

Description:

Create a solution to maintain player information about the team player's using C# program.

Background of the problem statement:

FastPace Cricket Academy has decided to create a solution to maintain information about the teams' players for one day game.

Application Environment:

Console Application using C#.

Class Format:

The following fields will be stored for a Player:

Player Id

Player Name

Player Age

Requirements:

- User will be able to add a player to the team with details Player Id, Name, and Age.
- User will be able to remove a player from the team by passing the player's Id.
- User will be able to get player details by passing the player's Id.
- User will be able to get player details by passing the player's name.
- User will be able to get all player details.
- User will not be able to add more than 11 players to the team.