Calculator.htm

```
<!DOCTYPE html>
<html>
<head>
<title>Calculator</title>
<script type="text/javascript">
function history(value)
document.getElementById("historyfield").value=value;
function display(value)
var i = document.getElementById("textfield");
if(i.value==0)
i.value=value;
else
i.value+=value;
function solve()
var x = document.getElementById("textfield");
history(x.value);
var r = x.value.replace("x","*");
r = r.replace("%","*0.01*");
var y = eval(r);
document.getElementById("textfield").value=y;
function clr()
document.getElementById("historyfield").value="";
document.getElementById("textfield").value=0;
function backspace()
var a = document.getElementById("textfield");
if(a.value.length==1)
a.value=0;
}
else
a.value=a.value.substring(0,a.value.length-1);
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function changesign()
document.getElementById("textfield").value *= (-1);
</script>
<style>
.cal
background-color: #f3f3f4;
border-radius: 15px;
width: 395px;
box-shadow: 1px 2px 20px 0px;
margin: 0px auto;
margin-top: 30px;
padding-bottom: 15px;
#historyfield
padding-top: 30px;
height:40px;
font-size: 18px;
#textfield
font-size:33px;
height:45px;
input[type="text"]
width: 97%;
border:none;
background-color: #f3f3f4;
input[type="button"]
width: 75px;
height: 75px;
border-radius: 50%;
font-size: 32px;
color: white;
background-color: #2196F3;
border: none;
input:focus {
outline:none;
```

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td
padding: 4px;
.top input[type="button"]
background-color: #607d8b;
tr td:last-child input[type="button"]
background-color: #00BCD4;
tr td:first-child input[type="button"]
margin-left:20px;
#bksp
padding: 0px 2px 4px 0px;
font-size: 40px;
</style>
</head>
<body>
<div class="cal">
<div class="text-div">
<input style="text-align:right;" readonly type="text" id ="historyfield" value=""/>
<input style="text-align:right;" type="text" id ="textfield" value="0"/>
</div>
<input type="button" value="C" onclick="clr()"/>
<input type="button" value="+/-" onclick="changesign()"/>
<input type="button" value="%" onclick="display('%')"/>
<input type="button" value="/" onclick="display('/')"/>
<input type="button" value="7" onclick="display('7')"/>
<input type="button" value="8" onclick="display('8')"/>
<input type="button" value="9" onclick="display('9')"/>
<input type="button" value="x" onclick="display('x')"/>
```

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input type="button" value="4" onclick="display('4')"/>
<input type="button" value="5" onclick="display('5')"/>
<input type="button" value="6" onclick="display('6')"/>
<input type="button" value="-" onclick="display('-')"/>
<input type="button" value="1" onclick="display('1')"/>
<input type="button" value="2" onclick="display('2')"/>
<input type="button" value="3" onclick="display('3')"/>
<input type="button" value="+" onclick="display('+')"/>
<input type="button" value="0" onclick="display('0')"/>
<input type="button" value="." onclick="display('.')"/>
<input type="button" value="&#9003;" onclick="backspace()" id="bksp"/>
<input type="button" value="=" onclick="solve()"/>
</div>
</body>
</html>
```

Output

