M.Sc C.S - I SEM I E-Journal

Roll No.	006
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Subject	ADVANCED COMPUTER NETWORKING







UGC Recognised • Affiliated to University Of Mumbai (NAAC Accredited with Grade "A" [3rd Cycle] & ISO 9001:2015 Certified)

CERTIFICATE

This is here to certify that Mr./Ms. <u>HEMAN SHAKTHI MOHAN UDAIYAR</u>, Seat Number <u>006</u> of M.Sc. I Computer Science, has satisfactorily completed the required number of experiments prescribed by the UNIVERSITY OF MUMBAI during the academic year 2021 – 2022.

Date:

Place: Mumbai

Teacher In-Charge

Head of Department

External Examiner

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PRACTICAL NO: 1

Aim: Create a network with three routers with RIPv2 and each router associated network will have a minimum three PCs. Show connectivity

Show PC Connectivity:

Machine name	IP Address
PC_PT_PC0	10.0.0.2
PC_PT_PC1	10.0.0.3
PC_PT_PC2	10.0.0.4
PC_PT_PC3	20.0.0.2
PC_PT_PC4	20.0.0.3
PC_PT_PC5	20.0.0.4
PC_PT_PC6	30.0.0.2
PC_PT_PC7	30.0.0.3
PC_PT_PC8	30.0.0.4

Source Code:

Flow Of Program:

1] Connect PC_PT_PC0, PC_PT_PC1 and PC_PT_PC2 with Switch 0 and Switch 0 with Router 0 and configure it as follows:

Router>enable

Router#

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface FastEthernet0/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface FastEthernet0/0

Router(config-if)#ip address 10.0.0.1 255.0.0.0

Router(config-if)#ip address 10.0.0.1 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#no shutdown

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#no shutdown

Router(config-if)#ip address 70.70.70.1 255.0.0.0

Router(config-if)#ip address 70.70.70.1 255.0.0.0

Router(config-if)#ip address 70.70.70.2 255.0.0.0

Router(config-if)#ip address 70.70.70.2 255.0.0.0

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial3/0, changed state to up

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#

RIPv2 Configuration:

Router(config-if)#exit

Router(config)#router rip

Router(config-router)#network 10.0.0.0

Router(config-router)#network 20.0.0.0

Router(config-router)#network 30.0.0.0

Router(config-router)#network 50.0.0.0

Router(config-router)#network 70.0.0.0

Router(config-router)#

%SYS-5-CONFIG I: Configured from console by console

2] Connect PC_PT_PC3, PC_PT_PC4 and PC_PT_PC5 with Switch 1 and Switch 1 with

Router 1 and configure it as follows:

Router>enable

Router#

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface FastEthernet0/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface FastEthernet0/0

Router(config-if)#ip address 20.0.0.1 255.0.0.0

Router(config-if)#ip address 20.0.0.1 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up

ip address 50.50.50.2 255.0.0.0

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#no shutdown

Router(config-if)#ip address 60.60.60.2 255.0.0.0

Router(config-if)#ip address 60.60.60.2 255.0.0.0

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial3/0, changed state to up

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#

RIPv2 Configuration:

Router(config-if)#exit

Router(config)#router rip

Router(config-router)#network 10.0.0.0

Router(config-router)#network 20.0.0.0

Router(config-router)#network 30.0.0.0

Router(config-router)#network 50.0.0.0

Router(config-router)#network 60.0.0.0

Router(config-router)#

%SYS-5-CONFIG I: Configured from console by console

3] Connect PC_PT_PC6, PC_PT_PC7 and PC_PT_PC8 with Switch 2 and Switch 2 with Router 2 and configure it as follows:

Router>enable

Router#

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface FastEthernet0/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface FastEthernet0/0

Router(config-if)#ip address 30.0.0.1 255.0.0.0

Router(config-if)#ip address 30.0.0.1 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up ip address 60.60.60.3 255.0.0.0

Router(config-if)#ip address 60.60.60.3 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial3/0, changed state to up

ip address 70.70.70.3 255.0.0.0

Router(config-if)#ip address 70.70.70.3 255.0.0.0

Router(config-if)#ip address 70.70.70.2 255.0.0.0

Router(config-if)#ip address 70.70.70.2 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#

RIPv2 Configuration:

Router(config-if)#exit

Router(config)#router rip

Router(config-router)#network 10.0.0.0

Router(config-router)#network 20.0.0.0

Router(config-router)#network 30.0.0.0

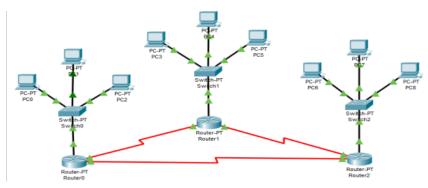
Router(config-router)#network 60.0.0.0

Router(config-router)#network 70.0.0.0

Router(config-router)#

%SYS-5-CONFIG_I: Configured from console by console

Output:



PRACTICAL NO: 2

Aim: Create a network with three routers with OSPF and each router associated network will have a minimum three PCs. Show connectivity.

Show PC Connectivity:

Machine name	IP Address
PC_PT_PC0	10.0.0.2
PC_PT_PC1	10.0.0.3
PC_PT_PC2	10.0.0.4
PC_PT_PC3	20.0.0.2
PC_PT_PC4	20.0.0.3
PC_PT_PC5	20.0.0.4
PC_PT_PC6	30.0.0.2
PC_PT_PC7	30.0.0.3
PC_PT_PC8	30.0.0.4

Source Code:

Flow Of Program:

1] Connect PC_PT_PC0, PC_PT_PC1 and PC_PT_PC2 with Switch 0 and Switch 0 with Router 0 and configure it as follows:

Router>enable

Router#

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface FastEthernet0/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface FastEthernet0/0

Router(config-if)#ip address 10.0.0.1 255.0.0.0

Router(config-if)#ip address 10.0.0.1 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#no shutdown

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#no shutdown

Router(config-if)#ip address 70.70.70.3 255.0.0.0

Router(config-if)#ip address 70.70.70.3 255.0.0.0

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial3/0, changed state to up OSPF Configuration:

Router#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#router ospf 1

Router(config-router)#network 10.0.0.0 0.255.255.255 area 0

Router(config-router)#network 50.0.0.0 0.255.255.255 area 0

Router(config-router)#network 70.0.0.0 0.255.255.255 area 0

Router(config-router)#exit

2] Connect PC_PT_PC3, PC_PT_PC4 and PC_PT_PC5 with Switch 1 and Switch 1 with Router 1 and configure it as follows:

Router>enable

Router#

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface FastEthernet0/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state

to up

Router(config-if)#exit

Router(config)#interface FastEthernet0/0

Router(config-if)#ip address 20.0.0.1 255.0.0.0

Router(config-if)#ip address 20.0.0.1 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up

ip address 50.50.50.2 255.0.0.0

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#no shutdown

Router(config-if)#ip address 60.60.60.2 255.0.0.0

Router(config-if)#ip address 60.60.60.2 255.0.0.0

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial3/0, changed state to up

OSPF Configuration:

Router>en

Router#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#router ospf 2

Router(config-router)#network 20.0.0.0 0.255.255.255 area 0

Router(config-router)#network 50.0.0.0 0.255.255.255 area 0

Router(config-router)#network 60.0.0.0 0.255.255.255 area 0

Router(config-router)#exit

Router(config)#

3] Connect PC_PT_PC6, PC_PT_PC7 and PC_PT_PC8 with Switch 2 and Switch 2 with Router 2 and configure it as follows:

Router>enable

Router#

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface FastEthernet0/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface FastEthernet0/0

Router(config-if)#ip address 30.0.0.1 255.0.0.0

Router(config-if)#ip address 30.0.0.1 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial2/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up ip address 60.60.60.3 255.0.0.0

Router(config-if)#ip address 60.60.60.3 255.0.0.0

Router(config-if)#

Router(config-if)#exit

Router(config)#interface Serial3/0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial3/0, changed state to up ip address 70.70.70.3 255.0.0.0

Router(config-if)#ip address 70.70.70.3 255.0.0.0

Router(config-if)#

OSPF Configuration:

Router>en

Router#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#router ospf 3

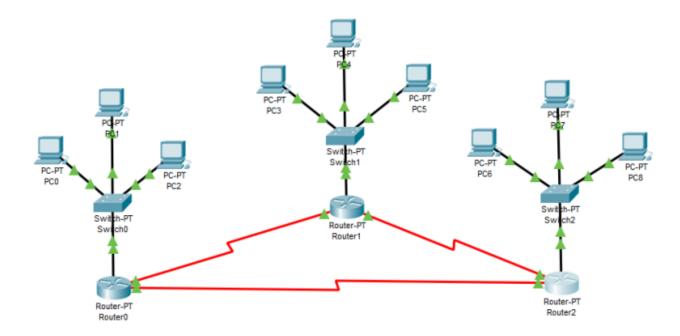
Router(config-router)#network 30.0.0.0 0.255.255.255 area 0

Router(config-router)#network 60.0.0.0 0.255.255.255 area 0

Router(config-router)#network 70.0.0.0 0.255.255.255 area 0 Router(config-router)#exi

00:55:44: %OSPF-5-ADJCHG: Process 3, Nbr 60.60.60.2 on Serial2/0 from LOADING to FULL, Loading Done

Output:



PRACTICAL NO: 3

Aim: Create a network with three routers with BGP and each router associated network will have a minimum of three PCs. Show Connectivity

Show PC Connectivity:

Machine name	IP Address
PC_PT_PC0	10.0.0.2
PC_PT_PC1	10.0.0.3
PC_PT_PC2	10.0.0.4
PC_PT_PC3	20.0.0.2
PC_PT_PC4	20.0.0.3
PC_PT_PC5	20.0.0.4
PC_PT_PC6	30.0.0.2
PC_PT_PC7	30.0.0.3
PC_PT_PC8	30.0.0.4

Flow of Program:

1] Connect PC-PT-PC0, PC-PT-PC1 and PC-PT-PC2 with Switch 0 and Switch 0 with Router0 and configure it as follows:

Router>en

Router#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface fastethernet 0/0

Router(config-if)#ip address 10.10.10.1 255.0.0.0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface serial2/0

Router(config-if)#ip address 50.50.50.2 255.0.0.0

Router(config-if)#clock rate 64000

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

Router(config-if)#exit

Router(config)#interface serial3/0

Router(config-if)#ip address 70.70.70.3 255.0.0.0

Router(config-if)#clock rate 64000

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

BGP Configuration:

Router1(config-router)#router bgp 100

Router1(config-router)#neighbor 50.50.50.3 remote-as 200

Router1(config-router)#neighbor 70.70.70.3 remote-as 300

Router1(config-router)#network 10.10.10.1 mask 255.0.0.0

Router1(config-router)#exit

2] Connect PC-PT-PC3, PC-PT-PC4 and PC-PT-PC5 with Switch 1 and Switch 1 with Router1 and configure it as follows:

Router>en

Router#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface fastethernet 0/0

Router(config-if)#ip address 20.20.20.1 255.0.0.0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#interface serial2/0

Router(config-if)#ip address 50.50.50.3 255.0.0.0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

Router(config-if)#exit

Router(config)#interface serial3/0

Router(config-if)#ip address 60.60.60.2 255.0.0.0

Router(config-if)#clock rate 64000

Router(config-if)#no shutdown

Router(config)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

BGP Configuration:

Router2(config-router)#router bgp 200

Router2(config-router)#neighbor 50.50.50.2 remote-as 100

Router2(config-router)#neighbor 60.60.60.3 remote-as 300

Router2(config-router)#network 20.20.20.1 mask 255.0.0.0

Router2(config-router)#exit

3] Connect PC-PT-PC6, PC-PT-PC7 and PC-PT-PC8 with Switch 2 and Switch 2 with

Router2 and configure it as follows:

Router>en

Router#conf t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#interface fastethernet0/0

Router(config-if)#ip address 30.30.30.1 255.0.0.0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router(config)#interface serial2/0

Router(config-if)#ip address 60.60.60.3 255.0.0.0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial2/0, changed state to up

Router(config)#interface serial3/0

Router(config-if)#ip address 70.70.70.3 255.0.0.0

Router(config-if)#no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface Serial3/0, changed state to up

BGP Configuration:

Router(config)#router bgp 300

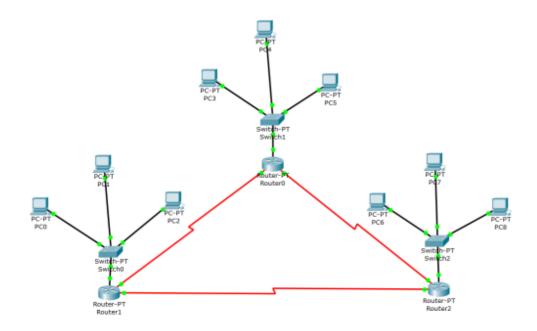
Router(config-router)#neighbor 70.70.70.2 remote-as 100

Router(config-router)#neighbor 60.60.60.2 remote-as 200

Router(config-router)#network 30.30.30.1 mask 255.0.0.0

Router(config-router)#exit

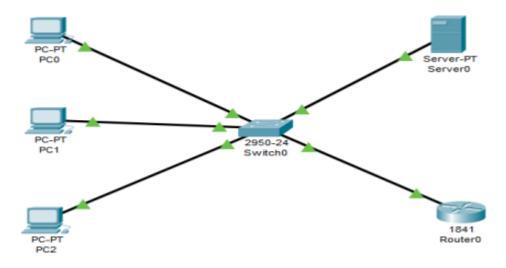
Output:



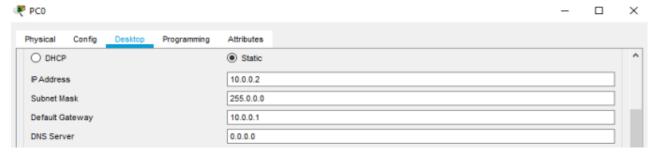
PRACTICAL NO: 4

Aim: Create DHCP server and client for DHCP service.

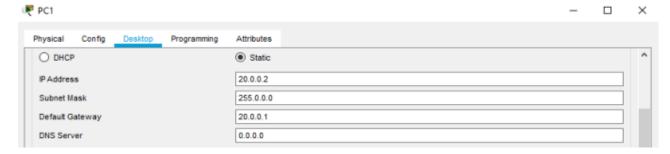
Configuration of DHCP Client and Server



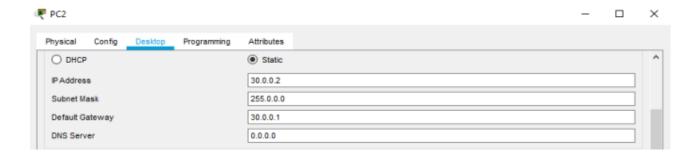
On PC0:



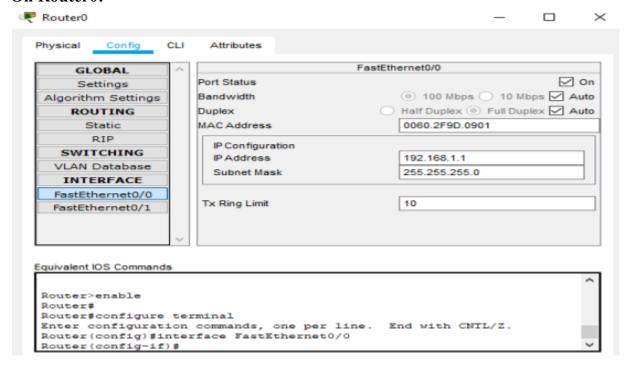
On PC1:



On PC2:



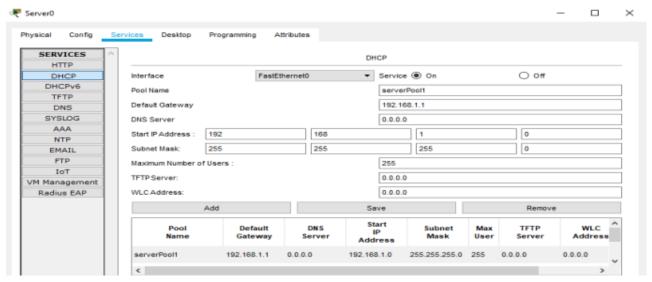
On Router0:



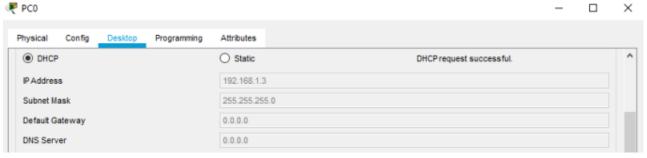
Setup IP on Server0:



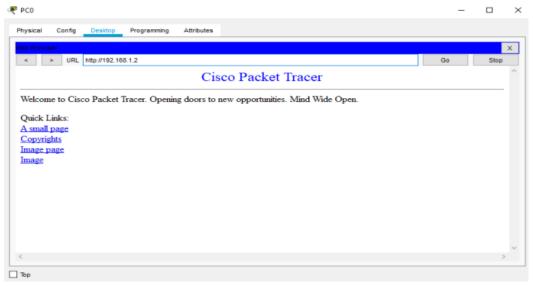
Setup DHCP on Server0:



Now go to PC0 and select DHCP:



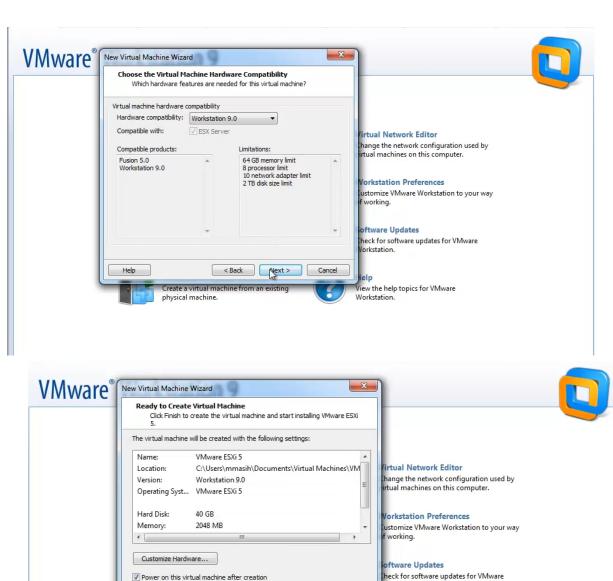
Now, open web browser on PC0 and enter the Server IP Address:



PRACTICAL NO: 5

Aim: Create virtual PC based network using virtualization software and virtual NIC

Virtual Machine Installation

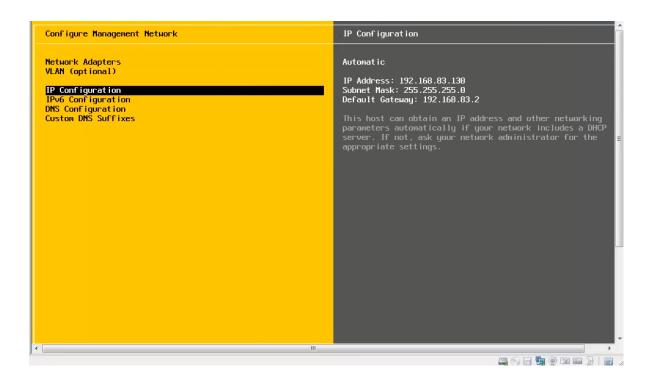


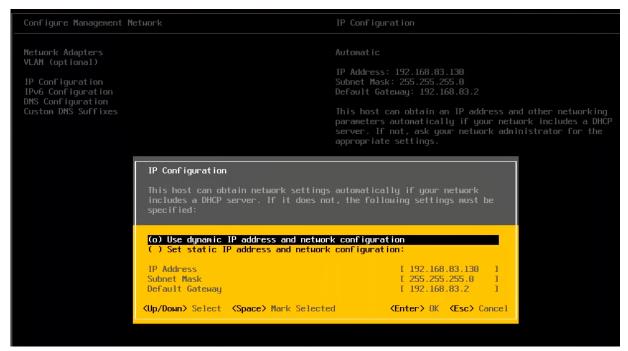
< Back Finish Cancel

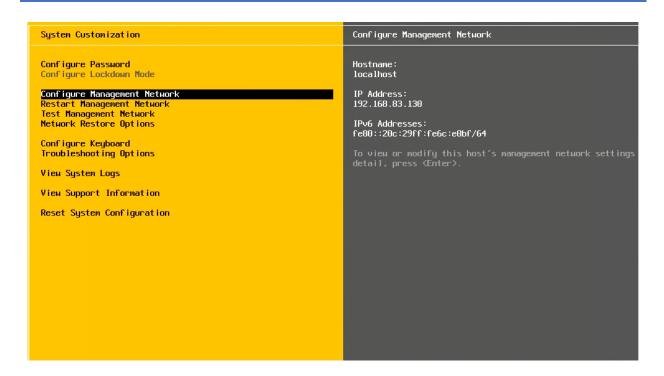
Create a virtual machine from an existing

orkstation.

View the help topics for VMware







PRACTICAL NO: 6

Aim: Create network cloud and hosts.

Source Code:

```
CloudAndHosts.ned
package inet.examples.internetcloud.cloudandhosts;
import inet.networklayer.autorouting.ipv4.IPv4NetworkConfigurator;
import inet.nodes.inet.StandardHost;
import inet.nodes.internetcloud.InternetCloud;
import ned.DatarateChannel;
network CloudAndHosts
{
    parameters:
    int numSenders;
    types:
```

```
channel C extends DatarateChannel
delay = 10ms;
datarate = 5Mbps;
submodules:
configurator: IPv4NetworkConfigurator {
parameters:
@display("p=61,163");
sender[numSenders]: StandardHost {
@display("p=516,250");
recip: StandardHost {
@display("p=320,102");
internet: InternetCloud {
@display("p=516,102");
connections:
recip.pppg++ <--> C <--> internet.pppg++;
for i=0..numSenders-1 {
sender[i].pppg++ <--> C <--> internet.pppg++;
omnetpp.ini
[General]
network = CloudAndHosts
tkenv-plugin-path = ../../etc/plugins
*.sender[*].numPingApps = 1
*.sender[*].pingApp[0].destAddr = "recip"
*.sender[*].pingApp[0].stopTime = 10000s
**.pingApp[*].sendInterval = 1000ms
**.internet.networkLayer.delayer.config = xmldoc("internetCloud.xml")
[Config simple]
description = "one host pings another"
```

```
**.numSenders = 1
[Config two_senders]
description = "two senders with 100ms sendInterval"

**.numSenders = 2

**.pingApp[*].sendInterval = 100ms
[Config ten_senders]
description = "ten senders"

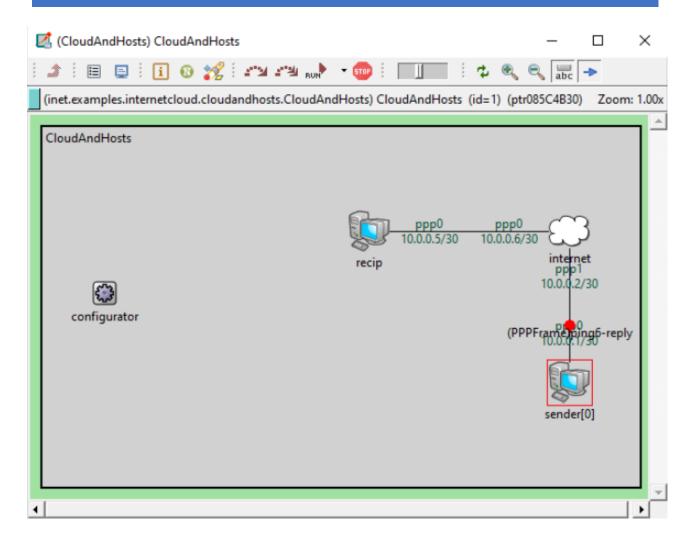
**.numSenders = 10
```

internetCloud.xml

```
<internetCloud symmetric="true">
<parameters name="good">
<traffic src="sender[0]" dest="recip" delay="20ms+truncnormal(200ms,60ms)"
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.01" />
<traffic src="sender[1]" dest="recip" delay="30ms+truncnormal(200ms,60ms)"
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.02" />
<traffic src="sender[2]" dest="recip" delay="40ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.03" />
<traffic src="sender[3]" dest="recip" delay="50ms+truncnormal(200ms,60ms)"
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.04" />
<traffic src="sender[4]" dest="recip" delay="60ms+truncnormal(200ms,60ms)"
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.05" />
<traffic src="sender[5]" dest="recip" delay="70ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.06" />
<traffic src="sender[6]" dest="recip" delay="80ms+truncnormal(200ms,60ms)"
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.07" />
[General]
network = CloudAndHosts
tkenv-plugin-path = ../../etc/plugins
*.sender[*].numPingApps = 1
*.sender[*].pingApp[0].destAddr = "recip"
*.sender[*].pingApp[0].stopTime = 10000s
**.pingApp[*].sendInterval = 1000ms
**.internet.networkLayer.delayer.config = xmldoc("internetCloud.xml")
[Config simple]
description = "one host pings another"
**.numSenders = 1
```

```
[Config two senders]
description = "two senders with 100ms sendInterval"
**.numSenders = 2
**.pingApp[*].sendInterval = 100ms
[Config ten senders]
description = "ten senders"
**.numSenders = 10
internetCloud.xml
<internetCloud symmetric="true">
<parameters name="good">
<traffic src="sender[0]" dest="recip" delay="20ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.01" />
<traffic src="sender[1]" dest="recip" delay="30ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.02" />
<traffic src="sender[2]" dest="recip" delay="40ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.03" />
<traffic src="sender[3]" dest="recip" delay="50ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.04" />
<traffic src="sender[4]" dest="recip" delay="60ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.05" />
<traffic src="sender[5]" dest="recip" delay="70ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.06" />
<traffic src="sender[6]" dest="recip" delay="80ms+truncnormal(200ms,60ms)"</pre>
datarate="uniform(100kbps,1Mbps)" drop="uniform(0,1) < 0.07" />
```

Output:



PRACTICAL NO: 7

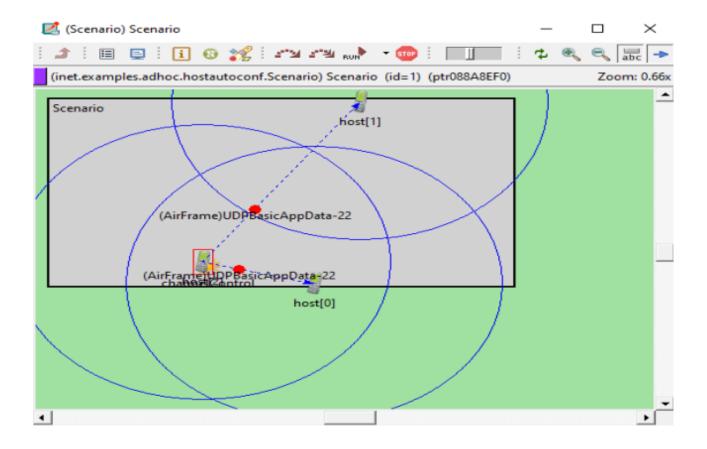
Aim: Create Simple Adhoc Network.

Source Code:

```
Scenario.ned
package inet.examples.adhoc.hostautoconf;
import inet.world.radio.ChannelControl;
network Scenario
{
parameters:
double hosts;
submodules:
channelControl: ChannelControl;
host[hosts]: Host;
omnetpp.ini
[General]
debug-on-errors = true
network = Scenario
sim-time-limit = 60min
cmdenv-express-mode = true
*.hosts = 3
**.constraintAreaMinX = 0m
**.constraintAreaMinY = 0m
**.constraintAreaMinZ = 0m
**.constraintAreaMaxX = 600m
**.constraintAreaMaxY = 400m
**.constraintAreaMaxZ = 0m
**.debug = true
**.coreDebug = false
**.host*.**.channelNumber = 0
# channel physical parameters
*.channelControl.carrierFrequency = 2.4GHz
*.channelControl.pMax = 2.0mW
*.channelControl.sat = -110dBm
*.channelControl.alpha = 2
*.channelControl.numChannels = 1
# mobility
**.host*.mobilityType = "MassMobility"
```

```
**.host*.mobility.initFromDisplayString = false
**.host*.mobility.changeInterval = truncnormal(2s, 0.5s)
**.host*.mobility.changeAngleBy = normal(0deg, 30deg)
**.host*.mobility.speed = truncnormal(20mps, 8mps)
**.host*.mobility.updateInterval = 100ms
**.host*.ac wlan.interfaces = "wlan0"
# UDPBasicApp / UDPSink
**.numUdpApps = 1
**.udpApp[0].typename = "UDPBasicApp"
**.udpApp[0].destAddresses = "host[0]"
**.udpApp[0].localPort = 9001
**.udpApp[0].destPort = 9001
**.udpApp[0].messageLength = 100B
**.udpApp[0].startTime = uniform(10s, 30s)
**.udpApp[0].sendInterval = uniform(10s, 30s)
# nic settings
**.wlan[*].mgmtType = "Ieee80211MgmtAdhoc"
**.wlan[*].bitrate = 2Mbps
**.wlan[*].mgmt.frameCapacity = 10
**.wlan[*].mac.address = "auto"
**.wlan[*].mac.maxQueueSize = 14
**.wlan[*].mac.rtsThresholdBytes = 3000B
**.wlan[*].mac.retryLimit = 7
**.wlan[*].mac.cwMinData = 7
**.wlan[*].mac.cwMinBroadcast = 31
**.wlan[*].radio.transmitterPower = 2mW
**.wlan[*].radio.thermalNoise = -110dBm
**.wlan[*].radio.sensitivity = -85dBm
**.wlan[*].radio.pathLossAlpha = 2
**.wlan[*].radio.snirThreshold = 4dB
**.udpapp.*.vector-recording = true
**.vector-recording = true
```

Output:



PRACTICAL NO: 8

Aim: Create MANET simulation for AODVUU Network

Source Code:

```
Net80211 control.ned
package inet.examples.manetrouting.net80211 control;
import inet.networklayer.autorouting.ipv4.IPv4NetworkConfigurator;
import inet.nodes.inet.AdhocHost;
import inet.world.radio.ChannelControl;
network Net80211 control
parameters:
int numHosts;
int numFixHosts:
submodules:
host[numHosts]: AdhocHost {
parameters:
@display("i=device/pocketpc s;r=,,#707070");
fixhost[numFixHosts]: AdhocHost {
parameters:
@display("i=device/pocketpc s;r=,,#707070");
channelControl: ChannelControl {
parameters:
@display("p=60,50;i=misc/sun");
configurator: IPv4NetworkConfigurator {
parameters:
config=xml("<config><interface hosts='*' address='145.236.x.x'
netmask='255.255.0.0'/></config>");
@display("p=140,50;i=block/cogwheel s");
connections allowunconnected:
```

omnetpp.ini

```
[General]
#debug-on-errors = true
sim-time-limit = 3000s
seed-0-mt = 5
network = Net80211 control
num-rngs = 2
cmdenv-express-mode = true
tkenv-plugin-path = ../../etc/plugins
#tkenv-default-run = 1
description = "Aodv Simple test"
**.vector-recording = false
**.constraintAreaMinX = 0m
**.constraintAreaMinY = 0m
**.constraintAreaMinZ = 0m
**.constraintAreaMaxX = 1500m
**.constraintAreaMaxY = 1500m
**.constraintAreaMaxZ = 0m
*.numFixHosts = 1
*.numHosts = 5
*.numBasic = 0
**.debug = true
**.channelNumber = 0
# channel physical parameters
*.channelControl.pMax = 2.0mW
# mobility
#**.fixhost[0].mobility.initialX = 499
#**.fixhost[0].mobility.initialY = 499
**.mobility.initFromDisplayString = false
**.basic[*].mobilityType = "StationaryMobility"
**.basic[0].mobility.nodeId = 0
**.basic[1].mobility.nodeId = 1
**.basic[2].mobility.nodeId = 2
**.basic[3].mobility.nodeId = 3
**.basic[4].mobility.nodeId = 4
```

```
**.basic[5].mobility.nodeId = 5
**.basic[6].mobility.nodeId = 6
**.basic[7].mobility.nodeId = 7
**.basic[8].mobility.nodeId = 8
**.basic[9].mobility.nodeId = 9
**.host[*].mobilityType = "StationaryMobility"
**.host*.mobility.traceFile = "escen v5 t500-1.txt"
**.host[0].mobility.nodeId = 0
**.host[1].mobility.nodeId = 1
**.host[2].mobility.nodeId = 2
**.host[3].mobility.nodeId = 3
**.host[4].mobility.nodeId = 4
**.host[5].mobility.nodeId = 5
**.host[6].mobility.nodeId = 6
**.host[7].mobility.nodeId = 7
**.host[8].mobility.nodeId = 8
**.host[9].mobility.nodeId = 9
#**.host*.mobilityType = "MassMobility"
#**.host*.mobility.changeInterval = truncnormal(2s, 0.5s)
#**.host*.mobility.changeAngleBy = normal(0deg, 30deg)
#**.host*.mobility.speed = truncnormal(20mps, 8mps)
\#**.host*.mobility.updateInterval = 0.1s
**.host*.mobility.changeInterval = truncnormal(5s, 0.5s)
**.host*.mobility.changeAngleBy = normal(0deg, 90deg)
**.host*.mobility.speed = 2mps
**.host*.mobility.updateInterval = 0.1s
# udp apps (on)
#**.host[*].udpApp[*].typename = "UDPBasicApp"
#**.host[0].numUdpApps = 1
#**.host[1].numUdpApps = 1
#**.host[2].numUdpApps = 1
#**.host[3].numUdpApps = 1
#**.host[4].numUdpApps = 1
#**.host[5].numUdpApps = 1
#**.host[6].numUdpApps = 1
#**.host[7].numUdpApps = 1
#**.host[8].numUdpApps = 1
#**.host[9].numUdpApps = 1
```

```
#**.host[*].numUdpApps = 0
#**.udpApp[0].dest addresses = "fixhost[0]"
#**.udpApp[0].local port = 1234
#**.udpApp[0].dest port = 1234
\#**.udpApp[0].message length = 4096 # 32 bytes
#**.udpApp[0].message freq = 0.2
# udp apps (on)
**.host[*].udpApp[*].typename = "UDPBasicBurst"
**.host[*].numUdpApps = 1
**.host[*].udpApp[0].startTime = uniform(20s,35s)
**.host[*].udpApp[0].destAddresses =
moduleListByNedType("inet.nodes.inet.AdhocHost")
**.udpApp[0].localPort = 1234
**.udpApp[0].destPort = 1234
**.udpApp[0].messageLength = 512B #
#**.udpApp[0].sendInterval = 0.1s
**.udpApp[0].sendInterval = 0.2s + uniform(-0.001s, 0.001s)
**.udpApp[0].burstDuration = 0s
#**.udpApp[0].activeBurst = true
**.udpApp[0].chooseDestAddrMode = "perBurst"
**.udpApp[0].sleepDuration = 1s
\#**.udpApp[0].burstDuration = uniform(1s,4s,1)
\#**.udpApp[0].time off = uniform(20s,40s,1)
**.udpApp[0].stopTime = 0s
##**.udpApp[0].time begin = uniform(0s,4s,1)
**.udpApp[0].delayLimit = 1000s
**.udpApp[0].destAddrRNG = 1
**.fixhost[*].udpApp[*].typename = "UDPSink"
**.fixhost[*].numUdpApps = 0
**.fixhost[*].udpApp[0].localPort = 1234
# tcp apps (off)
**.numTcpApps = 0
**.tcpAppType = "TelnetApp"
# ping app (off)
**.numPingApps = 0
#**.numPingApps = 1
#**.pingApp[0].destAddr = "fixhost[0]"
#**.pingApp[0].printPing = true
```

```
# tcp settings
**.tcp.mss = 1024
**.tcp.advertisedWindow = 14336 # 14*mss
**.tcp.sendQueueClass = "TCPMsgBasedSendQueue"
**.tcp.receiveQueueClass = "TCPMsgBasedRcvQueue"
**.tcp.tcpAlgorithmClass = "TCPReno"
**.tcp.recordStats = true
# ip settings
**.routingFile = ""
**.ip.procDelay = 10us
# **.IPForward = false
# ARP configuration
**.arp.retryTimeout = 1s
**.arp.retryCount = 3
**.arp.cacheTimeout = 100s
#**.networklayer.proxyARP = true # Host's is hardwired "false"
# manet routing
**.routingProtocol = "OLSR"
#**.routingProtocol = default
# nic settings
**.wlan[*].mgmt.frameCapacity = 10
#**.wlan[*].mgmt.Willingness = 3
\#**.wlan[*].mgmt.Hello ival = 2
#**.wlan[*].mgmt.Tc ival = 5
#**.wlan[*].mgmt.Mid ival = 5
#**.wlan[*].mgmt.use mac = false
# nic settings
**.wlan[*].bitrate = 54Mbps
**.wlan[*].typename="Ieee80211Nic"
**.wlan[*].opMode="g"
**.wlan[*].mac.EDCA = false
**.wlan[*].mgmt.frameCapacity = 10
**.wlan[*].mac.address = "auto"
**.wlan[*].mac.maxQueueSize = 14
**.wlan[*].mac.rtsThresholdBytes = 3000B
**.wlan[*].mac.basicBitrate = 6Mbps # 24Mbps
**.wlan[*].mac.retryLimit = 7
**.wlan[*].mac.cwMinData = 31
```

```
**.wlan[*].mac.cwMinBroadcast = 31
**.wlan[*].mac.slotTime = 9us #
**.wlan[*].mac.AIFSN = 2 \#DIFS
# channel physical parameters
*.channelControl.carrierFrequency = 2.4GHz
*.channelControl.pMax = 2.0mW
*.channelControl.sat = -110dBm
*.channelControl.alpha = 2
*.channelControl.numChannels = 1
**.wlan[*].radio.transmitterPower = 2.0mW
**.wlan[*].radio.pathLossAlpha = 2
**.wlan[*].radio.snirThreshold = 4dB # in dB
**.wlan[*].radio.thermalNoise = -110dBm
**.wlan[*].radio.sensitivity = -90dBm
**.wlan[*].radio.channelModel = "RAYLEIGH" #1/2 rayleigh/awgn
**.wlan[*].radio.berTableFile = "per table 80211g Trivellato.dat"
#** = default
**.broadcastDelay=uniform(0s,0.005s)
#/ parameters : DYMOUM
[Config DYMOUM]
**.routingProtocol="DYMOUM"
**.no path acc = false
**.reissue rreq = false
**.s bit = false
**.hello ival = 0
**.MaxPktSec = 20 \#// 10
**.promiscuous = false
**.NetDiameter = 10
**.RouteTimeOut = 3000
**.RouteDeleteTimeOut = 3000*5 #//5*RouteTimeOut
**.RREQWaitTime = 1000
**.RREQTries = 3
**.noRouteBehaviour = 1
# // parameters: AODVUU;
[Config AODVUU]
**.routingProtocol="AODVUU"
**.log to file = false
**.hello jittering = true
```

```
**.optimized hellos = true
**.expanding ring search = true
**.local repair = true
**.rreq gratuitous = true
#**.debug = false
**.rt log interval = 0
**.unidir hack = 0
**.internet gw mode = 0
**.receive n hellos = 1
**.ratelimit = 1000
**.llfeedback = false# //1000
**.wait on reboot = 0
**.active timeout = 6000 \# // \text{ time in ms}
**.internet gw address = "0.0.0.0"
# // parameters: DSRUU;
[Config DSRUU]
**.routingProtocol="DSRUU"
**.PrintDebug = true
**.FlushLinkCache = true
**.PromiscOperation = false
**.UseNetworkLayerAck = false
**.BroadcastJitter = 20 # 20 ms
**.RouteCacheTimeout = 300 #300 seconds
**. SendBufferTimeout = 300 \# //30 \text{ s}
**.SendBufferSize = -1
**.RequestTableSize = -1
**.RequestTableIds = -1
**. MaxRequestRexmt = -1 \# / / 16,
**.MaxRequestPeriod = 10 #//10 SECONDS
**.RequestPeriod = 500 #//500 MILLISECONDS
**.NonpropRequestTimeout = 30# //30 MILLISECONDS
**.RexmtBufferSize = -1 #//MAINT BUF MAX LEN
**.MaintHoldoffTime = 250# //250 MILLISECONDS
**.MaxMaintRexmt = 2 \# //2
**.TryPassiveAcks = true #//1
**.PassiveAckTimeout = 100# //100 MILLISECONDS
**.GratReplyHoldOff = 1 #, //1 SECONDS
```

**.MAX SALVAGE COUNT = 15 # //15

```
**.LifoSize = 20
**.PathCache = true
**.ETX Active = false
**.ETXHelloInterval = 1 #, // Second
**.ETXWindowNumHello = 10
**.ETXRetryBeforeFail = -1
**.RREPDestinationOnly = false
**.RREQMaxVisit = 5 # // Max Number that a RREQ can be processes by a node
#// Olsr
[Config OLSR]
**.routingProtocol="OLSR"
**.Willingness = 3
**.Hello ival = 2
**.Tc ival = 5
**.Mid ival = 5
**.use_mac = 0 #1
**.Mpr algorithm = 1
**.routing algorithm = 1
**.Link quality = 2
**.Fish eye = false
**. To redundancy = 3
**.Link delay = true #//default false
**.C alpha = 0.2
#// Olsr etx
[Config OLSR ETX]
**.routingProtocol="OLSR ETX"
**. Willingness = 3
**.Hello ival = 2
**.Tc ival = 5
**.Mid ival = 5
**.use mac = 0 \# 1
**.Mpr algorithm = 1
**.routing algorithm = 1
**.Link quality = 2
**. Fish eye = false
**. To redundancy = 3
**.Link delay = true #//default false
**.C_alpha = 0.2
```

#// DSDV

[Config DSDV 2]

- **.routingProtocol="DSDV 2"
- **.manetrouting.hellomsgperiod_DSDV = 1s # //Period of DSDV hello message generation [seconds]
- **.manetrouting.routeLifetime = 5s # // ;[seconds]
- **.manetrouting.netmask = "255.255.0.0" # //
- **.manetrouting.MaxVariance DSDV = 1
- **.manetrouting.RNGseed $\overrightarrow{DSDV} = 0$

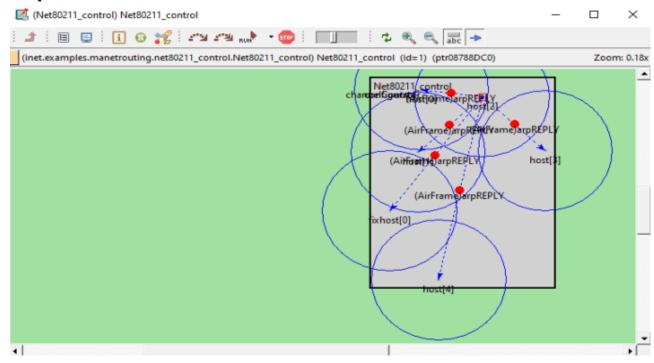
[Config DYMO]

**.routingProtocol="DYMO"

[Config Batman]

**.routingProtocol="Batman"

Output:



PRACTICAL NO: 9

Aim: Create a Single mobile network.

```
Source Code:
```

```
MobileNetwork.ned
package inet.examples.mobility;
network MobileNetwork
{
   parameters:
   int numHosts;
   @display("bgb=600,400");
   submodules:
   host[numHosts]: MobileHost {
   parameters:
   @display("p=300,300;r=,,#707070");
   }
}
```

omnetpp.ini

```
[General]
#scheduler-class = "cRealTimeScheduler" #so that speed appears realistic
#debug-on-errors = true
tkenv-plugin-path = ../../etc/plugins
sim-time-limit = 10day
*.numHosts = 2
**.constraintAreaMinX = 0m
**.constraintAreaMinY = 0m
**.constraintAreaMinZ = 0m
**.constraintAreaMaxX = 600m
**.constraintAreaMaxY = 400m
**.constraintAreaMaxZ = 0m
**.updateInterval = 0.1s # test with 0s too, and let getCurrentPosition update the display
string
from a test module
**.debug = true
**.mobility.initFromDisplayString = false
[Config ANSimMobility]
```

```
network = MobileNetwork
**.host*.mobilityType = "ANSimMobility"
**.host*.mobility.ansimTrace = xmldoc("ansimtrace.xml")
**.host*.mobility.nodeId = -1 #means "host module's index"
[Config BonnMotionMobility1]
network = MobileNetwork
description = "2 hosts"
**.host*.mobilityType = "BonnMotionMobility"
**.host*.mobility.traceFile = "bonnmotion small.movements"
**.host*.mobility.nodeId = -1 #means "host module's index"
[Config BonnMotionMobility2]
network = MobileNetwork
description = "100 hosts"
*.numHosts = 100
**.host*.mobilityType = "BonnMotionMobility"
**.host*.mobility.traceFile = "bonnmotion scenario.movements"
**.host*.mobility.nodeId = -1 #means "host module's index"
[Config ChiangMobility]
network = MobileNetwork
*.numHosts = 1
**.host*.mobilityType = "ChiangMobility"
**.host*.mobility.stateTransitionUpdateInterval = 3s
**.host*.mobility.speed = 10mps
[Config CircleMobility1]
network = MobileNetwork
*.numHosts = 3
**.host*.mobilityType = "CircleMobility"
**.host*.mobility.cx = 200m
**.host*.mobility.cy = 200m
**.host*.mobility.r = 150m
**.host*.mobility.speed = 40mps
**.host[0].mobility.startAngle = 0deg
**.host[1].mobility.startAngle = 120deg
**.host[2].mobility.startAngle = 240deg
[Config CircleMobility2]
network = MobileNetwork
*.numHosts = 3
**.host*.mobilityType = "CircleMobility"
```

```
**.host[0].mobility.cx = 100m
**.host[1].mobility.cx = 300m
**.host[2].mobility.cx = 500m
**.host*.mobility.cy = 200m
**.host*.mobility.r = 150m
**.host*.mobility.speed = 40mps
**.host*.mobility.startAngle = 0deg
[Config ConstSpeedMobility]
network = MobileNetwork
**.host*.mobilityType = "ConstSpeedMobility"
**.host*.mobility.initFromDisplayString = false
**.host*.mobility.speed = 50mps
[Config ConstSpeedMobility01]
extends = ConstSpeedMobility
**.updateInterval = 0.1s
[Config ConstSpeedMobility1]
extends = ConstSpeedMobility
**.updateInterval = 1s
[Config ConstSpeedMobility10]
extends = ConstSpeedMobility
**.updateInterval = 10s
[Config ConstSpeedMobility100]
extends = ConstSpeedMobility
**.updateInterval = 100s
[Config ConstSpeedMobility1000]
extends = ConstSpeedMobility
**.updateInterval = 1000s
[Config GaussMarkovMobility]
network = MobileNetwork
*.numHosts = 1
**.host*.mobilityType = "GaussMarkovMobility"
**.host*.mobility.alpha = 0.9
**.host*.mobility.speed = 10mps
**.host*.mobility.angle = 0deg
**.host*.mobility.variance = 40
**.host*.mobility.margin = 30m
[Config LinearMobility]
```

network = MobileNetwork

```
**.host*.mobilityType = "LinearMobility"
**.host*.mobility.initFromDisplayString = false
**.host*.mobility.speed = 50mps
**.host*.mobility.angle = 30deg # degrees
#**.host*.mobility.acceleration = -0.5
[Config LinearMobility01]
extends = LinearMobility
**.updateInterval = 0.1s
[Config LinearMobility1]
extends = LinearMobility
**.updateInterval = 1s
[Config LinearMobility10]
extends = LinearMobility
**.updateInterval = 10s
[Config LinearMobility100]
extends = LinearMobility
**.updateInterval = 100s
[Config LinearMobility1000]
extends = LinearMobility
**.updateInterval = 1000s
[Config LinearMobility accdown]
extends = LinearMobility
**.updateInterval = 0.1s
**.host*.mobility.acceleration = -1.0 # m/s2
[Config LinearMobility accup]
extends = LinearMobility
**.updateInterval = 0.1s
**.host*.mobility.speed = 0mps
**.host*.mobility.acceleration = 1.0 # m/s2
[Config MassMobility]
network = MobileNetwork
*.numHosts = 5
**.host*.mobilityType = "MassMobility"
**.host*.mobility.initFromDisplayString = false
**.host*.mobility.changeInterval = truncnormal(2s, 0.5s)
**.host*.mobility.changeAngleBy = normal(0deg, 30deg)
**.host*.mobility.speed = truncnormal(15mps, 5mps)
[Config MassMobilityWithScenario]
```

```
network = MobileNetworkWithScenario
*.numHosts = 5
**.host*.mobilityType = "MassMobility"
**.host*.mobility.initFromDisplayString = false
**.host*.mobility.changeInterval = truncnormal(2s, 0.5s)
**.host*.mobility.changeAngleBy = normal(0deg, 30deg)
**.host*.mobility.speed = truncnormal(15mps, 5mps)
**.scenarioManager.script = xmldoc("scenario.xml")
[Config MoBANMobility1]
network = MoBANNetwork
**.constraintAreaMaxX = 1000m
**.constraintAreaMaxY = 1000m
**.constraintAreaMaxZ = 1000m
**.numNodes = 12
**.numMoBAN = 1
**.coordinator[*].postureSpecFile = xmldoc("postures1.xml")
**.coordinator[*].configFile = xmldoc("configMoBAN1.xml")
**.coordinator[*].useMobilityPattern = false
**.coordinator[0].mobilityPatternFile = "MoBAN Pattern in0.txt"
**.node[*].mobilityType = "MoBANLocal"
**.node[*].mobility.coordinatorIndex = 0
[Config MoBANMobility2]
network = MoBANNetwork
**.constraintAreaMaxX = 1000m
**.constraintAreaMaxY = 1000m
**.constraintAreaMaxZ = 1000m
**.numNodes = 44
**.numMoBAN = 2
**.coordinator[*].postureSpecFile = xmldoc("postures1.xml")
**.coordinator[*].configFile = xmldoc("configMoBAN2.xml")
**.coordinator[*].useMobilityPattern = false
**.coordinator[*].mobilityPatternFile = ""
**.node[0..19].mobilityType = "ConstSpeedMobility"
**.node[0..19].mobility.speed = 30mps
**.node[20..43].mobilityType = "MoBANLocal"
**.node[20..31].mobility.coordinatorIndex = 0
**.node[32..43].mobility.coordinatorIndex = 1
**.node[0].mobility.initialX = 5m
```

.node[0].mobility.initialY = 5m **.node[0].mobility.initialZ = 4m.node[1].mobility.initialX = 12m**.node[1].mobility.initialY = 10m **.node[1].mobility.initialZ = 4m **.node[2].mobility.initialX = 20m**.node[2].mobility.initialY = 5m**.node[2].mobility.initialZ = 4m**.node[3].mobility.initialX = 30m**.node[3].mobility.initialY =8m **.node[3].mobility.initialZ =4m **.node[4].mobility.initialX = 40m**.node[4].mobility.initialY =3m **.node[4].mobility.initialZ =4m **.node[5].mobility.initialX =6m **.node[5].mobility.initialY = 18m **.node[5].mobility.initialZ =4m **.node[6].mobility.initialX = 15m**.node[6].mobility.initialY = 15m **.node[6].mobility.initialZ =4m **.node[7].mobility.initialX = 20m **.node[7].mobility.initialY =8m **.node[7].mobility.initialZ =4m **.node[8].mobility.initialX = 35m**.node[8].mobility.initialY = 20m **.node[8].mobility.initialZ =4m **.node[9].mobility.initialX = 45m**.node[9].mobility.initialY = 15m **.node[9].mobility.initialZ =4m **.node[10].mobility.initialX = 40m **.node[10].mobility.initialY = 25m **.node[10].mobility.initialZ =4m

**.node[11].mobility.initialX = 16m **.node[11].mobility.initialY = 25m **.node[11].mobility.initialZ =4m **.node[12].mobility.initialX = 24m **.node[12].mobility.initialY = 35m **.node[12].mobility.initialZ =4m

```
**.node[13].mobility.initialX = 35m
**.node[13].mobility.initialY = 32m
**.node[13].mobility.initialZ =4m
**.node[14].mobility.initialX = 35m
**.node[14].mobility.initialY = 28m
**.node[14].mobility.initialZ =4m
**.node[15].mobility.initialX = 45m
**.node[15].mobility.initialY = 40m
**.node[15].mobility.initialZ = 4m
**.node[16].mobility.initialX = 2m
**.node[16].mobility.initialY = 45m
**.node[16].mobility.initialZ = 4m
**.node[17].mobility.initialX = 10m
**.node[17].mobility.initialY = 40m
**.node[17].mobility.initialZ = 4m
**.node[18].mobility.initialX = 23m
**.node[18].mobility.initialY = 45m
**.node[18].mobility.initialZ = 4m
**.node[19].mobility.initialX = 37m
**.node[19].mobility.initialY = 43m
**.node[19].mobility.initialZ = 4m
[Config RandomWPMobility]
network = MobileNetwork
*.numHosts = 5
**.host*.mobilityType = "RandomWPMobility"
**.host*.mobility.initFromDisplayString = false
**.host[0].mobility.speed = 10*uniform(20mps,50mps)
**.host*.mobility.speed = uniform(20mps,50mps)
**.host*.mobility.waitTime = uniform(3s,8s)
[Config RectangleMobility]
network = MobileNetwork
**.host*.mobilityType = "RectangleMobility"
**.host*.mobility.constraintAreaMinX = 100m
**.host*.mobility.constraintAreaMinY = 100m
**.host*.mobility.constraintAreaMaxX = 500m
**.host*.mobility.constraintAreaMaxY = 300m
#**.host*.mobility.x1 = 100
#**.host*.mobility.v1 = 100
```

```
#**.host*.mobility.x2 = 500
#**.host*.mobility.y2 = 300
**.host[0].mobility.startPos = 0
**.host[1].mobility.startPos = 2.5
**.host[0].mobility.speed = 20mps
**.host[1].mobility.speed = -10mps
[Config StaticGridMobility]
network = MobileNetwork
*.numHosts = 20
**.host*.mobilityType = "StaticGridMobility"
**.host*.mobility.marginX = 100m
**.host*.mobility.marginY = 100m
**.host*.mobility.numHosts = 20
[Config StationaryMobility]
network = MobileNetwork
*.numHosts = 3
**.host*.mobilityType = "StationaryMobility"
# place it at a fixed position:
**.host[0].mobility.initialX = 50m
**.host[0].mobility.initialY = 200m
**.host[0].mobility.initFromDisplayString = false
# the second node is using the display string position (or placed randomly if position is not
present
in display string)
**.host[1].mobility.initFromDisplayString = true
# place it at a random position:
**.host[2].mobility.initFromDisplayString = false
[Config TractorMobility]
network = MobileNetwork
*.numHosts = 1
**.host*.mobilityType = "TractorMobility"
**.host*.mobility.x1 = 100m
**.host*.mobility.y1 = 100m
**.host*.mobility.x2 = 500m
**.host*.mobility.y2 = 300m
**.host*.mobility.rowCount = 4
**.host*.mobility.speed = 50mps
[Config TurtleMobility1]
```

```
network = MobileNetwork
description = "square"
*.numHosts = 1
**.host*.mobilityType = "TurtleMobility"
**.host*.mobility.turtleScript = xmldoc("turtle.xml", "movements//movement[@id='1']")
[Config TurtleMobility2]
network = MobileNetwork
description = "two squares"
*.numHosts = 1
**.host*.mobilityType = "TurtleMobility"
**.host*.mobility.turtleScript = xmldoc("turtle.xml", "movements//movement[@id='2']")
[Config TurtleMobility3]
network = MobileNetwork
description = "random waypoint"
*.numHosts = 2
**.host*.mobilityType = "TurtleMobility"
**.host*.mobility.turtleScript = xmldoc("turtle.xml", "movements//movement[@id='3']")
[Config TurtleMobility4]
network = MobileNetwork
description = "mass+reflect"
*.numHosts = 2
**.host*.mobilityType = "TurtleMobility"
**.host*.mobility.turtleScript = xmldoc("turtle.xml", "movements//movement[@id='4']")
[Config TurtleMobility5]
network = MobileNetwork
description = "mass+wrap"
*.numHosts = 2
**.host*.mobilityType = "TurtleMobility"
**.host*.mobility.turtleScript = xmldoc("turtle.xml", "movements//movement[@id='5']")
[Config TurtleMobility6]
network = MobileNetwork
description = "mass+placerandomly"
*.numHosts = 2
**.host*.mobilityType = "TurtleMobility"
**.host*.mobility.turtleScript = xmldoc("turtle.xml", "movements//movement[@id='6']")
```

Output:

