

	Consequence					
Likelihood		Negligible 1	Minor 2	Moderate 3	Major 4	Catastrophic 5
	Rare 1	Low 1	Low 2	Low 3	Moderate 4	Moderate5
	Unlikely 2	Low 2	Moderate 4	Moderate 6	High 8	High 10
	Possible 3	Low 3	Moderate 6	High 9	High 12	Extreme 15
	Likely 4	Moderate 4	High 8	High 12	Extreme 16	Extreme 20
	Almost Certain 5	Moderate 5	High 10	Extreme 15	Extreme 20	Extreme 25

Risk	Statement	Response	Likelihood	Consequence	Risk
Internet outage	Internet may cut out	Fix it or wait for it to be fixed	3	1	3
Computer Damage	Computer could break	Fix it or get a new one	1	2	2
Using new software	Using unfamiliar difficulties will bring delays	Spend time learning new software	5	2	10
Poor health	Unforeseen health issues	Response unique to each situation	1	4	4
Additional requirements	More requirements could be added to the project	Adjust agile methods	2	1	2
Time required elsewhere	I may be required to attend training days	Adjust agile methods	5	1	5
Unclear requirements	Initial requirements unclear	Alter goals as project progresses	3	2	6
Help unavailable	Trainers may be too busy to help with issues	Wait or continue trying solutions	4	1	4
Low Motivation	Low motivation reduces productivity	Schedule work effectively	3	3	9
Data corruption	Data could be lost or become corrupt	Use a recent git backup	1	1	1
Merge Conflicts	Merge conflicts could cause issues	Effective communication	3	2	6
Communication Failure	Poor communication cause more issues	Effective communication	1	3	3
Group conflict	People could fall out	Pull your weight and be friendly	2	3	6