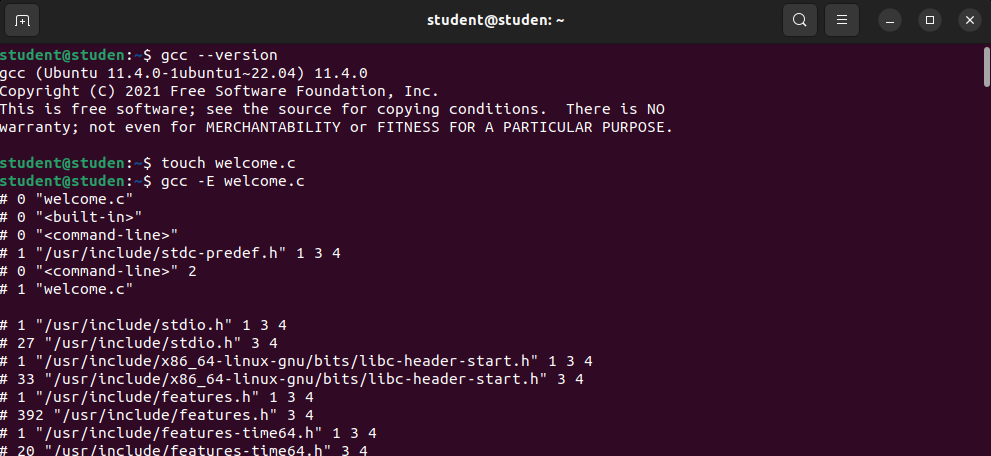
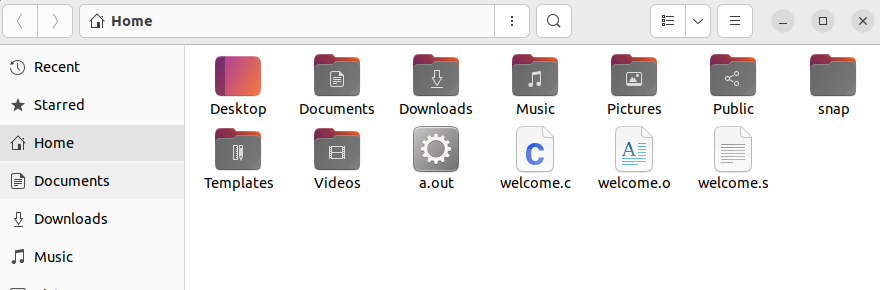
**Practical-1**

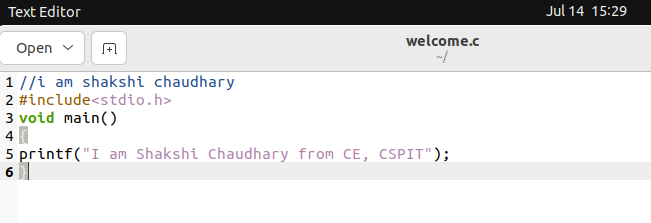
LINUX

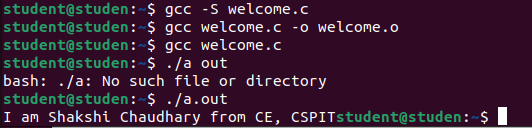


* the first file is formed by the touch tool
* It is named as “name.c”



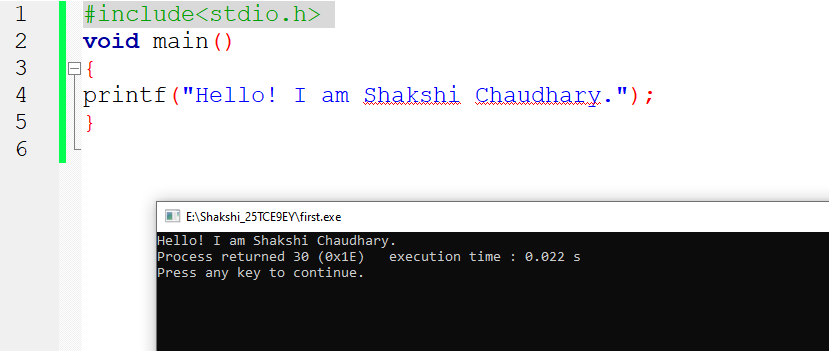
* The other folder id is named as welcome.s
* And the third one is named as welcome.o
* As it has codes which is not shown as someone might copy it so the file welcome.o will not open





. we got the output by “./a.out” which creates a folder of it

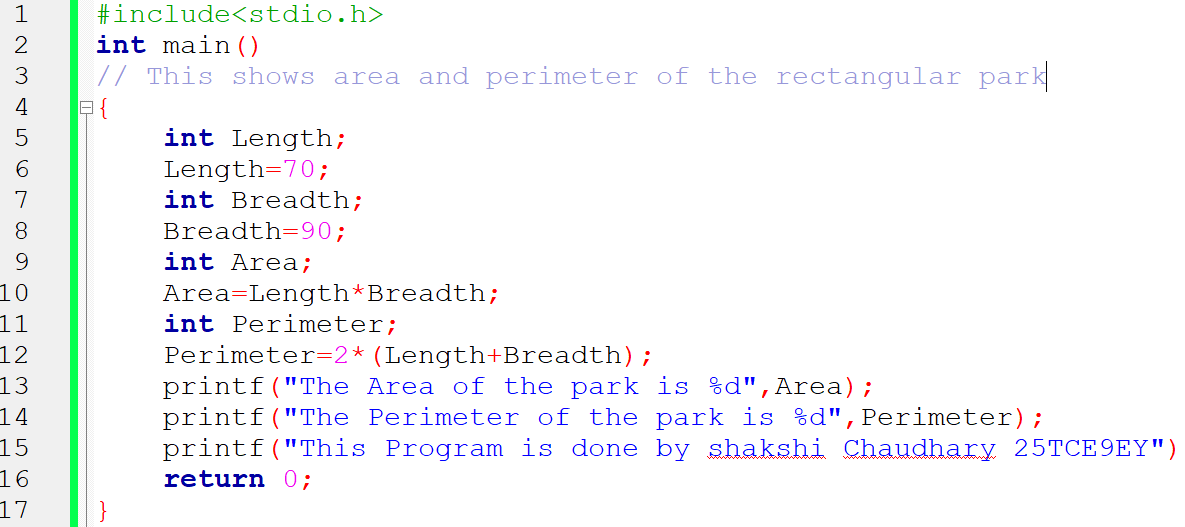
**Code Blocks**

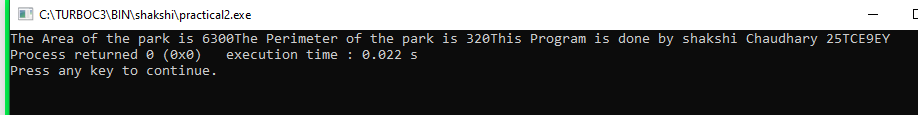


**Practical 2**

Integer Que

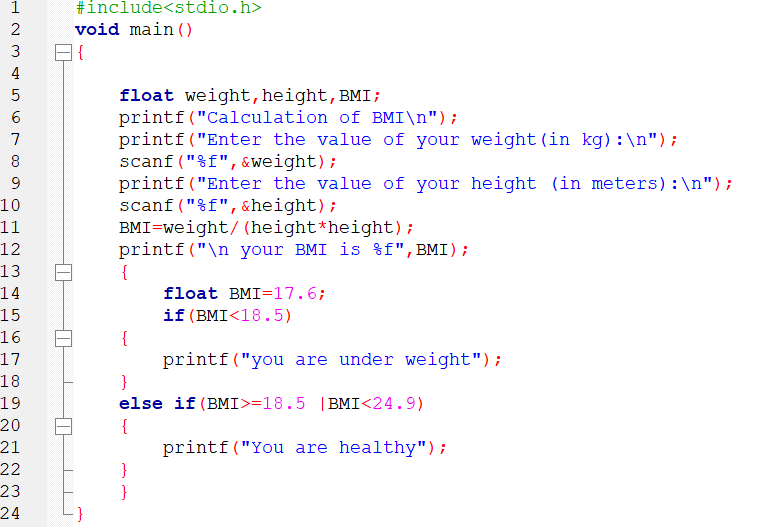
To find the area and the perimeter of the rectangular park whose length is 70 and breadth is 90 in the codeblock





**Practical 3**

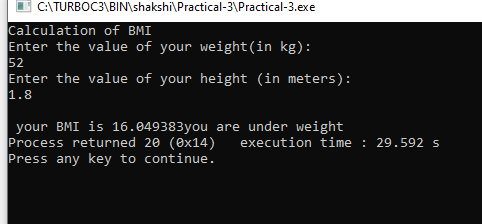
Measurements



. Here the float express the variables.

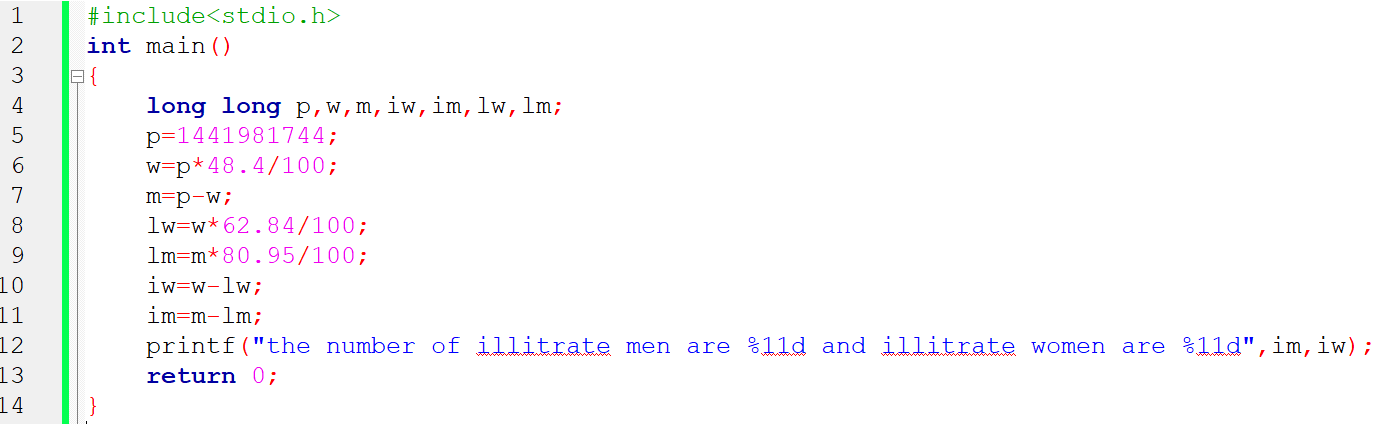
. scanf is used for the next line and for that we use “%f”.

. BMI = weight/height\*height.

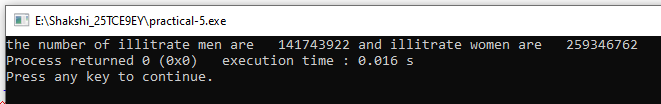


**Practical 5**

Population



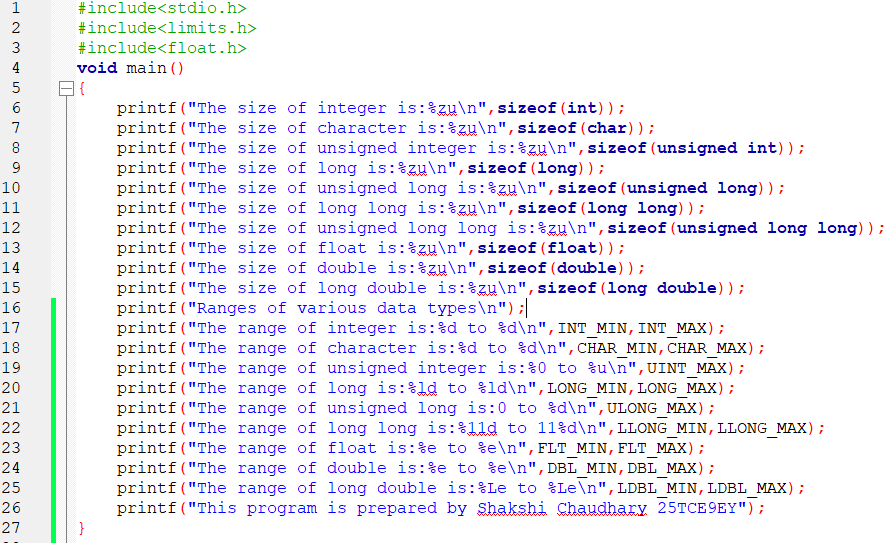
. Here there is calculation of illitrate men and women from total population of 1,44,19,81,744.

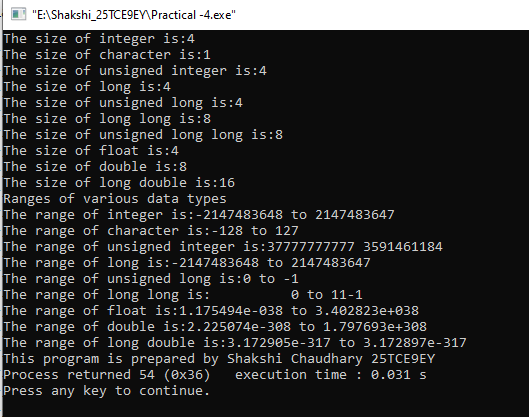


. Here we get the illitrate men 141743922 and illitrate women are 259346762.

**Practical 4**

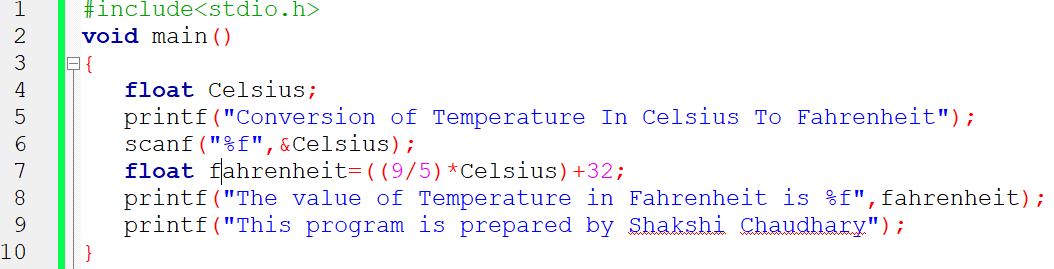
To Know The Size And Ranges Of Various Data Types:





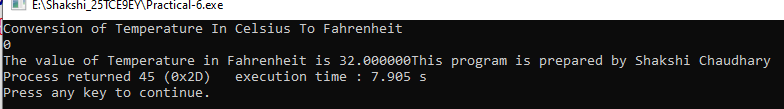
**Practical 6**

Temperature conversion

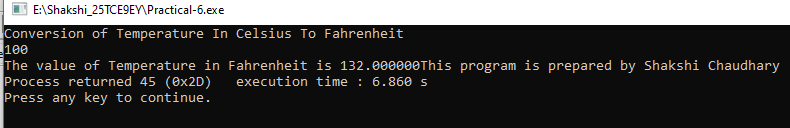


. here we are coverting temperature in degree celsius to fahrenhiet.

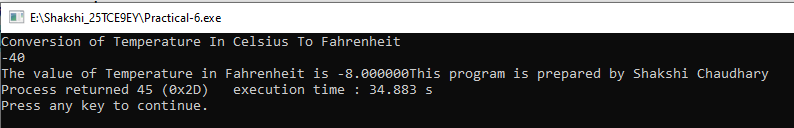
. **FORMULA**: Farenheit=(celsuis\*9/5)+32



. so now we can see that 0 degree celsius is converted into 32 fahrenheit.

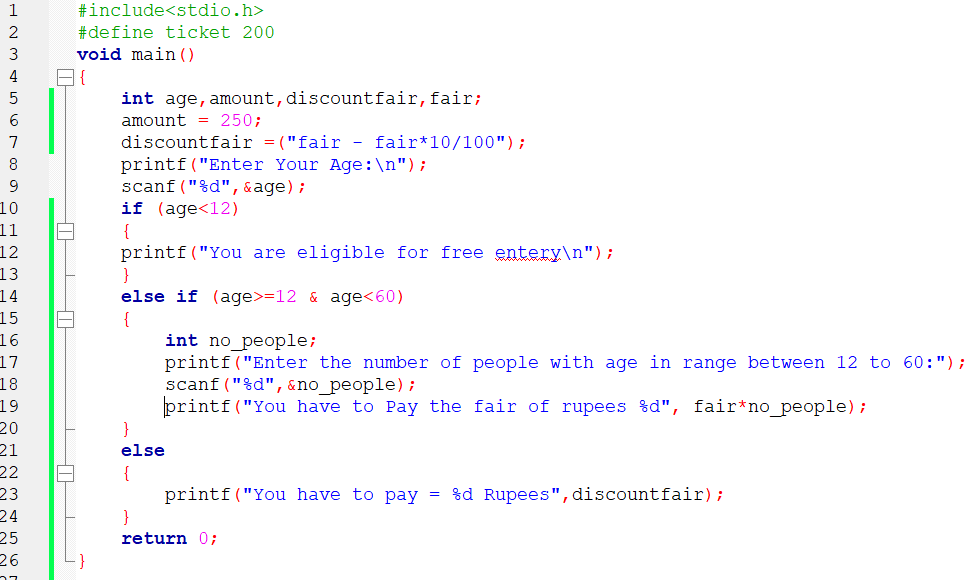


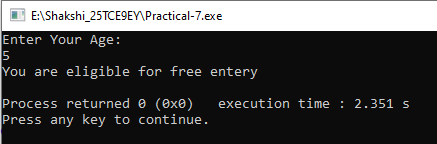
. here we can see that 100 degree celsius is converted into 132 fahrenheit.



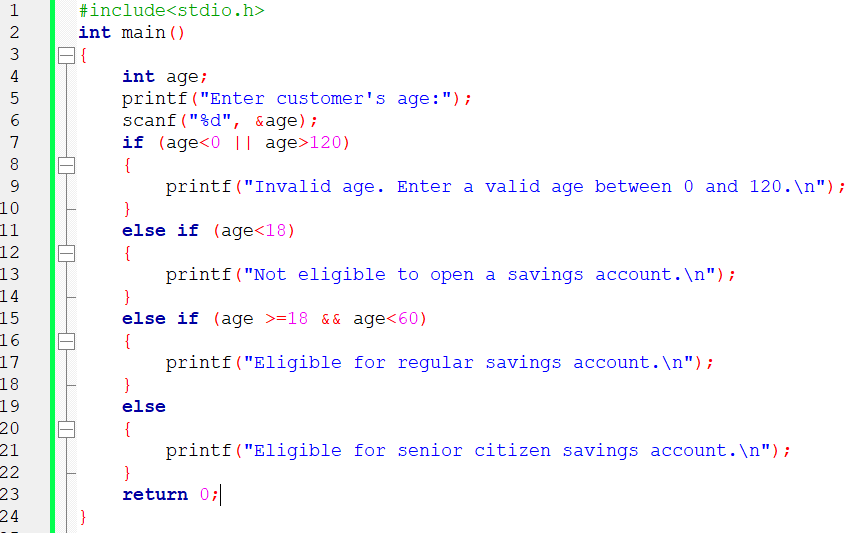
. here we can see that -40 degree celsius is converted into -8 fahrenheit.

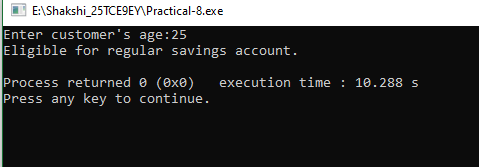
**Practical 7**



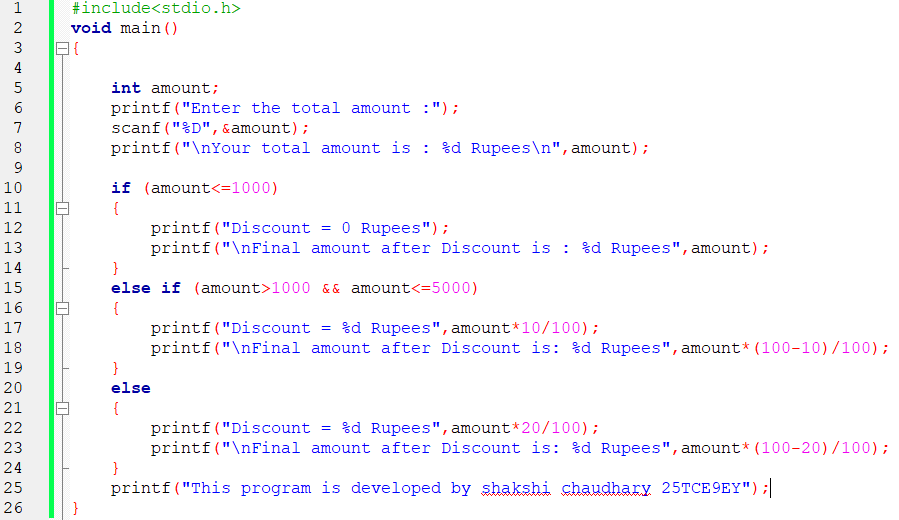


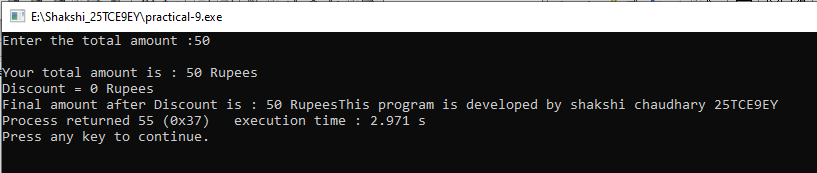
**Practical 8**



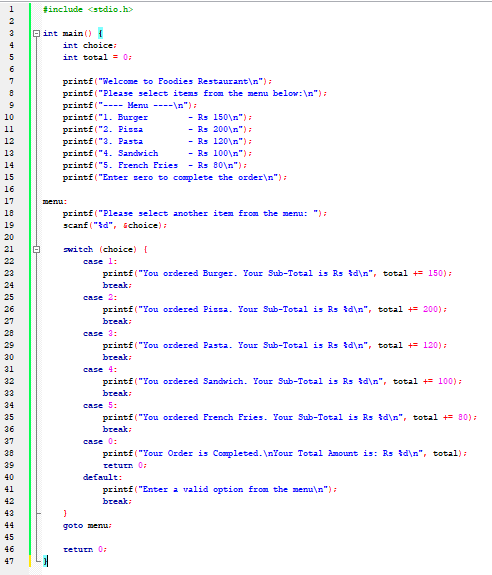


**Practical 9**

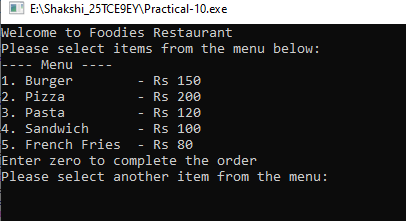




**Practical 10**

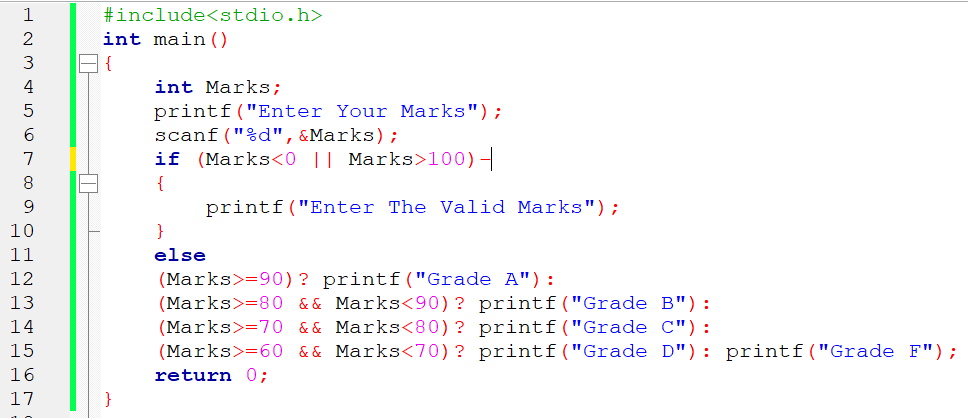


Output: number of items slected

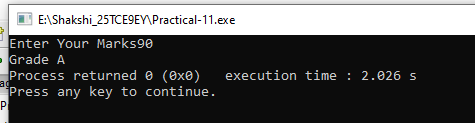


Practical 11

Grade Of Students

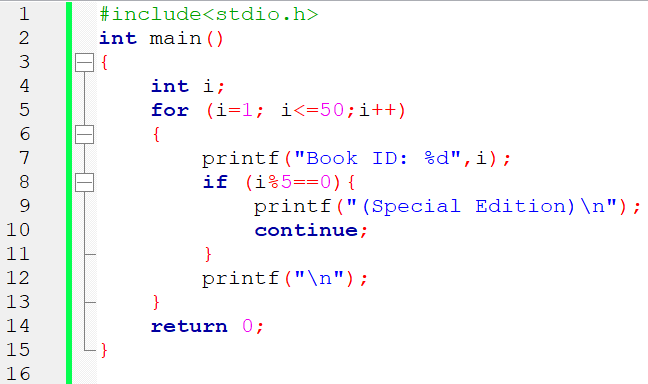


Output:



Practical 12

Displaying Book ID:



**Output:**

