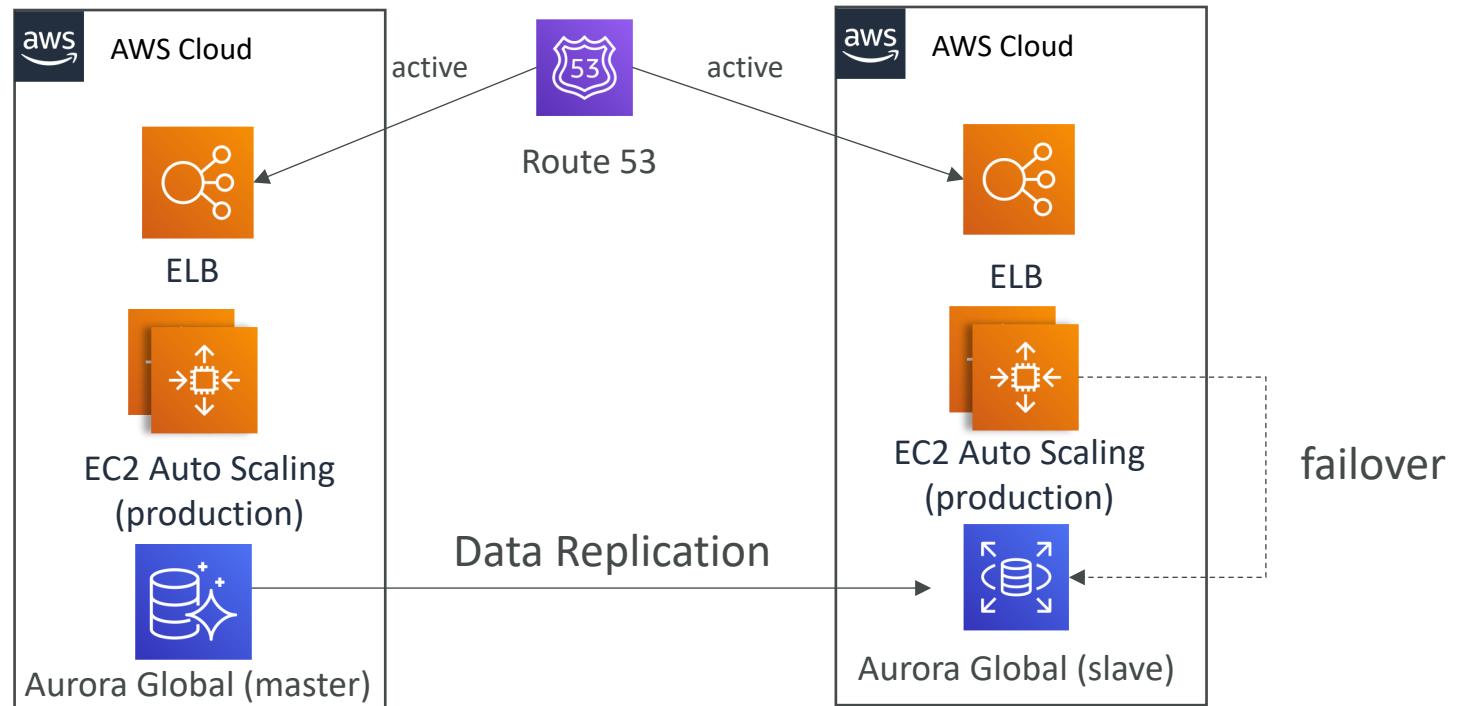


Multi Site / Hot Site Approach

- Very low RTO (minutes or seconds) – very expensive
- Full Production Scale is running AWS and On Premise



All AWS Multi Region



VPC Section

VPC Basics

- CIDR: Block of IP address
 - Example: 192.168.0.0/26: 192.168.0.0 – 192.168.0.63 (64 IP)
 - Used for security groups, route tables, VPC, subnets, etc...
- Private IP
 - 10.0.0.0 – 10.255.255.255 (10.0.0.0/8) <= in big networks
 - 172.16.0.0 – 172.31.255.255 (172.16.0.0/12) <= default AWS one
 - 192.168.0.0 – 192.168.255.255 (192.168.0.0/16) <= example: home networks
- Public IP
 - All the rest

VPC Basics

- **VPC**
 - A VPC must have a defined list of CIDR blocks, that cannot be changed
 - Each CIDR within VPC: min size is /28, max size is /16 (65536 IP addresses)
 - VPC is private, so only Private IP CIDR ranges are allowed
- **Subnets**
 - Within a VPC, defined as a CIDR that is a subset of the VPC CIDR
 - All instances within subnets get a private IP
 - First 4 IP and last one in every subnet is reserved by AWS
- **Route Tables**
 - Used to control where the network traffic is directed to
 - Can be associated with specific subnets
 - The “most specific” routing rule is always followed (192.168.0.1/24 beats 0.0.0.0/0)

VPC Basics

- **Internet Gateway (IGW)**
 - Helps our VPC connect to the internet, HA, scales horizontally
 - Acts as a NAT for instances that have a public IPv4 or public IPv6
- **Public Subnets**
 - Has a route table that sends 0.0.0.0/0 to an IGW
 - Instances must have a public IPv4 to talk to the internet
- **Private Subnets**
 - Access internet with a NAT Instance or NAT Gateway setup in a public subnet
 - Must edit routes so that 0.0.0.0/0 routes traffic to the NAT

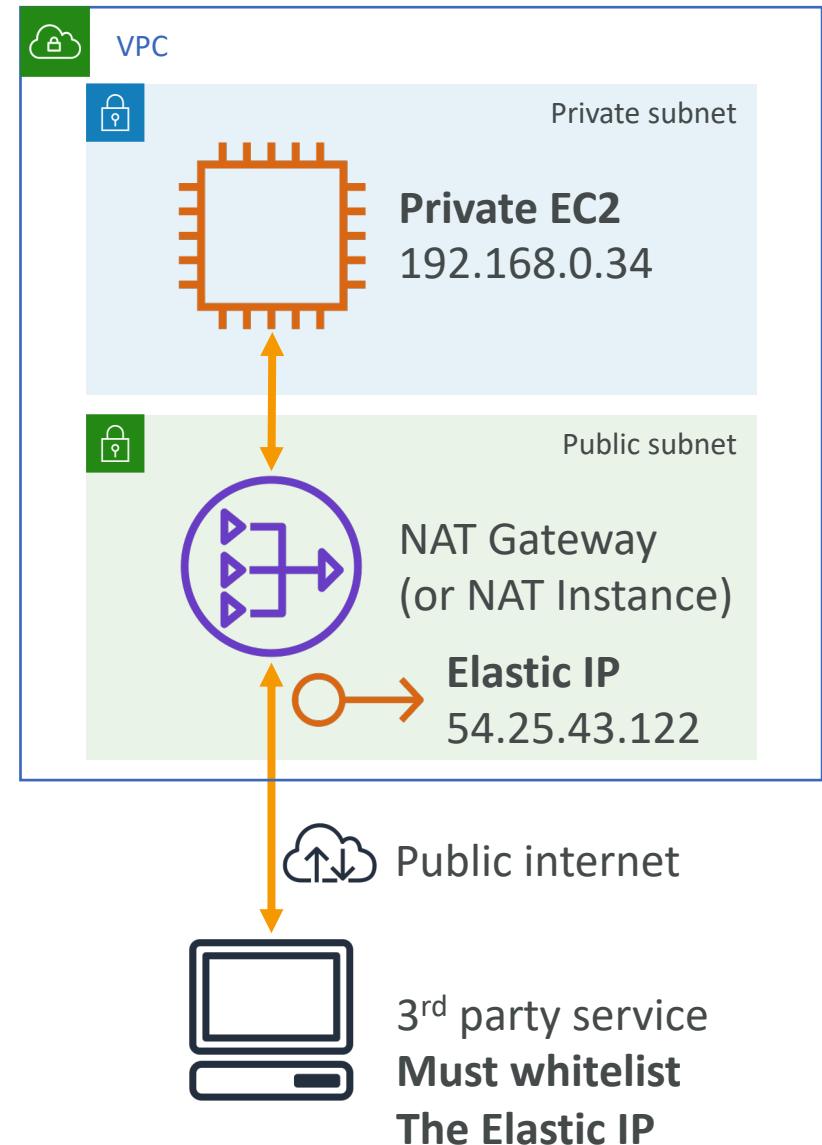
VPC Basics

- **NAT Instance**

- EC2 instance you deploy in a public subnet
- Edit the route in your private subnet to route 0.0.0.0/0 to your NAT instance
- Not resilient to failure, limited bandwidth based on instance type, cheap
- Must manage failover yourself

- **NAT Gateway**

- Managed NAT solution, bandwidth scales automatically
- Resilient to failure within a single AZ
- Must deploy multiple NAT Gateways in multiple AZ for HA
- Has an Elastic IP, external services see the IP of the NAT Gateway as the source



VPC Basics

- **Network ACL (NACL)**

- Stateless firewall defined at the subnet level, applies to all instances within
- Support for allow and deny rules
- Stateless = return traffic must be explicitly allowed by rules
- Helpful to quickly and cheaply block specific IP addresses

- **Security Groups**

- Applied at the instance level, only support for allow rules, no deny rules
- Stateful = return traffic is automatically allowed, regardless of rules
- Can reference other security groups in the same region (peered VPC, cross-account)

VPC Basics

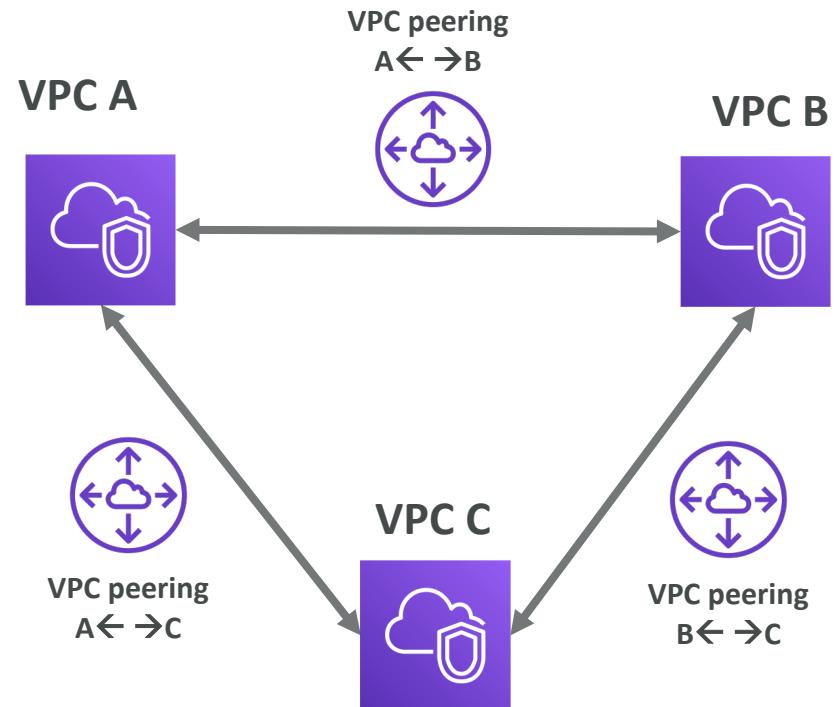
- **VPC Flows Logs**
 - Log internet traffic going through your VPC
 - Can be defined at the VPC level, Subnet level, or ENI-level
 - Helpful to capture “denied internet traffic”
 - Can be sent to CloudWatch Logs and Amazon S3
- **Bastion Hosts**
 - SSH into private EC2 instances through a public EC2 instance (bastion host)
 - You must manage these instances yourself (failover, recovery)
 - SSM Session Manager is a more secure way to remote control without SSH

VPC Basics

- IPv6 in short
 - All IPv6 addresses are public, total 3.4×10^{38} addresses (vs 4.3 billion IPv4)
 - Example CIDR: 2600:1f18:80c:a900::/56
 - Addresses are “random” and can’t be scanned online (because too many)
- VPC support for IPv6
 - Create an IPv6 CIDR for VPC & use an IGW (supports IPv6)
 - Public subnet:
 - Create an instance with IPv6 support
 - Create a route table entry to ::/0 (IPv6 “all”) to the IGW
 - Private subnet (instances cannot be reached by IPv6 but can reach IPv6):
 - Create an **Egress-Only Internet Gateway** in the public subnet
 - Add a route table entry for the private subnet from ::/0 to the Egress-Only IGW

VPC Peering

- Connect two VPC, privately using AWS' network
- Make them behave as if they were in the same network
- Must not have overlapping CIDR
- VPC Peering connection is **not transitive** (must be established for each VPC that need to communicate with one another)
- You can do VPC peering with another AWS account
- You must update route tables in each VPC's subnets to ensure instances can communicate



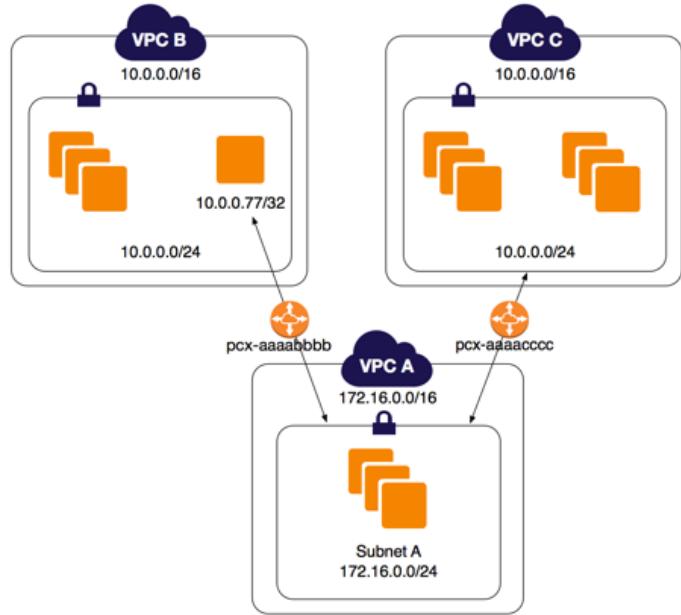
VPC Peering – Good to know

- VPC peering can work **inter-region, cross-account**
- You can reference a security group of a peered VPC (works cross account)

Type	Protocol	Port Range	Source
HTTP	TCP	80	sg-00d2b0f5fd6de757e
HTTP	TCP	80	sg-013347765f7a63aae/12356788

VPC Peering – Longest Prefix Match

- VPC uses the longest prefix match to select the most specific route



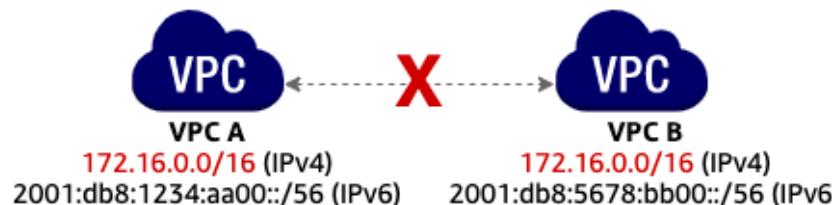
Route Table	Destination	Target
VPC A	172.16.0.0/16	Local
	10.0.0.77/32	pcx-aaaabbbb
	10.0.0.0/16	pcx-aaaccccc
VPC B	10.0.0.0/16	Local
	172.16.0.0/16	pcx-aaaabbbb
VPC C	10.0.0.0/16	Local
	172.16.0.0/16	pcx-aaaccccc

- Here the longest prefix for 10.0.0.77 is 10.0.0.77/32 (route table VPC A)
- (other way of saying it is “most specific route”)

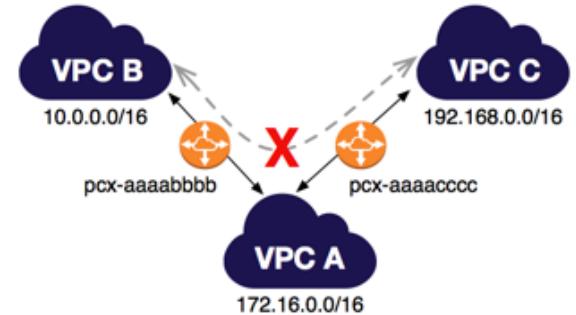
<https://docs.aws.amazon.com/vpc/latest/peering/peering-configurations-partial-access.html#one-to-two-vpcs-lpm>

VPC Peering – Invalid Configurations

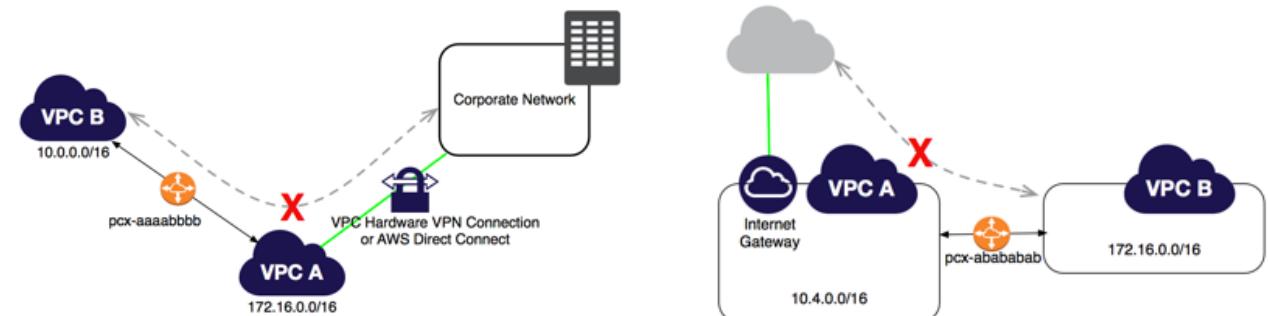
Overlapping CIDR for IPv4



No Transitive VPC Peering



No Edge to Edge Routing



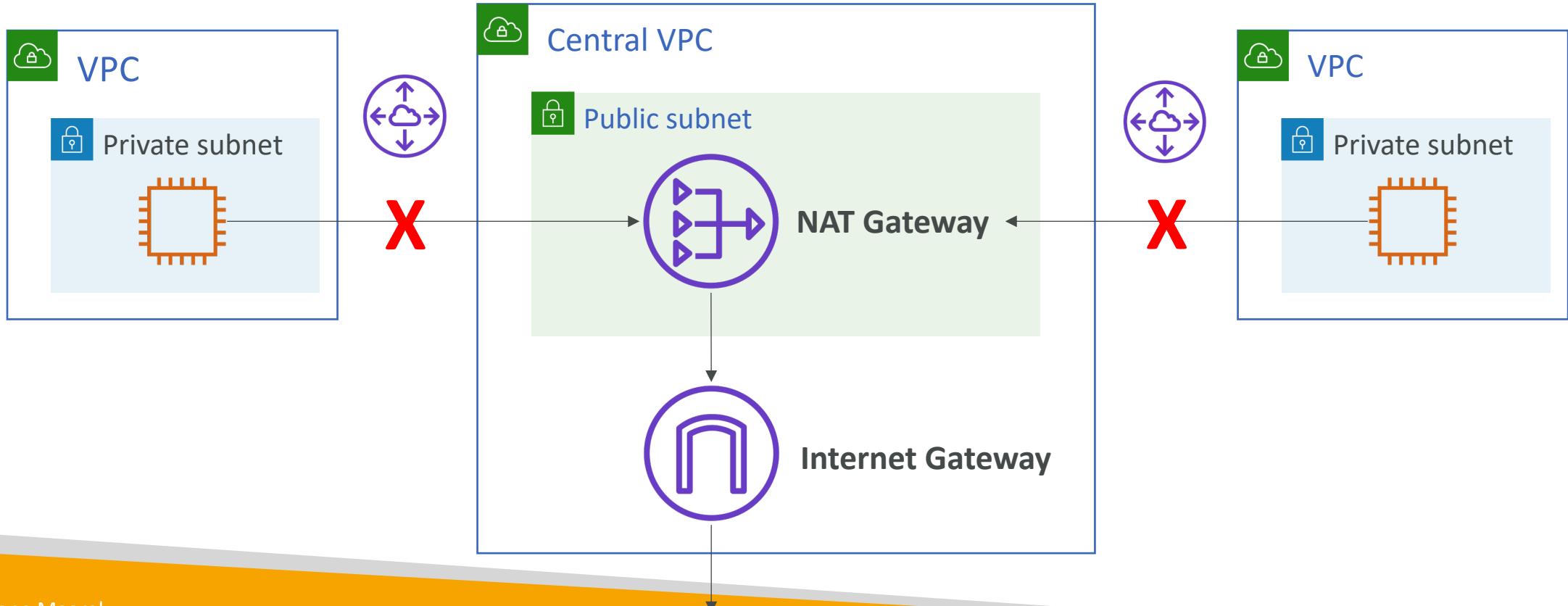
VPN, Direct Connect, IGW, NAT, Gateway VPC Endpoint (S3 & DynamoDB)

<https://docs.aws.amazon.com/vpc/latest/peering/invalid-peering-configurations.html>

VPC Peering – Invalid Configuration

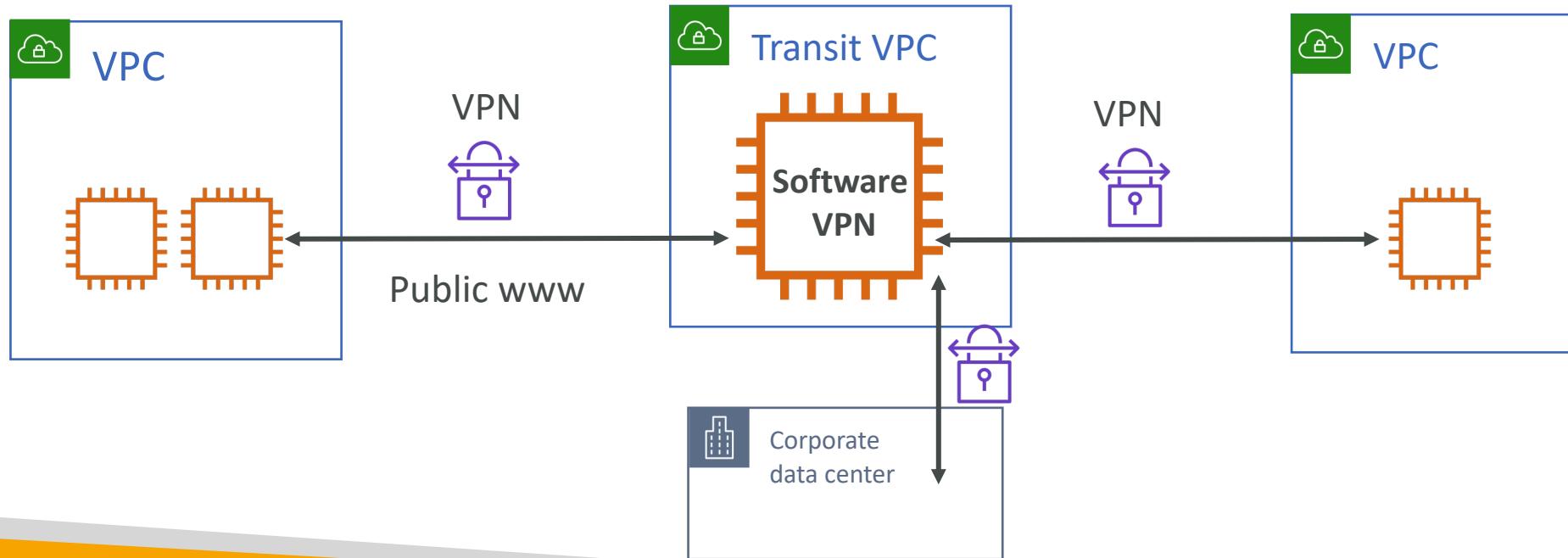
No edge to edge routing

- This is an invalid configuration
- VPC Peering does not support edge to edge routing for NAT devices

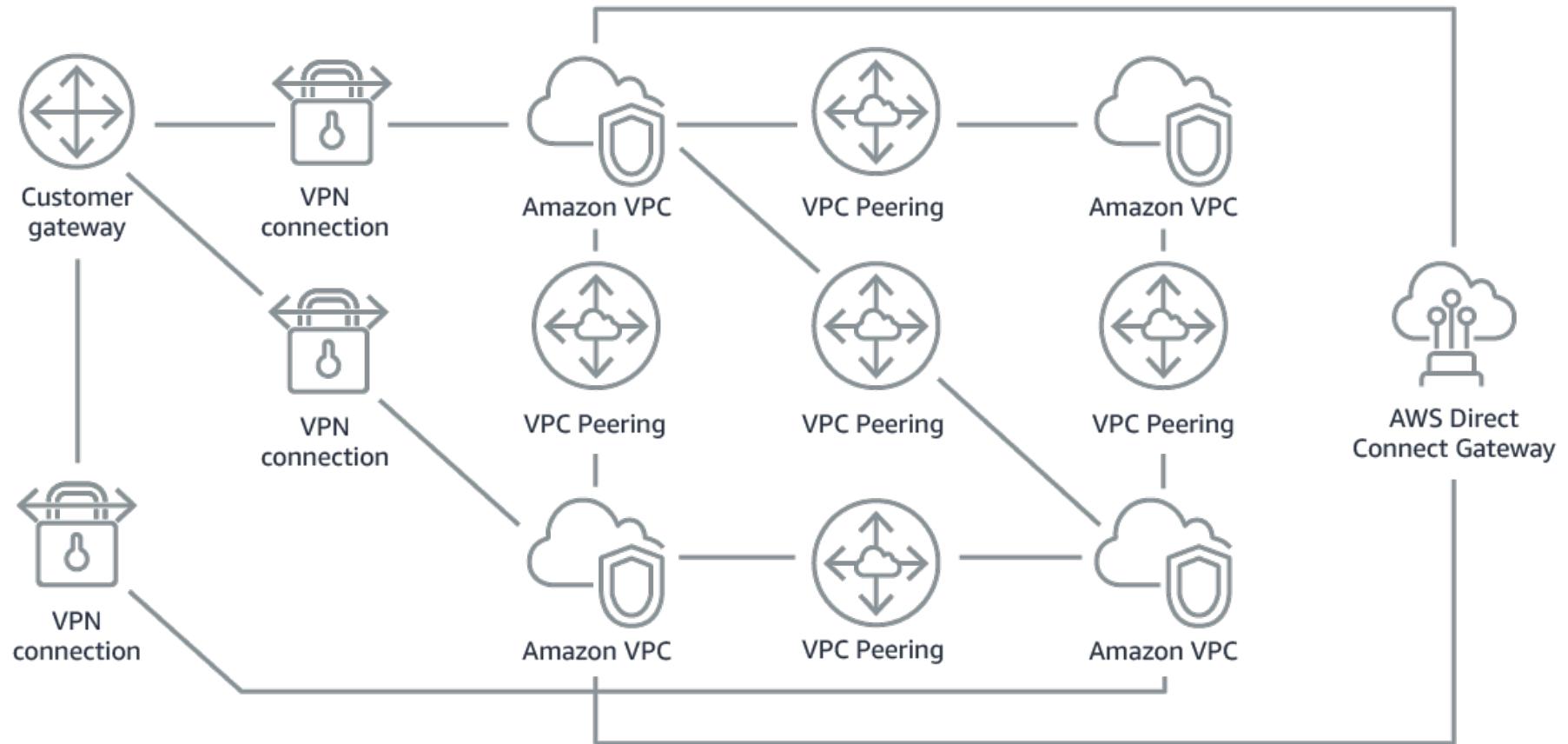


Transit VPC (=Software VPN)

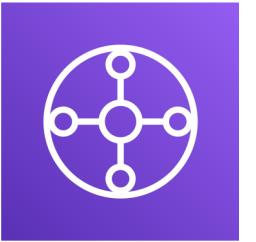
- Not an AWS offering, newer managed solution is Transit Gateway
- Uses the public internet with a software VPN solution
- Allows for transitive connectivity between VPC & locations
- More complex routing rules, overlapping CIDR ranges, network-level packet filtering



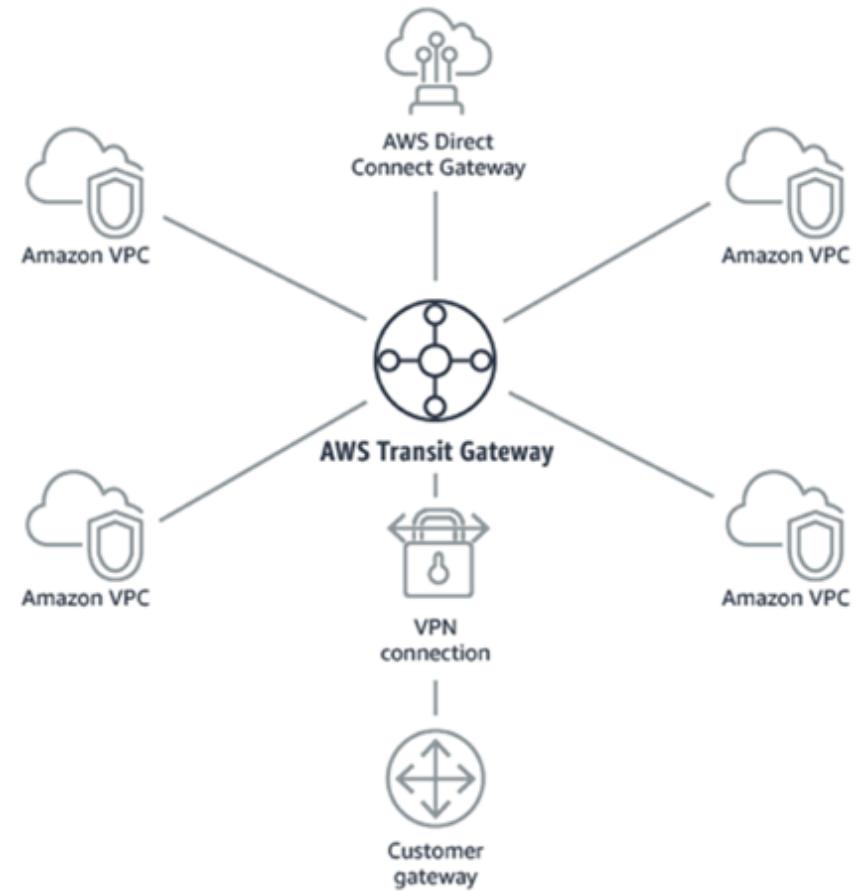
Network topologies can become complicated



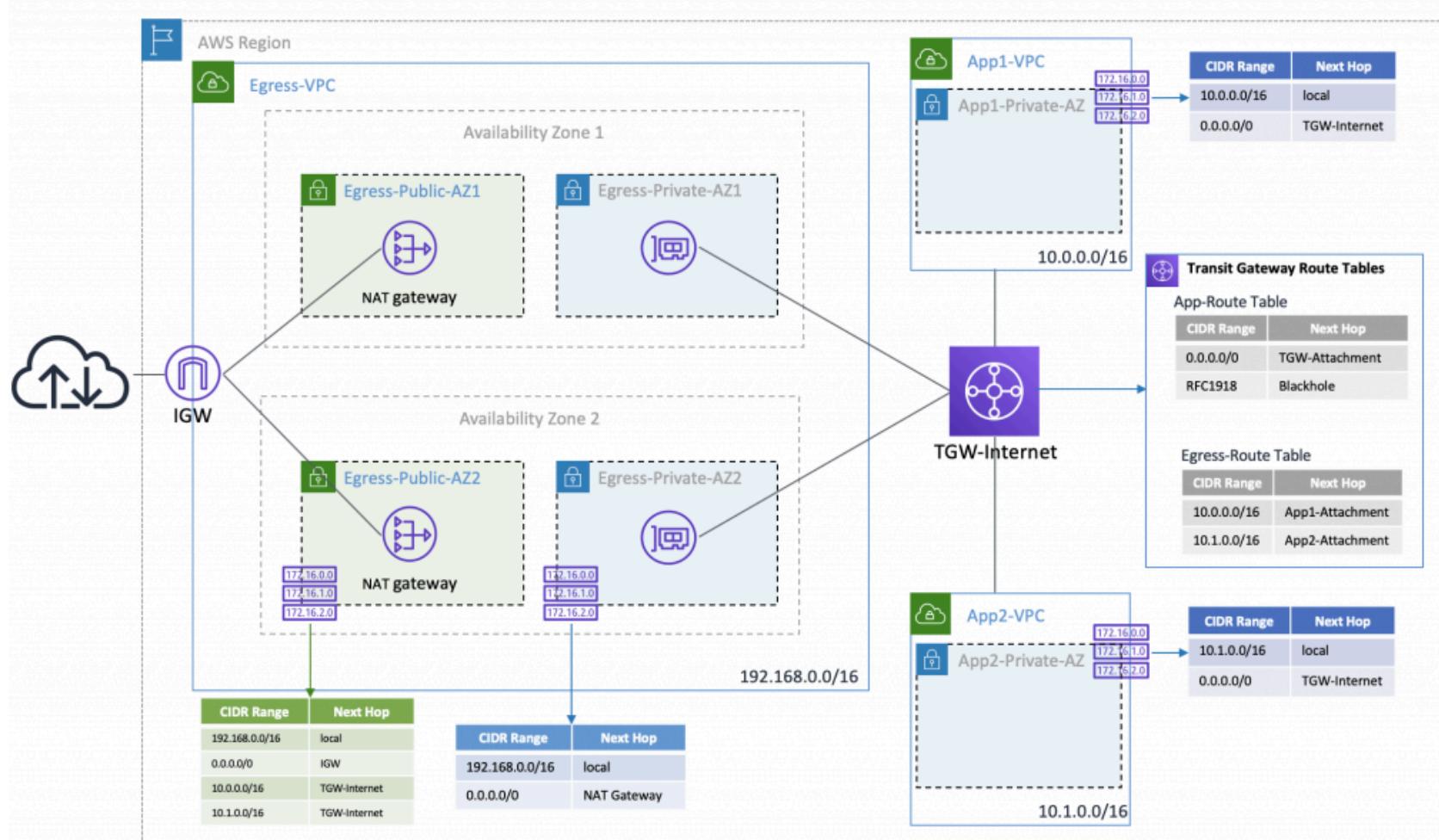
Transit Gateway



- For having transitive peering between thousands of VPC and on-premise, hub-and-spoke (star) connection
- Regional resource, can work cross-region
- Share cross-account using Resource Access Manager (RAM)
- You can peer Transit Gateways across regions
- Route Tables: limit which VPC can talk with other VPC
- Works with Direct Connect Gateway, VPN connections
- Supports IP Multicast (not supported by any other AWS service)
- Instances in a VPC can access a NAT Gateway, NLB, PrivateLink, and EFS in other VPCs attached to the AWS Transit Gateway.



Transit Gateway – Central NAT Gateway

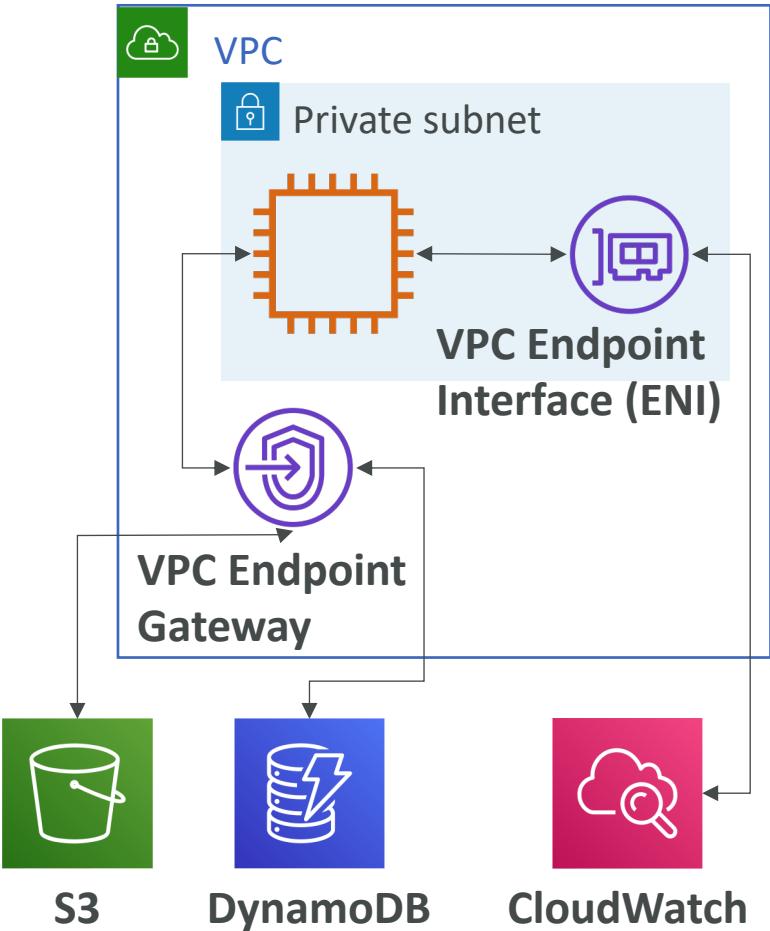


- The NAT Gateway is shared in the Egress-VPC
- The private App VPC can access internet through the TGW
- In this example: the App VPCs cannot communicate with each other based on the TGW route table

<https://aws.amazon.com/blogs/networking-and-content-delivery/creating-a-single-internet-exit-point-from-multiple-vpcs-using-aws-transit-gateway/>

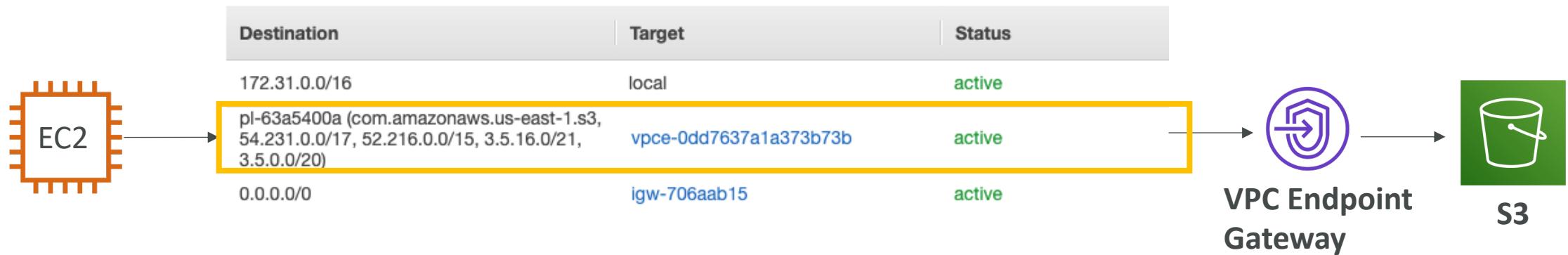
VPC Endpoints

- Endpoints allow you to connect to AWS Services using a private network instead of the public www network
- They scale horizontally and are redundant
- No more IGW, NAT, etc... to access AWS Services
- VPC Endpoint Gateway (S3 & DynamoDB)
- VPC Endpoint Interface (the rest)
- In case of issues:
 - Check DNS Setting Resolution in your VPC
 - Check Route Tables



VPC Endpoint Gateway

- Only works for S3 and DynamoDB, must create one gateway per VPC
- Must update route tables entries
- Gateway is defined at the VPC level



- DNS resolution must be enabled in the VPC
- The same public hostname for S3 can be used
- Gateway endpoint cannot be extended out of a VPC (VPN, DX, TGW, peering)

VPC Endpoints Interface

- Provision an ENI that will have a private endpoint interface hostname
- Leverage Security Groups for security
- Private DNS (setting when you create the endpoint)
 - The public hostname of a service will resolve to the private Endpoint Interface hostname
 - VPC Setting: “Enable DNS hostnames” and “Enable DNS Support” must be ‘true’
 - Example for Athena:
 - vpce-0b7d2995e9dfe5418-mwrths3x.athena.us-east-1.vpce.amazonaws.com
 - vpce-0b7d2995e9dfe5418-mwrths3x-us-east-1a.athena.us-east-1.vpce.amazonaws.com
 - vpce-0b7d2995e9dfe5418-mwrths3x-us-east-1b.athena.us-east-1.vpce.amazonaws.com
 - athena.us-east-1.amazonaws.com (private DNS name)
- Interface can be accessed from Direct Connect and Site-to-Site VPN

VPC Endpoint Policies

- Endpoint Policies are JSON documents to control access to services
- Does not override or replace IAM user policies or service-specific policies (such as S3 bucket policies)

```
{  
  "Statement": [  
    {"Action": ["sns:Publish"],  
     "Effect": "Allow",  
     "Resource": "arn:aws:sns:us-east-2:123456789012:MyTopic",  
     "Principal": "  
       "AWS": "arn:aws:iam:123456789012:user/MyUser"  
     }  
   ]  
}
```

- **Note:** the IAM user can still use other SQS API from outside the VPC Endpoint
- You could add an SQS queue policy to deny any action not done through the VPC endpoint

VPC Endpoint Policy & S3 bucket policy

- VPC Endpoint Policy to restrict access to bucket “my_secure_bucket”

```
{  
  "Statement": [  
    {  
      "Sid": "Access-to-specific-bucket-only",  
      "Principal": "*",  
      "Action": [  
        "s3:GetObject",  
        "s3:PutObject"  
      ],  
      "Effect": "Allow",  
      "Resource": ["arn:aws:s3:::my_secure_bucket",  
                  "arn:aws:s3:::my_secure_bucket/*"]  
    }  
  ]  
}
```

VPC Endpoint Policy & S3 bucket policy

- VPC Endpoint Policy to allow access to Amazon Linux 2 repositories

```
{  
  "Statement": [  
    {  
      "Sid": "AmazonLinux2AMIRRepositoryAccess",  
      "Principal": "*",  
      "Action": [  
        "s3:GetObject"  
      ],  
      "Effect": "Allow",  
      "Resource": [  
        "arn:aws:s3:::amazonlinux.*.amazonaws.com/*"  
      ]  
    }  
  ]  
}
```

VPC Endpoint Policy & S3 bucket policy

- S3 bucket policy may have
 - Condition: "aws:sourceVpce": "vpce-1a2b3c4d" to Deny any traffic that doesn't come from a specific VPC endpoint (more secure)
 - Condition: "aws:sourceVpc": "vpc-111bbb22" for a specific VPC
- The **aws:sourceVpc** condition only works for VPC Endpoints, in case you have multiple endpoints and want to manage access to your S3 buckets for all your endpoints
- The S3 bucket policies can restrict access only from a specific public IP address or an elastic IP address. You can't restrict based on private IP
- Therefore aws:SourceIp condition doesn't apply for VPC endpoints

Example S3 bucket policies

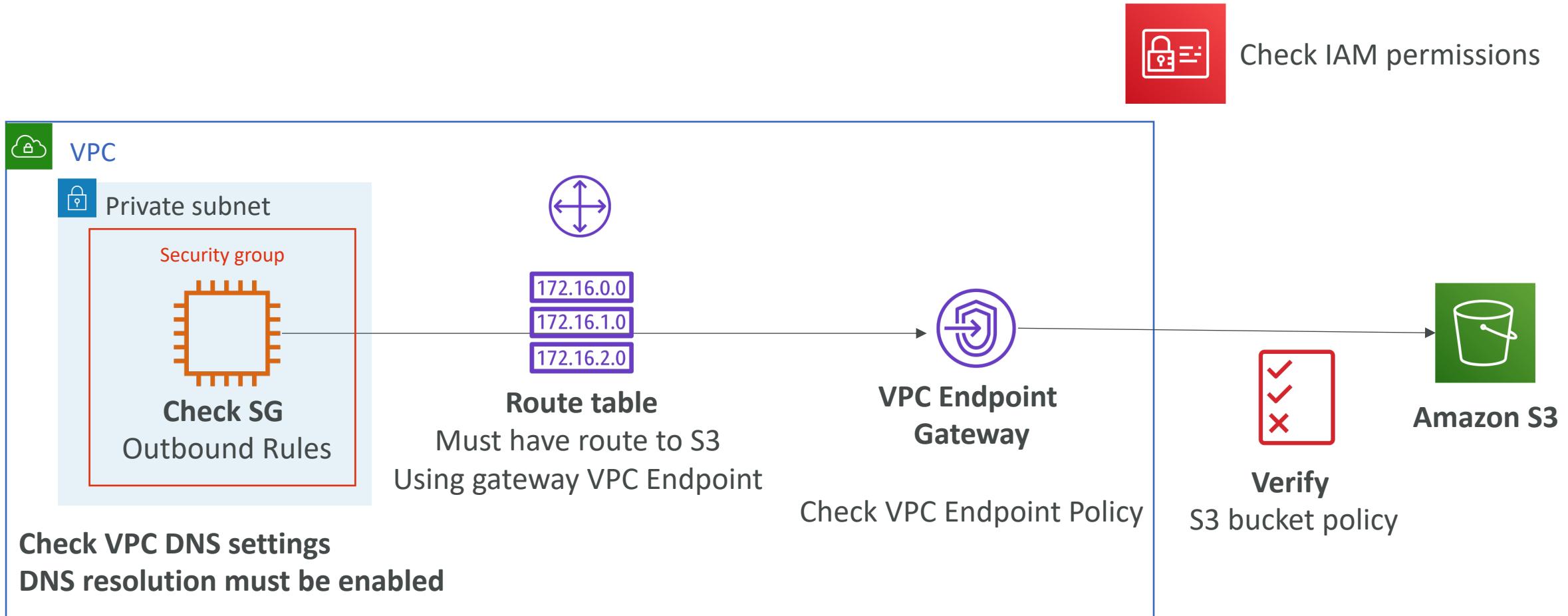
- S3 bucket policy to restrict to one specific VPC Endpoint

```
{  
  "Version": "2012-10-17",  
  "Id": "Policy1415115909152",  
  "Statement": [  
    {  
      "Sid": "Access-to-specific-VPCE-only",  
      "Principal": "*",  
      "Action": "s3:*",  
      "Effect": "Deny",  
      "Resource": ["arn:aws:s3:::my_secure_bucket",  
                  "arn:aws:s3:::my_secure_bucket/*"],  
      "Condition": {  
        "StringNotEquals": {  
          "aws:sourceVpce": "vpce-1a2b3c4d"  
        }  
      }  
    }  
  ]  
}
```

- S3 bucket policy to restrict to an entire VPC (multiple VPC Endpoints)

```
{  
  "Version": "2012-10-17",  
  "Id": "Policy1415115909152",  
  "Statement": [  
    {  
      "Sid": "Access-to-specific-VPCE-only",  
      "Principal": "*",  
      "Action": "s3:*",  
      "Effect": "Deny",  
      "Resource": ["arn:aws:s3:::my_secure_bucket",  
                  "arn:aws:s3:::my_secure_bucket/*"],  
      "Condition": {  
        "StringNotEquals": {  
          "aws:sourceVpc": "vpc-111bbb22"  
        }  
      }  
    }  
  ]  
}
```

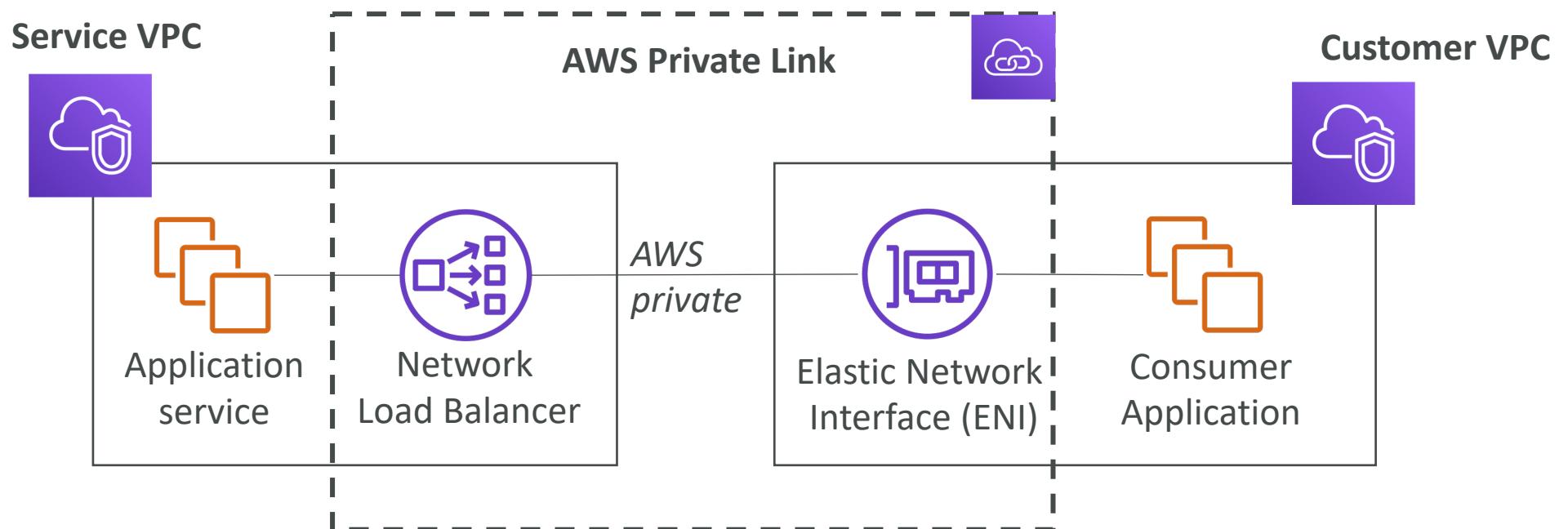
VPC Endpoint Policies for S3 Troubleshooting



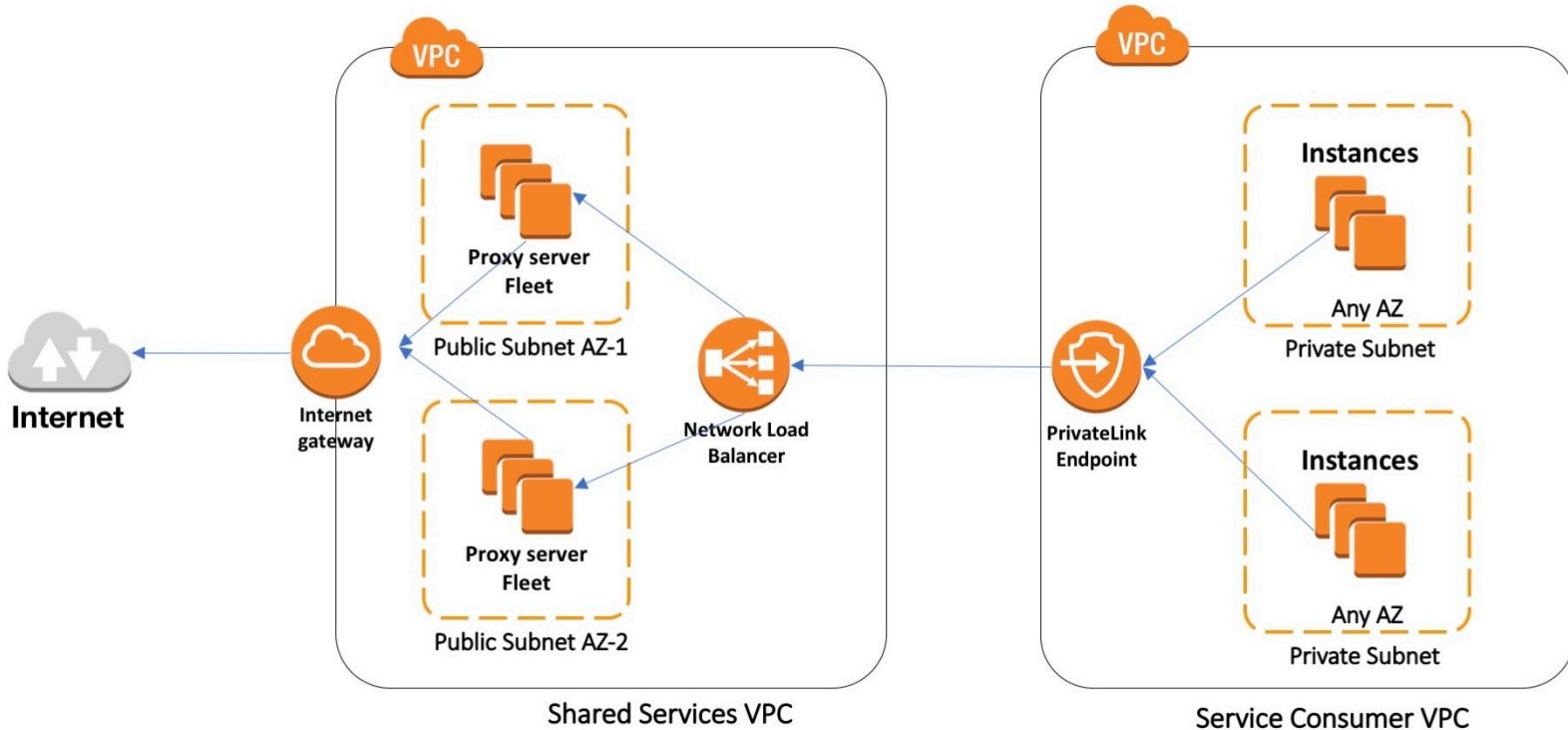
AWS PrivateLink (VPC Endpoint Services)



- Most secure & scalable way to expose a service to 1000s of VPC (own or other accounts)
- Does not require VPC peering, internet gateway, NAT, route tables...
- Requires a network load balancer (Service VPC) and ENI (Customer VPC)
- If the NLB is in multiple AZ, and the ENI in multiple AZ, the solution is fault tolerant!



Secure and Scale Web Filtering using Explicit Proxy

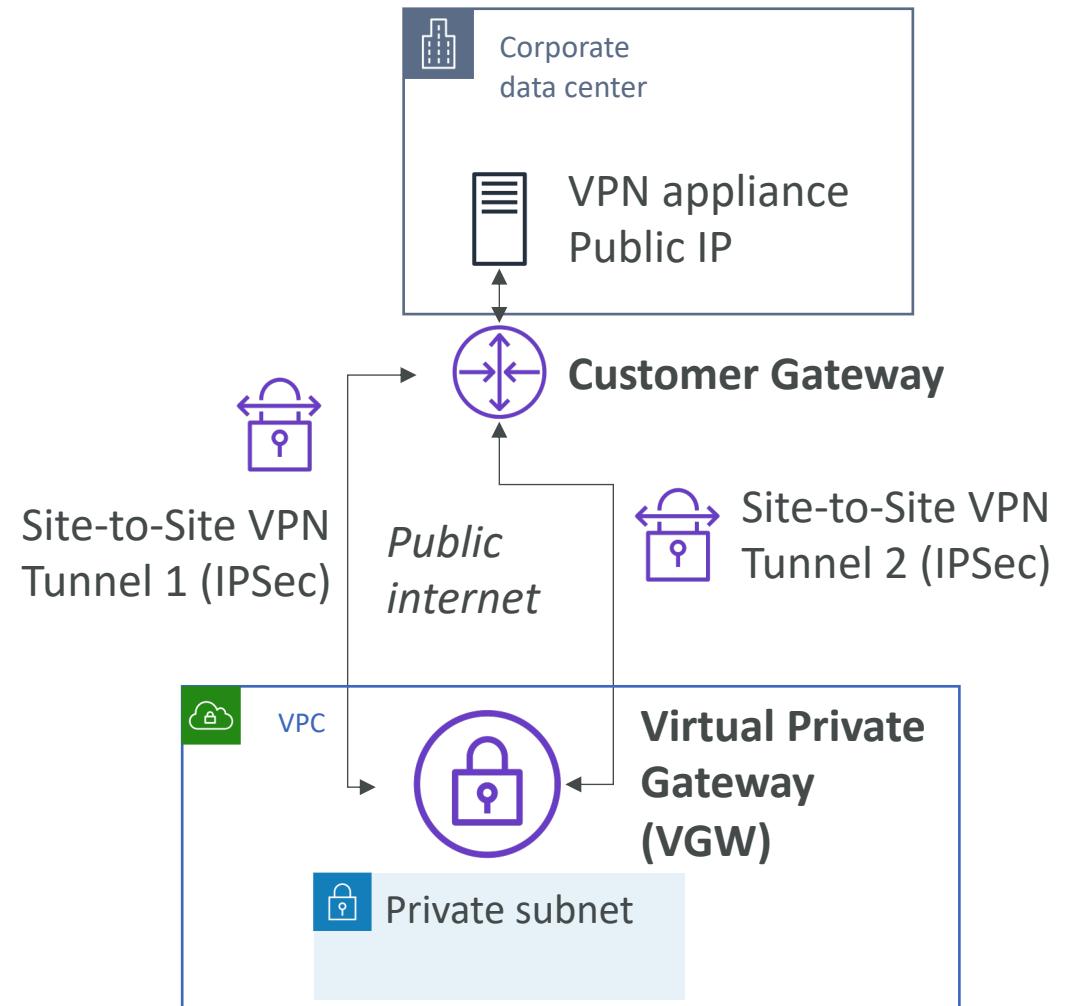


<https://aws.amazon.com/blogs/networking-and-content-delivery/how-to-use-aws-privatelink-to-secure-and-scale-web-filtering-using-explicit-proxy/>

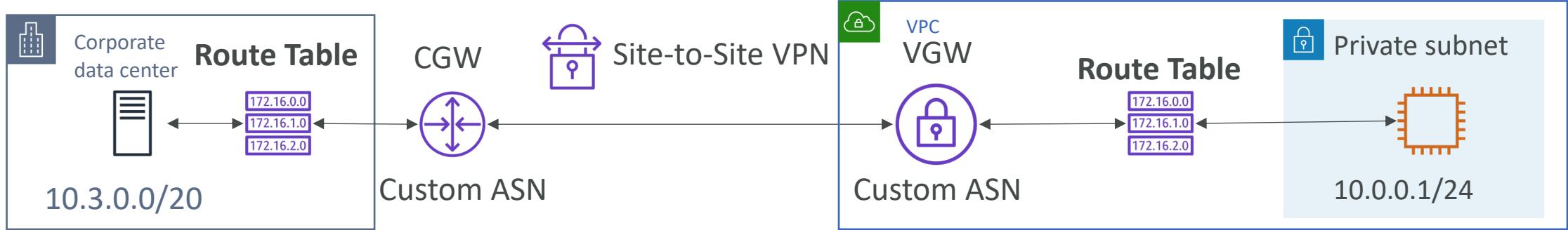
Site to Site VPN (AWS Managed VPN)



- **On-premise:**
 - Setup a software or hardware VPN appliance to your on-premise network.
 - The on-premise VPN should be accessible using a public IP
- **AWS-side:**
 - Setup a Virtual Private Gateway (VGW) and attach to your VPC
 - Setup a Customer Gateway to point the on-premise VPN appliance
- Two VPN connections (tunnels) are created for redundancy, encrypted using IPSec
- Can optionally accelerate it using Global Accelerator (for worldwide networks)



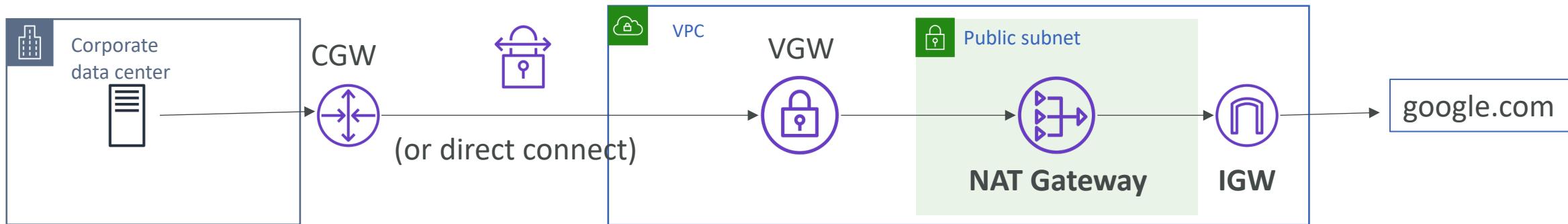
Route Propagation in Site-to-Site VPN



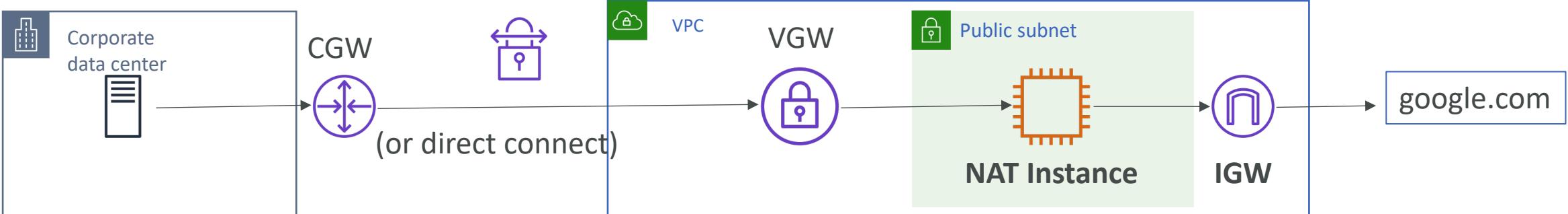
- **Static Routing:**
 - Create static route in corporate data center for 10.0.0.1/24 through the CGW
 - Create static route in AWS for 10.3.0.0/20 through the VGW
- **Dynamic Routing (BGP):**
 - Uses BGP (Border Gateway Protocol) to share routes automatically (eBGP for internet)
 - We don't need to update the routing tables, it will be done for us dynamically
 - Just need to specify the ASN (Autonomous System Number) of the CGW and VGW

Site to Site VPN and Internet Access

- NOT OKAY (blocked by NAT Gateway restrictions)

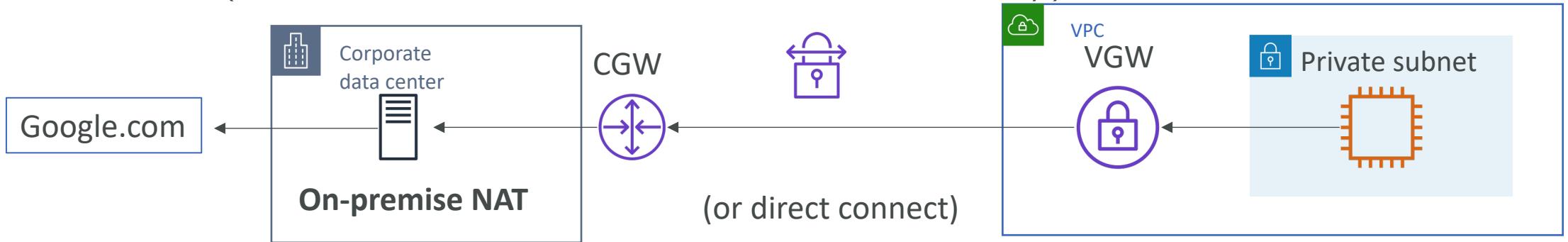


- OKAY (self managed NAT Instance – more control)



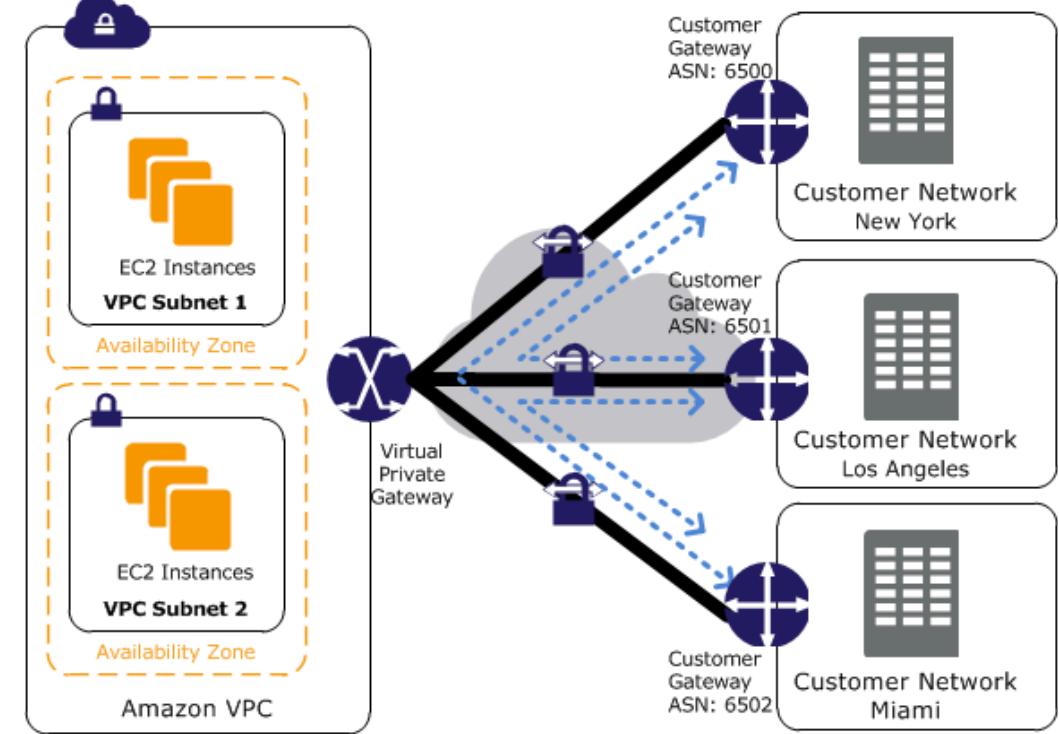
Site to Site VPN and Internet Access

- **OKAY** (alternative to NAT Instances / Gateway)



AWS VPN CloudHub

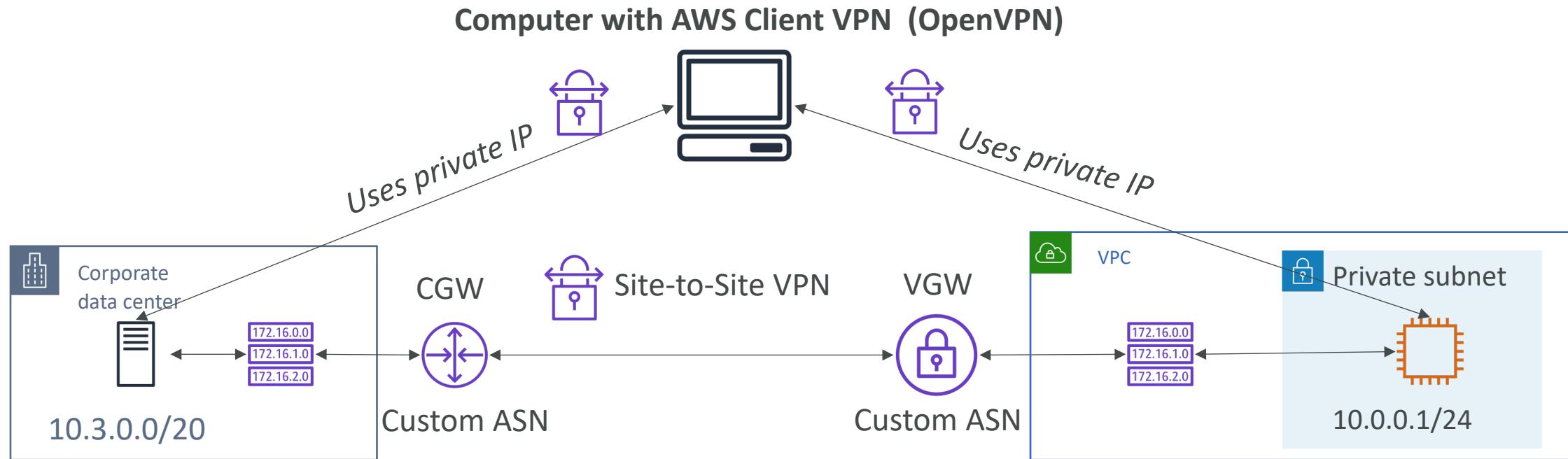
- Can connect up to 10 Customer Gateway for each Virtual Private Gateway (VGW)
- Low cost hub-and-spoke model for primary or secondary network connectivity between locations
- Provide secure communication between sites, if you have multiple VPN connections
- It's a VPN connection so it goes over the public internet
- Can be a **failover connection** between your on-premise locations



AWS Client VPN

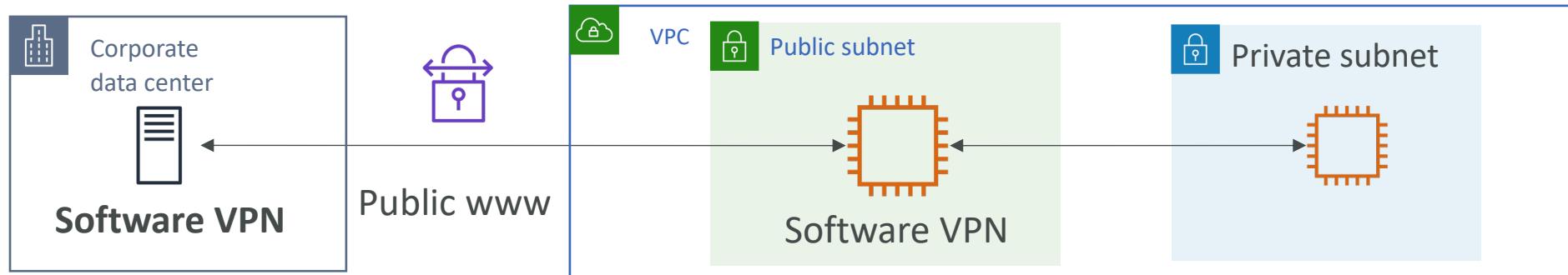


- Connect from your computer using OpenVPN to your private network in AWS and on-premise



Software VPN (not AWS managed)

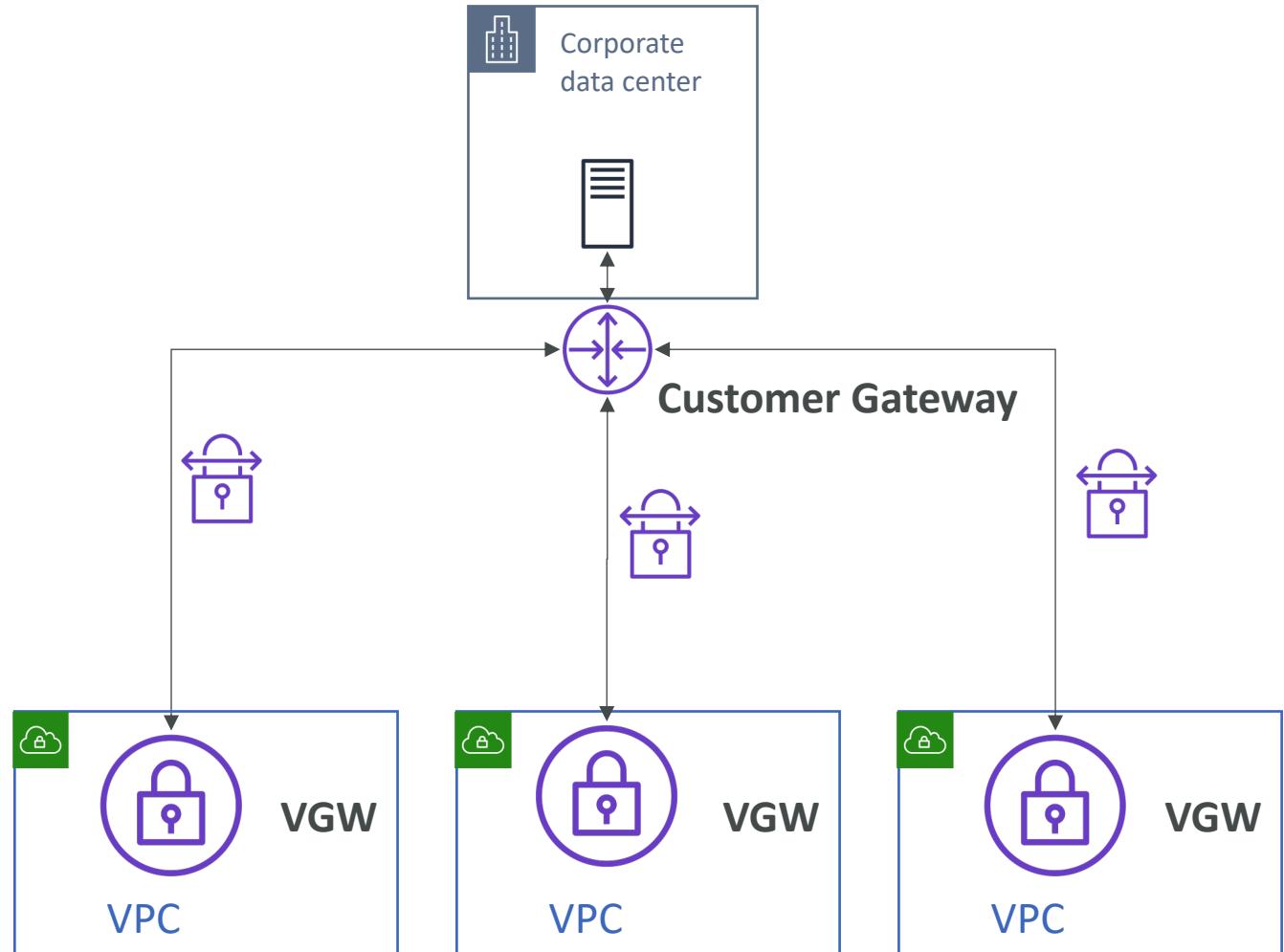
- You can setup your own software VPN, but you have to manage everything including bandwidth, redundancy, etc.



- You would have more control over the setup and routing options

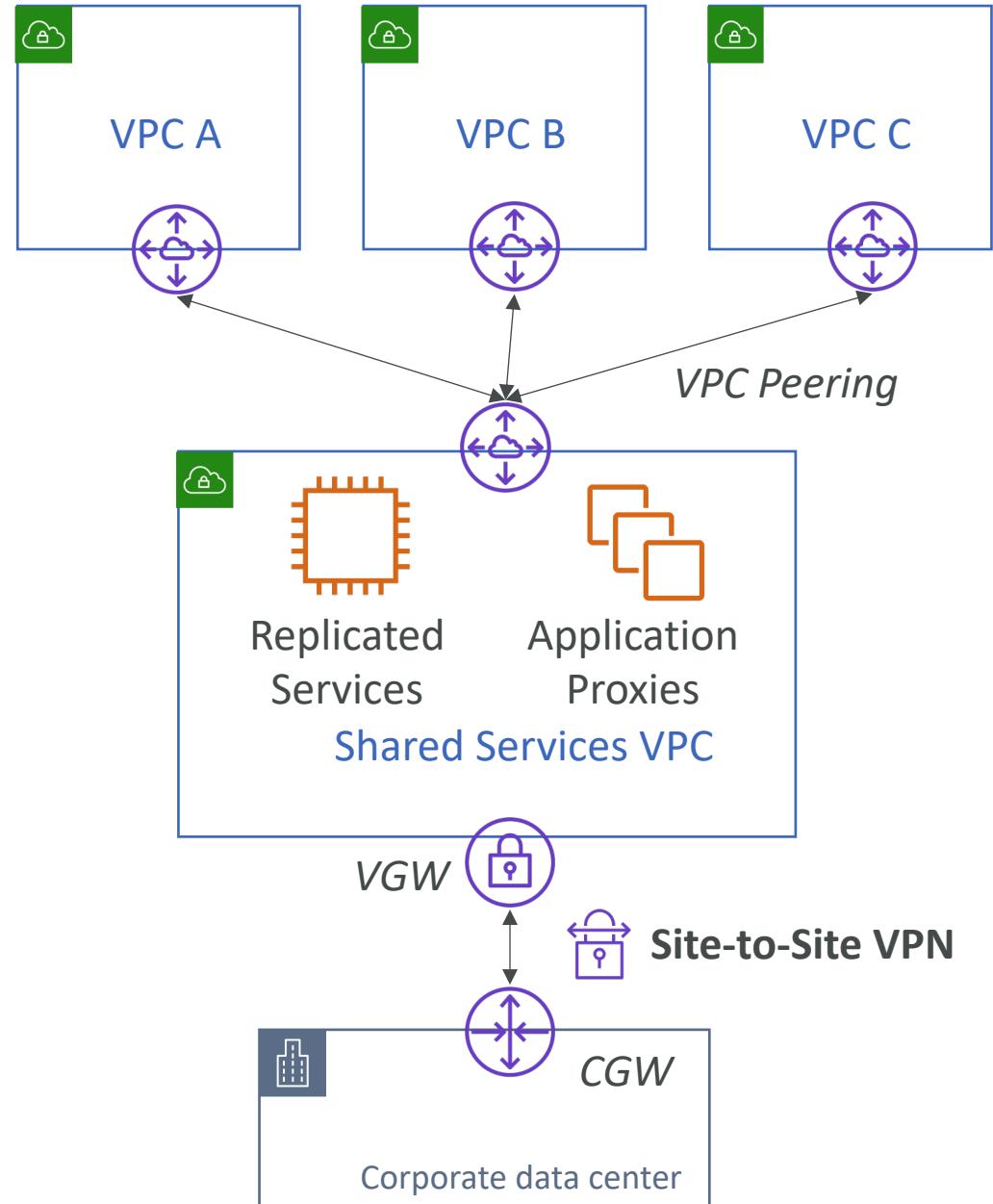
VPN to multiple VPC

- For VPN-based customers, AWS recommends creating a separate VPN connection for each customer VPC.
- Direct Connect is recommended because it has a Direct Connect Gateway



Shared Services VPC

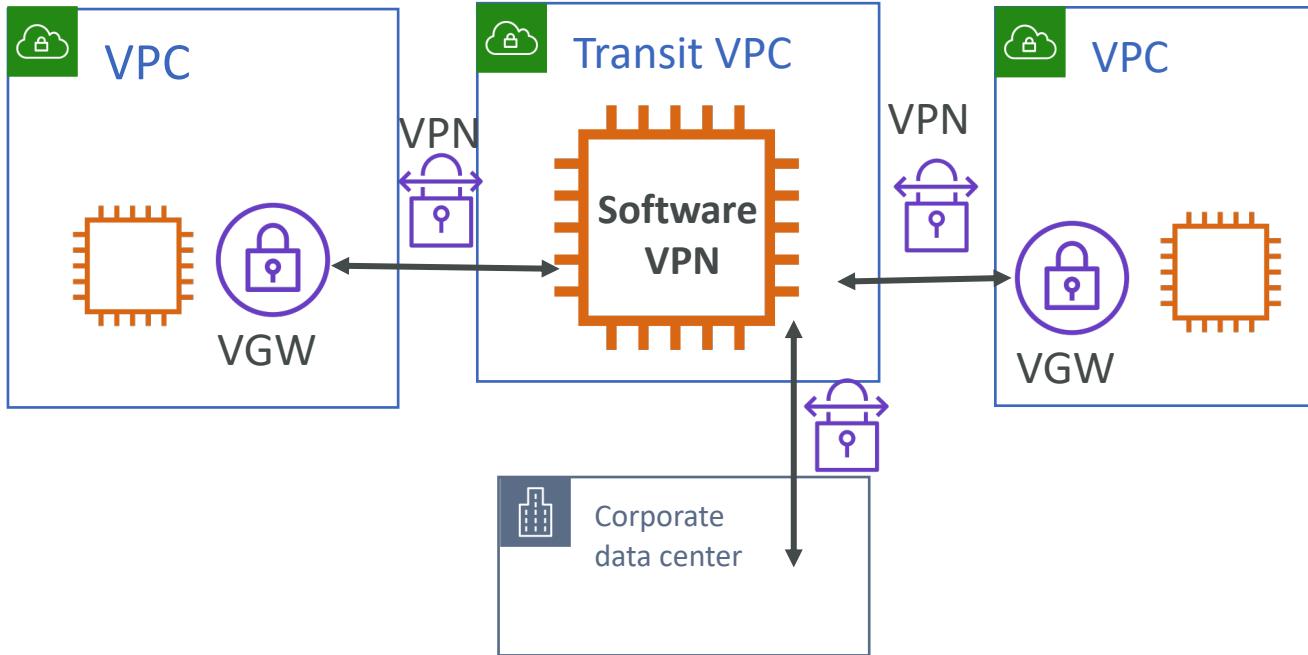
- Create a VPN connection between on-premise and shared service VPC
- Replicate services, applications, databases between on-premise and the Shared Services VPC or deploy proxies in the shared service VPC
- Do VPC peering between the VPC and the shared service VPC
- VPCs can directly access the Shared Service VPC services and do not need VPN connections to on-premise



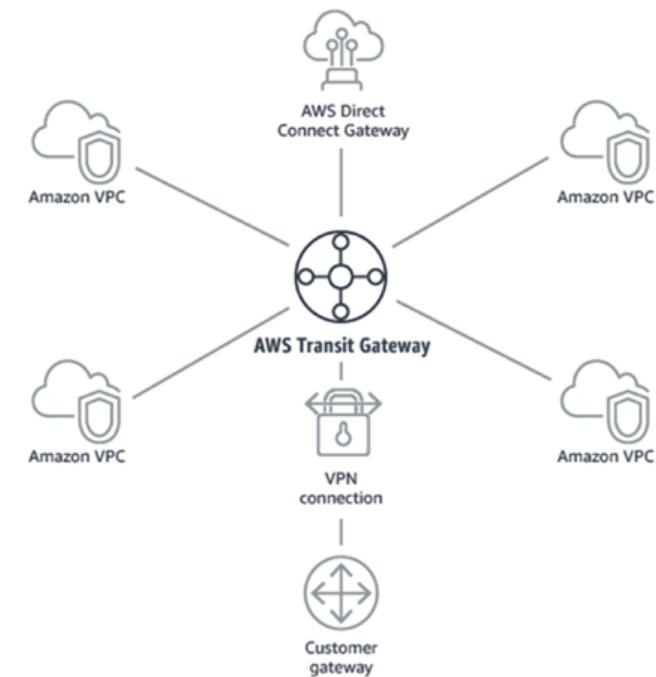
Other Solutions



- **Transit VPC (complicated)**
 - Good for resources that are hard to replicate on the cloud
 - Must use VPN as VPC peering does not support transitive routing



- **Transit Gateway (simple)**



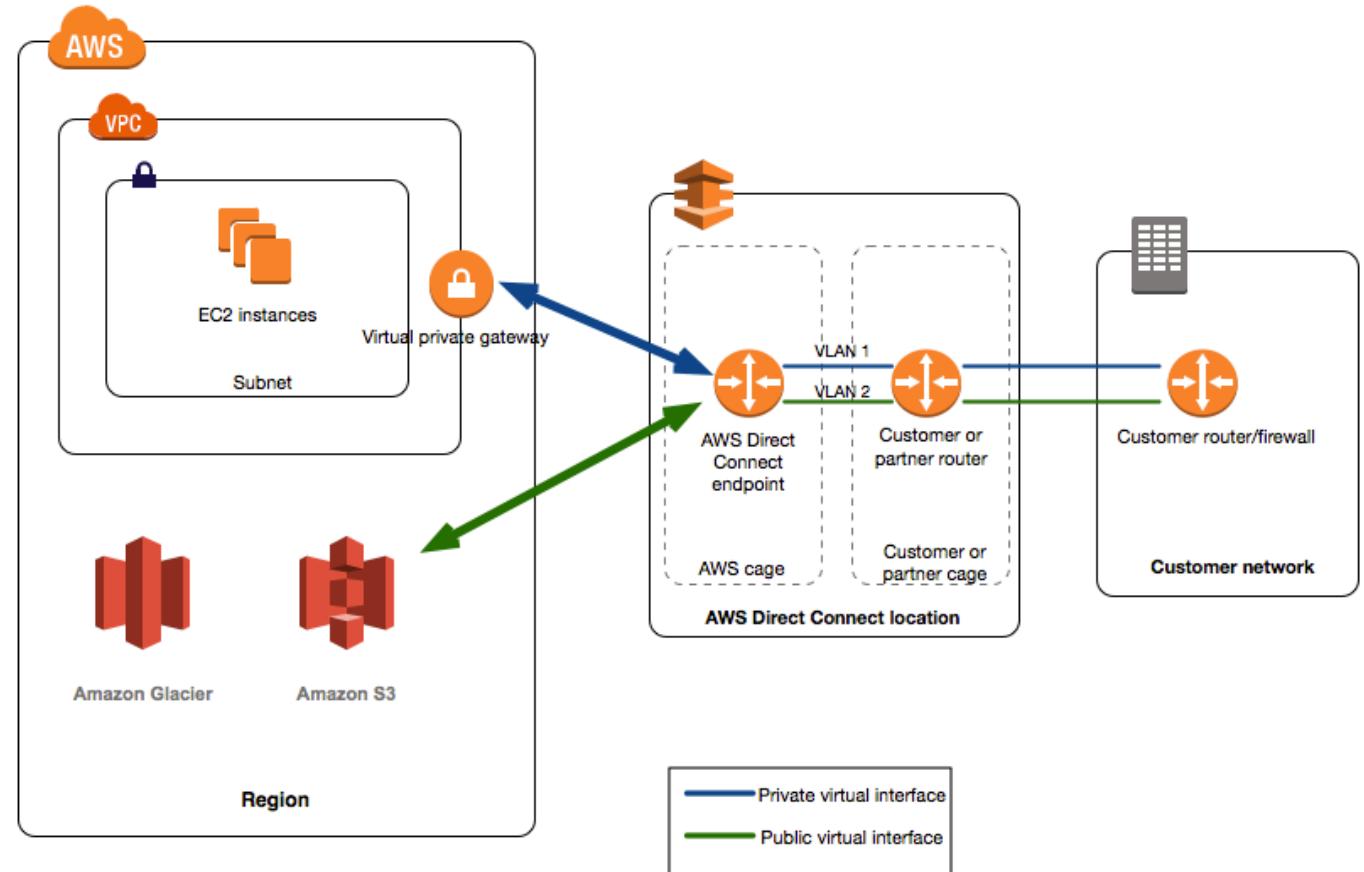
Direct Connect



- Provides a dedicated private connection from a remote network to your VPC
- Dedicated connection must be setup between your DC and AWS Direct Connect locations
- More expensive than running a VPN solution
- Private access to AWS services through VIF
- Bypass ISP, reduce network cost, increase bandwidth and stability
- Not redundant by default (must setup a failover DX or VPN)

Direct Connect Virtual Interfaces (VIF)

- **Public VIF:** Connect to Public AWS Endpoints (S3 buckets, EC2 service, anything AWS...)
- **Private VIF:** To connect to resources in your VPC (EC2 instances, ALB, etc..)
- **Transit Virtual Interface:** To connect to resources in a VPC using a Transit Gateway
- **VPC endpoints cannot be accessed through Private VIF (you don't need them)**



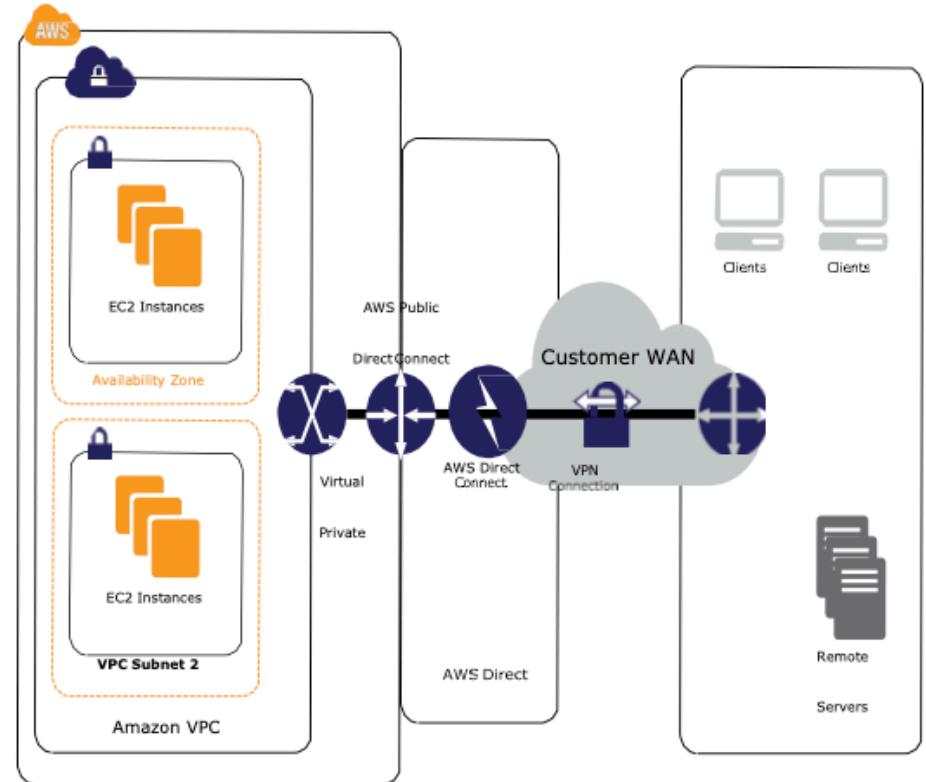
https://docs.aws.amazon.com/directconnect/latest/UserGuide/images/direct_connect_overview.png

Direct Connect – Connection Types

- **Dedicated Connections:** 1 Gbps and 10 Gbps capacity
 - Physical ethernet port dedicated to a customer
 - Request made to AWS first, then completed by AWS Direct Connect Partners
- **Hosted Connections:** 50Mbps, 500 Mbps, to 10 Gbps
 - Connection requests are made via AWS Direct Connect Partners
 - Capacity can be **added or removed on demand**
 - 1, 2, 5, 10 Gbps available at select AWS Direct Connect Partners
- Lead times are often longer than 1 month to establish a new connection

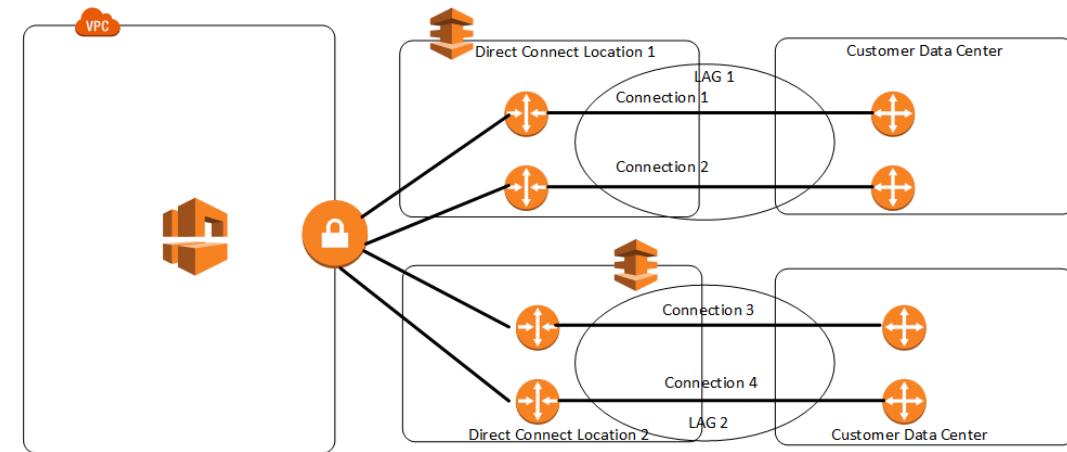
Direct Connect – Encryption

- Data in transit is not encrypted but is private
- AWS Direct Connect + VPN provides an IPsec-encrypted private connection
- Good for an extra level of security, but slightly more complex to put in place



Direct Connect Link Aggregation Groups (LAG)

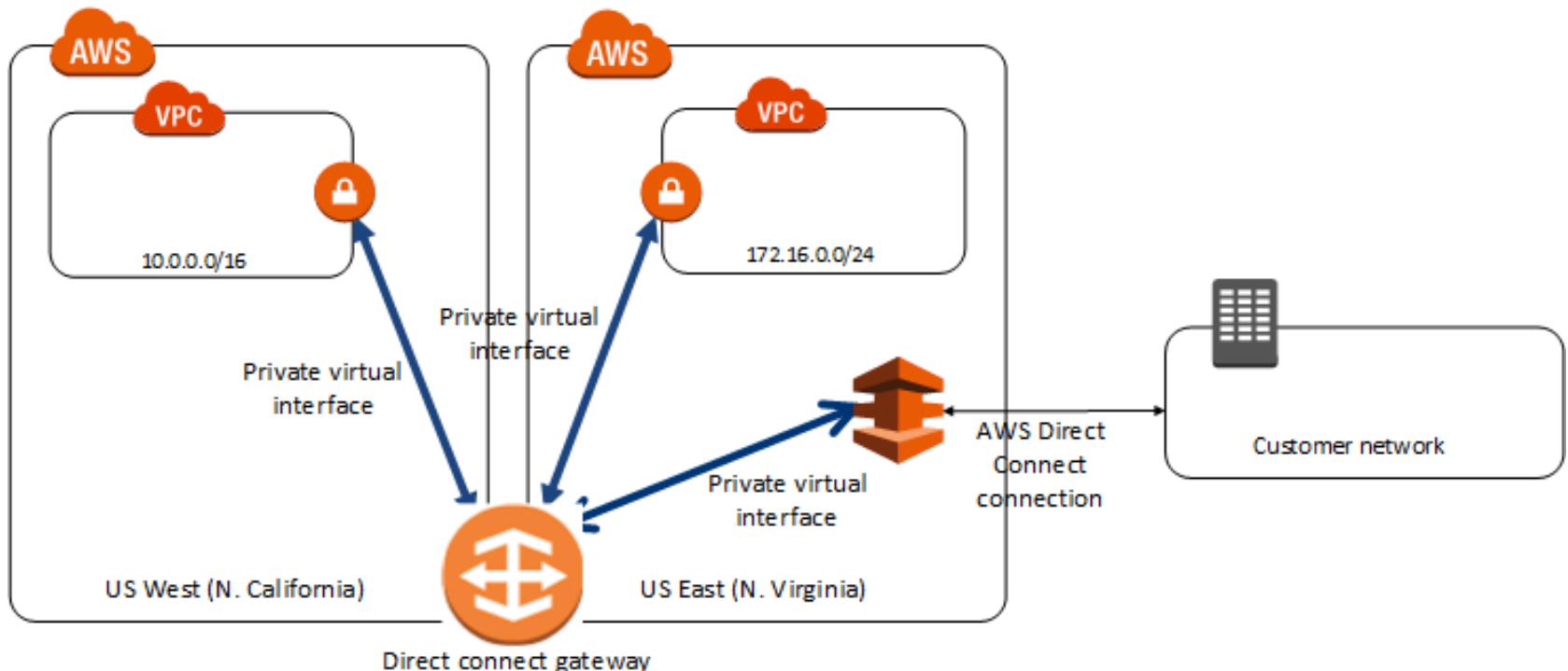
- Get increased speed and failover by summing up existing Direct Connect connections into a logical one
- Can aggregate up to 4 (active active mode)
- Can add connections over time to the LAG
- All connections in the LAG must have the same bandwidth
- All connections in the LAG must terminate at the same AWS Direct Connect Endpoint
- Can set a minimum number of connections for the LAG to function



<https://docs.aws.amazon.com/directconnect/latest/UserGuide/lags.html>

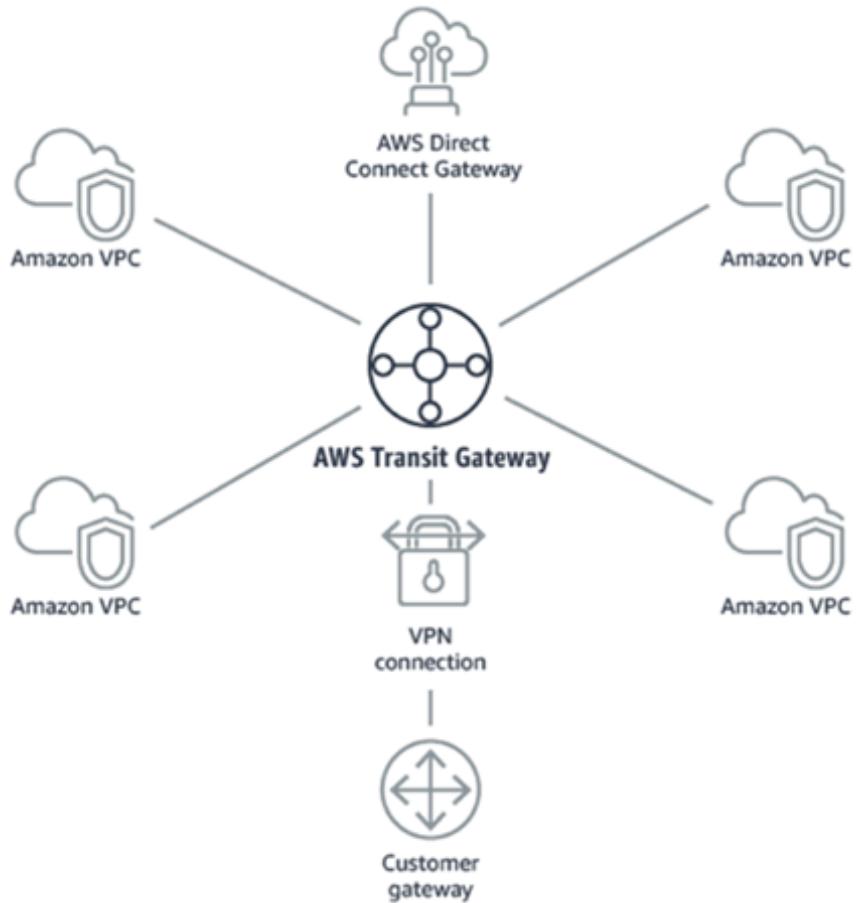
Direct Connect Gateways

- If you want to setup a Direct Connect to one or more VPC in many different regions (same account, cross account), you must use a Direct Connect Gateway



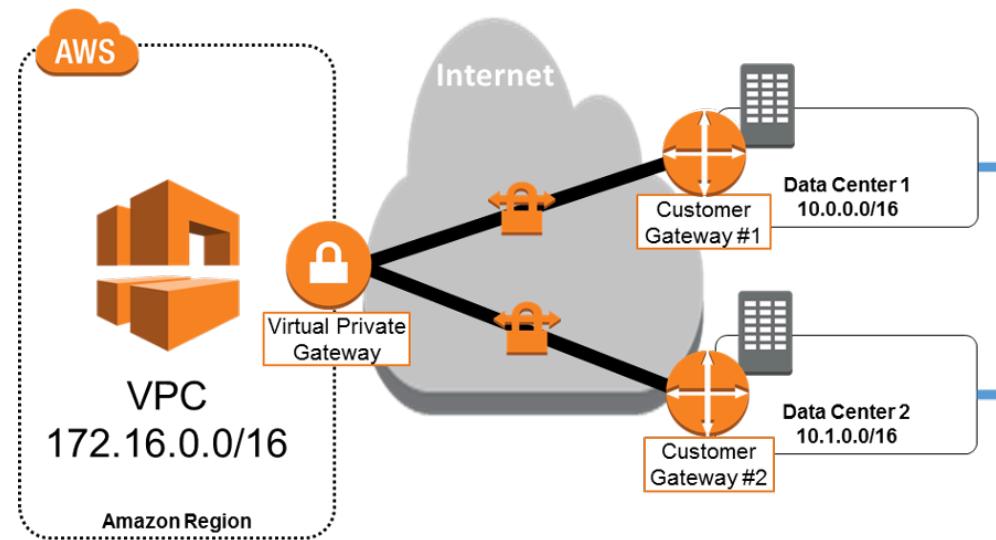
<https://docs.aws.amazon.com/directconnect/latest/UserGuide/direct-connect-gateways.html>

Direct Connect Gateway + Transit Gateway



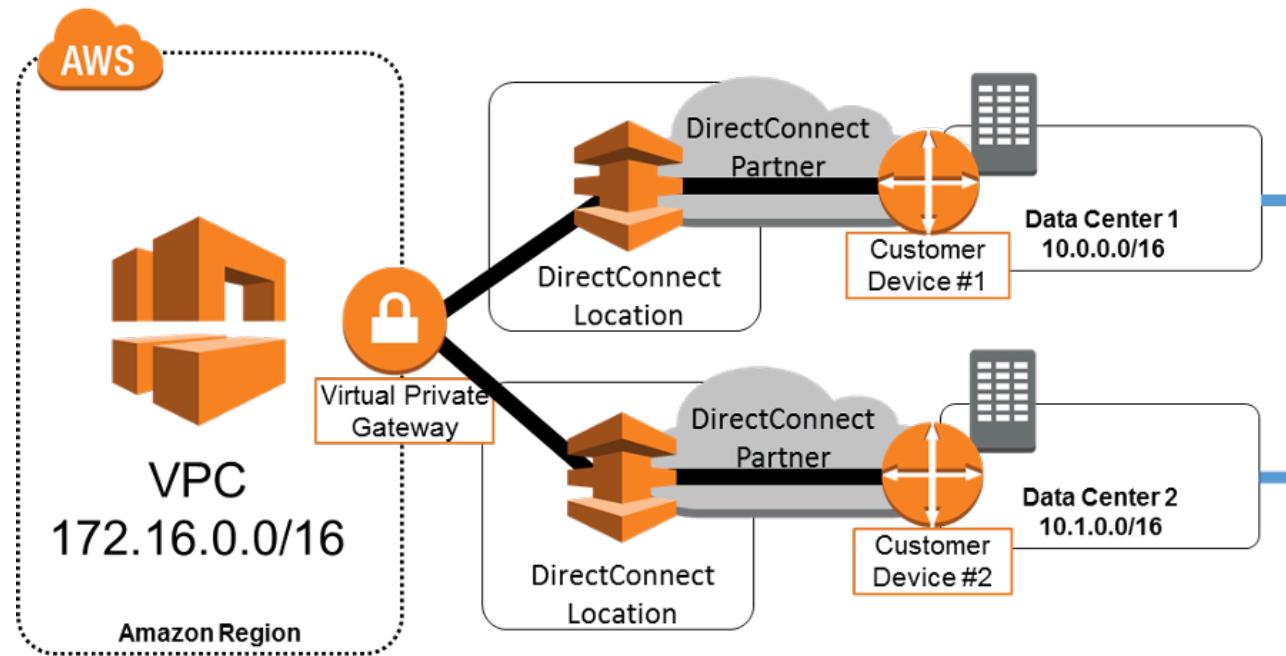
Site-to-Site Active Active Connection

- Active Active VPN Connection



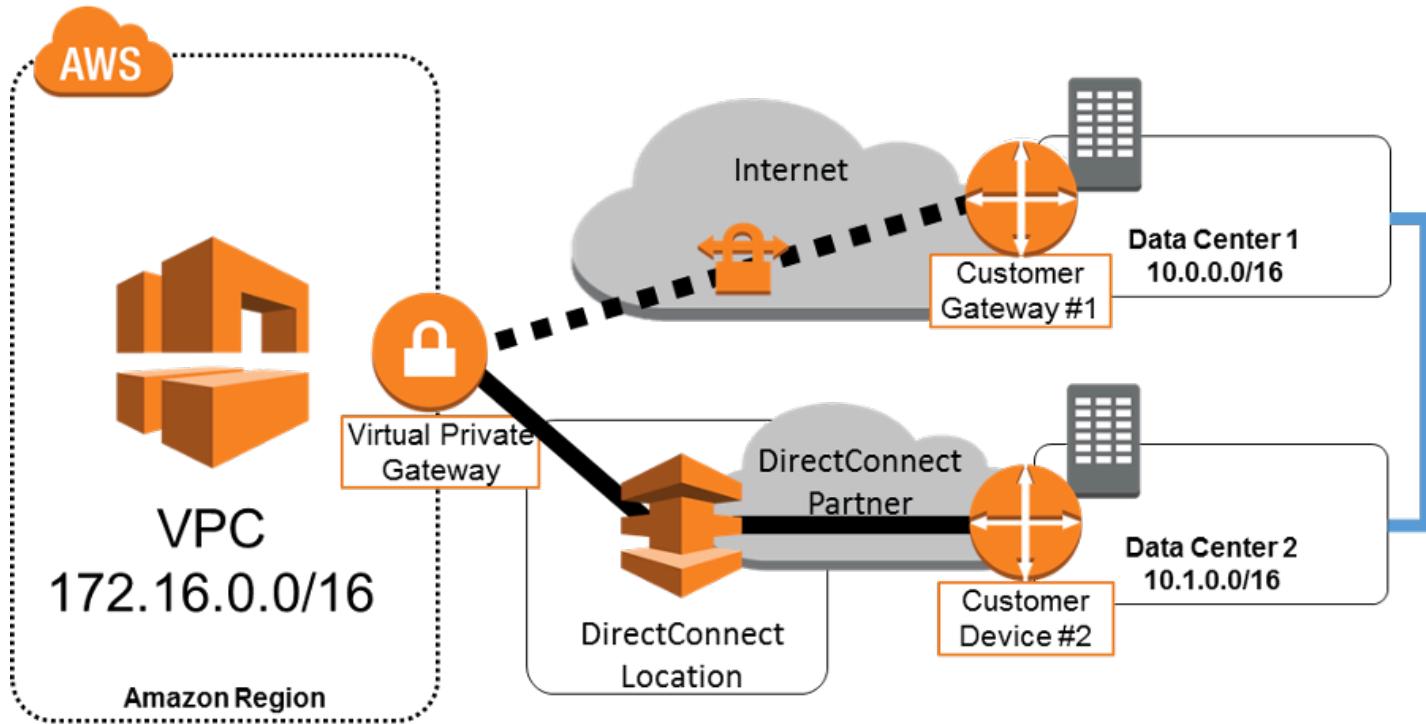
Direct Connect – High Availability

- Multiple connections at multiple AWS Direct Connect locations



Direct Connect – High Availability

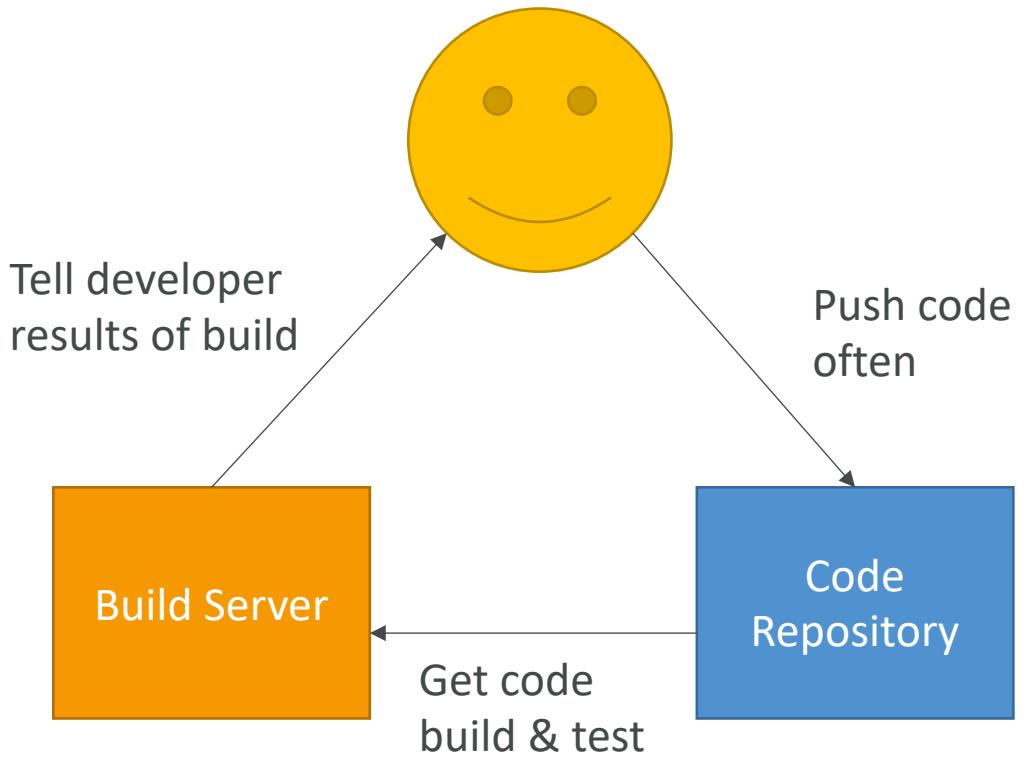
- Backup VPN



Other Services Section

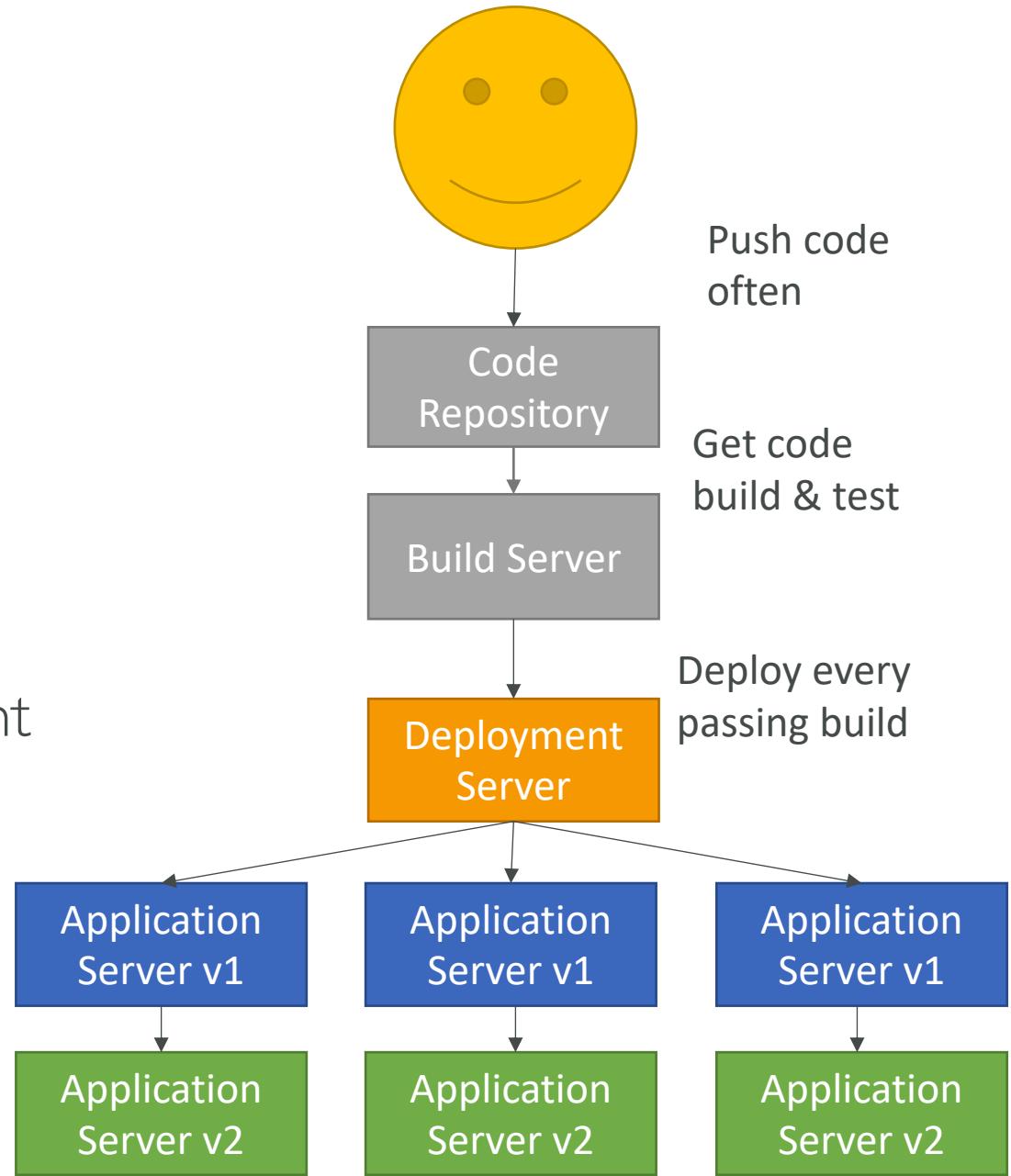
Continuous Integration

- Developers push the code to a code repository often (GitHub / CodeCommit / Bitbucket / etc...)
- A testing / build server checks the code as soon as it's pushed (CodeBuild / Jenkins CI / etc...)
- The developer gets feedback about the tests and checks that have passed / failed
- Find bugs early, fix bugs
- Deliver faster as the code is tested
- Deploy often
- Happier developers, as they're unblocked

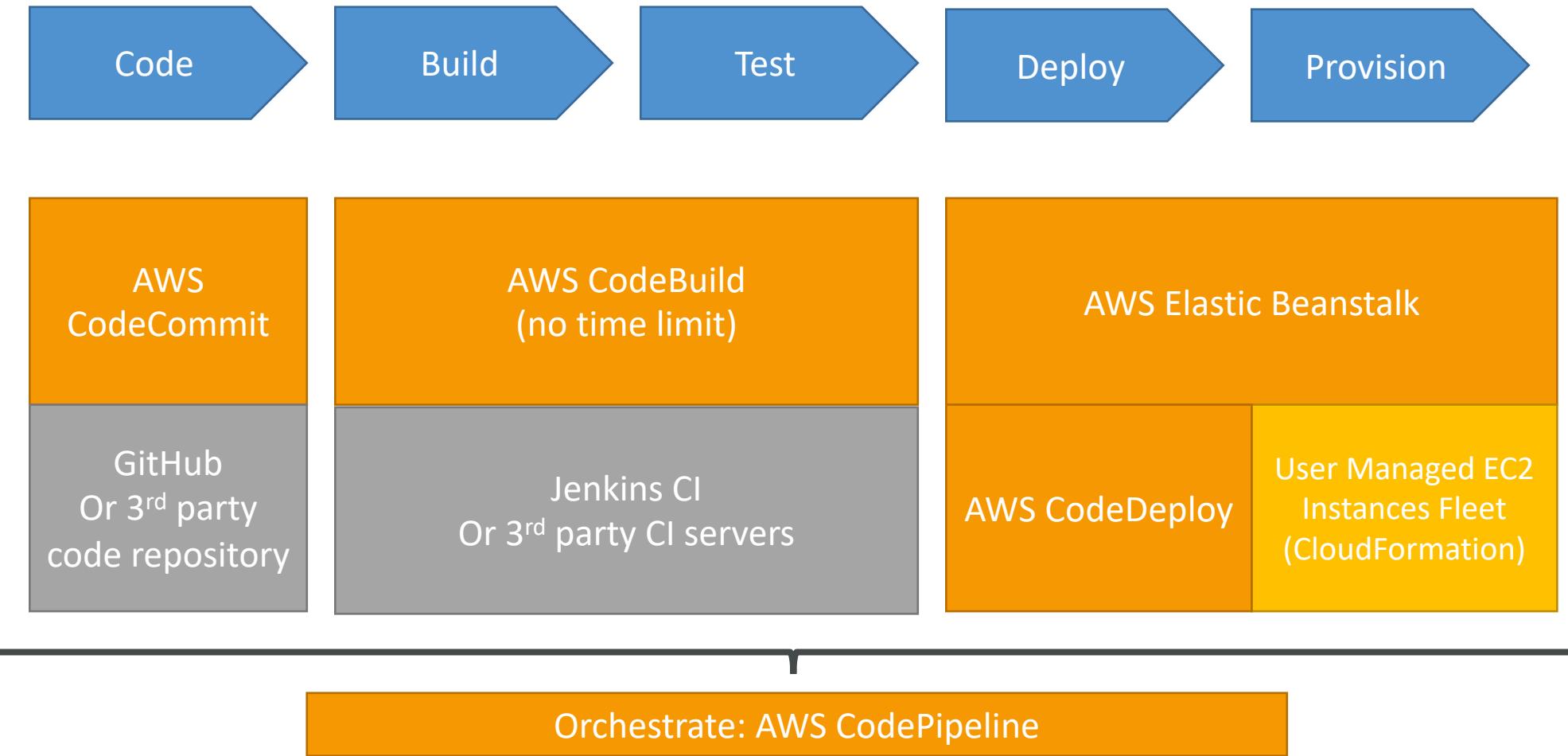


Continuous Delivery

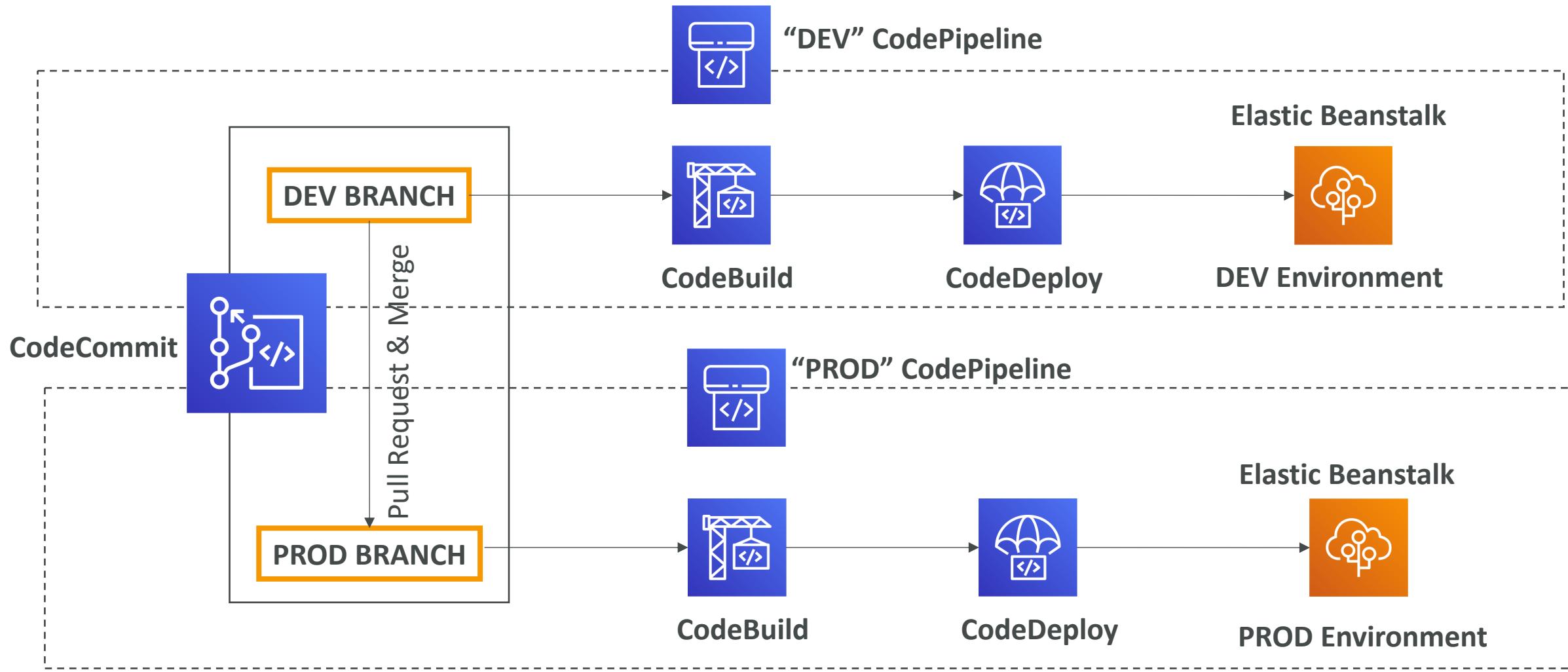
- Ensure that the software can be released reliably whenever needed.
- Ensures deployments happen often and are quick
- Shift away from “one release every 3 months” to “5 releases a day”
- That usually means automated deployment
 - CodeDeploy
 - Jenkins CD
 - Spinnaker
 - Etc...



Technology Stack for CICD

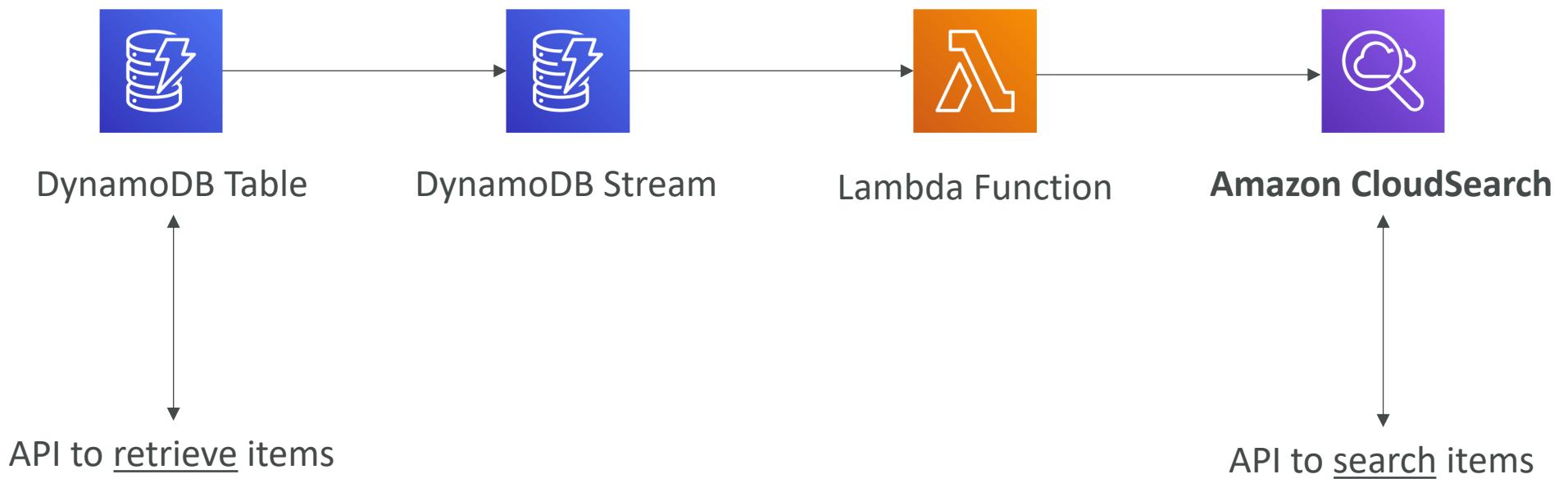


CICD Architecture



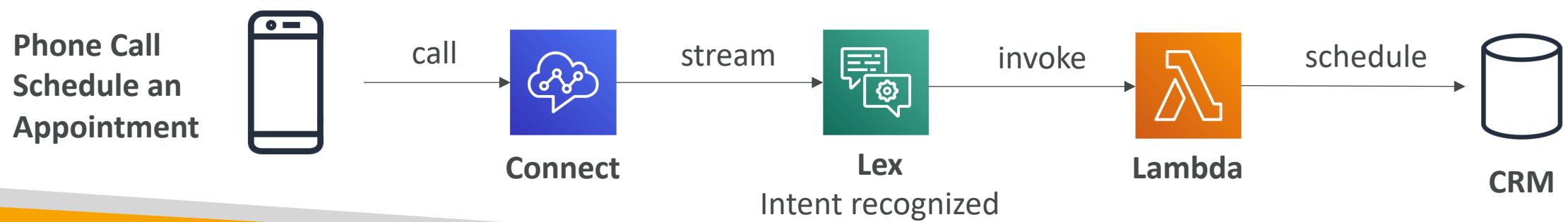
CloudSearch

- Managed service to setup, manage and scale a search solution
- Managed alternative to ElasticSearch
- Free text, Boolean, autocomplete suggestions, geospatial search...



Alexa for Business, Lex & Connect

- Alexa for Business:
 - Use Alexa to help employees be more productive in meeting rooms and their desk
 - Measure and increase the utilization of meeting rooms in their workplace
- Amazon Lex: (same technology that powers Alexa)
 - Automatic Speech Recognition (ASR) to convert speech to text
 - Natural Language Understanding to recognize the intent of text, callers
 - Helps build chatbots, call center bots
- Amazon Connect:
 - Receive calls, create contact flows, cloud-based virtual contact center
 - Can integrate with other CRM systems or AWS

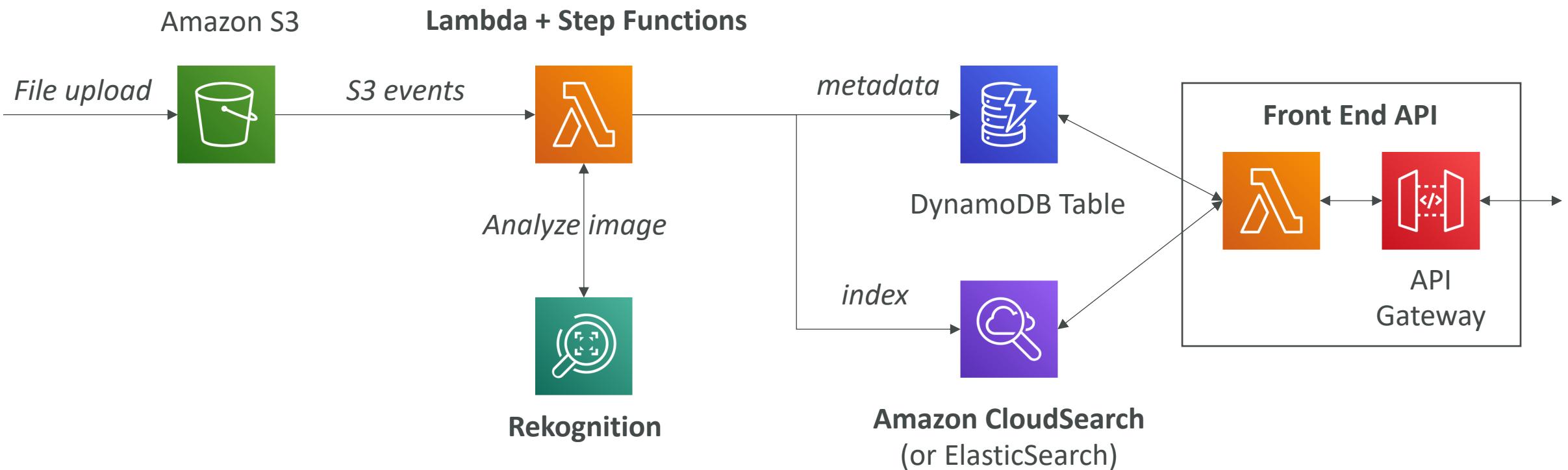


AWS Rekognition



- Find objects, people, text, scenes in images and videos using ML
- Facial analysis and facial search to do user verification, people counting
- Create a database of “familiar faces” or compare against celebrities
- Use cases:
 - Labeling
 - Content Moderation
 - Text Detection
 - Face Detection and Analysis (gender, age range, emotions...)
 - Face Search and Verification
 - Celebrity Recognition
 - Pathing (ex: for sports game analysis)

Rekognition: static images

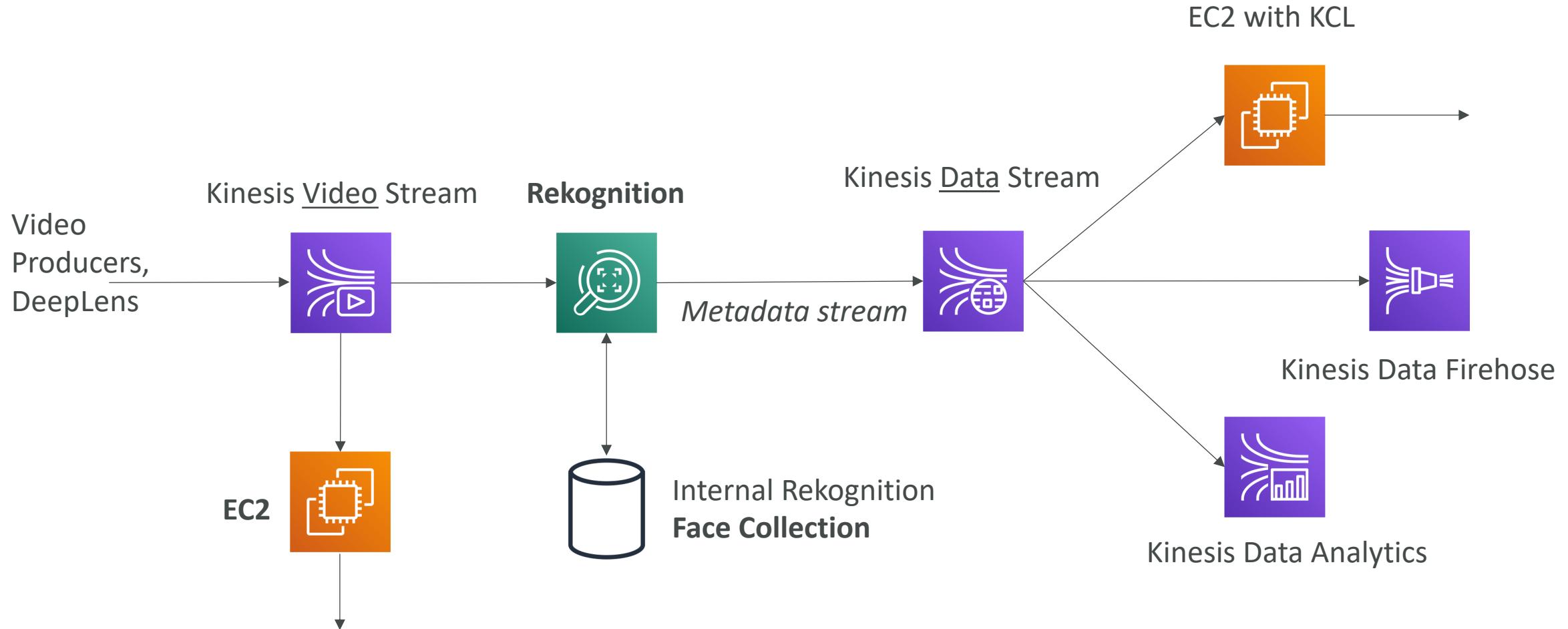




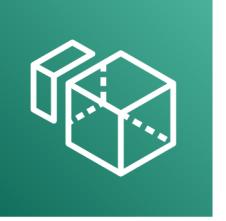
Kinesis Video Streams

- One video stream per streaming device (producers)
 - Security cameras, body worn camera, smartphone
 - Can use a Kinesis Video Streams Producer library
- Underlying data is stored in S3 (but we don't have access to it)
- Cannot output the stream data to S3 (must build custom solution)
- Consumers:
 - Consumed by EC2 instances for real time analysis, or in batch
 - Can leverage the Kinesis Video Stream Parser Library
 - Integration with AWS Rekognition for facial detection

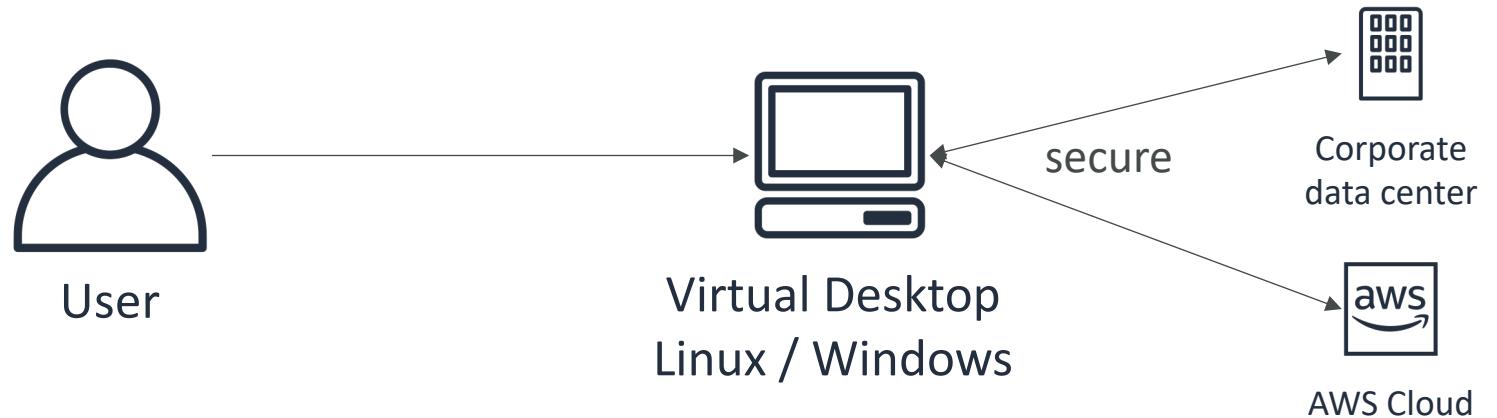
Video Streaming & Rekognition



AWS WorkSpaces



- Managed, Secure Cloud Desktop
- Great to eliminate management of on-premise VDI (Virtual Desktop Infrastructure)
- On Demand, pay per usage
- Secure, Encrypted, Network Isolation
- Integrated with Microsoft Active Directory



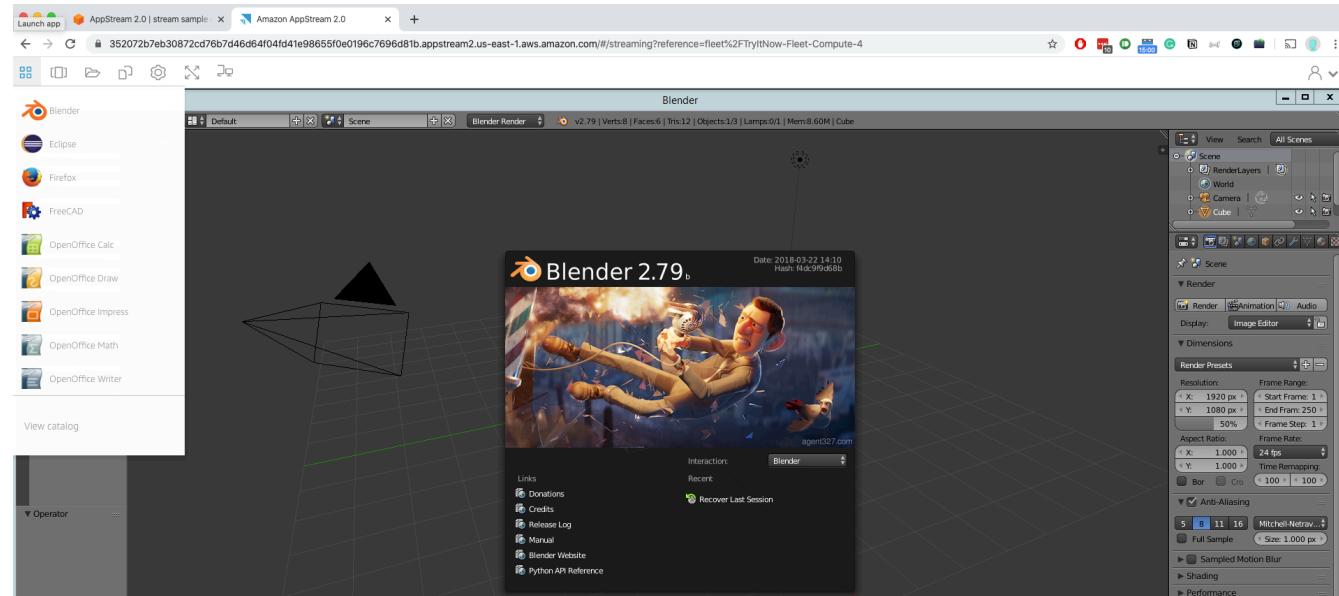
AWS WorkSpaces

- **WorkSpaces Application Manager (WAM)**
 - Deploy and Manage applications as virtualized application containers
 - Provision at scale, and keep the applications updated using WAM
- **Windows Updates**
 - By default, Amazon Workspaces are configured to install software updates
 - Amazon WorkSpaces with Windows will have Windows Update turned on
 - You have full control over the Windows Update frequency
- **Maintenance Windows**
 - Updates are installed during maintenance windows (you define them)
 - Always On WorkSpaces: default is from 00h00 to 04h00 on Sunday morning
 - AutoStop WorkSpaces: automatically starts once a month to install updates
 - Manual maintenance: you define your windows and perform maintenance



Amazon AppStream 2.0

- Desktop Application Streaming Service
- Deliver to any computer; without acquiring, provisioning infrastructure
- The application is delivered from within a web browser



Amazon AppStream 2.0 vs WorkSpaces

- **Workspaces**

- Fully managed VDI and desktop available
- The users connect to the VDI and open native or WAM applications
- Workspaces are on-demand or always on

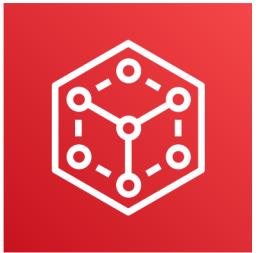
- **AppStream 2.0**

- Stream a desktop application to web browsers (no need to connect to a VDI)
- Works with any device (that has a web browser)
- Allow to configure an instance type per application type (CPU, RAM, GPU)

Amazon Mechanical Turk

- Crowdsourcing marketplace to perform simple human tasks
- Distributed virtual workforce.
- Integrates with SWF natively, does not integrate with Step Functions
- Example:
 - You have a list of 10,000 restaurant names in your area and you want to get the telephone number, opening hours, address, etc...
 - Assume the restaurant name is not perfect, therefore Google API cannot help
 - You distribute the task on Mechanical Turk and **humans** will fill your database
- Other use cases: image classification, data collection, business processing

AWS Device Farm



- Application testing service for your mobile and web applications
- Test across **real browsers** and **real mobiles devices**
- Fully automated using framework
- Improve the quality of web and mobile apps
- Generates videos and logs to document the issues encountered
- Can **remotely log-in** to devices for debugging

Device	Test Results	Created
HTC One M7 (AT&T)	4.4.2	2015-07-07T15:06:0700
HTC One M8 (Sprint)	4.4.4	2015-07-07T15:06:0700
LG G Flex2 (Sprint)	5.0.1	2015-07-07T15:06:0700

Final Tips & Sample Questions

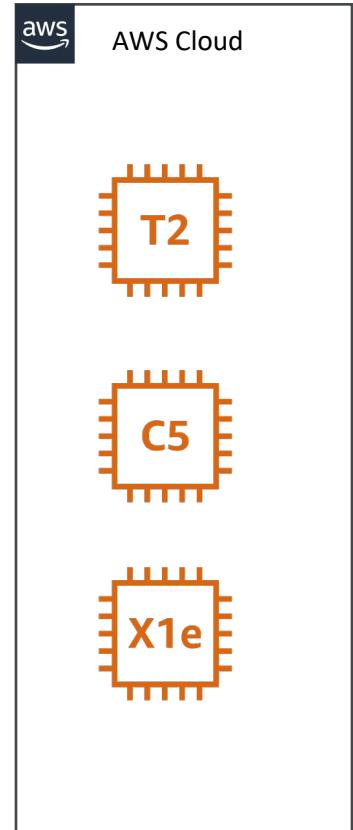
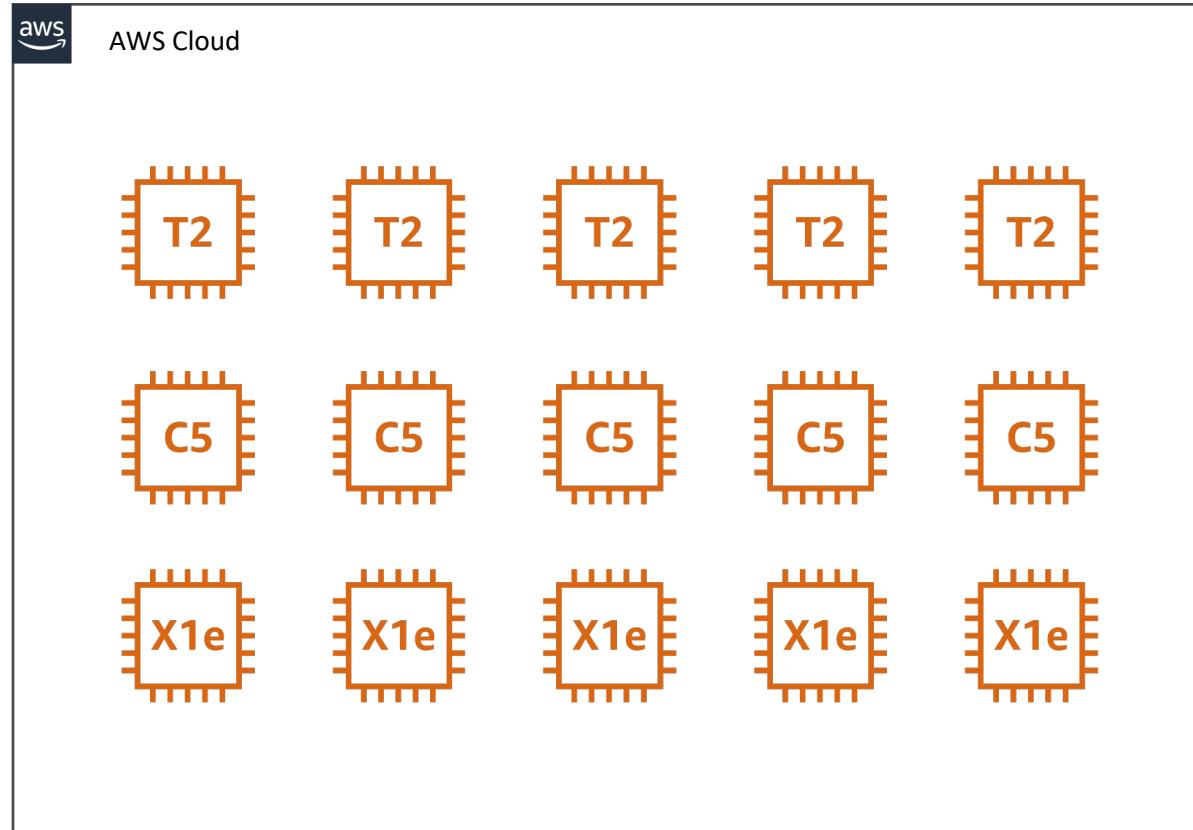
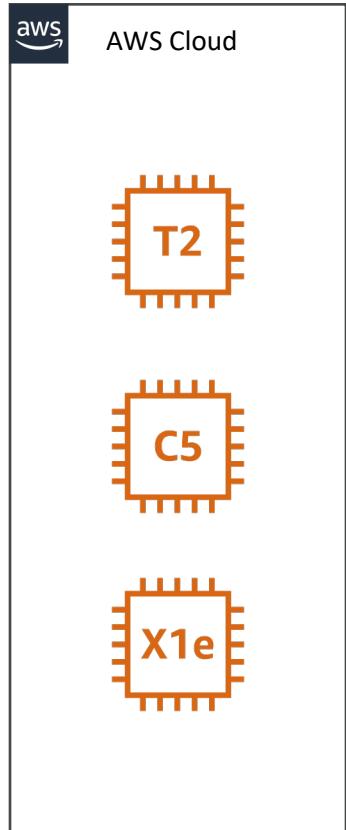
Analysis from the Practice Sample questions

- Exam Page: <https://aws.amazon.com/certification/certified-solutions-architect-professional/>

Question 1

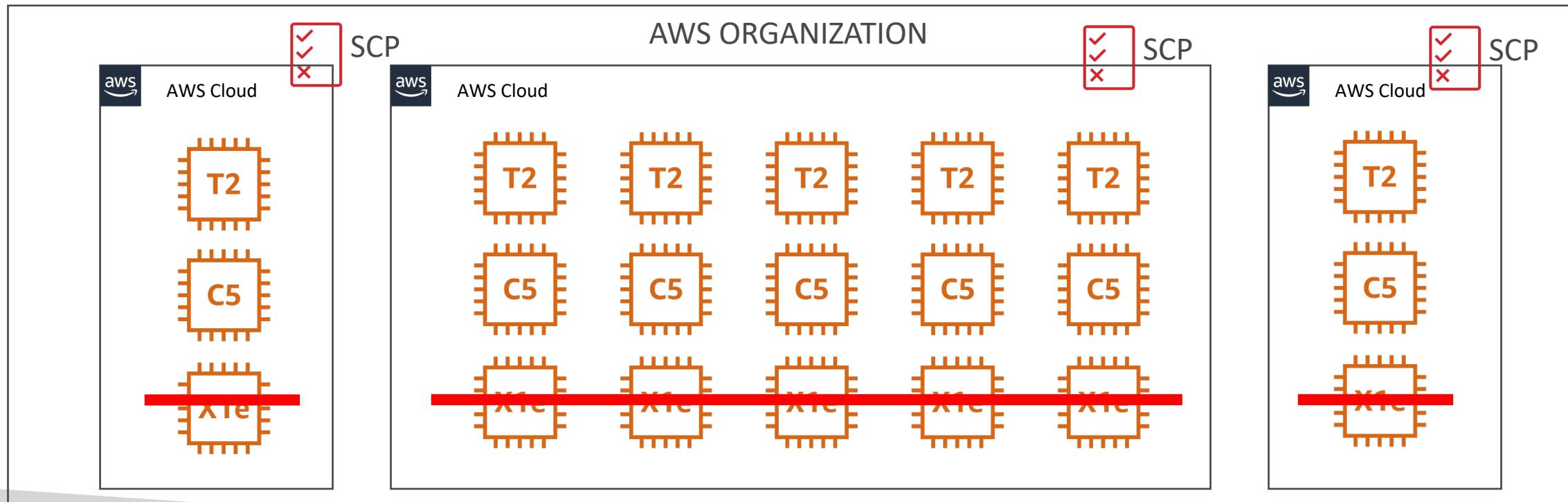
- An enterprise has a large number of AWS accounts owned by separate business groups. One of the accounts was recently compromised. The attacker launched a large number of instances, resulting in a high bill for that account.
- The security breach was addressed, but management has asked a solutions architect to develop a solution to **prevent excessive spending** in all accounts. **Each business group wants to retain full control over its AWS account.**
- Which solution should the solutions architect recommend to meet these requirements?

Question I – Architecture Diagram



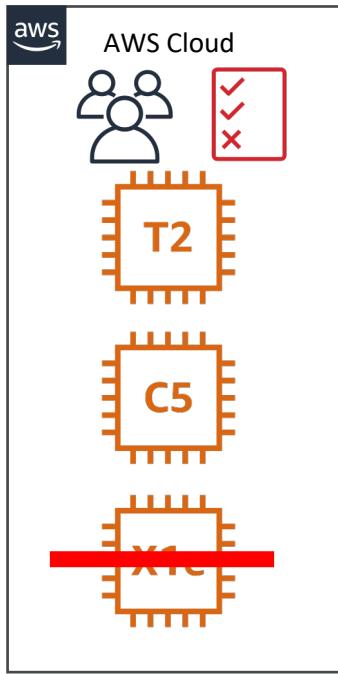
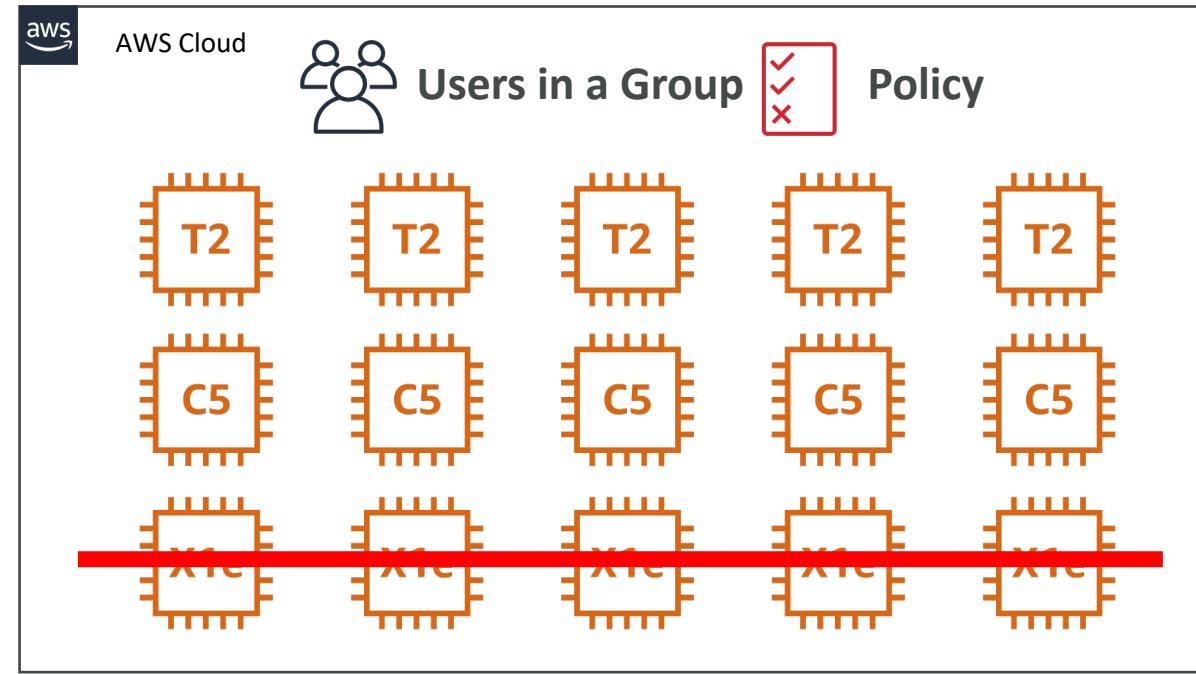
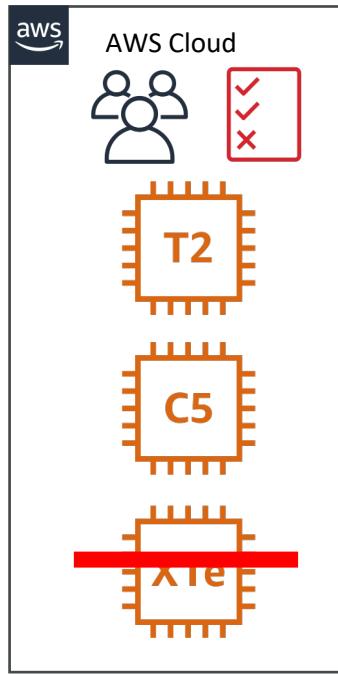
Option A

- Use AWS Organizations to add each AWS account to the master account. Create a service control policy (SCP) that uses the `ec2:instanceType` condition key to prevent the launch of high-cost instance types in each account.



Option B

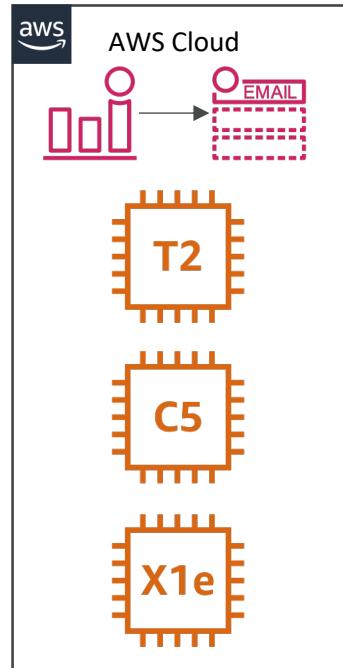
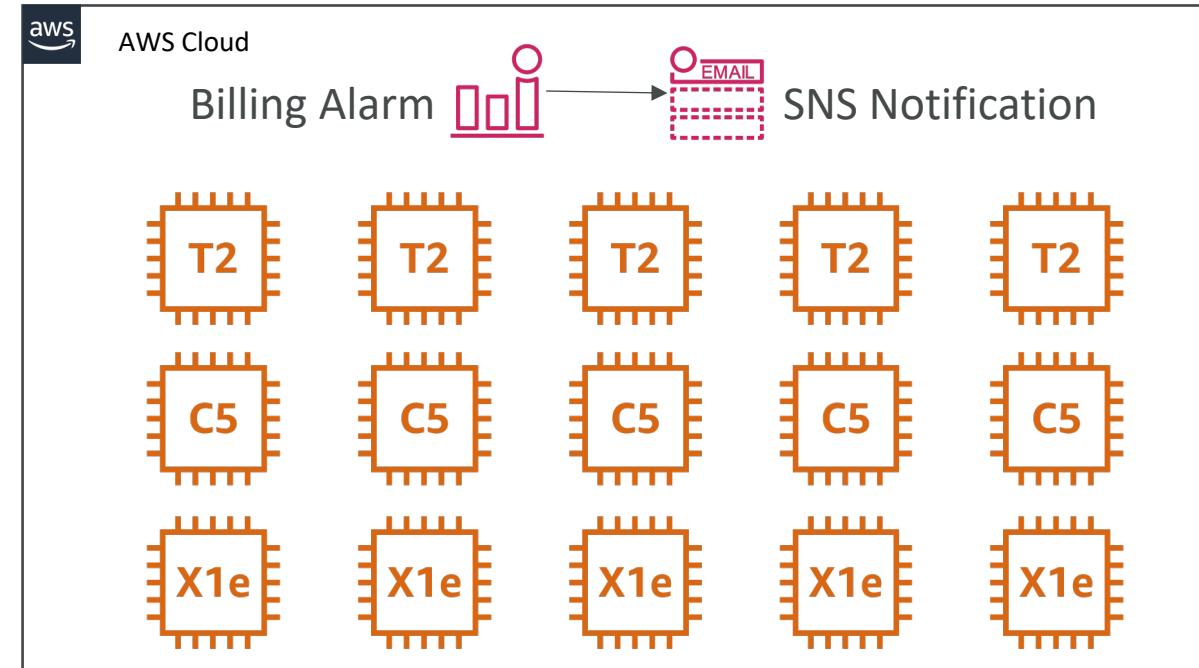
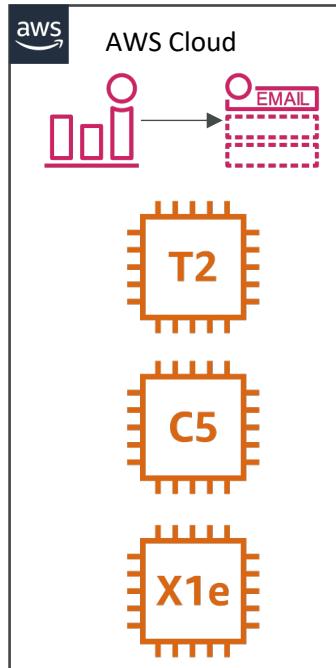
- Attach a new customer-managed IAM policy to an IAM group in each account that uses the `ec2:instanceType` condition key to prevent the launch of high-cost instance types. Place all of the existing IAM users in each group.



CORRECT ANSWER

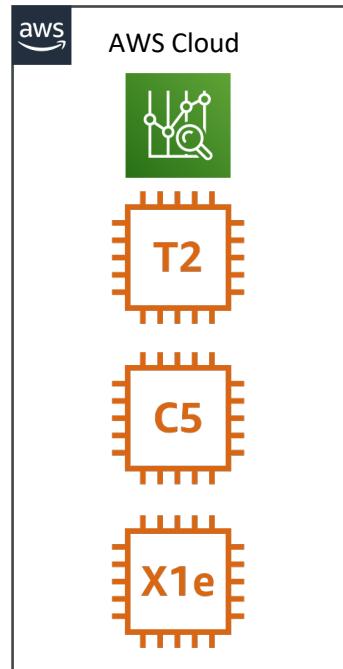
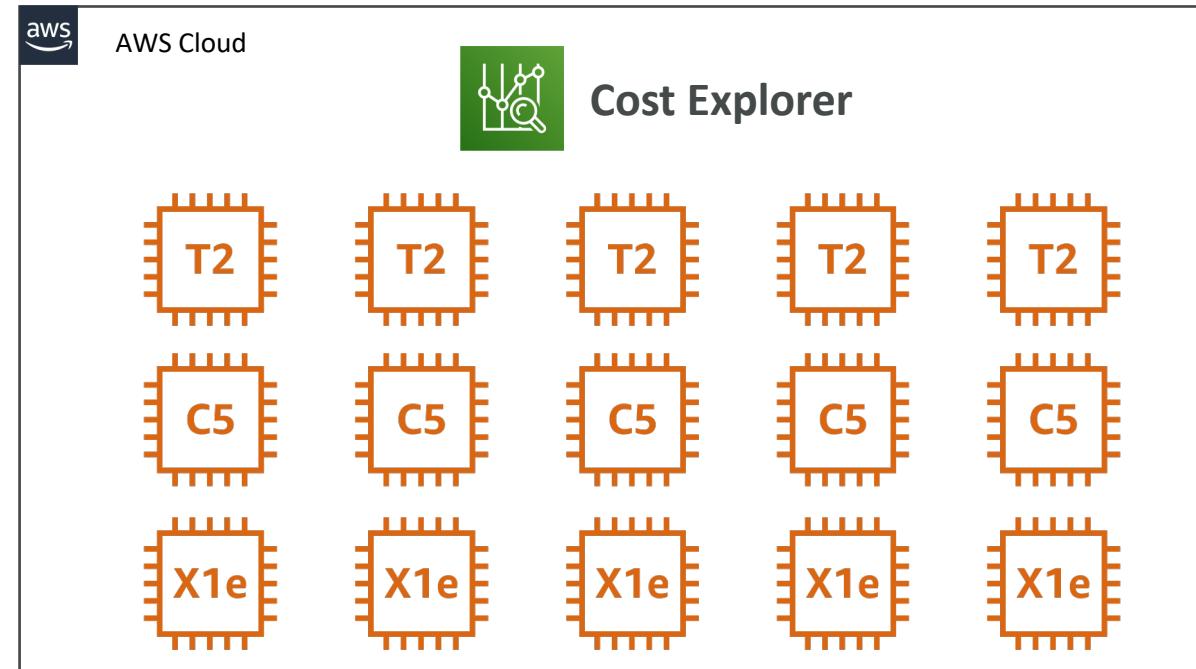
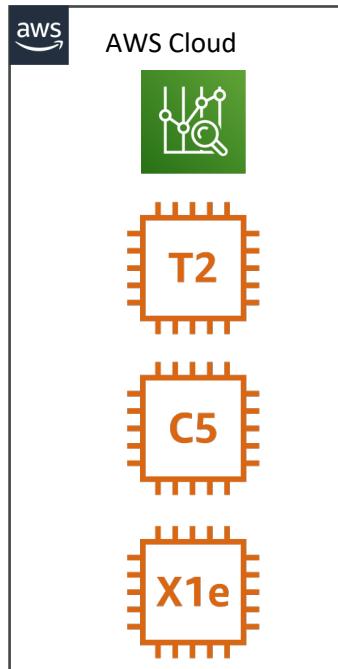
Option C

- Enable billing alerts on each AWS account. Create Amazon CloudWatch alarms that send an Amazon SNS notification to the account administrator whenever their account exceeds the spending budget.



Option D

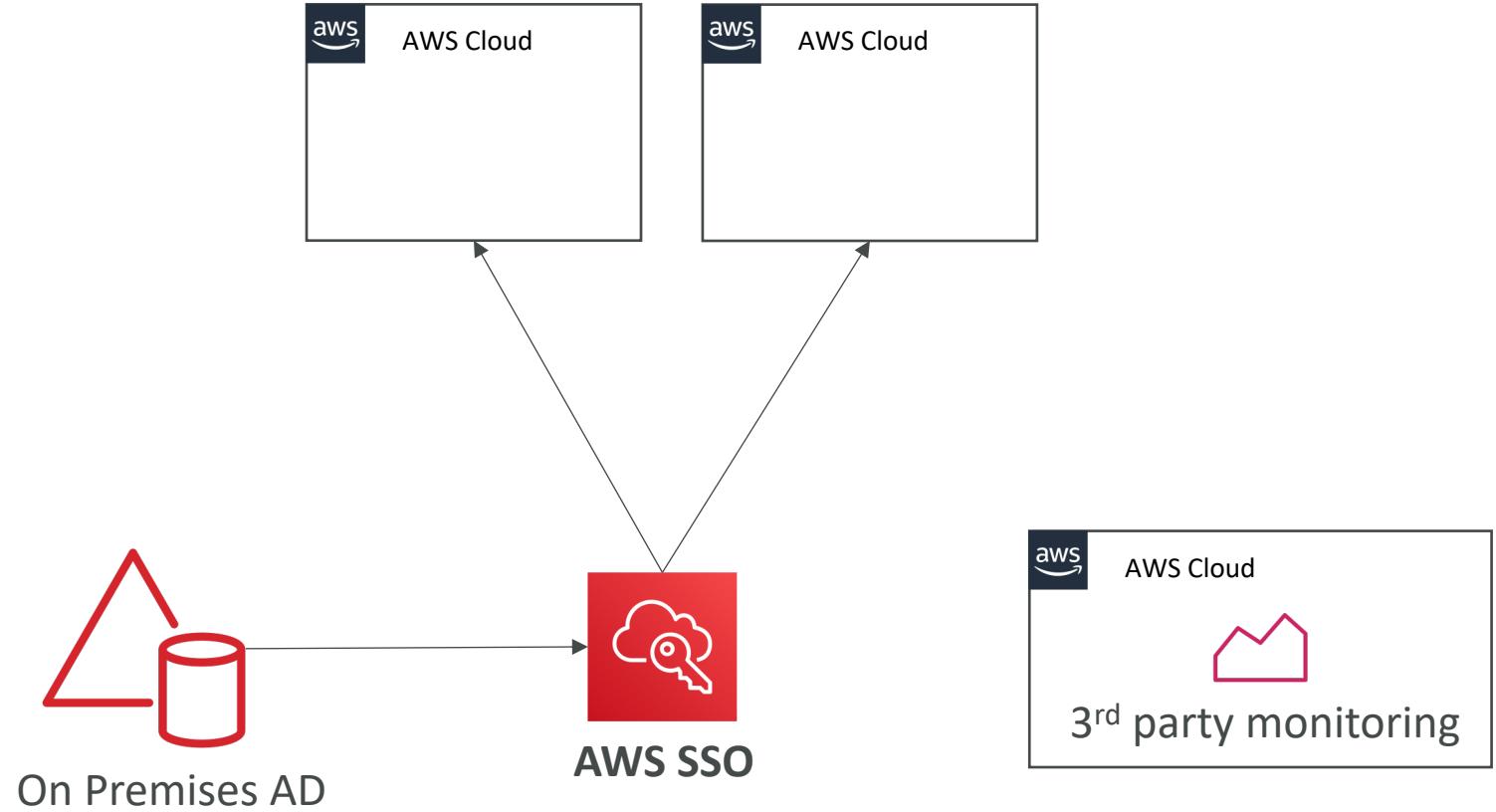
- Enable AWS Cost Explorer in each account. Regularly review the Cost Explorer reports for each account to ensure spending does not exceed the planned budget



Question 2

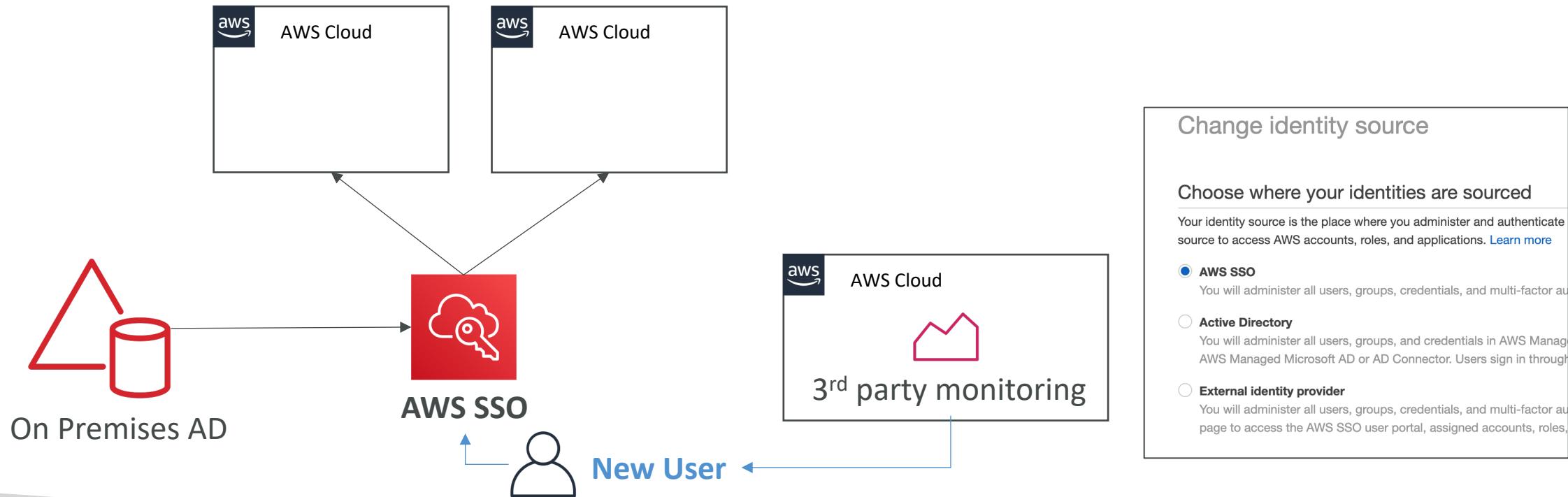
- A company has multiple AWS accounts. The company has integrated its on-premises Active Directory (AD) with AWS SSO to grant AD users least privilege abilities to manage infrastructure across all the accounts.
- A solutions architect must integrate a third-party monitoring solution that requires **read-only** access across all AWS accounts. The monitoring solutions will run **in its own AWS account**.
- How can the monitoring solution be given the required permissions?

Question 2 - Architecture



Option A

- Create a user in an AWS SSO directory and assign a read-only permissions set. Assign all AWS accounts to be monitored to the new user. Provide the third-party monitoring solution with the user name and password.

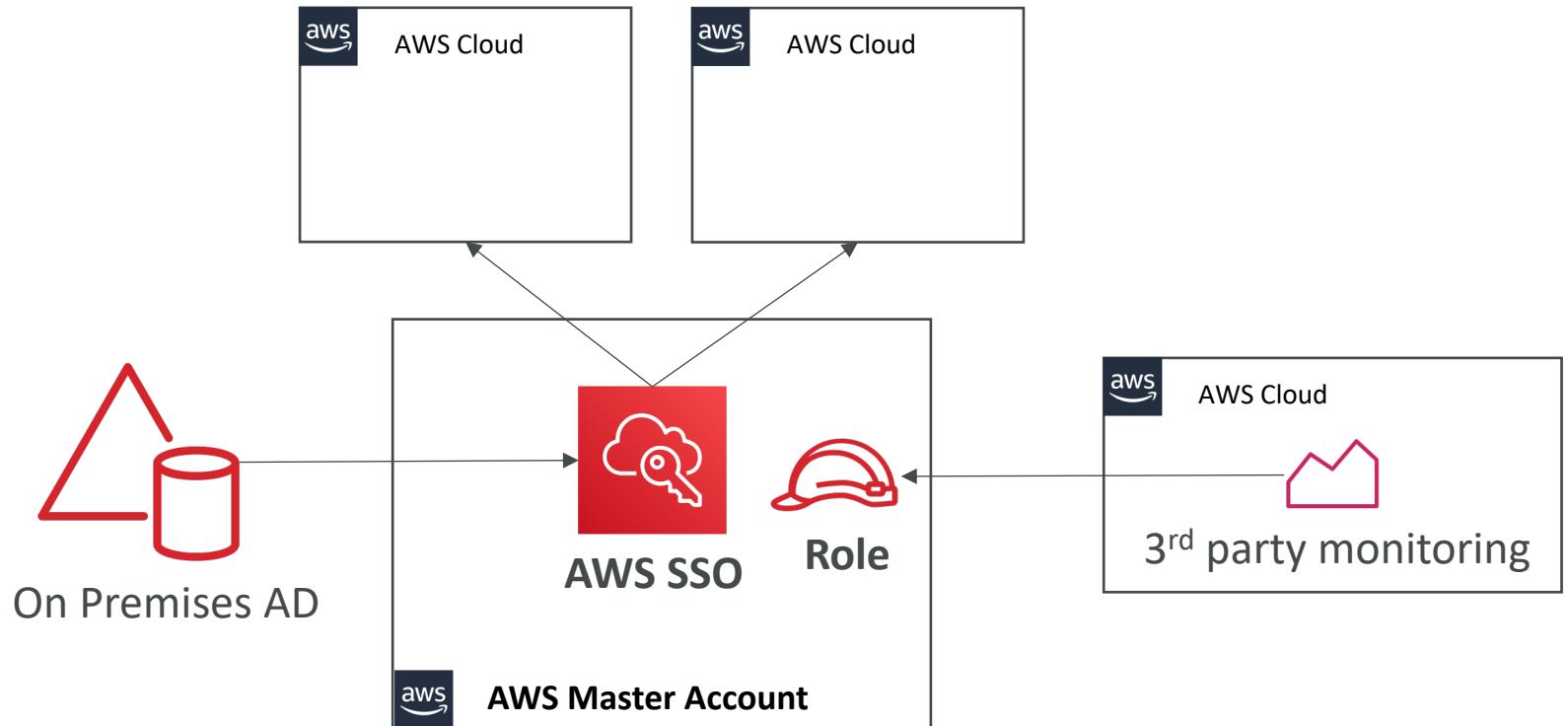


Note on option A

- Currently, the sample question PDF says:
- “A is incorrect because credentials supplied by AWS SSO are temporary, so the application would lose permissions and have to re-login”
- That is wrong.
- Users created in AWS SSO have a password that doesn't change and must respect the password policy defined.
- Here Option A is wrong because you can't have both users defined in AWS SSO and in Active Directory. SSO only allows for one Identity source (SSO, AD or IdP).

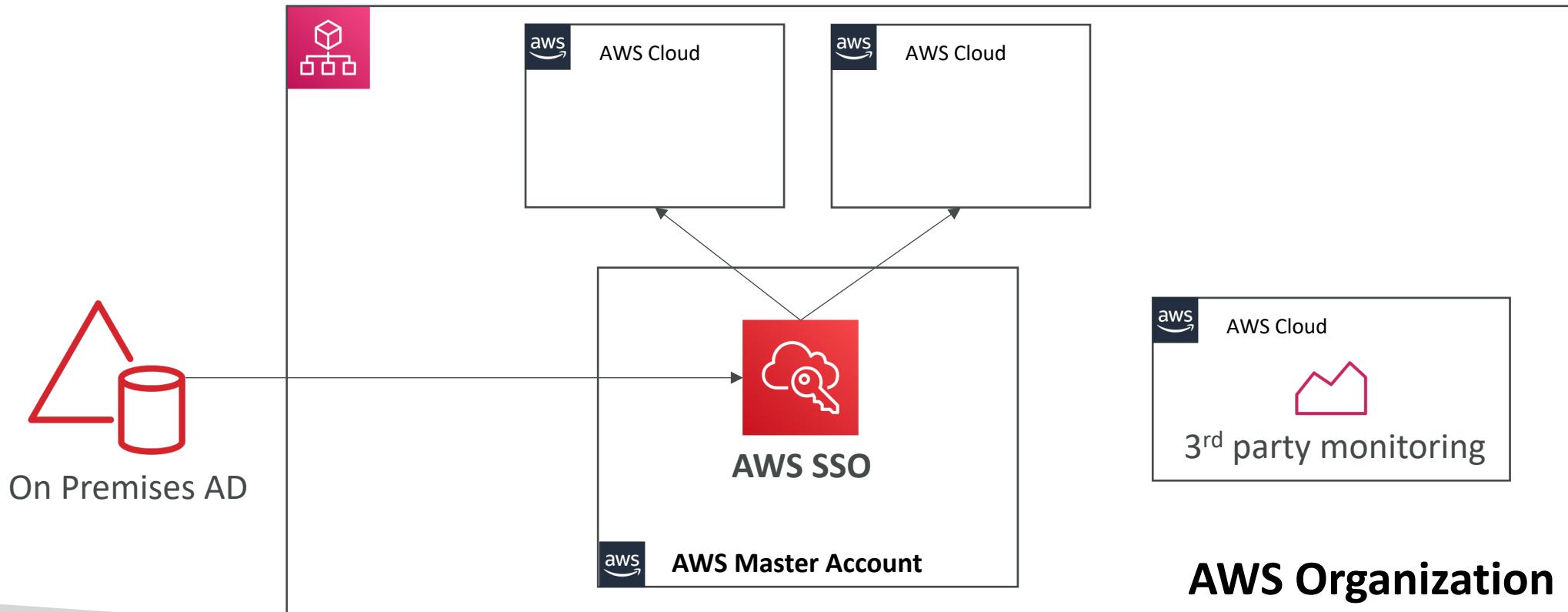
Option B

- Create an AWS IAM role in the organization's master account. Allow the AWS account of the third-party monitoring solution to assume the role.



Option C

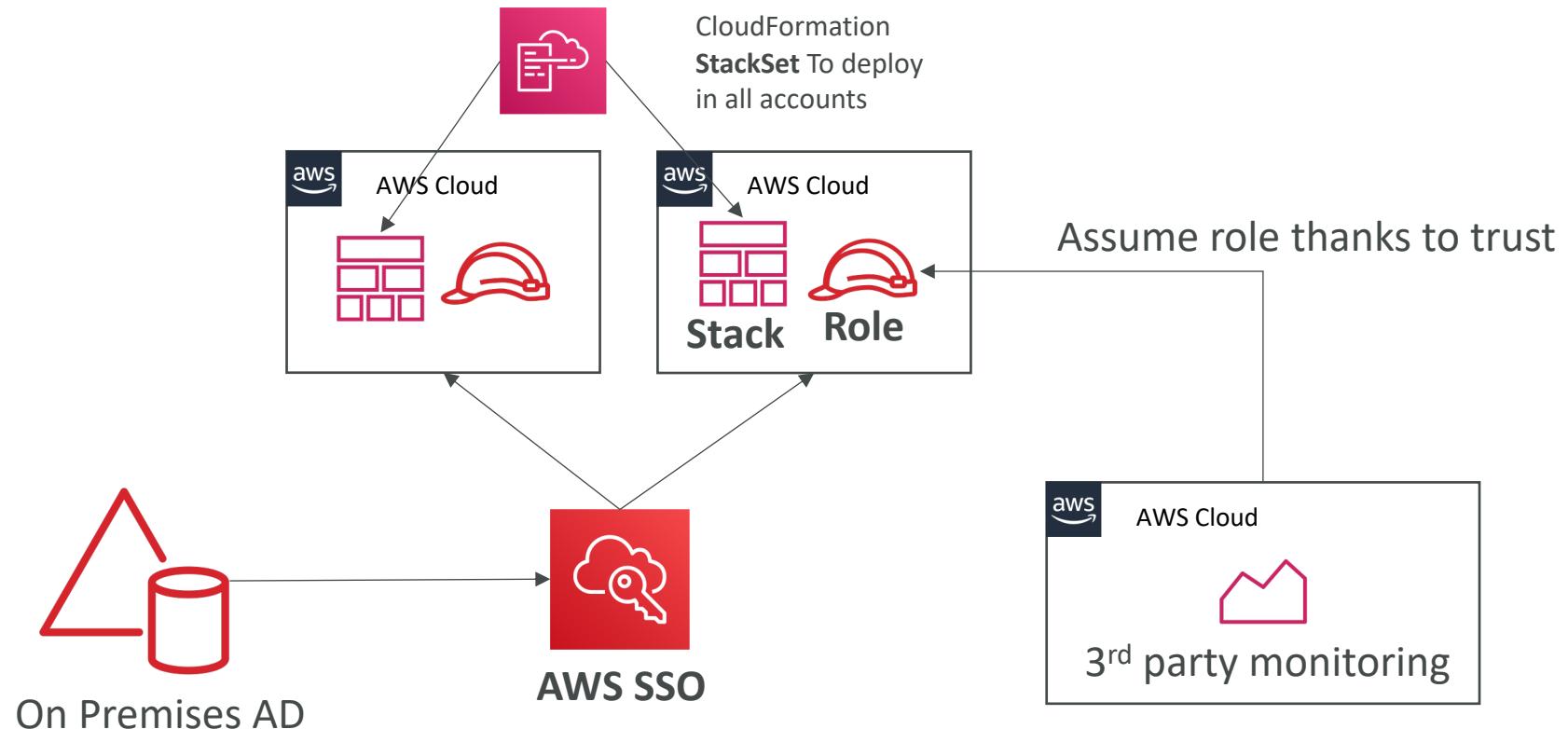
- Invite the AWS account of the third-party monitoring solution to join the organization. Enable all features



CORRECT ANSWER

Option D

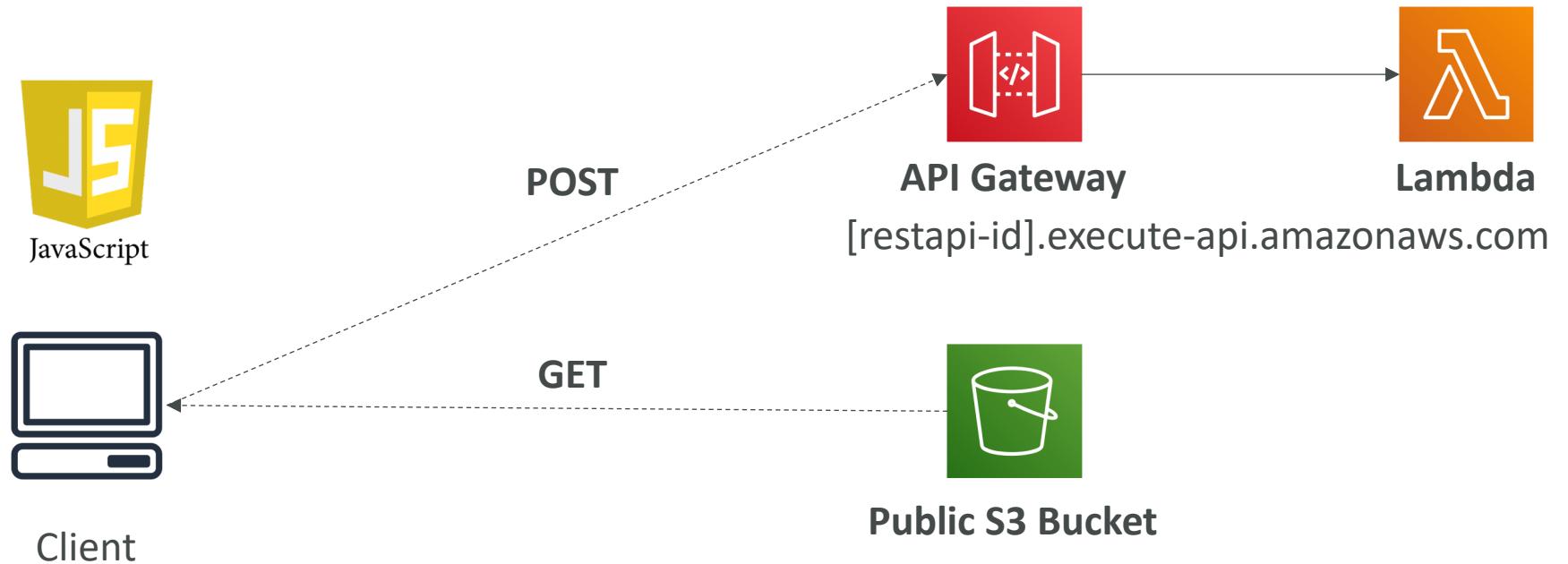
- Create an AWS CloudFormation template that defines a new AWS IAM role for the third-party monitoring solution with the account of the third party listed in the trust policy. Create the IAM role across all linked AWS accounts by using a stack set.



Question 3

- A team is building an **HTML** form hosted in a public Amazon S3 bucket. The form uses **JavaScript** to post data to an **Amazon API Gateway** endpoint. The endpoint is integrated with AWS Lambda functions. The team has tested each method in the API Gateway console and received valid responses.
- Which combination of steps must be completed for the form **to successfully post to the API Gateway** and receive a valid response? (Select **TWO**.)

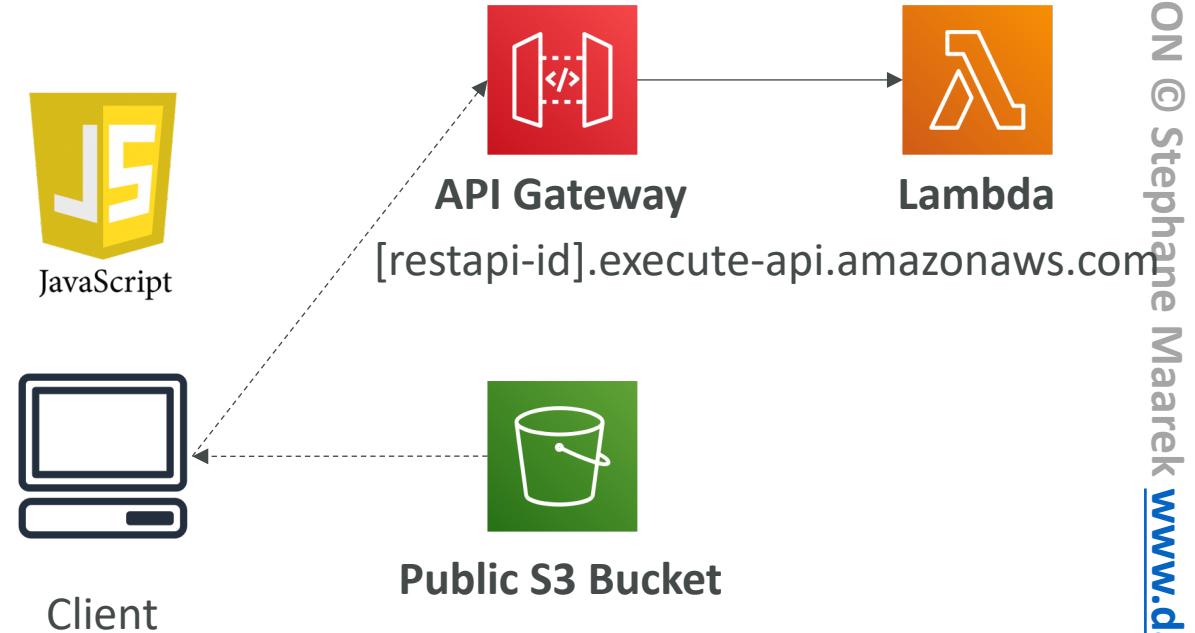
Question 3 – Architecture



CORRECT ANSWERS D,E

Options

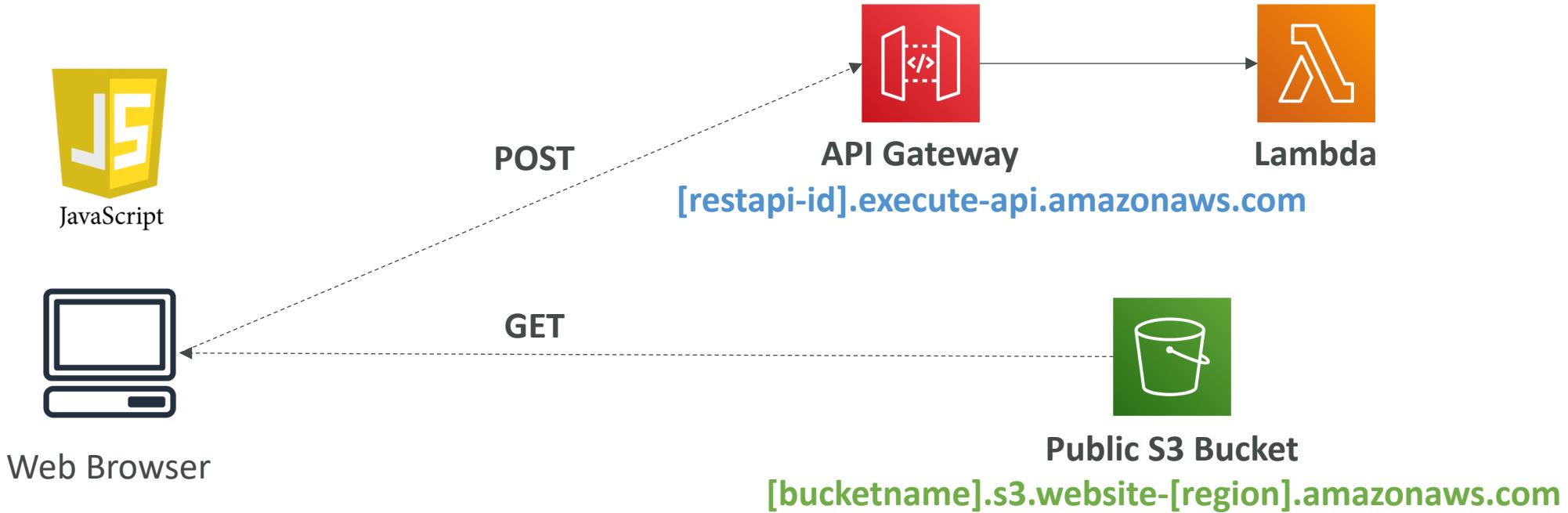
- A) Configure the S3 bucket to allow cross-origin resource sharing (CORS).
- B) Host the form on Amazon EC2 rather than Amazon S3.
- C) Request a limit increase for API Gateway.
- D) Enable cross-origin resource sharing (CORS) in API Gateway.
- E) Configure the S3 bucket for web hosting.



Question 3 – Final Architecture

CORS is a Browser based security

CORS to allow calls with Origin **[bucketname].s3.website-[region].amazonaws.com**
Using the header **Access-Control-Allow-Origin**

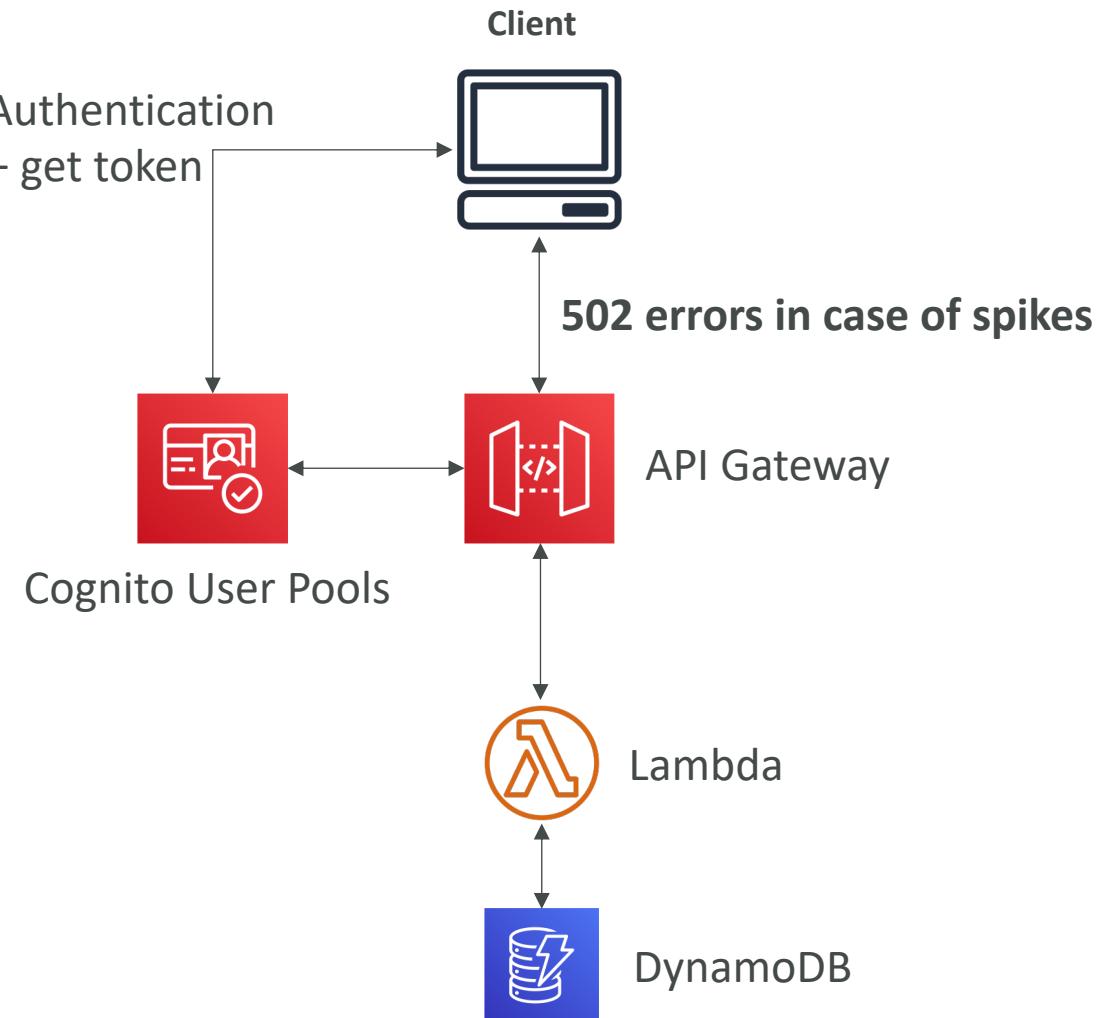


Visits **[bucketname].s3.website-[region].amazonaws.com**
Makes API calls to **[restapi-id].execute-api.amazonaws.com**
With **Origin: [bucketname].s3.website-[region].amazonaws.com**

Question 4

- A retail company runs a serverless mobile app built on Amazon API Gateway, AWS Lambda, Amazon Cognito, and Amazon DynamoDB. During **heavy holiday traffic spikes**, the company receives complaints of **intermittent system failures**. Developers find that the API Gateway endpoint is returning **502 Bad Gateway errors** to seemingly valid requests.
- Which method should address this issue?

Question 4 – Architecture



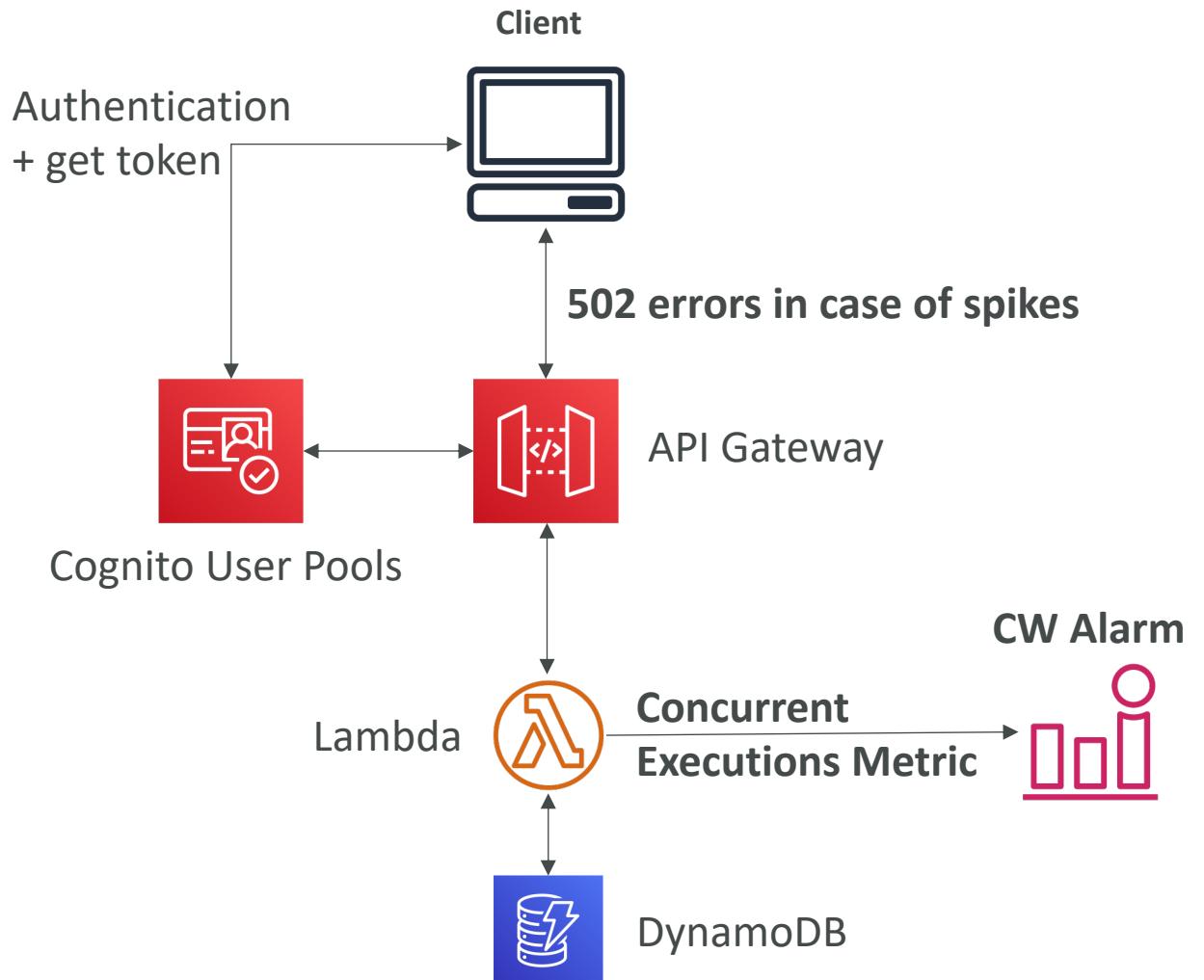
API Gateway - Errors

- 4xx means Client errors
 - 400: Bad Request
 - 403: Access Denied, WAF filtered
 - 429: Quota exceeded, Throttle
- 5xx means Server errors
 - 502: Bad Gateway Exception, usually for an incompatible output returned from a Lambda proxy integration backend and occasionally for out-of-order invocations due to heavy loads.
 - 503: Service Unavailable Exception
 - 504: Integration Failure – ex Endpoint Request Timed-out Exception
API Gateway requests time out after 29 second maximum

CORRECT ANSWER

Option A

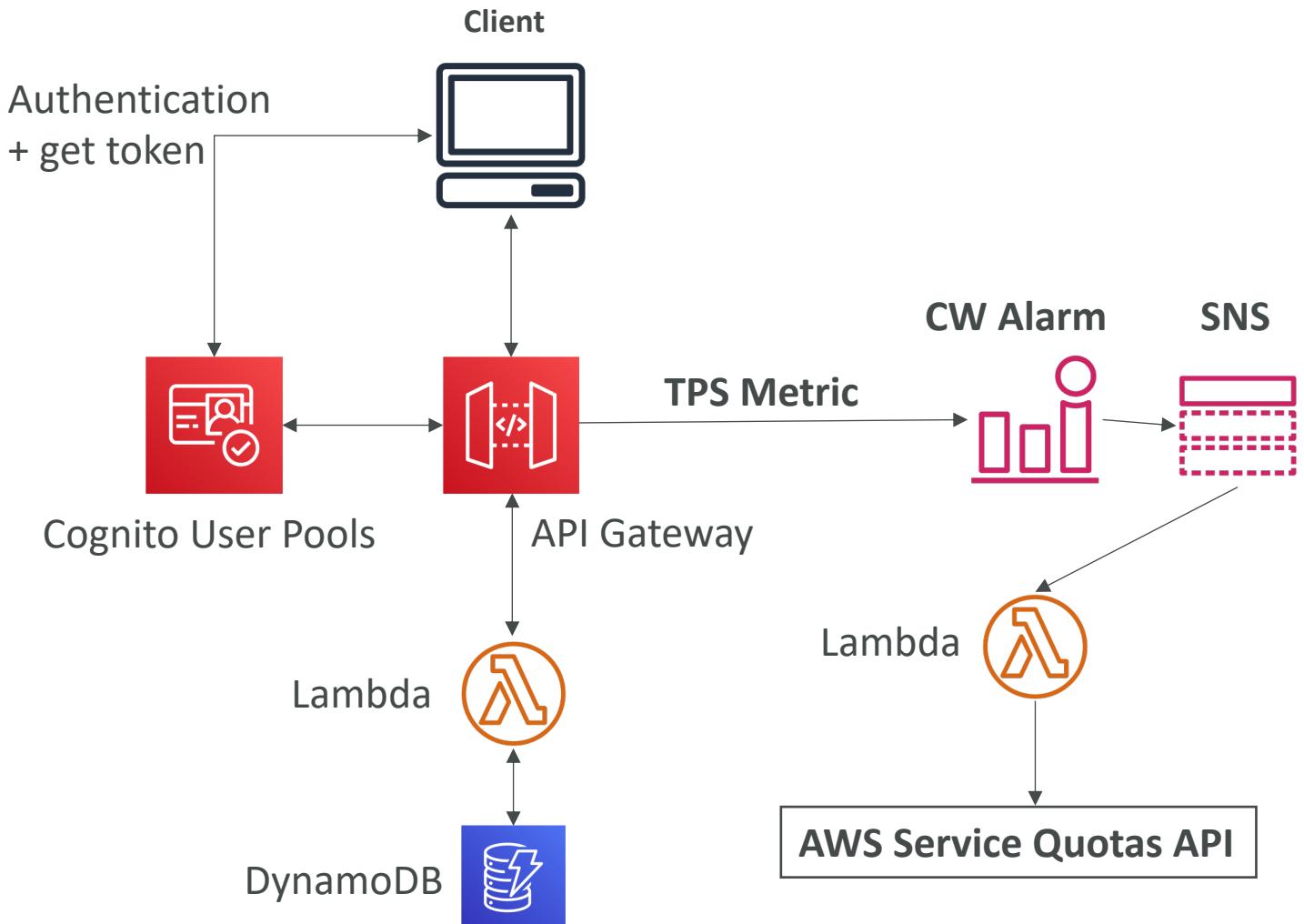
- Increase the concurrency limit for Lambda functions and configure notification alerts to be sent by Amazon CloudWatch when the **ConcurrentExecutions** metric approaches the limit.



Option B

- Configure notification alerts for the limit of transactions per second on the API Gateway endpoint and create a Lambda function that will increase this limit, as needed.

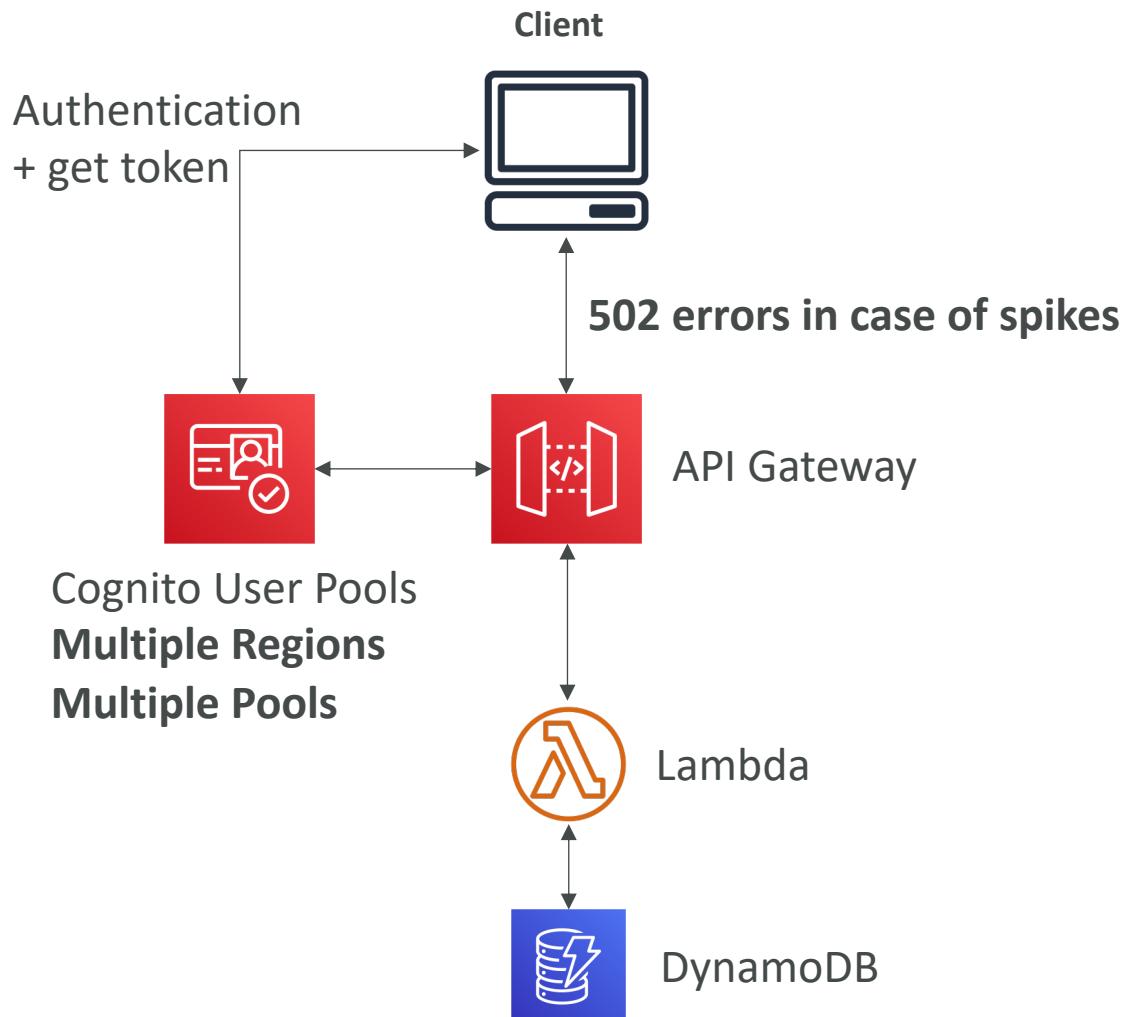
**Option B would work if we were receiving 429 errors
429: Quota exceeded, Throttle**



Option C

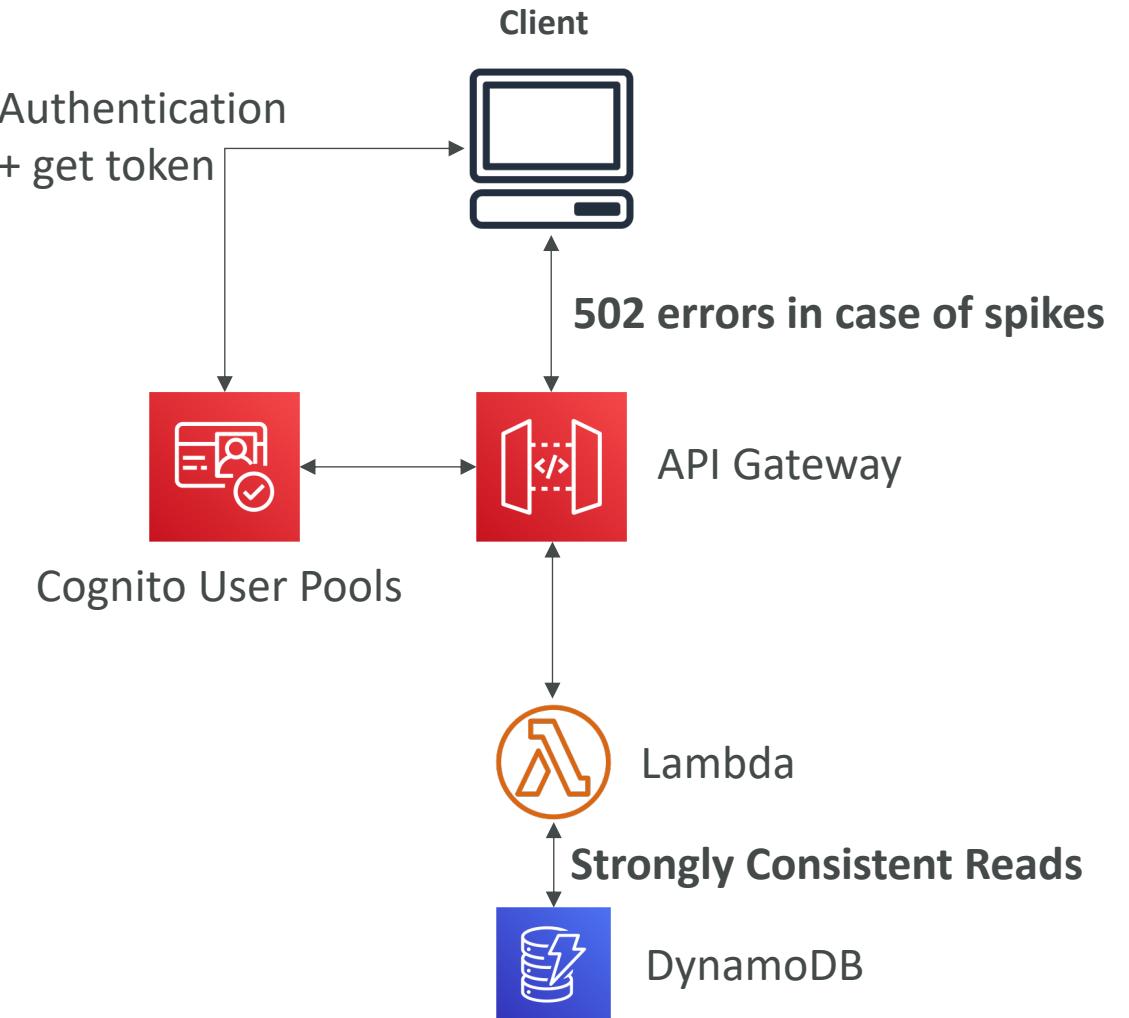
- Shard users to Amazon Cognito user pools in multiple regions to reduce user authentication latency.

Option C would be valid if we had performance issues At Cognito User Pools, but that's not the question



Option D

- Use DynamoDB strongly consistent reads to ensure the latest data is always returned to the client application.

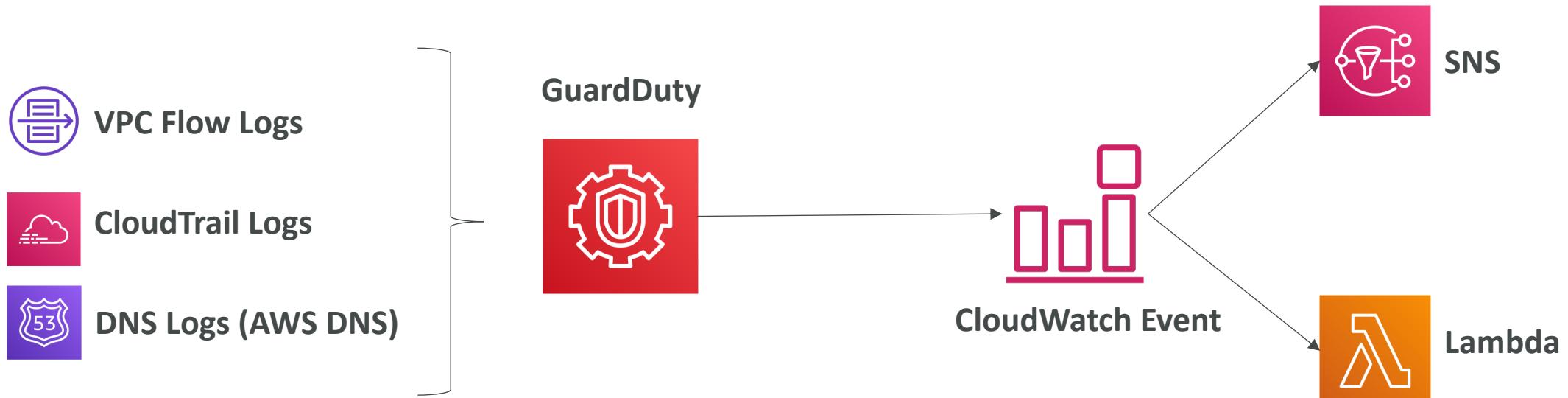


Question 5 – Architecture

- A web hosting company has enabled Amazon GuardDuty in every AWS Region for all of its accounts. A system administrator must create an automated response to high-severity events.
- How should this be accomplished?

Options

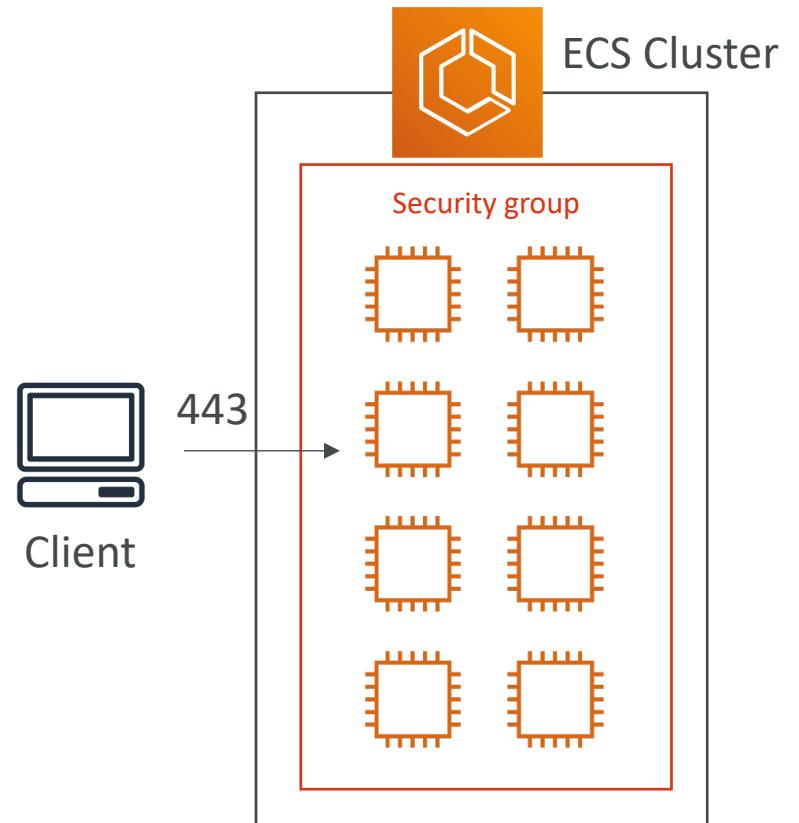
- A) Create rules through VPC Flow Logs that trigger an AWS Lambda function that programmatically addresses the issue.
- B) Create an AWS CloudWatch Events rule that triggers an AWS Lambda function that programmatically addresses the issue.
- C) Configure AWS Trusted Advisor to trigger an AWS Lambda function that programmatically addresses the issue.
- D) Configure AWS CloudTrail to trigger an AWS Lambda function that programmatically addresses the issue.



Question 6

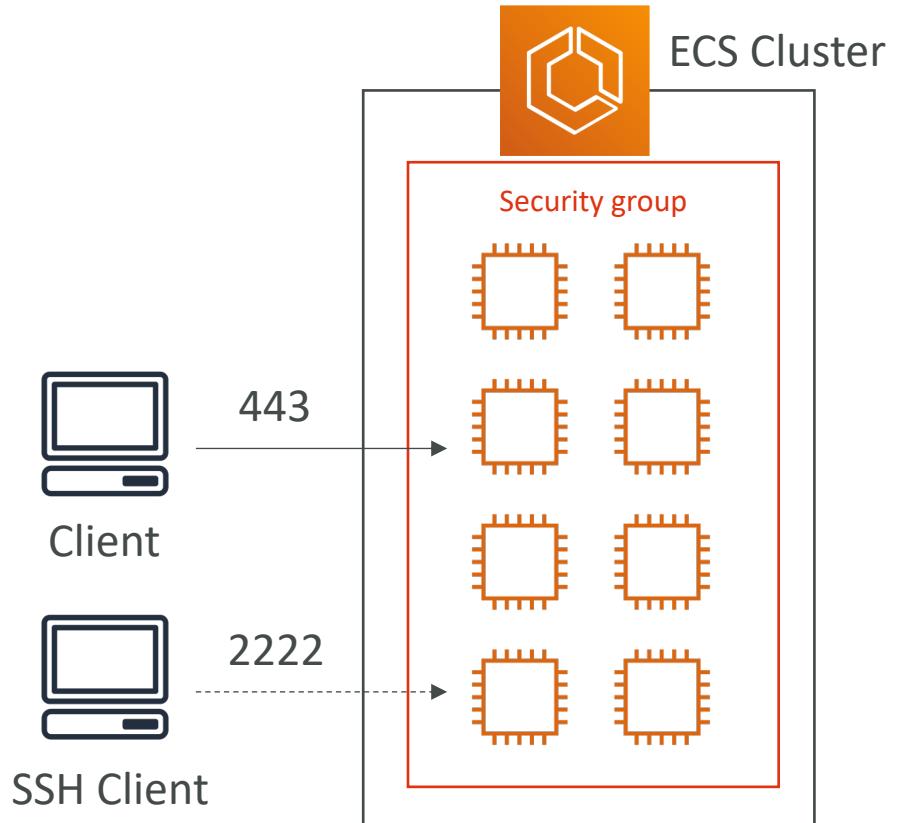
- A company is launching a new web service on an Amazon ECS cluster. Company policy requires that the security group on the cluster instances block all inbound traffic but HTTPS (port 443). The cluster consists of Amazon 100 EC2 instances. Security engineers are responsible for managing and updating the cluster instances. The security engineering team is small, so any management efforts must be minimized.
- How can the service be designed to meet these operational requirements?

Question 6 – Architecture



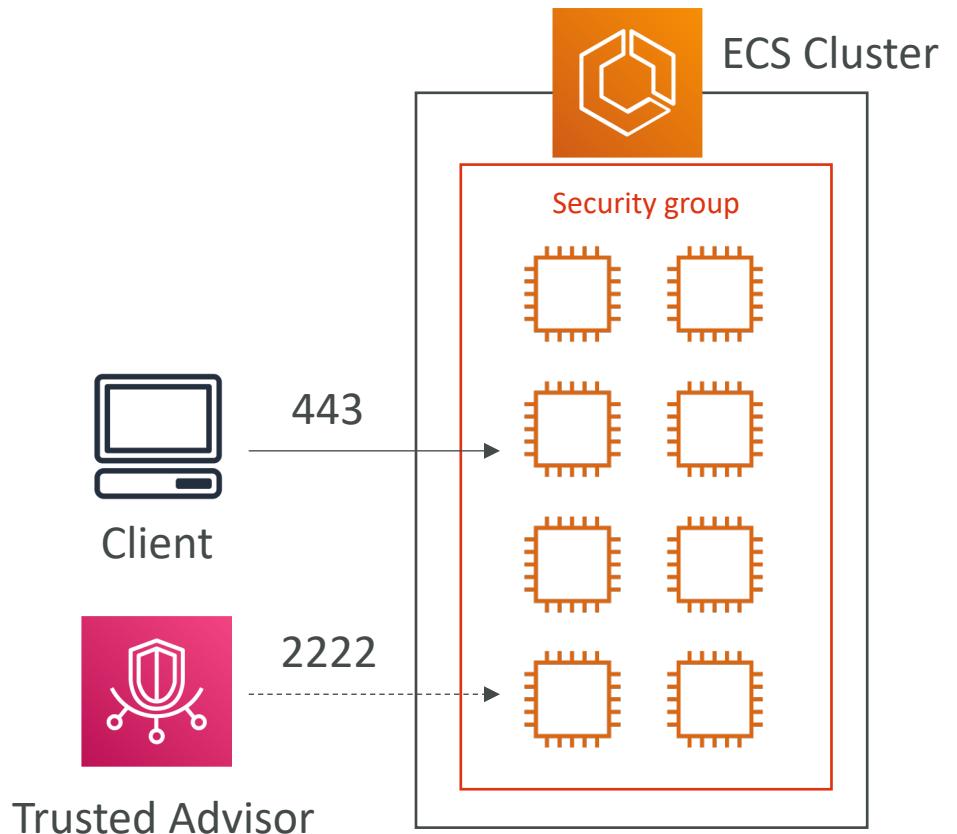
Option A

- Change the SSH port to 2222 on the cluster instances with a user data script. Log in to each instance using SSH over port 2222



Option B

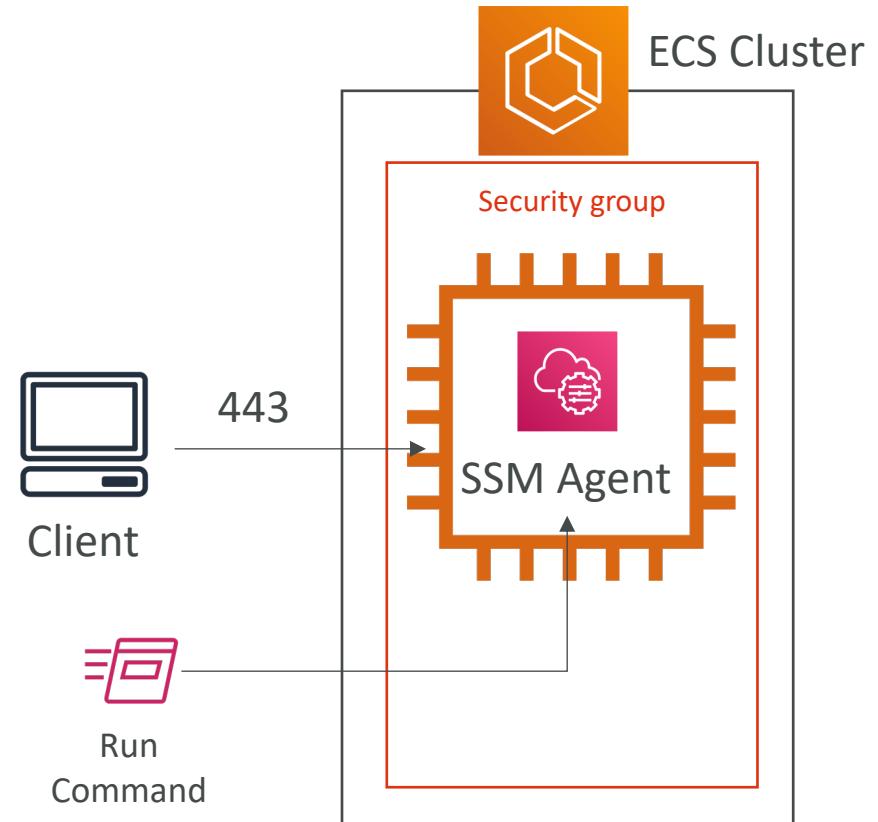
- Change the SSH port to 2222 on the cluster instances with a user data script. Use AWS Trusted Advisor to remotely manage the cluster instances over port 2222



CORRECT ANSWER

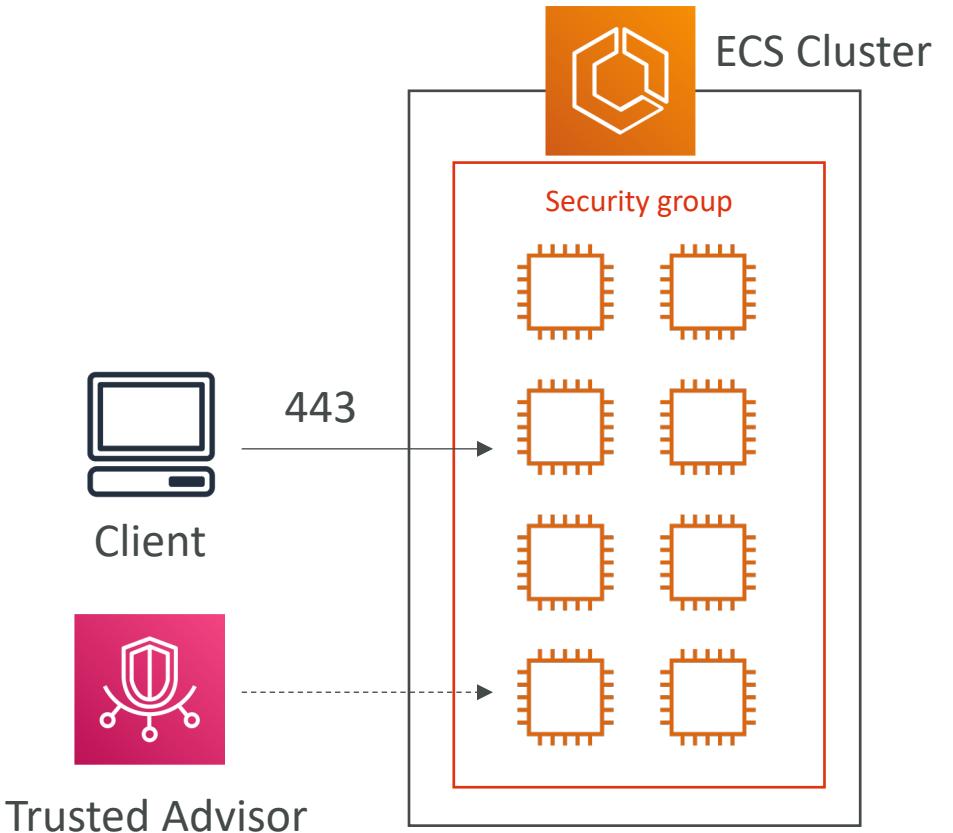
Option C

- Launch the cluster instances with no SSH key pairs. Use the Amazon EC2 Systems Manager Run Command to remotely manage the cluster instances



Option D

- Launch the cluster instances with no SSH key pairs. Use AWS Trusted Advisor to remotely manage the cluster instances.



Question 7

- A company has two AWS accounts: one for production workloads and one for development workloads. Creating and managing these workloads are a development team and an operations team. The company needs a security strategy that meets the following requirements:
 - Developers need to create and delete development application infrastructure.
 - Operators need to create and delete both development and production application infrastructure.
 - Developers should have no access to production infrastructure.
 - All users should have a single set of AWS credentials.
- What strategy meets these requirements?

Option A

- In the development account:
 - Create a development IAM group with the ability to create and delete application infrastructure.
 - Create an IAM user for each operator and developer and assign them to the development group.
- In the production account:
 - Create an operations IAM group with the ability to create and delete application infrastructure.
 - Create an IAM user for each operator and assign them to the operations group.

Option B

- In the development account:
 - Create a development IAM group with the ability to create and delete application infrastructure.
 - Create an IAM user for each developer and assign them to the development group.
 - Create an IAM user for each operator and assign them to the development group and the operations group in the production account.
- In the production account:
 - Create an operations IAM group with the ability to create and delete application infrastructure.

Option C

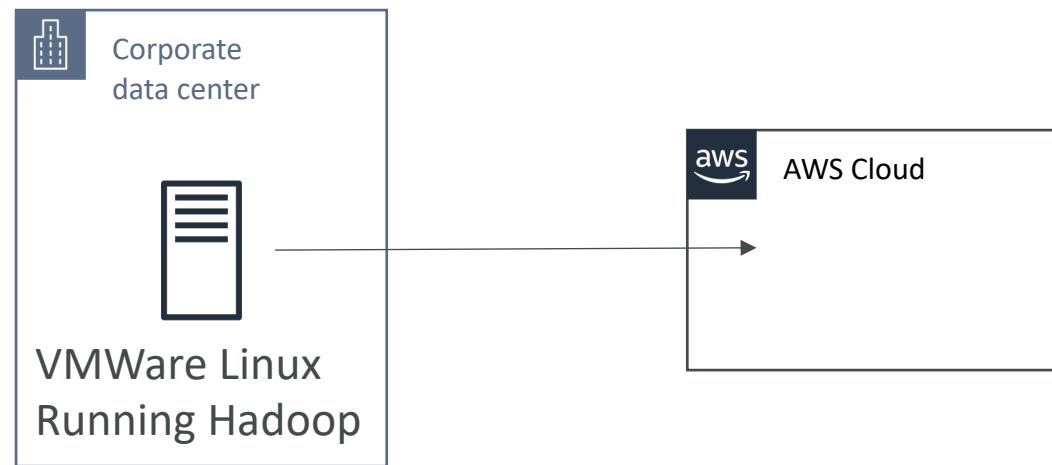
- In the development account:
 - Create a shared IAM role with the ability to create and delete application infrastructure in the production account.
 - Create a development IAM group with the ability to create and delete application infrastructure.
 - Create an operations IAM group with the ability to assume the shared role.
 - Create an IAM user for each developer and assign them to the development group.
 - Create an IAM user for each operator and assign them to the development group and the operations group.

Option D

- In the development account:
 - Create a development IAM group with the ability to create and delete application infrastructure.
 - Create an operations IAM group with the ability to assume the shared role in the production account.
 - Create an IAM user for each developer and assign them to the development group.
 - Create an IAM user for each operator and assign them to the development group and the operations group.
- In the production account:
 - Create a shared IAM role with the ability to create and delete application infrastructure.
 - Add the development account to the trust policy for the shared role.

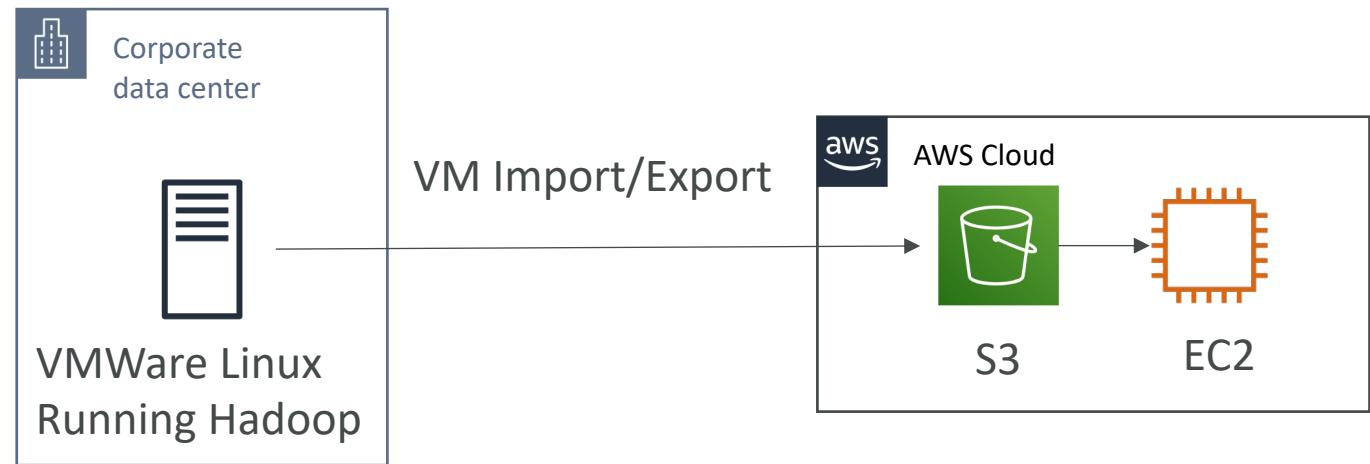
Question 8 – Architecture

- A company is migrating an Apache Hadoop cluster from its data center to AWS. The cluster consists of 60 VMware Linux virtual machines (VMs). During the migration cluster, downtime should be minimized.
- Which process will minimize downtime?



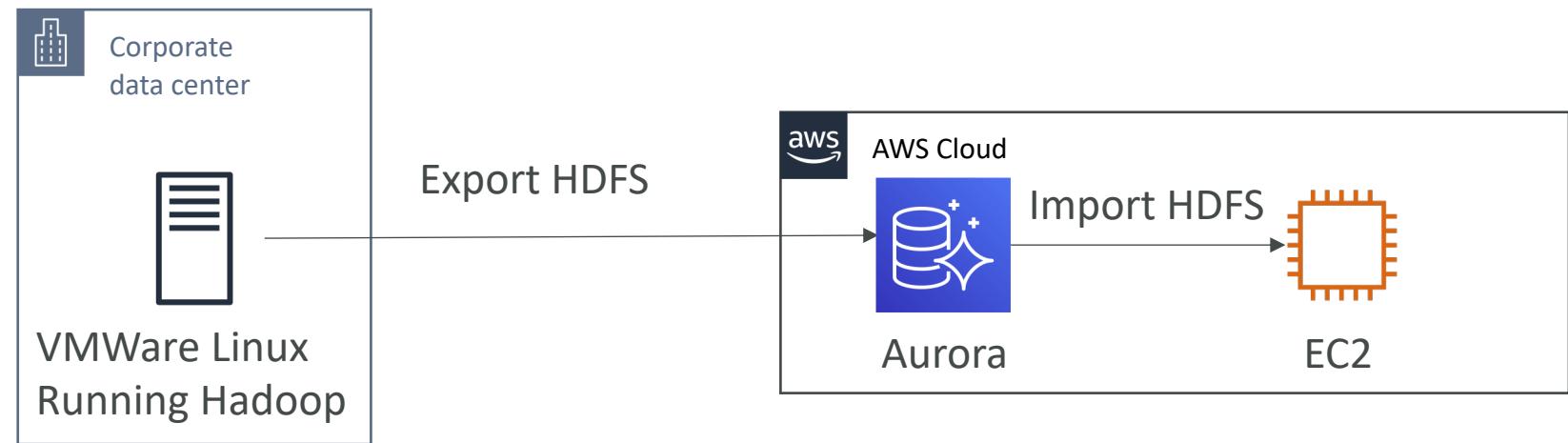
Option C

- Create OVA files of the VMs. Upload the OVA files to Amazon S3. Use VM Import/Export to create AMIs from the OVA files. Launch the cluster on AWS as Amazon EC2 instances from the AMIs



Option D

- Export the HDFS data from the VMs to a new Amazon Aurora database. Launch a new Hadoop cluster on Amazon EC2 instances. Import the data from the Aurora database to HDFS on the new cluster.



Option A

- Use the AWS Management Portal for vCenter to migrate the VMs to AWS as Amazon EC2 instances

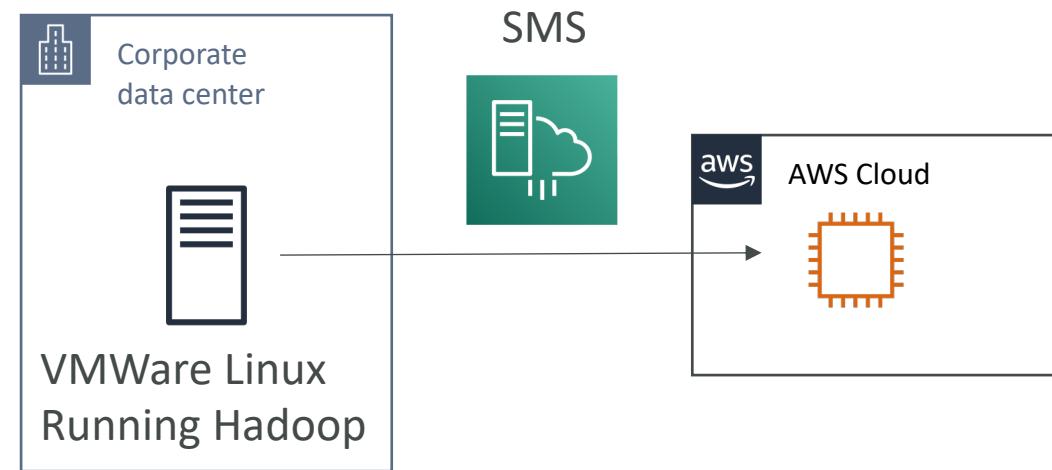
We recommend using AWS Server Migration Service (SMS) to migrate VMs from a vCenter environment to AWS. SMS automates the migration process by replicating on-premises VMs incrementally and converting them to Amazon machine images (AMIs). You can continue using your on-premises VMs while migration is in progress. For more information about AWS SMS, see [AWS Server Migration Service](#).

If any of the following are true, you should consider using AWS SMS:

- You are using vCenter 6.5 Server.
- You want to specify BYOL licenses during migration.
- You are interested in migrating VMs to Amazon EC2.
- You want to use incremental migration.

Option B

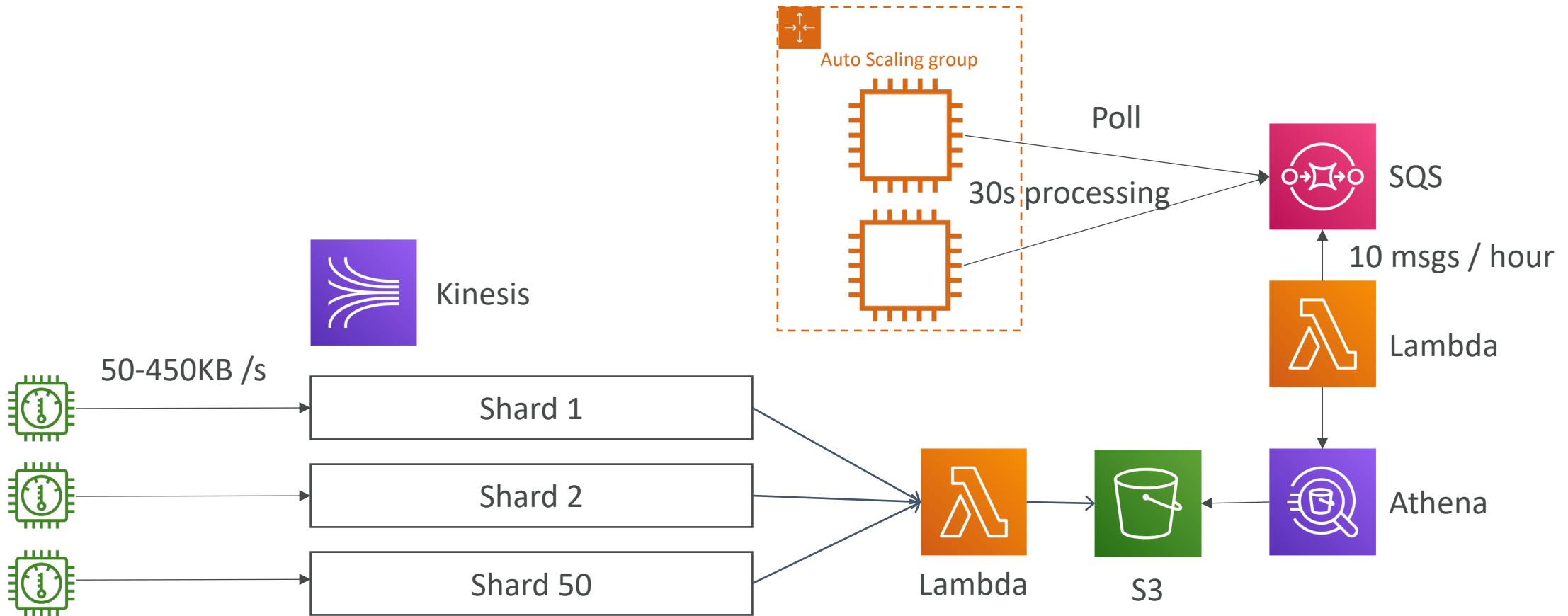
- Use AWS SMS to migrate the VMs to AWS as AMIs. Launch the cluster on AWS as Amazon EC2 instances from the migrated AMIs



Question 9

- A solutions architect needs to reduce costs for a big data application. The application environment consists of hundreds of devices that send events to Amazon Kinesis Data Streams. The device ID is used as the partition key, so each device gets a separate shard. Each device sends between 50 KB and 450 KB of data per second. The shards are polled by an AWS Lambda function that processes the data and stores the result on Amazon S3.
- Every hour, an AWS Lambda function runs an Amazon Athena query against the result data that identifies any outliers and places them in an Amazon SQS queue. An Amazon EC2 Auto Scaling group of two EC2 instances monitors the queue and runs a short (approximately 30-second) process to address the outliers. The devices submit an average of 10 outlying values every hour.
- Which combination of changes to the application would MOST reduce costs? (Select TWO.)

Question 9 – Architecture



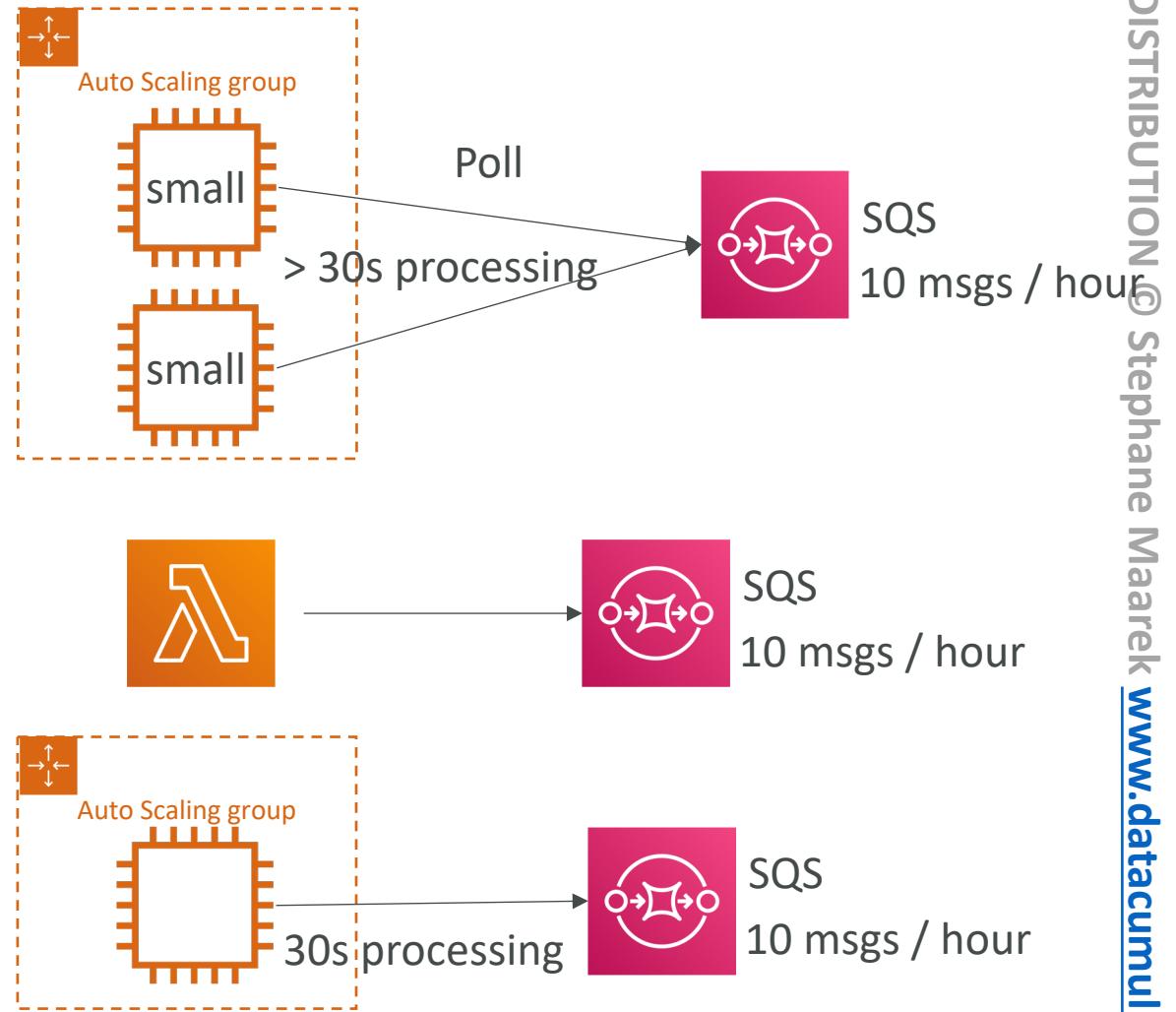
Options (choose 2)

- A) Change the Auto Scaling group launch configuration to use smaller instance types in the same instance family.
- B) Replace the Auto Scaling group with an AWS Lambda function triggered by messages arriving in the Amazon SQS queue.
- C) Reconfigure the devices and data stream to set a ratio of 10 devices to 1 data stream shard.
- D) Reconfigure the devices and data stream to set a ratio of 2 devices to 1 data stream shard.
- E) Change the desired capacity of the Auto Scaling group to a single EC2 instance.

CORRECT ANSWER B

Option Group I

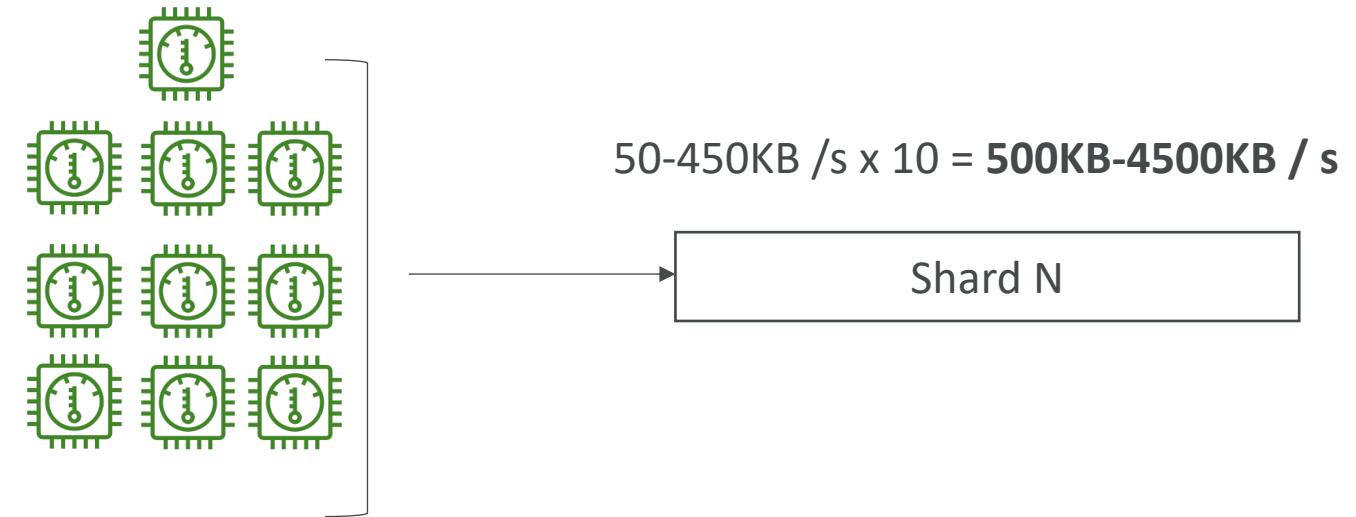
- A) Change the Auto Scaling group launch configuration to use smaller instance types in the same instance family.
- B) Replace the Auto Scaling group with an AWS Lambda function triggered by messages arriving in the Amazon SQS queue.
- E) Change the desired capacity of the Auto Scaling group to a single EC2 instance.



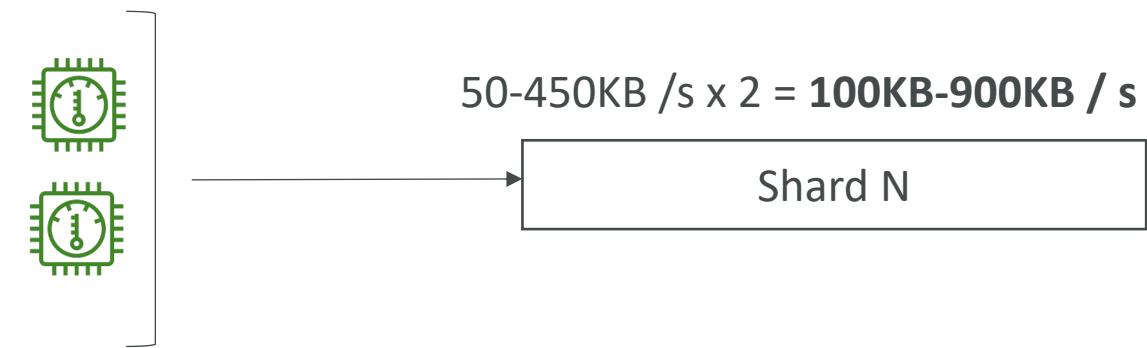
CORRECT ANSWER D

Option Group 2

C) Reconfigure the devices and data stream to set a ratio of 10 devices to 1 data stream shard.



D) Reconfigure the devices and data stream to set a ratio of 2 devices to 1 data stream shard.

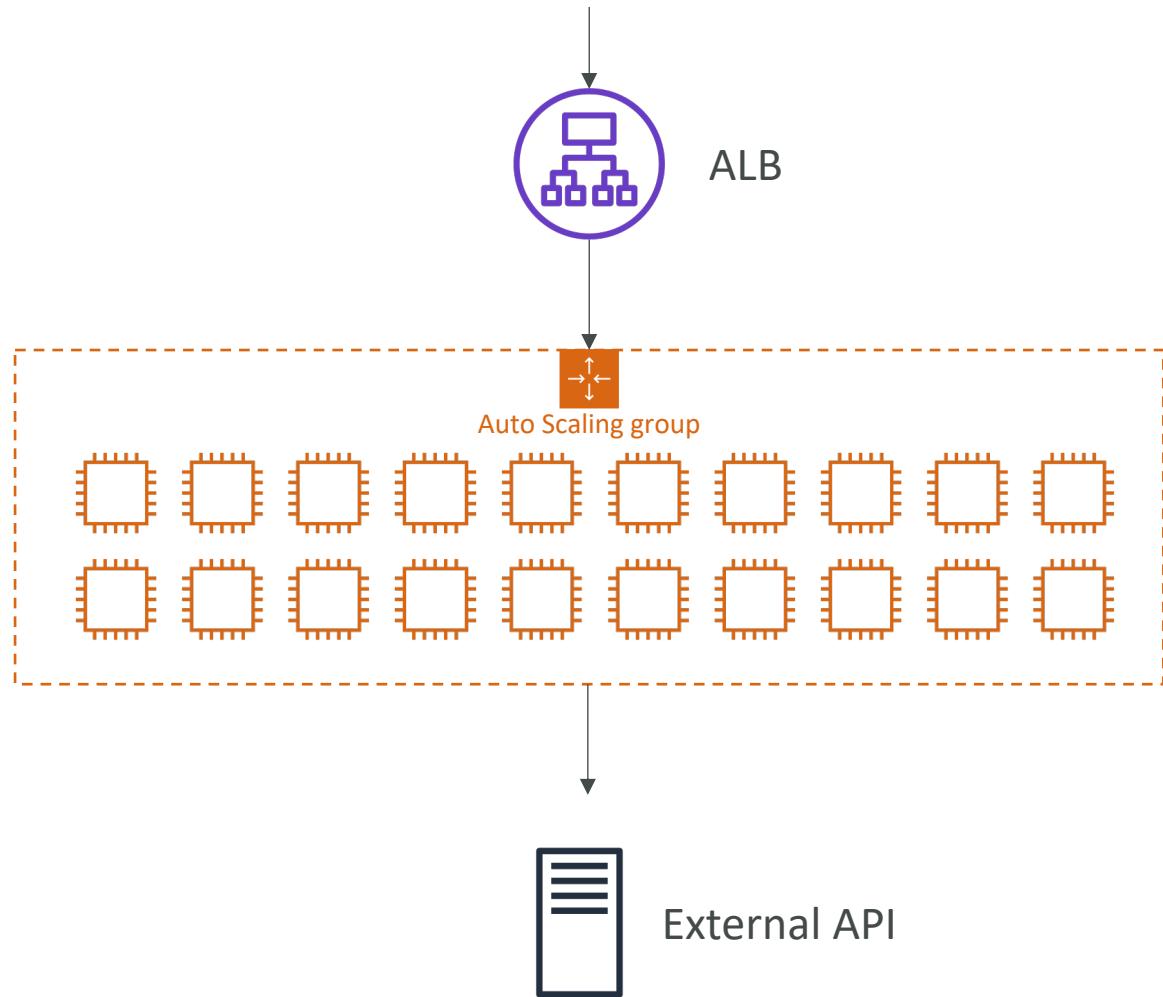


Each shard has a limit of 1MB/s = 1000KB/s

Question 10

- A company operates an ecommerce application on Amazon EC2 instances behind an ELB Application Load Balancer. The instances run in an Amazon EC2 Auto Scaling group across multiple Availability Zones. After an order is successfully processed, the application immediately posts order data to an external third-party affiliate tracking system that pays sales commissions for order referrals. During a highly successful marketing promotion, the number of EC2 instances increased from 2 to 20. The application continued to work correctly, but the increased request rate overwhelmed the third-party affiliate and resulted in failed requests.
- Which combination of architectural changes could ensure that the entire process functions correctly under load? (Select TWO.)

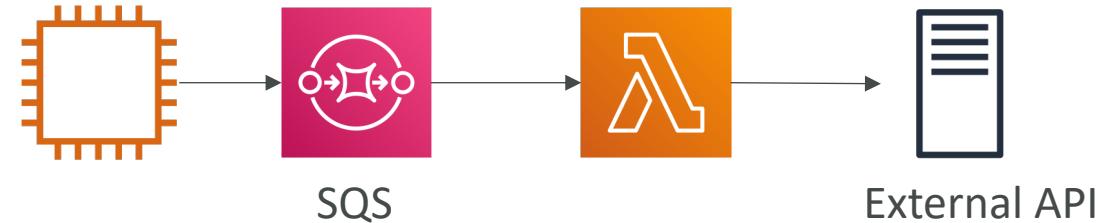
Question 10 – Architecture



CORRECT ANSWER B

Option Group I

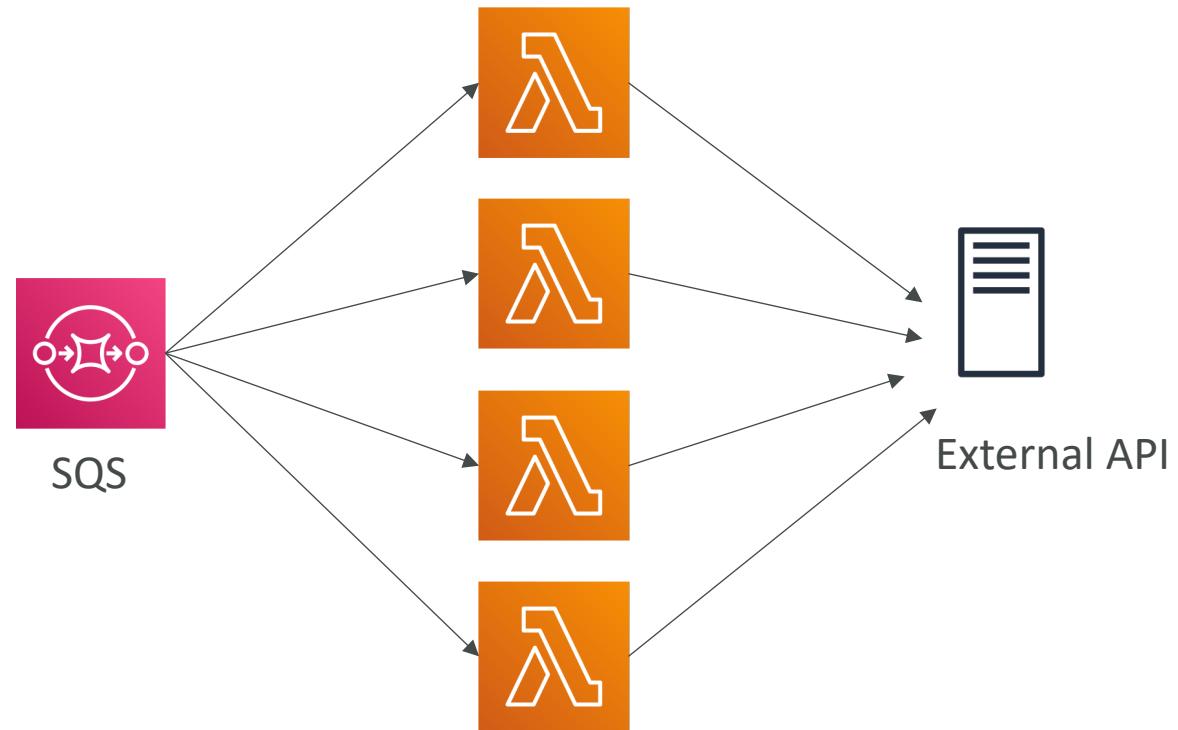
- A) Move the code that calls the affiliate to a new AWS Lambda function. Modify the application to invoke the Lambda function asynchronously.
- B) Move the code that calls the affiliate to a new AWS Lambda function. Modify the application to place the order data in an Amazon SQS queue. Trigger the Lambda function from the queue.



CORRECT ANSWER D

Option Group 2

- C) Increase the timeout of the new AWS Lambda function.
- D) Adjust the concurrency limit of the new AWS Lambda function.
- E) Increase the memory of the new AWS Lambda function.

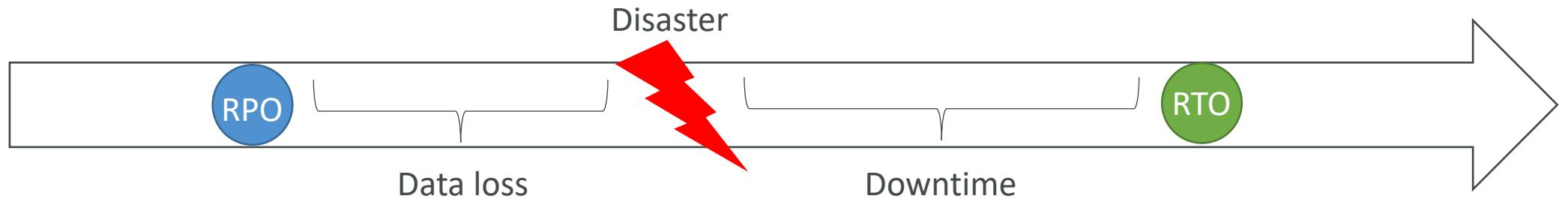


Analysis from the Practice Sample questions

- Note: the questions are from 2015 – the certification has definitely evolved since then, but the questions are still interesting!
- Download them from the PDF resource attached to this lecture

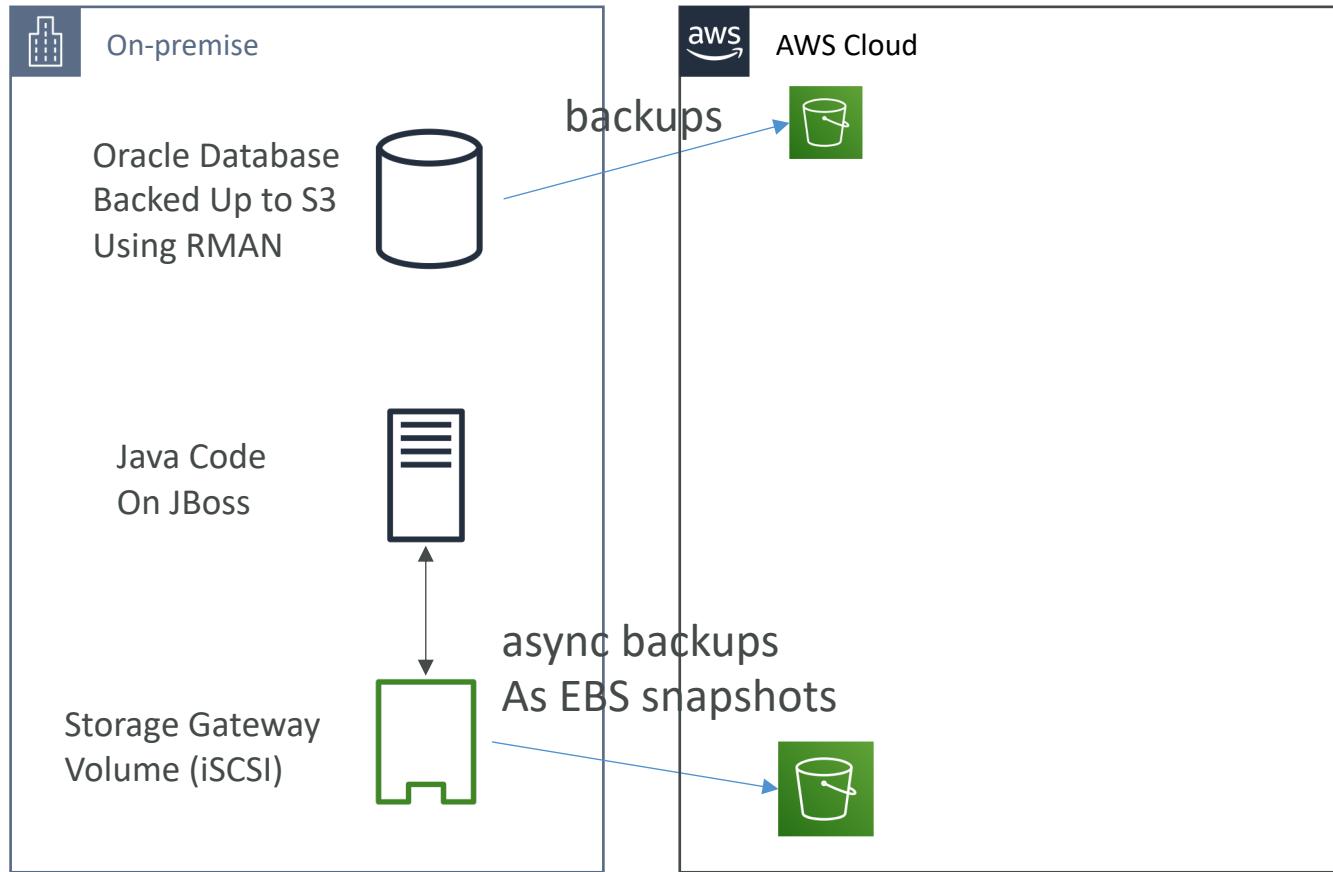
Question 1

- Your company's on-premises content management system has the following architecture:
 - Application Tier – Java code on a JBoss application server
 - Database Tier – Oracle database regularly backed up to Amazon Simple Storage Service (S3) using the Oracle RMAN backup utility
 - Static Content – stored on a 512GB gateway stored Storage Gateway volume attached to the application server via the iSCSI interface
- Which AWS based disaster recovery strategy will give you the best RTO?



Question I – Architecture Diagram

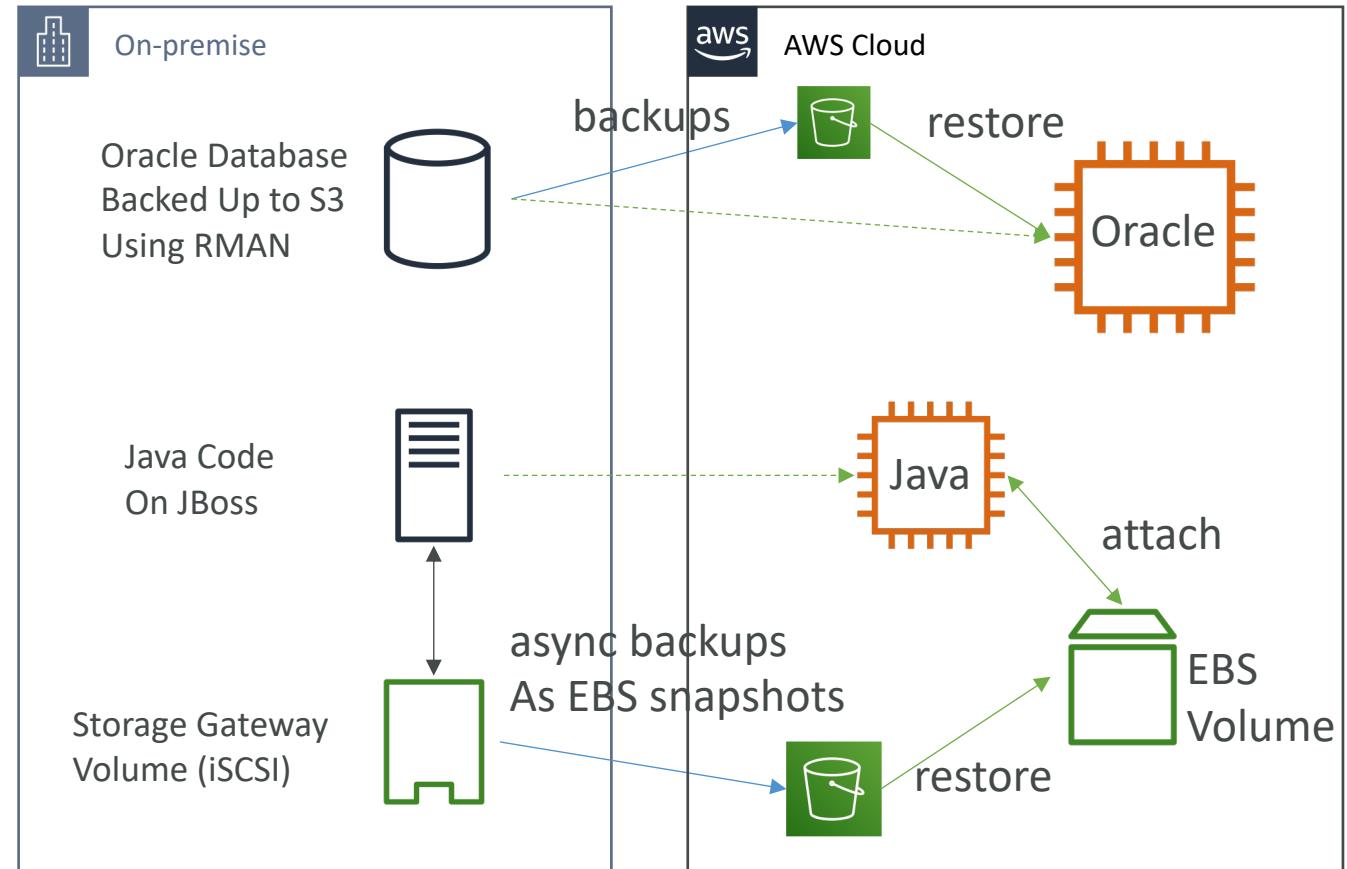
- Your company's on-premises content management system has the following architecture:
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CORRECT ANSWER

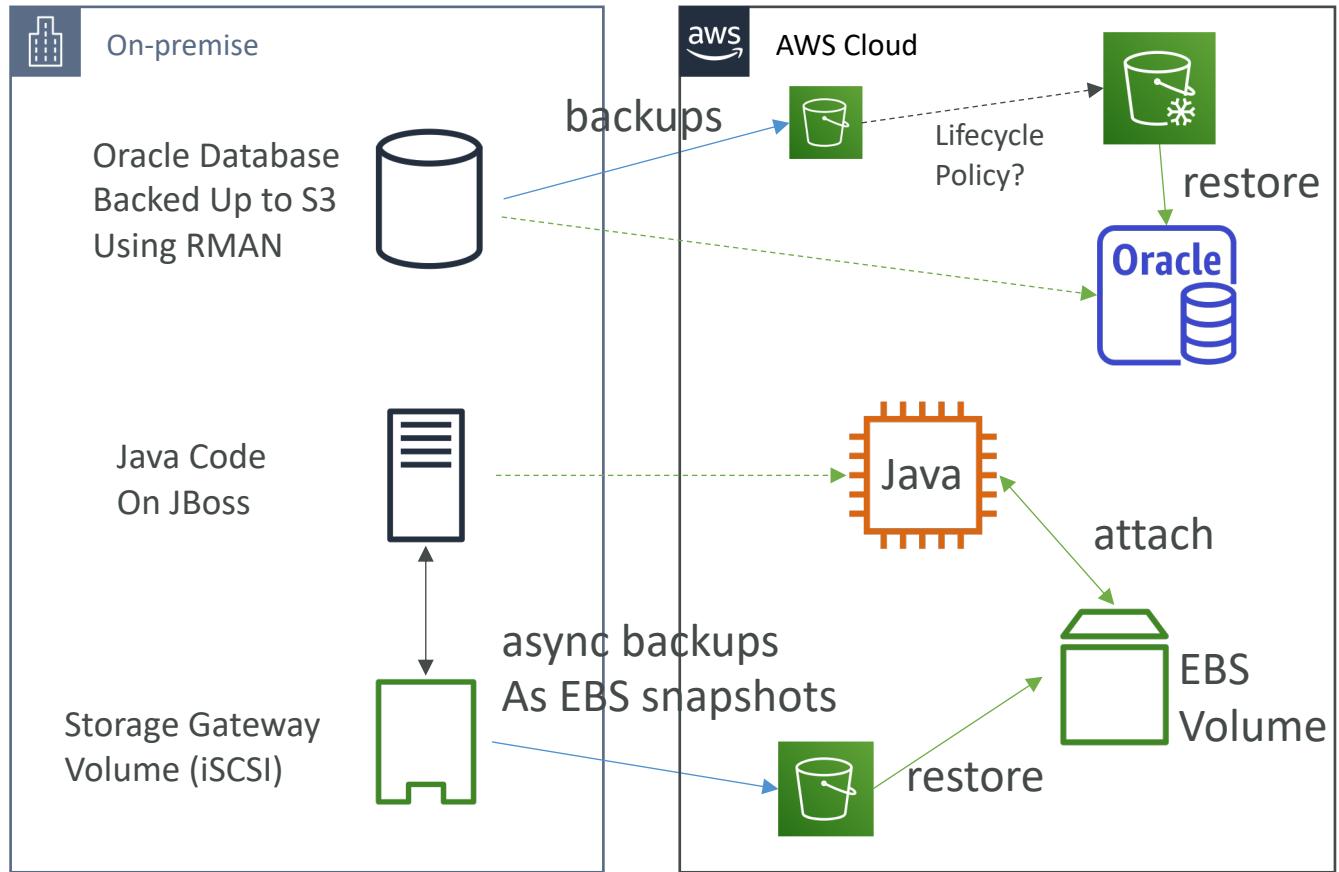
Option A

- Deploy the Oracle database and the JBoss app server on EC2. Restore the RMAN Oracle backups from Amazon S3. Generate an EBS volume of static content from the Storage Gateway and attach it to the JBoss EC2 server.



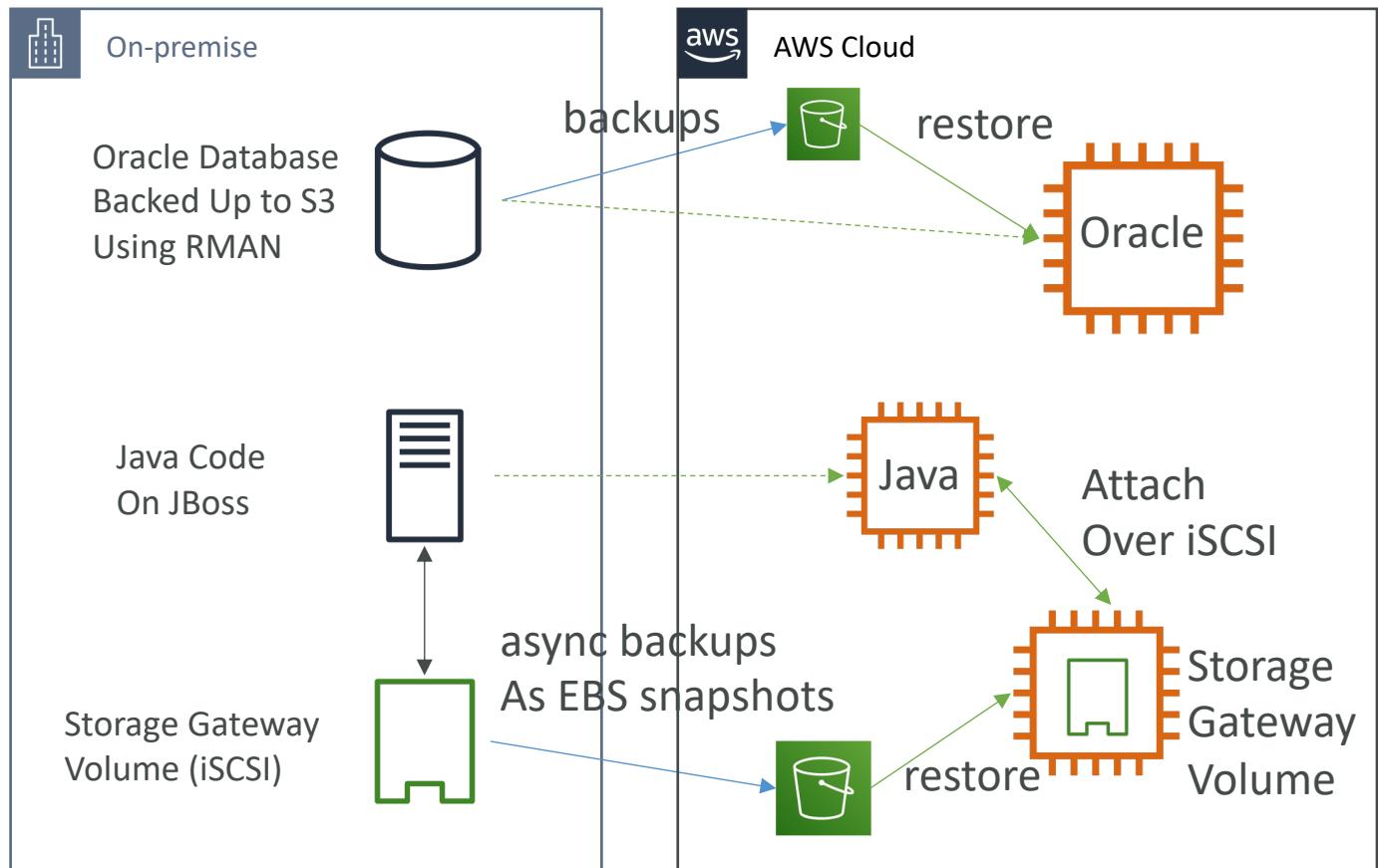
Option B

- Deploy the Oracle database on RDS.
- Deploy the JBoss app server on EC2.
- Restore the RMAN Oracle backups from Amazon Glacier.
- Generate an EBS volume of static content from the Storage Gateway and attach it to the JBoss EC2 server.



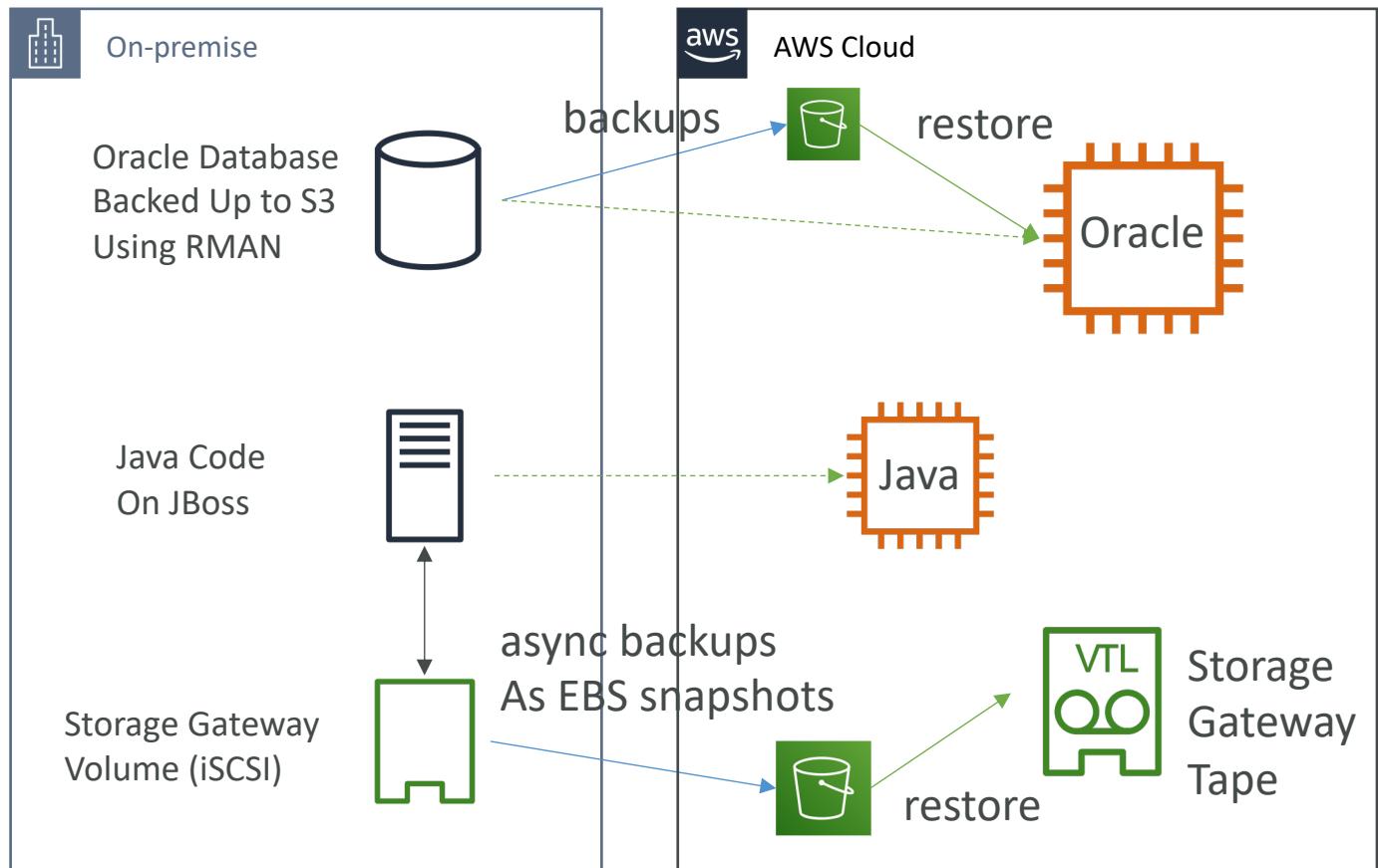
Option C

- Deploy the Oracle database and the JBoss app server on EC2. Restore the RMAN Oracle backups from Amazon S3. Restore the static content by attaching an AWS Storage Gateway running on Amazon EC2 as an iSCSI volume to the JBoss EC2 server.



Option D

- Deploy the Oracle database and the JBoss app server on EC2. Restore the RMAN Oracle backups from Amazon S3. Restore the static content from an AWS Storage Gateway-VTL running on Amazon EC2



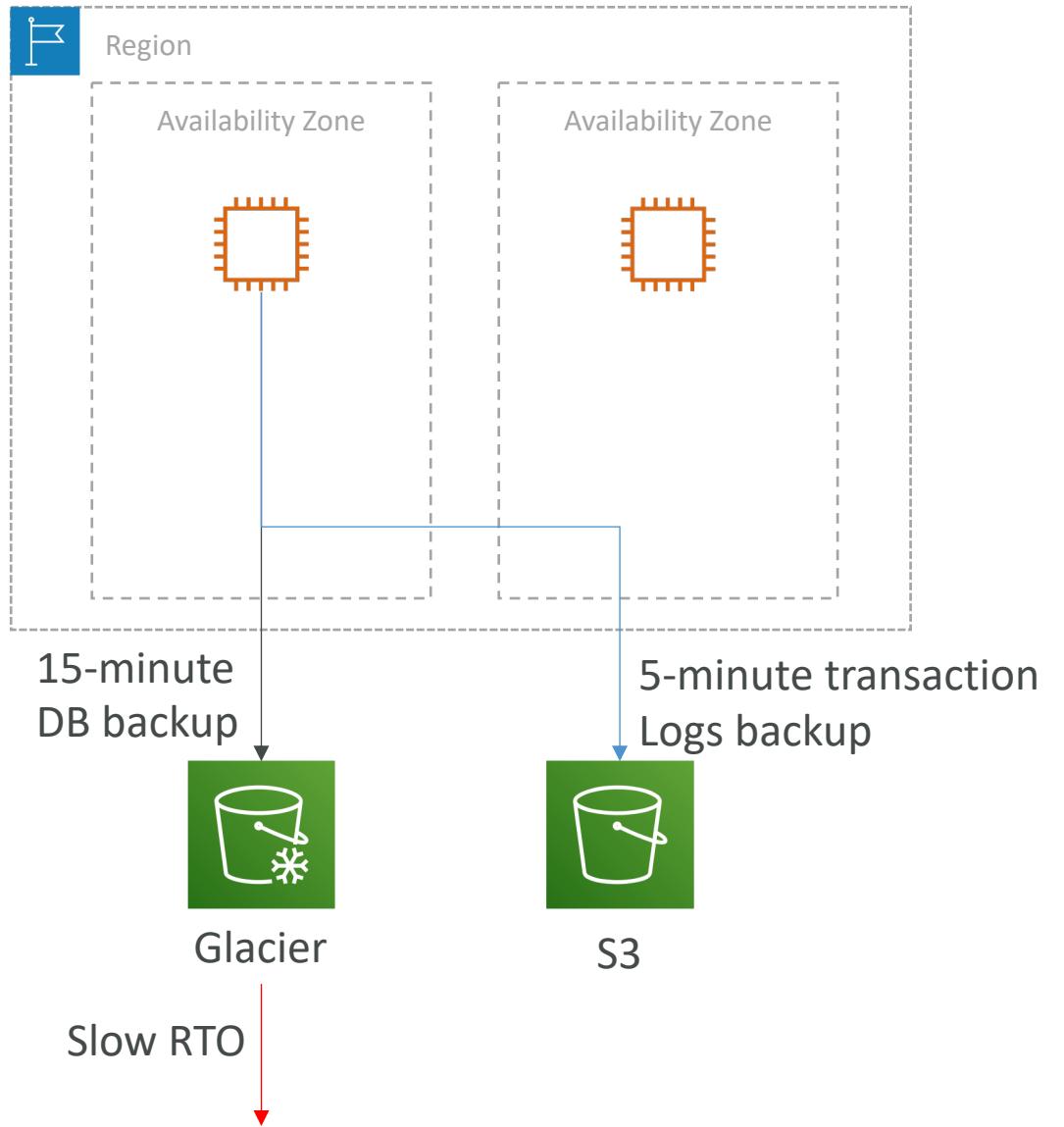
Question 2

- An ERP application is deployed in multiple Availability Zones in a single region. In the event of failure, the RTO must be less than 3 hours, and the RPO is 15 minutes. The customer realizes that data corruption occurred roughly 1.5 hours ago. Which DR strategy can be used to achieve this RTO and RPO in the event of this kind of failure?



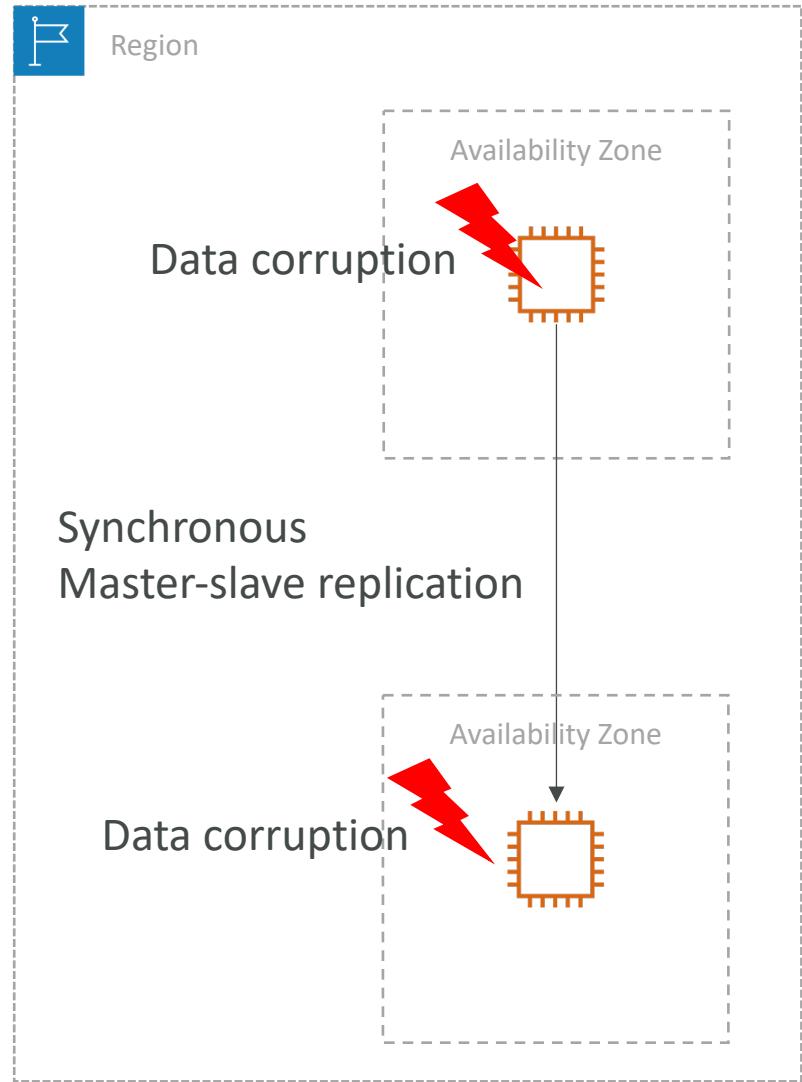
Option A

- Take 15-minute DB backups stored in Amazon Glacier, with transaction logs stored in Amazon S3 every 5 minutes.



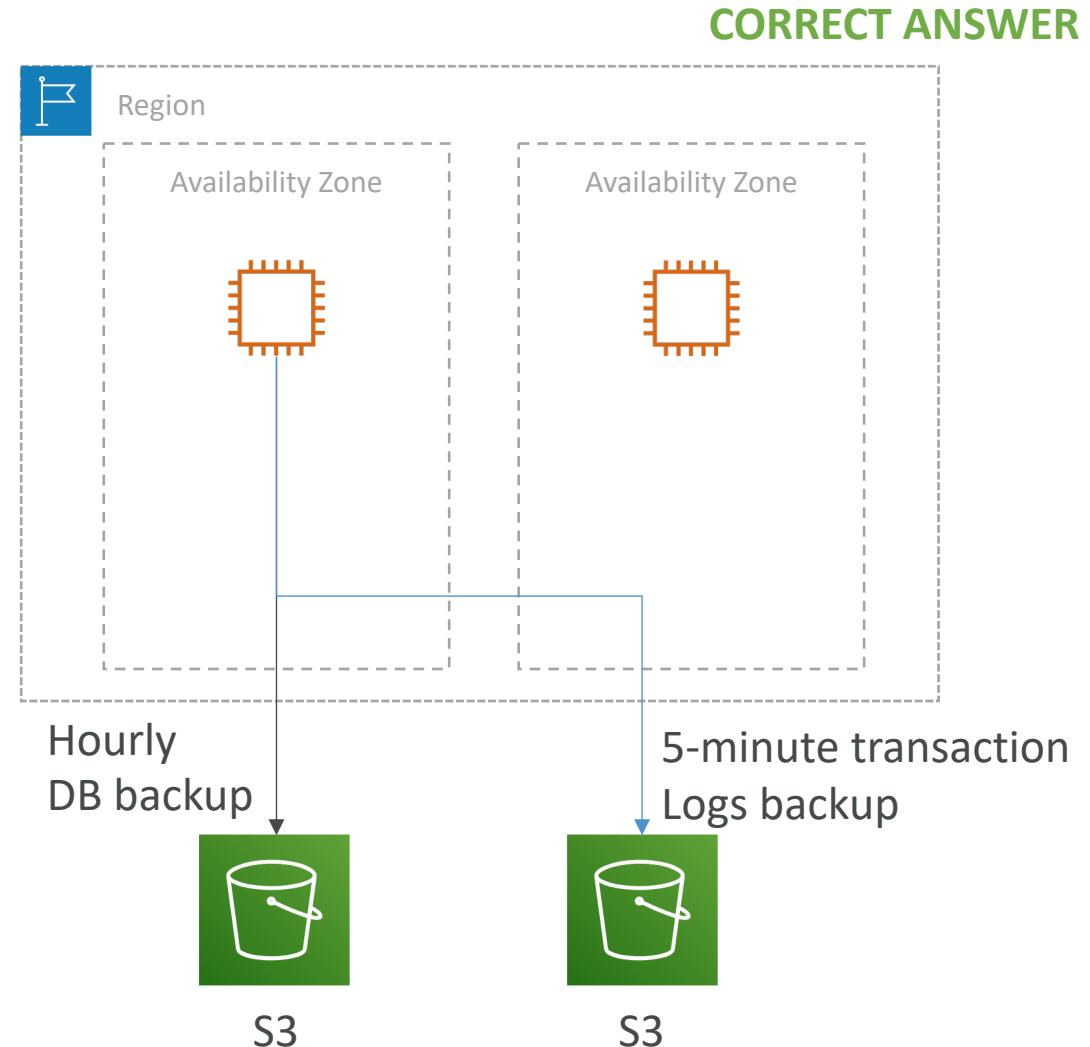
Option B

- Use synchronous database master-slave replication between two Availability Zones.



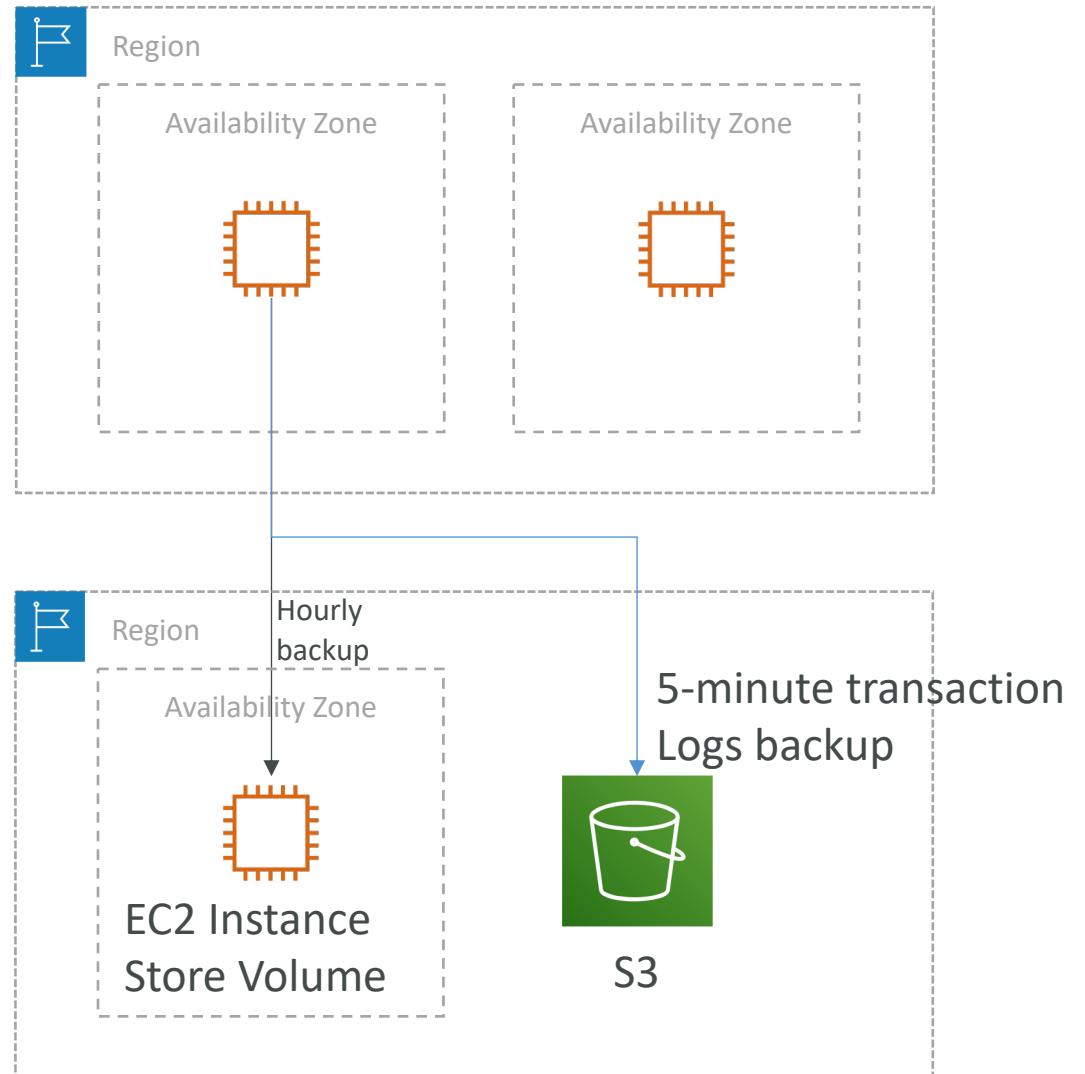
Option C

- Take hourly DB backups to Amazon S3, with transaction logs stored in S3 every 5 minutes



Option D

- Take hourly DB backups to an Amazon EC2 instance store volume, with transaction logs stored in Amazon S3 every 5 minutes.



Question 3

- The Marketing Director in your company asked you to create a mobile app that lets users post sightings of good deeds known as random acts of kindness in 80-character summaries. You decided to write the application in JavaScript so that it would run on the broadest range of phones, browsers, and tablets. Your application should provide access to Amazon DynamoDB to store the good deed summaries. Initial testing of a prototype shows that there aren't large spikes in usage. Which option provides the most **cost-effective and scalable** architecture for this application?

Question 3 – Architecture Diagram



JavaScript

Run on Tablets, Web Browsers,
Mobile Applications



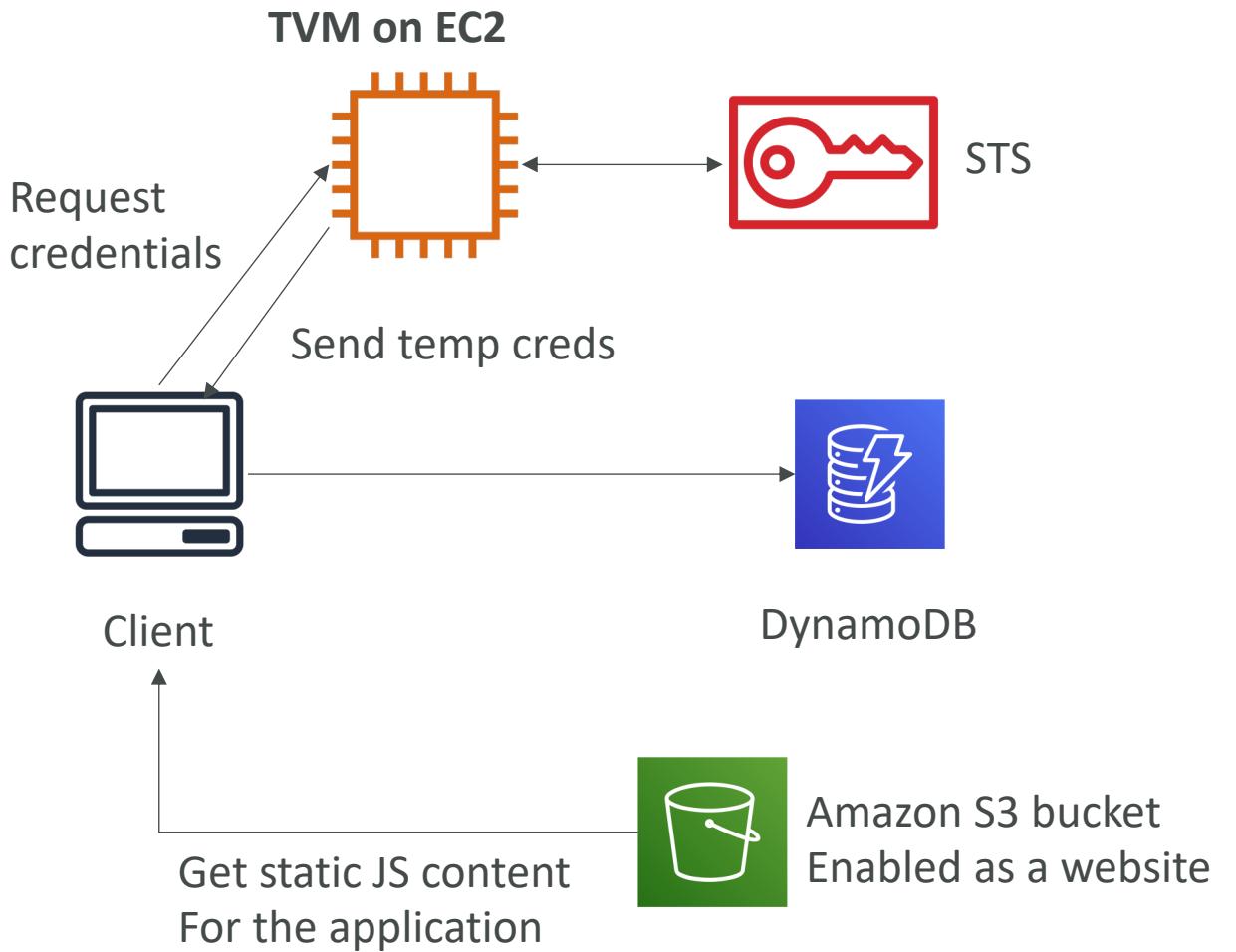
Client



DynamoDB

Option A

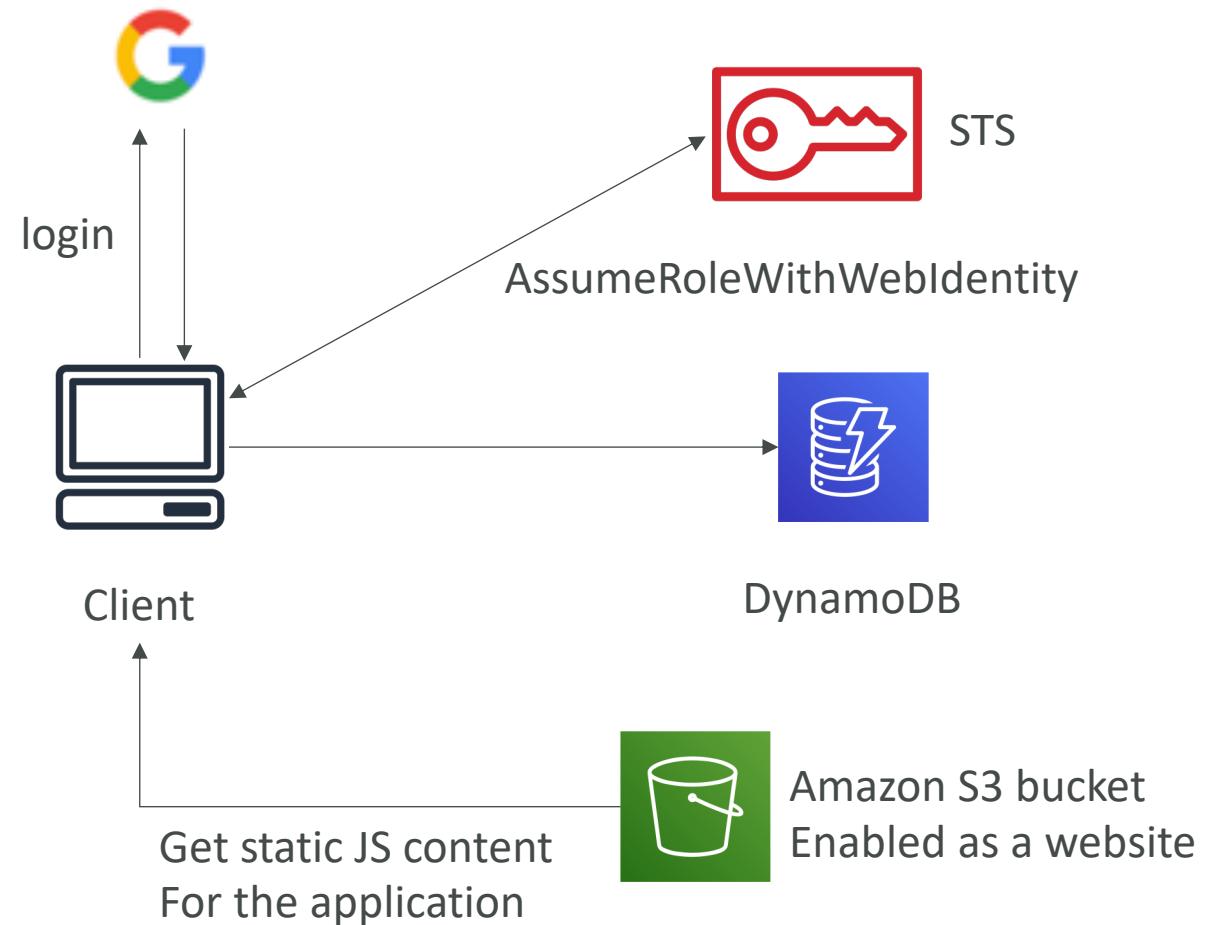
- Provide the JavaScript client with temporary credentials from the Security Token Service using a Token Vending Machine (TVM) on an EC2 instance to provide signed credentials mapped to an Amazon Identity and Access Management (IAM) user allowing DynamoDB puts and S3 gets. You serve your mobile application out of an S3 bucket enabled as a web site. Your client updates DynamoDB.



CORRECT ANSWER

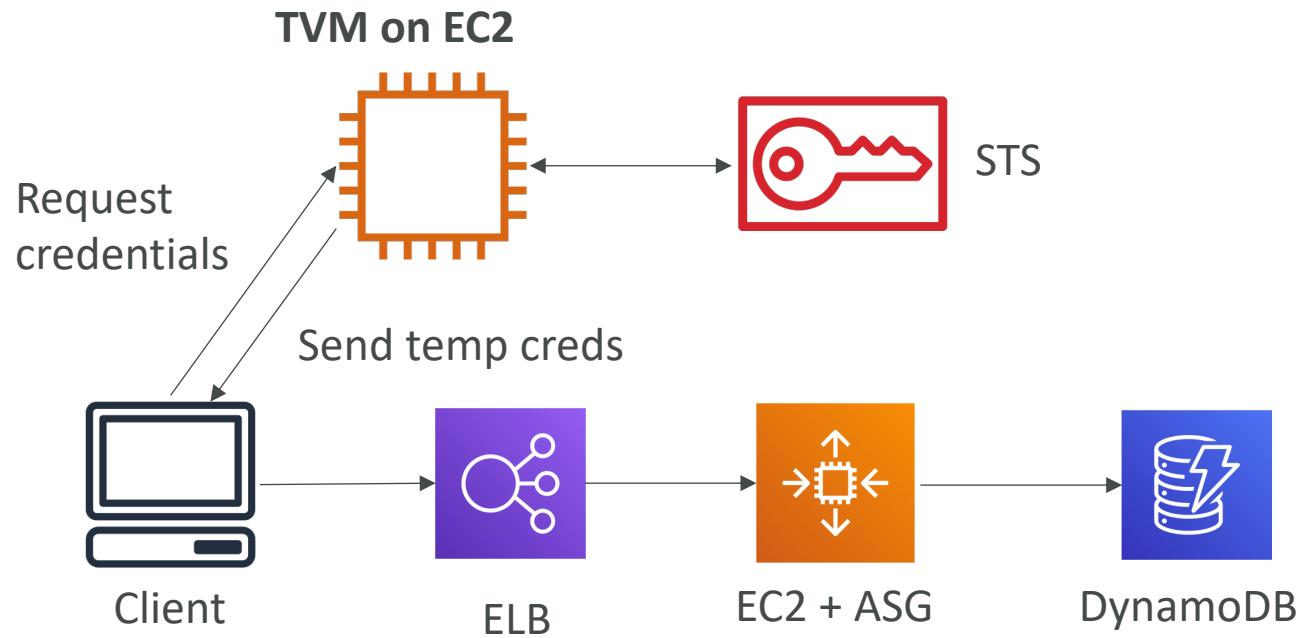
Option B

- Register the application with a Web Identity Provider like Amazon, Google, or Facebook, create an IAM role for that provider, and set up permissions for the IAM role to allow S3 gets and DynamoDB puts. You serve your mobile application out of an S3 bucket enabled as a web site. Your client updates DynamoDB.



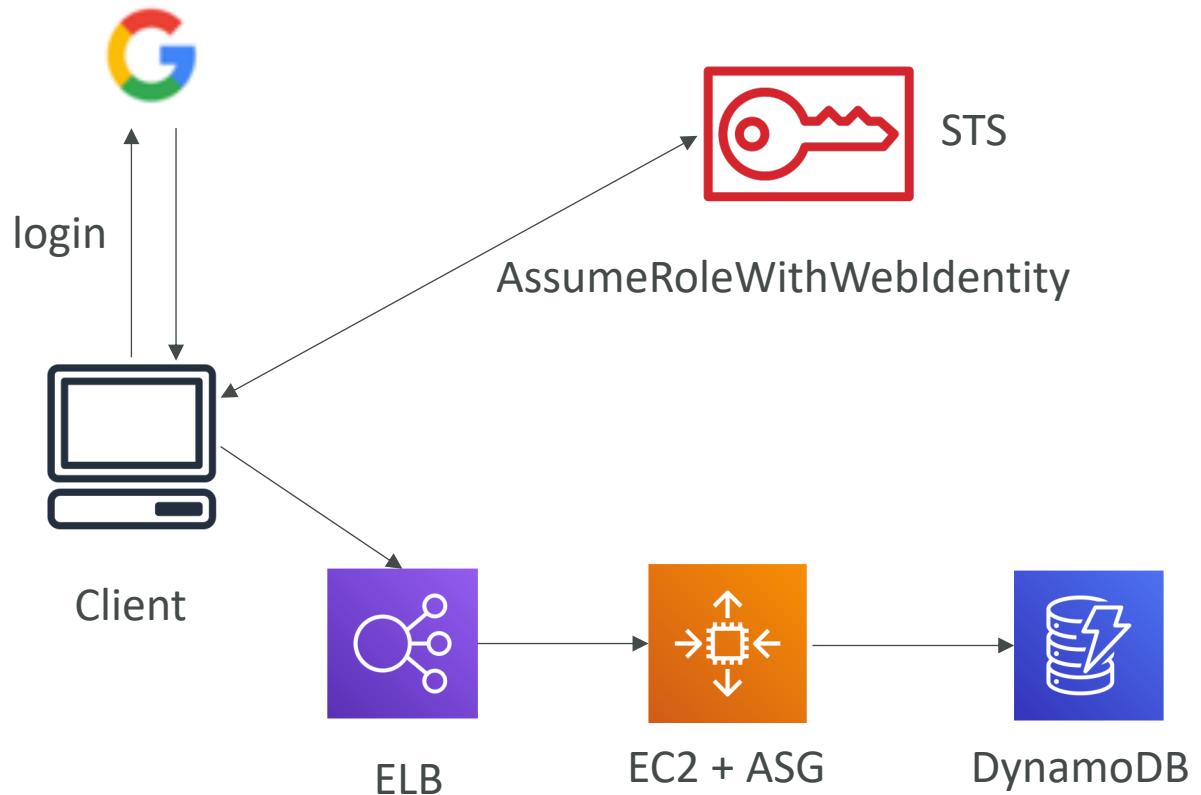
Option C

- Provide the JavaScript client with temporary credentials from the Security Token Service using a Token Vending Machine (TVM) to provide signed credentials mapped to an IAM user allowing DynamoDB puts. You serve your mobile application out of Apache EC2 instances that are load-balanced and autoscaled. Your EC2 instances are configured with an IAM role that allows DynamoDB puts. Your server updates DynamoDB.



Option D

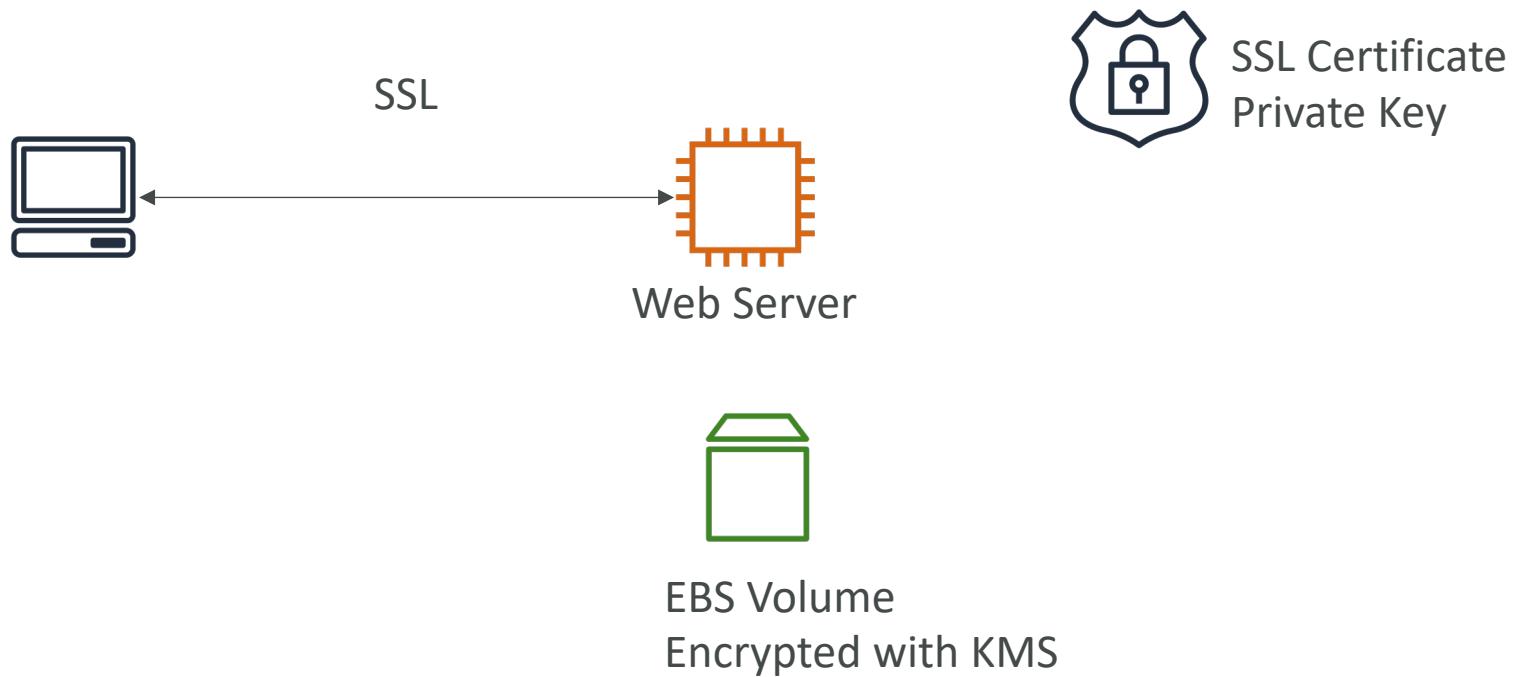
- Register the JavaScript application with a Web Identity Provider like Amazon, Google, or Facebook, create an IAM role for that provider, and set up permissions for the IAM role to allow DynamoDB puts. You serve your mobile application out of Apache EC2 instances that are load-balanced and autoscaled. Your EC2 instances are configured with an IAM role that allows DynamoDB puts. Your server updates DynamoDB.



Question 4

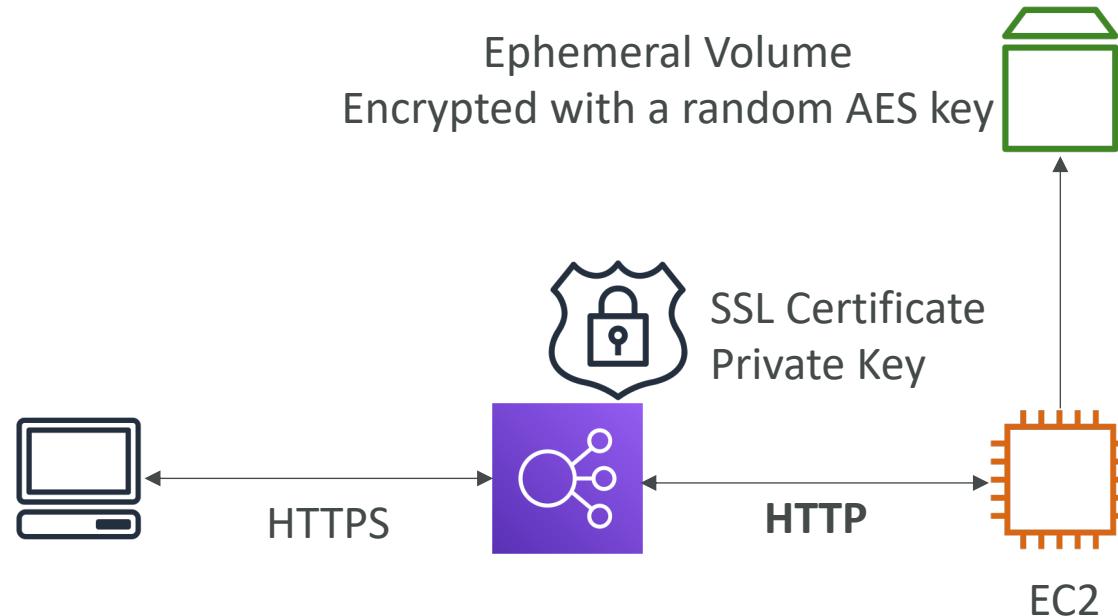
- You are building a website that will retrieve and display highly sensitive information to users. The amount of traffic the site will receive is known and not expected to fluctuate. The site will leverage SSL to protect the communication **between the clients and the web servers**. Due to the nature of the site you are very concerned about the security of your SSL private key and want to ensure that the key cannot be accidentally or intentionally moved outside your environment. Additionally, while the data the site will display is stored on an encrypted EBS volume, you are also concerned that the web servers' logs might contain some sensitive information; therefore, the logs must be stored so that they can only be decrypted by employees of your company. Which of these architectures meets all of the requirements?

Question 4 – Architecture Diagram



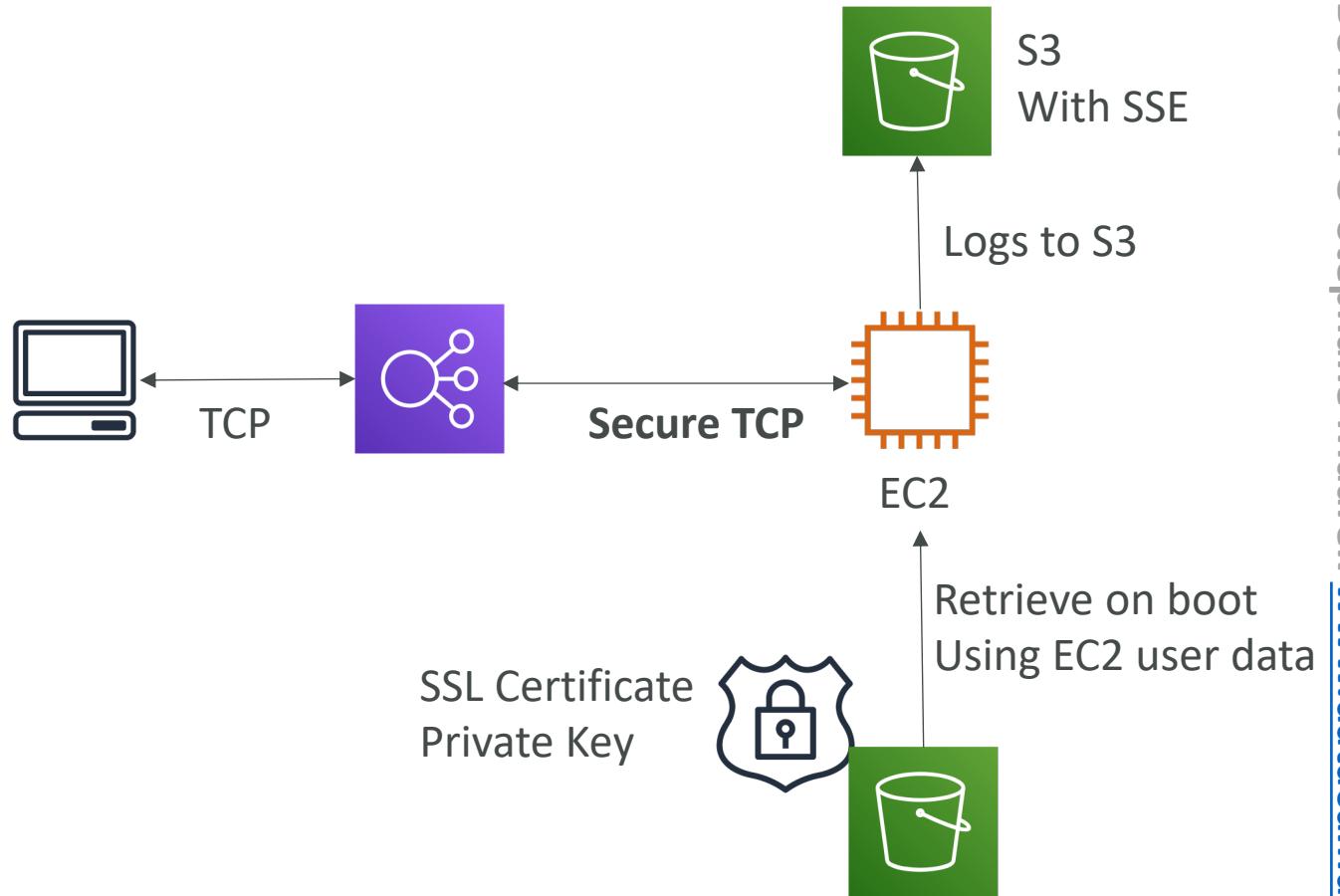
Option A

- Use Elastic Load Balancing to distribute traffic to a set of web servers. To protect the SSL private key, upload the key to the load balancer and configure the load balancer to offload the SSL traffic. Write your web server logs to an ephemeral volume that has been encrypted using a randomly generated AES key.



Option B

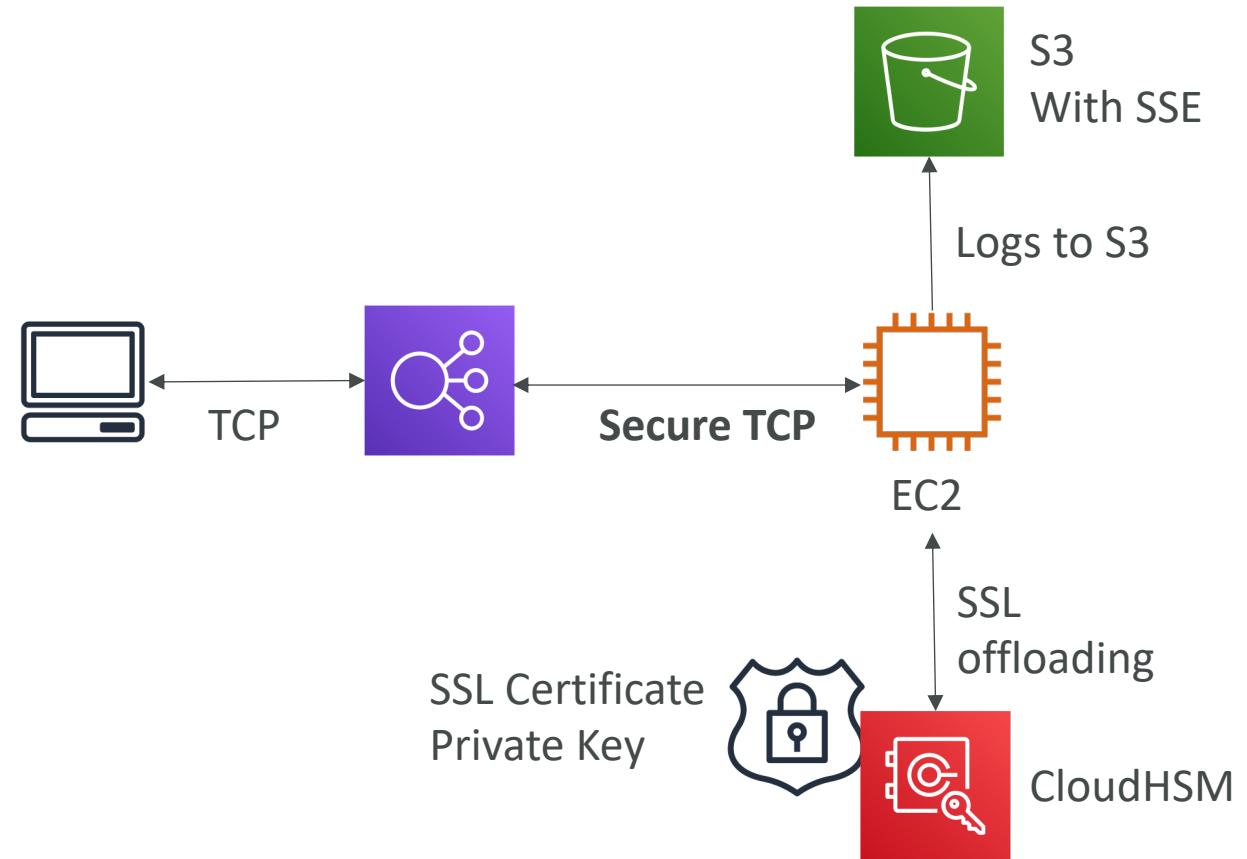
- Use Elastic Load Balancing to distribute traffic to a set of web servers. Use TCP load balancing on the load balancer and configure your web servers to retrieve the private key from a private Amazon S3 bucket on boot. Write your web server logs to a private Amazon S3 bucket using Amazon S3 server-side encryption.



CORRECT ANSWER

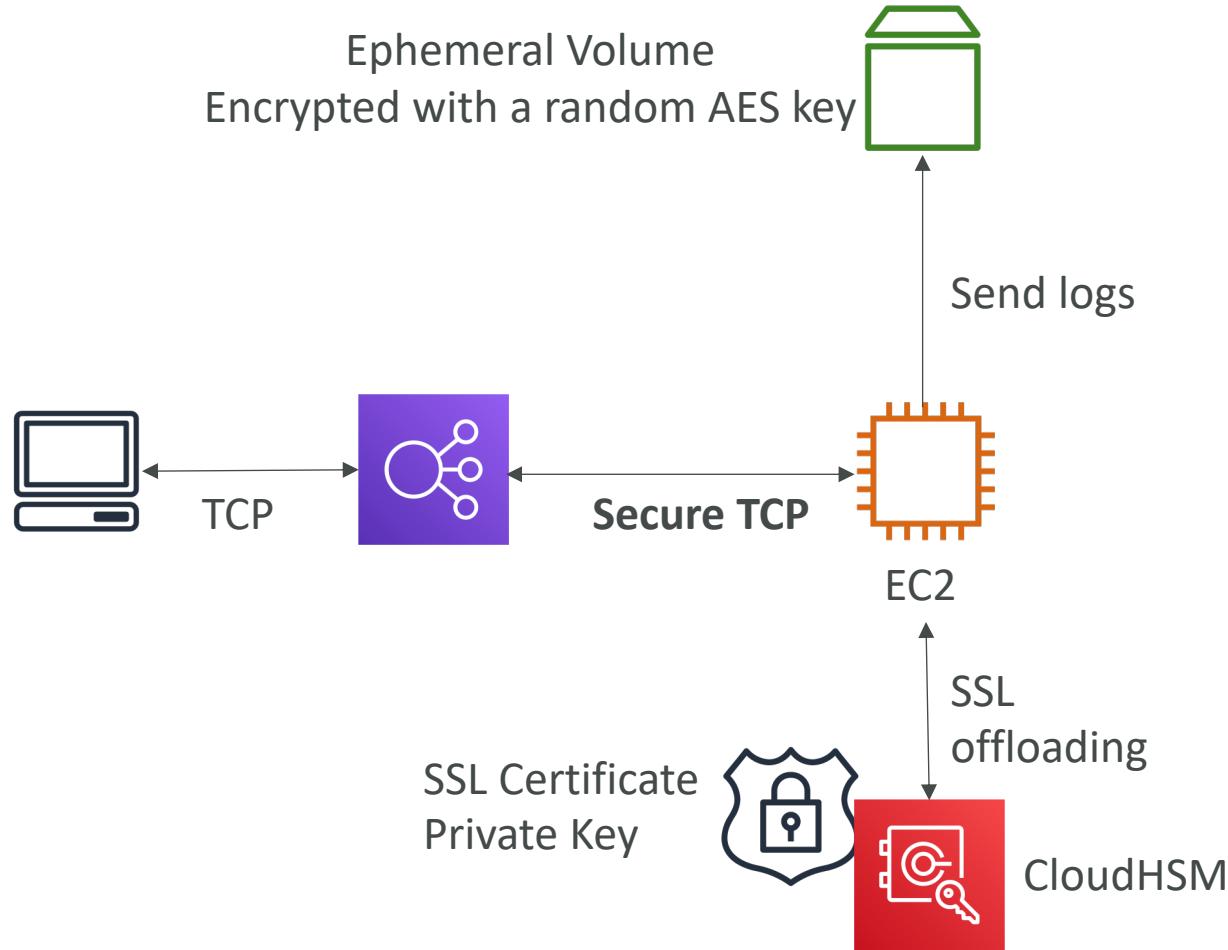
Option C

- Use Elastic Load Balancing to distribute traffic to a set of web servers, configure the load balancer to perform TCP load balancing, use an AWS CloudHSM to perform the SSL transactions, and write your web server logs to a private Amazon S3 bucket using Amazon S3 server-side encryption.



Option D

- Use Elastic Load Balancing to distribute traffic to a set of web servers. Configure the load balancer to perform TCP load balancing, use an AWS CloudHSM to perform the SSL transactions, and write your web server logs to an ephemeral volume that has been encrypted using a randomly generated AES key.

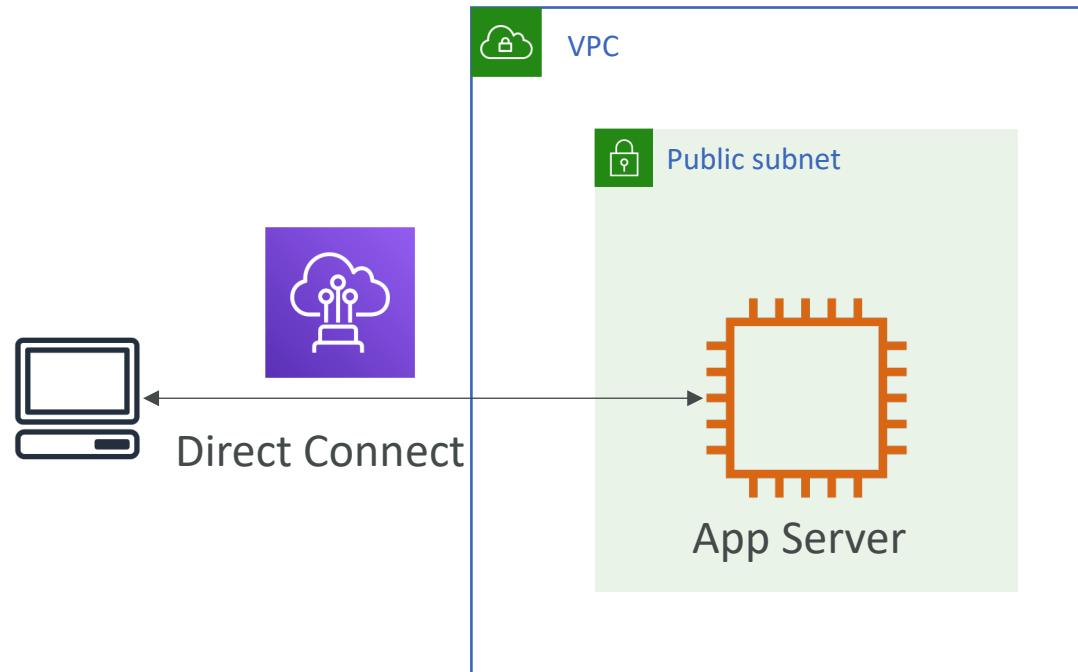


Question 5

- You are designing network connectivity for your fat client application. The application is designed for **business travelers** who must be able to connect to it from their hotel rooms, cafes, public Wi-Fi hotspots, and **elsewhere on the Internet**. You do not want to publish the application on the Internet.
- Which network design meets the above requirements while minimizing deployment and operational costs?

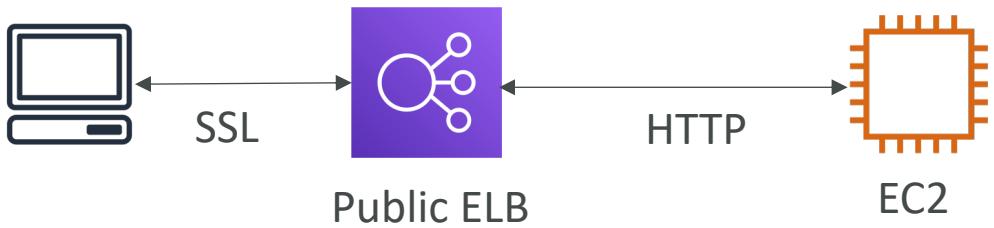
Option A

- Implement AWS Direct Connect, and create a private interface to your VPC. Create a **public subnet** and place your application servers in it.



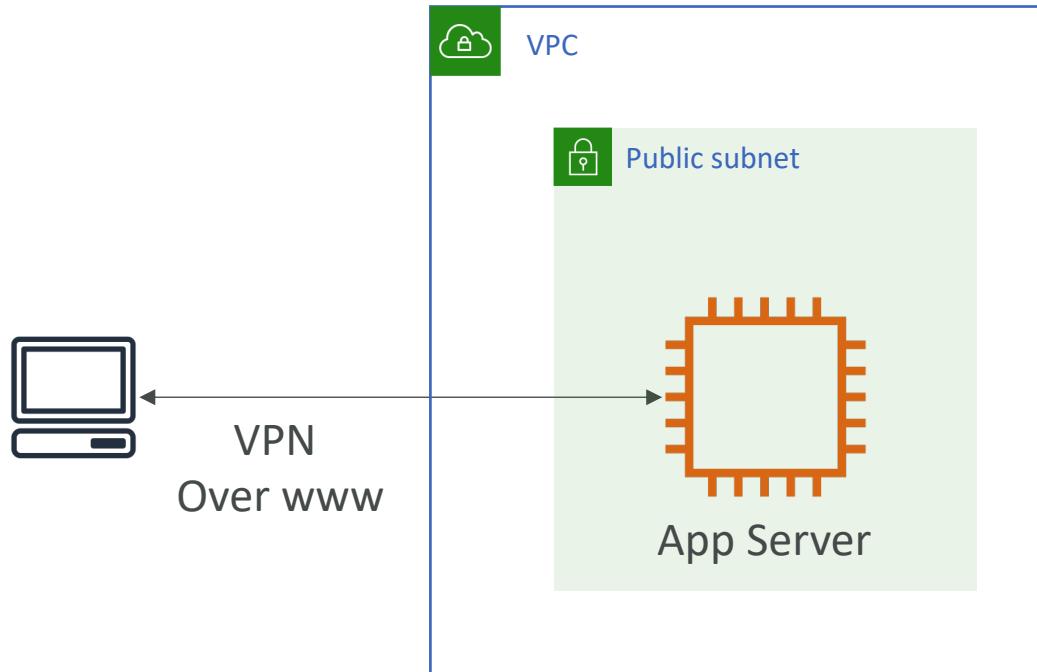
Option B

- Implement Elastic Load Balancing with an SSL listener that terminates the back-end connection to the application.



Option C

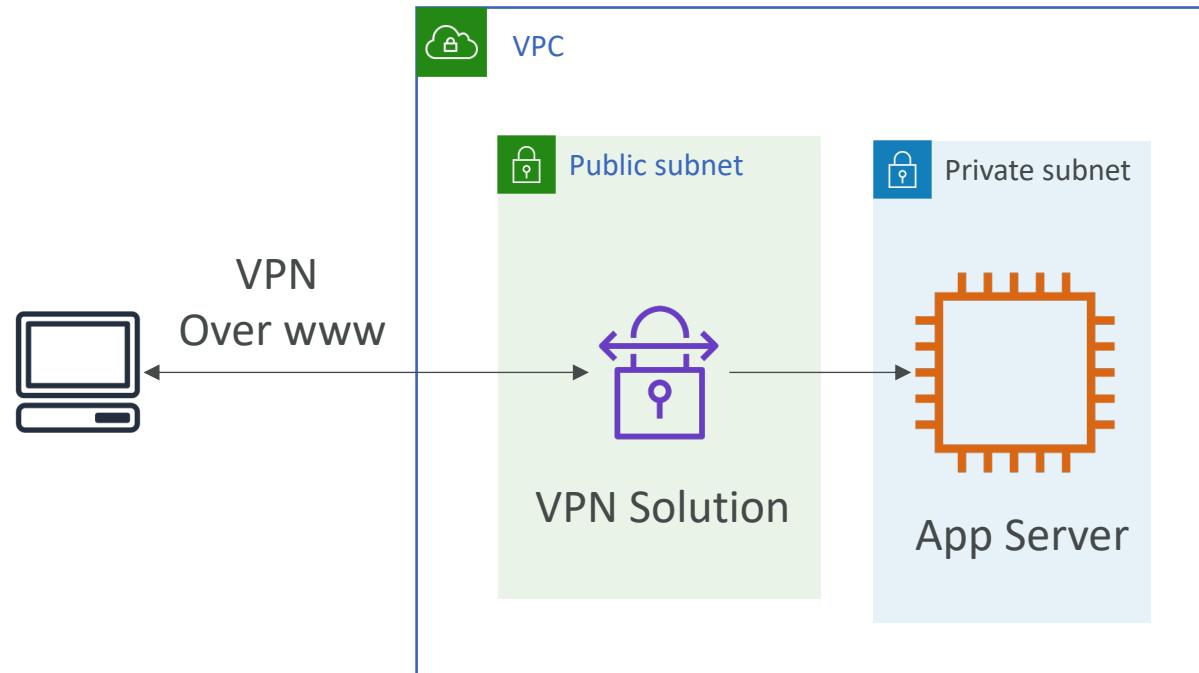
- Configure an IPsec VPN connection, and provide the users with the configuration details. Create a **public subnet** in your VPC, and place your application servers in it.



CORRECT ANSWER

Option D

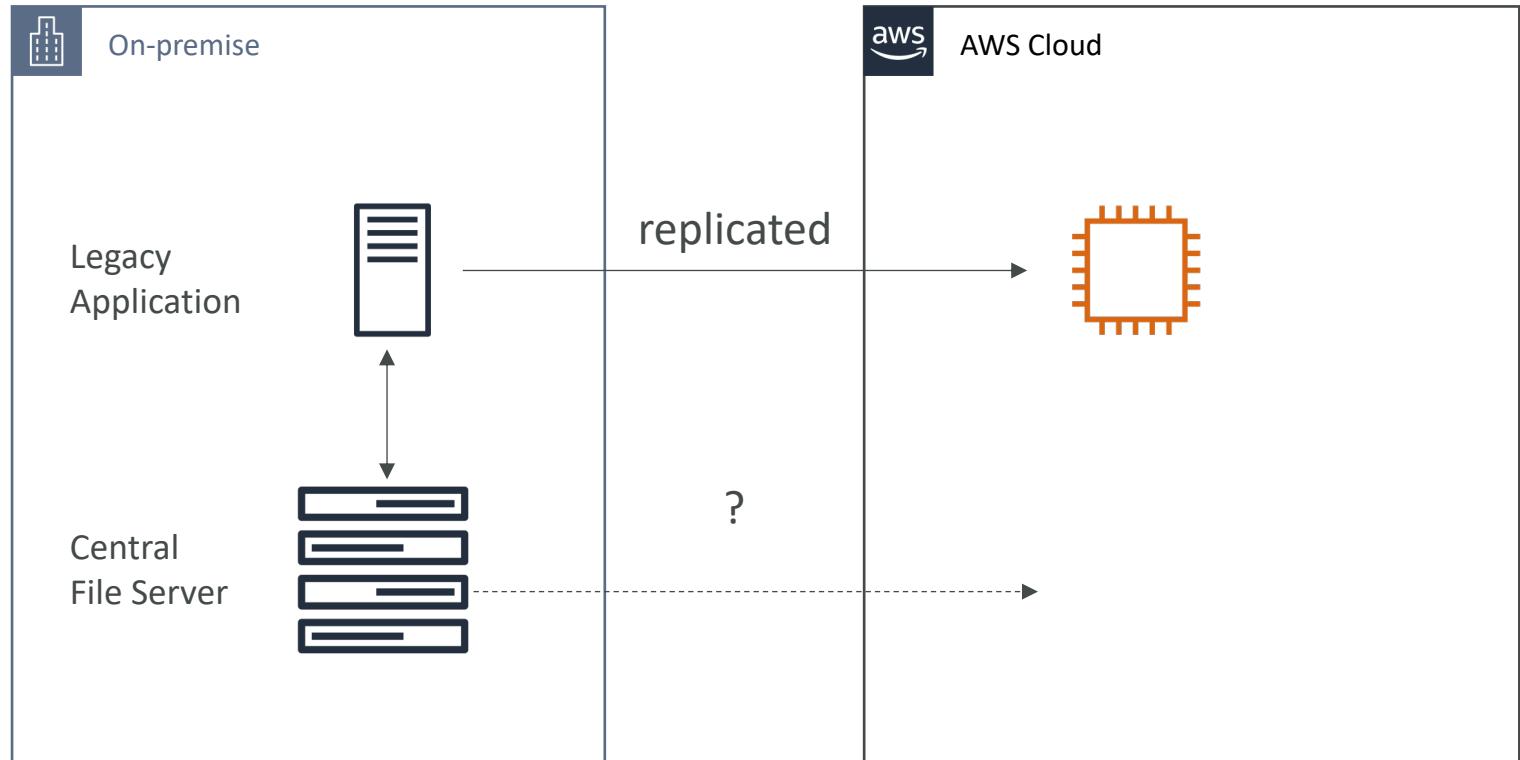
- Configure an SSL VPN solution in a public subnet of your VPC, then install and configure SSL VPN client software on all user computers. Create a **private subnet** in your VPC and place your application servers in it.



Question 6

- Your company hosts an on-premises legacy engineering application with 900GB of data shared via a central file server. The engineering data consists of thousands of individual files ranging in size from megabytes to multiple gigabytes. Engineers typically modify **5-10 percent of the files a day**. Your CTO would like to migrate this application to AWS, but only if the application can be migrated over the weekend to minimize user downtime. You calculate that it will take a minimum of 48 hours to transfer 900GB of data using your company's existing **45-Mbps Internet connection**.
- After replicating the application's environment in AWS, which option will allow you to move the application's data to AWS **without losing any data** and **within the given timeframe**?

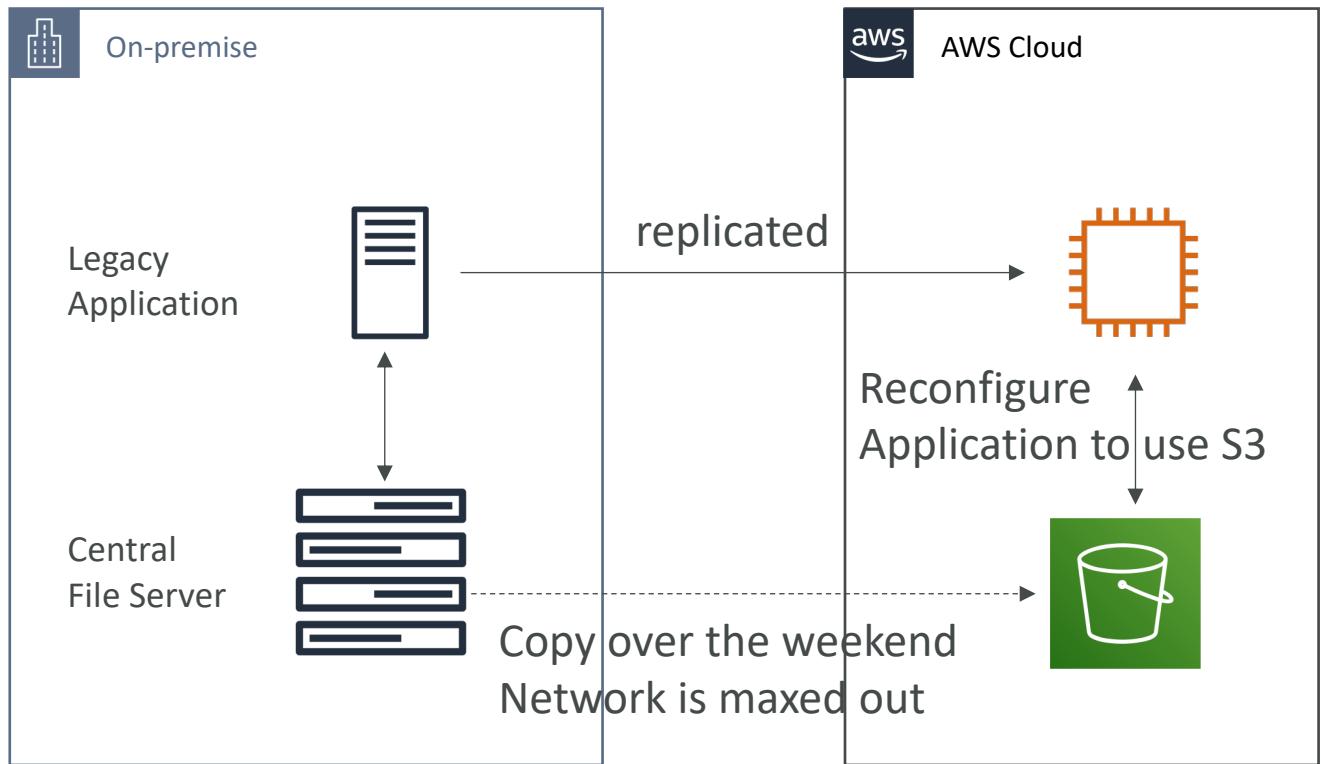
Question 6 – Architecture Diagram



45 Mbps
> 48 hours for 900 GB
5-10% changing every day

Option A

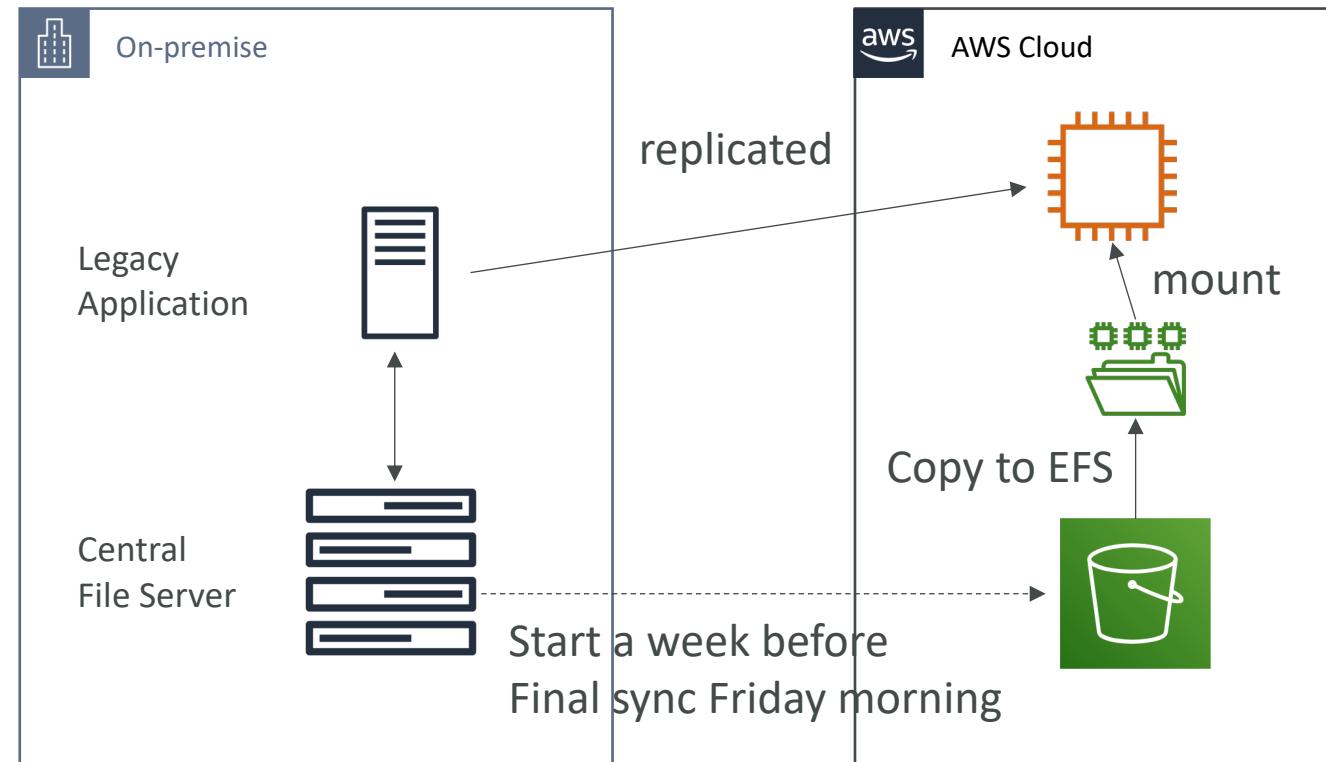
- Copy the data to Amazon S3 using multiple threads and multi-part upload for large files over the weekend, and work in parallel with your developers to reconfigure the replicated application environment to leverage Amazon S3 to serve the engineering files.



CORRECT ANSWER

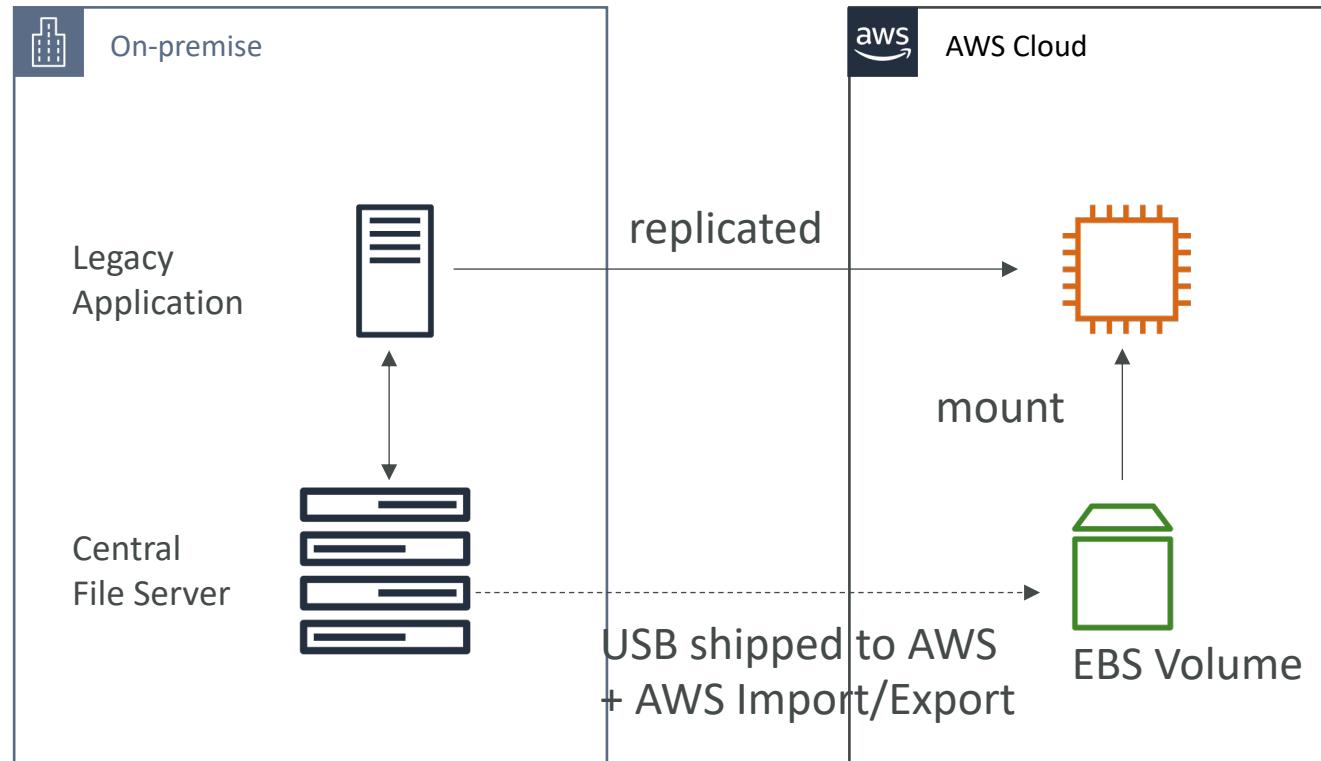
Option B

- Sync the application data to Amazon S3 starting a week before the migration, on Friday morning perform a final sync, and copy the entire data set to your AWS file server after the sync completes.



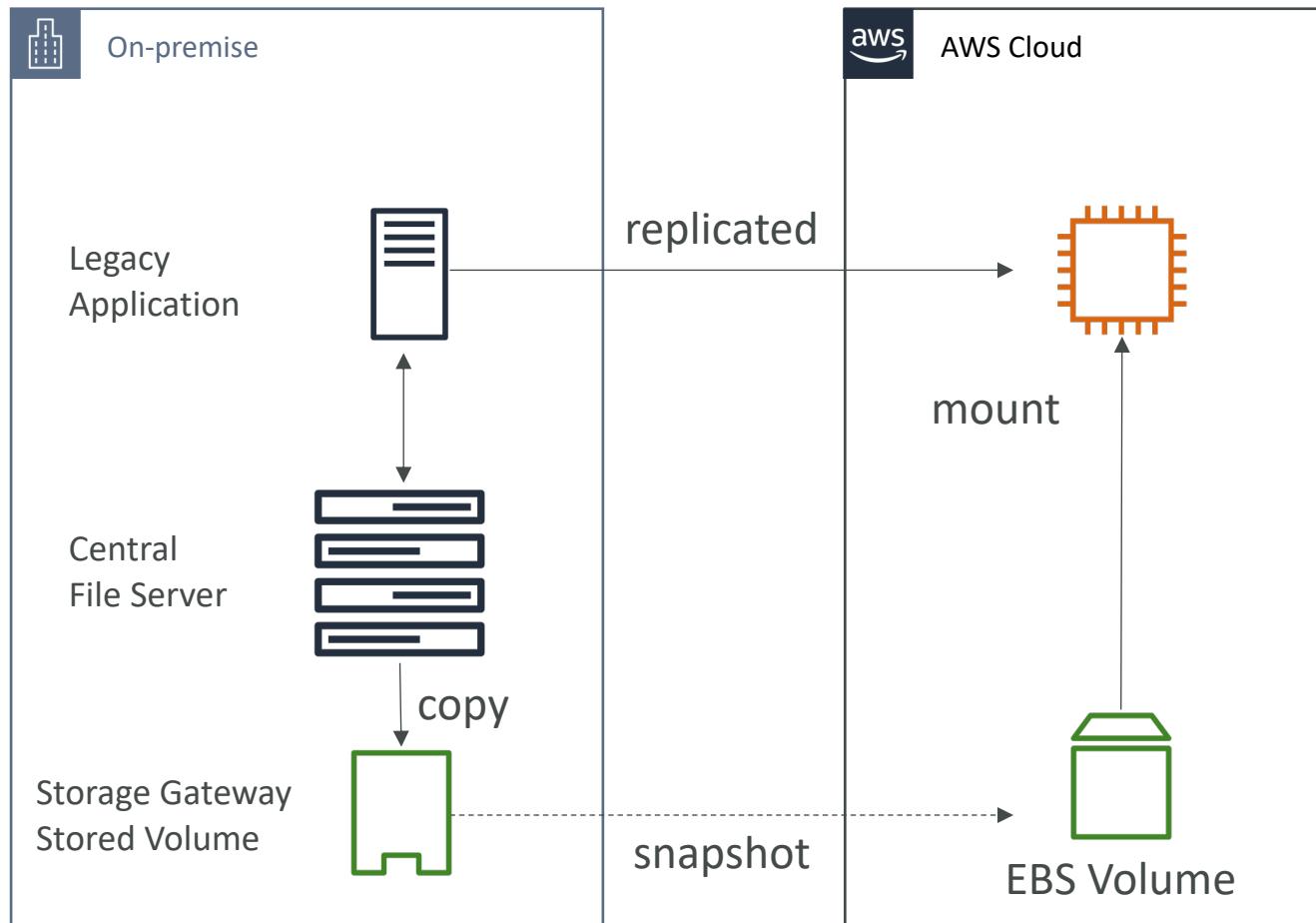
Option C

- Copy the application data to a 1-TB USB drive on Friday and immediately send overnight, with Saturday delivery, the USB drive to AWS Import/Export to be imported as an EBS volume, mount the resulting EBS volume to your AWS file server on Sunday.



Option D

- Leverage the AWS Storage Gateway to create a Gateway-Stored volume. On Friday copy the application data to the Storage Gateway volume. After the data has been copied, perform a snapshot of the volume and restore the volume as an EBS volume to be attached to your AWS file server on Sunday.



Next steps

- Congratulations, you have covered all the domains!
- Make sure you revisit the lectures as much as possible
- A good extra resource to do is the AWS Exam Readiness course at:
 - <https://www.aws.training/Details/eLearning?id=34737>
- The AWS Certified SA Pro exam is hard, and tests experience...
- Make sure you master every single concept outlined in this course