```
import javafx.application.Application;
import javafx.geometry.Insets;
import javafx.geometry.Pos;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.control.TextField;
import javafx.scene.input.KeyCode;
import javafx.scene.layout.GridPane;
import javafx.scene.layout.VBox;
import javafx.stage.Stage;
\verb"public class SimpleCalculator extends Application \{
    private TextField display = new TextField();
    private String currentInput = "";
    private double firstNumber = 0;
    private String operator = "";
    private boolean startNewNumber = true;
    @Override
    public void start(Stage primaryStage) {
        primaryStage.setTitle("Simple Calculator");
        display.setEditable(false);
        display.setAlignment(Pos.CENTER_RIGHT);
        display.setStyle("-fx-font-size: 18px; -fx-pref-height: 50px;");
        GridPane grid = createButtonGrid();
        VBox root = new VBox(10, display, grid);
        root.setPadding(new Insets(10));
        root.setStyle("-fx-background-color: #f0f0f0;");
        Scene scene = new Scene(root, 300, 400);
        // Keyboard input support
        scene.setOnKeyPressed(event -> {
            if (event.getCode().isDigitKey() || event.getCode() == KeyCode.PERIOD) {
                appendToDisplay(event.getText());
            } else if (event.getCode() == KeyCode.ENTER) {
                calculate();
            } else if (event.getCode() == KeyCode.BACK_SPACE) {
                backspace();
            } else {
                switch (event.getText()) {
                    case "+":
                    case "-":
                    case "*":
                    case "/":
                        setOperator(event.getText());
                        break;
                }
            }
        });
        primaryStage.setScene(scene);
        primaryStage.show();
    }
    private GridPane createButtonGrid() {
        GridPane grid = new GridPane();
        grid.setHgap(10);
        grid.setVgap(10);
        grid.setAlignment(Pos.CENTER);
        String[][] buttons = {
```

```
{"7", "8", "9", "/"},
        {"4", "5", "6", "*"},
        {"1", "2", "3", "-"},
        \left\{\; "\; 0\; "\; , \quad "\; .\; "\; , \quad "="\; , \quad "+"\; \right\}\; ,
        { "C" }
    };
    for (int row = 0; row < buttons.length; row++) {</pre>
        for (int col = 0; col < buttons[row].length; col++) {</pre>
            String text = buttons[row][col];
            Button button = new Button(text);
            button.setPrefSize(60, 60);
            button.setStyle("-fx-font-size: 16px;");
            button.setOnAction(e -> handleButtonClick(text));
            grid.add(button, col, row);
        }
    return grid;
}
private void handleButtonClick(String value) {
    switch (value) {
        case "C":
            clear();
            break;
        case "=":
            calculate();
            break;
        case "+":
        case "-":
        case "*":
        case "/":
            setOperator(value);
            break;
        default:
            appendToDisplay(value);
            break;
    }
}
private void appendToDisplay(String value) {
    if (startNewNumber) {
        currentInput = "";
        startNewNumber = false;
    currentInput += value;
    display.setText(currentInput);
}
private void setOperator(String op) {
    try {
        firstNumber = Double.parseDouble(currentInput);
        operator = op;
        startNewNumber = true;
    } catch (NumberFormatException e) {
        display.setText("Error");
}
private void calculate() {
    try {
        double secondNumber = Double.parseDouble(currentInput);
        double result = 0;
        switch (operator) {
            case "+": result = firstNumber + secondNumber; break;
            case "-": result = firstNumber - secondNumber; break;
             case "*": result = firstNumber * secondNumber; break;
```

```
case "/":
               if (secondNumber == 0) {
                   display.setText("Cannot divide by zero");
                   return;
                }
                result = firstNumber / secondNumber;
                break;
            default:
               return;
        }
        currentInput = String.valueOf(result);
        display.setText(currentInput);
        startNewNumber = true;
    } catch (NumberFormatException e) {
       display.setText("Error");
}
private void clear() {
   currentInput = "";
   operator = "";
   firstNumber = 0;
   display.setText("");
   startNewNumber = true;
}
private void backspace() {
   if (!startNewNumber && currentInput.length() > 0) {
       currentInput = currentInput.substring(0, currentInput.length() - 1);
       display.setText(currentInput);
    }
}
public static void main(String[] args) {
   launch(args);
}
```

}