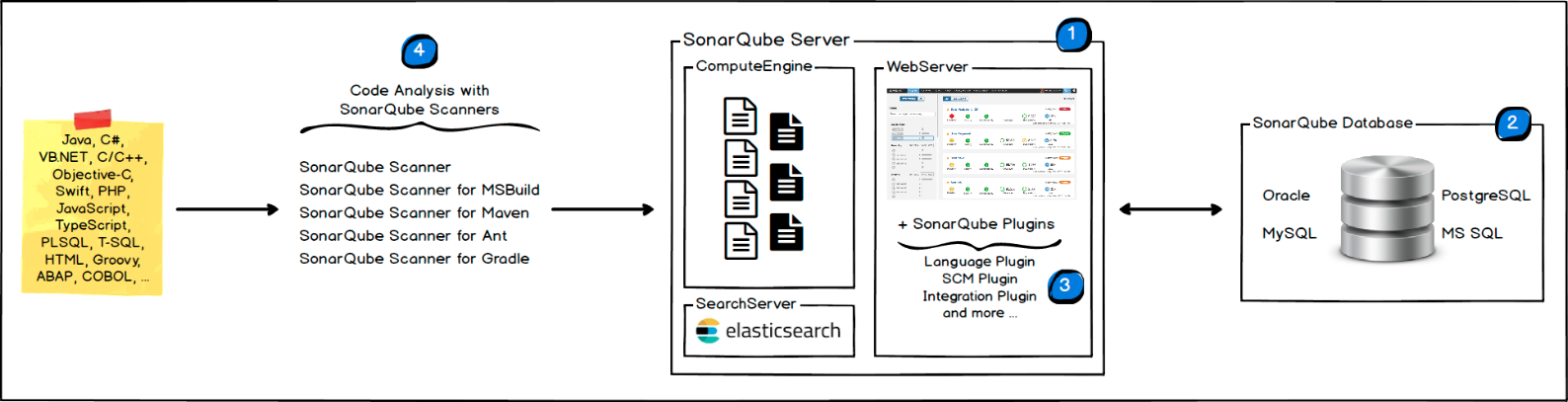
**Architecture of sonar cube**

**hahagagga**

The SonarQube Platform is made of 4 components:

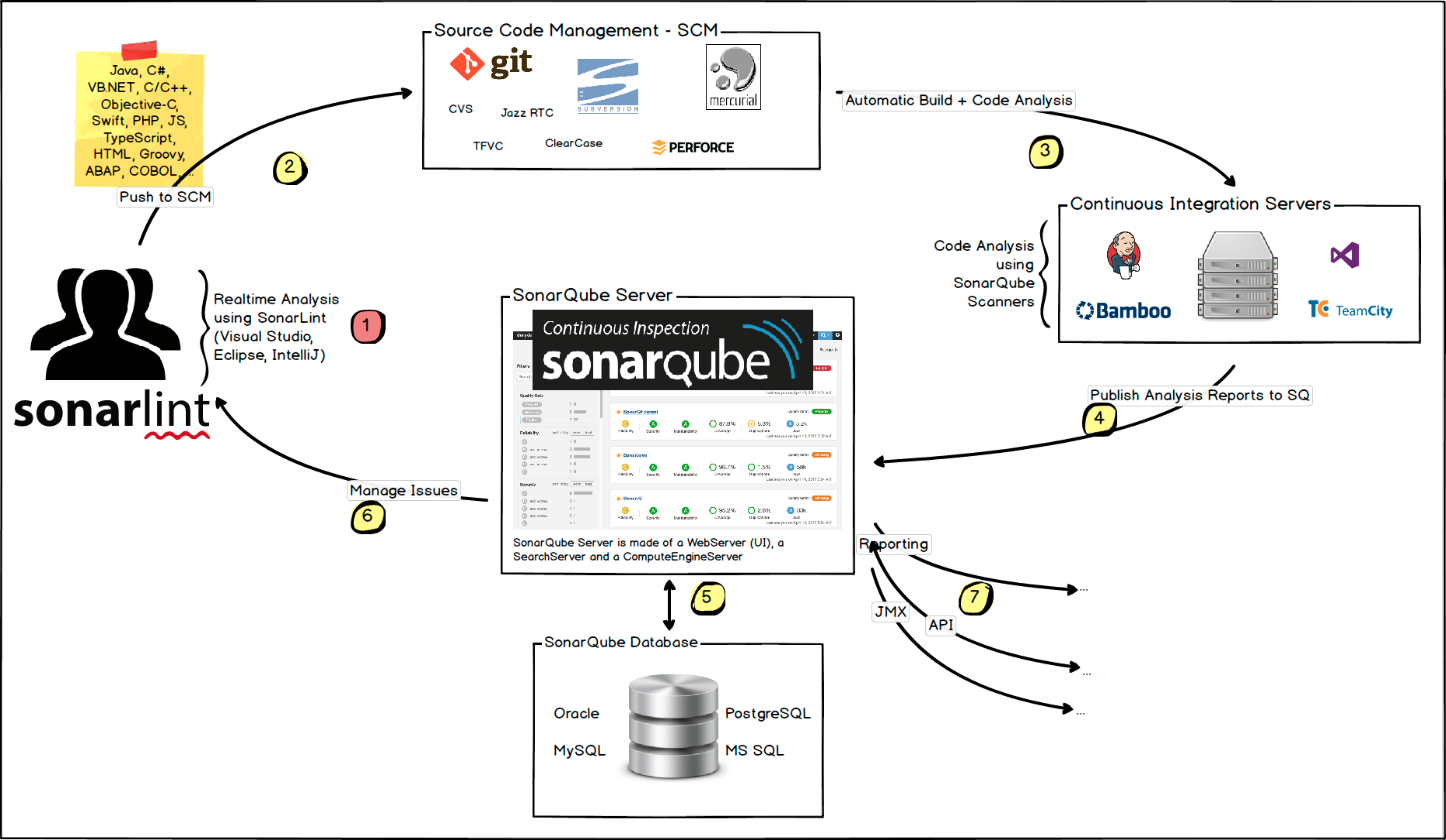
1. One **SonarQube Server** starting 3 main processes:
   1. a **Web Server** for developers, managers to browse quality snapshots and configure the SonarQube instance
   2. a **Search Server**based on Elasticsearch to back searches from the UI
   3. a **Compute Engine Server** in charge of processing code analysis reports and saving them in the SonarQube Database
2. One **SonarQube Database**to store:
   1. the configuration of the SonarQube instance (security, plugins settings, etc.)
   2. the quality snapshots of projects, views, etc.
3. Multiple **SonarQube Plugins** installed on the server, possibly including language, SCM, integration, authentication, and governance plugins
4. One or more**SonarQube Scanners** running on your Build / Continuous Integration Servers to analyze projects



**Integration**

The following schema shows how SonarQube integrates with other ALM tools and where the various components of SonarQube are used.

1. Developers code in their IDEs and use [SonarLint](http://www.sonarlint.org/) to run local analysis.
2. Developers push their code into their favourite SCM : git, SVN, TFVC, ...
3. The Continuous Integration Server triggers an automatic build, and the execution of the SonarQube Scanner required to run the SonarQube analysis.
4. The analysis report is sent to the SonarQube Server for processing.
5. SonarQube Server processes and stores the analysis report results in the SonarQube Database, and displays the results in the UI.
6. Developers review, comment, challenge their Issues to manage and reduce their Technical Debt through the SonarQube UI.
7. Managers receive Reports from the analysis.  
   Ops use APIs to automate configuration and extract data from SonarQube.  
   Ops use JMX to monitor SonarQube Server.



**About Machines and Locations**

* The SonarQube Platform cannot have more than one SonarQube Server and one SonarQube Database.
* For optimal performance, each component (server, database, scanners) should be installed on a separate machine, and the server machine should be dedicated.
* SonarQube Scanners scale by adding machines.
* All machines must be time synchronized.
* The SonarQube Server and the SonarQube Database must be located in the same network
* SonarQube Scanners don't need to be on the same network as the SonarQube Server.
* There is **no communication** between **SonarQube Scanners** and the **SonarQube Database**.